

# HackerEarth Online Judge

#### Prepared by: Mohamed Ayman

Algorithm Engineer at Valeo
Deep Learning Researcher and Teaching Assistant
at The American University in Cairo (AUC)
spring 2020





- sw.eng.MohamedAyman@gmail.com
- f facebook.com/cs.MohamedAyman
- in linkedin.com/in/cs-MohamedAyman
- github.com/cs-MohamedAyman

# HackerEarth Online Judge - Phase 2 Non-Linear Data Structures

We will discuss in this lecture the following topics

1- Binary Tree

[10 problems]

2- Binary Search Tree

[10 problems]

3- Heaps / Priority Queues

[20 problems]

4- Hash Tables

[50 problems]



CODEFORCES Uva
Uva
Unline Judge
AtCoder



H topcode

Section 2: Binary Search Tree

Section 3: Heaps / Priority Queues



#### HackerEarth - Binary Tree









- [01] https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/mirror-image-2/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/magical-tree-1-e7f8cabd/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/mancunian-and-colored-tree/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/directory-deletion-71e793b8/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/approximate/largest-cycle-in-a-tree-9113b3ab/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/tree-counting-3/
- [07] https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/population-outburst-7db5d39a/
- https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/gandhi-tree-march/
- [09] https://www.hackerearth.com/practice/data-structures/trees/binary-and-nary-trees/practice-problems/algorithm/count-the-tree/







✓ Section 1: Binary Tree

Section 2: Binary Search Tree

Section 3: Heaps / Priority Queues



### HackerEarth - Binary Search Tree





[02] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/monk-and-his-friends/

[03] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/distinct-count/

[04] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/b-sequence-f919fc86/

[05] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/monk-and-cursed-tree/

[06] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/monk-and-bst/

[07] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/dummy3-4/

[08] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/suarez/

[09] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/little-monk-and-swaps/

[10] https://www.hackerearth.com/practice/data-structures/trees/binary-search-tree/practice-problems/algorithm/mst-revisited-3f9d614c/





CODEFORCES UVA
Unline Judge

AtCoder

✓ Section 1: Binary Tree



✓ Section 2: Binary Search Tree

Section 3: Heaps / Priority Queues



### HackerEarth - Heaps / Priority Queues







- [01] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-abd/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-abd/</a>
- [02] https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/seating-arrangement-6b8562ad/
- [03] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-multiplication/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-multiplication/</a>
- [04] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-champions-league/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-champions-league/</a>
- [05] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/roy-and-trending-topics-1/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/roy-and-trending-topics-1/</a>
- [06] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/hostel-visit/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/hostel-visit/</a>
- [07] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/haunted/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/haunted/</a>
- [08] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/pk-and-special-array-operation-1-7bd52ad1/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/pk-and-special-array-operation-1-7bd52ad1/</a>
- [09] https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/approximate/little-monk-and-root/
- [10] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-williamson/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-williamson/</a>
- [11] https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-virat/
- [12] https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/little-monk-and-steve-smith/
- [13] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/guptas-escape-b71099d5/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/guptas-escape-b71099d5/</a>
- [14] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-some-queries/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-some-queries/</a>
- [15] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-iq/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-iq/</a>
- [16] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/power-up-2/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/power-up-2/</a>
- [17] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/2nd/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/2nd/</a>
- [18] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-the-magical-candy-bags/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/monk-and-the-magical-candy-bags/</a>

### HackerEarth - Heaps / Priority Queues



- [19] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/maximiser-le-score-64285dcd/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/maximiser-le-score-64285dcd/</a>
- [20] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/break-the-door/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/break-the-door/</a>
- [21] <a href="https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/booble-the-search-engine/">https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/booble-the-search-engine/</a>
- [22] https://www.hackerearth.com/practice/data-structures/trees/heapspriority-queues/practice-problems/algorithm/theatre-830bdbff/





CODEFORCES UVA
Unline Judge

AtCoder

✓ Section 1: Binary Tree

H topcode

- ✓ Section 2: Binary Search Tree
- ✓ Section 3: Heaps / Priority Queues



#### HackerEarth - Hash Tables









- [01] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/perfect-pair-df920e90/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/perfect-pair-df920e90/</a>
- [O2] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/kth-character-2/
- [03] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/bob-and-string-easy/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/bob-and-string-easy/</a>
- [04] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/will-rick-survive-or-not-2/
- [05] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/maximum-occurrence-9/
- [06] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/lets-plot-this-47a575ed/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/lets-plot-this-47a575ed/</a>
- [07] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/thanos-and-the-infinity-stones/
- [08] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/statistics-2/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/statistics-2/</a>
- [09] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/star-studded-lockdown/
- [10] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/alien-language/
- [11] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/xsquare-and-palindromes-insertion/
- [12] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/rivaz-dhruv-the-friendship/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/rivaz-dhruv-the-friendship/</a>
- [13] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/xsquare-and-double-strings-1/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/xsquare-and-double-strings-1/</a>
- [14] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/n-co-ordinates-map-practice/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/n-co-ordinates-map-practice/</a>
- [15] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/all-vowels-2/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/all-vowels-2/</a>
- [16] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/pair-sums/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/pair-sums/</a>
- [17] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/cricket-balls/
- [18] <a href="https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/frequency-of-students/">https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/frequency-of-students/</a>

#### HackerEarth - Hash Tables









- [19] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/n-co-ordinates-pair-practice/
- [20] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/bob-an-idiot-11/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/mind-palaces-3/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/the-monk-and-kundan/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/exists/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/maximum-subarray-sum-of-subarrays-7f33aefa/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/easy-one-8/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/notebook-pages-dbad75a5/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/aman-and-lab-file-work-8cd1d24c/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/difficult-characters/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/crushing-violence/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/factorial-game-1/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/suzakus-festivals-14dacd7c/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/little-jhool-and-the-magical-jewels/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/icpc-team-management/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/e-16/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/little-monk-and-the-matchmaker/
- [36] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/the-monk-and-prateek/

#### HackerEarth - Hash Tables









- [37] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/the-electric-type/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/highest-rating-f8ead57a/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/chetan-vs-fauji/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/a-needle-in-the-haystack-1/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/ishans-dilemma/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/yet-another-valentines-proposal/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/mathison-and-the-divisible-trio-a0a169b0/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/shantam-and-richness-1/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/longlong/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/mandee-and-his-girlfriend-9a96aabd/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/shubham-and-subarrays-325b1e73/
- https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/scrambled-letters-00e18912-6cb9f33c/
- [49] https://www.hackerearth.com/practice/data-structures/hash-tables/basics-of-hash-tables/practice-problems/algorithm/chandu-and-chandni/



CODEFORCES Online Judge

AtCoder

✓ Section 1: Binary Tree

H topcode

- ✓ Section 2: Binary Search Tree
- ✓ Section 3: Heaps / Priority Queues
- ✓ Section 4: Hash Tables



