## Lantao Yu

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### Education

### Shanghai Jiao Tong University

Shanghai, China

Sep. 2014-Jun. 2018

- o Senior undergraduate, Dept. of Computer Science
- o Cumulative GPA: Overall: 91.17/100 | Major: 92.83/100
- o Research Assistant, Apex Data and Knowledge Management Lab
- o Advisors: Prof. Yong Yu, Prof. Weinan Zhang and Prof. Jun Wang (University College London)

### **Carnegie Mellon University**

Pittsburgh, USA

o Research Intern, Institute for Software Research, School of Computer Science

Aug. 2017-Feb. 2018

o Advisors: Prof. Fei Fang

### **Research Interests**

The general areas of machine learning, especially in deep learning, reinforcement learning, multiagent systems and their applications in sequential decision making, natural language processing, recommender system and information retrieval.

### **Publications**

### SeqGAN: Sequence Generative Adversarial Nets with Policy Gradient

- o Lantao Yu, Weinan Zhang, Jun Wang, Yong Yu.
- o In Proceedings of the 31st AAAI Conference on Artificial Intelligence. AAAI 2017

# A Dynamic Attention Deep Model for Article Recommendation by Learning Human Editors' Demonstration

- o Lantao Yu\*, Xuejian Wang\*(equal contribution), Kan Ren, Guanyu Tao, Weinan Zhang, Yong Yu, Jun Wang.
- o In Proceedings of the 23rd SIGKDD Conference on Knowledge Discovery and Data Mining. KDD 2017

### IRGAN: A Minimax Game for Unifying Generative and Discriminative Information Retrieval Models

- o Jun Wang, Lantao Yu, Weinan Zhang, Yu Gong, Yinghui Xu, Benyou Wang, Peng Zhang, Dell Zhang.
- In Proceedings of the 40th International ACM SIGIR Conference on Research and Development in Information Retrieval. SIGIR 2017. Best Paper Award Honorable Mention

### An Empirical Study of AI Population Dynamics with Million-agent Reinforcement Learning

- o Lantao Yu\*, Yaodong Yang\*, Yiwei Bai\*(equal contribution), Jun Wang, Weinan Zhang, Ying Wen, Yong Yu.
- Submitted to AAAI 2018.

### Deep Reinforcement Learning for Green Security Game with Online Information

- o Lantao Yu, Yi Wu, Rohit Singh, Lucas Joppa and Fei Fang.
- o Submitted to The AAAI-18 Workshop on AI for Imperfect-Information Games.

### **Honors and Awards**

- Best Paper Award Honorable Mention, SIGIR 2017.
- Microsoft Azure Research Award, Carnegie Mellon University. 2017.
- Scholarship of Excellent Undergraduates (Top 2 students in School of Electronic Information and Electrical Engineering), Shanghai Jiao Tong University. 2017
- National Scholarship (Top 3 students in CS Department), Ministry of Education of P.R.China. 2016.
- o **Zhiyuan College Honored Scholarship** (Top 5%), Shanghai Jiao Tong University. 2015 & 2016.

- Yuan-Ze Scholarship (Top 2% in Computer Science Department), Zhiyuan College, Shanghai Jiao Tong University. 2015.
- o Second Prize in China Undergraduate Mathematical Contest in Modelling. 2015

### **Research Experiences**

### Deep Reinforcement Learning for Security Game with Online Information

Guide: Prof. Fei Fang, SCS, CMU

Aug. 2017-Present

- o Proposed a novel game model incorporating the vital element of online information, which has been previously neglected by the research community, and no previous mathematical programming methods are applicable.
- Leverage convolutional neural networks for learning spatio patterns and combine deep reinforcement learning with double oracle algorithms to compute the Nash Equilibrium for such a complicated game.

### Learning and Planning for Wildlife Security

Guide: Prof. Fei Fang, SCS, CMU

Aug. 2017-Present

- o Design machine learning algorithms to predict poaching activities and improve patrolling strategies.
- o Deployed by WWF China Organization for improving real-world patrolling.

### Adversarial Training for Discrete Sequential Data Generation

Guide: Prof. Weinan Zhang, Prof. Jun Wang, Prof. Yong Yu, CSD, SJTU

Jun. 2016-Sep. 2016

- Proposed a novel framework combining adversarial training and policy gradient methods for generating discrete sequential data.
- Accepted as a full paper at AAAI 2017. Received 65+ citations during last year.
- o Successfully applied to dialogue systems, machine translations, image captions and music generation, etc.

### Minimax framework for Information Retrieval

Guide: Prof. Jun Wang, Prof. Weinan Zhang, CSD, SJTU

Sep. 2016-Jan. 2017

- Propose a minimax framework unifying two schools of information retrieval methodologies
- Achieved significant performance gains over strong baselines in a variety of applications including web search, item recommendation, and question answering.
- o Accepted as a full paper at SIGIR 2017. Won the **Best Paper Award Honorable Mention**.

#### Dynamic Attetion Deep Model for Article Recommendation

Guide: Prof. Weinan Zhang, Prof. Jun Wang, Prof. Yong Yu, CSD, SJTU

Dec. 2016-Feb. 2016

- o Proposed a hybrid attention-based model to model the editors' dynamic underlying criterion.
- o Outperformed strong baselines through a 9-day A/B testing, with more stable and robust predictions.
- o The attetion-based article recommendation system was deployed in a commercial article feed platform.
- Accepted as a full paper at SIGKDD 2017.

### **Emerging Collective Dynamics from Large AI Population**

Guide: Prof. Weinan Zhang, Prof. Jun Wang, Prof. Yong Yu, CSD, SJTU

May. 2017-Aug. 2018

- o Designed and developed a platform for large scale Multi-Agent Reinforcement Learning experiments.
- o Discovered the ordered collective dynamics from a large population of RL agents driven by self-interest.
- Verified the principles developed in the real world could be applied to understand AI population.

### **Detecting Click Fraud in Computational Advertising**

Guide: Prof. Weinan Zhang, Prof. Yong Yu, CSD, SJTU

May. 2017-Aug. 2018

- o Apache Spark cluster computing for processing massive data from YOYI corporation.
- o Implemented state-of-the-art click fraud detection algorithms on real world datasets.

### **Open Source Projects**

- o Implementation of SeqGAN. 750+ stars in Github.
- o Implementation of IRGAN. 200+ stars in Github.
- o Million-level Multi-Agent Reinforcement Learning Platform.
- o Multi-agent Reinforcement Learning Paper Collection. 200+ stars in Github.

#### **Selected Academic Presentations**

- o Generative Adversarial Networks for Discrete Data. Online talk, at PaperWeekly.
- o Adversarial Training for Information Retrieval. Apex Lab, SJTU.
- o Sequence Generative Adversarial Networks. AAAI 2017, San Francisco.