

1)

You are given a black box f which contains either:
(World 1) 3 coins, and with each invocation the 3 coins are all flipped and the number of heads is returned; or (World 2) a 4-sided die, numbered 0-3, and with each invocation the die is rolled and the resulting number is returned.

What is the advantage of the following distinguisher?
Answer as a reduced fraction with no spaces, or 0 or 1 if appropriate.

```
result = f()
if (result == 0)
  output "4-sided die"
else
  output "3 coins"
```

$$\begin{aligned}\text{Advantage} &= \Pr[\text{output dice} \mid f \text{ is dice}] - \Pr[\text{output dice} \mid f \text{ is coins}] \\ &= \frac{1}{4} - \frac{1}{2^3}\end{aligned}$$

$$\boxed{\text{Advantage} = \frac{1}{8}}$$

2)

The distinguishing algorithm in the previous Question is not optimal. What is the maximum achievable advantage when the distinguisher is allowed to invoke f only once.

Answer as a reduced fraction with no spaces, or 0 or 1 if appropriate.

$$\text{Advantage} = \Pr[\text{output dice} \mid f \text{ is dice}] - \Pr[\text{output dice} \mid f \text{ is coins}]$$

result	3 coin	4 sided
→ 0	$\frac{1}{8}$	$\frac{1}{4}$
1	$\frac{3}{8}$	$\frac{1}{4}$
2	$\frac{3}{8}$	$\frac{1}{4}$
→ 3	$\frac{1}{8}$	$\frac{1}{4}$

Since 0 or 3 is more likely to occur, we will change the algorithm to the following

result = $f()$

if result == 0 or result == 3

output "4-sided dice"

else

output "3 coins"

3 ways to get 1 head:

C1	C2	C3
1	0	0
0	1	0
0	0	1

Let: 1 be head
0 be tail

3 ways to get 2 heads:

C1	C2	C3
1	1	0
1	0	1
0	1	1

$\frac{\text{\# of conditions in if statement}}{\text{\# of total outcomes}}$

$$\begin{aligned} \text{Advantage} &= \frac{2}{4} - \left(\frac{1}{8} + \frac{1}{8} \right) \\ &= \frac{1}{2} - \frac{1}{4} \end{aligned}$$

$$\boxed{\text{Advantage} = \frac{1}{4}}$$

3)

If $f: \mathbb{Z}_{10} \rightarrow \mathbb{Z}_{10}$ is a random permutation, what is the probability that any pair of $f(0)$, $f(1)$, or $f(2)$ are equal? Answer as a reduced fraction with no spaces, or 0 or 1 if appropriate.

0 because a permutation
doesn't allow duplicate
values

4)

If $f: Z_{10} \rightarrow Z_{10}$ is a random function, what is the probability that any pair of $f(0)$, $f(1)$, or $f(2)$ are equal? Answer as a reduced fraction with no spaces, or 0 or 1 if appropriate.

Hint: The probability that any of the pairs match is 1 minus the probability that none of them match. To calculate the probability that none of them match, imagine filling in the definition of f as a table, one entry at a time. What is the probability $f(1)$ mismatches $f(0)$? What is the probability that $f(2)$ mismatches both $f(0)$ and $f(1)$, given that $f(1)$ mismatches $f(0)$? What is the probability that both these events occur? (It's the product)

$$\text{Advantage} = \Pr[\text{output func} \mid \text{any of } f(0), f(1), \text{ or } f(2) \text{ are same}] \\ - \Pr[\text{output func} \mid \text{none match}]$$

$$= 1 - \left[\frac{9}{10} \times \frac{8}{10} \right]$$

$\frac{9}{10}$ is the probability 0 doesn't equal 1

$$= \boxed{\frac{7}{25}}$$

$\frac{8}{10}$ is the probability 2 doesn't equal

0 and 1, given that 0 and 1 are not equal

5)

You are given a black box f which contains either:
 (World 1) $f: \mathbb{Z}_{10} \rightarrow \mathbb{Z}_{10}$ which is a random function; or
 (World 2) $f: \mathbb{Z}_{10} \rightarrow \mathbb{Z}_{10}$ which is a random permutation.

What is the advantage of the following distinguisher?
 Answer as a reduced fraction with no spaces, or 0 or 1 if appropriate.

```
if (any of  $f(0)$ ,  $f(1)$  or  $f(2)$  are the same)
  output "random function"
else
  output "random permutation"
```

$$\text{Advantage} = \Pr[\text{output func} \mid \text{any } f \text{ are same}] \\ - \Pr[\text{output func} \mid \text{none } f \text{ are same}]$$

$$= \frac{7}{25} - 0$$

Problem 4 - Problem 3

$$\text{Advantage} = \frac{7}{25}$$