LUCRECIA CREATURE 11

CE LARGE BEAST

Perception +21; darkvision

Languages Abyssal, Common, Draconic, Thassilonian, Jotun, Sylvan

**Skills** Arcana +23, Athletics +21, Deception +26, Diplomacy +26, Intimidation +23, Occultism +21, Stealth +21, Survival +21, Giant Lore +21

Str +7, Dex +5, Con +3, Int +3, Wis +3, Cha +7

**Items** Sihedron medallion, Taste of Paradise (+2 striking returning dagger), Candle of Truth, Standard Potion of Flying, gold and pearl ring, silver necklace, scroll of Sihedron sacrifices

**AC** 31; **Fort** +18, **Ref** +24, **Will** +21; +1 to all saves vs. magic, -1 to all saves without Sihedron medallion **HP** 195; **Immunities** controlled; **Resistances** mental 14

**Constrictor tail** Trigger: A creature within 5 ft. critically fails an Athletics check or melee strike. **Effect**: Lucrecia attempts an Athletics check to grapple the creature with her tail, needing no free hands.

Speed 30 ft., climb 30 ft., swim 30 ft.

Melee ❖ taste of paradise +25 (versatile S, thrown 10 ft., magical, acid, conjuration, uncommon, precious),

Damage 2d4+12 piercing

Occult Spontaneous Spells DC 32, attack +22; 5th hallucination, sending, crushing despair (3 slots); 4th blink, confusion, dimension door, spell immunity, (4 slots); 3rd dispel magic, enthrall, haste, mind reading (4 slots); 2nd blur, death knell, illusory creature, invisibility (4 slots); 1st bless, mage armor, phantom pain, soothe (4 slots); Cantrips (6th) daze, detect magic, mage hand, prestidigitation, read aura

**Occult Innate Spells** DC 32, attack +22; **4th** charm (×3), suggestion (×3); **3rd** sleep; **2nd** illusory disguise (at will), illusory object (at will), mirror image; **1st** ventriloguism (at will);

**Change Shape ◆** (concentrate, occult, polymorph, transmutation) The lamia matriarch can take on the appearance of a Medium humanoid. This doesn't change their Speed or their attack and damage modifiers with their Strikes, but it does prevent them from using their cursed touch. Each lamia matriarch has a fixed humanoid form—they cannot adopt a different appearance each time they use this ability, and the appearance resembles that of their upper torso when in their true form.

**Dervish Strike** The lamia matriarch makes an attack against each enemy within reach. Each attack counts toward their multiple attack penalty, but the penalty does not increase until after all the attacks. The first enemy she damages is subject to matriarch's caress.

Matriarch's Caress ◆ (curse, enchantment, mental, occult) The lamia touches a creature, who must succeed at a DC 31 Will save or become stupefied 1 (stupefied 2 if critically failed). If the target fails additional saves against this ability, the condition value increases by 1 if failed or 2 if critically failed (to a maximum of stupefied 4). This condition value decreases by 1 every 24 hours.

## Constrict •

Requirements Lucrecia has a smaller creature grabbed.

Lucrecia deals 24 bludgeoning damage to the grabbed creature; the creature must attempt a basic Fortitude save.

Magic Tattoo ❖ (tattoo, metamagic, concentrate); Frequency: once per day

The next spontaneous spell Lucrecia casts undergoes the effects of the Silent Spell and Conceal Spell metamagic feats.