

Linear Recursion and multiple recursion

- A recursion is **linear** when **each function call makes at most one recursive call**.
- A recursion is **multiple** when **each function call makes more than one recursive call**.

```
def factorial(n):  
    if n == 0 or n == 1:    # Base case  
        return 1  
    return n * factorial(n - 1)  # One recursive call
```

```
def fibonacci(n):  
    if n == 0: # Base case  
        return 0  
    elif n == 1:  
        return 1  
    return fibonacci(n - 1) + fibonacci(n - 2) # Two recursive calls
```

Sum of a list

```
def linearSum(L, n):  
    if n==0:  
        return 0  
    else:  
        return linearSum(L, n-1)+L[n-1]  
  
def main():  
    L = [1, 2, 3, 4, 5, 9, 100, 46, 7]  
    print('The sum is:', linearSum(L, len(L)))
```

The base case is the condition that stops the recursion. If there are 0 elements (empty list) to sum ($n == 0$), the sum is 0 and the function returns immediately without making another recursive call.

The recursive case reduces the problem into a smaller instance of itself, eventually reaching the base case. The function calls itself with one fewer element ($n - 1$) and adds the last element of the list ($L[n - 1]$) to the sum returned by the smaller subproblem.

Sum of a list

```
def linearSum(L, n):  
    if n == 0:  
        return 0  
    else:  
        return L[0] + linearSum(L[1:], n - 1)  
  
def main():  
    L = [1, 2, 3, 4, 5, 9, 100, 46, 7]  
    print('The sum is:', linearSum(L, len(L)))  
  
main()
```

Binary sum

Calculate the sum of a list of numbers. Inside `binarySum()` two recursive calls should be made

```
def binarySum(L, start, stop):  
    if start >= stop:  
        return 0  
    elif start == stop - 1:  
        return L[start]  
    else:  
        mid = (start + stop) // 2  
        return binarySum(L, start, mid) + binarySum(L, mid, stop)  
  
def main():  
    L = [1, 2, 3, 4, 5, 6, 7]  
    print(binarySum(L, 0, len(L)))
```

Drawing an English ruler

If draw_ruler(2, 4) is called:

```
def draw_line(tickLen, tickLabel=' '):  
    line = '-' * tickLen  
    if tickLabel:  
        line += ' ' + tickLabel  
    print(line)
```

Draws **one tick** on the ruler

```
draw_line(5, '2') → ----- 2  
draw_line(3) → ---
```

----- 0

-

--

```
def draw_interval(centerLen):  
    if centerLen > 0:  
        draw_interval(centerLen-1)  
        draw_line(centerLen)  
        draw_interval(centerLen-1)
```

Draws the **minor ticks** between the major ticks using recursion.

The **base case** is when centerLen == 0 → Do nothing.

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```
def draw_ruler(numInch, majorLen):  
    draw_line(majorLen, '0')
```

Draws the **whole ruler** given:

- numInch: Number of inches.
- majorLen: Length of the major tick marks.

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Each iteration draws one major inch

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```
    for j in range(1, 1+numInch):  
        draw_interval(majorLen-1)  
        draw_line(majorLen, str(j))
```