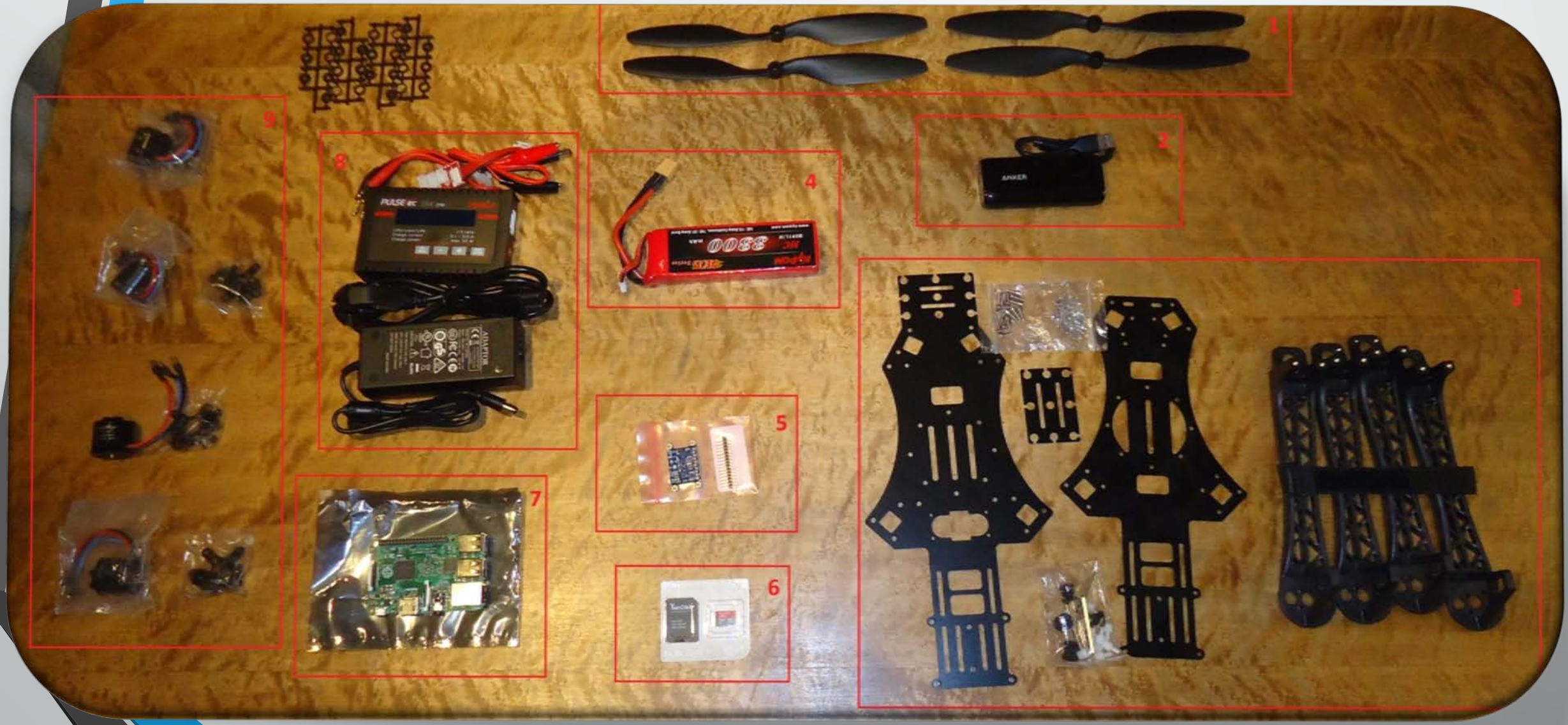
DRONE M1

Quadricoptere PID

Composants

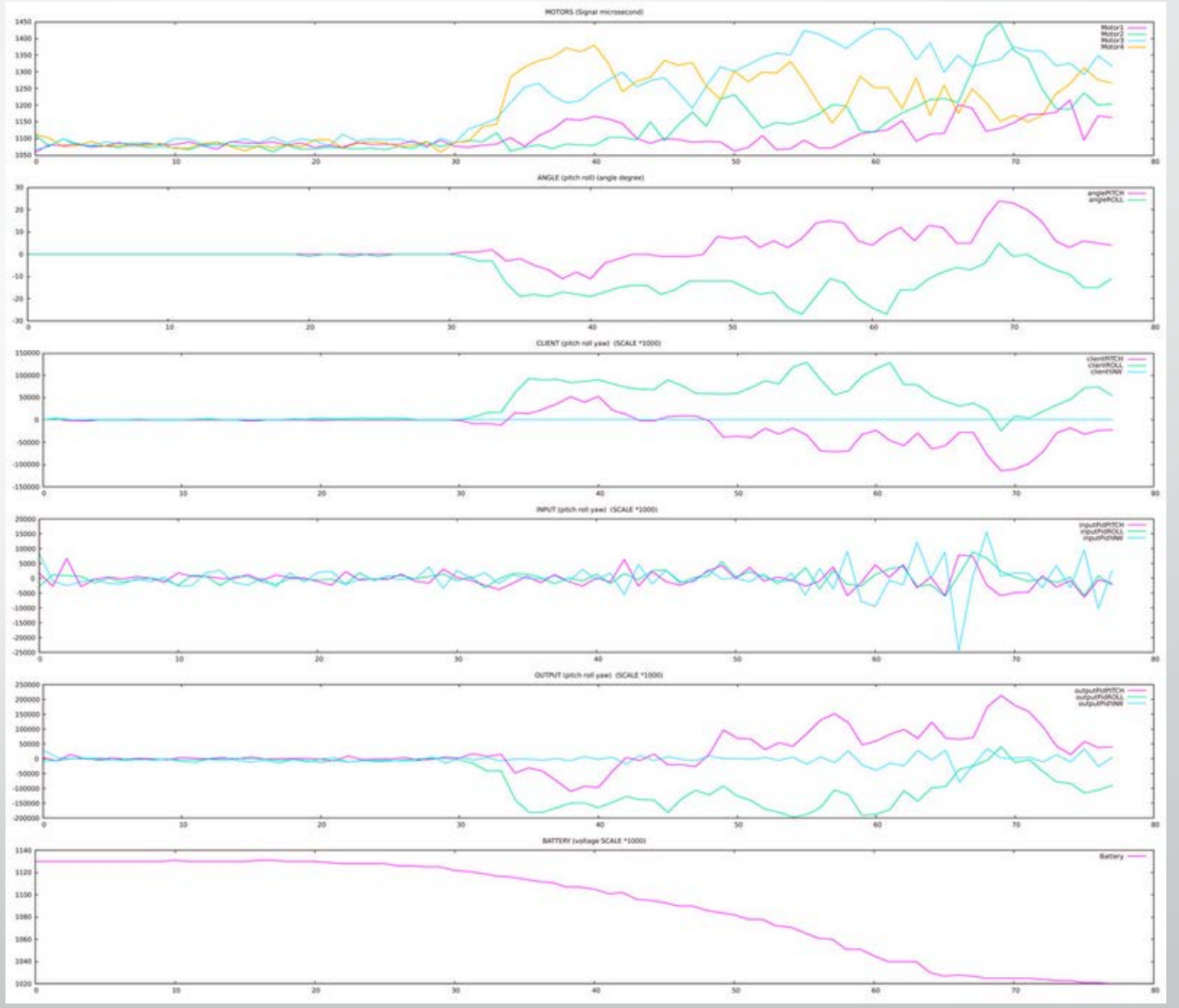


VOL avec Manette

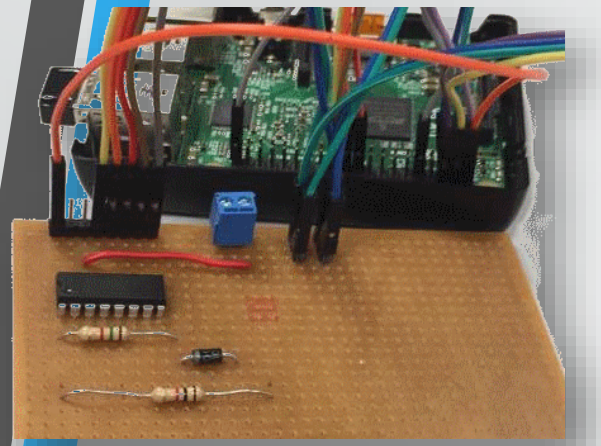
Analyse de Vol

GNUPLOT

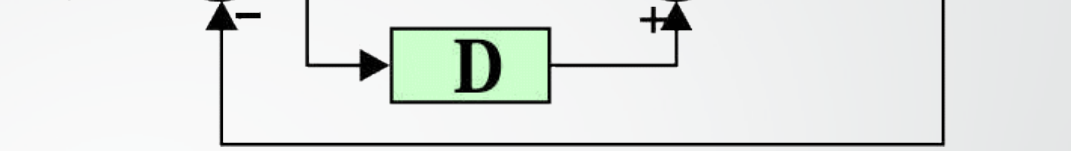
```
pi@raspberrypi:~/drone $ sudo ./droneMain --verb --log --data
verbose ON, logFile ON,
LOG FILE  NAME : /home/pi/drone/LOG_05-24-17-11_19_41_833731680-1256
logData ON,
DATA FILE NAME : /home/pi/drone/DATA_05-24-17-11_19_41_834982667-1256

Adresse IP :192.168.43.104
Settings file RTIMULib.ini loaded
Using fusion algorithm RTQF
Using min/max compass calibration
Ellipsoid compass calibration not in use
Using accel calibration
GD20HM303DLHC init complete
CAPTEUR INIT SUCCES
THREAD SERV : SERVEUR UDP
THREAD SERV : mesg receve : REMOTE 192.168.43.8 8891
THREAD SERV : GOOD IP AND PORT RECEVE
THREAD PID : INITIALISATION
THREAD PID : SECURITY TIMER START
THREAD PID : SECURITY TIMER  9
THREAD PID : SECURITY TIMER  8
THREAD PID : SECURITY TIMER  7
THREAD PID : SECURITY TIMER  6
THREAD PID : SECURITY TIMER  5
THREAD PID : SECURITY TIMER  4
THREAD PID : SECURITY TIMER  3
THREAD PID : SECURITY TIMER  2
THREAD PID : SECURITY TIMER  1
THREAD PID : SECURITY TIMER  0
THREAD PID : START
THREAD PID : TIME : -126452

THREAD PID : Battery Value : 0.713175
THREAD PID : Battery Value : 0.713175
THREAD PID : Battery Value : 0.713175
^CTHREAD MAIN : SIGINT catched -> process to stop
THREAD PID : END
THREAD SERV : SEND STOP
THREAD SERV : END
THREAD MAIN : END
pi@raspberrypi:~/drone $
```

