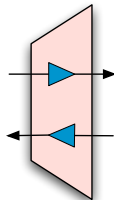
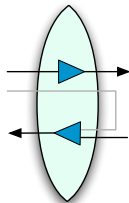


# Quotient Lenses

Nate Foster (Penn)

Benjamin C. Pierce (Penn)

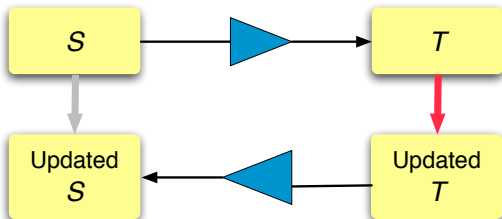
Alexandre Pilkiewicz (Polytechnique/INRIA)



ICFP '08

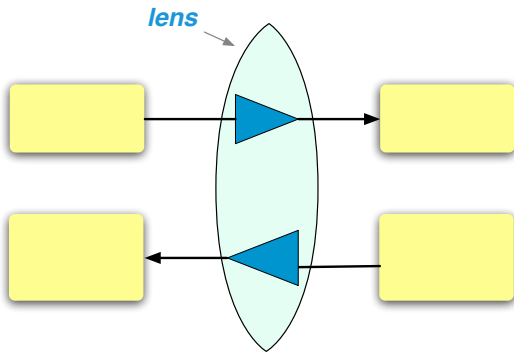
# Bidirectional Transformations

---



# Bidirectional Programming Language

---



**Eliminates Redundancy:** programs describes two functions

**Ensures Correctness:** type system guarantees well-behavedness

# Semantics

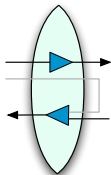
---

A *lens*  $l$  from  $S$  to  $T$  is a triple of functions

$$l.get \in S \rightarrow T$$

$$l.put \in T \rightarrow S \rightarrow S$$

$$l.create \in T \rightarrow S$$



obeying three “round-tripping” laws:

$$l.put (l.get s) s = s \quad (\text{GETPUT})$$

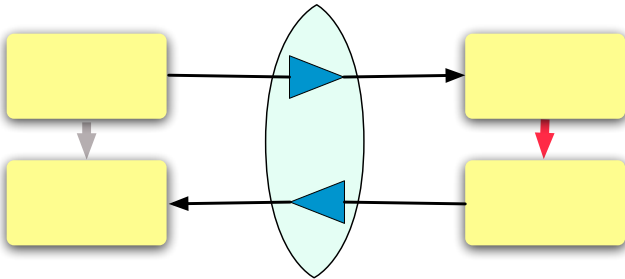
$$l.get (l.put t s) = t \quad (\text{PUTGET})$$

$$l.get (l.create t) = t \quad (\text{CREATEGET})$$



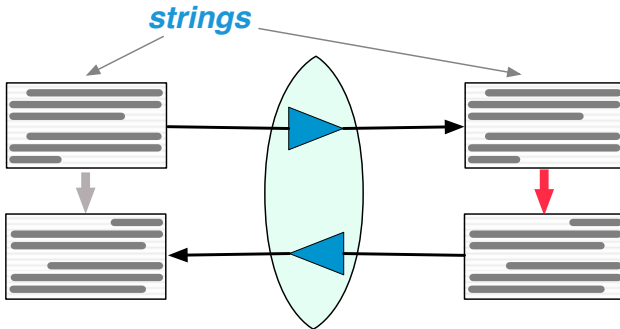
# Boomerang [POPL '08]

---





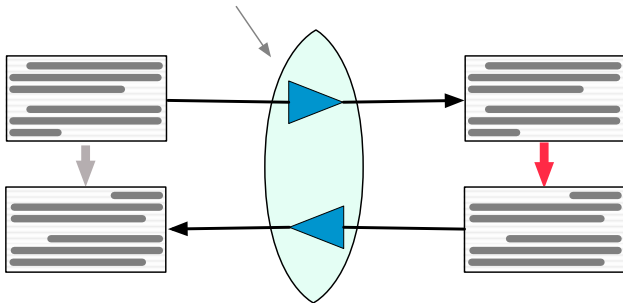
# Boomerang [POPL '08]





