

OGRE BOSS

CREATURE 8

CE**LARGE****HUMANOID****GIANT ELITE**

Perception +12; darkvision

Languages Common, Jotun

Skills Athletics +18, Intimidation +18, Stealth +13

Str +7, **Dex** +0, **Con** +4, **Int** +0, **Wis** +1, **Cha** +1

Items +1 ogre hook, breastplate, javelin (6)

AC 27; **Fort** +19, **Ref** +14, **Will** +17

HP 150

Attack of Opportunity 


Speed 25

Melee  ogre hook +21 (deadly 1d10, reach 100 feet, trip), **Damage** 1d10+13 piercing

Ranged  javelin +14 (thrown 30 feet), **Damage** 1d6+13 piercing

Bellowing Command  (auditory, fear, linguistic) The ogre boss issues a command to hasten their fellows.

Each ogre ally who hears and understands this command becomes quickened until the end of that ally's next turn, but can use the extra action only to Step or Stride.

Sweeping Hook  The ogre boss successfully Trips a creature using an ogre hook. **Effect** The ogre boss makes an ogre hook Strike against the creature they tripped.