

# **The Wavenet architecture**

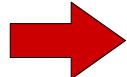
## from text-to-speech to source separation

Jordi Pons

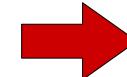
jordipons.me – @jordiponsdotme

**Music Technology Group**  
Universitat Pompeu Fabra, Barcelona

**WaveNet**  
(van den Oord  
et al., 2016)



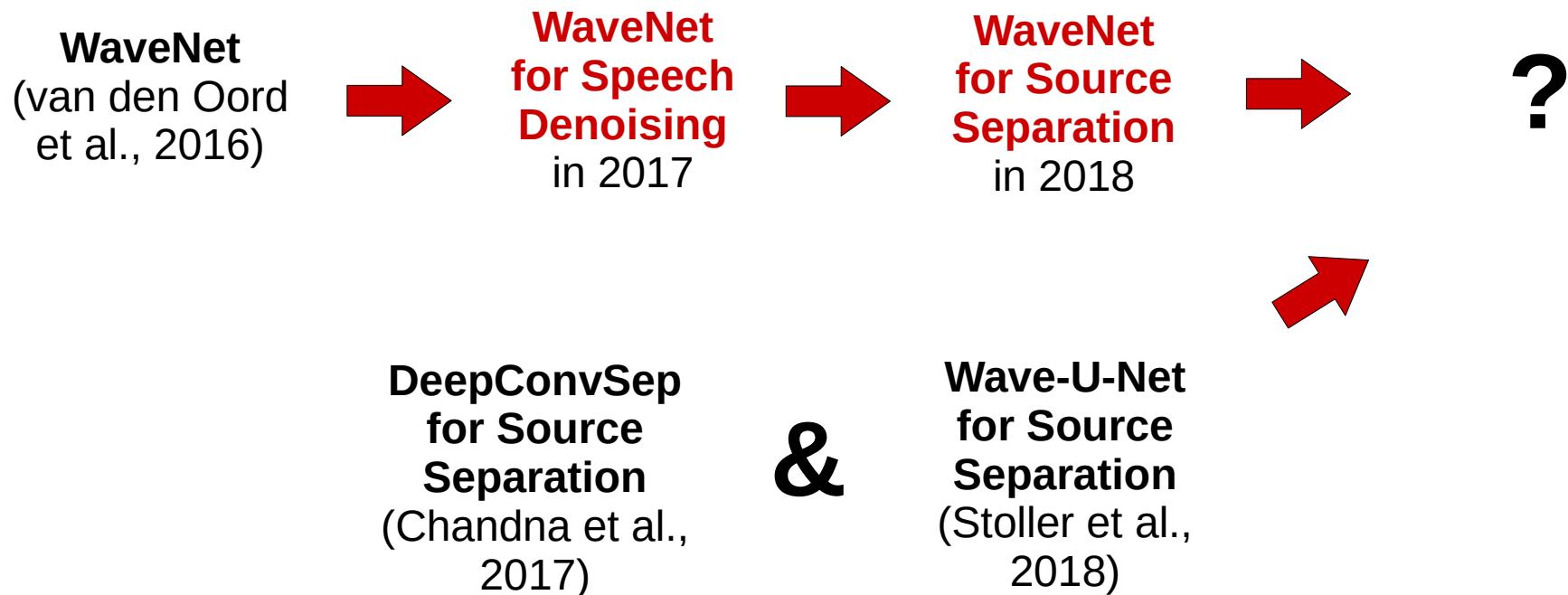
**WaveNet**  
**for Speech**  
**Denoising**  
in 2017



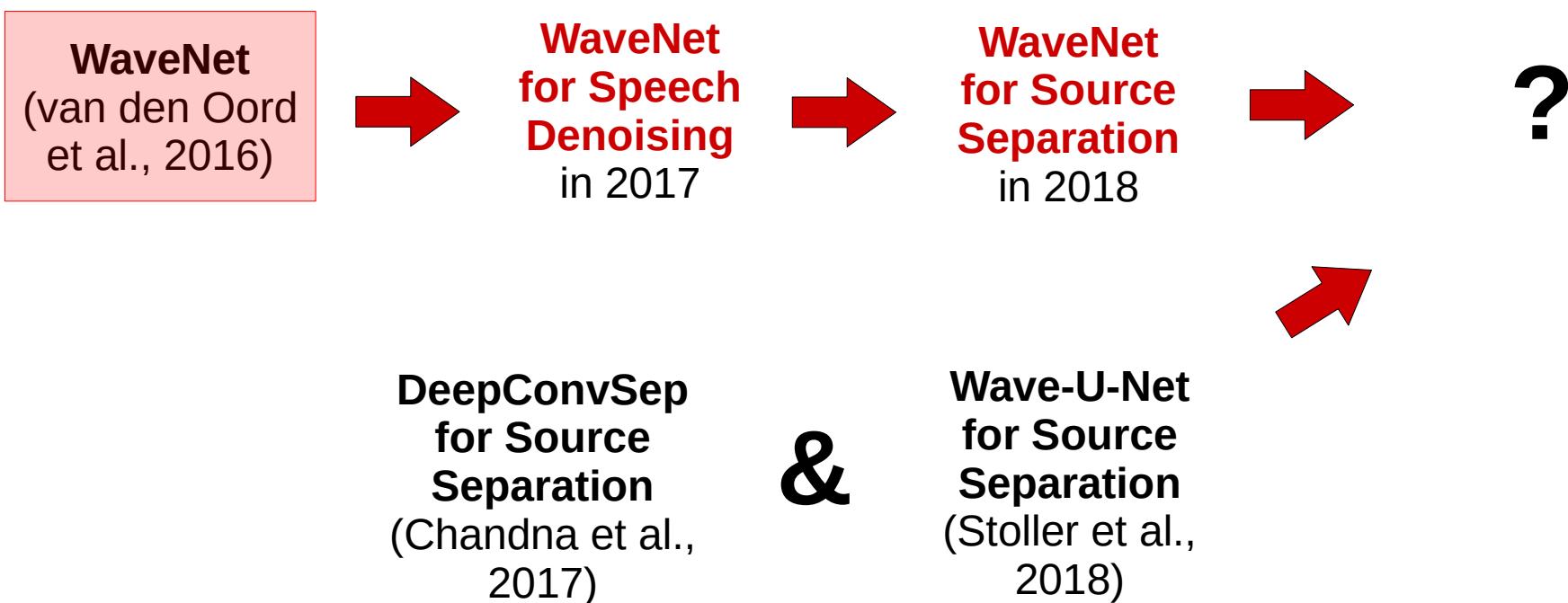
**WaveNet**  
**for Source**  
**Separation**  
in 2018

