Dept. of CSE, Bennett University ECSE379L – Programming Using C++

Lab Assignment – 9

In this lab, you will write a C++ program to solve the following problem.

- (1) Create a class **ProblemSolution** with following characteristics
 - First constructor accepts two integer parameters N1 and N2 and displays addition of 2 numbers.
 - Second constructor accepts three integer parameters N1, N2 and N3 and displays addition of 3 numbers.

Input

10

20

45

where

- First line represents a value of N1.
- Second line represents a value of N2.
- Thrid line represents a value N3.

Output

30

75

- (2) Define a class named **Rectangle** with following characteristics:
 - Data members
 - o double field **x** and **y** that specifies the center of the rectangle.
 - o integer field **width** and **height** of the rectangle.
 - Methods
 - The default constructor creates the default rectangle centered at (0,0) and width and height as 1.

- Another parameterized constructor has 4 parameters representing x, y, height and width values.
- getArea() Returns area of rectangle.
- o getPerimeter() Returns perimeter of rectangle.
- contains(double x, double y) returns true if the specified point (x,y) is inside the current rectangle.

Input

2.0

2.0

10

16

10.0

7.0

where,

- First two lines represent value **x** and **y** respectively which is a center of the custom rectangle.
- Third and fourth lines represent **height** and **width** of the custom rectangle respectively.
- Fifth and sixth lines represent **x** and **y** coordinates of a point to be which is to be checked.

Output

4

1

true

52

160

true

where,

- First three lines represent perimeter, area, and result of whether the point (0.5, 0.1) is inside the default rectangle. (this value will not change with change in test case)
- Fourth and fifth lines represent perimeter and area, respectively, of the custom rectangle created from user input.
- Sixth line represents whether given point is inside the custom rectangle.
- (3) Create a **desctructor** of class ProblemSolution which will print "Destructor called".

<u>Output</u>

Destructor called

- (4) Create a class named **Time** with following characteristics:
 - It has private parameters **hour**, **minute**,**second**.
 - Create a constructor which takes total time of day in seconds, converts into hour, minute and second and store in the respective private vairables. Use **long** data type as input argument.
 - Create a method **getTime**() which returns time in 24- hour format (HH:MM:SS) as string.