#### **Practicals**

- 1. Design Login activity and implement control events: Use EditText, Checkbox and Buttons
- 2. Implement Practical 1 using following layouts:
  - Linear Layout
  - Relative Layout
  - Table Layout

#### 3. Create Activities & implement following

- Implicit intent
- Explicit Intent
- StartActivityForResult
- 4. Implement activity Lifecycle and State Callbacks
- 5. Practical: Use an Options Menu
- 6. Create a Recycler View and list the details of student using following fields:
  - Name
  - Address
  - Photo (Image)
  - Delete ( Button Operation)
- 7. Practical: Theme, Custom Styles, Drawables
- 8. Practical: Save user data in a database
- 9. Use an AsyncTask to access remote database (make a use of simple PhP Web service)
- 10. Use Retrofit to access remote database (make a use of simple PhP Web service)
- 11. Practical: Use Firebase to perform CRUID operation
- 12. Practical: BroadcastReceiver
- 13. Practical: Notifications
- 14. Practical: Get and Save User Preferences
- 15. Practical: make a use of android system
- 16. Using location service get the current location and display in TextView
- 17. Practical: Display the use of animations

# **Practical-1**

Aim: Design Login activity and implement control events: Use EditText, Checkbox and Buttons

### Mainactivity.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayoutxmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity">
<RelativeLayout
android:layout width="match parent"
android:layout height="match parent"
android:gravity="center">
<androidx.appcompat.widget.AppCompatImageView
android:id="@+id/androidImg"
android:layout width="100dp"
android:layout height="100dp"
android:src="@drawable/android"
android:layout centerHorizontal="true">
</androidx.appcompat.widget.AppCompatImageView>
<com.google.android.material.textfield.TextInputLayout</p>
android:layout below="@+id/androidImg"
android:id="@+id/textInputLayoutEmail"
android:layout width="match parent"
android:layout height="wrap content"
android:layout marginBottom="5dp"
android:layout marginLeft="30dp"
android:layout marginRight="30dp"
android:hint="Enter Username">
<com.google.android.material.textfield.TextInputEditText</p>
android:id="@+id/textInputEditTextName"
android:layout width="match parent"
android:layout height="wrap content"
android:background="@color/white"
android:layout marginLeft="-10dp"/>
```

```
</com.google.android.material.textfield.TextInputLayout>
<com.google.android.material.textfield.TextInputLayout</p>
android:id="@+id/textInputLayoutPassword"
android:layout below="@+id/textInputLayoutEmail"
android:layout width="match parent"
android:layout height="wrap content"
android:layout marginLeft="30dp"
android:layout marginRight="30dp"
android:layout marginTop="10dp"
android:hint="Enter Password">
<com.google.android.material.textfield.TextInputEditText</p>
android:id="@+id/textInputEditTextPassword"
android:layout width="match parent"
android:layout height="wrap content"
android:inputType="textPassword"
android:background="@color/white"
android:layout marginLeft="-10dp"/>
</com.google.android.material.textfield.TextInputLayout>
<LinearLayout
android:id="@+id/keepmesignin"
android:layout width="match parent"
android:layout height="wrap content"
android:layout below="@+id/textInputLayoutPassword">
<androidx.appcompat.widget.AppCompatCheckBox
android:id="@+id/checkbox"
android:layout width="30dp"
android:layout height="wrap content"
android:layout below="@+id/textInputLayoutPassword"
android:layout marginLeft="40dp">
</androidx.appcompat.widget.AppCompatCheckBox>
<androidx.appcompat.widget.AppCompatTextView</pre>
android:layout below="@id/textInputLayoutPassword"
android:layout width="match parent"
android:layout height="wrap content"
android:layout toRightOf="@+id/checkbox"
android:layout marginLeft="5dp"
android:text="Keep me Signed in">
</androidx.appcompat.widget.AppCompatTextView>
</LinearLayout>
<RelativeLayout
android:layout width="match parent"
android:layout height="wrap content"
android:layout below="@id/keepmesignin"
```

```
android:gravity="center">
<androidx.appcompat.widget.AppCompatButton
android:id="@+id/Button"
android:layout_width="100dp"
android:layout_height="wrap_content"
android:background="#FF9933"
android:text="LOg In">
</androidx.appcompat.widget.AppCompatButton>
</RelativeLayout>