(show demonstration)

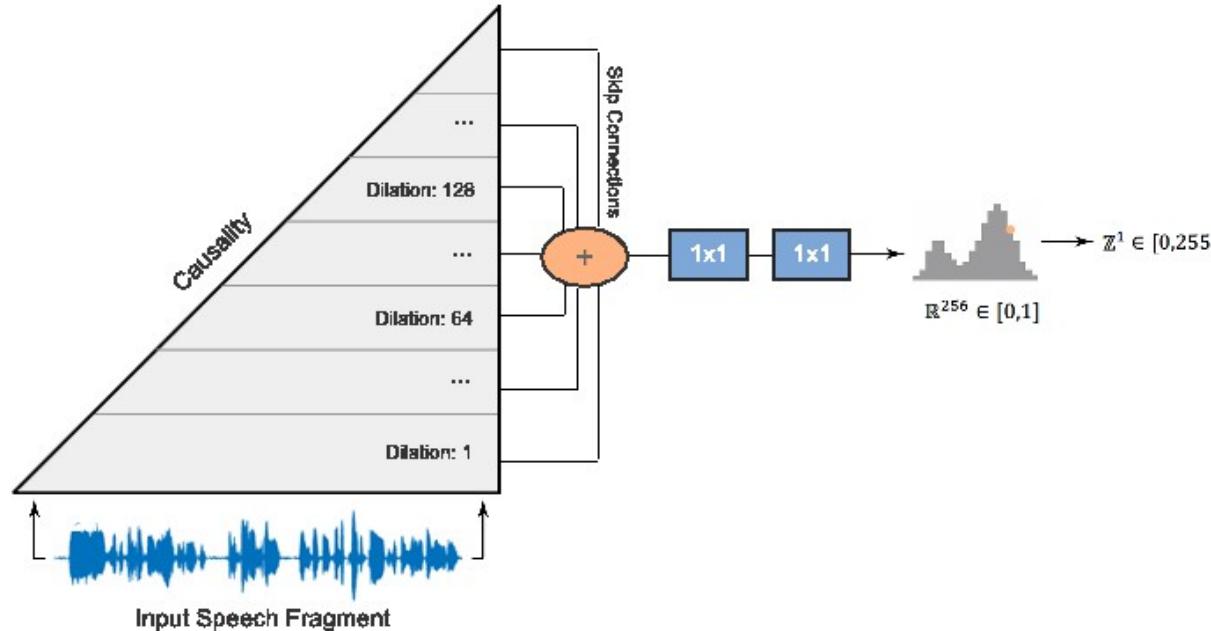
# Is music source separation possible in the waveform domain?



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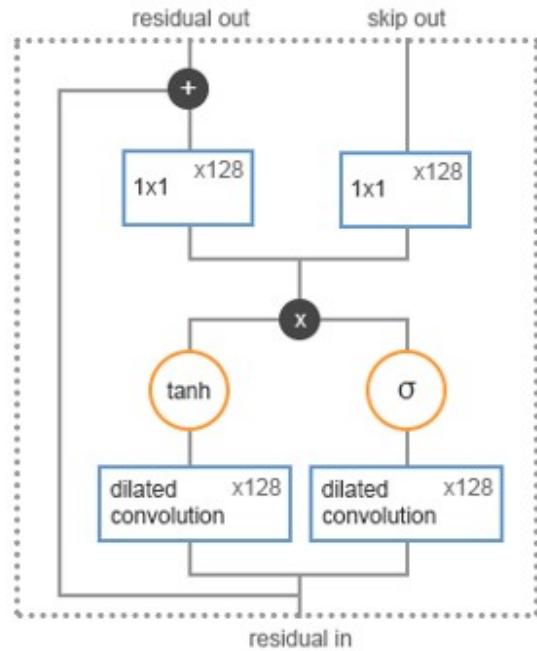


