

Modularity as a Means for Complexity Management in Neural Networks Learning

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Modularity

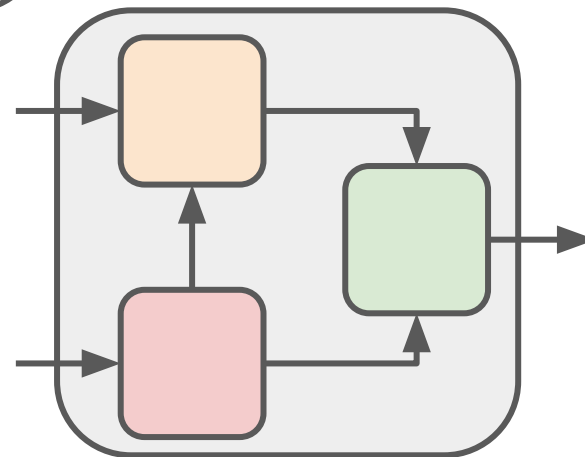
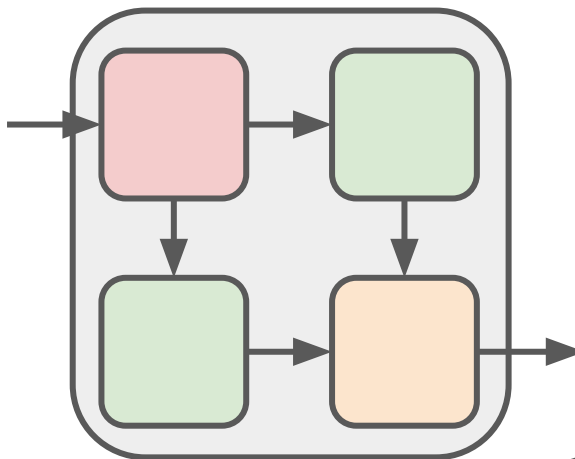
A key concept in Engineering

