



HackerEarth Online Judge

Prepared by: Mohamed Ayman

Algorithm Engineer at Valeo

Deep Learning Researcher and Teaching Assistant

at The American University in Cairo (AUC)

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Valeo



THE AMERICAN
UNIVERSITY IN CAIRO



sw.eng.MohamedAyman@gmail.com



facebook.com/cs.MohamedAyman



linkedin.com/in/cs-MohamedAyman



github.com/cs-MohamedAyman



codeforces.com/profile/Mohamed_Ayman



HackerEarth Online Judge - Phase 1

Basic Programming



Lecture Agenda

We will discuss in this lecture
the following topics

- | | |
|---------------------|---------------|
| 1- Input/Output | [50 problems] |
| 2- Bit Manipulation | [70 problems] |
| 3- Recursion | [10 problems] |
| 4- Operators | [5 problems] |



Let's
STARTUP

Lecture Agenda

Section 1: Input/Output

Section 2: Bit Manipulation

Section 3: Recursion

Section 4: Operators



HackerEarth - Input/Output



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HackerEarth - Input/Output



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HackerEarth - Input/Output



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- [39] <https://www.hackerearth.com/practice/basic-programming/input-output/basics-of-input-output/practice-problems/algorithm/divisibe-or-2d8e196a/>
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HackerEarth - Bit Manipulation



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- [07] <https://www.hackerearth.com/practice/basic-programming/bit-manipulation/basics-of-bit-manipulation/practice-problems/algorithm/hihi-and-crazy-bits/>
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- ✓ Section 1: Input/Output
- ✓ Section 2: Bit Manipulation
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- Section 4: Operators



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HackerEarth - Operators



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