# Introduction: WaveNet

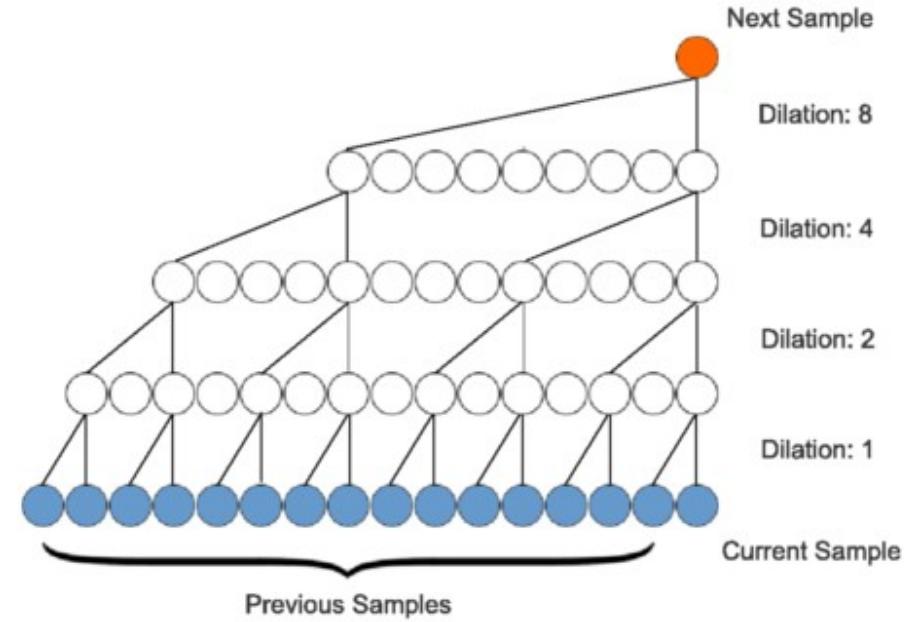


$\mu$ -law quantization: discrete softmax output distribution

# Introduction: WaveNet

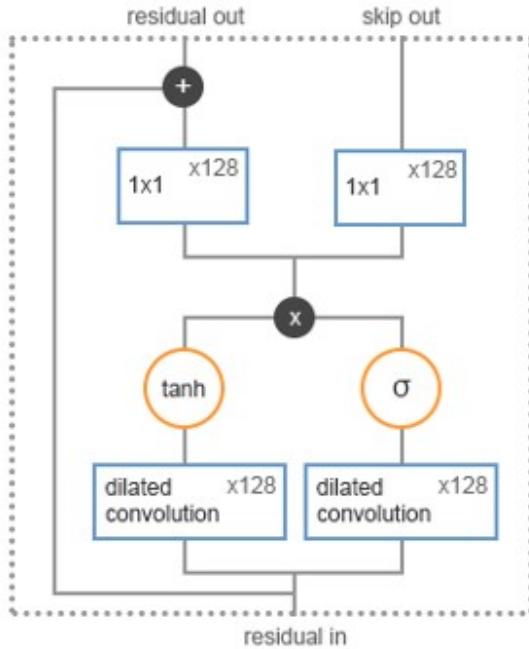


Residual layer



Causal, dilated convolutions

# Introduction: Conditional WaveNet

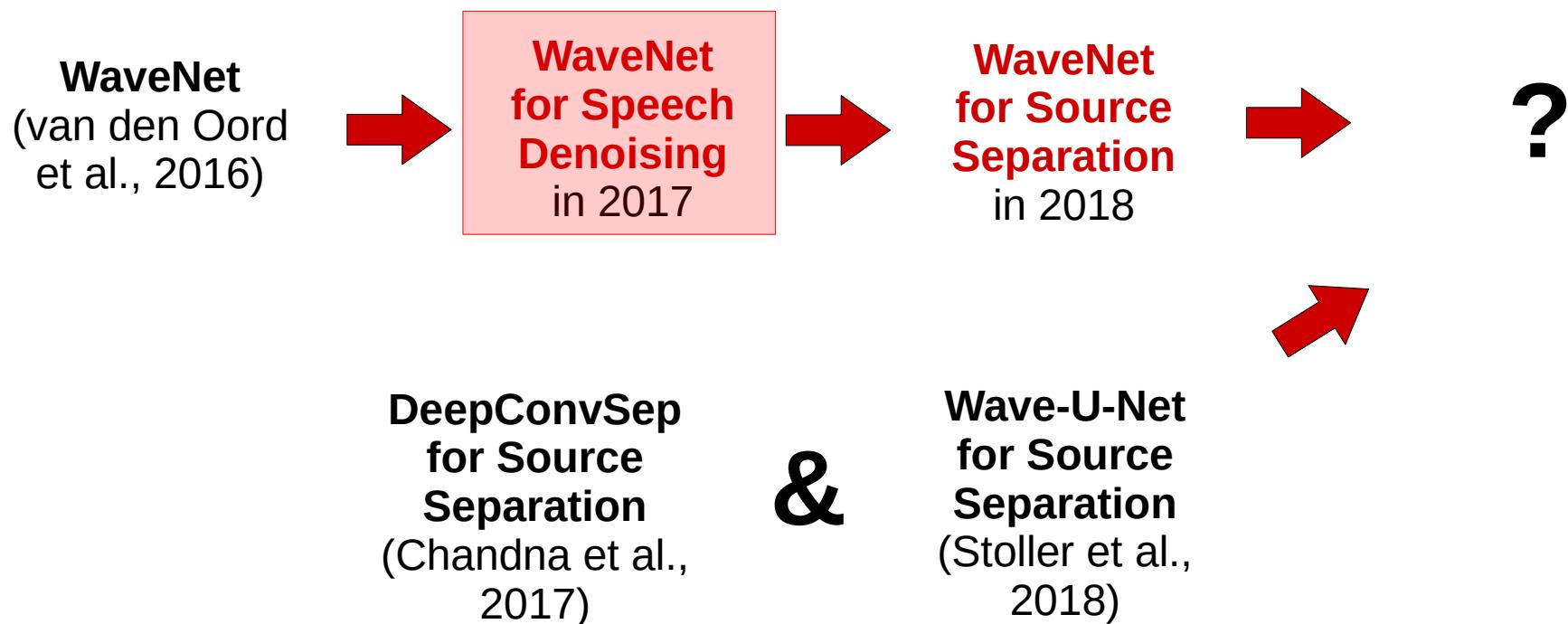


$$\mathbf{z} = \tanh(W_{f,k} * \mathbf{x} + V_{f,k}^T \mathbf{h}) \odot \sigma(W_{g,k} * \mathbf{x} + V_{g,k}^T \mathbf{h})$$

