

N	LARGE	HUMANOID	EARTH	GIANT
---	-------	----------	-------	-------

Perception +22; darkvision

Languages Common, Jotun

Skills Acrobatics +14, Athletics +22, Intimidation +22, Stealth +22

Str +7, **Dex** +4, **Con** +5, **Int** +4, **Wis** +4, **Cha** +4

Items +1 striking greatpick, dust of disappearance/mistform elixir(moderate),

AC 33; **Fort** +25, **Ref** +19, **Will** +19

HP 215

Catch Rock 🔄

Speed 35 feet

Melee 🎲 greatpick +26 (fatal d12, magical, reach 10 feet), **Damage** 3d10+14 bludgeoning

Melee 🎲 fist +24 (agile, reach 10 feet), **Damage** 3d6+10 bludgeoning

Ranged 🎲 rock +24 (brutal, range increment 120 feet), **Damage** 3d6+10 bludgeoning

Throw Rock 🎲

Big Swing 🎲 (fighter, press) The stone giant makes a greatclub Strike. The target is Pushed up to 10 feet on a hit or up to 20 feet on a critical hit. If the target collides with a solid object or lands on the ground, it takes bludgeoning damage as though it had fallen the distance it moved.

Attack of Opportunity 🔄

Combat Reflexes (fighter) You are particularly swift at punishing foes who leave you openings. At the start of each of your turns when you regain your actions, you gain an additional reaction that can be used only to make an Attack of Opportunity.