Modularity

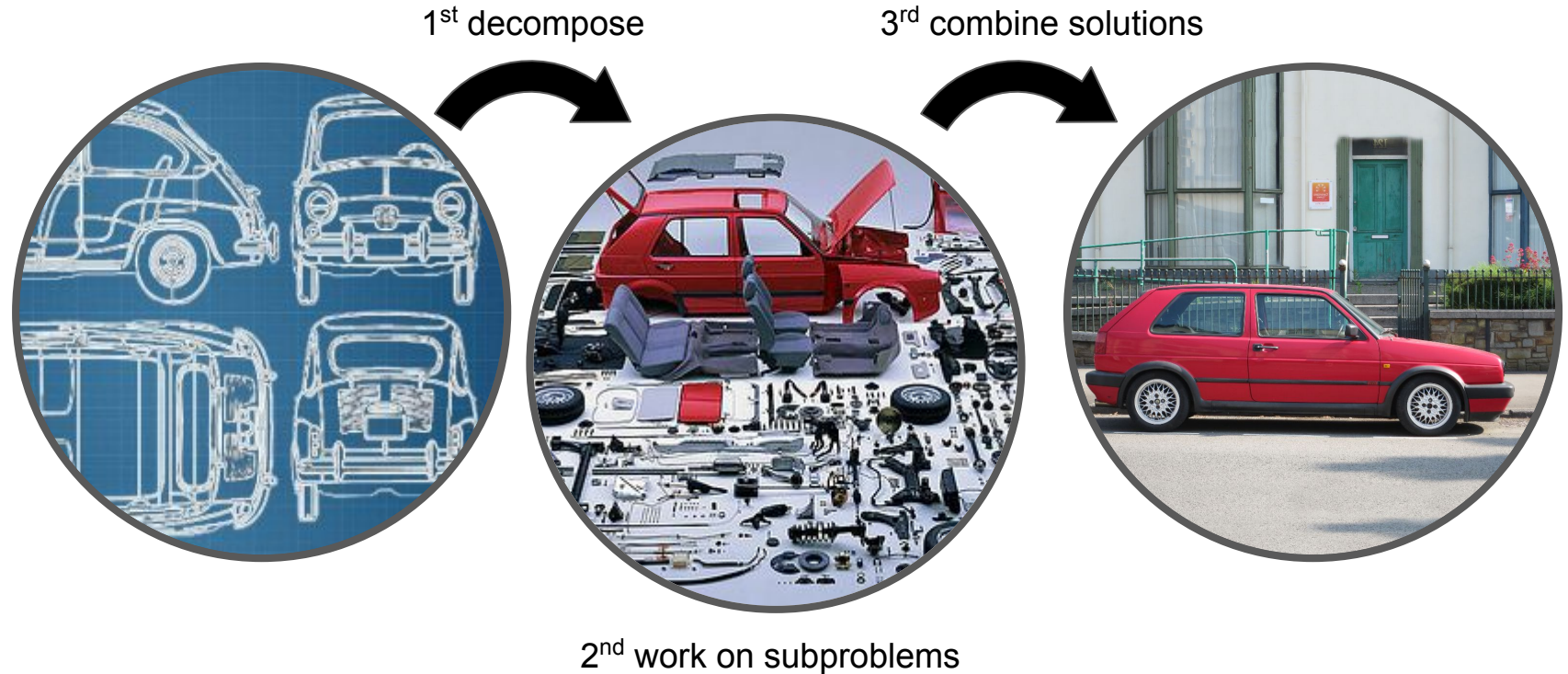
Coupling & Cohesion

Advantages

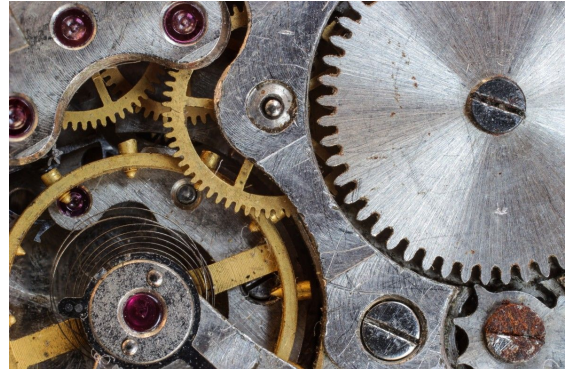
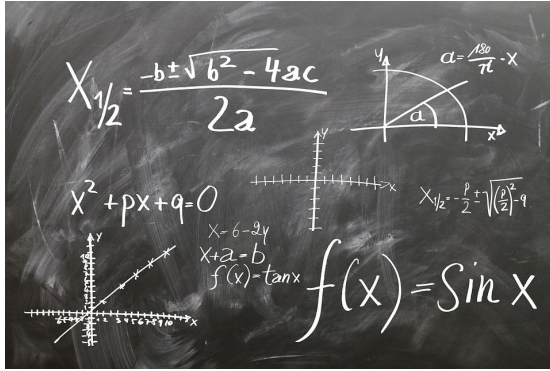
- Abstraction
- Complexity Limiting
- Reutilization



