

MR. CLACK - SPINY EURYPTERID

CREATURE 12

N**HUGE****ANIMAL**

Converted by VaranSL

Perception +22; darkvision, tremorsense (imprecise) 60 feet

Skills Arcana +23, Stealth +25

Str +5, **Dex** +7, **Con** +5, **Int** -5, **Wis** +4, **Cha** -3

AC 33; **Fort** +21, **Ref** +25, **Will** +18

HP 210

Attack of Opportunity 🔄 Stinger only.

Spiny Carapace A creature grabbed by Mr. Clack takes 2d6 piercing damage at the start of that creature's turn.

Speed 40 feet

Melee 🎲 pincer +25 [+21/+17] (agile, finesse, reach 10 feet), **Damage** 2d6+9 piercing plus 2d6 persistent bleed and Improved Grab

Melee 🎲 stinger +25 [+20/+15] (fatal d12, finesse, reach 10 feet), **Damage** 4d8+9 piercing plus Spiny Eurypterid venom

Constrict 🎲 2d6+9 bludgeoning, DC 33

Spiny Eurypterid Venom (poison); **Saving Throw** Fortitude DC 33; **Maximum Duration** 6 rounds;

Stage 1 2d6 poison damage and enfeebled 1 (1 round); **Stage 2** 2d6 poison damage and enfeebled 2 (1 round); **Stage 3** 4d6 poison damage and enfeebled 3 (1 round)