

UNIQUE

CE

MEDIUM

HUMANOID

**Perception** +30**Languages** abyssal, thassilonian**Skills** Acrobatics +23, Arcana +23, Athletics +23, Deception +28, Religion +23**Str** +8, **Dex** +5, **Con** +8, **Int** +5, **Wis** +9, **Cha** +5**Blessed Life** The Scribbler does not age or breathe, does not require food, drink or sleep.**Items** +1 fanged falchion, +1 breastplate, +1 cold iron returning dagger**AC** 36; **Fort** +28, **Ref** +25, **Will** +30; +1 against fear effects**HP** 259; **Immunities** mental, disease**Speed** 5 feet**Melee** ♦ fanged falchion +27 (magic, forceful, sweep), **Damage** 3d8+15 slashing**Ranged** ♦ +1 cold iron returning dagger +23 (magic, agile, finesse, thrown 10ft, versatile S),  
**Damage** 3d4+13 piercing**Divine Spells** DC 34, attack +26 ; **7th** *summon fiend, energy aegis, regenerate, harm, harm, harm;*  
**6th** *enervation, repulsion, righteous might;* **5th** *darkvision, divine wrath, heal;* **4th** *freedom of movement, heal, spiritual weapon;* **3rd** *blindness, dream message, undetectable alignment;*  
**2nd** *blood vendetta, death knell, dispel magic;* **1st** *command, protection, sanctuary;*  
**cantrips (7th)** *daze, guidance, light, read aura, shield***Lamashtu's Healing** At the beginning of each turn, as long as The Scribbler is in Lamashtu's Shrine, reduce the level of any negative condition (such as enfeebled, frightened, sickened, stupified) by 1.**Lamashtu's Swiftess** While within Lamashtu's Shrine, The Scribbler's speed becomes 60 feet, and he gains a +4 circumstance bonus to initiative rolls.**Divine Guardian** ♦♦ (conjuration, teleportation) The Scribbler casts dimension door, but can only transport himself within the area of Lamashtu's Shrine.**Copycat** ♦ (illusion, visual) The Scribbler casts Mirror Image, but only conjures one illusory image. Any attack that would hit you has a random 1 of 2 (1-3 on a d6) chance of instead hitting the image, destroying it.

If an attack roll fails to hit The Scribbler's AC but doesn't critically fail, it destroys the image but has no additional effect (even if the attack would normally have an effect on a failure). If an attack roll is a critical success and would hit the images, then the image is destroyed and the attack roll becomes a success against The Scribbler. Once all the image is destroyed, the spell ends.