Divide & Conquer



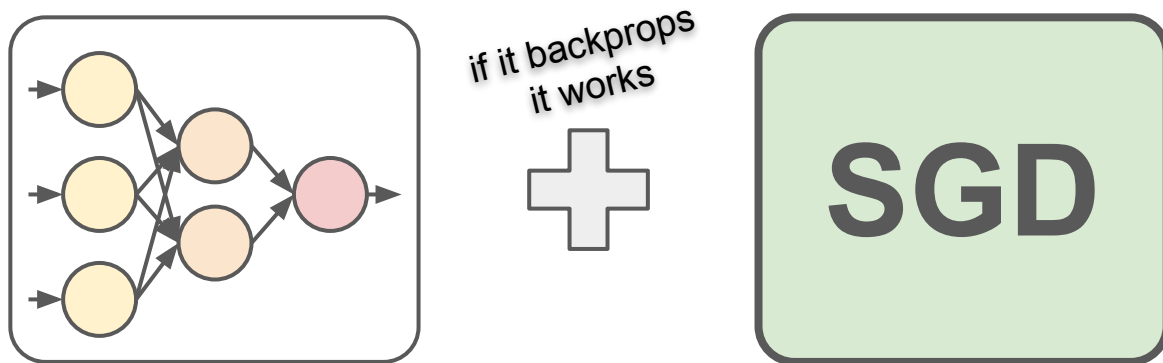
The power of composition



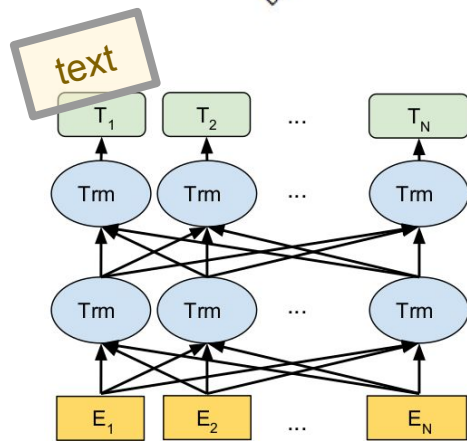
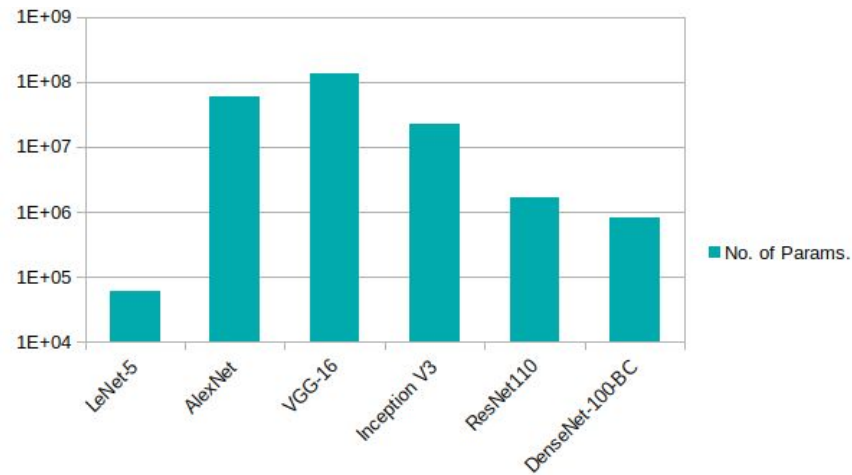
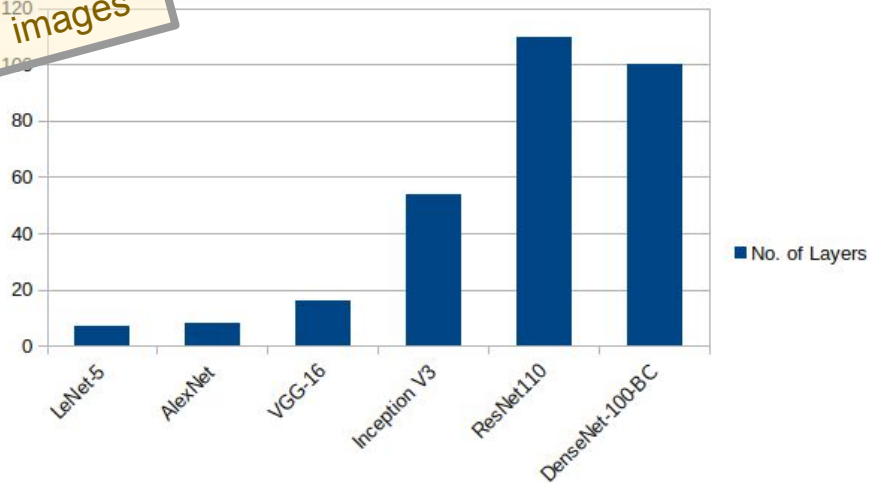
Modularity

In Neural networks

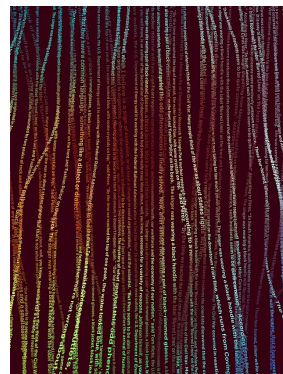
Generic approach to Neural Networks



120
100
images



BERT LARGE - 380M



GPT-2 - 1.5G

Modularity in Neural Networks

transfer learning /
fine-tuning

word2vec

```
# instantiate the model  
model <- application_resnet50(weights = 'imagenet')
```



Hypothesis

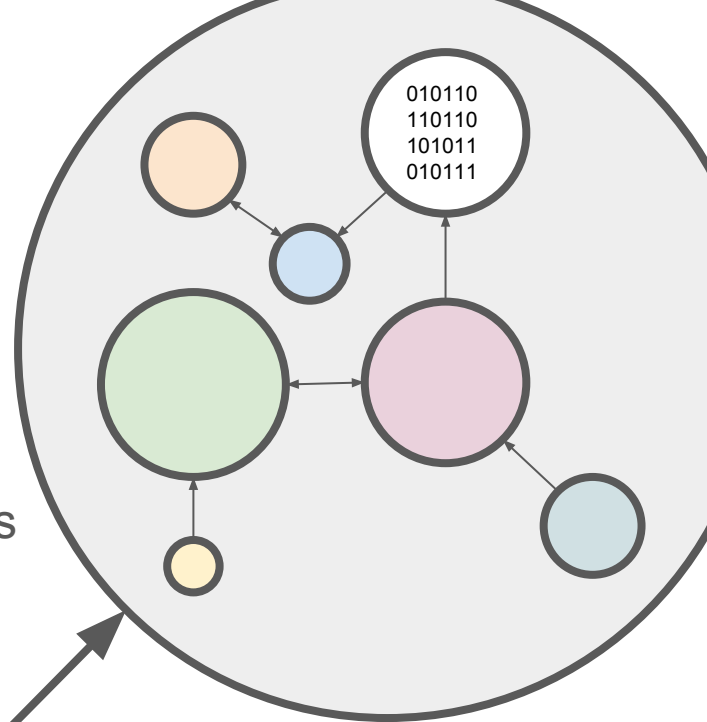
It is possible to obtain a functional equivalent of a jointly trained artificial neural network by partitioning the model and training the parts individually.

