

# BETEBRE

## CREATURE 12

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MEDIUM

HUMANOID

HUMAN

Converted by VaranSL

**Perception** +22

**Languages** Ancient Osiriani

**Skills** Acrobatics +24, Arcana +22, Intimidation +23, Occultism +22, Performance +25, Osirian Lore +20

**Str** +3, **Dex** +6, **Con** +5, **Int** +4, **Wis** +4, **Cha** +7

**Items** +1 striking returning dagger

**AC** 32; **Fort** +19, **Ref** +24, **Will** +22

**HP** 211

**Speed** 25 feet

**Melee** ♦ dagger +25 [+21/+17] (agile, finesse, magical, versatile S), **Damage** 2d4+9 piercing

**Ranged** ♦ dagger +25 [+21/+17] (agile, finesse, magical, thrown 10 feet, versatile S), **Damage** 2d4+6 piercing

**Spontaneous Occult Spells** DC 31, attack +23 ; **5th** *blink charge, rip the spirit, shadow blast* (x3 slots); **4th** *invisibility, modify memory, painful vibrations* (x3 slots); **3rd** *bind undead, haste, shadow projectile* (x3 slots); **2nd** *darkness, faerie fire, mirror image* (x3 slots); **1st** *command, illusory disguise, true strike* (x3 slots); **cantrips (5th)** *dancing lights, daze, detect magic, haunting hymn, prestidigitation*

**Sneak Attack** Betebre's Strikes deal 3d6 extra precision damage to flat-footed creatures.