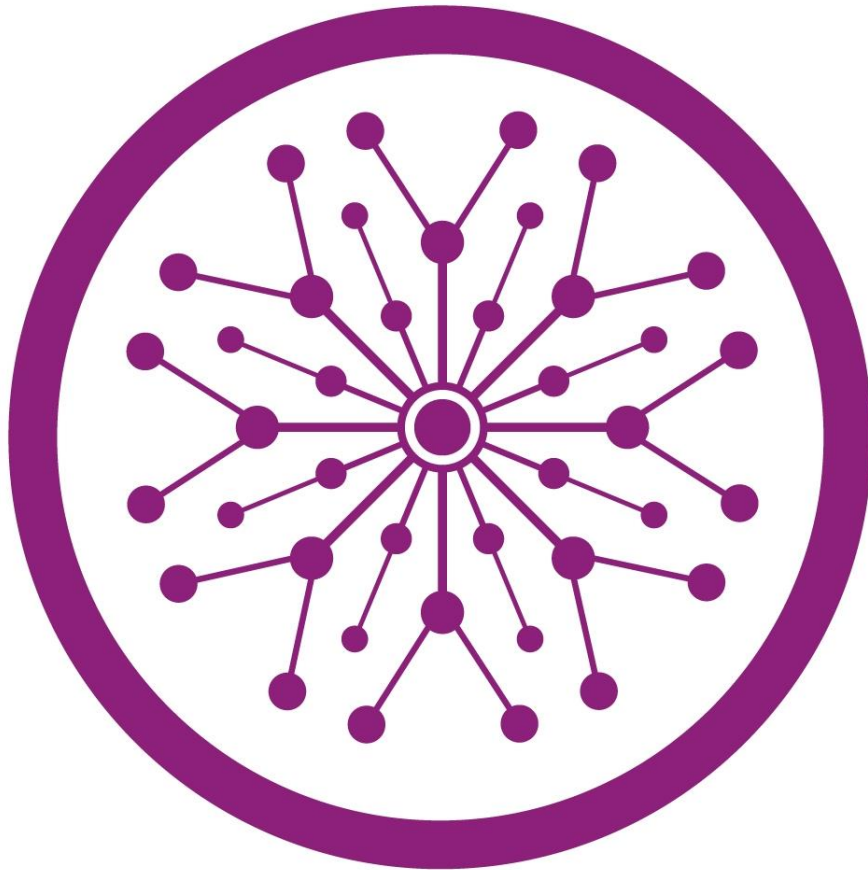


Assignment 2

Mobile Application Development (Theory)



Submitted to
Submitted by

Mr. Muhammad Ahmad
Addan Abdullah

Roll #: SU92-BSSEM-F22-059
Section: SE-6B

Submitted on

Feb 12th, 2025

DEPARTMENT OF SOFTWARE ENGINEERING
SUPERIOR UNIVERSITY, LAHORE

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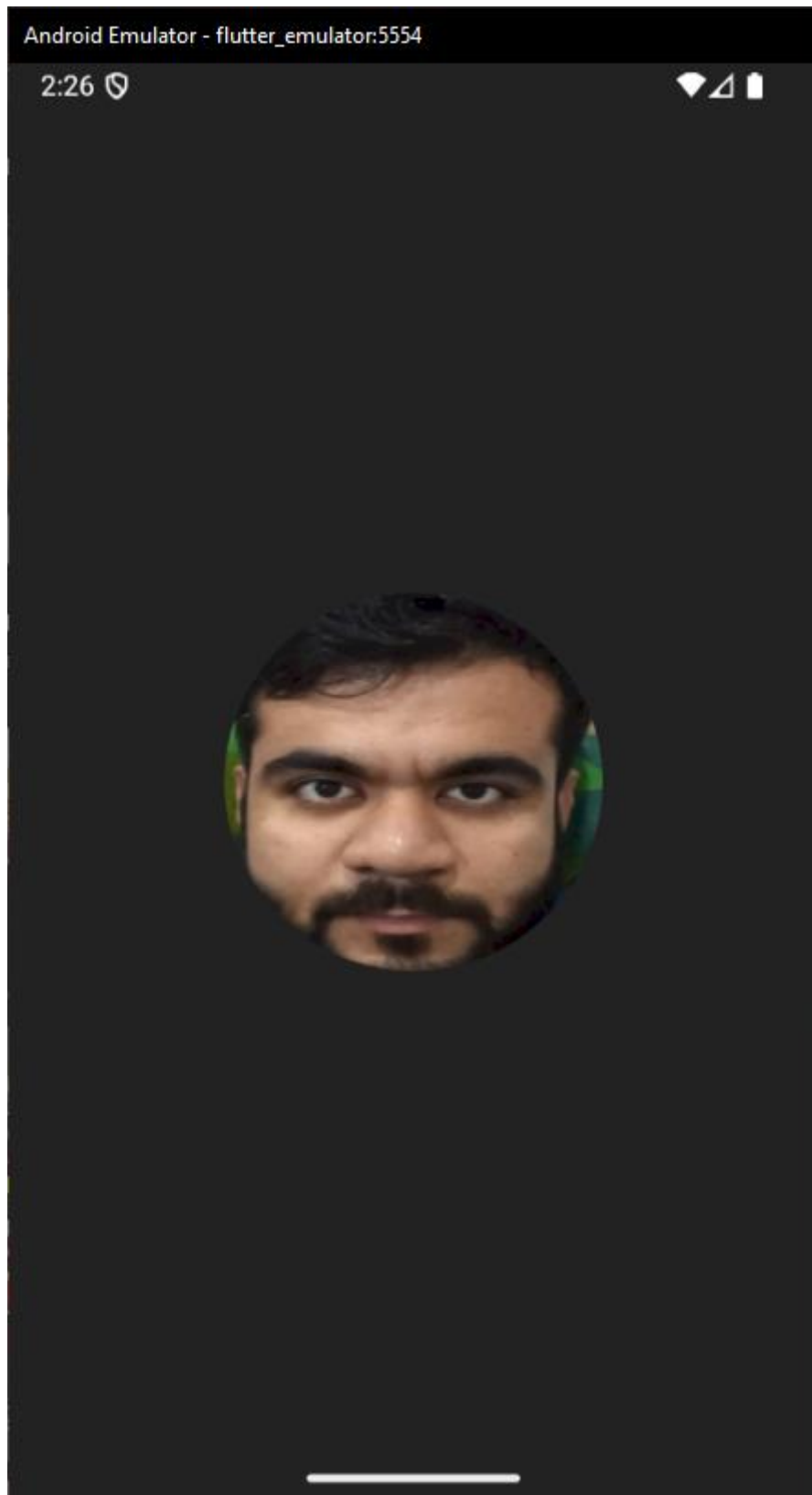
GitHub Repository

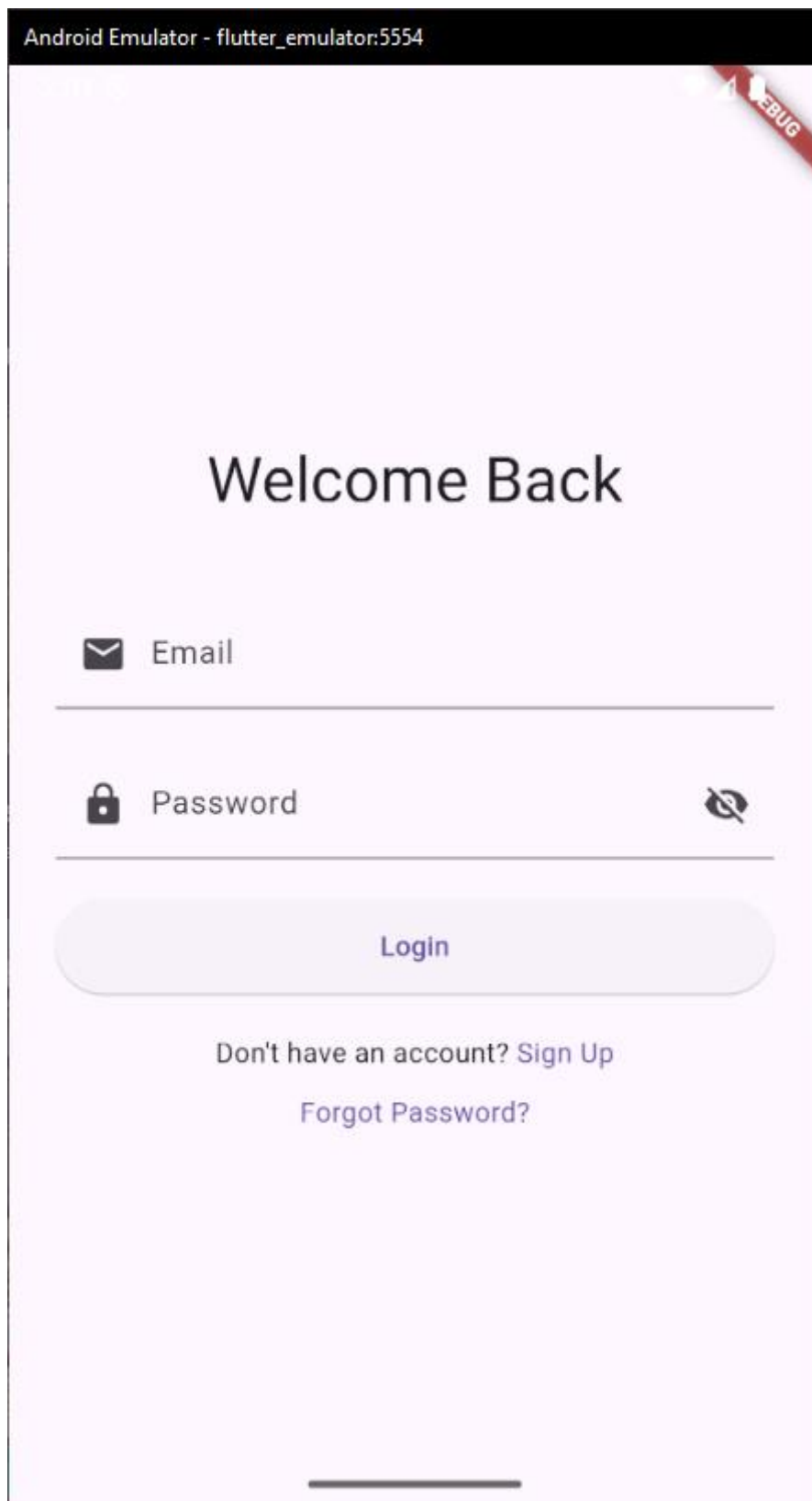
[GitHub Repository Link](#)

Question 1

Screenshots

Assignment 2 – Mobile Application Development (Theory)







Android Emulator - flutter_emulator:5554



2:00 PM



DEBUG

Welcome, New User

 Name

 Email

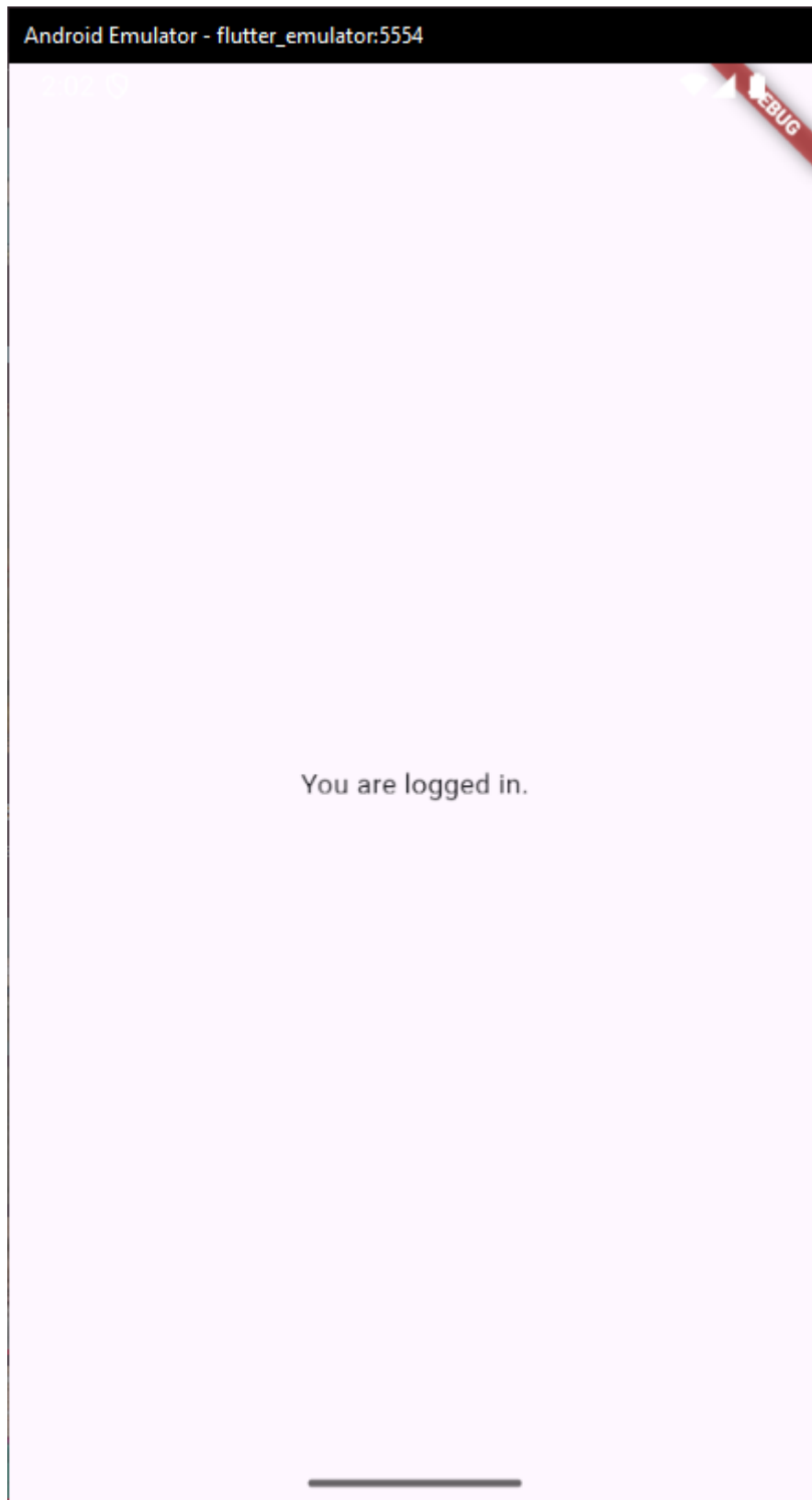
 Password 

 Confirm Password 

Signup

Already have an account? [Login](#)

Assignment 2 – Mobile Application Development (Theory)



Code

To make a splash screen, install `flutter_native_splash` package. Configure a YAML file with your splash screen attributes like color, logo, background image, branding, etc. and run "dart run flutter_native_splash:create -path=flutter_native_splash.yaml".

