

VEHICLE NAME

LEVEL

SIZE

FRAME

IMPROVEMENT

FRAME COST

IMPROVEMENT COST

SHAPE

____ FT LONG ____ FT WIDE ____ FT HIGH

DECKS

CREW

____ PILOT ____ CREW ____ PASSENGERS

INFAMY/DISREPUTE

INFAMY	DISREPUTE
<input type="checkbox"/> DISGRACEFUL 10+ INFAMY	<input type="checkbox"/> NOTORIOUS 30+ INFAMY
<input type="checkbox"/> DESPICABLE 20+ INFAMY	<input type="checkbox"/> VILE 55+ INFAMY
<input type="checkbox"/> LOATHSOME 40+ INFAMY	

CARGO

CURRENT BULK / MAX. BULK

RATIONS

☐ POOR
3 B/WK - 10 CREATURES
☐ STANDARD
5 B/WK - 10 CREATURES
☐ GOOD
10 B/WK - 10 CREATURES

AMMUNITION

____ BOLTS ____ STONES ____ SHOTS ____ FUEL

PLUNDER

QUANTITY / BULK

Misc.

ARMOR CLASS

PROT.*ARMOR*LV

T	E	M	L
<input type="checkbox"/> THIN SLATS / +8			
<input type="checkbox"/> WOODEN BEAMS / +10			
<input type="checkbox"/> REINFORCED BEAMS / +12			
<input type="checkbox"/> IRON SIDING / +14			

HARDNESS HP MAX. HP

		() BT
--	--	-----------

IMMUNITIES CRITICAL HITS, OBJECT IMMUNITIES, PRECISION DAMAGE

FORTITUDE SAVE SPEED DAY SPEEDW

T E M L +LV	FEET	MILES PER DAY
<input type="checkbox"/> OARS <input type="checkbox"/> SAILS <input type="checkbox"/> ALCHEMICAL		

COLLISION D / DC

10+LV+PILOT'S PROT.

RAM

TYPE HP BT HARDNESS

WEAPON MOUNTS

T E M L BOW PORT STARBOARD STERN

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

SIEGE ENGINE	To HIT	D	DAMAGE
RECHARGE			
PROPERTIES	<input type="checkbox"/> BOW <input type="checkbox"/> PORT <input type="checkbox"/> STARBOARD <input type="checkbox"/> STERN	DECK	QUANTITY

TRAITS & FEATURES

PILOTING CHECK

____ SAILING ____ DIPLOMACY ____ INTIMIDATION
____ ARCANA ____ CRAFTING ____ ENGINEERINGDRAFT ☐ SHALLOW ☐ MID ☐ DEEP☐ MANEUVERABLE 5 FEET TO ROTATE 60-DEGREES
☐ SLOW TURN MOVE LENGTH TO TURN 60-DEGREES
☐ SLUGGISH MOVE X2 LENGTH TO TURN 60-DEGREES
☐ PONDEROUS -15 FEET & -40.5 MILES TO SPEED
☐ QUICK +5 FEET & +13.5 MILES TO SPEED
☐ SLOW -5 FEET & -13.5 MILES TO SPEED

Misc.