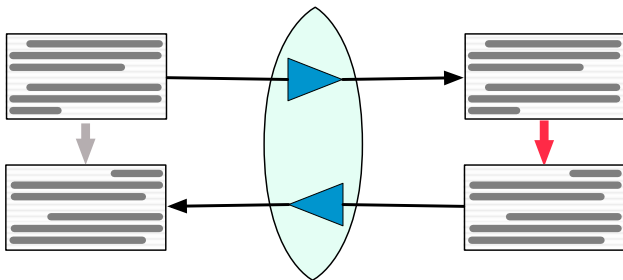
# Boomerang [POPL '08]

*finite-state transducer*





# Boomerang [POPL '08]



**Lenses:** addresses books, bibliographies, CSV, documents, scientific data, XML

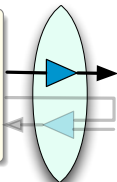
**Applications:** converters, synchronizers, structure editors



## Example: MediaWiki (Get)

---

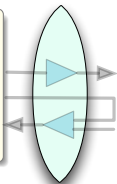
```
==Chefs==  
* Julia Child  
==Justices==  
* Arthur Goldberg
```



```
<html>  
  <body>  
    <h2>Chefs</h2>  
    <ul>  
      <li>Julia Child</li>  
    </ul>  
    <h2>Justices</h2>  
    <ul>  
      <li>Arthur Goldberg</li>  
    </ul>  
  </body>  
</html>
```

## Example: MediaWiki (Update)

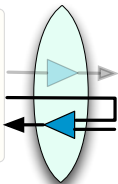

==Chefs==  
\* Julia Child  
==Justices==  
\* Arthur Goldberg



```
<html>  
<html>  
  <body>  
    <h2>Chefs</h2>  
    <ul>  
      <li>Julia Child</li>  
      <li>Jacques Pepin</li>  
    </ul>  
    <h2>Justices</h2>  
    <ul>  
      <li>Warren Burger</li>  
      <li>Arthur Goldberg</li>  
    </ul>  
  </body>  
</html>
```

## Example: MediaWiki (Put)

```
==Chefs==  
* Julia Child  
* Jacques Pepin  
==Justices==  
* Warren Burger  
* Arthur Goldberg
```



```
<html>  
<html>  
  <body>  
    <h2>Chefs</h2>  
    <ul>  
      <li>Julia Child</li>  
      <li>Jacques Pepin</li>  
    </ul>  
    <h2>Justices</h2>  
    <ul>  
      <li>Warren Burger</li>  
      <li>Arthur Goldberg</li>  
    </ul>  
  </body>  
</html>
```

# Example: MediaWiki (Lens)

---

```
(* helpers *)
```

```
let mk_elt (ws:string) (tag:string) (body:lens) = ...  
let mk_simple_elt (ws:string) (tag:string) (body:lens) =  
  ins ws .  
  ins ("<" . tag . ">") .  
  body .  
  ins ("</" . tag . ">")
```

```
(* main lenses *)
```

```
let p : lens =  
  mk_simple_elt nl4 "p" ((text . nl)* . (text . del nl))  
let li : lens =  
  mk_simple_elt nl6 "li" (del "*" . text)  
let ul : lens =  
  mk_elt nl4 "ul" (li . del nl)+  
let h2 : lens =  
  mk_simple_elt nl4 "h2" (del "==" . text . del "==")  
let s : lens =  
  (del nl . (p | ul))*  
let html : lens =  
  mk_outer_elt nl0 "html" (mk_elt nl2 "body" s*)
```

# This Talk: Lenses for... ?

---

# This Talk: Lenses for Whitespace!

---

Many data formats contain **inessential information**:

```
<html>\n
__<body>\n
____<h2>Famous Chefs</h2>\n
____<ul>\n
____<li>Julia Child</li>\n
____</ul>\n
____<h2>Supreme Court Justices</h2>\n
____<ul>\n
____<li>Arthur Goldberg</li>\n
____</ul>\n
__</body>\n
</html>\n
```