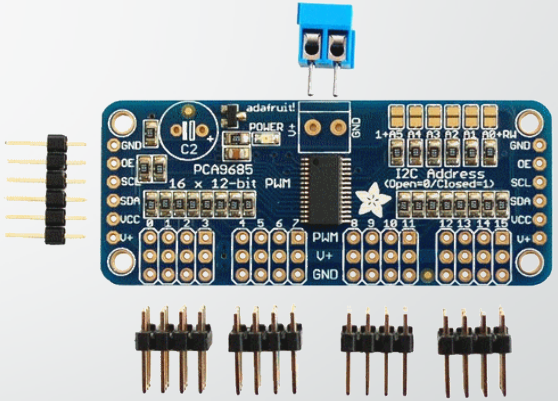


Les sous projets majeurs



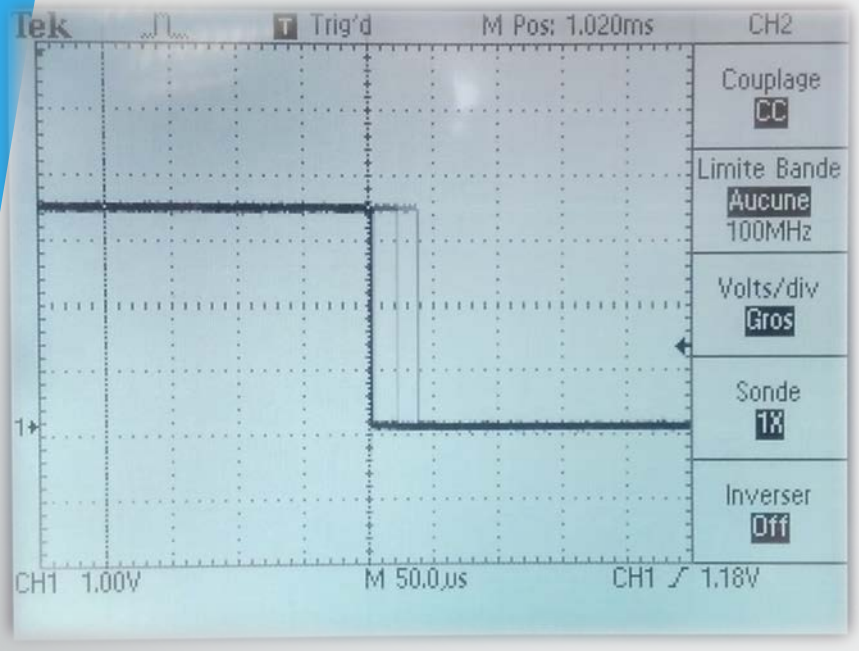
Real-Time
LINUX

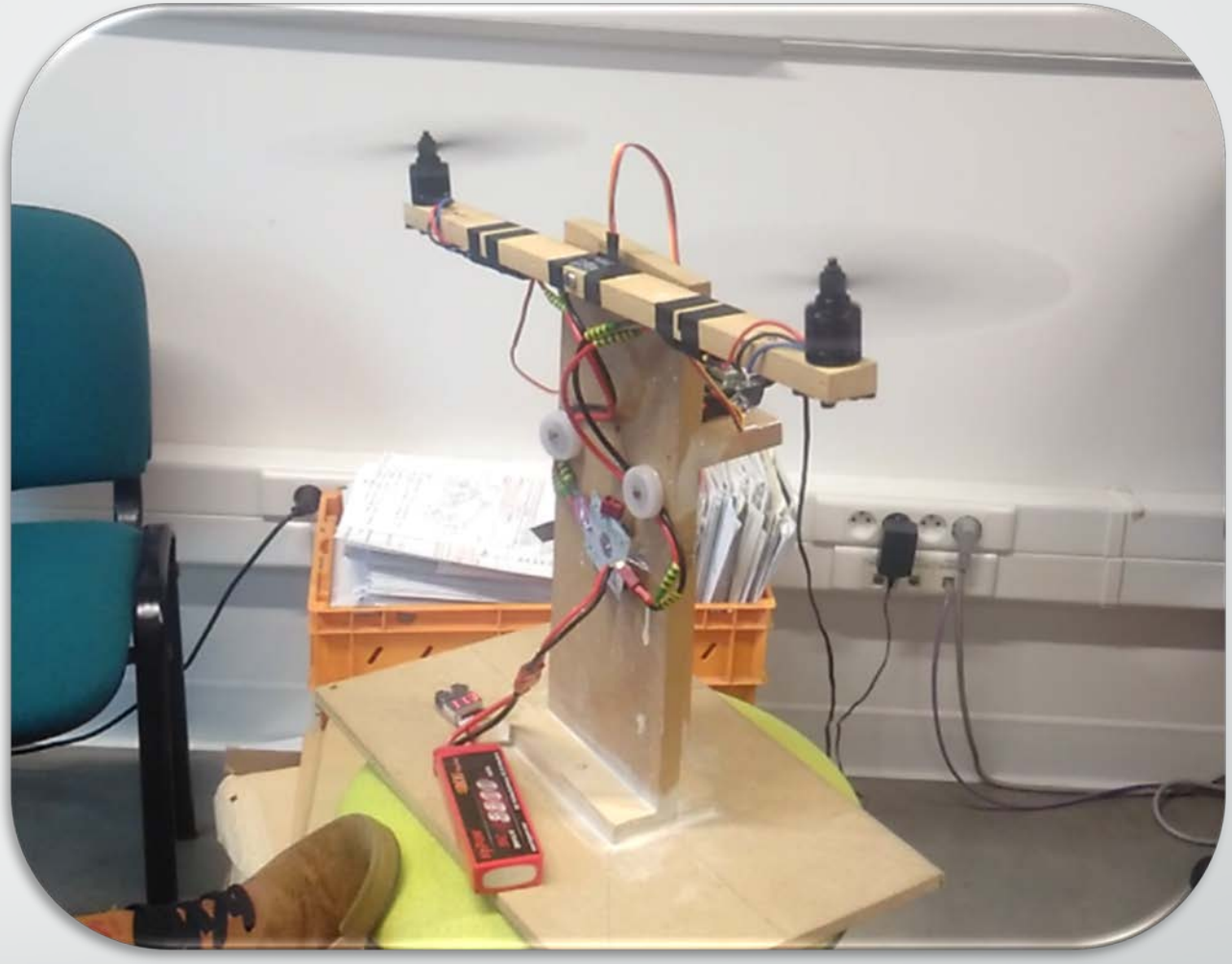


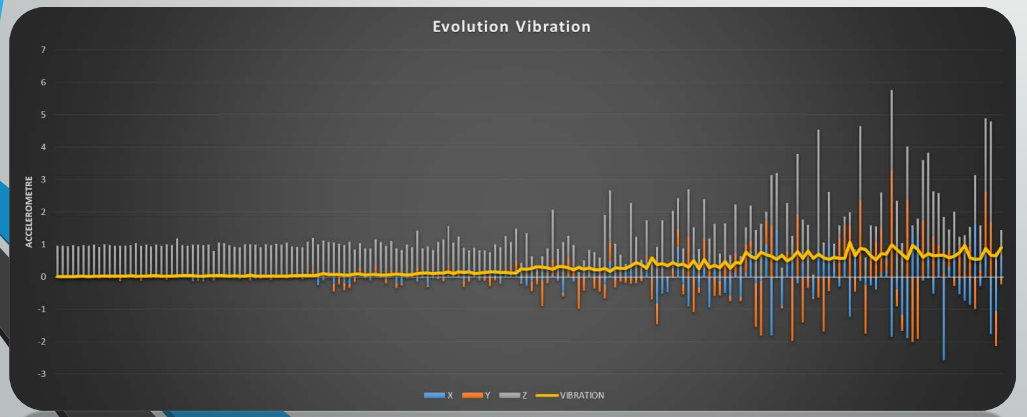


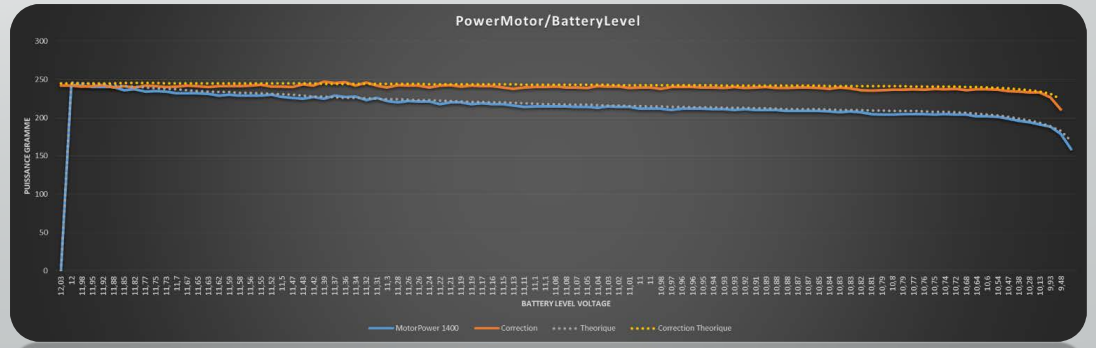
...

Le balancier









API

```c
int init_args_CLIENT(args_CLIENT ** argClient,char * adresse,args_CONTROLLER * argController,volatile sig_atomic_t * signalClientStop);
void clean_args_CLIENT(args_CLIENT * arg);

void set_Client_Stop(args_CLIENT * argClient);
int is_Client_Stop(args_CLIENT * argClient);

void *thread_UDP_CLIENT(void *args);
```

```c
void set_Controller_Stop(args_CONTROLLER * argControler);
