

# TANGLETOOTH

## CREATURE 4

**N****MEDIUM****ANIMAL****MINION**

**Perception** +14; low-light vision, scent (imprecise) 30 ft.

**Skills** Acrobatics +10, Athletics +8, Intimidation +7, Stealth +12, Survival +8

**Str** +3, **Dex** +4, **Con** +2, **Int** -4, **Wis** +3, **Cha** +0

**AC** 20; **Fort** +11, **Ref** +14, **Will** +8

**HP** 42

**Speed** 35 feet

**Melee** ♦ jaws +12 (finesse), **Damage** 2d6+5 piercing

**Melee** ♦ claw +12 (agile, finesse), **Damage** 2d4+4 slashing

**Precision** Tangletooth does 1d4 additional precision damage to flat-footed enemies

**Companion Support** At Gogmurt's command, Tangletooth throws enemies off-balance when he creates an opening. Until the start of Gogmurt's next turn, Gogmurt's Strikes that deal damage to a creature within Tanglefoot's reach make the target flat-footed until the end of Gogmurt's next turn.