

JAIRESS SONN

CREATURE 2

N**MEDIUM****HUMANOID****HUMAN****SYLPH**

Perception +5; darkvision

Languages Auran, Common, Skald

Skills Acrobatics +5, Diplomacy +7, Nature +7, Religion +7

Str +1, **Dex** +3, **Con** +1, **Int** +2, **Wis** +3, **Cha** +3

Items potion of fly, leather armor, wooden shield, dagger, spear, teleporter key (to area Q13), wooden holy symbol of Gozreh

AC 15; **Fort** +5, **Ref** +5, **Will** +8

HP 28; **Resistances** electricity 2

Speed 25

Melee ♦ spear +9 (throw 20 feet), **Damage** 1d6+3 piercing

Melee ♦ dagger +9 (agile, finesse, versatile s, thrown 10 feet), **Damage** 1d4+4 piercing

Prepared Divine Spells DC 18, attack +10 ; **2nd** *heal* (×4), *sound burst*, *speak with animals*;

1st *bless*, *bane*, *obscuring mist*; **cantrips (1st)** *electric arc*, *detect magic*, *guidance*, *read aura*, *shield*