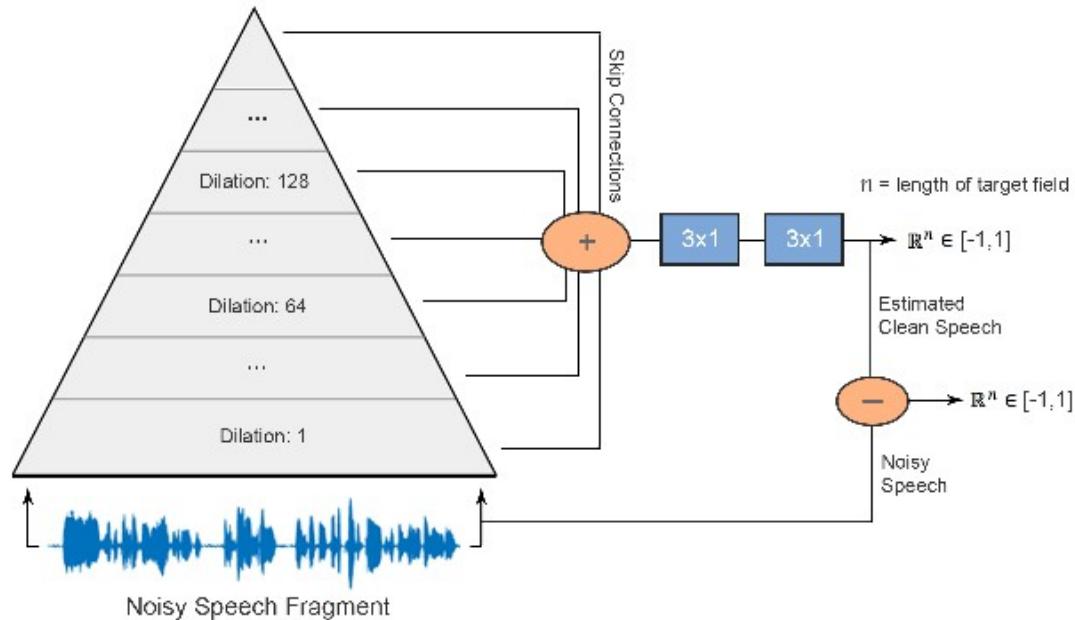
Conditioning with a bias term  
to perform text-to-speech

