

NE	MEDIUM	HUMANOID	HUMAN
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Converted by VaranSL

**Perception** +22

**Languages** Common

**Skills** Diplomacy +20 , Intimidation +22 , Medicine +22 , Religion +22 , Stealth +22, Torturing Lore +21

**Str** +3, **Dex** +5, **Con** +4, **Int** +2, **Wis** +7, **Cha** +5

**Items** +1 *wounding striking shortsword*

**AC** 28; **Fort** +17 , **Ref** +20, **Will** +24

**HP** 182

**Speed** 25 feet

**Melee** ♦ shortsword +21 [+17/+13] (agile, finesse, versatile S), **Damage** 2d6+9 piercing plus 1d6 persistent bleed

**Divine Prepared Spells** DC 34, attack +26 ; **6th** *blade barrier, harm (×6), repulsion, spiritual weapon*; **5th** *flame strike (×2), wall of flesh*; **4th** *air walk, invisibility, phantasmal killer*; **3rd** *fear, neutralize poison, vampiric touch*; **2nd** *darkvision, invisibility, silence*; **1st** *bane, illusory disguise, ray of enfeeblement*; **cantrips (6th)** *chill touch, detect magic, guidance, read magic, shield*

**Domain Spells** 3 Focus Points, DC 34 , attack +26; **6th** *forced quiet, trickster's twin, sudden shift*;

**Lingering Rot** A creature that fails a saving throw and takes negative damage from Luccaria's spellcasting also takes 2d6 persistent negative damage.

**Selective Harm** When Luccaria casts *harm*, and it affects creatures in an area, she can designate six creatures to not be targeted by the spell.