Assignment 2 – Mobile Application Development (Theory)

```
import 'package:assignment_2_q_1/pages/login_page.dart';
import 'package:flutter/material.dart';
import 'package:flutter_native_splash/flutter_native_splash.dart';

void main() {
  WidgetsBinding widgetsBinding = WidgetsFlutterBinding.ensureInitialized();
  FlutterNativeSplash.preserve(widgetsBinding: widgetsBinding);
  runApp(const MainApp());
}

class MainApp extends StatelessWidget {
  const MainApp({super.key});

  @override
  Widget build(BuildContext context) {
    return const MaterialApp(
      home: LoginScreen(),
    );
  }
}

import 'package:flutter_native_splash/flutter_native_splash.dart';
import 'package:assignment_2_q_1/pages/logged_in_page.dart';
import 'package:assignment_2_q_1/pages/signup_page.dart';
import 'package:flutter/material.dart';

class LoginScreen extends StatefulWidget {
  const LoginScreen({super.key});

  @override
  State<LoginScreen> createState() => _LoginScreenState();
}

class _LoginScreenState extends State<LoginScreen> {
  final _formKey = GlobalKey<FormState>();
  final _emailController = TextEditingController();
  final _passwordController = TextEditingController();
  bool _obscurePassword = true;
  bool _isLoading = false;

  @override
  void initState() {
    super.initState();
    FlutterNativeSplash.remove();
  }

  void _togglePasswordVisibility() {
    setState(() {
```

```

        _obscurePassword = !_obscurePassword;
    });
}

Future<void> _handleLogin() async {
    if (!_formKey.currentState!.validate()) return;

    setState(() {
        _isLoading = true;
    });

    await Future.delayed(Duration(seconds: 1));

    late final String dialogTitle;
    late final String dialogBody;
    if (_emailController.text == "user@example.com" &&
        _passwordController.text == "password") {
        dialogTitle = "Success";
        dialogBody = "Logged in successfully!";
    } else {
        dialogTitle = "Error";
        dialogBody = "Invalid email or password";
    }

    if (mounted) {
        showDialog(
            context: context,
            builder: (dialogContext) {
                return AlertDialog(
                    title: Text(dialogTitle),
                    content: Text(dialogBody),
                    actions: [
                        TextButton(
                            onPressed: () {
                                Navigator.pop(context);
                                if (dialogTitle == "Success") {
                                    Navigator.push(
                                        context,
                                        MaterialPageRoute(
                                            builder: (context) => LoggedInScreen(),
                                        ),
                                    );
                                }
                            },
                            child: Text("OK"),
                        ),
                    ],
                );
            },
        );
    }
}

```

```

    },
  );
}

setState(() => _isLoading = false);
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    body: Padding(
      padding: const EdgeInsets.all(24.0),
      child: Center(
        child: ConstrainedBox(
          constraints: BoxConstraints(maxWidth: 400),
          child: SingleChildScrollView(
            child: Form(
              key: _formKey,
              child: Column(
                mainAxisAlignment: MainAxisAlignment.min,
                children: [
                  Text(
                    "Welcome Back",
                    style: Theme.of(context).textTheme.headlineLarge,
                  ),
                  SizedBox(height: 40),
                  TextFormField(
                    controller: _emailController,
                    decoration: InputDecoration(
                      labelText: "Email",
                      prefixIcon: Icon(Icons.email),
                    ),
                    keyboardType: TextInputType.emailAddress,
                    validator: (value) {
                      if (value == null || value.isEmpty) {
                        return "Please enter your email";
                      }
                      if (!RegExp(r'^[\w-\.\.]+\@([\w-]+\.\.)+[\w-]{2,4}$')
                          .hasMatch(value)) {
                        return "Please enter a valid email";
                      }
                      return null;
                    },
                  ),
                  SizedBox(height: 20),
                  TextFormField(
                    controller: _passwordController,
                    decoration: InputDecoration(

```

Assignment 2 – Mobile Application Development (Theory)

```
        labelText: "Password",
        prefixIcon: Icon(Icons.lock),
        suffixIcon: IconButton(
          icon: Icon(_obscurePassword
            ? Icons.visibility_off
            : Icons.visibility),
          onPressed: _togglePasswordVisibility,
        ),
      ),
      obscureText: _obscurePassword,
      validator: (value) {
        if (value == null || value.isEmpty) {
          return "Please enter your password";
        }
        if (value.length < 6) {
          return "Password must be at least 6 characters";
        }
        return null;
      },
    ),
    SizedBox(height: 20),
    SizedBox(
      width: double.infinity,
      child: _isLoading
        ? Center(child: CircularProgressIndicator())
        : ElevatedButton(
            onPressed: _handleLogin,
            child: Padding(
              padding: const EdgeInsets.all(14.0),
              child: Text("Login"),
            ),
          ),
    ),
    SizedBox(height: 20),
    Column(
      mainAxisAlignment: MainAxisAlignment.spaceBetween,
      mainAxisAlignment: MainAxisAlignment.max,
      children: [
        Row(
          mainAxisAlignment: MainAxisAlignment.center,
          children: [
            Text("Don't have an account? "),
            MouseRegion(
              cursor: SystemMouseCursors.click,
              child: GestureDetector(
                onTap: () => Navigator.push(
                  context,
                  MaterialPageRoute(
```

Assignment 2 – Mobile Application Development (Theory)

[illegible]

```
import 'package:flutter/material.dart';

class SignUpScreen extends StatefulWidget {
  const SignUpScreen({super.key});

  @override
  State<SignUpScreen> createState() => _SignUpScreenState();
}
```

```

class _SignUpScreenState extends State<SignUpScreen> {
  final _formKey = GlobalKey<FormState>();
  final _emailController = TextEditingController();
  final _passwordController = TextEditingController();
  final _confirmPasswordController = TextEditingController();
  bool _obscurePassword = true;
  bool _isLoading = false;

  void _togglePasswordVisibility() {
    setState(() {
      _obscurePassword = !_obscurePassword;
    });
  }

  Future<void> _handleLogin() async {
    if (!_formKey.currentState!.validate()) return;

    setState(() {
      _isLoading = true;
    });

    await Future.delayed(Duration(seconds: 1));

    late final String dialogTitle;
    late final String dialogBody;
    if (_emailController.text == "user@example.com" &&
        _passwordController.text == "password") {
      dialogTitle = "Success";
      dialogBody = "Logged in successfully!";
    } else {
      dialogTitle = "Error";
      dialogBody = "Invalid email or password";
    }

    if (mounted) {
      showDialog(
        context: context,
        builder: (dialogContext) {
          return AlertDialog(
            title: Text(dialogTitle),
            content: Text(dialogBody),
            actions: [
              TextButton(
                onPressed: () => Navigator.pop(context),
                child: Text("OK"),
              )
            ],
          );
        },
      );
    }
  }
}

```

```

        );
      },
    );
  }

  setState(() => _isLoading = false);
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    body: Padding(
      padding: const EdgeInsets.all(24.0),
      child: Center(
        child: ConstrainedBox(
          constraints: BoxConstraints(maxWidth: 400),
          child: SingleChildScrollView(
            child: Form(
              key: _formKey,
              child: Column(
                mainAxisAlignment: MainAxisAlignment.min,
                children: [
                  Text(
                    "Welcome, New User",
                    style: Theme.of(context).textTheme.headlineLarge,
                  ),
                  SizedBox(height: 40),
                  TextFormField(
                    controller: _emailController,
                    decoration: InputDecoration(
                      labelText: "Name",
                      prefixIcon: Icon(Icons.person),
                    ),
                    validator: (value) {
                      return null;
                    },
                  ),
                  SizedBox(height: 20),
                  TextFormField(
                    controller: _emailController,
                    decoration: InputDecoration(
                      labelText: "Email",
                      prefixIcon: Icon(Icons.email),
                    ),
                    keyboardType: TextInputType.emailAddress,
                    validator: (value) {
                      if (value == null || value.isEmpty) {
                        return "Please enter your email";
                      }
                    },
                  ),
                ],
              ),
            ),
          ),
        ),
      ),
    ),
  );
}

```

Assignment 2 – Mobile Application Development (Theory)

```
    }
    if (!RegExp(r'^[\w-\.]+' + '@([\w-]+\.)+[\w-]{2,4}$').
        .hasMatch(value)) {
        return "Please enter a valid email";
    }
    return null;
},
),
 SizedBox(height: 20),
 TextFormField(
  controller: _passwordController,
  decoration: InputDecoration(
    labelText: "Password",
    prefixIcon: Icon(Icons.lock),
    suffixIcon: IconButton(
      icon: Icon(_obscurePassword
        ? Icons.visibility_off
        : Icons.visibility),
      onPressed: _togglePasswordVisibility,
    ),
  ),
  obscureText: _obscurePassword,
  validator: (value) {
    if (value == null || value.isEmpty) {
      return "Please enter your password";
    }
    if (value.length < 6) {
      return "Password must be at least 6 characters";
    }
    return null;
  },
),
),
 SizedBox(height: 20),
 TextFormField(
  controller: _confirmPasswordController,
  decoration: InputDecoration(
    labelText: "Confirm Password",
    prefixIcon: Icon(Icons.lock),
    suffixIcon: IconButton(
      icon: Icon(_obscurePassword
        ? Icons.visibility_off
        : Icons.visibility),
      onPressed: _togglePasswordVisibility,
    ),
  ),
  obscureText: _obscurePassword,
  validator: (value) {
    if (value == null || value.isEmpty) {
```