int is_Controller_Stop(args_CONTROLLER * argControler);

void *thread_CONTROLLER(void *args);
int init_args_CONTROLLER(args_CONTROLLER ** argControler,volatile sig_atomic_t * signalControllerStop);
void clean_args_CONTROLLER(args_CONTROLLER * arg);
```

```c
int init_MotorsAll(MotorsAll ** motorsAll,volatile sig_atomic_t * signalMotorStop);
void clean_MotorsAll(MotorsAll * arg);

int set_power(MotorsAll * MotorsAll, int * powers);
void set_Motor_Stop(MotorsAll * MotorsAll);
int is_Motor_Stop(MotorsAll * MotorsAll);
```

```c
void init_inputJoystick(inputJoystick *input);
int update_inputJoystick(inputJoystick *input, int joystickNumber);
void clean_inputJoystick(inputJoystick *input);
int update_eventJoystick(inputJoystick *input);

char * isConnect_Joystick(int number);
```

```c
void calibrate_ESC(MotorsAll * motorsAll3,char verbose);

void test_Power(MotorsAll * motorsAll3);
```

```c
int init_args_PID(args_PID ** argPID);
void clean_args_PID(args_PID * arg);

int start_thread_PID(pthread_t * threadPID,void *threadPID_stack_buf,args_PID * argPID);
```

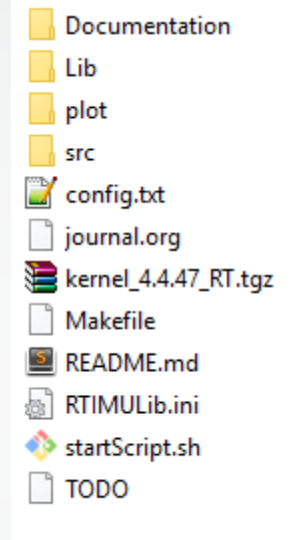
```c
int initMCP3008(MCP3008 ** mcp,int clockpin, int mosipin, int misopin, int cspin);
int initHardwareADC(int adcnum);

int softwareReadADC(MCP3008 * mcp, int adcnum);
int readHardwareADC(int adcnum);
```