Residual layer

# Is music source separation possible in the waveform domain?



# A WaveNet for Speech Denoising

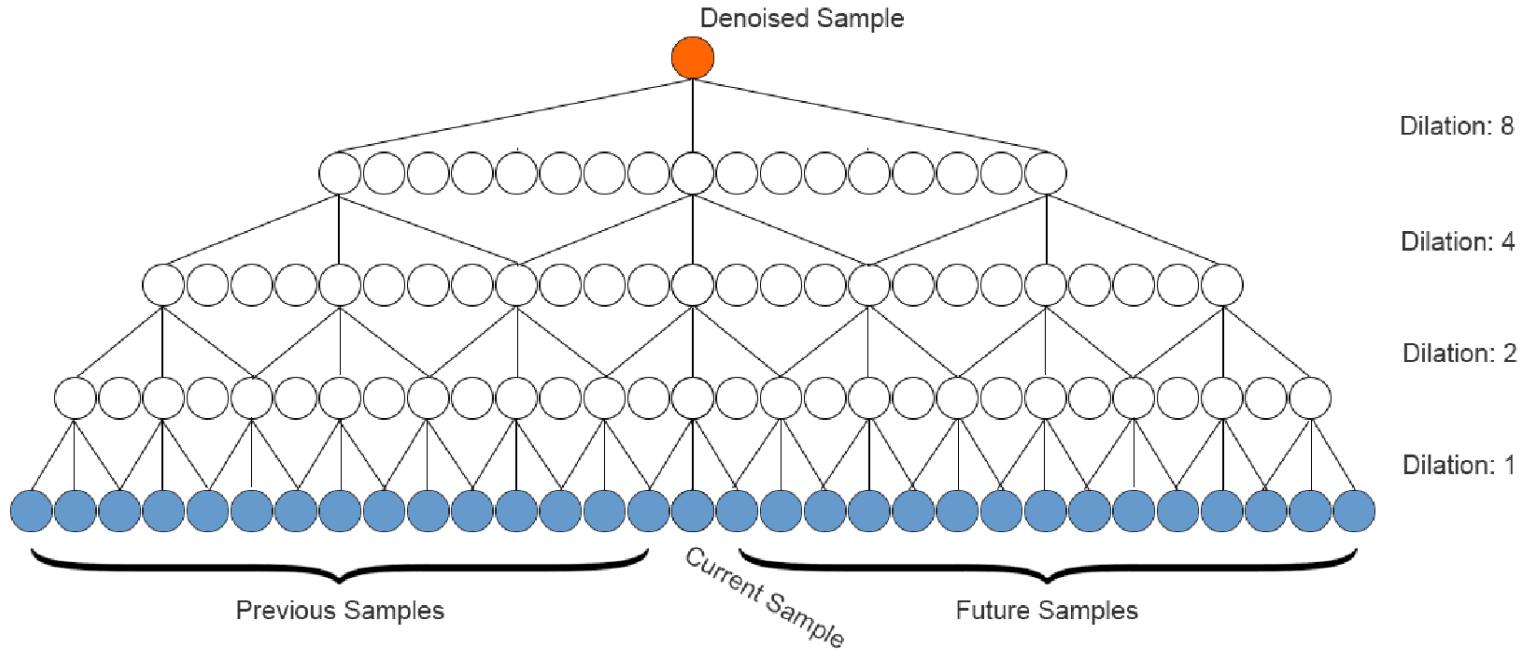


Non-causal

3x1 filters

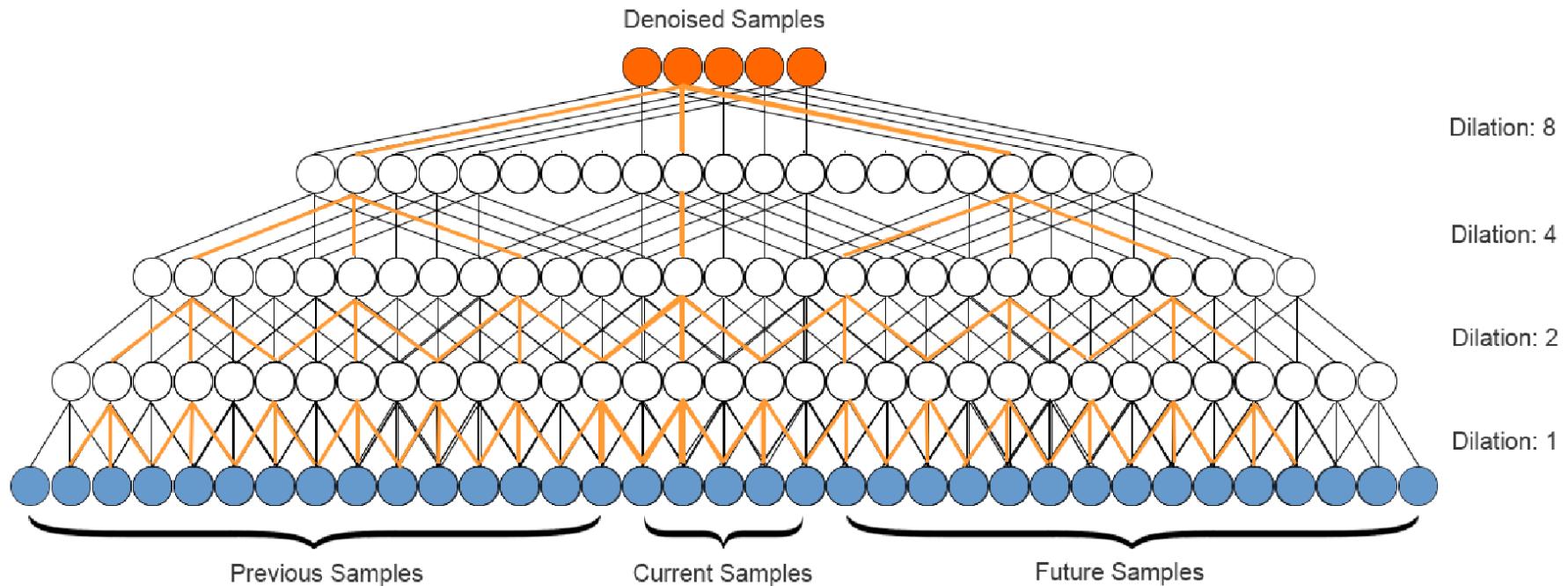
Supervised learning

# Non-causal WaveNet: target field prediction



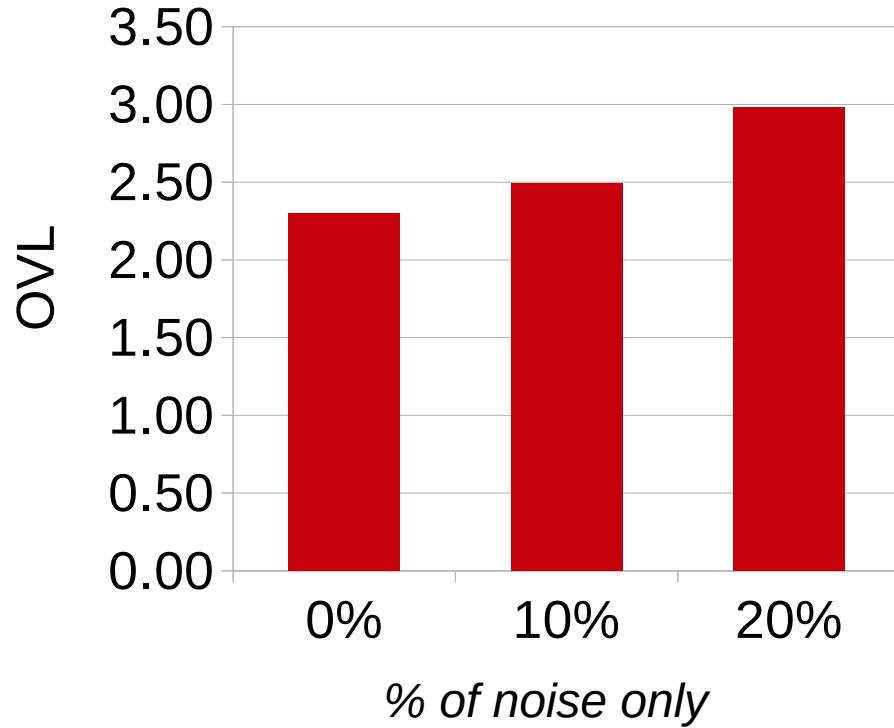
WaveNet is fully convolutional!

# Non-causal WaveNet: target field prediction



Parallel inference on 1601 samples at once, results in a denoising time of  $\approx 0.56$  seconds per second of noisy audio on GPU.

# Key finding: control the model with data!

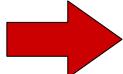


The model had difficulties  
in producing silence

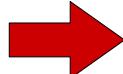
Data driven solution:  
**Noise only data augmentation**

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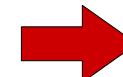
**WaveNet**  
(van den Oord  
et al., 2016)



**WaveNet**  
for Speech  
Denoising  
in 2017



**WaveNet**  
for Source  
Separation  
in 2018



?