Assignment 2 – Mobile Application Development (Theory)

```

        return "Please enter your password";
    }
    if (value.length < 6) {
        return "Password must be at least 6 characters";
    }
    return null;
},
),
 SizedBox(height: 20),
 SizedBox(
    width: double.infinity,
    child: _isLoading
        ? Center(child: CircularProgressIndicator())
        : ElevatedButton(
            onPressed: _handleLogin,
            child: Padding(
                padding: const EdgeInsets.all(14.0),
                child: Text("Signup"),
            ),
        ),
    ),
),
 SizedBox(height: 20),
 Column(
    mainAxisAlignment: MainAxisAlignment.spaceBetween,
    mainAxisAlignment: MainAxisAlignment.max,
    children: [
        Row(
            mainAxisAlignment: MainAxisAlignment.center,
            children: [
                Text("Already have an account? "),
                MouseRegion(
                    cursor: SystemMouseCursors.click,
                    child: GestureDetector(
                        onTap: () => Navigator.pop(context),
                        child: Text(
                            "Login",
                            style: TextStyle(
                                color:
                                    Theme.of(context).colorScheme.primary,
                            ),
                        ),
                    ),
                ),
            ],
        ),
    ],
),
],
),
],
),
],

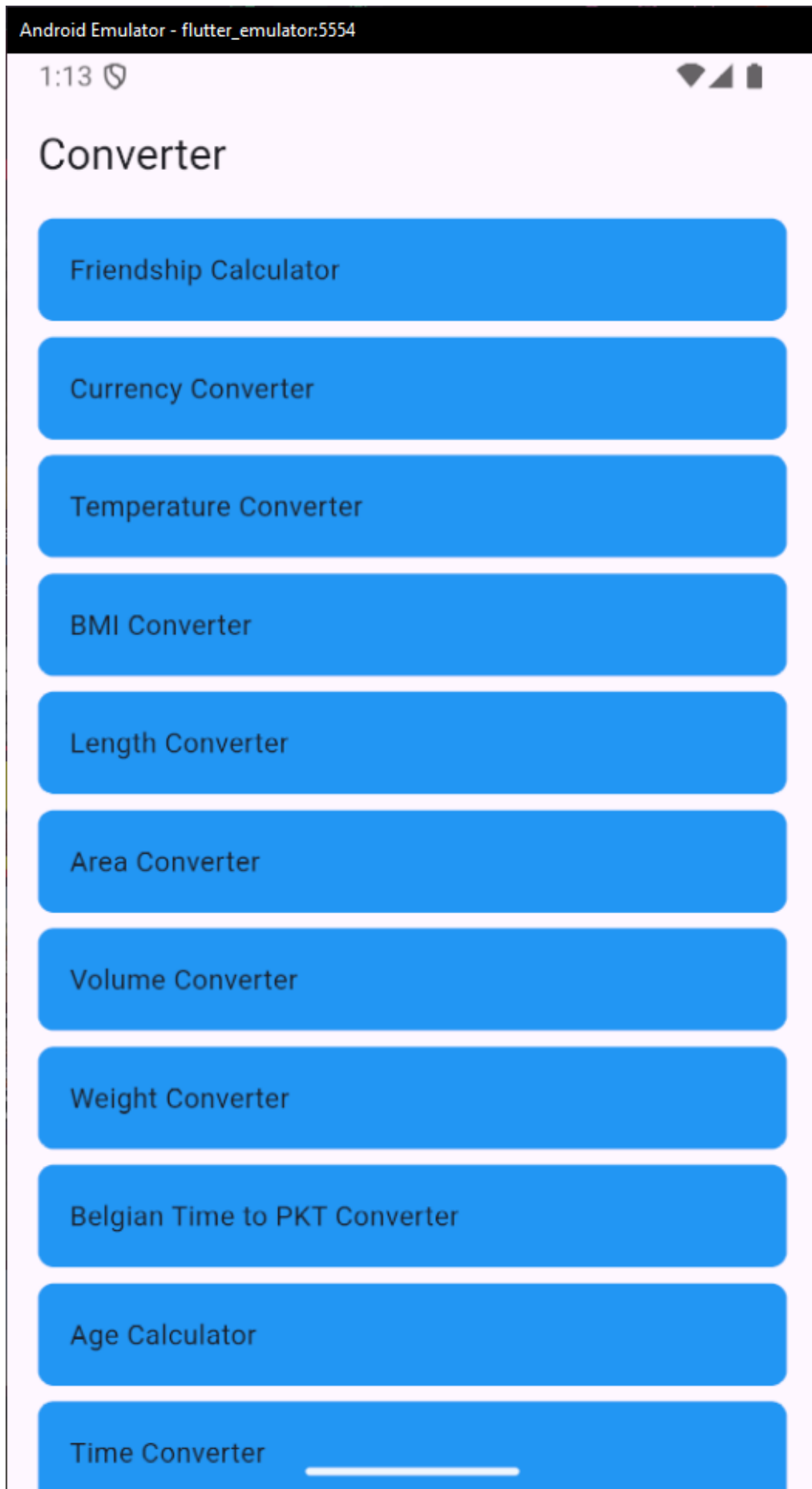
```

Assignment 2 – Mobile Application Development (Theory)

```
        ),  
      ),  
    ),  
  ),  
),  
),  
);  
}  
}  
  
import 'package:flutter/material.dart';  
  
class LoggedInScreen extends StatelessWidget {  
  const LoggedInScreen({super.key});  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      body: Center(  
        child: Text("You are logged in."),  
      ),  
    );  
  }  
}
```

