

### HAUNT

**Complexity** Simple

**Perception** DC 36 (expert) to notice the distant humanoid shape turn to face the party

**Description** Silas implores you to run for your lives before your starving friends eat you

**Disable** DC 33 Deception (trained) to trick Silas that you are going to eat him, or DC 30 Survival (trained) to show that you all have proper food to eat

**Guess who is coming to dinner** (Emotion, Enchantment, Fear, Mental)

**Trigger** A creature enters the top 15 feet of the deck of area B8

**Effect** - A dwarven man (recognizable as the same one from the haunt in area B5) staggers out of the snow. His eyes are wild with fear, his clothes in tatters, and blood drips from several cuts on his exposed flesh. When he sees the PCs, he cries out, "Run! Run for your lives! They're going to eat you!" With that, the dwarf flees into the snow. All PCs in the area are affected by a Fear spell with a DC 34 Will save. Anyone critically failing the save and who race blindly into the snow in this manner have a flat 50% chance of running off the edge of the cliff, in which case they fall 60 feet to the ground below.

**Reset** 1 day