

"OLD EYE-TAKER" SOTENRE

CREATURE 3

UNIQUE

LE

MEDIUM

UNDEAD

SKELETON

Converted by VaranSL

Perception +9; darkvision

Languages Ancient Osiriani

Skills Athletics +9, Deception +8, Diplomacy +8, Intimidation +10, Performance +8, Osiriani Lore +7

Str +4, **Dex** +3, **Con** +1, **Int** +0, **Wis** +2, **Cha** +1

Items gavel

AC 18; **Fort** +8, **Ref** +12, **Will** +7

HP 36 (negative healing); **Immunities** death effects, disease, paralyzed, poison, unconscious

Explosive Death Adjacent creatures take 2d6 slashing damage with a basic DC 16 Reflex save.

Speed 25 feet

Melee ♦ claws +11 [+7/+3] (agile, finesse), **Damage** 2d4+4 piercing

Enucleation ♦♦♦ Old Eye-Taker plunges his claws through a creature's eye socket. He makes a claws Strike against an adjacent restrained or unconscious creature. On a hit, the strike deals double damage, the target loses an eye, and increases their Wounded (or possibly Dying) value by 1. A creature that loses an eye takes a -2 status penalty on all visual Perception checks.