Question 2

Screenshots



Android Emulator - flutter_emulator:5554

1:13

←

Friendship Calculator

Enter your name

Addan

Enter your friend's name

Subhan

Your friendship is

97%

Android Emulator - flutter_emulator:5554

1:14

←

Currency Converter

Enter amount

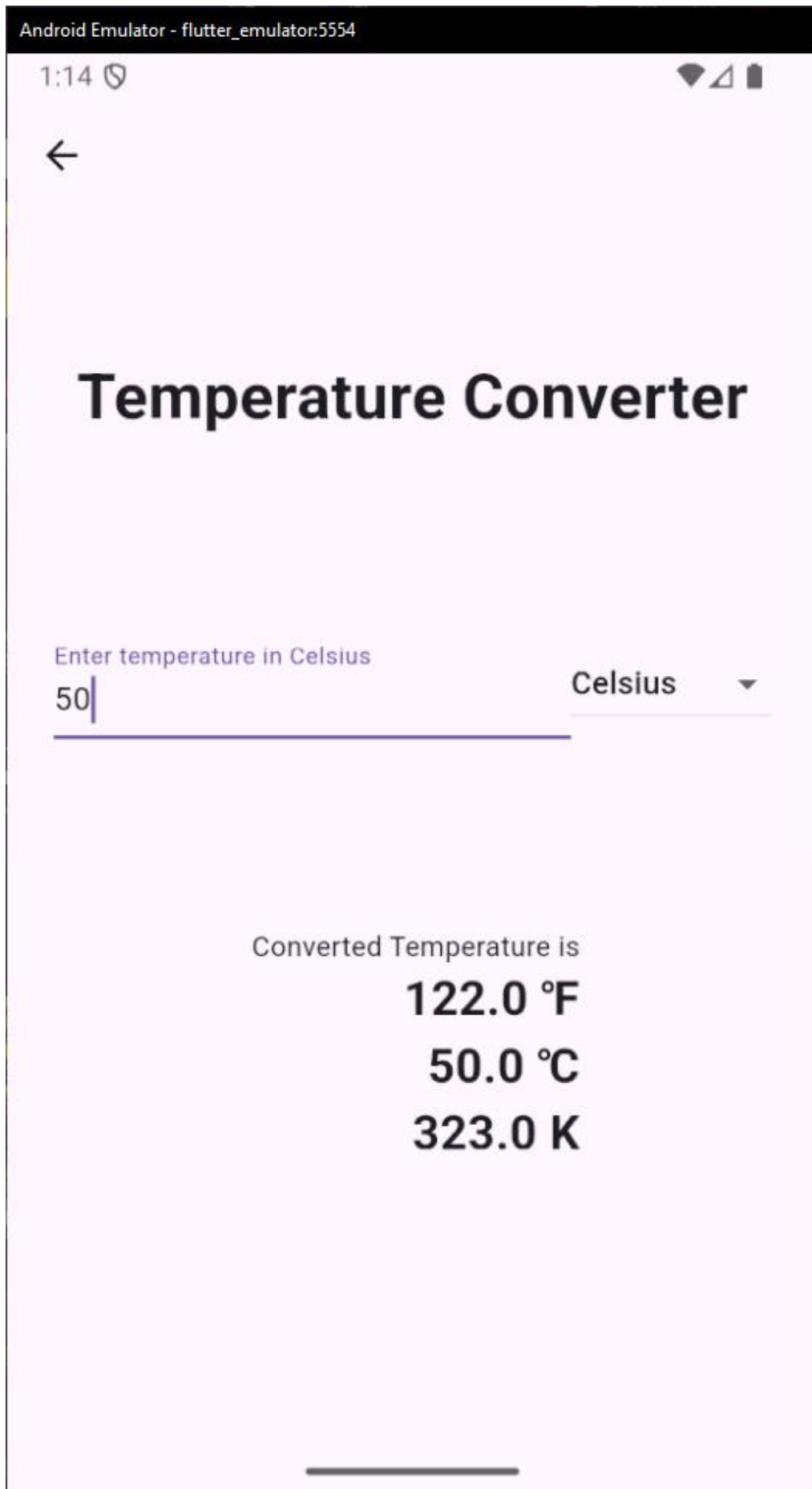
500

Enter exchange rate

0.0036

Converted Amount is

1.80\$



Android Emulator - flutter_emulator:5554

1:15

←

BMI Calculator

Enter weight in KG

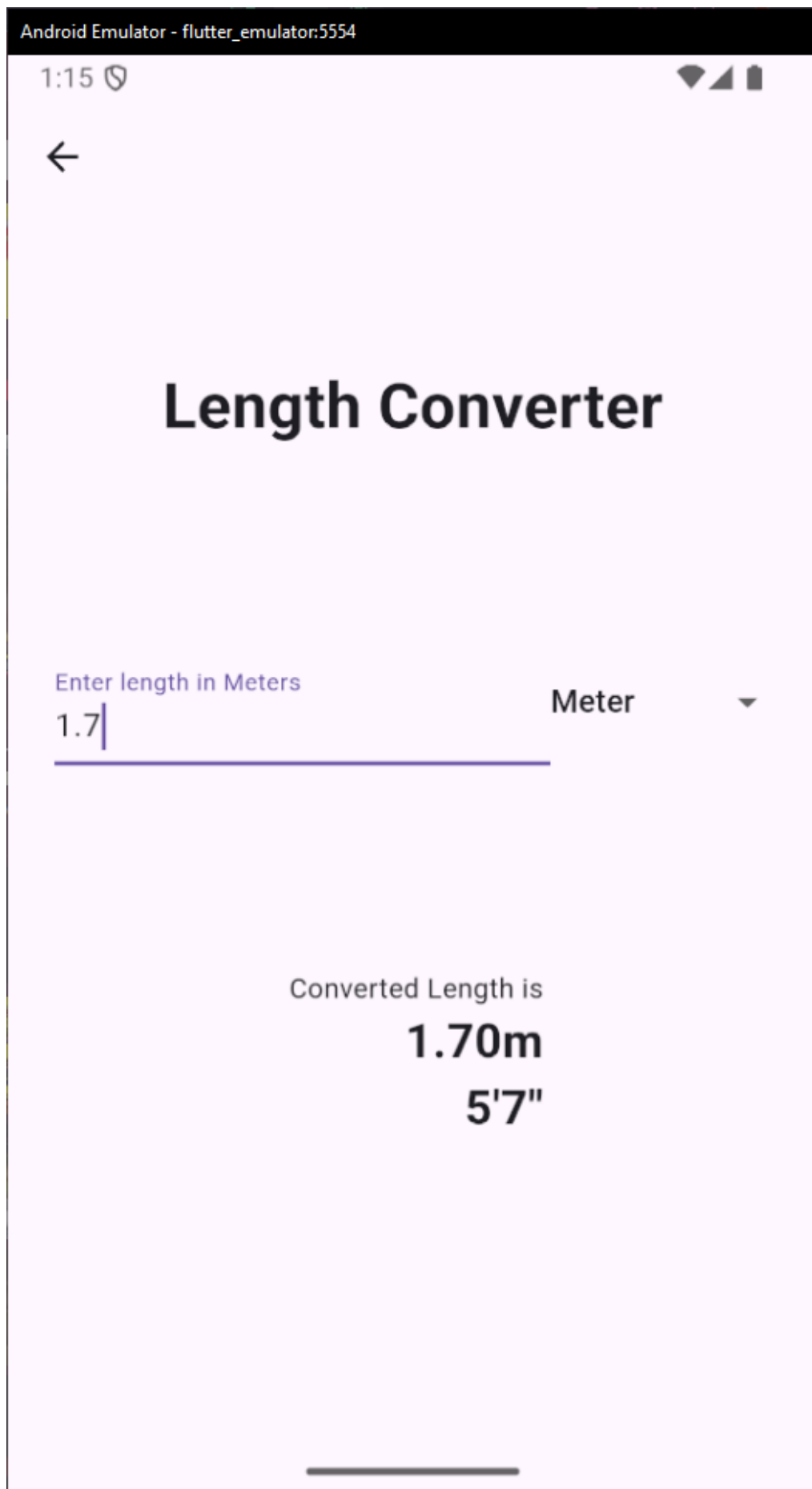
72

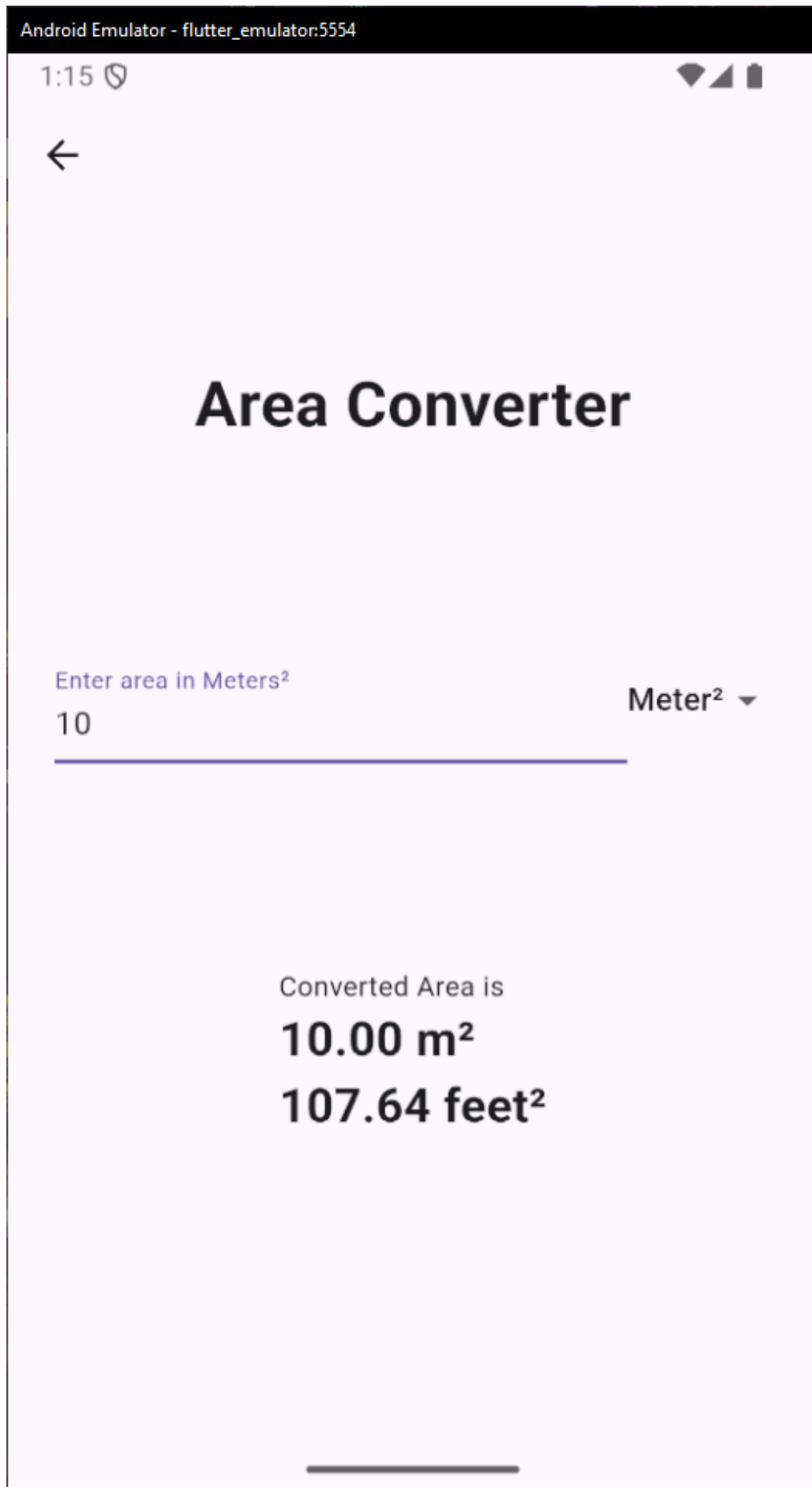
Enter height in meters

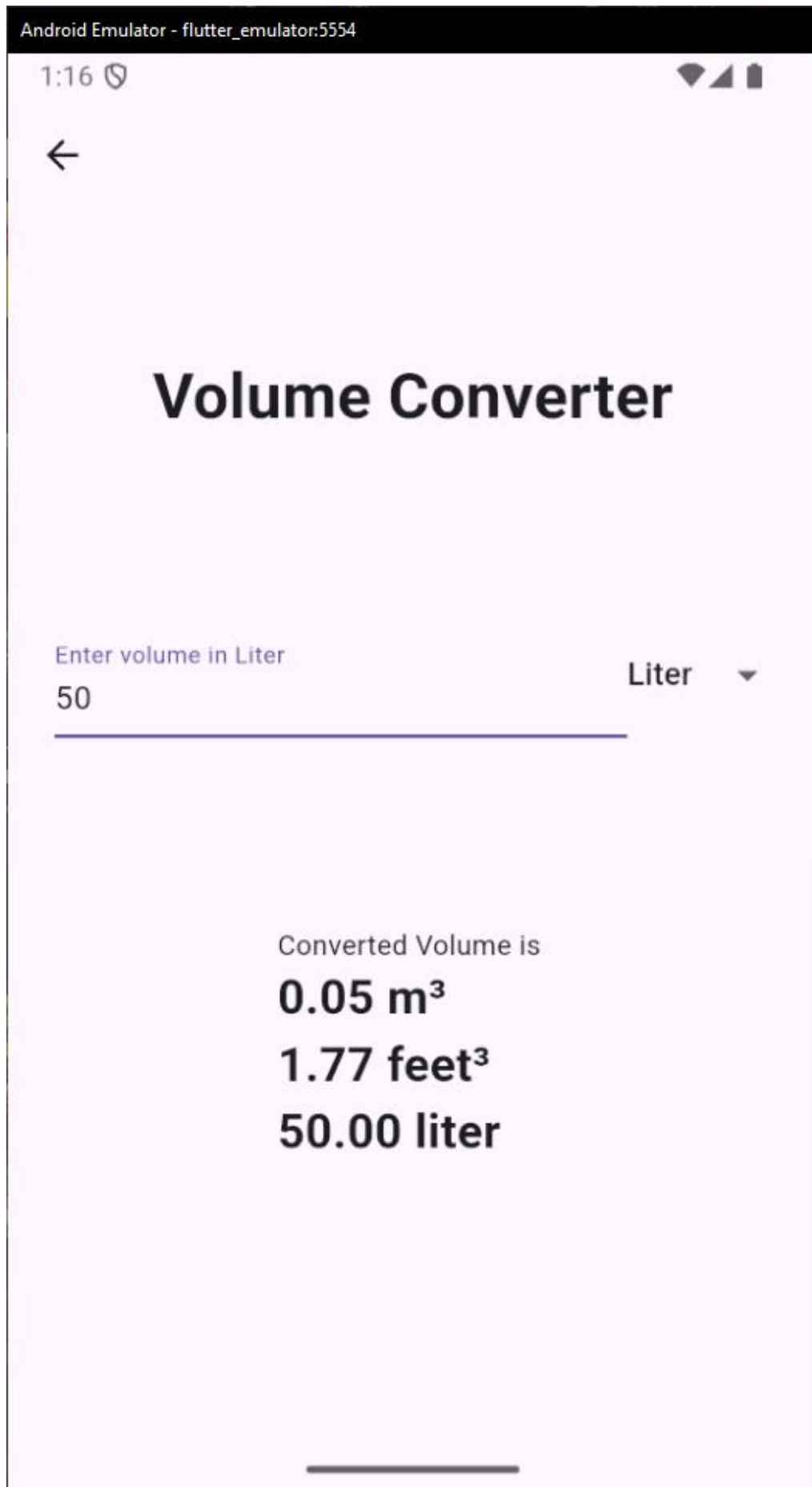
1.7

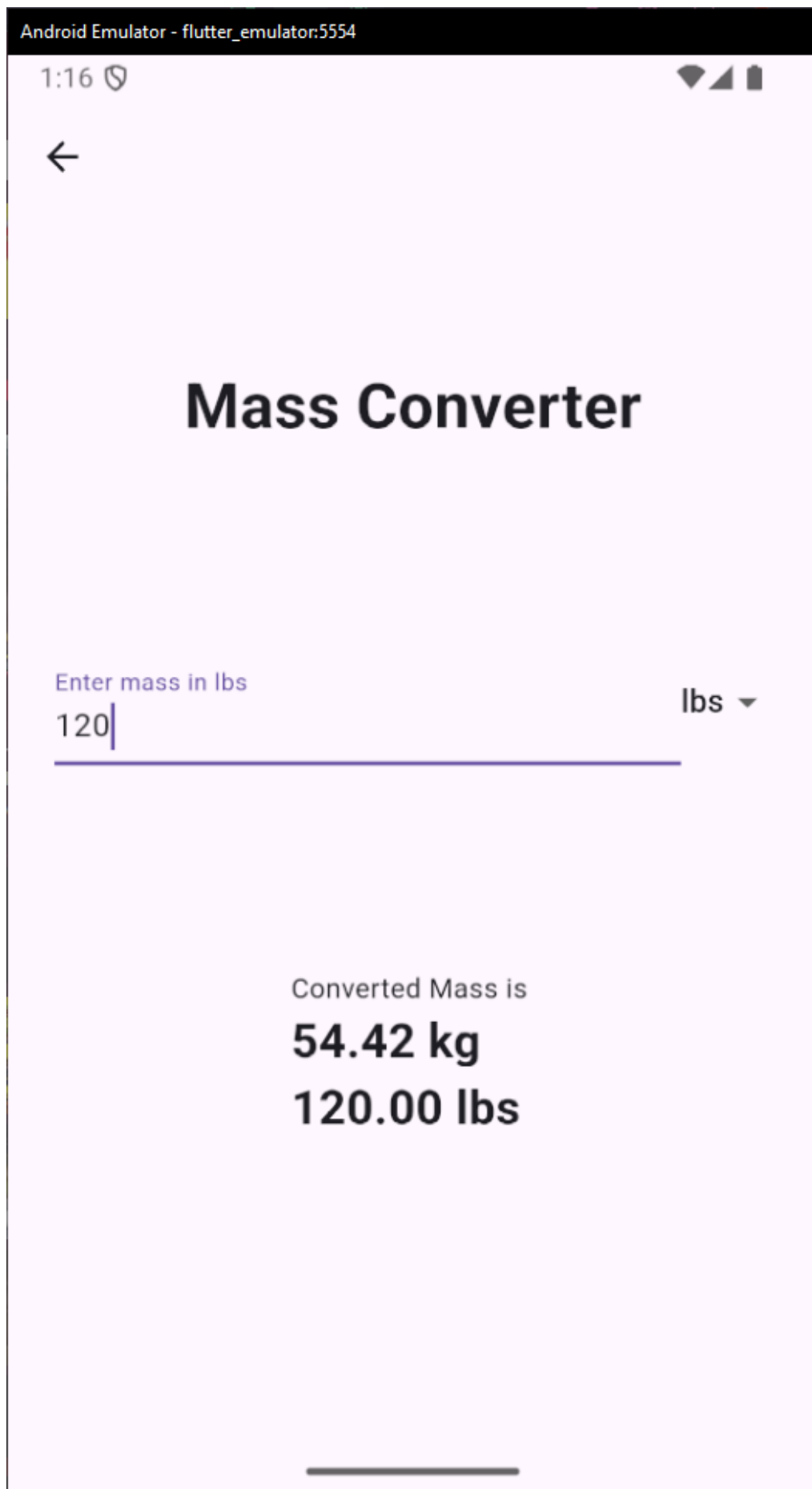
Your BMI is

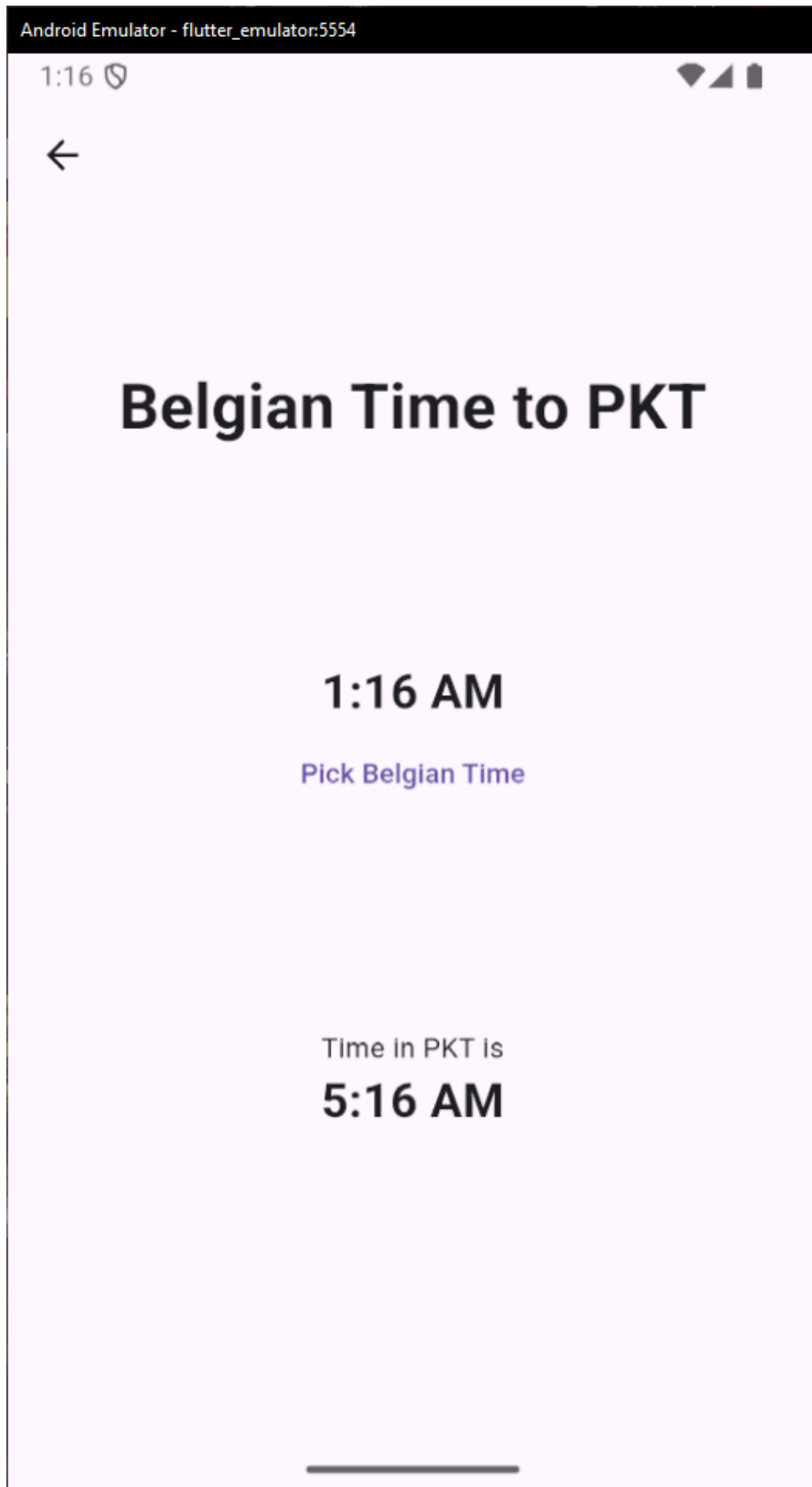
24.9

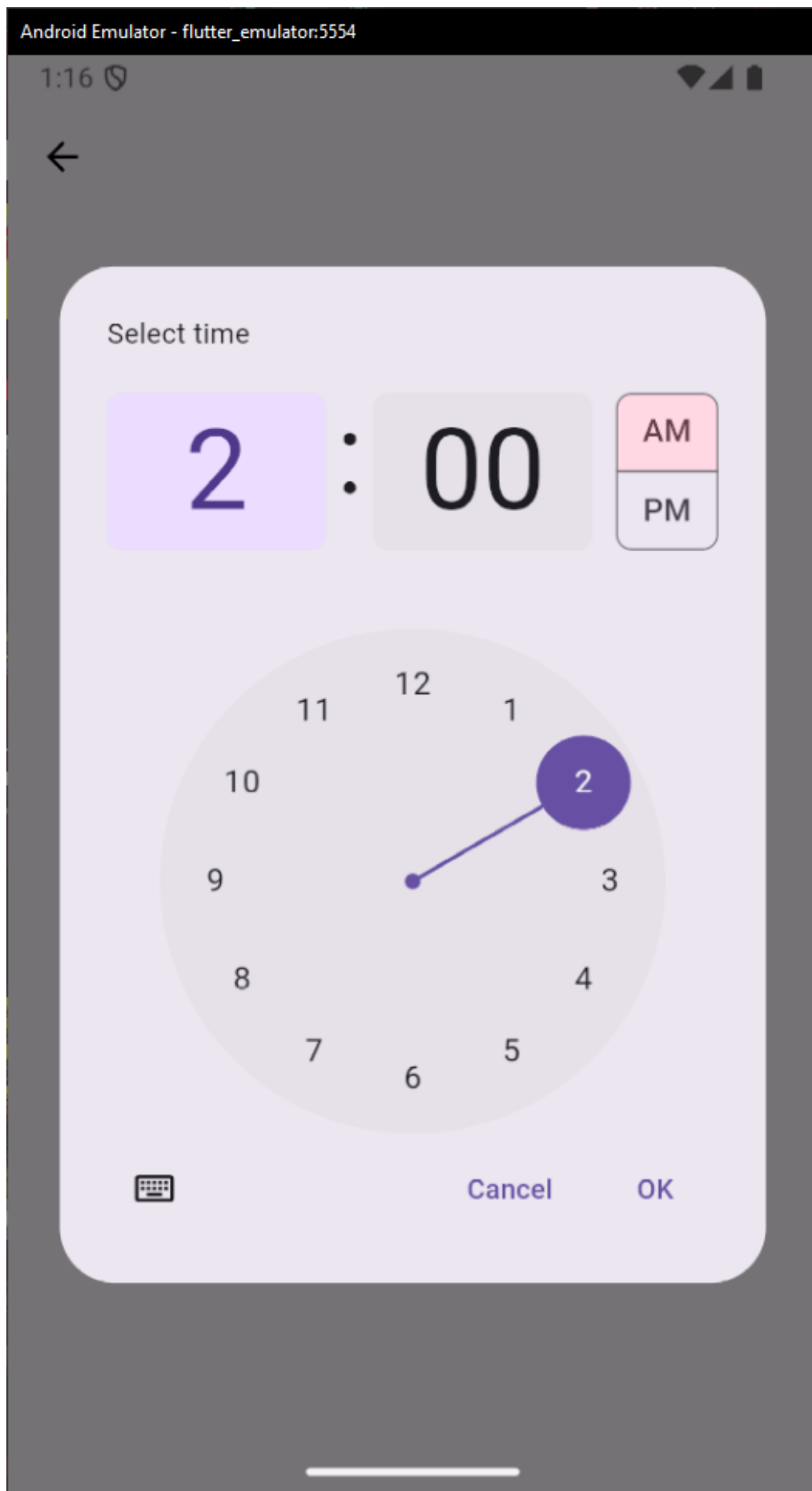


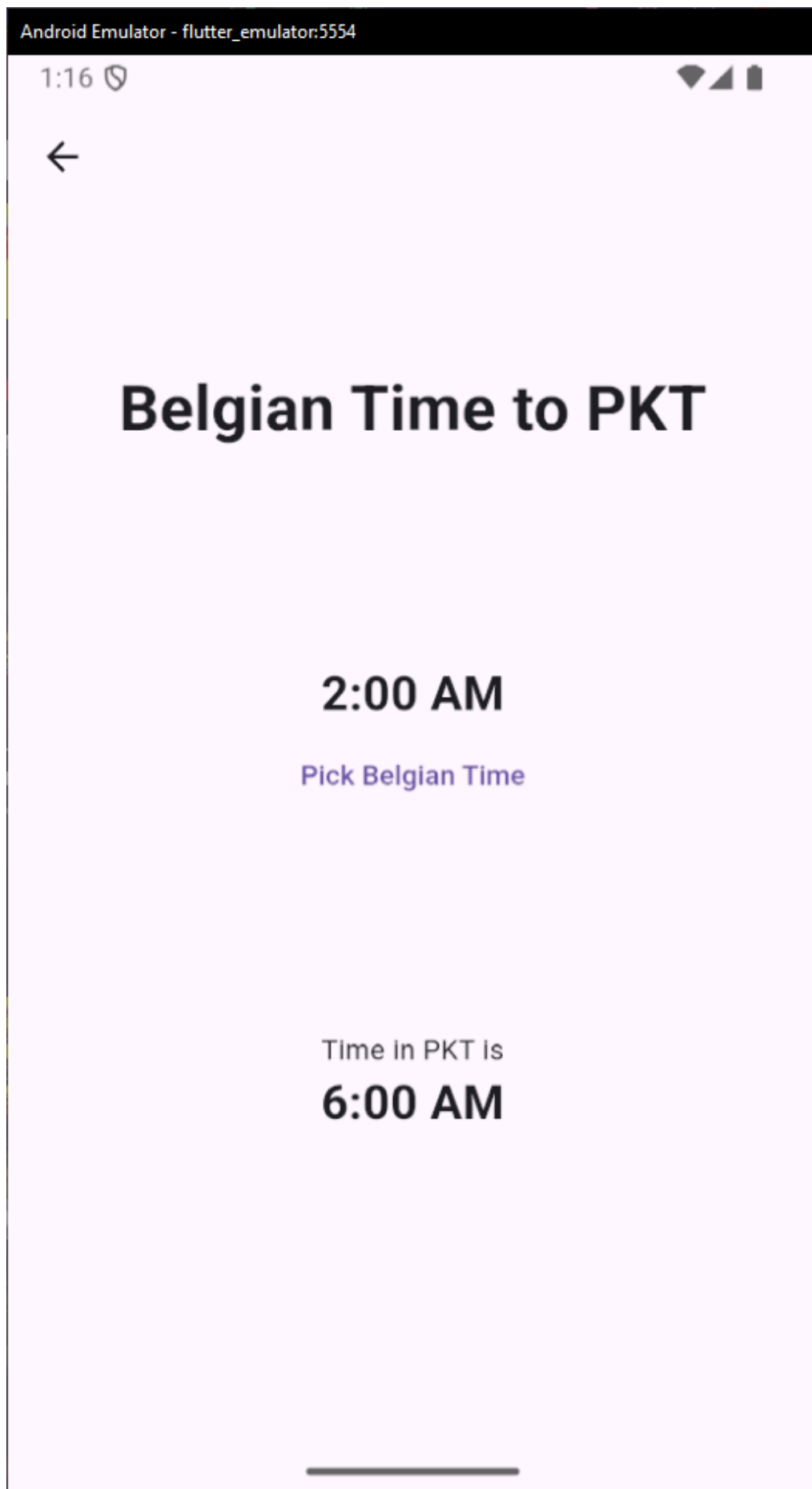


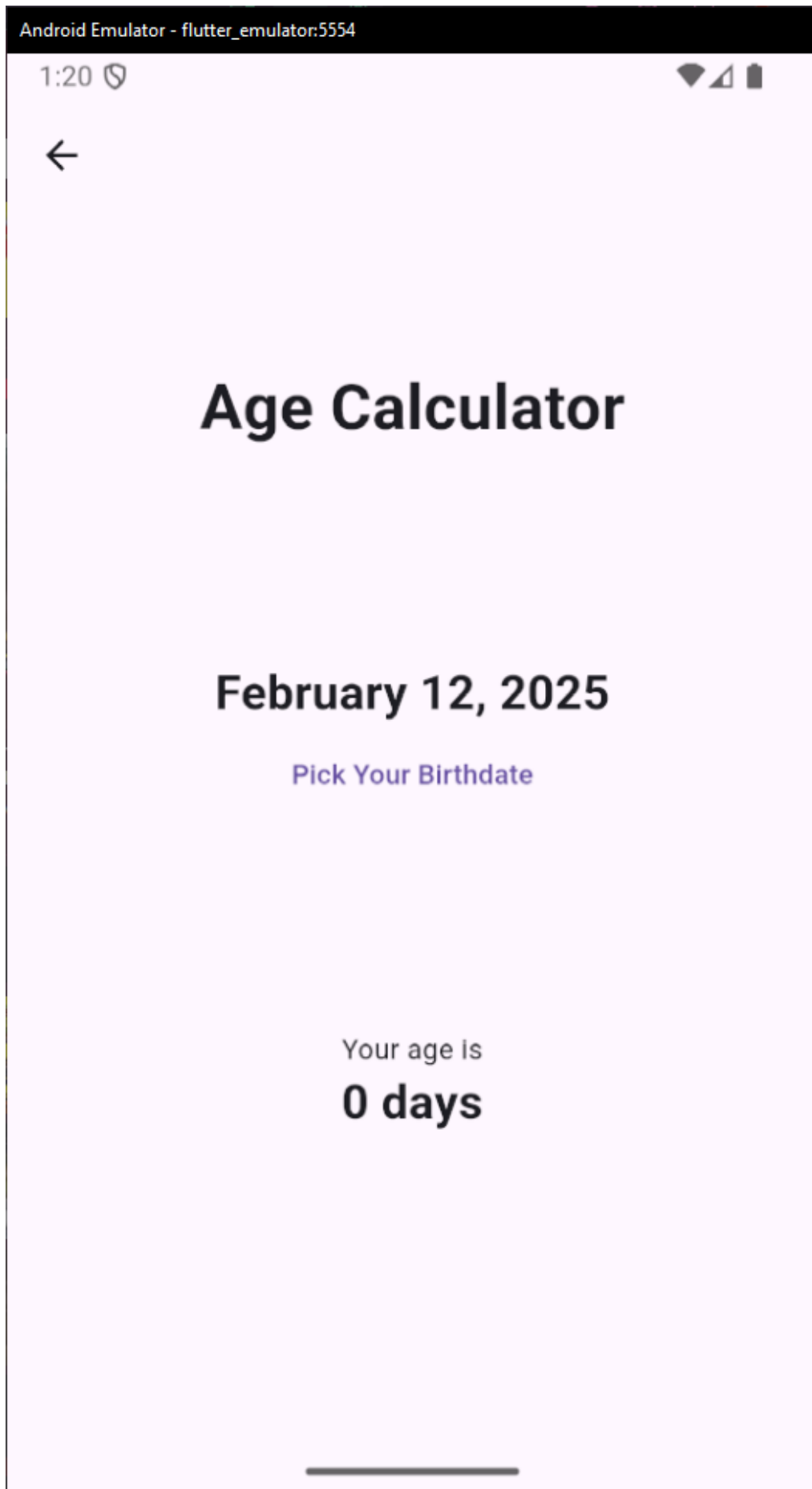


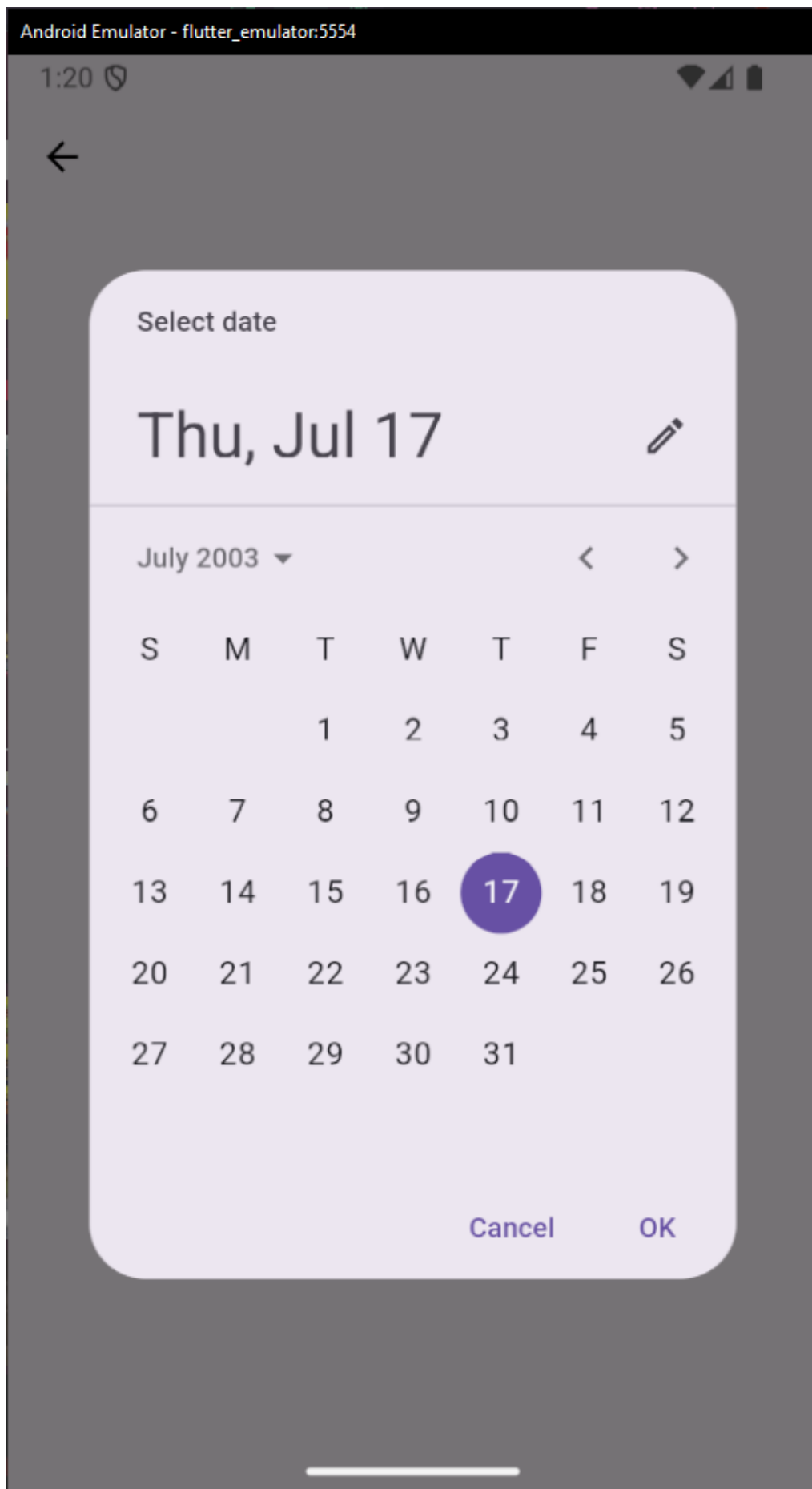


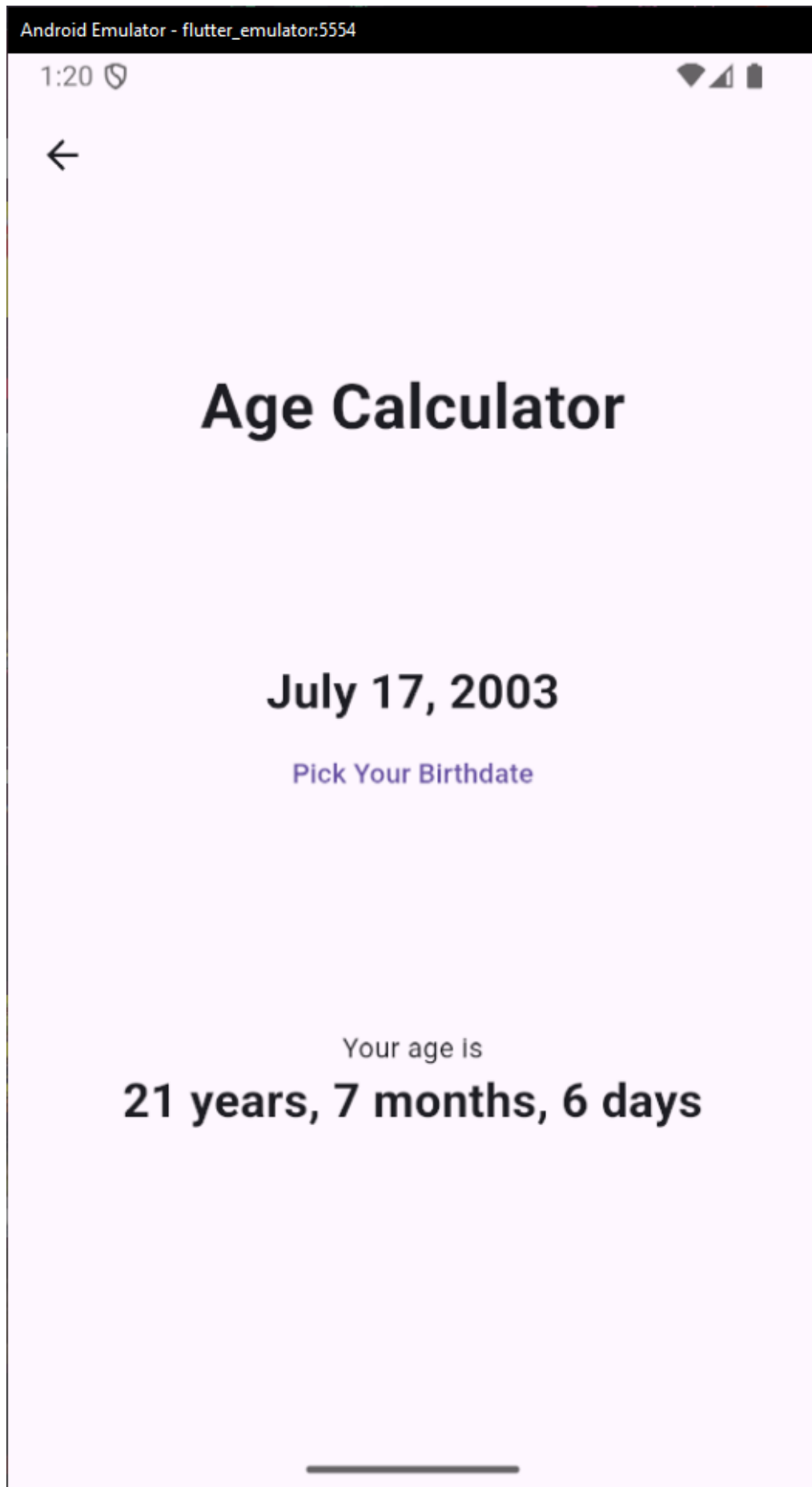


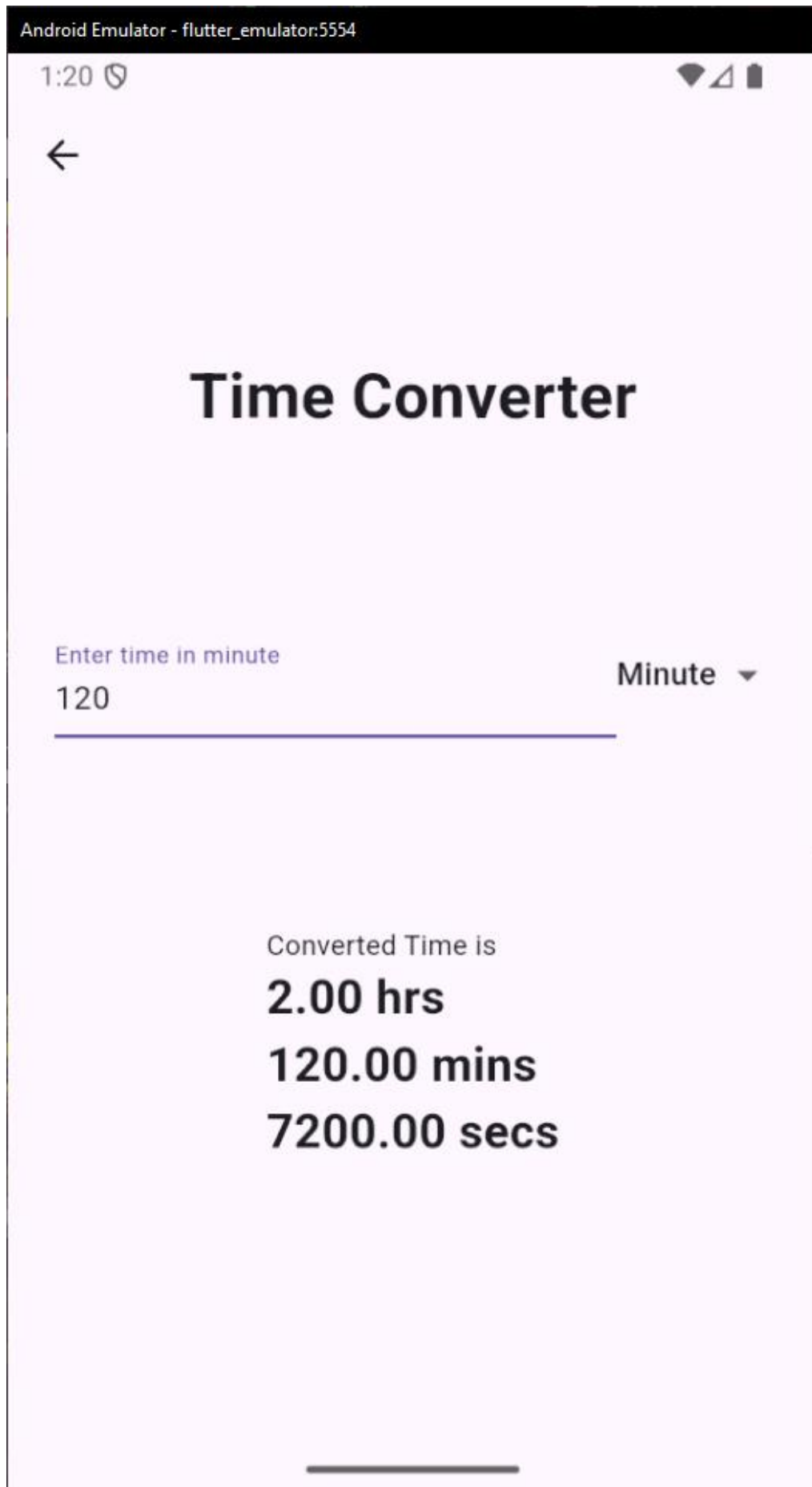












Code

```
import 'package:assignment_2_q_2/pages/home_page.dart';
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: HomePage(),
    );
  }
}

import 'package:assignment_2_q_2/pages/calculator_pages/age_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/area_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/bmi_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/currency_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/friendship_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/length_page.dart';
import
'package:assignment_2_q_2/pages/calculator_pages/temperature_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/time_b_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/time_h_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/volume_page.dart';