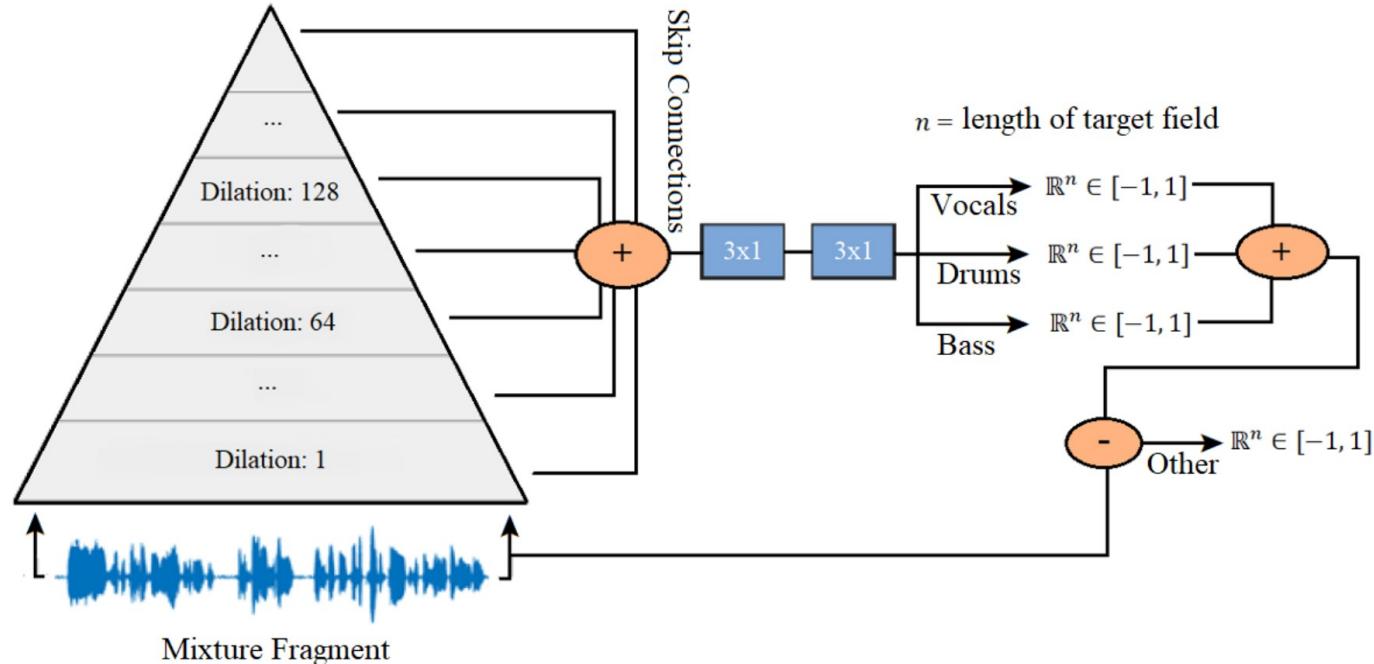
**DeepConvSep**  
for Source  
Separation  
(Chandna et al.,  
2017)

