

# PICASI

## CREATURE 10

UNIQUE

LN

LARGE

ELEMENTAL

EARTH

GENIE

Converted by VaranSL

**Perception** +19; darkvision, detect magic, tremorsense (imprecise) 60 feet

**Languages** Common, Osiriani, Terran

**Skills** Acrobatics +19, Athletics +23, Crafting +17, Deception +18, Nature +19, Society +17, Stealth +19, Gem Lore +19, Engineering Lore +17

**Str** +7, **Dex** +3, **Con** +5, **Int** +3, **Wis** +5, **Cha** +4

**AC** 31; **Fort** +21, **Ref** +15, **Will** +19; +1 against Enchantments

**HP** 170; **Resistances** electricity 13

**Speed** 20 feet, burrow 45 feet, climb 20 feet; earth glide

**Melee** ♦ fist +25 [+21/+17] (agile, magical, reach 10 feet), **Damage** 2d6+10 bludgeoning plus Push 10 feet and shove into stone

**Arcane Innate Spells** DC 28 ; **7th** *plane shift* (to Astral Plane, Elemental Planes, or Material Plane only); **5th** *veil* (self only), *wall of stone*; **4th** *shape stone* (at will); **2nd** *glitterdust* (×2); **cantrips** (**5th**) *detect magic*

**Earth Glide** Picasì can Burrow through dirt and stone at her full burrow Speed, leaving no tunnels or signs of her passing.

**Earthen Pummel** ♦♦ Picasì Strides up to two times in a straight line. She can make a single Strike against a creature at the end of this movement. On a success, the target is pushed 20 feet instead of 10 feet.

**Flurry of Blows** ♦ (flourish) Picasì makes two Strikes with her fists. If both hit the same creature, combine their damage for the purpose of resistances and weaknesses.

**Shove into Stone** (arcane, earth, transmutation) When Picasì Pushes a creature into a stone barrier, the target must succeed at a DC 27 Reflex save or become merged with the barrier (as meld with stone). The victim can attempt to Escape (DC 31).