import 'package:assignment_2_q_2/pages/calculator_pages/weight_page.dart';
import 'package:flutter/material.dart';

class Page {
  final String title;
  final Widget page;
  const Page({
    required this.title,
    required this.page,
  });
}

class HomePage extends StatelessWidget {
  HomePage({
    super.key,
  });
```

Assignment 2 – Mobile Application Development (Theory)

```
final List<Page> pageList = [
    Page(title: "Friendship Calculator", page: FriendshipPage()),
    Page(title: "Currency Converter", page: CurrencyPage()),
    Page(title: "Temperature Converter", page: TemperaturePage()),
    Page(title: "BMI Converter", page: BmiPage()),
    Page(title: "Length Converter", page: LengthPage()),
    Page(title: "Area Converter", page: AreaPage()),
    Page(title: "Volume Converter", page: VolumePage()),
    Page(title: "Weight Converter", page: WeightPage()),
    Page(title: "Belgian Time to PKT Converter", page: TimeOfDayPage()),
    Page(title: "Age Calculator", page: AgePage()),
    Page(title: "Time Converter", page: TimePage()),
];

@override
Widget build(BuildContext context) {
    return Scaffold(
        appBar: AppBar(
            title: Text("Converter"),
        ),
        body: ListView.builder(
            itemCount: pageList.length,
            itemBuilder: (context, index) => GestureDetector(
                onTap: () {
                    Navigator.push(
                        context,
                        MaterialPageRoute(builder: (context) => pageList[index].page),
                    );
                },
            ),
            child: Padding(
                padding: const EdgeInsets.symmetric(horizontal: 16, vertical: 4),
                child: Container(
                    padding: EdgeInsets.all(16),
