

WATER NAGA

CREATURE 7

UNCOMMON

N

LARGE

ABERRATION

AMPHIBIOUS

conversion by VaranSL

Perception +17; darkvision

Languages Aquan, Common

Skills Acrobatics +16, Arcana +13, Athletics +15 (+17 to Swim), Deception +14, Stealth +16

Str +4, **Dex** +5, **Con** +4, **Int** +2, **Wis** +4, **Cha** +3

AC 25; **Fort** +13, **Ref** +18, **Will** +15

HP 110

Speed 25 feet, swim 40 feet

Melee ♦ fangs +16 [+12/+8] (agile, finesse), **Damage** 2d8+4 piercing plus water naga venom

Melee ♦ tail +15 [+10/+5] (reach 10 feet), **Damage** 2d10+4

Primal Spontaneous Spells DC 25, attack +17 ; **3rd** *aqueous orb*, *crashing wave*, *slow* (3 slots);

2nd *acid arrow*, *obscuring mist*, *quench*, *resist energy* (4 slots); **1st** *acidic burst*, *charm*, *hydraulic push*, *pass without trace* (4 slots); **cantrips (3rd)** *acid splash*, *detect magic*, *know direction*, *light*, *read aura*

Water Naga Venom (poison); **Saving Throw** DC 25; **Maximum Duration** 6 rounds; **Stage 1**

enfeebled 1 (1 round); **Stage 2** enfeebled 2 and drained 1 (1 round); **Stage 3** enfeebled 2 and drained 2 (1 round)

Mottled blue and green scales, Water Naga are as beautiful as they are deadly. They are solitary creatures though they enjoy beautiful compliments and are willing to talk if gifts and flattery are involved.