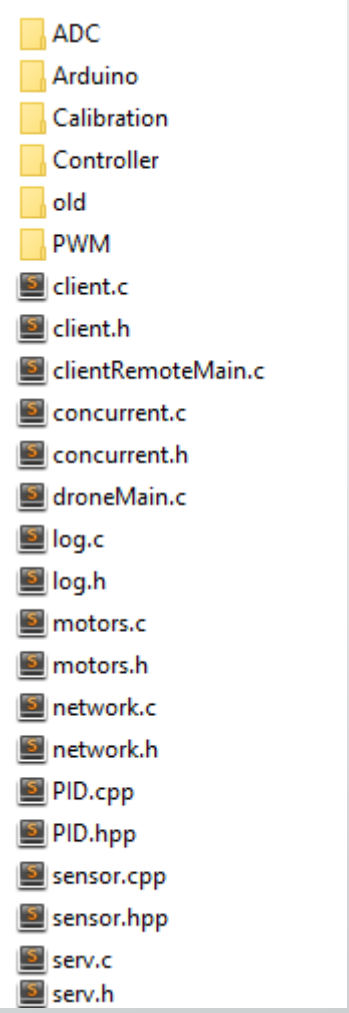
```c
void closeLogFile();
void logString(char * str);

int logDataFreq(int * arrayLog,int nbValueToLog,char * arrayStrToFill);
int setDataStringTitle(char * titles);

int setDataFrequence(int freq,int nb_values);
```

```c
int init_args_SERVER(args_SERVER ** argServ,volatile sig_atomic_t * signalServStop);
void clean_args_SERVER(args_SERVER * arg);

void set_Serv_Stop(args_SERVER * argServ);
int is_Serv_Stop(args_SERVER * argServ);

void *thread_UDP_SERVER(void *args);
```

Gestion Projet

```
#ifdef __arm__
    imu = sensorInit();
    if(imu==NULL){
        logString("ERROR NEW FAIL RTIMU ->imu");
        goto cleanFail;
    }else{
        logString("CAPTEUR INIT SUCCES");
        (*argPID)->imu=imu;
    }
#endif
```






```
LDFLAGS= -lpthread
LDFLAGS_RTIMULIB=  -L/usr/local/lib  -lRTIMULib
LDFLAGS_WiringPi= -lwiringPi

ARCH := $(shell uname -m)
ifeq ($(ARCH),armv7l)
    LDFLAGS_Raspberry= $(LDFLAGS)  $(LDFLAGS_RTIMULIB) $(LDFLAGS_WiringPi)
else
    LDFLAGS_Raspberry= $(LDFLAGS) $(LDFLAGS_RTIMULIB)
endif

LDFLAGS_ClientRemote= $(LDFLAGS) -lSDL -lSDLmain

SRC_basic = src/concurrent.c src/network.c src/log.c

#SRC_RTIMULib = $(wildcard src/RTIMULib/*.cpp) $(wildcard src/RTIMULib/IMUDrivers/*.cpp)

SRC_drone = $(SRC_basic) src/serv.c src/Calibration/calibrate.c src/ADC/MCP3008.c src/motors.c src/PWM/I2C_custom.c src/PWM/PCA9685.c

SRC_drone_CPP = src/PID.cpp src/sensor.cpp

SRC_client = $(SRC_basic)  src/client.c src/Controller/controller.c src/Controller/SDL_joystick.c

OBJdroneMain= $(SRC_drone:.c=.o) $(SRC_drone_CPP:.cpp=.o)
#src/sensor.o src/PID.o
```

