

# Dissecting CORS (and related vulnerability)

# Agenda

- What is CORS?
- When and How to use it?
- Workshop-like, demo based.
- Can it be attacked? (and How?)
  - Is `Access-Control-Allow-Origin: *` secure?
  - Is `Access-Control-Allow-Credentials: true` secure?

# Is this a risk?

## Request

Pretty Raw Hex Hackvortor ↵ \n ≡

```
1 GET / HTTP/1.1
2 Host: 
3 Sec-Ch-Ua: "Chromium";v="111",
  "Not(A:Brand";v="8"
4 Sec-Ch-Ua-Mobile: ?0
5 Sec-Ch-Ua-Platform: "macOS"
6 Upgrade-Insecure-Requests: 1
7 User-Agent: Mozilla/5.0 (Windows NT 10.0;
  Win64; x64) AppleWebKit/537.36 (KHTML,
  like Gecko) Chrome/111.0.5563.65
  Safari/537.36
8 Accept:
  text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/ap
```

## Response

Pretty Raw Hex ↵ \n ≡

```
1 HTTP/2 200 OK
2 Content-Type: text/html; charset=utf-8
3 Date: Wed, 05 Jul 2023 02:19:58 GMT
4 Server: Tengine/2.3.1
5 X-Powered-By: Express
6 Cache-Control: public, max-age=0
7 Etag:
  W/"9d64-oF5GokcRkoGXBTIzh0DVALizaDY"
8 Access-Control-Allow-Origin: *
9 Cache-Control: no-cache, no-store,
  must-revalidate
10 Access-Control-Allow-Methods: GET
11 Vary: Accept-Encoding
12 X-Cache: Miss from cloudfront
```

# How about this?

## Request

Pretty Raw Hex Hackvector

```
1 GET /api/manage/teams/list HTTP/1.1
2 Host: [REDACTED]
3 Cookie: LoginType=E; Admin-Token=[REDACTED]
4 [REDACTED]
5 Accept: application/json, text/plain, */*
6 Sec-Ch-Ua-Mobile: ?0
7 Origin: https://evil.com/
8 Authorization: Bearer [REDACTED]
9 [REDACTED]
10 Sec-Ch-Ua-Platform: "macOS"
11 Sec-Fetch-Site: same-origin
12 Sec-Fetch-Mode: cors
13 Sec-Fetch-Dest: empty
```

## Response

Pretty Raw Hex Render Hackvector

```
1 HTTP/1.1 200
2 Server: Tengine/2.4.0
3 Date: Wed, 05 Jul 2023 02:24:23 GMT
4 Content-Type: application/json
5 Connection: close
6 Vary: Origin
7 Vary: Access-Control-Request-Method
8 Vary: Access-Control-Request-Headers
9 Access-Control-Allow-Origin: https://evil.com/
10 Access-Control-Allow-Credentials: true
11 X-Content-Type-Options: nosniff
12 X-XSS-Protection: 1; mode=block
13 Cache-Control: no-cache, no-store, max-age=0, must-revalidate
14 Pragma: no-cache
15 Expires: 0
16 Content-Length: 23142
17
18 {
  "msg": "操作成功",
  "code": 200,
  "data": [
```

# What is CORS?

- Cross-Origin Resource Sharing
  - A system, consisting of transmitting **HTTP headers**, that determines whether browsers block **front-end JavaScript code** from **accessing responses** for **cross-origin requests**.
- Cross-Origin: different origin
  - Origin: **scheme://host:port**
- Resource: any data, media or functionality fetched from a URL (we only care about **data** today)

# When to use CORS?

- Fetch data from different origins
- Security concern
  - Public APIs? (✓)
  - Private APIs? (✗)

# Access-Control-Allow-Origin

- A **response header** which indicates whether the response can be shared with requesting code from the given origin
- Three types of value:
  - \*
  - <origin> a specific origin (cannot be \*.example.com)
  - null (generally not recommended, from file:// or sandbox iframe)
- Demo

# Access-Control-Allow-Credentials

- A **response header** tells browsers whether to expose the response to the front-end JavaScript code when the request's credentials mode (Request.credentials) is include.

```
fetch(url, {  
  credentials: "include",  
});
```

```
const xhr = new XMLHttpRequest();  
xhr.open("GET", "http://example.com/", true);  
xhr.withCredentials = true;  
xhr.send(null);
```

- If Access-Control-Allow-Credential=true, Access-Control-Allow-Origin cannot be `\*` (for security reason)
- Demo



# Access-Control-Expose-Headers

- A **response header** which allows a server to indicate which response headers should be accessible for the front-end JavaScript code, in response to a cross-origin request.
- Usage scenario: customized authentication header
- Demo

# Access-Control-Request-Headers

- A **request header** used by browser when issuing a **preflight request** to let server knows which headers will be sent when the the actual request is made.
- Preflight request: an OPTIONS request before sending the actual **non-simple request** which meet any of the following:
  - HTTP method other than GET, HEAD, POST
  - Content-Type other than application/x-www-form-urlencoded, multipart/form-data, text/plain
  - Customized headers

# Access-Control-Allow-Headers

- A **response header** which is used in response to a preflight request which includes the Access-Control-Request-Headers to indicate which HTTP headers can be used during the actual request.
- Demo

# A Few More headers

- Access-Control-Request-Method: a **request header** used by browsers when issuing a preflight request, to let the server know which **HTTP method** will be used when the actual request is made.
- Access-Control-Allow-Methods: a **response header** in response to a preflight request which includes the Access-Control-Request-Method to indicate which HTTP method can be used during the actual request.
- Access-Control-Max-Age: a **response header** which indicates how long the results of a preflight request can be cached.

