RATHOS CREATURE 12

UNIQUE NE MEDIUM HUMANOID HUMAN

Converted by VaranSL

Perception +19

Languages Common, Osiriani

Skills Athletics +24, Intimidation +21

Str +8, Dex +4, Con +7, Int +2, Wis +1, Cha +1

Items +2 resilient moderate dread half plate

AC 30; Fort +25, Ref +20, Will +19; +1 status against fear

HP 275; Resistances acid 8, cold 8, electricity 8, fire 8, sonic 8

Baleful Gaze (aura, necromancy, visual) 30 feet. When a creature ends its turn in the aura, it must attempt a DC 29 Fortitude save. If it fails, it becomes drained 1. The creature is then temporarily immune to the gaze for 1 minute.

Troth of the Forgotten Pharaoh ♦ When Rathos dies, a burst of arcane energy explodes from a cartouche carved into his body, dealing 13d6 fire damage to each creature in a 5-foot burst centered on Rathos (DC 29 basic Reflex save). This reduces the Rathos' body to ash but does not affect worn equipment. Rathos can also activate this sigil as a free action on its turn, killing Rathos instantly.

Speed 25 feet

Melee ◆ jaws +26 [+21/+16], Damage 2d12+15 piercing plus 1d6 persistent bleed

Melee ◆ slam +26 [+22/+18] (agile), Damage 2d6+15 bludgeoning

Agonized Wail �� (auditory, emotion, fear, mental) Rathos emits an agonized wail and creatures in a 60-foot emanation must make a DC 29 will save. Rathos can't use Agonized Wail again for 1d4 rounds.

Critical Success The target is unaffected and is temporarily immune to this Agonized Wail for 24 hours.

Success The target is frightened 1.

Failure The target is frightened 2.

Critical Failure The target is frightened 3 and fleeing for 1 round.