

HAUNT

Complexity Simple

Perception DC 30 (expert) to notice the distant humanoid shape turn to face the party

Description Silas implores you to run for your lives before your starving friends eat you

Disable DC 30 Deception (trained) to trick Silas that you are going to eat him, or DC 30 Survival (trained) to show that you all have proper food to eat

Guess who is coming to dinner (Emotion, Enchantment, Fear, Mental)

Trigger A creature enters the top 15 feet of the deck of area B8

Effect - A dwarven man (recognizable as the same one from the haunt in area B5) staggers out of the snow. His eyes are wild with fear, his clothes in tatters, and blood drips from several cuts on his exposed flesh. When he sees the PCs, he cries out, "Run! Run for your lives! They're going to eat you!" With that, the dwarf flees into the snow. All PCs in the area are affected by a Fear spell with a DC 30 Will save. Anyone critically failing the save and who race blindly into the snow in this manner have a flat 50% chance of running off the edge of the cliff, in which case they fall 60 feet to the ground below.

Reset 1 day