Endpoints

The endpoint for the site will be in the following format (the AWS API doesn't exist yet): https://[API-ID].execute-api.us-east-2.amazonaws.com/

The following will be endpoints that append to the end of the above API URL.

- Home Page
 - /collection
 - Request Type: GETResponse Type: JSON
 - Success: 200
 - Failure: 500 (Server Error)
 - Resolves to the home page of the web application. This will return the entire collection of all currently stored video game entries
- Add Game screen
 - o /add
 - Request Type: POST
 - Response Type: JSONSuccess: 200
 - Failure: 405 (Invalid Input)
 - This will accept game information from the form and submit it to the database as an insert
 - Example: Adds a game to the database with the below information
 - Request:
 {
 "Title": "Arcade Madness",
 "Developer": "Super Dev",
 "Publisher": "Lucas Arts",
 "Genre": "Action",
 "Description": "Test description",
 "Rank": 3,
 "Image": {image blob},
 }
 "
 - Response: Code: 200

- View Game screen
 - /delete/{GameID}

Request Type: DELETE

Response Type: JSON

• Success: 200

• Failure: 400 (Game ID not found)

- This endpoint accepts a GameID to delete from the database
- Example: Delete record with GameID 123

```
Request:
{
    "GameID": 123
}
Response: 200
```

- o /update/{GameID}
 - Request Type: PUTResponse Type: JSON

Success: 200

• Failure: 402 (Game ID not found)

- This endpoint accepts a GameID along with any information to update on that database record.
- Example: Updates game id record 222 and has its rank changed to 5

```
Request:
{
    "GameID" : 222
    "Rank": 5,
}
Response: 200
```

/rank

Request Type: GETResponse Type: JSONSuccess: 200

• Failure: 500

- This request pulls back all of the games in the database that the current profile owns, and then ranks them on a graph based on the the rank table property
- **■** Example:

Request: NONE

• Response: 200 (all game records owned by profile id)

User login / registration

- Will be utilizing AWS Cognito to manage user registration and login
- Login success returns access token

Stretch Features

- View Game screen
 - o /request/{GameID}

Request Type: POSTResponse Type: JSON

Success: 200Failure: 402

- This request grabs the GameID and sends a request to the owner of that game.
- Example: Request for game id record 12

```
Request: {"GameID": 12}Response: 200
```