Foreseeable advantages

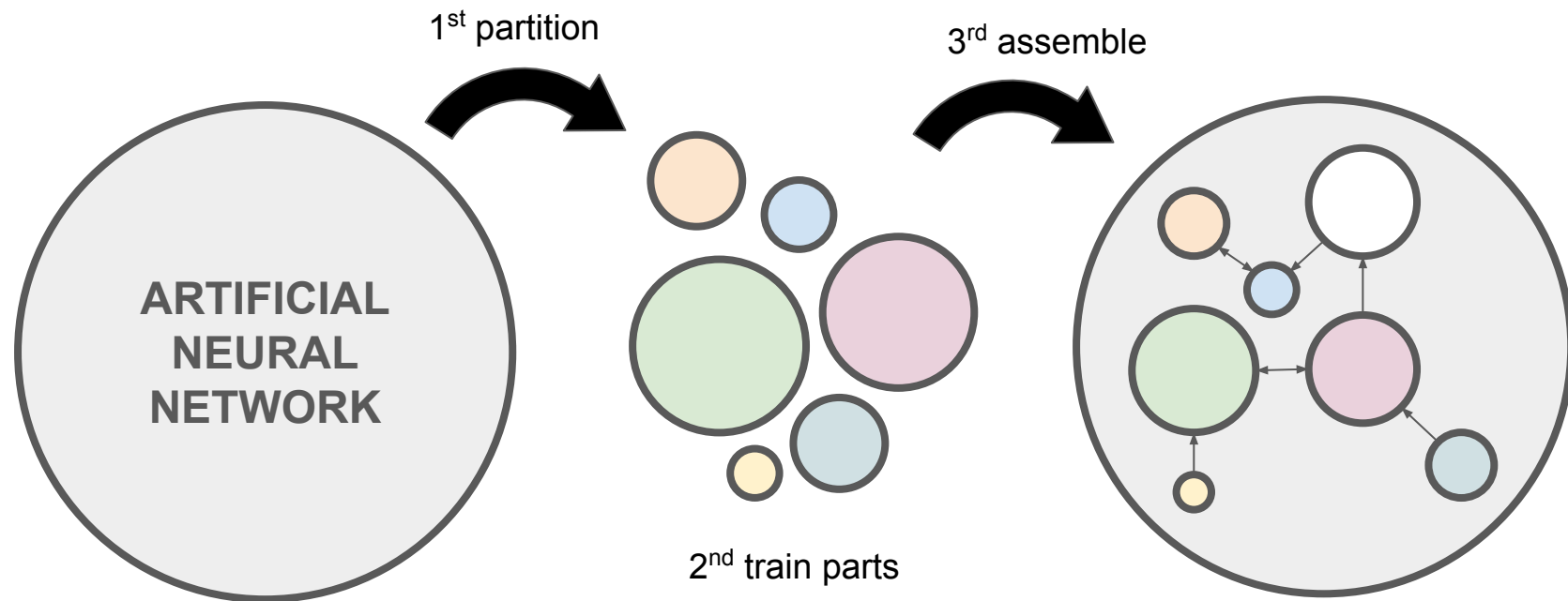
- Exploitation of parallelism at training time
- Reuse of parts among different models
- Tackle complexity by building hierarchical models
- Decoupling of parts

