

CE

MEDIUM

HUMANOID

GOBLINOID

Perception +9**Languages** Goblin**Skills** Athletics +10, Intimidation +7, Stealth +7**Str** +4, **Dex** +1, **Con** +3, **Int** -4, **Wis** -1, **Cha** -1**AC** 18; **Fort** +12, **Ref** +8, **Will** +6**HP** 42, Fast Healing 3**Speed** 25**Melee** ♦ +1 longsword +13 (versatile P), **Damage** 1d8+6 slashing**Melee** ♦ hatchet +12 (sweep, agile), **Damage** 1d6+6 slashing**Melee** ♦ dagger +12 (versatile S, agile), **Damage** 1d4+6 piercing**Vestigial Arm** ↻ **Trigger** Koruvus successfully strikes an enemy with his longsword or dagger; **Effect**

Koruvus makes a Strike with his hatchet against a creature adjacent to him that wasn't the target of his initial attack. This attack uses the same MAP as the triggering strike and doesn't increase MAP, and additionally benefits from sweep, even if Koruvus hasn't use his hatchet this round.

Breath Weapon ♦♦ (Acid, Poison) Koruvus spews out a 15ft line of acidic saliva infested with bacteria, dealing 2d6 acid damage with a DC 18 basic Reflex save. Creatures that fail this save are sickened 1.