

# "MILKSOP" MORTON

## CREATURE 7

NE

MEDIUM

HUMANOID

HUMAN

converted by VaranSL

**Perception** +14

**Languages** Aquan, Auran, Common, Ignan, Terran

**Skills** Arcana +15, Athletics +10 (+2 to Swim), Crafting +17, Occultism +15, Sailing Lore +17

**Str** +1, **Dex** +4, **Con** +4, **Int** +6, **Wis** +3, **Cha** +2

**Items** club, a spellbook with his prepared spells, moderate healing potion (Lv6), invisibility potion (Lv4), scroll of fly (Lv7), x2 scroll of dispel magic (Lv3), ring of the iron skull (see below)

**AC** 23; **Fort** +13, **Ref** +15, **Will** +16

**HP** 88

**Speed** 25 feet

**Melee** ♦ club +12 [+7/+2] (thrown 10 feet), **Damage** 1d6+1 bludgeoning

**Ranged** ♦ club +15 [+10/+5] (thrown 10 feet), **Damage** 1d6+1 bludgeoning

**Arcane Prepared Spells** DC 27, attack +19 ; **4th** *resilient sphere, solid fog, summon elemental*; **3rd** *fireball, slow, stinking cloud, summon construct*; **2nd** *acid arrow, glitterdust, obscuring mist, summon elemental*; **1st** *grease, magic missile (×2), summon animal*; **cantrips (4th)** *acid splash, mage hand, message, shield, tanglefoot*

**Wizard School Spells** 1 Focus Point, DC 27 , **4th** *augment summoning*;

**Heightened Summon** When Milksop casts an arcane spell that has the conjuration trait, he can expend an additional spell slot of the same level to automatically heighten the spell one level higher than he actually cast. For example, he could expend two of his 4th-level spell slots to treat his 4th-level *summon elemental* spell as if it were cast at 5th-level.