NE MEDIUM HUMANOID HUMAN

Converted by VaranSL

Perception +19

Languages Aklo, Aquan, Boggard, Common, Cyclops, Osiriani, Polyglot

Skills Acrobatics +21, Arcana +24, Athletics +16 (+18 to Swim), Crafting +24, Nature +19, Survival +19

Str +2, Dex +5, Con +4, Int +8, Wis +5, Cha +3

Items x2 dust of disappearance

AC 29; Fort +18, Ref +21, Will +25

HP 156

Speed 5 feet

Melee ◆ staff +18 [+13/+8] (two-hand 1d8), Damage 1d4+4 bludgeoning

Primal Prepared Spells DC 36, attack +28; **6th** baleful polymorph, chain lightning, flesh to stone; **5th** cone of cold, control water, mariner's curse; **4th** air walk, freedom of movement, hydraulic torrent; **3rd** fear, lightning bolt, slow; **2nd** deafness, dispel magic, obscuring mist; **1st** air bubble, pet cache, tether; **cantrips (6th)** dancing lights, detect magic, electric arc, stabilize, read aura

Witch Hex Spells 3 Focus Points, DC 36, attack +28; 6th curse of death, elemental betrayal; cantrips (6th) phase familiar, wilding word

Familiar Gilbrok's familiar is a monkey named Maka-ruku. Maka-ruku has a Speed of 25 feet, a climb Speed of 25 feet, and darkvision. Juspix has the lifelink and spell delivery master abilities.

Frightful Tongue Gilbrok can Demoralize with his twisting tongue. When he does so, Demoralize loses the auditory trait and gains the visual trait, and he doesn't take a penalty if the creature doesn't understand his language.