Geometric Shapes

Range: 25A0-25FF

This file contains an excerpt from the character code tables and list of character names for *The Unicode Standard, Version 13.0*

This file may be changed at any time without notice to reflect errata or other updates to the Unicode Standard. See http://www.unicode.org/errata/for an up-to-date list of errata.

See http://www.unicode.org/charts/ for access to a complete list of the latest character code charts.

See http://www.unicode.org/charts/PDF/Unicode-13.0/ for charts showing only the characters added in Unicode 13.0.

See http://www.unicode.org/Public/13.0.0/charts/ for a complete archived file of character code charts for Unicode 13.0.

Disclaimer

These charts are provided as the online reference to the character contents of the Unicode Standard, Version 13.0 but do not provide all the information needed to fully support individual scripts using the Unicode Standard. For a complete understanding of the use of the characters contained in this file, please consult the appropriate sections of The Unicode Standard, Version 13.0, online at http://www.unicode.org/versions/Unicode13.0.0/, as well as Unicode Standard Annexes #9, #11, #14, #15, #24, #29, #31, #34, #38, #41, #42, #44, #45, and #50, the other Unicode Technical Reports and Standards, and the Unicode Character Database, which are available online.

See http://www.unicode.org/ucd/ and http://www.unicode.org/reports/

A thorough understanding of the information contained in these additional sources is required for a successful implementation.

Copying characters from the character code tables or list of character names is not recommended, because for production reasons the PDF files for the code charts cannot guarantee that the correct character codes will always be copied.

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See http://www.unicode.org/pending/pending.html and http://www.unicode.org/alloc/Pipeline.html.

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Geom	otri	r shanes	25B6	•	BLACK RIGHT-POINTING TRIANGLE
Geometric shapes Other geometric shapes complementing this set are found in			2000		→ 23F5 ► black medium right-pointing
the Miscellaneous Symbols and Arrows block and in the					triangle
		r Legacy Computing block.			→ 2BC8 ► black medium right-pointing triangle centred
25A0		BLACK SQUARE	25B7	\triangleright	WHITE RIGHT-POINTING TRIANGLE
		= moding mark (in ideographic text) → 2588 full block			= z notation range restriction
		→ 281B black large square	25B8	•	BLACK RIGHT-POINTING SMALL TRIANGLE
25A1		WHITE SQUARE	0500		→ 2023 • triangular bullet
		= quadrature	25B9 25BA	▷	WHITE RIGHT-POINTING SMALL TRIANGLE BLACK RIGHT-POINTING POINTER
		= alchemical symbol for salt	25BB	⊳	WHITE RIGHT-POINTING POINTER
		used in astrological contexts for aspect squaremay be used to represent a missing ideograph	ZODD		= forward arrow indicator
		→ 20DE o combining enclosing square			→ 22B3 > contains as normal subgroup