Concerns

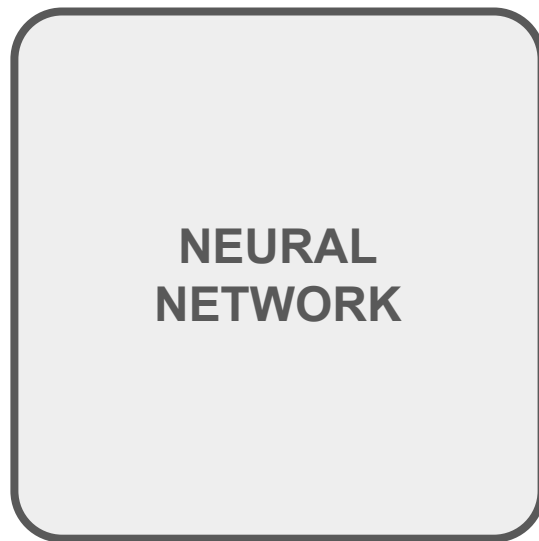
- Guarantee functional equivalency



Modular training of Neural Networks

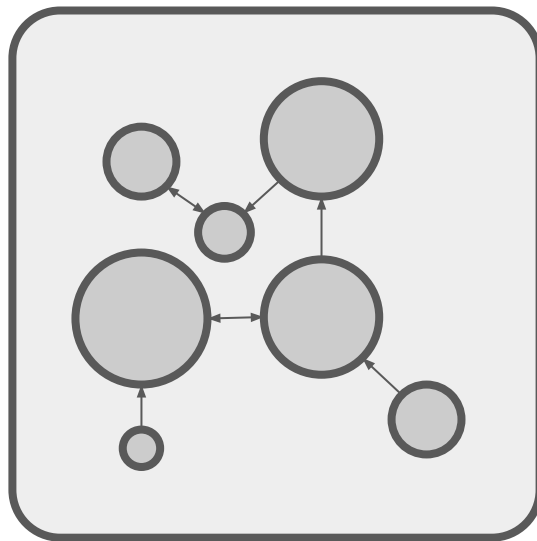


Modular training of Neural Networks



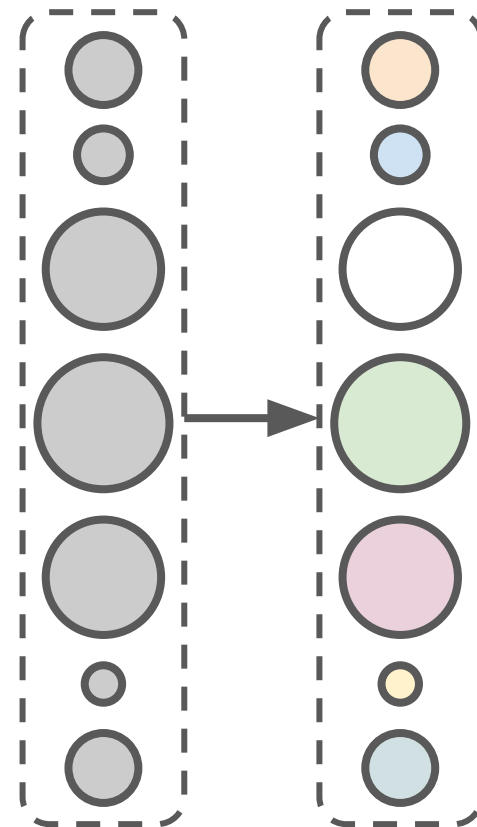
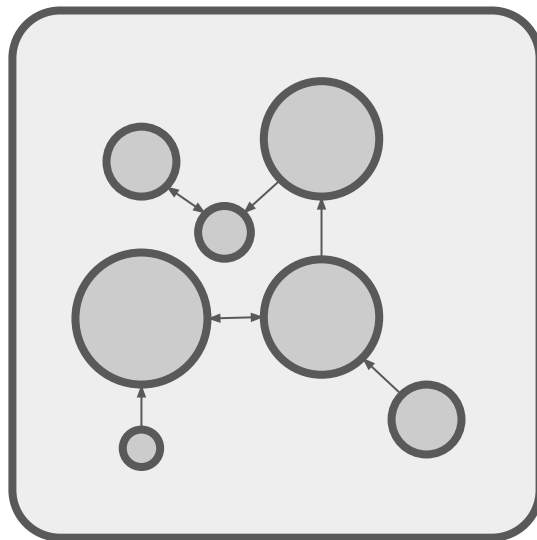
Modular training of Neural Networks

