




## How it works?

1. **Enter** text and formulas into the "**Code**" box on the left.
2. Click  to **calculate**. The results will appear in the "**Output**" box on the right as a professionally formatted **Html report**.
3. Click  to **print** or  to **copy** the output.

You can also **export** it to **Html** , **PDF**  or **MS Word**  document.

## The language

Calcpad language includes the following elements (click an item to insert):

- Real numbers: digits "0" - "9" and decimal point ".";
- Complex numbers: **re** ± **im***i* (e.g. **3** - **2i**);
- Variables:
  - Latin letters "*a*" - "*z*", "*A*" - "*Z*";
  - Greek letters "*α*" - "*ω*", "*A*" - "*Ω*";
  - digits "0" - "9";
  - comma ",";
  - "\_" for subscript;

A variable name must start with a letter. Names are case sensitive.

- Operators:
  - "!" - factorial;
  - "^" - exponent;
  - "/" - division;
  - "÷" - force division bar;
  - "\" - division;
  - "%" - reminder;
  - "\*" - multiplication;
  - "-" - minus;
  - "+" - plus;
  - "=" - equal to;
  - "≠" - not equal to;
  - "<" - less than;
  - ">" - greater than;
  - "≤" - less or equal;
  - "≥" - greater or equal;
  - "=" - assignment;
- Custom functions of type  $f(x; y; z; \dots)$ ;

- Built-in functions:

**abs**( $x$ ) - absolute value/magnitude;

**sin**( $x$ ) - sine;

**cos**( $x$ ) - cosine;

**tan**( $x$ ) - tangent;

**csc**( $x$ ) - cosecant;

**sec**( $x$ ) - secant;

**cot**( $x$ ) - cotangent;

**sinh**( $x$ ) - hyperbolic sine;

**cosh**( $x$ ) - hyperbolic cosine;

**tanh**( $x$ ) - hyperbolic tangent;

**csch**( $x$ ) - hyperbolic cosecant;

**sech**( $x$ ) - hyperbolic secant;

**coth**( $x$ ) - hyperbolic cotangent;

**asin**( $x$ ) - inverse sine;

**acos**( $x$ ) - inverse cosine;

**atan**( $x$ ) - inverse tangent;

**atan2**( $x$ ;  $y$ ) - the angle whose tangent is the quotient of  $y$  and  $x$ ;

**acsc**( $x$ ) - inverse cosecant;

**asec**( $x$ ) - inverse secant;

**acot**( $x$ ) - inverse cotangent;

**asinh**( $x$ ) - inverse hyperbolic sine;

**acosh**( $x$ ) - inverse hyperbolic cosine;

**atanh**( $x$ ) - inverse hyperbolic tangent;

**acsch**( $x$ ) - inverse hyperbolic cosecant;

**asech**( $x$ ) - inverse hyperbolic secant;

**acoth**( $x$ ) - inverse hyperbolic cotangent;

**log**( $x$ ) - decimal logarithm;

**ln**( $x$ ) - natural logarithm;

**log<sub>2</sub>**( $x$ ) - binary logarithm;

**sqr**( $x$ ) or **sqrt**( $x$ ) - square root;

**cbrt**( $x$ ) - cubic root;

**root**( $x$ ;  $n$ ) -  $n$ -th root;

**round**( $x$ ) - round to the nearest integer;

**floor**( $x$ ) - round to the lower integer;

**ceiling**( $x$ ) - round to the greater integer;

**trunc**( $x$ ) - round to the nearest integer towards zero;

**re**( $x$ ) - the real part of a complex number;

**im**( $x$ ) - the imaginary part of a complex number;

**phase**( $x$ ) - the phase of a complex number;

**random**( $x$ ) - random number between 0 and  $x$ ;

**min**( $x$ ;  $y$ ;  $z...$ ) - minimum of multiple values;

**max**( $x$ ;  $y$ ;  $z...$ ) - maximum of multiple values;

**sum**( $x$ ;  $y$ ;  $z...$ ) - sum of multiple values =  $x + y + z...$ ;

**sumsq**( $x$ ;  $y$ ;  $z...$ ) - sum of squares =  $x^2 + y^2 + z^2...$ ;

**srss**( $x$ ;  $y$ ;  $z...$ ) - square root of sum of squares = **sqrt**( $x^2 + y^2 + z^2...$ );

**average**( $x$ ;  $y$ ;  $z...$ ) - average of multiple values =  $(x + y + z...)/n$ ;

**product**( $x$ ;  $y$ ;  $z...$ ) - product of multiple values =  $x \cdot y \cdot z...$ ;

**mean**( $x$ ;  $y$ ;  $z...$ ) - geometric mean = **n-th root**( $x \cdot y \cdot z...$ );

**if**( $\langle cond \rangle$ ;  $\langle value-if-true \rangle$ ;  $\langle value-if-false \rangle$ ) - conditional evaluation;

