

# ELDER MUD ELEMENTAL

## CREATURE 13

N	HUGE	ELEMENTAL	EARTH	WATER
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Converted by VaranSL

**Perception** +22; darkvision, tremorsense (imprecise) 90 feet

**Languages** Terran

**Skills** Athletics +27, Stealth +18

**Str** +8, **Dex** +3, **Con** +5, **Int** -1, **Wis** +3, **Cha** -1

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**AC** 30; **Fort** +26, **Ref** +18, **Will** +22

**HP** 288; **Immunities** bleed, paralyzed, poison, sleep; **Resistances** acid 16

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**Speed** 25 feet, burrow 15 feet, swim 25 feet; earth glide

**Melee** ♦ fist +27 [+22/+17] (reach 20 feet), **Damage** 3d10+12 bludgeoning plus Grab

**Earth Glide** The elder mud elemental can Burrow through any earthen matter, including rock.

When it does so, the elder mud elemental moves at its full burrow Speed, leaving no tunnels or signs of its passing.

**Engulf** ♦♦ DC 33, 4d10 bludgeoning, Escape DC 33, Rupture 30

**Mud Pool** ♦ (concentrate) Until it next acts, the elder mud elemental appears to be an ordinary pool of mud. It has an automatic result of 38 on Deception checks to pass as a pool of mud and can make a fist Strike against a creature that walks onto the pool of mud as a reaction.