1. Identify modules
1st knowledge injection



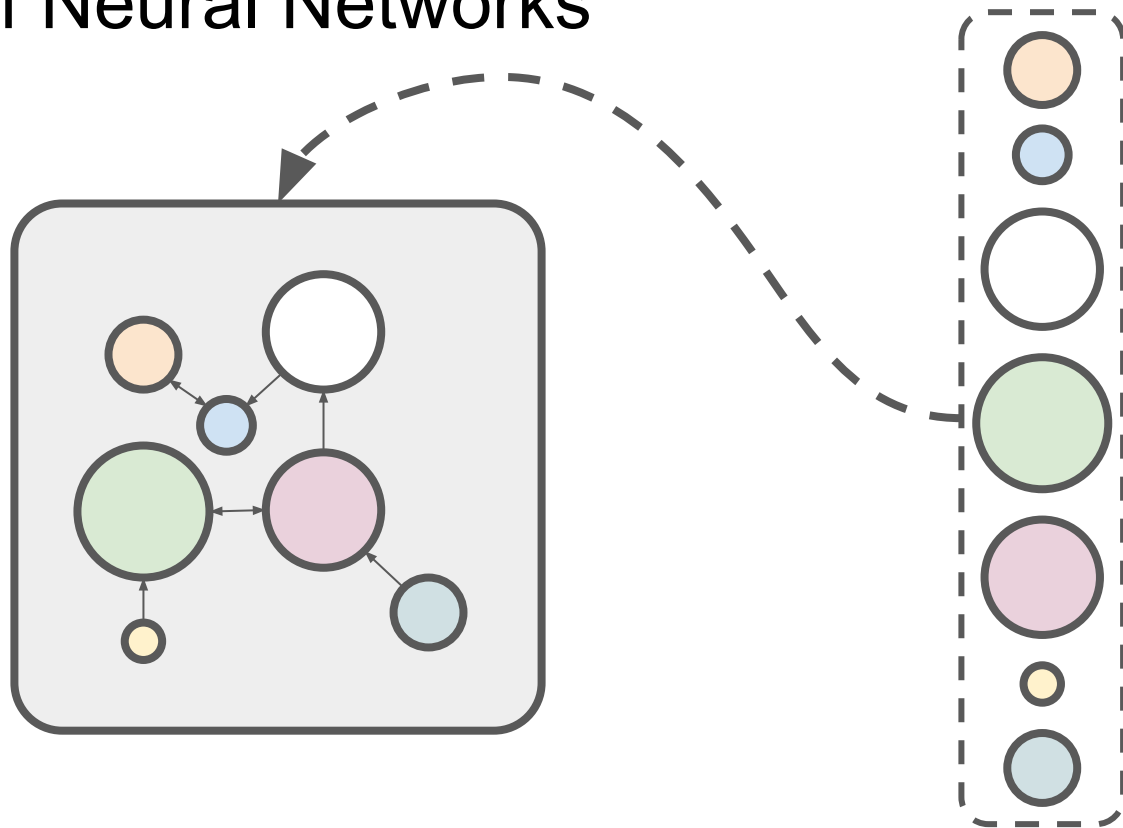
Modular training of Neural Networks

1. Identify modules
1st knowledge injection
2. Train modules
2nd knowledge injection



Modular training of Neural Networks

1. Identify modules
1st knowledge injection
2. Train modules
2nd knowledge injection
3. Assemble



Modular training of Neural Networks

1. Identify modules

1st knowledge injection

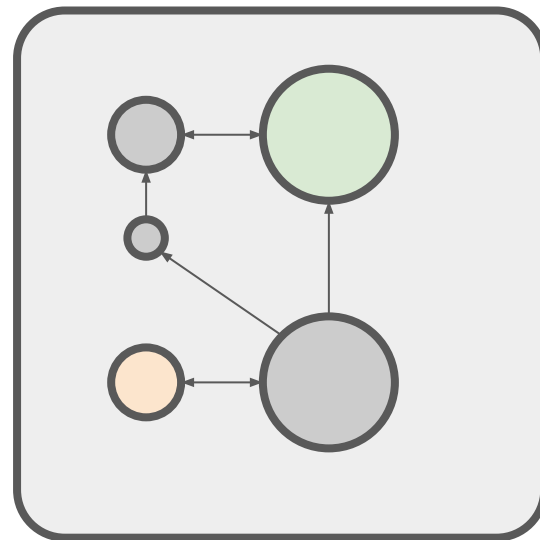
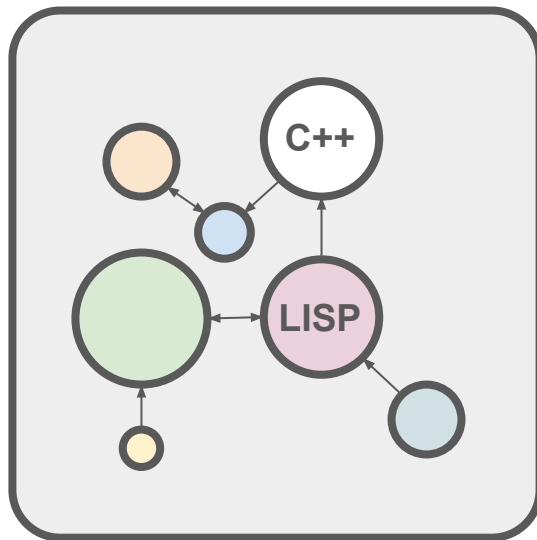
2. Train modules