**switch**( $\langle cond1 \rangle$ ;  $\langle value1 \rangle$ ;  $\langle cond2 \rangle$ ;  $\langle value2 \rangle$ ; ... ;  $\langle default \rangle$ ) - selective evaluation;

**take**( $n$ ;  $a$ ;  $b$ ;  $c...$ ) - returns the  $n$ -th element from the list;

**line**( $x$ ;  $a$ ;  $b$ ;  $c...$ ) - linear interpolation;

**spline**( $x$ ;  $a$ ;  $b$ ;  $c...$ ) - Hermite spline interpolation;

- Comments: "Title" or 'text' in double or single quotes, respectively. **HTML**, **CSS**, **JS** and **SVG** are allowed.

- Graphing and plotting:

**\$Plot** {  $f(x)$  @  $x = a : b$  } - simple plot;

**\$Plot** {  $x(t)$  |  $y(t)$  @  $t = a : b$  } - parametric;

**\$Plot** {  $f_1(x)$  &  $f_2(x)$  & ... @  $x = a : b$  } - multiple;

**\$Plot** {  $x_1(t)$  |  $y_1(t)$  &  $x_2(t)$  |  $y_2(t)$  & ... @  $x = a : b$  } - multiple parametric;

**\$Map** {  $f(x; y)$  @  $x = a : b$  &  $y = c : d$  } - 2D color map of a 3D surface;

**PlotHeight** - height of plot area in pixels;

**PlotWidth** - width of plot area in pixels;

- Iterative and numerical methods:

**\$Root** {  $f(x) = \text{const}$  @  $x = a : b$  } - root finding for  $f(x) = \text{const}$ ;

**\$Root** {  $f(x)$  @  $x = a : b$  } - root finding for  $f(x) = 0$ ;

**\$Find** {  $f(x)$  @  $x = a : b$  } similar to above, but  $x$  is not required to be a precise solution;

**\$Sup** {  $f(x)$  @  $x = a : b$  } - local maximum of a function;

**\$Inf** {  $f(x)$  @  $x = a : b$  } - local minimum of a function;

**\$Area** {  $f(x)$  @  $x = a : b$  } - numerical integration;

**\$Slope** {  $f(x)$  @  $x = a$  } - numerical differentiation;

**\$Sum** {  $f(k)$  @  $k = a : b$  } - iterative sum;

**\$Product** {  $f(k)$  @  $k = a : b$  } - iterative product;

**\$Repeat** {  $f(k)$  @  $k = a : b$  } - general inline iterative procedure;

**Precision** - relative precision for numerical methods [ $10^{-2}$ ;  $10^{-16}$ ] (default is  $10^{-12}$ )

- Program flow control:

Simple:

```
#if <condition>
  <Your code goes here>
#end if
```

Alternative:

```
#if <condition>
  <Your code goes here>
#else
  <Some other code>
#end if
```

Complete:

```
#if <condition1>
  <Your code goes here>
#else if <condition2>
  <Your code goes here>
#else
  <Some other code>
#end if
```

You can add or omit as many "#else if's" as needed. Only one "#else" is allowed. You can omit this too.

- Iteration blocks:

Simple:

```
#repeat <number of repetitions>
  <Your code goes here>
#loop
```

With conditional break:

```
#repeat <number of repetitions>
  <Your code goes here>
  #if <condition>
    #break
  #end if
  <Some more code>
#loop
```

- Output control:

**#hide** - hide the report contents;

**#show** - always show the contents (default);

**#pre** - show the next contents only before calculations;

**#post** - show the next contents only after calculations;

**#val** - show only the final result, without the equation;

**#equ** - show complete equations and results (default);

Each of the above commands is effective after the current line until the end of the report or another command that overwrites it.

