# **Aditi Singh**

UX Designer & Researcher | aditisingh.work

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# **Experience**

### **UX Designer, Mitel**

Sept 2019 - Present, Ottawa, Canada

- Leading the UX design for Mitel's meeting application.
- Collaborating with CX, product, and development teams.
- Conducting competitive analysis and user research to improve existing and upcoming features.

### **UX Researcher, Canada Science & Tech Museum**

Jan 2018 - Sept 2018, Ottawa, Canada

- Conducted observation and interviews with visitors with autism at the museum.
- Conducted data analysis to formulate suggestions to improve the museum's accessibility for people with autism.

### **UX Researcher & Designer, IIT Guwahati**

Sept 2015 - April 2017, India

Designed and tested zooming interaction in flexible devices.

#### **Architect, Anagram Architects**

May 2012 - June 2015, New Delhi, India

 Led the process of concept design, technical drawing, and on-site coordination of more than 10 projects.

### **Publications**

Improving the accessibility of the Canada Science and Technology Museum for people with autism. *CHI*, 2020

Re-twist: Evaluating the effect of digital augmentation on a traditional game. *TEI* 2019, *Tempe, Arizona, US* 

BendSwipe: One-handed target zooming for a flexible handheld device.

INTERACT, 2017, Mumbai, India

## **Education**

# MASc in Human-Computer Interaction

Carleton University, Canada September 2017 - 2019

#### **Bachelor in Architecture**

Birla Institute of Technology, India 2007 - 2011

### Skills

### Research & Design

Visual Design

### **Tools & Software**

HTML/CSS, Adobe Creative Suite, Figma, Sketch, Proto.io

### **Awards**

3rd place at **3 Minute Thesis Competition**, 2019, Carleton University

### Media

Architecture work published in Architizer, Designboom, and Archdaily.