		→ 25FB □ white medium square	25BC	lacktriangle	BLACK DOWN-POINTING TRIANGLE
		→ 2610 □ ballot box			→ 23F7 ▼ black medium down-pointing
		\rightarrow 2B1C \square white large square			triangle → 2BC6 ▼ black medium down-pointing
0540		→ 3013 g eta mark			triangle centred
25A2 25A3		WHITE SQUARE WITH ROUNDED CORNERS			→ 1F53B ▼ down-pointing red triangle
25A3		WHITE SQUARE CONTAINING BLACK SMALL SQUARE	25BD	∇	WHITE DOWN-POINTING TRIANGLE
25A4		SQUARE WITH HORIZONTAL FILL			= Hamilton operator → 2207 ∇ nabla
25A5		SQUARE WITH VERTICAL FILL			\rightarrow 26DB ∇ heavy white down-pointing triangle
25A6		SQUARE WITH ORTHOGONAL CROSSHATCH			\rightarrow 1F704 ∇ alchemical symbol for water
0547		FILL	25BE	•	BLACK DOWN-POINTING SMALL TRIANGLE
25A7		SQUARE WITH UPPER LEFT TO LOWER RIGHT FILL			→ 1F53D ▼ down-pointing small red triangle
		→ 1FB98 wpper left to lower right fill	25BF	∇	WHITE DOWN-POINTING SMALL TRIANGLE
25A8		SQUARE WITH UPPER RIGHT TO LOWER LEFT	25C0	•	BLACK LEFT-POINTING TRIANGLE
		FILL			→ 23F4 black medium left-pointing triangle → 2BC7 black medium left-pointing triangle
25A9		→ 1FB99			centred
25A3	E0009	BLACK SMALL SQUARE	25C1	\triangleleft	WHITE LEFT-POINTING TRIANGLE
20, 0 (= square bullet	0500		= z notation domain restriction
		→ 2B1D• black very small square	25C2 25C3	4 ⊲	BLACK LEFT-POINTING SMALL TRIANGLE WHITE LEFT-POINTING SMALL TRIANGLE
25AB		WHITE SMALL SQUARE	25C4	4	BLACK LEFT-POINTING POINTER
2510	_	→ 2B1E • white very small square	25C5	⊲	WHITE LEFT-POINTING POINTER
25AC 25AD		BLACK RECTANGLE WHITE RECTANGLE			= backward arrow indicator
25AE	Ī	BLACK VERTICAL RECTANGLE	0500		→ 22B2 < normal subgroup of
	-	= histogram marker	25C6	•	BLACK DIAMOND → 2666 ♦ black diamond suit
		→ 220E ■ end of proof			→ 2825 ♦ black medium diamond
25AF	Ш	WHITE VERTICAL RECTANGLE			→ 1F536 ♦ large orange diamond
		→ 2337 apl functional symbol squish quad → 2395 apl functional symbol quad	25C7	\Diamond	WHITE DIAMOND
25B0		BLACK PARALLELOGRAM			→ 20DF ♦ combining enclosing diamond
25B1		WHITE PARALLELOGRAM			→ 22C4 · diamond operator
25B2	\blacktriangle	BLACK UP-POINTING TRIANGLE			→ 2662 ♦ white diamond suit → 27E1 ♦ white concave-sided diamond
		→ 23F6 ▲ black medium up-pointing triangle			→ 2B26♦ white medium diamond
		→ 2BC5 ▲ black medium up-pointing triangle centred			→ 1F754 ♦ alchemical symbol for soap
		→ 1F53A ▲ up-pointing red triangle			→ 1FBAE ♦ box drawings light diagonal
25B3	\triangle	WHITE UP-POINTING TRIANGLE	25C8		diamond WHITE DIAMOND CONTAINING BLACK SMALL
		= trine	2300	~	DIAMOND
		→ 20E4 combining enclosing upward pointing triangle	25C9		FISHEYE
		\rightarrow 2206 Δ increment			= tainome (Japanese, a kind of bullet)
		\rightarrow 1F6C6 \triangle triangle with rounded corners	25CA	\Diamond	LOZENGE
		ightarrow 1F702 $ ightharpoonup$ alchemical symbol for fire			$ ightarrow$ 2662 \Diamond white diamond suit
25B4	•	BLACK UP-POINTING SMALL TRIANGLE			
OED E	,	→ 1F53C ▲ up-pointing small red triangle			
25B5	Δ	WHITE UP-POINTING SMALL TRIANGLE			