Controleur de Vol : PID

1

```
gyro_x=imuData.gyro.x();
gyro_y=imuData.gyro.y();
gyro_z=imuData.gyro.z();

input_pid_pitch=(input_pid_pitch*0.7) + ((gyro_y-gyro_cal[0])*(180/M_PI)*0.3);
input_pid_roll=(input_pid_roll*0.7) + ((gyro_x-gyro_cal[1])*(180/M_PI)*0.3);
input_pid_yaw=(input_pid_yaw*0.7) + ((gyro_z-gyro_cal[2])*(180/M_PI)*0.3);

//*power client
client_pitch=powerController[3] * PID_ANGLE_PRECISION_MULTIPLE;
client_roll=powerController[2] * PID_ANGLE_PRECISION_MULTIPLE;
client_yaw=powerController[0] * PID_ANGLE_PRECISION_MULTIPLE;


/*TODO , correct the vibration first , before use the ANGLES
log_angle_pitch=imuData.fusionPose.y() * RTMATH_RAD_TO_DEGREE;
client_pitch-= log_angle_pitch * PID_ANGLE_MULTIPLE;
*/
client_pitch/=3;
/*
log_angle_roll = imuData.fusionPose.x() * RTMATH_RAD_TO_DEGREE;
client_roll-= log_angle_roll * PID_ANGLE_MULTIPLE;
*/
client_roll/=3;
client_yaw/=3;

//calcule pitch PID
pid_erreur_tmp_pitch=input_pid_pitch-client_pitch;
pid_accu_erreur_pitch+=PID_GAIN_I_PITCH*pid_erreur_tmp_pitch;
if (pid_accu_erreur_pitch>PID_MAX_PITCH) {
    pid_accu_erreur_pitch=PID_MAX_PITCH;
}
else if (pid_accu_erreur_pitch < -PID_MAX_PITCH){
    pid_accu_erreur_pitch=-PID_MAX_PITCH;
}

output_pid_pitch=PID_GAIN_P_PITCH*pid_erreur_tmp_pitch+pid_accu_erreur_pitch+PID_GAIN_D_PITCH*(pid_erreur_tmp_pitch-pid_last_pitch);
```

```
if (output_pid_pitch>PID_MAX_PITCH) {
    output_pid_pitch=PID_MAX_PITCH;
}
else if (output_pid_pitch < -PID_MAX_PITCH){
    output_pid_pitch=-PID_MAX_PITCH;
}
pid_last_pitch=pid_erreur_tmp_pitch;
//END PID PITCH

//calcule roll PID
pid_erreur_tmp_roll=input_pid_roll-client_roll;
....

//PID YAW
pid_erreur_tmp_yaw=input_pid_yaw-client_yaw;
....

puissance_motor0=client_gaz - output_pid_pitch + output_pid_roll - output_pid_yaw;
puissance_motor1=client_gaz + output_pid_pitch + output_pid_roll + output_pid_yaw;
puissance_motor2=client_gaz + output_pid_pitch - output_pid_roll - output_pid_yaw;
puissance_motor3=client_gaz - output_pid_pitch - output_pid_roll + output_pid_yaw;

/*********************END PID*********************/
```

2

3

```
#define P 2
#define I 0.02
#define D 20

#define MAX_CONTROLLER_VALUE 100
#define PID_MAX_ANGLE 35

//PID pitch
#define PID_GAIN_P_PITCH P
#define PID_GAIN_I_PITCH I
#define PID_GAIN_D_PITCH D
#define PID_MAX_PITCH 400

//PID roll
#define PID_GAIN_P_ROLL P
#define PID_GAIN_I_ROLL I
#define PID_GAIN_D_ROLL D
#define PID_MAX_ROLL 400

//PID yaw
#define PID_GAIN_P_YAW 3
#define PID_GAIN_I_YAW 0.02
#define PID_MAX_YAW 400
```

Code Serveur

```c
int init_args_SERVER(args_SERVER ** argServ,volatile sig_atomic_t * signalServStop){

    PMutex * PmutexPID_INFO = NULL;
    PMutex * PmutexDataControler = NULL;
    PMutex * PmutexRemoteConnect = NULL;
    PMutex * PmutexServ = NULL;

    PID_INFO * pidInfo = NULL;
    DataController * dataControl = NULL;

    struct sockaddr_in adr_svr;
    memset(&adr_svr, 0, sizeof(adr_svr));
    adr_svr.sin_family      = AF_INET;
    adr_svr.sin_addr.s_addr = htonl(INADDR_ANY);
    adr_svr.sin_port        = htons(UDP_PORT_DRONE);



    *argServ = (args_SERVER *) malloc(sizeof(args_SERVER));
    if (*argServ == NULL) {
        logString("MALLOC FAIL : argServ");
        goto cleanFail;
    }


    if (((*argServ)->sock = socket(PF_INET, SOCK_DGRAM, 0)) == -1) {
        logString("SOCKET FAIL : open Socket error");
        goto cleanFail;
    }


    if(bindUDPSock(&((*argServ)->sock),&adr_svr) == -1){
        goto cleanFail;
    }



    /*************************PID_INFO*********************************/

    pidInfo = (PID_INFO *) malloc(sizeof(PID_INFO));
    if (pidInfo == NULL) {
        logString("MALLOC FAIL : pidInfo");
        goto cleanFail;
    }
    (*argServ)->pidInfo=pidInfo;
```