</RelativeLayout>
```

### mainActivity.java

```
package com.app.login;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.AppCompatButton;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.View;
import android.widget.Toast;
import com.google.android.material.textfield.TextInputEditText;
public class MainActivityextends AppCompatActivity {
TextInputEditTexttextInputEditTextName,textInputEditTextPassword;
AppCompatButtonbutton;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
textInputEditTextName= (TextInputEditText) findViewById(R.id.textInputEditTextName);
textInputEditTextPassword= (TextInputEditText)
findViewById(R.id.textInputEditTextPassword);
button = (AppCompatButton) findViewById(R.id.Button);
button.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View v) {
if(textInputEditTextName.getText().toString().trim().length()==0){
```

```
textInputEditTextName.setError("Username is not entered");
textInputEditTextName.requestFocus();
}
if(textInputEditTextPassword.getText().toString().trim().length()==0) {
textInputEditTextPassword.setError("Password is not entered");
textInputEditTextPassword.requestFocus();
}
else {
Toast.makeText(MainActivity.this, "Login Success", Toast.LENGTH_SHORT).show();
Intent it=new Intent(getApplicationContext(), afterLoginActivity.elass);
startActivity(it);
}
}
}
public booleanonCreateOptionsMenu(Menu menu) {
// Inflate the menu; this adds items to the action bar if it is present.
getMenuInflater().inflate(R.menu.main, menu);
return true;
}
}
```

## Aftrerlogin.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayoutxmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent" android:layout_height="match_parent">
<RelativeLayout
android:layout_width="match_parent"
android:layout_height="match_parent"
android:gravity="center">
<android:ayout_height="match_parent"
android:gravity="center">
<android:ayout_width="ayout_match_parent"
android:ayout_width="200dp"</pre>
```

```
android:layout_height="200dp"
android:src="@drawable/android"
android:layout_centerHorizontal="true">

</androidx.appcompat.widget.AppCompatImageView>
</textView
android:layout_below="@+id/androidImg"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="Practical 1"
android:gravity="center"
android:textColor="@color/black"
android:textSize="40dp">

</textView>
</textView>
</textView>
</testView>
</testView>
```

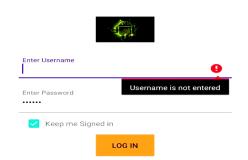
## afterLoginActivity.java

```
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.AppCompatButton;
importcom.google.android.material.textfield.TextInputEditText;
public class afterLoginActivityextends AppCompatActivity {
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.afterlogin);
}
}
```

### **Output:**

Login

Login





# Practical 1

Login Success

### **Practical-2**

Aim: Design Login activity and implement control events: Use EditText, Checkbox and Buttons

### Mainactivity.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayoutxmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity">
<RelativeLayout
android:layout width="match parent"
android:layout height="match parent"
android:gravity="center">
<androidx.appcompat.widget.AppCompatImageView
android:id="@+id/androidImg"
android:layout width="100dp"
android:layout height="100dp"
android:src="@drawable/android"
android:layout centerHorizontal="true">
</androidx.appcompat.widget.AppCompatImageView>
<com.google.android.material.textfield.TextInputLayout</p>
android:layout below="@+id/androidImg"
android:id="@+id/textInputLayoutEmail"
android:layout width="match parent"
android:layout height="wrap content"
android:layout marginBottom="5dp"
android:layout marginLeft="30dp"
android:layout marginRight="30dp"
android:hint="Enter Username">
<com.google.android.material.textfield.TextInputEditText</p>
android:id="@+id/textInputEditTextName"
android:layout width="match parent"
android:layout height="wrap content"
android:background="@color/white"
android:layout marginLeft="-10dp"/>
```

