

RARE **LN** **HUGE** **ABERRATION**

Converted by VaranSL

Perception +24; darkvision, see invisibility

Languages Celestial, Common, Infernal

Skills Arcana +19, Athletics +21 (+23 to Jump), Deception +21, Diplomacy +19, Stealth +17, Ruins Lore +23 (applies only to their specific region)

Str +6, **Dex** +4, **Con** +5, **Int** +4, **Wis** +5, **Cha** +6

See Invisibility A royal naga can see invisible creatures and objects as translucent shapes, and they are concealed to the royal naga.

AC 32; **Fort** +20, **Ref** +19, **Will** +24

HP 195

Dual Gaze (arcane, aura, necromancy, visual) 30 feet. When a creature ends its turn in the aura, it must attempt a DC 31 Fortitude save. The royal naga has two gaze effects, but only one can be active at a time. It can swap between the two gaze effects, or deactivate or activate this aura, by using a single action, which has the concentrate trait.

- **Blindness** (incapacitation); If the creature fails, it becomes blinded for 1 minute (or permanently blinded on a critical failure).
- **Deafness**; If the creature fails, it becomes deafened for 1 minute (or permanently deafened on a critical failure).

Speed 25 feet

Melee ♦ fangs +23 [+19/+15] (agile), **Damage** 2d6+10 piercing plus 1d6 persistent bleed

Arcane Spontaneous Spells DC 31, attack +23 ; **4th** 4th (5/day)—*arcane eye*, *charm monster* (DC 18); **3rd** 3rd (7/day)—*blink*, *dispel magic*, *suggestion* (DC 17); **2nd** 2nd (7/day)—*enthrall* (DC 16), *hold person* (DC 16), *invisibility*, *scorching ray*; **1st** 1st (7/day)—*charm person* (DC 15), *mage armor*, *magic missile*, *ray of enfeeblement* (DC 15), *shield*; **cantrips** (6th) *daze*, *detect magic*, *mage hand*, *message*, *read aura*

Change Shape ♦ (arcane, concentrate, polymorph, transmutation) The royal naga can take the appearance of one of any five specific humanoid forms. This doesn't change its Speed, its dual gaze, or its attack and damage bonuses with its Strikes, but might change the damage type its Strikes deal. Each of these forms has a unique appearance and the royal naga can only choose between these five forms.

Storm of Jaws ♦♦ The royal naga makes five Strikes, each against a different target. These attacks count toward the royal naga's multiple attack penalty, but the multiple attack penalty doesn't increase until after the royal naga makes all its attacks.

This snake-like creature has five heads, each ending with a different humanoid face and a cobra-like hood. They are proud creatures who see others as lesser.