
Proof of Concept (PoC) — Network Intrusion Prevention System (IPS)

Internship Information

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Objective

The objective of this project is to build a **lightweight Intrusion Prevention System (IPS)** that can detect and block malicious traffic patterns in real time. The IPS is designed to handle:

- **ICMP ping floods**
 - **TCP SYN floods / half-open connections**
 - **Port scans (NULL, FIN, Xmas scans)**
 - **Suspicious HTTP payloads (SQL injection, malicious patterns)**
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Project Scope

- Monitor **live network traffic** using Python and Scapy.
 - Analyze **offline PCAP files** (normal vs malicious).
 - Detect attacks based on **packet header flags and payload signatures**.
 - Block offending IPs dynamically and maintain logs.
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System Architecture

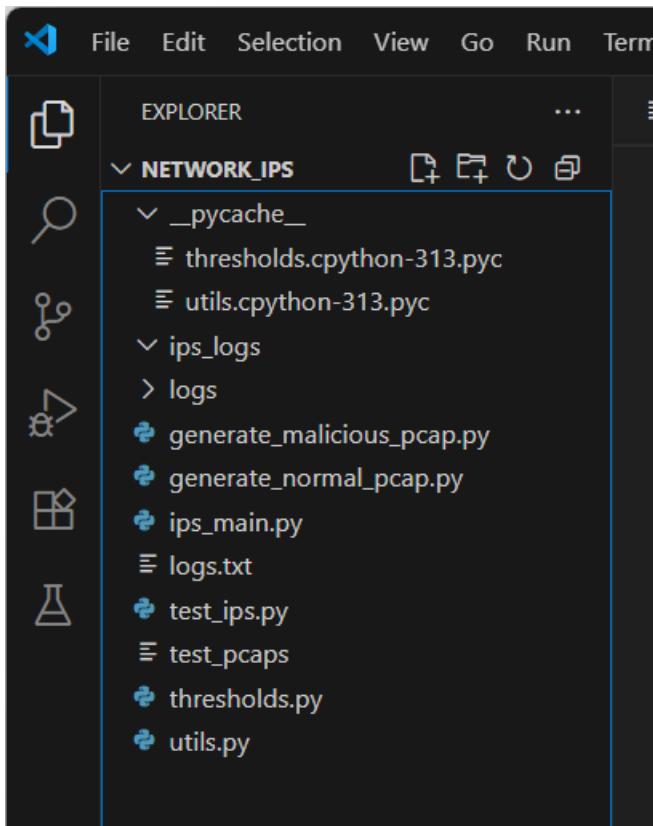
1. **Packet Capture Layer**
 - Uses Scapy to sniff packets from network interfaces or PCAP files.
2. **Detection Engine**
 - Implements simple rules to detect:
 - Flooding attacks (ICMP / SYN)
 - Port scanning (NULL, FIN, Xmas)
 - Payload-based signatures (SQL injection keywords).
3. **Prevention Layer**

- Blocks detected IPs and records them into a log file.

