ENGA KECKVIA CREATURE 12

CE SMALL HUMANOID KOBOLD

Perception +19; darkvision

Languages Common, Draconic, Jotun

Skills Acrobatics +22, Athletics +25, Crafting +20 (+4 traps), Intimidation +22, Stealth +20

Str +8, Dex +3, Con +5, Int +3, Wis +3, Cha +3

Items +1 resilient breastplate (small), +1 striking spear (small), buckler (small), necklace of fireballs (type IV)

AC 32 (32 when raging); Fort +25, Ref +22, Will +22

HP 269; **Resistances** physical 8 (when raging)

Attack of Opportunity ?

Deny Advantage Enga is not flat-footed to hidden, undetected, or flanking creatures of their level or lower, or creatures of her level or lower using surprise attack. However, they can still help their allies flank.

Speed 25 feet

Melee ◆ spear +26 (thrown 20 feet), Damage 2d6+18 piercing

Fury Rage ❖ (concentrait, emotion, mental) 1 minute. -1 AC; Temporary Hit Points +17. Enga deals 6 additional dmage with melee weapons and unarmed attacks. Enga gains resistance 8 to physical damage.

Hurried Retreat ◆ Requirements Enga is adjacent to at least one enemy. Effect Enga Strides up to her Speed plus 5 feet and gains a +2 circumstance bonus to AC against reactions triggered by this movement. She must end this movement in a space that's not adjacent to any enemy.

Swipe \(\Delta \) (flourish) Enga makes a wide, arcing swing. Make a single melee Strike and compare the attack roll result to the ACs of up to two foes, each of whom must be within Enga's melee reach and adjacent to the other. Roll damage only once and apply it to each creature you hit. A Swipe counts as two attacks for your multiple attack penalty.