$$\begin{array}{c} u_1 \\ \hline \\ m \\ \hline \\ C \\ \end{array}$$

$$x = [p_1, p_2, \dot{p}_1, \dot{p}_2]^T$$

$$m = 10$$

$$c = 0.1$$

$$k = 1$$

$$A = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -\frac{k}{m} & \frac{k}{m} & -\frac{c}{m} & 0 \\ \frac{k}{m} & -\frac{k}{m} & 0 & -\frac{c}{m} \end{bmatrix}, B = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ \frac{1}{m} & 0 \\ 0 & \frac{1}{m} \end{bmatrix} \longrightarrow \begin{bmatrix} T_s = 0.05 \sec \\ \text{Discretization in Time} \end{bmatrix} \longrightarrow A_m, B_m, C_m$$

$$T_s = 0.05 \sec$$
Discretization in Time  $\longrightarrow A_m, B_m, C_m$ 

$$J(x,u) = \sum_{i=t}^{t+N} (C_m \times x_i - r_i)^T Q(C_m \times x_i - r_i) + u_i^T R u_i$$
min
$$J(x,u)$$

$$sbj: \begin{cases} x_{i+1} = A_m \times x_i + B_m \times u_i \\ LBu \le u_i \le UBu \\ LBx \le x_i \le UBx \end{cases}$$

$$LBu = -[5 \ 5]^T (N)$$

$$UBu = [5 \ 5]^T (N)$$

$$LBx = -[6 \ 6 \ 6 \ 6]^T (m)$$

 $UBx = \begin{bmatrix} 6 & 6 & 6 \end{bmatrix}^T (m)$ 

YALMIP & quadprog is utilized to solve the optimization problem