

XYODDIN XERRIOCK

CREATURE 13

CE	MEDIUM	HUMANOID	UNDEAD	ZOMBIE	AZLANTI
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Perception +26

Languages Jotun, Thassilionian

Skills Acrobatics +27, Athletics +24, Deception +27, Diplomacy +27, Intimidation +30, Performance +27, Stealth +27

Str +8, **Dex** +5, **Con** +5, **Int** +5, **Wis** +5, **Cha** +9

Cannibalistic Healing So long as Xyoddin has fed on human flesh within the past 24 hours, he gains fast healing 10.

Telepathic Bond (mental, magical) Xyoddin has a permanent telepathic bond with Azaven.

Unnatural Aura (fear, mental) Any animal within 30 feet of Xyoddin must make a DC 29 Will save or become fleeing until it leaves the proximity of the aura, and frightened 2.

Items +2 greater striking keen wounding dagger, harp

AC 33; **Fort** +23, **Ref** +29 (evasion), **Will** +26

HP 239 (fast healing 10); **Immunities** death effects, disease, paralyze, poison, sleep;

Resistances physical 5

Speed 25 feet

Melee ♦ +2 great striking keen wounding dagger +27 (agile, finesse, thrown, versatile S),

Damage 3d6+11 piercing plus 1d6 bleed

Melee ♦ jaws +27, **Damage** 2d6+11 piercing

Sneak Attack Xyoddin deals an extra 3d6 precision damage to flat-footed creatures.

Brain Consumption When Xyoddin deals damage with his jaws to a pinned or helpless foe, the victim becomes stupified 4 as Xyoddin consumes part of the victim's brain. A successful DC 30 Fortitude save reduces the effect to stupified 2. A creature reduced to 0 hp by this attack is slain. Creatures immune to critical hits or with multiple heads are not killed by this attack.