

GUARDIAN SCROLL

CREATURE 3

N**TINY****CONSTRUCT**

Converted by VaranSL

Perception +9; darkvision

Skills Acrobatics +11, Athletics +8, Stealth +9

Str +3, **Dex** +4, **Con** +1, **Int** -4, **Wis** +2, **Cha** +1

AC 19; **Fort** +6, **Ref** +11, **Will** +7

HP 44; **Immunities** bleed, death effects, diseased, doomed, drained, fatigued, healing, necromancy, nonlethal attacks, paralyzed, poison, sickened, unconscious;

Resistances bludgeoning 6; **Weaknesses** fire 6

Speed 5 feet, fly 30 feet

Melee ♦ slice +11 [+7/+3] (agile, finesse, magical), **Damage** 1d4+3 slashing plus 1d4 persistent bleed and Grab

Constrict ♦ 1d4+3 slashing, DC 19

Smothering Wrap When the guardian scroll Grabs a creature, it covers the creature's head with an airtight grip. A creature grappled by the scroll is blinded and is being strangled. The creature is suffocating and can't speak as long as its strangled. This prevents it from casting spells with a verbal component or activating items with a command component. Any attacks targeting a guardian scroll while it has a creature grappled deals half damage to the scroll and the other half to the grappled creature.

This scroll appears to be a common spell scroll, but has been animated. It is often hidden within a cache of knowledge made up of books and scrolls where it surprises any creature that tries to read from the knowledge.