                    decoration: BoxDecoration(
                        color: Colors.blue,
                        borderRadius: BorderRadius.circular(8),
                    ),
                    child: Text(
                        pageList[index].title,
                    ),
                ),
            ),
        ),
    );
}
```

```
import 'dart:math';

import 'package:flutter/material.dart';

class FriendshipPage extends StatefulWidget {
  const FriendshipPage({super.key});

  @override
  State<FriendshipPage> createState() => _FriendshipPageState();
}

class _FriendshipPageState extends State<FriendshipPage> {
  int _friendship = 0;
  void _calculateFriendship(String? value) {
    setState(() {
      _friendship = Random().nextInt(30) + 70;
    });
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(),
      body: Padding(
        padding: const EdgeInsets.all(24),
        child: Column(
          mainAxisAlignment: MainAxisAlignment.max,
          crossAxisAlignment: CrossAxisAlignment.spaceAround,
          children: [
            Text(
              "Friendship Calculator",
              style: TextStyle(
                fontWeight: FontWeight.bold,
                fontSize: 32,
              ),
            ),
            Column(
              children: [
                TextField(
                  decoration: InputDecoration(
                    labelText: "Enter your name",
                  ),
                  onChanged: _calculateFriendship,
                ),
                TextField(
                  decoration: InputDecoration(
                    labelText: "Enter your friend's name",
                  ),
                ),
              ],
            ),
          ],
        ),
      ),
    );
  }
}
```