4. Logging & Reporting

- Maintains blocked_ips.log under /logs/.
 - Alerts displayed in the console.
-

5 Project Structure



5 Implementation

◆ Core Files

- **ips_main.py**

Handles live packet sniffing, applies detection rules, and blocks malicious IPs.

```
logs.txt  utils.py  ips_main.py X
ips_main.py > ...
1   from scapy.all import sniff, get_if_list, IP, TCP, ICMP, Raw
2   from utils import block_ip, is_blocked
3   import re
4
5   # -----
6   # Simple IPS Rules
7   # -----
8
9   # Track SYN counts per IP (basic flood detection)
10  syn_counts = {}
11
12 def detect_syn_flood(pkt):
13     if pkt.haslayer(TCP) and pkt[TCP].flags == "S": # SYN packet
14         src = pkt[IP].src
15         syn_counts[src] = syn_counts.get(src, 0) + 1
16         if syn_counts[src] > 50: # threshold for flood
17             return True, f"SYN flood detected from {src}"
18     return False, None
19
20 def detect_icmp_flood(pkt):
21     if pkt.haslayer(ICMP):
22         src = pkt[IP].src
23         return True, f"ICMP flood/ping detected from {src}"
24     return False, None
25
26 def detect_sql_injection(pkt):
27     if pkt.haslayer(Raw):
28         payload = pkt[Raw].load.decode(errors="ignore").lower()
29         if "select" in payload or "union" in payload or "drop" in payload:
30             return True, f"SQL injection attempt detected in payload: {payload[:50]}..."
31     return False, None
32
33 # -----
34 # Packet Handler
35 # -----
36 def packet_handler(pkt):
37     Start if pkt.haslayer(IP):
```

```
logs.txt      utils.py      ips_main.py X
ips_main.py > ...
35  # -----
36  def packet_handler(pkt):
37      if pkt.haslayer(IP):
38          src_ip = pkt[IP].src
39          if is_blocked(src_ip):
40              print(f"[BLOCKED] Dropped packet from {src_ip}")
41              return
42
43      # Run detection rules
44      rules = [detect_syn_flood, detect_icmp_flood, detect_sql_injection]
45      for rule in rules:
46          alert, msg = rule(pkt)
47          if alert:
48              print(f"[ALERT] {msg}")
49              block_ip(src_ip)
50              return
51
52      print(f"[OK] Allowed packet from {src_ip}")
53
54  # -----
55  # Main Sniffer
56  #
57  if __name__ == "__main__":
58      interfaces = get_if_list()
59      print("Available Interfaces:")
60      for i, iface in enumerate(interfaces):
61          print(f"{i}: {iface}")
62
63      choice = int(input("Select interface number: "))
64      interface_name = interfaces[choice]
65
66      print(f"\n[+] Running IPS on live traffic on: {interface_name}\n")
67      sniff(iface=interface_name, prn=packet_handler, store=0)
68
```

- **utils.py**

Provides helper functions to log and track blocked IPs.

```
utils.py > ...  
4  
5     blocked_ips = {}  
6  
7     # Use a unique folder name for logs  
8     LOG_DIR = "ips_logs"  
9     LOG_FILE = os.path.join(LOG_DIR, "ips.log")  
10  
11    # Ensure log directory exists (if there's a file with same name, rename it first)  
12    if os.path.isfile(LOG_DIR):  
13        os.rename(LOG_DIR, LOG_DIR + "_file_backup")  
14  
15    os.makedirs(LOG_DIR, exist_ok=True)  
16  
17    def log_action(msg):  
18        with open(LOG_FILE, "a") as f:  
19            f.write(f"{time.ctime()} - {msg}\n")  
20        print(msg)  
21  
22    def block_ip(ip):  
23        blocked_ips[ip] = time.time()  
24        log_action(f"[BLOCKED] {ip}")  
25  
26    def unblock_ips():  
27        current_time = time.time()  
28        for ip, start_time in list(blocked_ips.items()):  
29            if current_time - start_time > 60:  # auto-unblock after 60s  
30                log_action(f"[UNBLOCKED] {ip}")  
31                del blocked_ips[ip]  
32  
33    def is_blocked(ip):  
34        unblock_ips()  
35        return ip in blocked_ips  
36
```

- **test_ips.py**

Contains unit tests to validate ICMP flood, SYN flood, SQL injection, and scan detection rules.

6 Demo

◆ Live Traffic Monitoring

Run:

python ips_main.py

Output example:

```
PS D:\network_ips> python ips_main.py
>>
Available Interfaces:
0: \Device\NPF_{A86B78B4-94B8-4C3F-B3B6-D50F7CA411A1}
1: \Device\NPF_{29E46717-F638-4634-B7A5-51AAE99AF17D}
2: \Device\NPF_{8F4274A8-4A89-44F9-B16B-746AD21AC149}
3: \Device\NPF_{A8D5507F-E4DE-4E90-BA2E-691C7C232DD7}
4: \Device\NPF_{72C115F5-E561-43EE-997D-EBC929201A9A}
5: \Device\NPF_{23890BEE-4BE3-4CA7-A911-E82A23ACE00D}
6: \Device\NPF_Loopback
Select interface number: [
```

7 False Positive Handling

- **SQL keywords** may appear in legitimate traffic (e.g., API requests).
 - Implemented **rate thresholds** (e.g., 50+ SYN packets = attack).
 - Future improvement: temporary bans with expiry instead of permanent blocking.
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8 Conclusion

This PoC demonstrates a basic yet effective **IPS system** built with Python. It is capable of detecting and preventing **flooding, scanning, and injection attempts** in real-time or from captured traffic. While lightweight, it provides a foundation for building **advanced intrusion prevention solutions** in enterprise networks.
