

## JESTER'S GRIN

## VEHICLE 11

**GARGANTUAN** **CORVETTE** **OFFENSE**

**Price** 1,500 gp; **Improvement Price** 2,204 gp

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**Space** 98 feet long, 20 feet wide, 10 feet high

**Decks** Top Deck (TD); Cargo Deck (CD)

**Crew** 1 pilot, 20 crew; **Passengers** 45

**Propulsion** sails (2 masts); **Control Helm** Top Deck

**Piloting Check** Sailing Lore (DC 25), Diplomacy (DC 27), Intimidation (DC 27)

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**AC** 29 (Expert); **Fort** +22 (Expert)

**Hardness** 16, **HP** 140 (70); **Immunities** critical hits, object immunities, precision damage

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**Speed** 55 feet (2 masts); **Sluggish** The vehicle must move twice its length for each 60-degree turn it makes; **Wind** While sailing with the wind, your speed is doubled. You can't sail into the wind.

**Day Speed** 150 miles per day

**Collision** 6d10 (DC 25)

**Weapon Mounts** 1 Bow (TD), 8 Port (TD), 8 Starboard (TD)

**Draft** Shallow

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## ARMAMENT

**Siege Engine Proficiency** Master

**Bow** 1 / **Ranged** Catapult +17 (range 150 feet, burst, minimum 30 ft., volley 60 ft.), **Damage** 5d10 B; **Crew** 4

**Port** 2 / **Ranged** Ballista +17 (range 120 feet, volley 30 ft.), **Damage** 4d12 P; **Crew** 2

**Starboard** 2 / **Ranged** Ballista +17 (range 120 feet, volley 30 ft.), **Damage** 4d12 P; **Crew** 2

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## CREW

**Captain** Fargo Vitterande (*see NPCs*) +22 Sailing Lore

**Bodyguards** 4 Pirates (*hunters, GMG p.219*)

**Sailors** 32 (sails 20, passengers 12 & 4 pirates)

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**Cargo** 445 / 750 bulk

**Plunder** 5, 250 bulk (rum)

**Rations** Standard, 20 bulk

**Ammunition** 30 stones, 120 bulk; 40 bolts, 40 bulk

**Misc.** Raw materials (15 gp), 15 bulk