&

**Wave-U-Net**  
for Source  
Separation  
(Stoller et al.,  
2018)

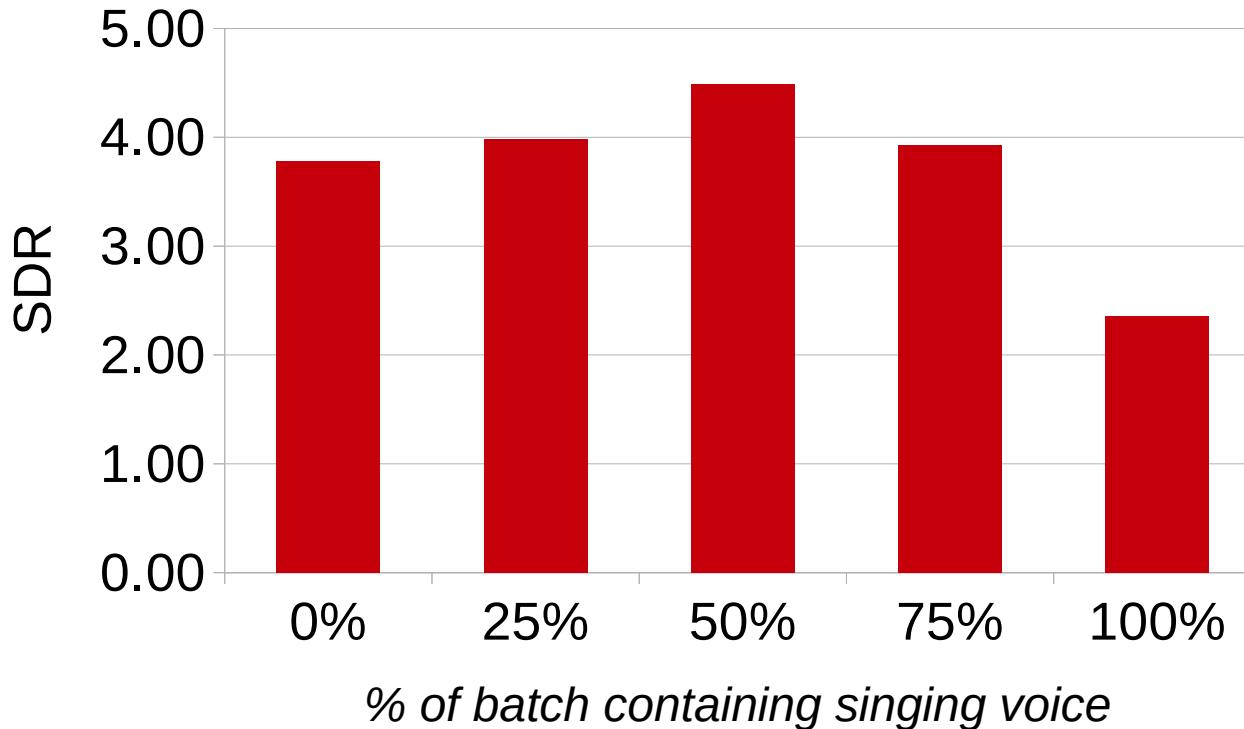


# WaveNet for Music Source Separation



Capable to separate only vocals or multiple instruments

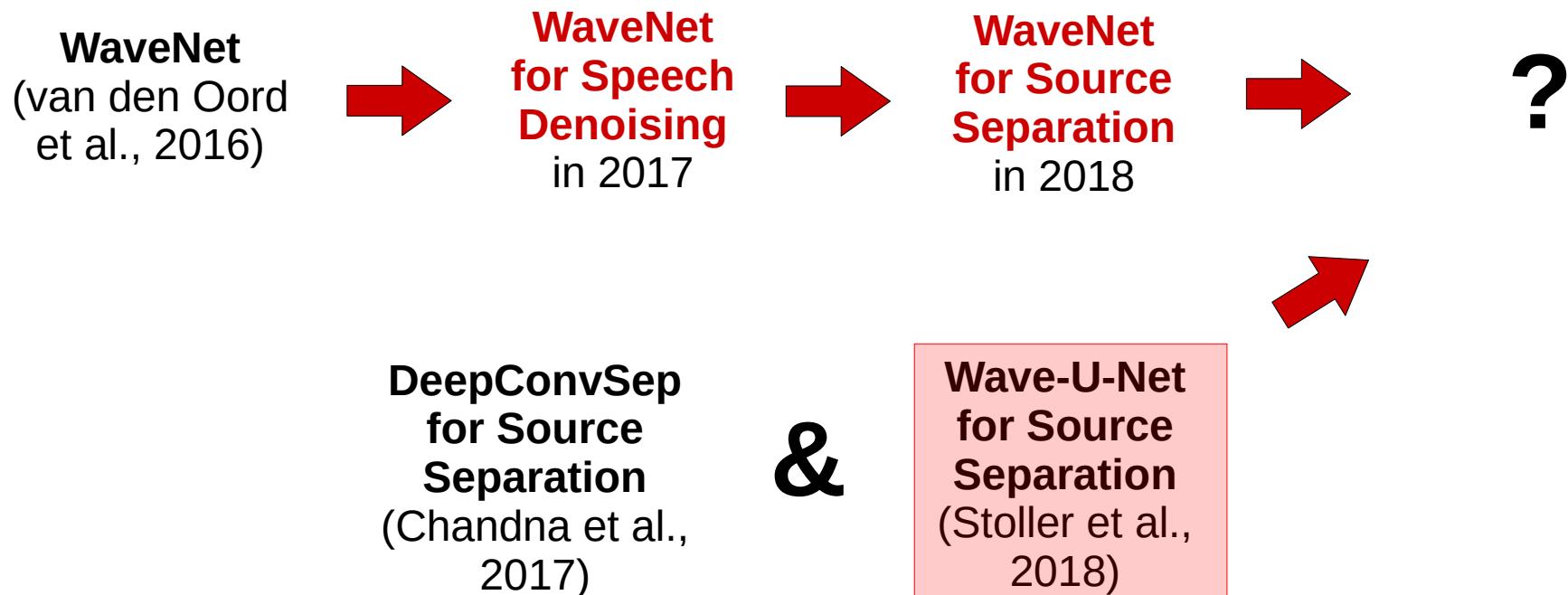
# Let's control the model with data!



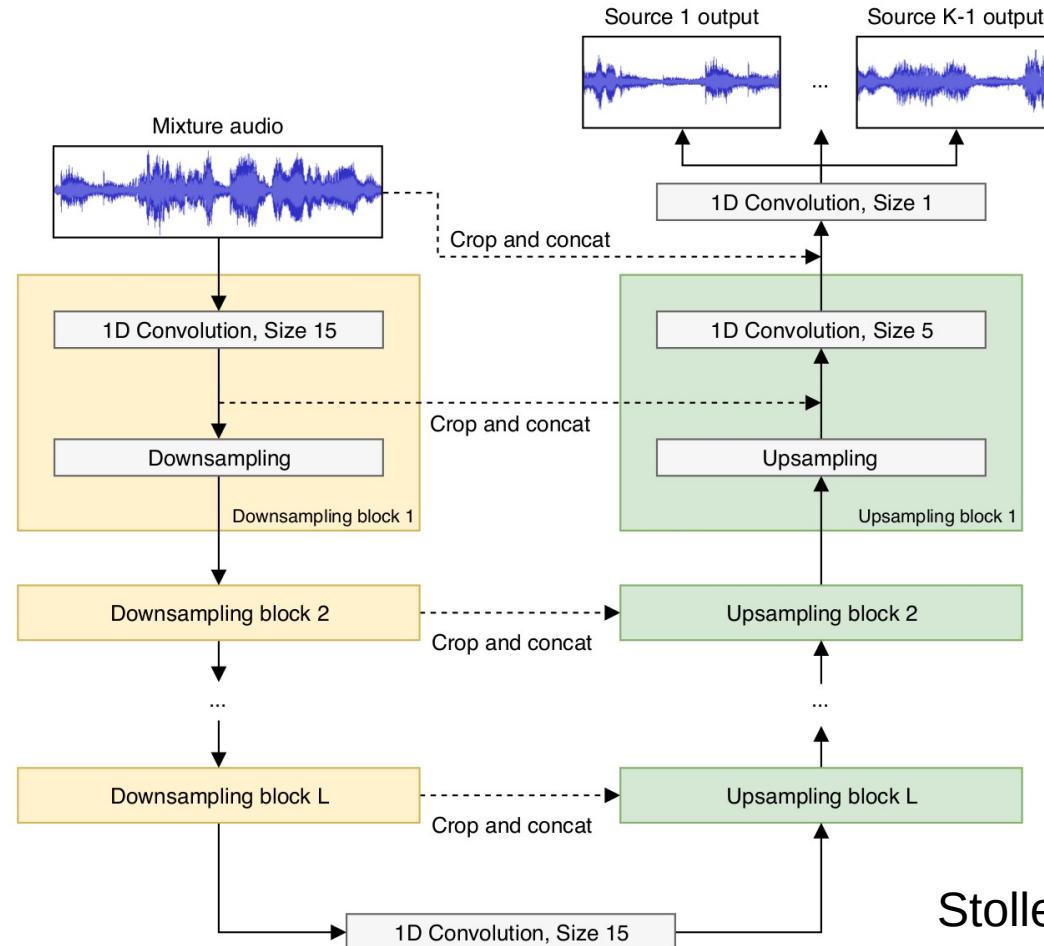
The model had difficulties  
in producing continuous  
vocals

