Bounce Ball Blast Template

RECOMMANDED REQUEREMENT: UNITY 2018.2.6F1
LATEST ANDROID SDK

Made by DEMENCI Games | Documentation | 2018

Introduction

Swipe to shooting give you an unprecedented thrill! Unlock the cannons and experience the fun of different shooting! Sitting shooting, standing shooting, lying down shooting, class shooting, sleeping shooting, subway shooting, park shooting, anytime, anywhere, 2 minutes in a game, come on!

Have fun ;-)

LET'S TRY

Template Description

- Addictive one-touch gameplay.
- Easy to Reskin
- Ready to publish.
- Infinity gameplay..
- Optimized for mobile.
- Shop system.
- Random bagrounds and six type of cannons.
- Admob.
- Unity Ads.
- IAP (remove ads)

How to play

Swipe to shooting give you an unprecedented thrill!

How to test on device

1. File - > Build Settings...
2. Choose your platform (iOS, Android)
3. Switch platform
4. After switching:

a. For iOS click "Build" and select folder, then open created project in XCode.
b. For Android you can plug-in device to your pc and click "Build and Run" and game automatically runs on your device after building.

How to Reskin

Almost all graphics located in the folder Assets/Graphics. You need just replace your art in this folders, keep the same name and size in PNG format.

Audio

Audio files located in the folder Assets / Sounds. You need just replace your music and sounds in this folder, keep the same name in MP3 format.

Set up IAP

Create product in your developer account with your product ID:

- noAds

After that open the scene menu and find the gameobject ServiceManager and in the inspector Enable IAP and there put you product ID from developer account.

Meaning of product:

- noAds – remove ads

Set up ADMOB

Open the scene menu from **Assets/Scenes/menu** in the hierarchy find the gameobject ServicesManager and after that follow the below tutorial.

Follow the following tutorial:

https://youtu.be/-kIfjd44eG0

Set up UnityAds

Open the scene menu from **Assets/Scenes/menu** in the hierarchy find the gameobject ServicesManager and after that follow the below tutorial.

Follow the following tutorial:

https://youtu.be/x-h9goVagfk

THANK YOU AND GOOD LUCK WITH YOUR GAMES!