1

```c
(*argServ)->pidInfo->connectionLost = 0;

PmutexPID_INFO = (PMutex *) malloc(sizeof(PMutex));
if (PmutexPID_INFO == NULL) {
    logString("MALLOC FAIL : PmutexPID_INFO");
    goto cleanFail;
}
init_PMutex(PmutexPID_INFO);
pidInfo->pmutex=PmutexPID_INFO;

/*****************************************************************



/************************DATA CONTROLLER**************************

dataControl = (DataController *) malloc(sizeof(DataController));
if (dataControl == NULL) {
    logString("MALLOC FAIL : dataControl");
    goto cleanFail;
}
(*argServ)->dataController = dataControl;


PmutexDataControler = (PMutex *) malloc(sizeof(PMutex));
if (PmutexDataControler == NULL) {
    logString("MALLOC FAIL : PmutexDataControler");
    goto cleanFail;
}
dataControl->pmutex=PmutexDataControler;
init_PMutex(PmutexDataControler);
dataControl->flag=2;

/*****************************************************************



PmutexRemoteConnect = (PMutex *) malloc(sizeof(PMutex));
if (PmutexRemoteConnect == NULL) {
    logString("MALLOC FAIL : PmutexRemoteConnect");
    goto cleanFail;
}
(*argServ)->pmutexRemoteConnect = PmutexRemoteConnect;
init_PMutex(PmutexRemoteConnect);

(*argServ)->signalServStop=signalServStop;
(*argServ)->servStop=0;
```

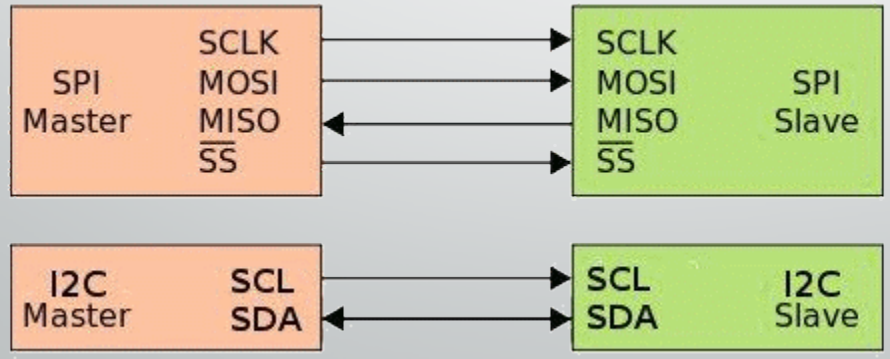
2

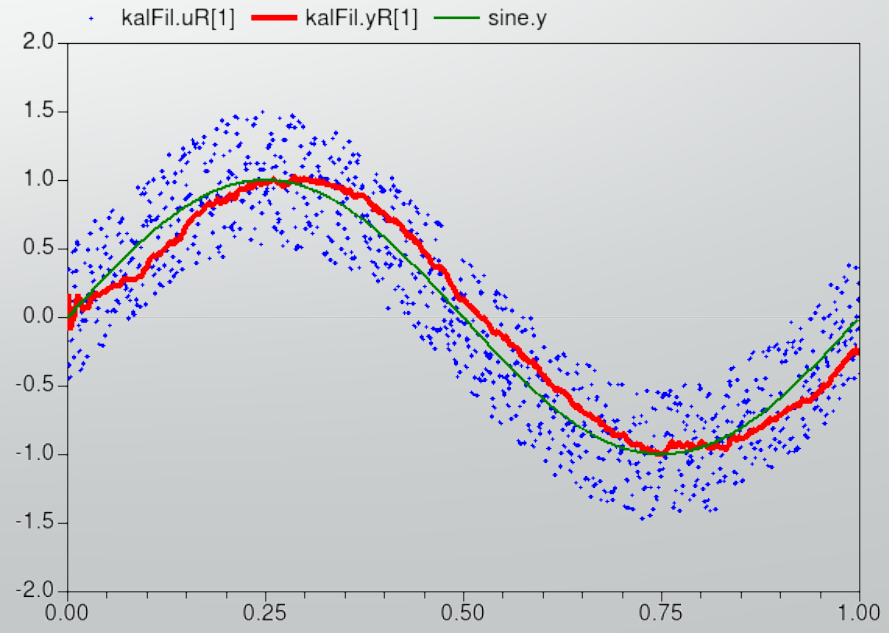
```c
    PmutexServ = (PMutex *) malloc(sizeof(PMutex));
    if (PmutexServ == NULL) {
        logString("MALLOC FAIL : mutexServ");
        goto cleanFail;
    }
    (*argServ)->pmutexServ=PmutexServ;
    init_PMutex(PmutexServ);


    return 0;

cleanFail:
    clean_args_SERVER(*argServ);
    *argServ=NULL;
    return -1;

}
```

3

Conclusion

Real-Time LINUX





Reprise de Projet