

# BLACK WYVERN

# CREATURE 10

**NE****LARGE****DRAGON**

**Perception** +18; darkvision, scent (imprecise) 30 feet

**Languages** Draconic

**Skills** Acrobatics +20, Athletics +21, Stealth +18

**Str** +6, **Dex** +3, **Con** +5, **Int** -1, **Wis** +4, **Cha** +1

**AC** 30; **Fort** +21, **Ref** +17, **Will** +18

**HP** 175

**Attack of Opportunity** 🔄

**Savage** 🔄 **Trigger** A creature grabbed by the wyvern critically fails a skill check to Escape. **Effect** The wyvern makes a stinger Strike against the triggering creature.

**Speed** 20 feet, fly 60 feet

**Savage** ⬥ **trigger** a creature grabbed by the wyvern critically fails a skill check to escape. **effect** the wyvern makes a stinger strike against the triggering creature.

**speed** 20 feet, fly 60 feet

**melee** ⬥ fangs +23, **Damage** 2d12+13 piercing

**Melee** ⬥ claw +23, **Damage** 2d10+10 slashing plus Grab

**Savage** ⬥ **trigger** a creature grabbed by the wyvern critically fails a skill check to escape. **effect** the wyvern makes a stinger strike against the triggering creature.

**speed** 20 feet, fly 60 feet

**melee** ⬥ fangs +23 (agile, reach 10 feet), **Damage** 2d6+10 piercing plus wyvern venom

**Powerful Dive** ⬥⬥ (move) The wyvern Flies up to its fly Speed and must both move forward at least 20 feet and descend at least 10 feet. If it ends the movement within melee reach of at least one enemy its size or smaller, it can make a claw Strike against that enemy. If the claw hits, as a free action the wyvern can either automatically Grab the target or knock it prone.

**Punishing Momentum** ⬥ **Requirements** The wyvern grabbed a creature this turn using Powerful Dive. **Effect** The wyvern can Fly at half Speed while holding the creature in its claws, carrying that creature along with it and dropping it at the end of its movement. Alternatively, the wyvern can Strike the creature with its stinger with a +2 circumstance bonus.

**Wyvern Poison** (poison); **Saving Throw** Fortitude DC 27; **Maximum Duration** 6 rounds; **Stage 1** 7d6 poison damage (1 round); **Stage 2** 9d6 poison damage (1 round); **Stage 3** 11d6 poison damage (1 round)

These ancient Wyverns have powerful poisonous stings.