

# GILBROK THE TONGUE

## CREATURE 12

UNIQUE

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MEDIUM

HUMANOID

HUMAN

Converted by VaranSL

**Perception** +19

**Languages** Aklo, Aquan, Boggard, Common, Cyclops, Osiriani, Polyglot

**Skills** Acrobatics +21, Arcana +24, Athletics +16 (+18 to Swim), Crafting +24, Nature +19, Survival +19

**Str** +2, **Dex** +5, **Con** +4, **Int** +8, **Wis** +5, **Cha** +3

**Items** x2 *dust of disappearance*, staff

**AC** 29; **Fort** +18, **Ref** +21, **Will** +25

**HP** 156

**Speed** 25 feet

**Melee** ♦ staff +18 [+13/+8] (two-hand d8), **Damage** 1d4+4 bludgeoning

**Primal Prepared Spells** DC 36, attack +28 ; **6th** *baleful polymorph, chain lightning, flesh to stone; 5th* *cone of cold, control water, mariner's curse; 4th* *air walk, freedom of movement, hydraulic torrent; 3rd* *fear, lightning bolt, slow; 2nd* *deafness, dispel magic, obscuring mist; 1st* *air bubble, pet cache, tether; cantrips (6th)* *dancing lights, detect magic, electric arc, stabilize, read aura*

**Witch Hex Spells** 3 Focus Points, DC 36 , attack +28; **6th** *curse of death, elemental betrayal, phase familiar; cantrips (6th)* *wilding word*

**Familiar** Gilbrok's familiar is a monkey named Maka-ruku. Maka-ruku has a Speed of 25 feet, a climb Speed of 25 feet, and darkvision. Gilbrok has the lifelink and spell delivery master abilities.

**Frightful Tongue** Gilbrok can Demoralize with his twisting tongue. When he does so, Demoralize loses the auditory trait and gains the visual trait, and he doesn't take a penalty if the creature doesn't understand his language.