- Units for trigonometric functions: **#deg** - degrees, **#rad** - radians;
- Separator for target units: **|**;
- Metric units (SI and compatible):

Mass: *g, hg, kg, t, kt, Mt, Gt, dg, cg, mg,  $\mu$ g, Da, u*;

Length: *m, km, dm, cm, mm,  $\mu$ m, nm, pm, AU, ly*;

Time: *s, ms,  $\mu$ s, ns, ps, min, h, d*;

Frequency: *Hz, kHz, MHz, GHz, THz, mHz,  $\mu$ Hz, nHz, pHz, rpm*;

Velocity: *kmh*;

Electric current: *A, kA, MA, GA, TA, mA,  $\mu$ A, nA, pA*;

Temperature: *°C,  $\Delta$ °C, K*;

Amount of substance: *mol*;

Luminous intensity: *cd*;

Area: *a, daa, ha*;

Volume: *L, mL, cL, dL, hL*;

Force: *dyn N, daN, hN, kN, MN, GN, TN, kgf, tf*;

Moment: *Nm, kNm*;

Pressure: *Pa, daPa, hPa, kPa, MPa, GPa, TPa, dPa, cPa, mPa,  $\mu$ Pa, nPa, pPa, bar, mbar,  $\mu$ bar, atm, at, Torr, mmHg*;

Energy work: *J, kJ, MJ, GJ, TJ, mJ,  $\mu$ J, nJ, pJ, Wh, kWh, MWh, GWh, TWh, cal, kcal, erg, eV, keV, MeV, GeV, TeV, PeV, EeV*;

Power: *W, kW, MW, GW, TW, mW,  $\mu$ W, nW, pW, hpM, ks*;

Electric charge: *C, kC, MC, GC, TC, mC,  $\mu$ C, nC, pC, Ah, mAh*;

Potential: *V, kV, MV, GV, TV, mV,  $\mu$ V, nV, pV*;

Capacitance: *F, kF, MF, GF, TF, mF,  $\mu$ F, nF, pF*;

Resistance:  *$\Omega$ , k $\Omega$ , M $\Omega$ , G $\Omega$ , T $\Omega$ , m $\Omega$ ,  $\mu\Omega$ , n $\Omega$ , p $\Omega$* ;

Conductance: *S, kS, MS, GS, TS, mS,  $\mu$ S, nS, pS*;

Magnetic flux: *Wb, kWb, MWb, GWb, TWb, mWb,  $\mu$ Wb, nWb, pWb*;

Magnetic flux density: *T, kT, MT, GT, TT, mT,  $\mu$ T, nT, pT*;

Inductance: *H, kH, MH, GH, TH, mH,  $\mu$ H, nH, pH*;

Luminous flux: *lm*;

Illuminance: *lx*;

Radioactivity: *Bq, kBq, MBq, GBq, TBq, mBq,  $\mu$ Bq, nBq, pBq, Ci, Rd*;

Absorbed dose: *Gy, kGy, MGy, GGy, TGy, mGy,  $\mu$ Gy, nGy, pGy*;

Equivalent dose: *Sv, kSv, MSv, GSv, TSv, mSv,  $\mu$ Sv, nSv, pSv*;

Catalytic activity: *kat*;

- Non-metric units (Imperial/US):

Mass: *gr, dr, oz, lb, kip, st, qr, cwt, cwt<sub>UK</sub>, cwt<sub>US</sub>, ton, ton<sub>UK</sub>, ton<sub>US</sub>, slug*;

Length: *th, in, ft, yd, ch, fur, mi, ftm, cable, nmi, li, rod, pole, perch, lea*;

Speed: *mph*;

Temperature: *°F, Δ°F, °R*;

Area: *rood, ac*;

Volume (fluid): *fl\_oz, gi, pt, qt, gal, bbl, (dry) bu*;

*fl\_oz<sub>UK</sub>, gi<sub>UK</sub>, pt<sub>UK</sub>, qt<sub>UK</sub>, gal<sub>UK</sub>, bbl<sub>UK</sub>, (dry) bu<sub>UK</sub>*;

*fl\_oz<sub>US</sub>, gi<sub>US</sub>, pt<sub>US</sub>, qt<sub>US</sub>, gal<sub>US</sub>, bbl<sub>US</sub>, (dry) bu<sub>US</sub>*;

Force: *ozf, lbf, kipf, tonf, pdl*;

Pressure: *osi, osf psi, psf, ksi, ksf, tsi, tsf, inHg*;

Energy/work: *BTU, therm, therm<sub>UK</sub>, therm<sub>US</sub>, quad*;

Power: *hp, hpE, hpS*.