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Last updated: November 8, 2022

Areas of interest: Multi-agent learning - brain-inspired learning - reinforcement learning - game theory - computational neuroscience

EDUCATION

M.Sc. | Computer Engineering, AI and Robotics

Sep. 2020 – July 2023

University of Tehran,

Current GPA: 18.5/20.0, North American: 3.75/4.0

Tehran, Iran

• Thesis: Risk Sensitivity and Cumulative Prospect Theory for Multi-Agent Reinforcement Learning in Markov Games.

Advisors: Hamed Kebriaei, Ph.D., Majid Nili, , Ph.D

M.Sc. | Data Science and Engineering (Program taught in English)

Sep. 2020 - July 2022

Politecnico di Torino,

GPA: 26.3/30.0 (103/110), North American: 3.7/4.0

Turin, Italy

Thesis: Decentralized Value-Based Reinforcement Learning in Stochastic Potential Games (<u>link</u>)
 Advisors: Fabio Fagnani, Ph.D., Giacomo Como, , Ph.D

B.Sc. | Major: Mechanical Engineering, Minor: Computer Engineering

Sep. 2016 – Sep. 2020

University of Tehran,

Overall GPA: 16.24/20.0 (3.35/4.0), Major: 16.24 (3.3), Minor: 16.26 (3.4)

Tehran, Iran

• Thesis: Design and Implementation of a Smart Camera Slider Controller Using Deep Reinforcement Learning (code)

Advisor: Masoud Shariat Panahi, Ph.D.

IN PRESS

- Mahbod Nouri, Faraz Moradi, Hafez Ghaemi, and Ali Motie Nasrabadi. "Towards Real-World BCI: CCSPNet, A Compact Subject-Independent Motor Imagery Framework." Digital Signal Processing (2022). arXiv (code)
- Hafez Ghaemi, Erfan Mirzaei, and Mahbod Nouri, "BioLCNet: Reward-modulated Locally Connected Spiking Neural Networks." International Conference on Machine Learning, Optimization, and Data Science. Springer, Cham, 2022. arXiv (code)

CONFERENCES

- The 8th International Conference on Machine Learning, Optimization, and Data Science, September 2022, Siena, Italy (link).
- The 2nd Advanced Course and Symposium on Artificial Intelligence and Neuroscience, September 2022, Siena, Italy (<u>link</u>).

EXPERIENCE

Research Assistant October 2022 - Present

Cognitive Systems Lab, and Smart Networks Lab, School of ECE, University of Tehran

Tehran, Iran

· Principal investigators: Hamed Kebriaei, Ph.D, Majid Nili, Ph.D

Undergraduate Research Assistant

November 2019 – August 2020

Artificial Intelligence in Mechanical Engineering Lab, University of Tehran

Tehran, Iran

- · Member of the project team developing a mobile application that monitors human neck posture using front camera input and head pose estimation.
- Principal investigator: Masoud Shariat Panahi, Ph.D

Summer Intern

July 2019 – September 2019

Biorobotics Lab, School of Mechanical Engineering, University of Tehran

Tehran, Iran

· Programming educational robots, design of dynamic mechanisms using CAD

Undergraduate Teaching Assistant

September 2019 – January 2020

Materials Science Course, School of Mechanical Engineering, University of Tehran

Tehran, Iran

- Lecturing, solving extra problems, grading homework
- Instructor: Ghader Faraji, Ph.D

SKILLS

Languages: English (fluent), Persian (native), Arabic (basic), Italian (basic)

Programming (ordered by decreasing proficiency): Python, MATLAB, C/C++, SQL, MongoDB, Julia, R, Java Machine learning frameworks (ordered by decreasing proficiency): PyTorch, Scikit-Learn, Keras, Tensorflow Other soft and hard skills: Linux, Git, Raspberry Pie, Arduino, Simulink, SolidWorks

CERTIFICATES

Reinforcement Learning Specialization (link)

October 2021

Coursera, University of Alberta & Alberta Machine Intelligence Institute

Deep Learning Specialization (link)

May 2021

Coursera

Graduate Record Examinations (GRE): Q: 170, V: 162, W: 4.00 (link)

November 2019

Educational Testing Service (ETS)

IELTS Academic: R: 9.0, L: 8.0, W: 7.0, S: 7.0 (link)

October 2021

International English Language Testing System

SELECTED ACADEMIC PROJECTS

Auditory Attention Task EEG Signal Classifier (code) | Python

Spring 2022

Fifth BCI Competition of Iranian National Brain Mapping Laboratory (NBML)

Fine-tuning BERT for Multi-lingual Hate Speech Detection and Text Classification (code) | Python

Deep Natural Language Processing Course, Politecnico di Torino

Fall 2021

A Hybrid Rule-based/Q-learning Hanabi Agent (code) | Python

Fall 2021

Computational Intelligence Course, Politecnico di Torino

Problems on Flow Optimization, Markov Chains, and Epidemic Models (code) | Python

Fall 2021

Network Dynamics and Learning Course, Politecnico di Torino

Music Genre Classification using CRNN and Transfer Learning (code) | PyTorch

Spring 2021

Machine Learning and Deep Learning Course, Politecnico di Torino

Comparison of ML methods for Facial and Emotional Recognition on JAFFE dataset (code) | Python Spring 2021 Mathematics in Machine Learning Course, Politecnico di Torino

Stock Portfolio Management Using Deep Q-Learning (code) | PyTorch

Spring 2020

Interactive Learning Course (Audit), University of Tehran

world problems (<u>code</u>) <i>Python</i>	Fall 2021
ression (<u>code</u>) <i>MATLAB</i>	Fall 2021
E-commerce Website (<u>code</u>) <i>C</i> ++	Fall 2019
niversity Students in Computer Engineering F	Feb. 2021
Oct. 2020 - S ents	ep. 2022
S Sity Entrance Exam	Sep. 2016
 Game Theory (Graduate): 4/4 Information Theory (Graduate): 3/4 Artificial Intelligence (Undergraduate): 4/4 Advance Programming (Undergraduate): 4/4 	
	ression (code) MATLAB E-commerce Website (code) C++ Iniversity Students in Computer Engineering Oct. 2020 - Sents Sity Entrance Exam • Game Theory (Graduate): 4/4 • Information Theory (Graduate): 3/4 • Artificial Intelligence (Undergraduate): 4/4

Optimization of Mechanical Systems

• Numerical Computation (Undergraduate): 4/4

• Engineering Mathematics (Undergraduate): 4/4

• Computational Neuroscience (Graduate): Audit

(Undergraduate): 4/4

• Computational Linear Algebra (Graduate): 4/4

PERSONAL INTERESTS

• Big Data (Graduate): 4/4

• Reinforcement Learning (Graduate): 4/4

• Introduction to Cognitive Science (Graduate): 4/4

• Deep Natural Language Processing (Graduate): 4/4

Podcasts, classic novels, psychological thrillers and hard sci-fis, philosophy, chess, traveling