UNIQUE NE MEDIUM HUMANOID HUMAN

Converted by VaranSL

Perception +19

Languages Common, Cyclops, Infernal, Osiriani, Polyglot

Skills Acrobatics +20, Arcana +25, Athletics +18 (+20 to Swim), Intimidation +19, Nature +21, Sailing Lore +23

Str +0, Dex +4, Con +5, Int +7, Wis +3, Cha +1

Items +1 striking wounding hook hand, oil of keen edges

AC 30; Fort +19, Ref +22, Will +25

HP 156

Speed 25 feet

Melee ❖ hook hand +21 [+17/+13] (agile, disarm, finesse), Damage 2d4+6 piercing plus 1d6 persistent bleed

Arcane Prepared Spells DC 35, attack +27; **6th** chain lightning (×2), fireball, teleport; **5th** cone of cold (×2), mariner's curse, wall of ice; **4th** dimension door, invisibility, phantasmal killer, wall of fire; **3rd** fear, locate, vampiric touch, wall of wind; **2nd** darkness, dispel magic, invisibility, see invisibility; **1st** fleet step, magic missile, ray of enfeeblement, true strike; **cantrips (6th)** detect magic, electric arc, light, read aura, shield

Wizard School Spells 2 Focus Points, DC 35, attack +27; 6th elemental tempest, force bolt;

Drain Familiar ♦ Frequency Once per day; Requirements Adelita hasn't acted yet on this turn.

Effect Adelita expends the power stored in her cacodaemon familiar. This gives her the ability to cast one prepared spell she had already previously cast today, without spending a spell slot. She must still Cast the Spell and meet the spell's other requirements.

Enchanted Hook ❖ (attack) If Adelita's last action was to cast a spell, she can make a Strike with her hook hand gaining a status bonus to the attack and damage roll equal to half the spell level's expended spell slot.

Quickened Spell ♦ (Concentrate, Metamagic, Wizard); Frequency once per day; Effect If Adelita's next action is to cast a cantrip or a spell that is 4th level or lower, reduce the number of actions to cast it by 1 (minimum 1 action).