

CAPTAIN HESTRIG ORLOV

CREATURE 4

NE

MEDIUM

HUMANOID

HUMAN

Perception +14

Languages skald

Skills Arcana +8, Intimidation +12, Warfare Lore +8

Str +4, **Dex** +3, **Con** +2, **Int** +2, **Wis** -1, **Cha** +3

Items dragon's breath potion (young red), healing potion (moderate, x2), scroll of magic weapon, greatsword, hatchet, dagger, key to chest in area Q16, teleporter key (to area Q15).

AC 18; **Fort** +14, **Ref** +8, **Will** +8; +1 status on all saves vs. fear

HP 57; **Resistances** cold 4

Speed 25 feet

Melee ♦♦ greatsword +12 (versatile p), **Damage** 2d8+5 slashing

Melee ♦♦ hatchet +12 (agile, sweep, thrown 10 feet), **Damage** 2d6+5 slashing

Melee ♦♦ dagger +12 (agile, finesse, thrown 10 feet, versatile s), **Damage** 2d4+4 piercing

Spontaneous Arcane Spells DC 18, attack +10 ; **1st** *snowball, mage armor, magic missile; cantrips (2nd) detect magic, mage hand, ray of frost, read aura*

Bloodline Spells **Spells** 1 Focus Point, DC +18 , attack +10; **1st** *Dragon Claws* (white dragon);