THE WHALE CREATURE 3

NE LARGE ABERRATION GIANT AMPHIBIOUS

conversion by VaranSL

Perception +5; darkvision

Languages Aquan

Skills Athletics +12, Stealth +6, Survival +5

Str +4, Dex +1, Con +4, Int -1, Wis +0, Cha -1

AC 16; Fort +11, Ref +6, Will +5

HP 54

Attack of Opportunity A grindylow gains 1 extra reaction at the start of each of its turns that it can use only to make an Attack of Opportunity with a tentacle. It can't use more than one Attack of Opportunity triggered by the same choice.

Speed 10 feet, swim 25 feet

Melee ◆ bite +12 [+7/+2] (finesse), Damage 1d10+5 piercing plus Grab

Melee ◆ tentacle +12 [+8/+4] (agile, finesse, trip), Damage 1d8+5 bludgeoning plus Grab

Clinging Suckers When a grindylow Grabs a creature larger than itself, it attaches to that creature. The grabbed creature is not immobilized, but if it moves, the grindylow moves with it. If the creature is Huge or smaller, it takes a –5-foot status penalty to its Speeds while the grindylow is attached. The grindylow is flat-footed while it is attached to a creature.

Jet \(\phi \) (move) The grindylow moves up to 60 feet in a straight line through the water without triggering reactions.

Swallow Whole (attack) Medium, 1d8+5 bludgeoning, Rupture 7

The beloved son of the Brinebrood Queen, the Whale is an obscene, bloated monstrosity of a grindylow.