2nd knowledge injection

3. Assemble

4. Reuse or Reimplementation

3rd knowledge injection



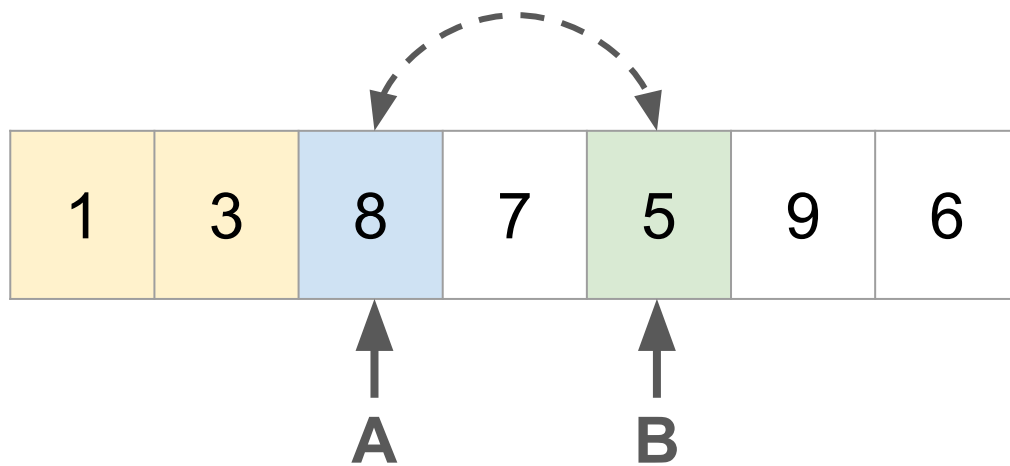
Case Study

The Selection Sort Algorithm

Desiderata

- Simple implementation
- Known primitive operations
- Configurable sample complexity