# This Talk: Lenses for Whitespace!

---

Many data formats contain **inessential information**:

```
<html>\n
<body>\n
<h2>Famous Chefs</h2>\n
<ul>\n
<li>Julia Child</li>\n
</ul>\n
<h2>Supreme Court Justices</h2>\n
<ul>\n
<li>Arthur Goldberg</li>\n
</ul>\n
</body>\n
</html>\n
```

# This Talk: Lenses for Whitespace!

---

Many data formats contain *inessential information*:

```
<html><body>\n
__<h2>Famous Chefs</h2>\n
__<ul><li>Julia Child</li></ul>\n
__<h2>Supreme Court Justices</h2>\n
__<ul><li>Arthur Goldberg</li></ul>\n
</body></html>\n
```

Want the *put* function to treat these targets equivalently but

$$l.get(l.put\ t\ s) = t \qquad (\text{PUTGET})$$

implies they must map to different sources!



# Dealing With Ignorable Data

---

Approach #1: No laws.

Transformations not required to obey any formal properties.

But clearly intended to be “essentially” bidirectional.

Backed up by intuitive understanding of implementation.

Examples:

- ▶ biXid [Kawanaka and Hosoya '06]
- ▶ PADS [AT&T / Princeton]

# Dealing With Ignorable Data

---

Approach #2: Weaker laws.

Replace round-trip laws with round-trip-and-a-half versions.

Allows transformations that normalize data in the target...

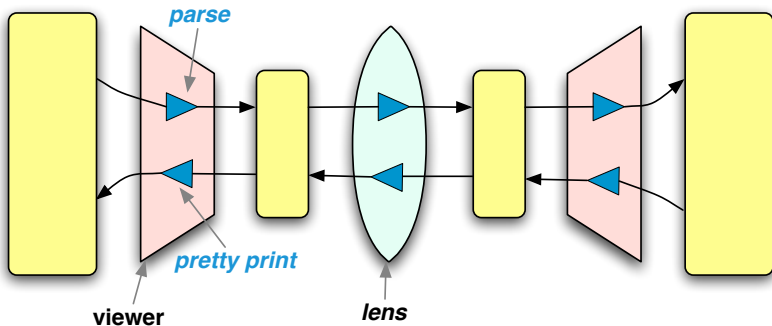
...and also many ill-behaved transformations.

Examples:

- ▶ Inv [Mu, Hu, Takeichi '04]
- ▶ X [Hu, Mu, Takeichi '04]
- ▶ Bi-XQuery [Liu, Hu, Takeichi '07]

# Dealing With Ignorable Data

Approach #3: Viewers.



Examples:

- ▶ Focal [POPL '05]
- ▶ XSugar [Brabrand, Møller, Schwartzbach '05]

## Dealing With Ignorable Data

---

Or... develop a theory of lenses that are well-behaved **modulo equivalence relations** on the source ( $\sim_S$ ) and target ( $\sim_T$ ).

## Dealing With Ignorable Data

---

Or... develop a theory of lenses that are well-behaved **modulo equivalence relations** on the source ( $\sim_S$ ) and target ( $\sim_T$ ).

A **quotient lens**  $l$  satisfies the following laws

$$l.put(l.get\ s)\ s \sim_S s \qquad (\text{GETPUT})$$

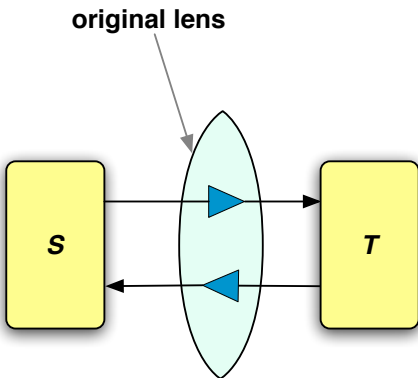
$$l.get(l.put\ t\ s) \sim_T t \qquad (\text{PUTGET})$$

$$l.get(l.create\ t) \sim_T t \qquad (\text{CREATEGET})$$

(Plus laws ensuring that  $l$ 's components respect  $\sim_S$  and  $\sim_T$ .)

