You have 120 minutes to answer all five questions.

## Write your answers in the separate answer booklet.

Please turn in your question sheet and your cheat sheet with your answers.

1. You and your eight-year-old nephew Elmo decide to play a simple card game. At the beginning of the game, several cards are dealt face up in a long row. Then you and Elmo take turns removing either the leftmost or rightmost card from the row, until all the cards are gone. Each card is worth a different number of points. The player that collects the most points wins the game.

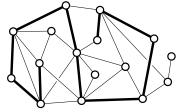
Like most eight-year-olds who haven't studied algorithms, Elmo follows the obvious greedy strategy every time he plays: *Elmo <u>always</u> takes the card with the higher point value*. Your task is to find a strategy that will beat Elmo whenever possible. (It might seem mean to beat up on a little kid like this, but Elmo absolutely *hates* it when grown-ups let him win.)

- (a) Describe an initial sequence of cards that allows you to win against Elmo, no matter who moves first, but *only* if you do *not* follow Elmo's greedy strategy.
- (b) Describe and analyze an algorithm to determine, given the initial sequence of cards, the maximum number of points that you can collect playing against Elmo.

Here is a sample game, where both you and Elmo are using the greedy strategy. Elmo wins 8–7. You cannot win this particular game, no matter what strategy you use.

Initial cards	2	4	5	1	3
Elmo takes the 3	2	4	5	1	***************************************
You take the 2	2	4	5	1	
Elmo takes the 4		<b>#</b>	5	1	
You take the 5			\$	1	
Elmo takes the 1				1	

2. *Prove* that the following problem is NP-hard: Given an undirected graph *G*, find the longest path in *G* whose length is a multiple of 5.



This graph has a path of length 10, but no path of length 15.

3. Suppose you are given an array A[1..n] of integers. Describe and analyze an algorithm that finds the largest sum of of elements in a contiguous subarray A[i..j].

For example, if the array *A* contains the numbers [-6, 12, -7, 0, 14, -7, 5], your algorithm should return the number 19:

4. A *shuffle* of two strings *X* and *Y* is formed by interspersing the characters into a new string, keeping the characters of *X* and *Y* in the same order. For example, 'bananaananas' is a shuffle of 'banana' and 'ananas' in several different ways:

The strings 'prodgyrnamammiincg' and 'dyprongarmammicing' are both shuffles of 'dynamic' and 'programming':

Given three strings A[1..m], B[1..m], and C[1..m+n], describe and analyze an algorithm to determine whether C is a shuffle of A and B.

5. Suppose you are given two sorted arrays A[1..m] and B[1..n] and an integer k. Describe an algorithm to find the kth smallest element in the union of A and B in  $\Theta(\log(m+n))$  time. For example, given the input

$$A[1..8] = [0,1,6,9,12,13,18,20]$$
  $B[1..5] = [2,5,8,17,19]$   $k = 6$ 

your algorithm should return 8. You can assume that the arrays contain no duplicates. An algorithm that works only in the special case n = m = k is worth 7 points.

[Hint: What can you learn from comparing one element of A to one element of B?]