Assignment 2 – Mobile Application Development (Theory)

```
        onChanged: _calculateFriendship,
      ),
    ],
  ),
  Text.rich(
    textAlign: TextAlign.center,
    TextSpan(
      text: "Your friendship is \n",
      children: [
        TextSpan(
          text: _friendship.toString(),
          style: TextStyle(
            fontWeight: FontWeight.bold,
            fontSize: 24,
          ),
          children: [
            TextSpan(text: "%"),
          ],
        ),
      ],
    ),
  ),
  Container(),
],
),
),
);
}
}

import 'package:flutter/material.dart';

class CurrencyPage extends StatefulWidget {
  const CurrencyPage({super.key});

  @override
  State<CurrencyPage> createState() => _CurrencyPageState();
}

class _CurrencyPageState extends State<CurrencyPage> {
  double _enteredAmount = 0;
  double _exchangeRate = 280;
  double _convertedAmount = 0;
  void _convertAmount() {
    _convertedAmount = _enteredAmount * _exchangeRate;
  }

  @override
```

Assignment 2 – Mobile Application Development (Theory)

```
Widget build(BuildContext context) {  
  return Scaffold(  
    appBar: AppBar(),  
    body: Padding(  
      padding: const EdgeInsets.all(24),  
      child: Column(  
        mainAxisAlignment: MainAxisAlignment.max,  
        mainAxisAlignment: MainAxisAlignment.spaceAround,  
        children: [  
          Text(  
            "Currency Converter",  
            style: TextStyle(  
              fontWeight: FontWeight.bold,  
              fontSize: 32,  
            ),  
          ),  
          Column(  
            children: [  
              TextField(  
                keyboardType: TextInputType.number,  
                decoration: InputDecoration(  
                  labelText: "Enter amount",  
                ),  
                onChanged: (String? value) {  
                  setState(() {  
                    _enteredAmount = double.tryParse(value ?? "0") ?? 0;  
                    _convertAmount();  
                  });  
                },  
              ),  
              TextField(  
                keyboardType: TextInputType.number,  
                decoration: InputDecoration(  
                  labelText: "Enter exchange rate",  
                ),  
                onChanged: (String? value) {  
                  setState(() {  
                    _exchangeRate = double.tryParse(value ?? "0") ?? 0;  
                    _convertAmount();  
                  });  
                },  
              ),  
            ],  
          ),  
          Text.rich(  
            textAlign: TextAlign.center,  
            TextSpan(  
              text: "Converted Amount is \n",  
            ),  
          ),  
        ],  
      ),  
    ),  
  ),  
);
```


Assignment 2 – Mobile Application Development (Theory)

```
        children: [
          TextSpan(
            text: _convertedAmount.toStringAsFixed(2),
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 24,
            ),
            children: [
              TextSpan(text: "\$"),
            ],
          ),
        ],
      ),
    ),
  Container(),
],
),
),
);
}
}
```

```
import 'package:flutter/material.dart';

class TemperaturePage extends StatefulWidget {
  const TemperaturePage({super.key});

  @override
  State<TemperaturePage> createState() => _TemperaturePageState();
}

class _TemperaturePageState extends State<TemperaturePage> {
  double _tempInF = 0;
  double _tempInC = 0;
  int _index = 0;
  double _enteredValue = 0;

  void _updateTemp() {
    setState(() {
      switch (_index) {
        case 0:
          _tempInC = _enteredValue;
          _tempInF = (_enteredValue * 9 / 5) + 32;
          break;

        case 1:
          _tempInF = _enteredValue;
          _tempInC = (_enteredValue - 32) * 5 / 9;

```

```

        break;

    case 2:
        _tempInC = _enteredValue - 273;
        _tempInF = (_tempInC * 9 / 5) + 32;
        break;
    }
    });
}

@override
Widget build(BuildContext context) {
    return Scaffold(
        appBar: AppBar(),
        body: Padding(
            padding: const EdgeInsets.all(24),
            child: Column(
                mainAxisAlignment: MainAxisAlignment.max,
                mainAxisAlignment: MainAxisAlignment.spaceAround,
                children: [
                    Text(
                        "Temperature Converter",
                        style: TextStyle(
                            fontWeight: FontWeight.bold,
                            fontSize: 32,
                        ),
                    ),
                    Row(
                        crossAxisAlignment: CrossAxisAlignment.center,
                        mainAxisAlignment: MainAxisAlignment.min,
                        children: [
                            Expanded(
                                child: TextField(
                                    keyboardType: TextInputType.number,
                                    decoration: InputDecoration(
                                        labelText: "Enter temperature in ${{
                                            "Celsius",
                                            "Fahrenheit",
                                            "Kelvin"
                                        }}[_index]}",
                                    ),
                                onChanged: (String? value) {
                                    _enteredValue = double.tryParse(value ?? "0") ?? 0;
                                    _updateTemp();
                                },
                            ),
                            DropdownButton(

```

Assignment 2 – Mobile Application Development (Theory)

```
        value: _index,
        items: [
            DropdownMenuItem(
                value: 0,
                child: Text("Celsius"),
            ),
            DropdownMenuItem(
                value: 1,
                child: Text("Fahrenheit"),
            ),
            DropdownMenuItem(
                value: 2,
                child: Text("Kelvin"),
            ),
        ],
        onChanged: (index) {
            _index = index ?? 0;
            _updateTemp();
        },
    ),
],
),
Text.rich(
    textAlign: TextAlign.end,
    TextSpan(
        text: "Converted Temperature is \n",
        children: [
            TextSpan(
                text:
                    "${_tempInF.toStringAsFixed(1)}
°F\n${_tempInC.toStringAsFixed(1)} °C\n${(_tempInC + 273).toStringAsFixed(1)}
K",

                style: TextStyle(
                    fontWeight: FontWeight.bold,
                    fontSize: 24,
                ),
            ),
        ],
    ),
),
Container(),
],
),
),
);
}
```

```
import 'package:flutter/material.dart';

class BmiPage extends StatefulWidget {
  const BmiPage({super.key});

  @override
  State<BmiPage> createState() => _BmiPageState();
}

class _BmiPageState extends State<BmiPage> {
  double _weightInKg = 0;
  double _heightInMeter = 280;
  double _bmi = 0;
  void _calculateBMI() {
    _bmi = _weightInKg / (_heightInMeter * _heightInMeter);
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(),
      body: Padding(
        padding: const EdgeInsets.all(24),
        child: Column(
          mainAxisAlignment: MainAxisAlignment.max,
          crossAxisAlignment: CrossAxisAlignment.spaceAround,
          children: [
            Text(
              "BMI Calculator",
              style: TextStyle(
                fontWeight: FontWeight.bold,
                fontSize: 32,
              ),
            ),
            Column(
              children: [
                TextField(
                  keyboardType: TextInputType.number,
                  decoration: InputDecoration(
                    labelText: "Enter weight in KG",
                  ),
                  onChanged: (String? value) {
                    setState(() {
                      _weightInKg = double.tryParse(value ?? "0") ?? 0;
                      _calculateBMI();
                    });
                  },
                ),
              ],
            ),
          ],
        ),
      ),
    );
  }
}
```

Assignment 2 – Mobile Application Development (Theory)

```
        TextField(
          keyboardType: TextInputType.number,
          decoration: InputDecoration(
            labelText: "Enter height in meters",
          ),
          onChanged: (String? value) {
            setState(() {
              _heightInMeter = double.tryParse(value ?? "0") ?? 0;
              _calculateBMI();
            });
          },
        ),
      ],
    ),
    Text.rich(
      textAlign: TextAlign.center,
      TextSpan(
        text: "Your BMI is \n",
        children: [
          TextSpan(
            text: _bmi.toStringAsFixed(1),
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 24,
            ),
          ),
        ],
      ),
    ),
  ),
  Container(),
],
),
),
);
}
}

import 'package:flutter/material.dart';

class LengthPage extends StatefulWidget {
  const LengthPage({super.key});

  @override
  State<LengthPage> createState() => _LengthPageState();
}

class _LengthPageState extends State<LengthPage> {
  double _lengthInMeter = 0;
```

```

double _lengthInInches = 0;
int _index = 0;
double _enteredValue = 0;
double _enteredInches = 0;

void _updateLength() {
  setState(() {
    switch (_index) {
      case 0:
        _lengthInMeter = _enteredValue;
        _lengthInInches = _enteredValue * 39.37;
        break;

      case 1:
        _lengthInInches = (_enteredValue * 12) + _enteredInches;
        _lengthInMeter = _lengthInInches / 39.37;
        break;
    }
  });
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(),
    body: Padding(
      padding: const EdgeInsets.all(24),
      child: Column(
        mainAxisAlignment: MainAxisAlignment.max,
        crossAxisAlignment: CrossAxisAlignment.spaceAround,
        children: [
          Text(
            "Length Converter",
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 32,
            ),
          ),
          Row(
            crossAxisAlignment: CrossAxisAlignment.start,
            mainAxisAlignment: MainAxisAlignment.min,
            children: [
              Expanded(
                child: Column(
                  children: [
                    TextField(
                      keyboardType: TextInputType.number,
                      decoration: InputDecoration(

```

Assignment 2 – Mobile Application Development (Theory)

```

        labelText: "Enter length in ${[
            "Meters",
            "Feet",
        ][_index]]}",
    ),
    onChanged: (String? value) {
        _enteredValue = double.tryParse(value ?? "0") ?? 0;
        _updateLength();
    },
),
if (_index == 1)
    TextField(
        keyboardType: TextInputType.number,
        decoration: InputDecoration(
            labelText: "Inches",
        ),
        onChanged: (String? value) {
            _enteredInches = double.tryParse(value ?? "0") ??
0;

            _updateLength();
        },
    ),
],
),
),
DropdownButton(
    underline: Container(),
    value: _index,
    items: [
        DropdownMenuItem(
            value: 0,
            child: Text("Meter"),
        ),
        DropdownMenuItem(
            value: 1,
            child: Text("Feet, Inches"),
        ),
    ],
    onChanged: (index) {
        _index = index ?? 0;
        _updateLength();
    },
),
],
),
Text.rich(
    textAlign: TextAlign.end,
    TextSpan(

```

Assignment 2 – Mobile Application Development (Theory)

```
        text: "Converted Length is \n",
        children: [
          TextSpan(
            text:
              "${_lengthInMeter.toStringAsFixed(2)}m\n${((_lengthInI
nches / 12).toInt()).toStringAsFixed(0)}'${(_lengthInInches %
12).toStringAsFixed(0)}\"",
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 24,
            ),
          ),
        ],
      ),
    ),
  ],
),
);
}
```

```
import 'package:flutter/material.dart';

class AreaPage extends StatefulWidget {
  const AreaPage({super.key});

  @override
  State<AreaPage> createState() => _AreaPageState();
}
```

```
class _AreaPageState extends State<AreaPage> {
  double _areaInMeter2 = 0;
  double _areaInFeet2 = 0;
  int _index = 0;
  double _enteredValue = 0;

  void _updateArea() {
    setState(() {
      switch (_index) {
        case 0:
          _areaInMeter2 = _enteredValue;
          _areaInFeet2 = _enteredValue * 10.764;
          break;

        case 1:
          _areaInFeet2 = _enteredValue;

```



```

        _areaInMeter2 = _enteredValue / 10.764;
        break;
    }
    });
}

@override
Widget build(BuildContext context) {
    return Scaffold(
        appBar: AppBar(),
        body: Padding(
            padding: const EdgeInsets.all(24),
            child: Column(
                mainAxisAlignment: MainAxisAlignment.max,
                mainAxisSize: MainAxisSize.min,
                children: [
                    Text(
                        "Area Converter",
                        style: TextStyle(
                            fontWeight: FontWeight.bold,
                            fontSize: 32,
                        ),
                    ),
                    Row(
                        crossAxisAlignment: CrossAxisAlignment.start,
                        mainAxisAlignment: MainAxisAlignment.min,
                        children: [
                            Expanded(
                                child: TextField(
                                    keyboardType: TextInputType.number,
                                    decoration: InputDecoration(
                                        labelText: "Enter area in ${{
                                            "Meters",
                                            "Feet",
                                        }}[_index]}²",
                                    ),
                                    onChanged: (String? value) {
                                        _enteredValue = double.tryParse(value ?? "0") ?? 0;
                                        _updateArea();
                                    },
                                ),
                                DropdownButton(
                                    underline: Container(),
                                    value: _index,
                                    items: [
                                        DropdownMenuItem(
                                            value: 0,

```

Assignment 2 – Mobile Application Development (Theory)

```

        child: Text("Meter2"),
      ),
      DropdownMenuItem(
        value: 1,
        child: Text("Feet2"),
      ),
    ],
    onChanged: (index) {
      _index = index ?? 0;
      _updateArea();
    },
  ),
],
),
Text.rich(
  textAlign: TextAlign.start,
  TextSpan(
    text: "Converted Area is \n",
    children: [
      TextSpan(
        text:
          "${_areaInMeter2.toStringAsFixed(2)}
m2\n${_areaInFeet2.toStringAsFixed(2)} feet2",
        style: TextStyle(
          fontWeight: FontWeight.bold,
          fontSize: 24,
        ),
      ),
    ],
  ),
),
Container(),
],
),
),
);
}
}

import 'package:flutter/material.dart';

class VolumePage extends StatefulWidget {
  const VolumePage({super.key});

  @override
  State<VolumePage> createState() => _VolumePageState();
}