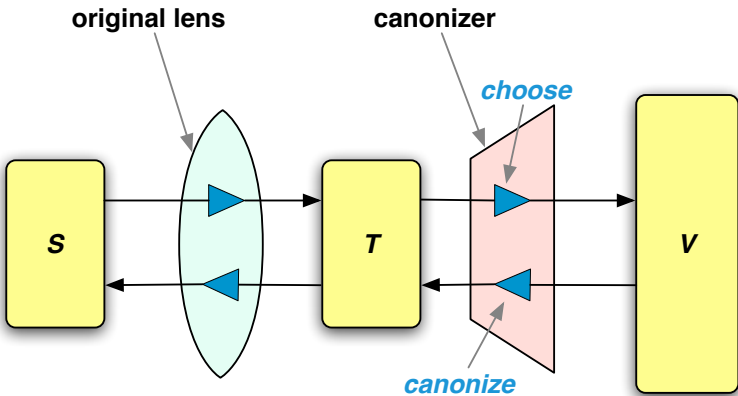
# Syntax for Quotient Lenses

---

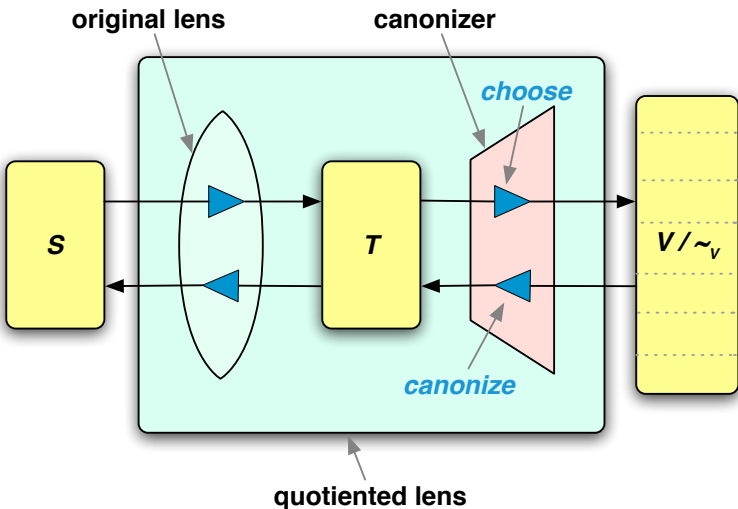


# Syntax for Quotient Lenses

---



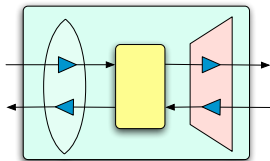
# Syntax for Quotient Lenses





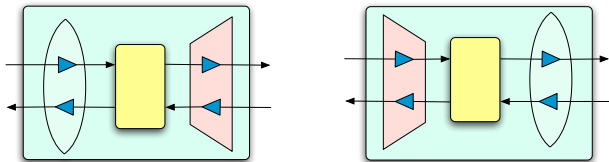
# Syntax for Quotient Lenses

---



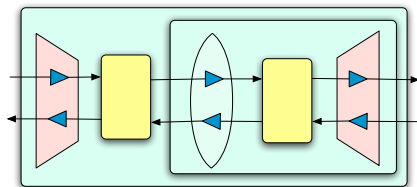
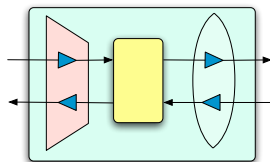
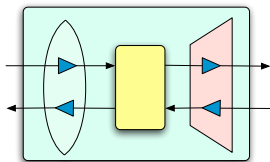
# Syntax for Quotient Lenses

