

Converted by VaranSL

Perception +20; greater darkvision, shared senses

Languages Celestial, Draconic, Infernal; telepathy 100 feet

Skills Acrobatics +17, Athletics +20 (+22 to Jump or Grab), Intimidation +19, Religion +16, Stealth +17

Str +5, Dex +6, Con +4, Int +1, Wis +3, Cha +2

Shared Senses The magaav's senses are automatically linked to all other magaavs within 100 feet. It loses this contact with any magaav that moves out of a 100-foot radius. While linked to at least one ally, the magaav can't be flanked.

Items +1 striking ranseur

AC 27; Fort +19, Ref +17, Will +14; +1 status to all saves vs. magic

HP 144; Immunities fire; Resistances physical 10 (except silver), poison 10; Weaknesses good 10

Speed 25 feet, fly 35 feet

Melee ◆ ranseur +21 [+16/+11] (disarm, reach 10 feet), Damage 2d10+9 piercing plus 1d6 evil

Melee ◆ claw +21 [+17/+13] (agile, finesse), Damage 1d6+9 slashing plus 1d6 evil, 1d6 persistent bleed damage, and Grab

Divine Innate Spells DC 26; 5th dimension door; 4th dimension door (at will);

Rituals DC 26; 1st infernal pact

Noxious Breath ◆ (poison) The magaav unleashes a nauseating breath of pure corruption, targeting a creature within 5 feet. The target must succeed at a DC 29 Fortitude saving throw or be sickened 1 (sickened 2 on a critical failure). The magaav can't use Noxious Breath again for 1d4 rounds and the target is temporarily immune to this magaav's Noxious Breath for the next 24 hours.

Rend • claw