

UNIQUE

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MEDIUM

HUMANOID

HUMAN

Converted by VaranSL

Perception +23; darkvision

Languages Ancient Osiriani, Giant, Ignan, Infernal, Undercommon

Skills Acrobatics +26, Arcana +25, Intimidation +24 (+26 to Demoralize), Stealth +26

Str +4, **Dex** +8, **Con** +5, **Int** +7, **Wis** +3, **Cha** +4

Contract Bound Hussef Daat has made a contract with a pit fiend, granting him fiendish power. If Hussef Daat dies, his soul is dragged to Hell and belongs to the pit fiend he made the contract with.

Items +1 resilient leather, +2 striking flaming shortsword, +1 striking whip

AC 36; **Fort** +24, **Ref** +27, **Will** +22; +1 status to all saves vs. magic

HP 250; **Resistances** fire 9

Speed 25 feet

Melee ♦ shortsword +30 [+26/+22] (agile, finesse, versatile S), **Damage** 2d6+10 piercing plus 1d6 fire

Melee ♦ whip +29 [+24/+19] (disarm, finesse, nonlethal, reach, trip), **Damage** 2d4+10 slashing

Arcane Prepared Spells DC 33, attack +25 ; **6th** *disintegrate, dominate*; **5th** *black tentacles, wall of ice*; **3rd** *haste, true strike*; **cantrips (6th)** *acid splash, detect magic, read aura, shield, telekinetic projectile*

Divine Innate Spells DC 33 , attack +25; **6th** *devil form, fireball* (×3); **4th** *invisibility* (×3); **cantrips (6th)** *produce flame*

Conflux Spells 1 Focus Point, DC 33 , attack +25; **6th** *dimensional assault*;

Spellstrike ♦♦ **Frequency** Until recharged; **Effect** Hussef Daat Casts a Spell that takes 1 or 2 actions to cast and requires a spell attack roll. The effects of the spell do not occur immediately but are imbued into the attack instead. Hussef Daat makes a melee Strike. The spell is coupled with the attack, using the attack roll result to determine the effects of both the Strike and the spell. This counts as two attacks for Hussef Daat's multiple attack penalty, but don't apply the penalty until after he has completed the Spellstrike.

After Hussef Daat uses Spellstrike, he can't do so again until he recharges his Spellstrike as a single action, which has the concentrate trait. Hussef Daat also recharges his Spellstrike when he casts a conflux spell.

Sneak Attack Hussef Daat deals an additional 3d6 precision damage to flat-footed creatures.