```
</com.google.android.material.textfield.TextInputLayout>
<com.google.android.material.textfield.TextInputLayout</p>
android:id="@+id/textInputLayoutPassword"
android:layout below="@+id/textInputLayoutEmail"
android:layout width="match parent"
android:layout height="wrap content"
android:layout marginLeft="30dp"
android:layout marginRight="30dp"
android:layout marginTop="10dp"
android:hint="Enter Password">
<com.google.android.material.textfield.TextInputEditText</p>
android:id="@+id/textInputEditTextPassword"
android:layout width="match parent"
android:layout height="wrap content"
android:inputType="textPassword"
android:background="@color/white"
android:layout marginLeft="-10dp"/>
</com.google.android.material.textfield.TextInputLayout>
<LinearLayout
android:id="@+id/keepmesignin"
android:layout width="match parent"
android:layout height="wrap content"
android:layout below="@+id/textInputLayoutPassword">
<androidx.appcompat.widget.AppCompatCheckBox
android:id="@+id/checkbox"
android:layout width="30dp"
android:layout height="wrap content"
android:layout below="@+id/textInputLayoutPassword"
android:layout marginLeft="40dp">
</androidx.appcompat.widget.AppCompatCheckBox>
<androidx.appcompat.widget.AppCompatTextView
android:layout below="@id/textInputLayoutPassword"
android:layout width="match parent"
android:layout height="wrap content"
android:layout toRightOf="@+id/checkbox"
android:layout marginLeft="5dp"
android:text="Keep me Signed in">
</androidx.appcompat.widget.AppCompatTextView>
</LinearLayout>
<RelativeLayout
android:layout width="match parent"
android:layout height="wrap content"
```

```
android:layout_below="@id/keepmesignin"
android:gravity="center">
<androidx.appcompat.widget.AppCompatButton
android:id="@+id/Button"
android:layout_width="100dp"
android:layout_height="wrap_content"
android:background="#FF9933"
android:text="LOg In">
</androidx.appcompat.widget.AppCompatButton>
</RelativeLayout>

</RelativeLayout>
```

### mainActivity.java

```
package com.app.login;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.AppCompatButton;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.View;
import android.widget.Toast;
import com.google.android.material.textfield.TextInputEditText;
public class MainActivityextends AppCompatActivity {
TextInputEditTexttextInputEditTextName,textInputEditTextPassword;
AppCompatButtonbutton;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
textInputEditTextName= (TextInputEditText) findViewById(R.id.textInputEditTextName);
textInputEditTextPassword= (TextInputEditText)
findViewById(R.id.textInputEditTextPassword);
button = (AppCompatButton) findViewById(R.id.Button);
button.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View v) {
```

```
if(textInputEditTextName.getText().toString().trim().length()==0) {
    textInputEditTextName.setError("Username is not entered");
    textInputEditTextName.requestFocus();
}
if(textInputEditTextPassword.getText().toString().trim().length()==0) {
    textInputEditTextPassword.setError("Password is not entered");
    textInputEditTextPassword.requestFocus();
}
else {
    Toast.makeText(MainActivity.this, "Login Success", Toast.LENGTH_SHORT).show();
    Intent it=new Intent(getApplicationContext(), afterLoginActivity.class);
    startActivity(it);
}
}
public booleanonCreateOptionsMenu(Menu menu) {
    // Inflate the menu; this adds items to the action bar if it is present.
    getMenuInflater().inflate(R.menu.main, menu);
    return true;
}
```

# Aftrerlogin.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayoutxmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent" android:layout_height="match_parent">
<RelativeLayout
android:layout_width="match_parent"
android:layout_height="match_parent"
android:gravity="center">
<android:ayout_relative = "match_parent" android:gravity="center">
<android:ayout_height="match_parent"</a>
<android:ayout_widget.AppCompatImageView</pre>
```

```
android:id="@+id/androidImg"
android:layout width="200dp"
android:layout height="200dp"
android:src="@drawable/android"
android:layout centerHorizontal="true">
</androidx.appcompat.widget.AppCompatImageView>
<TextView
android:layout below="@+id/androidImg"
android:layout width="match parent"
android:layout height="wrap content"
android:text="Practical 1"
android:gravity="center"
android:textColor="@color/black"
android:textSize="40dp">
</TextView>
</RelativeLayout>
</RelativeLayout>
```

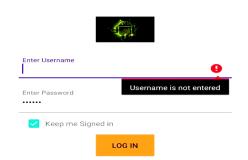
### afterLoginActivity.java

```
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.AppCompatButton;
importcom.google.android.material.textfield.TextInputEditText;
public class afterLoginActivityextends AppCompatActivity {
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.afterlogin);
}
}
```

### **Output:**

Login

Login





Practical 1

Login Success