---



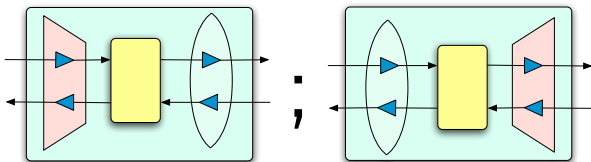
# Syntax for Quotient Lenses

---



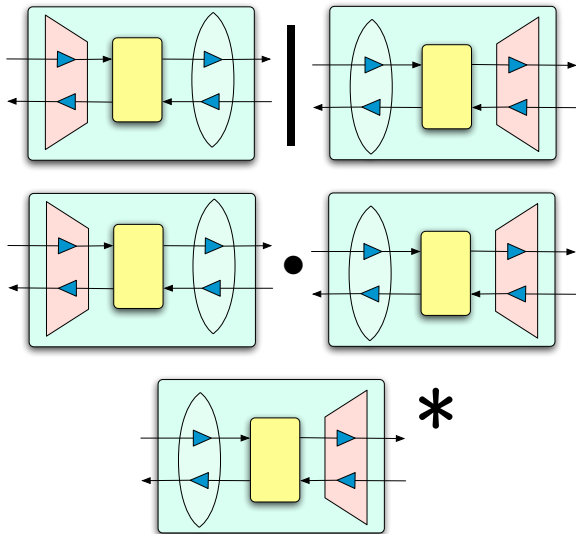
# Syntax for Quotient Lenses

---



# Syntax for Quotient Lenses

---



# Example: MediaWiki (Lens)

---

```
(* helpers *)  
let mk_elt (ws:string) (tag:string) (body:lens) = ...  
let mk_simple_elt (ws:string) (tag:string) (body:lens) =  
  ins ws .  
  ins ("<" . tag . ">") .  
  body .  
  ins ("</" . tag . ">")  
  
(* main lenses *)  
let p : lens =  
  mk_simple_elt nl4 "p" ((text . nl)* . (text . del nl))  
let li : lens =  
  mk_simple_elt nl6 "li" (del "*" . text)  
let ul : lens =  
  mk_elt nl4 "ul" (li . del nl)+  
let h2 : lens =  
  mk_simple_elt nl4 "h2" (del "==" . text . del "==" )  
let s : lens =  
  (del nl . (p | ul))*  
let html : lens =  
  mk_outer_elt nl0 "html" (mk_elt nl2 "body" s* )
```

# Example: MediaWiki (Lens)

---

```
(* helpers *)
let mk_elt (ws:string) (tag:string) (body:lens) = ...
let mk_simple_elt (ws:string) (tag:string) (body:lens) =
  ins ws .
  ins ("<" . tag . " ") .
  body .
  ins ("</" . tag . ">")

(* main lenses *)
let p : lens =
  mk_simple_elt nl4 "p" ((text . nl)* . (text . del nl))
let li : lens =
  mk_simple_elt nl6 "li" (del "*" . text)
let ul : lens =
  mk_elt nl4 "ul" (li . del nl)+
let h2 : lens =
  mk_simple_elt nl4 "h2" (del "==" . text . del "==")
let s : lens =
  (del nl . (p | ul))*
let html : lens =
  mk_outer_elt nl0 "html" (mk_elt nl2 "body" s*)
```

# Example: MediaWiki (Lens)

---

```
(* helpers *)
let mk_elt (ws:string) (tag:string) (body:lens) = ...
let mk_simple_elt (ws:string) (tag:string) (body:lens) =
  qins WS ws .
  ins ("<" . tag . " ") .
  body .
  ins ("</" . tag . ">")

(* main lenses *)
let p : lens =
  mk_simple_elt nl4 "p" ((text . nl)* . (text . del nl))
let li : lens =
  mk_simple_elt nl6 "li" (del "*" . text)
let ul : lens =
  mk_elt nl4 "ul" (li . del nl)+
let h2 : lens =
  mk_simple_elt nl4 "h2" (del "==" . text . del "==")
let s : lens =
  (del nl . (p | ul))*
let html : lens =
  mk_outer_elt nl0 "html" (mk_elt nl2 "body" s*)
```



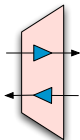
# Canonizers

---

A *canonizer*  $q$  from  $V$  to  $T$  is a pair of functions

$$q.\textit{canonize} \in V \rightarrow T$$

$$q.\textit{choose} \in T \rightarrow V$$



obeying just one law:

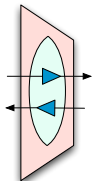
$$l.\textit{canonize} (l.\textit{choose} t) t = t \quad (\text{RECANONIZE})$$

# Syntax for Canonizers

---

Every lens  $l$  from  $V$  to  $T$  can be converted to a canonizer:

$$\begin{aligned} q.canonize &\triangleq l.get \\ q.choose &\triangleq l.create \end{aligned}$$



The **CREATEGET** law for  $l$  implies **RECANONIZE**.

