HIGHLADY ATHROXIS



Perception +28

Languages Abyssal, Aklo, Draconic, Elven, Giant, Thassilonian

Skills Acrobatics +28, Arcana +32, Athletics +32, Crafting +32

Str +9, Dex +6, Con +9, Int +9, Wis +5, Cha +6

Wrath Specialization For each level of spell he can cast, Highlady Athroxis can use Drain Bonded item once per day to recall a spell belonging to the Evocation school of that level (instead of using it only once per day in total, and instead of using it for any spell). Highlady Athroxis cannot cast any spells from the Abjuration or Conjuration schools.

Items +3 greater striking greater flaming adamantine ranseur

AC 38; Fort +30, Ref +30, Will +25

HP 299

Speed 30 feet, fly 30 feet

Melee ◆ ranseur +32 (disarm, reach 10ft), Damage 3d10+15 slashing plus 1d6 fire

Arcane Prepared Spells DC 34, attack +29; 8th scintillating pattern, power word stun, polar ray;
7th prismatic spray, project image, cone of cold; 6th chain lightning, flesh to stone, feeblemind;
5th cone of cold, wall of ice, burning hands; 4th fly, fireball, magic missile; 3rd haste, lightning bolt, vampiric touch; 2nd false life, mirror image, see invisibility; 1st burning hands, true strike, true strike; cantrips (8th) daze, light, ray of frost, read aura, detect magic

Arcane Focus Spells 2 Focus Points, DC 34, attack +26; 7th Force Bolt; 4th Elemental Tempest;
 Mark of Wrath → Highlady Athroxis bears the mark of her rulership on her flesh - a faintly glowing tattoo on her forehead that moves through the generations from one ruler to the next.
 Once a day as an action, the mark can be activated to cast fire shield.

Overwhelming Energy ◆ (manipulate, metamagic, wizard) Highlady Athroxis alters her spells to overcome resistances. If the next action Highlady Athroxis uses is to Cast a Spell, the spell ignores an amount of the target's resistance to acid, cold, electricity, fire, or sonic damage equal to her level. This applies to all damage the spell deals, including persistent damage and damage caused by an ongoing effect of the spell, such as the wall created by wall of fire. A creature's immunities are unaffected.

Whirlwind Strike >>> (fighter, flourish, open) Highlady Athroxis attacks all nearby adversaries. Make a melee Strike against each enemy within your melee reach. Each attack counts toward your multiple attack penalty, but do not increase your penalty until you have made all your attacks.