

# MEGALOCEROS

## CREATURE 4

**N****LARGE****ANIMAL**

**Skills** Athletics +15, Survival +12

**Str** +6, **Dex** +5, **Con** +5, **Int** -4, **Wis** +1, **Cha** +2

**AC** 20; **Fort** +14, **Ref** +14, **Will** +8

**HP** 78

**Speed** 45

**Melee** ♦ antlers +14 (reach 10 feet), **Damage** 2d8+5

**Melee** ♦ hoof +14 (agile), **Damage** 2d6+5

**Gore** ♦ **Requirements** The megaloceros' last action was a successful antlers strike; **Effect** The megaloceros twists its head to tear with its massive antlers. The target struck by its antlers begins to take 1d8 persistent bleed damage.

**Throw** ♦ **Requirements** The megaloceros' last action was a successful antlers strike; **Effect** the megaloceros attempts to throw the target away from it. It attempts to shove the target. This attempt is made at the same MAP as the previous antlers strike. On a success the target is thrown 10 feet, and on a critical success they are thrown 20 feet and land Prone. The megaloceros cannot follow the target after throwing.