Additionally, the relaxed canonizer law enable primitives that are not valid as lenses.

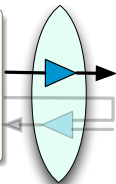
## An Unexpected Side Benefit...

---

The increased flexibility of quotient lenses can be exploited to **simplify** the types of complicated transformations.

## Example: Table of Contents (Get)

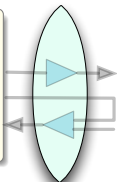
```
==Chefs==  
* Julia Child  
==Justices==  
* Arthur Goldberg
```



```
<html>  
  <body>  
    <ul>  
      <li>Chefs</li>  
      <li>Justices</li>  
    </ul>  
    <h2>Chefs</h2>  
    <ul>  
      <li>Julia Child</li>  
    </ul>  
    <h2>Justices</h2>  
    <ul>  
      <li>Arthur Goldberg</li>  
    </ul>  
  </body>  
</html>
```

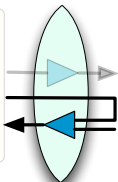
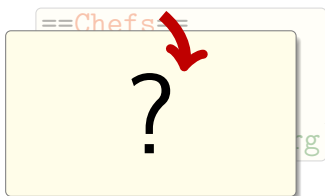
## Example: Table of Contents (Update)

==Chefs==  
\* Julia Child  
==Justices==  
\* Arthur Goldberg



```
<html>  
<html>  
  <body>  
    <ul>  
      <li>Chefs</li>  
      <li>Justices</li>  
    </ul>  
    <h2>Chefs</h2>  
    <ul>  
      <li>Julia Child</li>  
    </ul>  
  </body>  
</html>  
<li>Arthur Goldberg</li>  
</ul>  
</body>  
</html>
```

## Example: Table of Contents (Put)



```
<html>
<html>
  <body>
    <ul>
      <li>Chefs</li>
      <li>Justices</li>
    </ul>
    <h2>Chefs</h2>
    <ul>
      <li>Julia Child</li>
    </ul>
  </body>
</html>
<li>Arthur Goldberg</li>
</ul>
</body>
</html>
```

## Flexibility with Quotient Lenses

---

To satisfy `PUTGET` the `duplication` lens needs a type that demands `equality` for the copied data.

But enriching types with equality constraints makes type checking awkward.

# Flexibility with Quotient Lenses

---

To satisfy `PUTGET` the `duplication` lens needs a type that demands `equality` for the copied data.

But enriching types with equality constraints makes type checking awkward.

As a `quotient lens`, we can assign the `duplication` lens a simpler (regular) type.

- ▶ Using a total equivalence on the second copy of the data in the target.

This flexibility also simplifies the types of primitives for

- ▶ sorting
- ▶ wrapping lines of text



# Conclusion

---

- ▶ The need to handle **inessential data** arises in many real-world applications built using lenses.
- ▶ **Quotient lenses** are a critical piece of technology that helps bridge the gap between the theory and practice of bidirectional programming languages.
- ▶ **Canonizers** lead to elegant syntax for quotient lenses.

# Thank You!

---

**Collaborators:** Benjamin Pierce, Alexandre Pilkiewicz.

**Other Boomerang contributors:** Aaron Bohannon, Michael Greenberg, and Alan Schmitt.



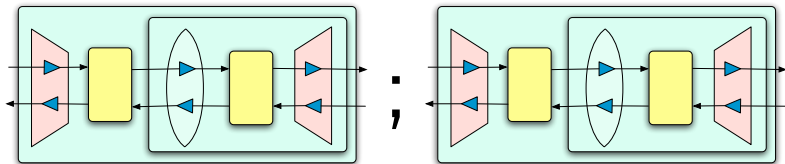
**Want to play?** Boomerang is available for download:

- ▶ Source code (LGPL)
- ▶ Binaries for OS X, Linux
- ▶ Research papers
- ▶ Tutorial and growing collection of demos

<http://www.seas.upenn.edu/~harmony/>

# Type Checking Quotient Lenses

---



$$\frac{I \in S/\sim_S \iff T/\sim_T \quad k \in T/\sim_T \iff V/\sim_V}{I; k \in S/\sim_S \iff V/\sim_V}$$