```
int main() {
  float reynoldsPrice, montexPrice, parkerPrice;
  // Read prices of pens from user
  printf("Enter price of Reynolds pen: ");
  scanf("%f", &reynoldsPrice);
  printf("Enter price of Montex pen: ");
  scanf("%f", &montexPrice);
  printf("Enter price of Parker pen: ");
  scanf("%f", &parkerPrice);
  // Assume Reynolds pen is initially the costliest
  float costliestPrice = reynoldsPrice;
  char costliestPen[20] = "Reynolds";
  // Compare with Montex pen
  if (montexPrice > costliestPrice) {
    costliestPrice = montexPrice;
    strcpy(costliestPen, "Montex");
  }
  // Compare with Parker pen
  if (parkerPrice > costliestPrice) {
    costliestPrice = parkerPrice;
```

```
strcpy(costliestPen, "Parker");
  }
  // Display the costliest pen
  printf("The costliest pen is %s with price %.2f\n", costliestPen, costliestPrice);
  return 0;
}
```