

What is <cmath>?

- <cmath> is a library available in the C language. It allows for mathematical operations beyond the basic operators (Plus, minus, multiply, divide, modulo, etc).
- Included operators such as:
 - Trig functions
 - Logs (and natural log)
 - Exponent
 - Roots
 - And many more.

Which functions were used in my programs?

- The functions I used were to complete the assignment most easily and effectively.
 - Sine
 - Cosine
 - Tangent
 - Log (AKA ln in the cmath library)
 - Log10 (AKA normal log in the cmath library)
- Other things used
 - I defined pi as 3.1415. I had done this to go through some weird problems with the cos and sine functions. The trig functions weren't taking fractions such as $\frac{2}{3}$ and $-\frac{3}{4}$. So I used 0.6666666666 and -0.75. **ASK TA ABOUT FRACTIONS IN C**
 - cout <<
 - \n
 - endl
 - * (multiply)
 - / (divide)
 - I made each var into a 'double' to store more decimals