AIVERIA CREATURE 14

UNIQUE N MEDIUM ELEMENTAL EARTH

Converted by VaranSL

Perception +24; darkvision, tremorsense (imprecise) 60 feet

Languages Common, Terran

Skills Acrobatics +25, Arcana +23, Diplomacy +26, Performance +28, Stealth +25

Str +7, Dex +5, Con +7, Int +3, Wis +4, Cha +8

**Items** +2 striking falchion

AC 35; Fort +27, Ref +25, Will +22

**HP** 235; **Immunities** earth

Speed 25 feet, burrow 25 feet; stone glide

Melee ◆ falchion +31 [+26/+21] (forceful, magical, sweep), Damage 2d10+16 slashing

Ranged ❖ rock +27 [+22/+17] (magical, propulsive, range increment 30 feet), Damage 3d12+12 bludgeoning

**Arcane Innate Spells** DC 34; **6th** *flesh to stone*, *transmute rock and mud*; **5th** *wall of stone*; **4th** *stone shape* (at will);

Occult Spontaneous Spells DC 34, attack +26; 6th dominate, feeblemind, teleport (x3 slots); 5th blink charge, repelling pulse, soothe (x3 slots); 4th confusion, dimension door, suggestion (x3 slots); 3rd fear, haste, soothe (x3 slots); 2nd deafness, invisibility, mirror image (x3 slots); 1st fear, soothe, true strike (x3 slots); cantrips (7th) detect magic, mage hand, message, prestidigitation, shield

**Composition Spells** 1 Focus Point, DC 34, attack +26; **6th** inspire heroics; **cantrips (6th)** inspire defense, song of strength

**Stone Glide** Aiveria can Burrow through crystal, dirt, metal, and stone at her full burrow Speed, leaving no tunnels or signs of her passing.