

JAKAW RAZORBEAK

CREATURE 10

NE

MEDIUM

HUMANOID

TENGU

Converted by VaranSL

Perception +20; low-light vision

Languages Aquan, Common, Elven, Osiriani, Polyglot, Tengu

Skills Acrobatics +20, Deception +16, Intimidation +18, Nature +18, Stealth +22, Survival +20, Sailing Lore +17

Str +7, **Dex** +6, **Con** +5, **Int** +3, **Wis** +4, **Cha** +2

Items +1 striking tengu gale blade, +1 striking khopesh

AC 30; **Fort** +17, **Ref** +22, **Will** +20

HP 180

Speed 30 feet

Melee ♦ beak +23 [+18/+13] (finesse), **Damage** 1d6+7 piercing

Melee ♦ gale blade +24 [+20/+16] (agile, disarm, finesse), **Damage** 2d6+13 slashing

Melee ♦ khopesh +24 [+19/+14] (trip), **Damage** 2d8+13 slashing

Warden Spells 2 Focus Points, DC 26 ; **5th** *gravity weapon*, *ranger's bramble*;

Double Slice ♦ Jakaw makes two Strikes against the same target, one with his khopesh and one with his gale blade. Both Strikes count toward its multiple attack penalty, but the penalty doesn't increase until after he has made both attacks.

Hunt Prey ♦ (concentrate) Jakaw designates a single creature they can see and hear, or one they're Tracking, as their prey. Jakaw gains a +2 circumstance bonus to Perception checks to Seek the prey and to Survival checks to Track the prey. The first time Jakaw hits his designated prey in a round, he deals an additional 1d8 precision damage. These effects last until he uses Hunt Prey again.