```

```

class _VolumePageState extends State<VolumePage> {
  double _volumeInMeter3 = 0;
  double _volumeInFeet3 = 0;
  double _volumeInLiter = 0;
  int _index = 0;
  double _enteredValue = 0;

  void _updateVolume() {
    setState(() {
      switch (_index) {
        case 0:
          _volumeInMeter3 = _enteredValue;
          _volumeInFeet3 = _enteredValue * 35.315;
          _volumeInLiter = _enteredValue * 1000;
          break;

        case 1:
          _volumeInFeet3 = _enteredValue;
          _volumeInMeter3 = _enteredValue / 35.315;
          _volumeInLiter = _enteredValue * 28.31;
          break;

        case 2:
          _volumeInLiter = _enteredValue;
          _volumeInMeter3 = _enteredValue / 1000;
          _volumeInFeet3 = _enteredValue / 28.31;
          break;
      }
    });
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(),
      body: Padding(
        padding: const EdgeInsets.all(24),
        child: Column(
          mainAxisAlignment: MainAxisAlignment.max,
          crossAxisAlignment: CrossAxisAlignment.spaceAround,
          children: [
            Text(
              "Volume Converter",
              style: TextStyle(
                fontWeight: FontWeight.bold,
                fontSize: 32,
              ),
            ),
          ],
        ),
      ),
    );
  }
}

```

Assignment 2 – Mobile Application Development (Theory)

```
Row(  
  crossAxisAlignment: CrossAxisAlignment.start,  
  mainAxisAlignment: MainAxisAlignment.min,  
  children: [  
    Expanded(  
      child: TextField(  
        keyboardType: TextInputType.number,  
        decoration: InputDecoration(  
          labelText: "Enter volume in ${[  
            "Meters",  
            "Feet",  
            "Liter",  
          ][_index]}${_index != 2 ? '3' : ''}",  
        ),  
        onChanged: (String? value) {  
          _enteredValue = double.tryParse(value ?? "0") ?? 0;  
          _updateVolume();  
        },  
      ),  
    ),  
    DropdownButton(  
      underline: Container(),  
      value: _index,  
      items: [  
        DropdownMenuItem(  
          value: 0,  
          child: Text("Meter3"),  
        ),  
        DropdownMenuItem(  
          value: 1,  
          child: Text("Feet3"),  
        ),  
        DropdownMenuItem(  
          value: 2,  
          child: Text("Liter"),  
        ),  
      ],  
      onChanged: (index) {  
        _index = index ?? 0;  
        _updateVolume();  
      },  
    ),  
  ],  
)  
Text.rich(  
  textAlign: TextAlign.start,  
  TextSpan(  
    text: "Converted Volume is \n",
```

Assignment 2 – Mobile Application Development (Theory)

```
        children: [
          TextSpan(
            text:
              "${_volumeInMeter3.toStringAsFixed(2)}
m³\n${_volumeInFeet3.toStringAsFixed(2)} feet³
\n${_volumeInLiter.toStringAsFixed(2)} liter",
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 24,
            ),
          ),
        ],
      ),
    ),
  ),
);
}
```

```
import 'package:flutter/material.dart';
```

```
class WeightPage extends StatefulWidget {
  const WeightPage({super.key});

  @override
  State<WeightPage> createState() => _WeightPageState();
}
```

```
class _WeightPageState extends State<WeightPage> {
  double _massInKg = 0;
  double _massInLbs = 0;
  int _index = 0;
  double _enteredValue = 0;

  void _updateMass() {
    setState(() {
      switch (_index) {
        case 0:
          _massInKg = _enteredValue;
          _massInLbs = _enteredValue * 2.205;
          break;

        case 1:
          _massInLbs = _enteredValue;
          _massInKg = _enteredValue / 2.205;

```

```

        break;
    }
    });
}

@override
Widget build(BuildContext context) {
    return Scaffold(
        appBar: AppBar(),
        body: Padding(
            padding: const EdgeInsets.all(24),
            child: Column(
                mainAxisAlignment: MainAxisAlignment.spaceAround,
                children: [
                    Text(
                        "Mass Converter",
                        style: TextStyle(
                            fontWeight: FontWeight.bold,
                            fontSize: 32,
                        ),
                    ),
                    Row(
                        crossAxisAlignment: CrossAxisAlignment.start,
                        mainAxisAlignment: MainAxisAlignment.min,
                        children: [
                            Expanded(
                                child: TextField(
                                    keyboardType: TextInputType.number,
                                    decoration: InputDecoration(
                                        labelText: "Enter mass in ${{
                                            "kg",
                                            "lbs",
                                        }}[_index]}",
                                    ),
                                onChanged: (String? value) {
                                    _enteredValue = double.tryParse(value ?? "0") ?? 0;
                                    _updateMass();
                                },
                            ),
                            DropdownButton(
                                underline: Container(),
                                value: _index,
                                items: [
                                    DropdownMenuItem(
                                        value: 0,
                                        child: Text("kg"),
                                    ),
                                ],
                            ),
                        ],
                    ),
                ],
            ),
        ),
    );
}

```

Assignment 2 – Mobile Application Development (Theory)

```
        ),
        DropdownMenuItem(
          value: 1,
          child: Text("lbs"),
        ),
      ],
      onChanged: (index) {
        _index = index ?? 0;
        _updateMass();
      },
    ),
  ],
),
Text.rich(
  textAlign: TextAlign.start,
  TextSpan(
    text: "Converted Mass is \n",
    children: [
      TextSpan(
        text:
          "${_massInKg.toStringAsFixed(2)}
kg\n${_massInLbs.toStringAsFixed(2)} lbs",
        style: TextStyle(
          fontWeight: FontWeight.bold,
          fontSize: 24,
        ),
      ),
    ],
  ),
),
Container(),
],
),
),
);
}
}

import 'package:flutter/material.dart';

class TimeOfDayPage extends StatefulWidget {
  const TimeOfDayPage({super.key});

  @override
  State<TimeOfDayPage> createState() => _TimeOfDayPageState();
}

class _TimeOfDayPageState extends State<TimeOfDayPage> {
```

Assignment 2 – Mobile Application Development (Theory)

```
TimeOfDay _time = TimeOfDay.now();
TimeOfDay _convertedTime = TimeOfDay.now();
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(),
    body: Padding(
      padding: const EdgeInsets.all(24),
      child: Column(
        mainAxisAlignment: MainAxisAlignment.spaceAround,
        children: [
          Text(
            "Belgian Time to PKT",
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 32,
            ),
          ),
          Column(
            children: [
              Text(
                _time.format(context),
                style: TextStyle(
                  fontWeight: FontWeight.bold,
                  fontSize: 24,
                ),
              ),
              TextButton(
                onPressed: () async {
                  _time = await showTimePicker(
                    context: context, initialTime: _time) ??
                    TimeOfDay.now();
                  setState(() {
                    _convertedTime = _convertedTime.replacing(
                      hour: (_time.hour + 4) % 24,
                      minute: _time.minute,
                    );
                  });
                },
                child: Text("Pick Belgian Time"),
              ),
            ],
          ),
          Text.rich(
            textAlign: TextAlign.center,
            TextSpan(
              text: "Time in PKT is \n",
            ),
          ),
        ],
      ),
    ),
  );
}
```


Assignment 2 – Mobile Application Development (Theory)

```
        children: [
          TextSpan(
            text: _convertedTime.format(context),
            style: TextStyle(
              fontWeight: FontWeight.bold,
              fontSize: 24,
            ),
          ),
        ],
      ),
    ),
    Container(),
  ],
),
),
);
}
```

```
import 'package:flutter/material.dart';
```

```
extension on DateTime {
  String formatDate() {
    const List<String> months = [
      "January",
      "February",
      "March",
      "April",
      "May",
      "June",
      "July",
      "August",
      "September",
      "October",
      "November",
      "December"
    ];

    String month = months[this.month - 1];
    return "$month $day, $year";
  }
}
```

```
extension on Duration {
  String formatAge() {
    int totalDays = inDays;
    int years = totalDays ~/ 365;
    int remainingDaysAfterYears = totalDays % 365;
```

Assignment 2 – Mobile Application Development (Theory)

```
int months = remainingDaysAfterYears ~/ 30;
int days = remainingDaysAfterYears % 30;

List<String> parts = [];

if (years > 0) parts.add('$years year${years > 1 ? 's' : ''}');
if (months > 0) parts.add('$months month${months > 1 ? 's' : ''}');
if (days > 0) parts.add('$days day${days > 1 ? 's' : ''}');

return parts.isNotEmpty ? parts.join(', ') : '0 days';
}
}

class AgePage extends StatefulWidget {
  const AgePage({super.key});

  @override
  State<AgePage> createState() => _AgePageState();
}

class _AgePageState extends State<AgePage> {
  DateTime _date = DateTime.now();
  Duration _convertedDate = Duration();
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(),
      body: Padding(
        padding: const EdgeInsets.all(24),
        child: Column(
          mainAxisAlignment: MainAxisAlignment.max,
          crossAxisAlignment: CrossAxisAlignment.spaceAround,
          children: [
            Text(
              "Age Calculator",
              style: TextStyle(
                fontWeight: FontWeight.bold,
                fontSize: 32,
              ),
            ),
            Column(
              children: [
                Text(
                  _date.formatDate(),
                  style: TextStyle(
                    fontWeight: FontWeight.bold,
                    fontSize: 24,
                  ),
                ),

```

Assignment 2 – Mobile Application Development (Theory)

```
    ),
    TextButton(
      onPressed: () async {
        _date = await showDatePicker(
          context: context,
          firstDate: DateTime(1900),
          lastDate: DateTime.now(),
        ) ??
          DateTime.now();
        setState(() {
          _convertedDate = DateTime.now().difference(_date);
        });
      },
      child: Text("Pick Your Birthdate"),
    ),
  ],
),
Text.rich(
  textAlign: TextAlign.center,
  TextSpan(
    text: "Your age is \n",
    children: [
      TextSpan(
        text: _convertedDate.formatAge(),
        style: TextStyle(
          fontWeight: FontWeight.bold,
          fontSize: 24,
        ),
      ),
    ],
  ),
),
),
Container(),
],
),
),
);
}
}

import 'package:flutter/material.dart';

class TimePage extends StatefulWidget {
  const TimePage({super.key});

  @override
  State<TimePage> createState() => _TimePageState();
}
```

```

class _TimePageState extends State<TimePage> {
  double _timeInHr = 0;
  double _timeInMin = 0;
  double _timeInSec = 0;
  int _index = 0;
  double _enteredValue = 0;

  void _updateTime() {
    setState(() {
      switch (_index) {
        case 0:
          _timeInHr = _enteredValue;
          _timeInMin = _enteredValue * 60;
          _timeInSec = _enteredValue * 3600;
          break;

        case 1:
          _timeInMin = _enteredValue;
          _timeInHr = _enteredValue / 60;
          _timeInSec = _enteredValue * 60;
          break;

        case 2:
          _timeInSec = _enteredValue;
          _timeInMin = _enteredValue / 60;
          _timeInHr = _enteredValue / 3600;
          break;
      }
    });
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(),
      body: Padding(
        padding: const EdgeInsets.all(24),
        child: Column(
          mainAxisAlignment: MainAxisAlignment.max,
          crossAxisAlignment: CrossAxisAlignment.spaceAround,
          children: [
            Text(
              "Time Converter",
              style: TextStyle(
                fontWeight: FontWeight.bold,
                fontSize: 32,
              ),
            ),
          ],
        ),
      ),
    );
  }
}

```

```

),
Row(
  crossAxisAlignment: CrossAxisAlignment.start,
  mainAxisAlignment: MainAxisAlignment.min,
  children: [
    Expanded(
      child: TextField(
        keyboardType: TextInputType.number,
        decoration: InputDecoration(
          labelText: "Enter time in ${[
            "hour",
            "minute",
            "second",
          ][_index]}",
        ),
        onChanged: (String? value) {
          _enteredValue = double.tryParse(value ?? "0") ?? 0;
          _updateTime();
        },
      ),
    ),
    DropdownButton(
      underline: Container(),
      value: _index,
      items: [
        DropdownMenuItem(
          value: 0,
          child: Text("Hour"),
        ),
        DropdownMenuItem(
          value: 1,
          child: Text("Minute"),
        ),
        DropdownMenuItem(
          value: 2,
          child: Text("Second"),
        ),
      ],
      onChanged: (index) {
        _index = index ?? 0;
        _updateTime();
      },
    ),
  ],
),
Text.rich(
  textAlign: TextAlign.start,
  TextSpan(

```

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```
text: "Converted Time is \n",
children: [
  TextSpan(
    text:
      "${_timeInHr.toStringAsFixed(2)}
hrs\n${_timeInMin.toStringAsFixed(2)} mins\n${_timeInSec.toStringAsFixed(2)}
secs",
    style: TextStyle(
      fontWeight: FontWeight.bold,
      fontSize: 24,
    ),
  ),
],
),
),
Container(),
],
),
),
);
}
```