Data driven solution:  
**Control amount of  
singing voice in a batch**

# Is music source separation possible in the waveform domain?



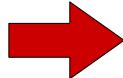
# Wave-U-net for Music Source Separation



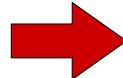
Stoller et al., 2018

# Is music source separation possible in the waveform domain?

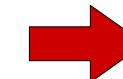
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**WaveNet**  
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Denoising  
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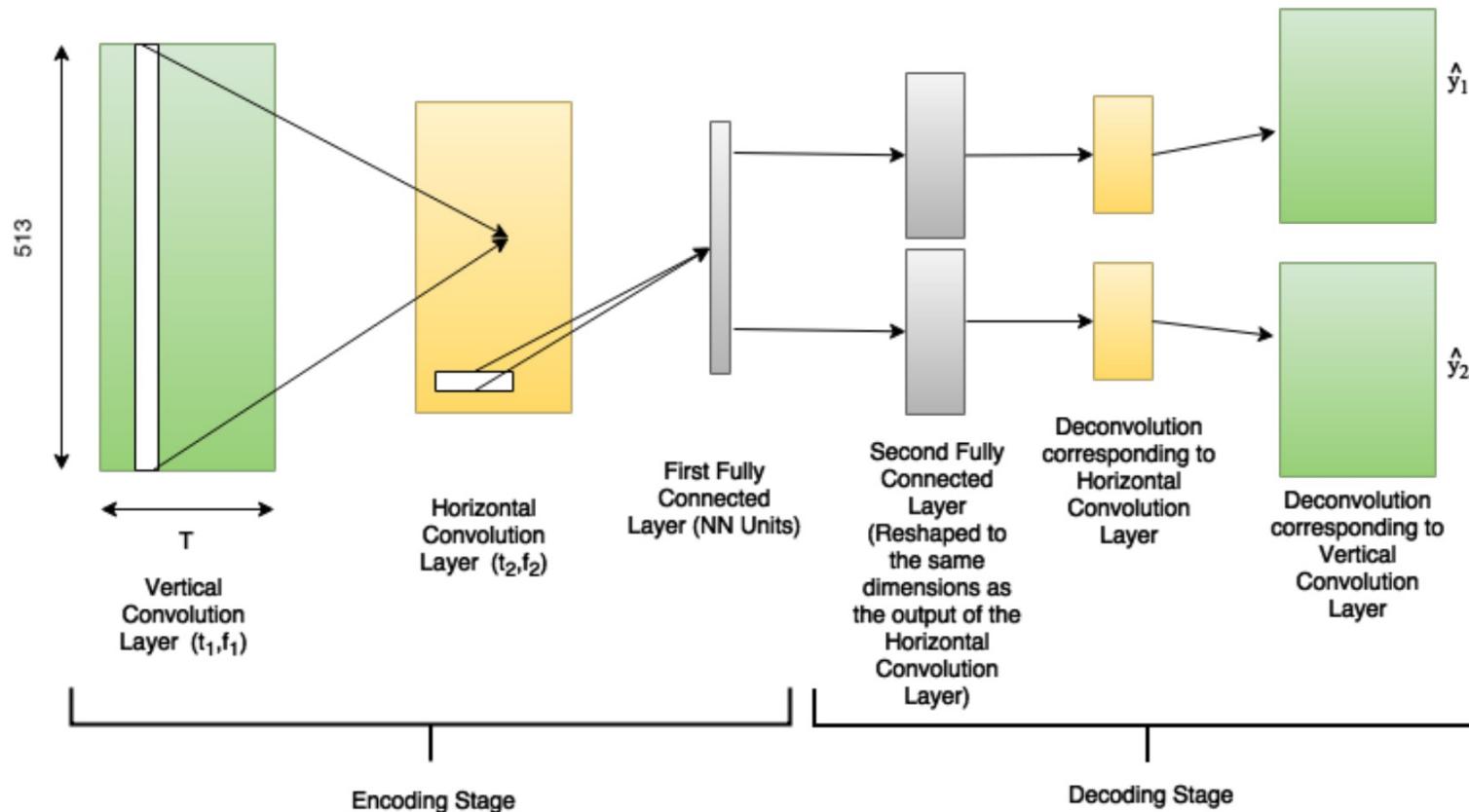
**DeepConvSep**  
for Source  
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**Wave-U-Net**  
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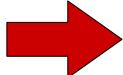
# DeepConvSep: a spectrogram-based model



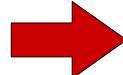
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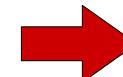
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**Wave-U-Net**  
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## from text-to-speech to source separation

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May 2019