25CB	\circ	WHITE CIRCLE	25E9		SQUARE WITH UPPER LEFT DIAGONAL HALF
		→ 20DD ② combining enclosing circle		_	BLACK
		→ 25EF large circle	25EA		SQUARE WITH LOWER RIGHT DIAGONAL HALF
		→ 2B58 O heavy circle	25EB	Ш	BLACK WHITE SQUARE WITH VERTICAL BISECTING
		→ 3007 ○ ideographic number zero	ZJEB	ш	LINE
2500	775	→ 1F315 ○ full moon symbol	25EC	Α	WHITE UP-POINTING TRIANGLE WITH DOT
25CC	N7	DOTTED CIRCLEnote that the reference glyph for this character	25ED	_	UP-POINTING TRIANGLE WITH LEFT HALF
		is intentionally larger than the dotted circle			BLACK
		glyph used to indicate combining characters in	25EE	Δ	UP-POINTING TRIANGLE WITH RIGHT HALF
	_	this standard; see, for example, 0300 े	0555	\bigcirc	BLACK
25CD		CIRCLE WITH VERTICAL FILL	25EF	\bigcirc	LARGE CIRCLE
25CE	\odot	BULLSEYE			→ 20DD ⊚ combining enclosing circle → 25CB ○ white circle
		→ 229A ⊚ circled ring operator			→ 2824 black large circle
		→ 2B57 ② heavy circle with circle inside → 1F3AF ③ direct hit			→ 2B55 O heavy large circle
		→ 1F3AF allect filt → 1F78B round target			→ 3007 ○ ideographic number zero
25CF		BLACK CIRCLE	Contr	ما دد	ode graphics
200.		→ 2B24 black large circle	25F0		
		→ 1F311 • new moon symbol	25F0 25F1		WHITE SQUARE WITH UPPER LEFT QUADRANT WHITE SQUARE WITH LOWER LEFT QUADRANT
		→ 1F534 large red circle	25F1		WHITE SQUARE WITH LOWER LEFT QUADRAINT WHITE SQUARE WITH LOWER RIGHT
25D0	lacksquare	CIRCLE WITH LEFT HALF BLACK	201 2	ш	QUADRANT
		\rightarrow 1F313 \bigcirc first quarter moon symbol	25F3	4	WHITE SQUARE WITH UPPER RIGHT
25D1		CIRCLE WITH RIGHT HALF BLACK			QUADRANT
		→ 1F317 last quarter moon symbol	25F4	0	WHITE CIRCLE WITH UPPER LEFT QUADRANT
25D2	Q	CIRCLE WITH LOWER HALF BLACK	25F5	0	
25D3		CIRCLE WITH UPPER HALF BLACK	25F6	\oplus	WHITE CIRCLE WITH LOWER RIGHT QUADRANT
25D4 25D5	•	CIRCLE WITH UPPER RIGHT QUADRANT BLACK	25F7	Φ	WHITE CIRCLE WITH UPPER RIGHT QUADRANT
2000		CIRCLE WITH ALL BUT UPPER LEFT QUADRANT BLACK	Geom	etri	c shapes
25D6		LEFT HALF BLACK CIRCLE	25F8	abla	UPPER LEFT TRIANGLE
25D7		RIGHT HALF BLACK CIRCLE	25F9	\triangle	UPPER RIGHT TRIANGLE
25D8	•	INVERSE BULLET	25FA	ightharpoons	LOWER LEFT TRIANGLE
	٥	INVERSE BULLET → 2022 • bullet			→ 22BF ⊿ right triangle
25D8		→ 2022 • bullet → 25E6 • white bullet	25FA 25FB		→ 22BF <u>/</u> right triangle WHITE MEDIUM SQUARE
25D8 25D9		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE			→ 22BF ⊿ right triangle WHITE MEDIUM SQUARE = always (modal operator)
25D8 25D9 25DA	0	→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE			→ 22BF ⊿ right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 □ white square
25D8 25D9 25DA 25DB		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE			 → 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick
25D8 25D9 25DA 25DB 25DC		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC	25FB		→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick BLACK MEDIUM SQUARE
25D8 25D9 25DA 25DB 25DC 25DD		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC	25FB		 → 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick
25D8 25D9 25DA 25DB 25DC 25DD 25DE		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC	25FB		→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC	25FB 25FC 25FD	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square
25D8 25D9 25DA 25DB 25DC 25DD 25DE		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC	25FB 25FC	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ○ arc	25FB 25FC 25FD	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 white square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ~ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9C upper left triangular medium shade	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 △ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9C upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9C upper left triangular medium shade	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ○ arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9C upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE → 1FB9D upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE WHITE BULLET	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC UPPER HALF CIRCLE → 2312 ← arc LOWER HALF CIRCLE BLACK LOWER RIGHT TRIANGLE → 1FB9E lower right triangular medium shade BLACK LOWER LEFT TRIANGLE → 1FB9F lower left triangular medium shade BLACK UPPER LEFT TRIANGLE → 1FB9C upper left triangular medium shade BLACK UPPER RIGHT TRIANGLE → 1FB9D upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE → 1FB9D upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE → 1FB9D upper right triangular medium shade BLACK UPPER RIGHT TRIANGLE	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC LOWER HALF CIRCLE → 2312	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC LOWER HALF CIRCLE → 2312	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC LOWER HALF CIRCLE → 2312	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE
25D8 25D9 25DA 25DB 25DC 25DD 25DE 25DF 25E0 25E1 25E2 25E3 25E4 25E5		→ 2022 • bullet → 25E6 • white bullet INVERSE WHITE CIRCLE UPPER HALF INVERSE WHITE CIRCLE LOWER HALF INVERSE WHITE CIRCLE UPPER LEFT QUADRANT CIRCULAR ARC UPPER RIGHT QUADRANT CIRCULAR ARC LOWER RIGHT QUADRANT CIRCULAR ARC LOWER LEFT QUADRANT CIRCULAR ARC LOWER HALF CIRCLE → 2312	25FB 25FC 25FD 25FE	•	→ 22BF right triangle WHITE MEDIUM SQUARE = always (modal operator) → 25A1 white square → 27E4 black square with leftwards tick BLACK MEDIUM SQUARE → 23F9 black square for stop → 25A0 black square WHITE MEDIUM SMALL SQUARE → 25AB white small square BLACK MEDIUM SMALL SQUARE → 25AA black small square LOWER RIGHT TRIANGLE