BOREAL WOLF CREATURE 2

N MEDIUM ANIMAL COLD

Perception +8; low-light vision, scent (imprecise) 30 feet

Skills Acrobatics +8, Athletics +6, Survival +8, Thievery +8

Str +2, Dex +4, Con +1, Int -4, Wis +2, Cha +1

AC 16; Fort +7, Ref +10, Will +6

HP 32; Immunities cold; Weaknesses fire 2

Speed 35

Melee ◆ jaws +11, Damage 1d6+2 + 1d4 cold plus knockdown

Pack Attack The wolf's Strikes deal 1d4 extra damage to creatures within reach of at least two of the wolf's allies.