

1. Title: Car Evaluation Database

2. Sources:

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- (c) Date: June, 1997

3. Past Usage:

The hierarchical decision model, from which this dataset is derived, was first presented in

M. Bohanec and V. Rajkovic: Knowledge acquisition and explanation for multi-attribute decision making. In 8th Intl Workshop on Expert Systems and their Applications, Avignon, France. pages 59-78, 1988.

Within machine-learning, this dataset was used for the evaluation of HINT (Hierarchy INduction Tool), which was proved to be able to completely reconstruct the original hierarchical model. This, together with a comparison with C4.5, is presented in

B. Zupan, M. Bohanec, I. Bratko, J. Demsar: Machine learning by function decomposition. ICML-97, Nashville, TN. 1997 (to appear)

4. Relevant Information Paragraph:

Car Evaluation Database was derived from a simple hierarchical decision model originally developed for the demonstration of DEX (M. Bohanec, V. Rajkovic: Expert system for decision making. Sistemica 1(1), pp. 145-157, 1990.). The model evaluates cars according to the following concept structure:

CAR	car acceptability
. PRICE	overall price
. . buying	buying price
. . maint	price of the maintenance
. TECH	technical characteristics
. . COMFORT	comfort
. . . doors	number of doors
. . . persons	capacity in terms of persons to carry
. . . lug_boot	the size of luggage boot
. . safety	estimated safety of the car

Input attributes are printed in lowercase. Besides the target concept (CAR), the model includes three intermediate concepts: PRICE, TECH, COMFORT. Every concept is in the original model related to its lower level descendants by a set of examples (for these examples sets see <http://www-ai.ijs.si/BlazZupan/car.html>).

The Car Evaluation Database contains examples with the structural information removed, i.e., directly relates CAR to the six input attributes: buying, maint, doors, persons, lug_boot, safety.

Because of known underlying concept structure, this database may be particularly useful for testing constructive induction and structure discovery methods.

5. Number of Instances: 1728
(instances completely cover the attribute space)

6. Number of Attributes: 6

7. Attribute Values:

buying	v-high, high, med, low
maint	v-high, high, med, low
doors	2, 3, 4, 5-more
persons	2, 4, more
lug_boot	small, med, big
safety	low, med, high

8. Missing Attribute Values: none

9. Class Distribution (number of instances per class)

class	N	N[%]
unacc	1210	(70.023 %)
acc	384	(22.222 %)
good	69	(3.993 %)
v-good	65	(3.762 %)