# Attack Scenario

- Is `Access-Control-Allow-Origin: *` secure?
- Is `Access-Control-Allow-Credentials: true` secure?

# Is Access-Control-Allow-Origin: \* secure?

- \* is mainly for public APIs, which is (mostly) publicly accessible
  - Attackers can directly access it
- But what if some sensitive information hosting in the internal website?
  - [PNA](#)(Private Network Access)
  - Demo

# Is Access-Control-Allow-Credentials: true secure?

- Can carry cookies in the CORS requests now
  - Access to private APIs
  - retrieve sensitive information
- Demo

# Stumbling Block: SameSite cookie

- Controls whether or not a cookie is sent with cross-site requests, providing some protection against cross-site request forgery attacks
- What is considered as same site:
  - Same eTLD(effective TLD, registrable domains) + 1 (public suffix)
  - Schemeful, port insensitive

Request from	Request to	Same-site?	Same-origin?
https://example.com	https://example.com	Yes	Yes
https://app.example.com	https://intranet.example.com	Yes	No: mismatched domain name
https://example.com	https://example.com:8080	Yes	No: mismatched port
https://example.com	https://example.co.uk	No: mismatched eTLD	No: mismatched domain name
https://example.com	http://example.com	No: mismatched scheme	No: mismatched scheme

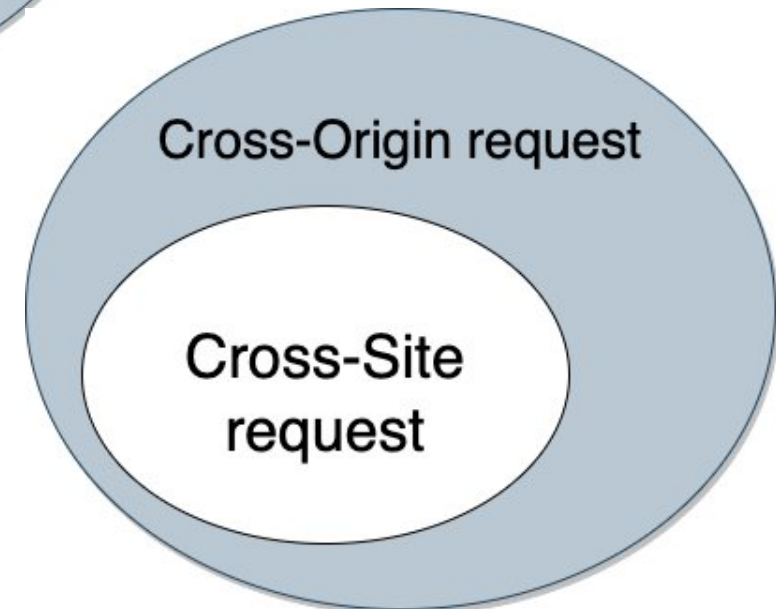
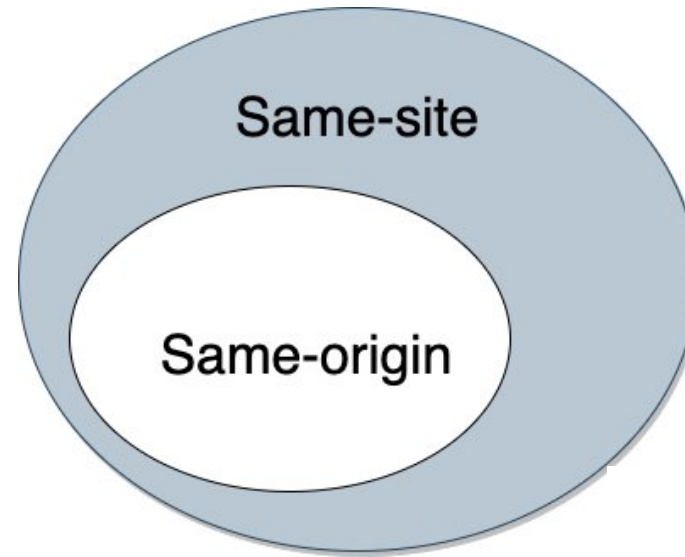


# SameSite cookie

- Possible values:
  - None: browser sends the cookie with both cross-site and same-site requests.
  - Lax: browser sends the cookie with **top-level navigation** cross-site requests (default value for Chrome)
  - Strict: browser sends the cookie only for same-site requests
- Note: None must be used together with Secure=True(cookie can only be sent in secure context) **for Chrome**
- To test for samesite cookie: <https://samesite-sandbox.glitch.me/>
- ~~Firefox is a weirdo~~

# How does it affect CORS?

- Same-origin VS same-site
- Same-origin:
  - Same scheme
  - Same host
  - Same port
- Same-site:
  - Same Scheme
  - Same eTLD(more relaxed than same host)
  - ~~Same port?~~



# How to exploit it?

- If SameSite=None, Secure=True
  - Host a malicious page on your own website
  - Demo
- If SameSite=Lax
  - exploit using cross-origin but same-site request
  - Subdomain takeover, XSS on subdomains etc
  - Demo

# How to mitigate it?

- **White-list** based Access-Control-Allow-Origin
  - Don't reflect the Origin request header
  - Don't do substring match
    - `extractHost(Origin).endsWith("cors-lab.com")`
      - Bypass with `aaaaaaaaaacors-lab.com`
    - `extractHost(Origin).find("cors-lab.com") != -1`
      - Bypass with `cors-lab.com.malicious.com`
- Correctly configure SameSite attributes