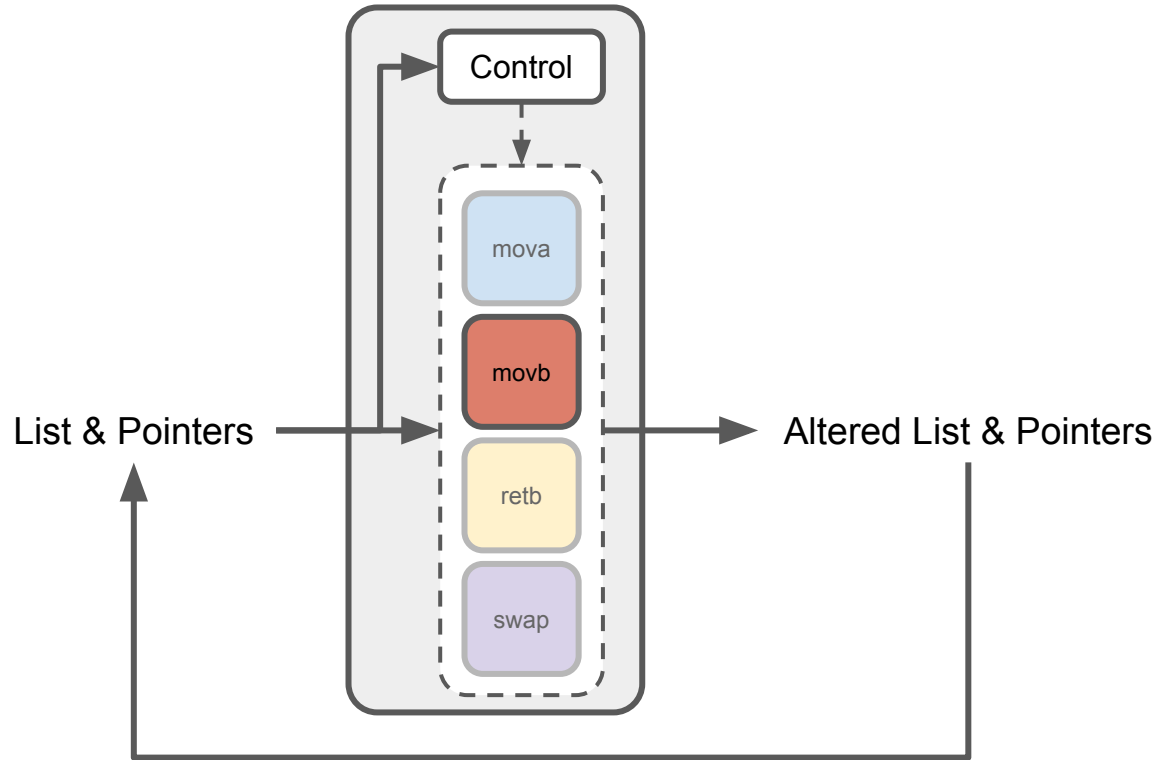
Selection Sort



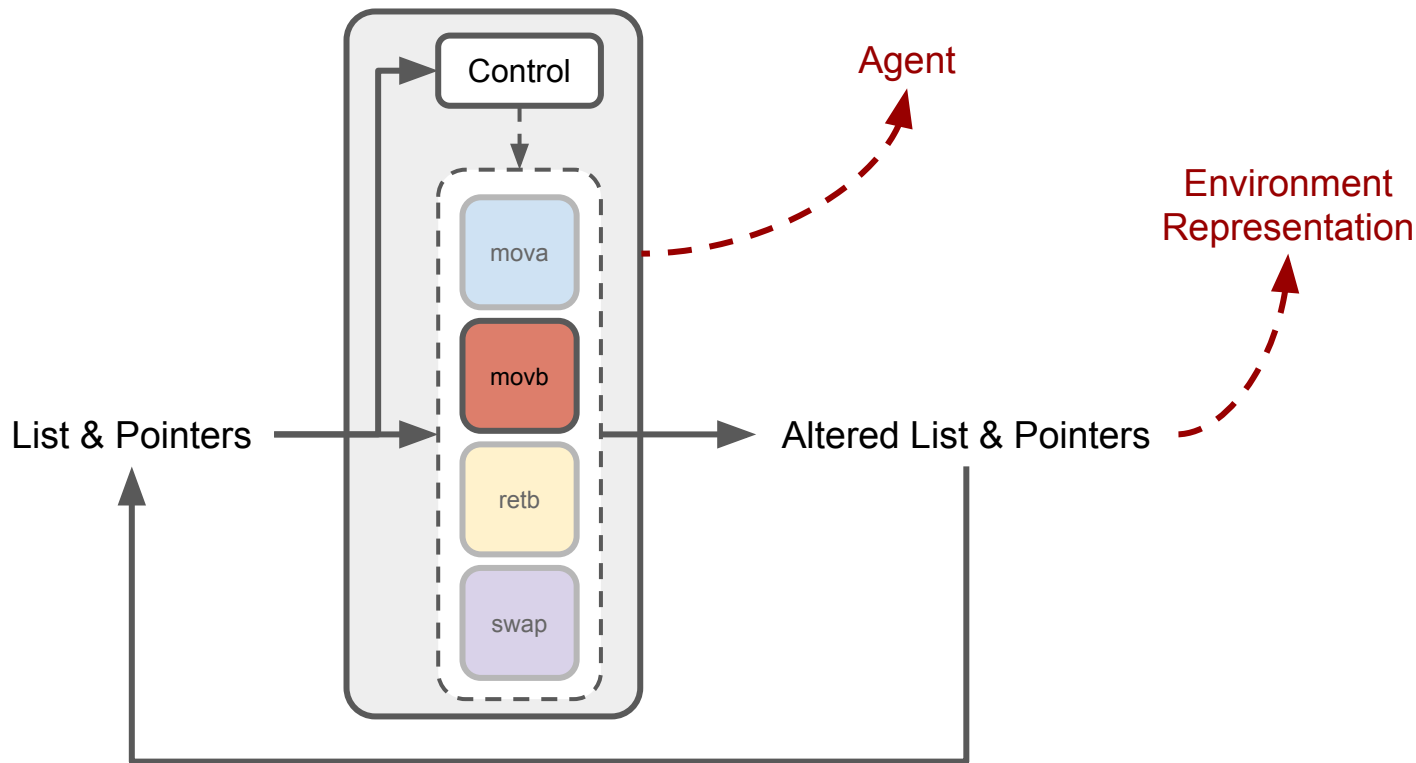
Primitive operations

- **Move A** to the right
- **Move B** to the right
- **Return B** right next to A
- **Swap** values between A and B

Selection Sort: implementation

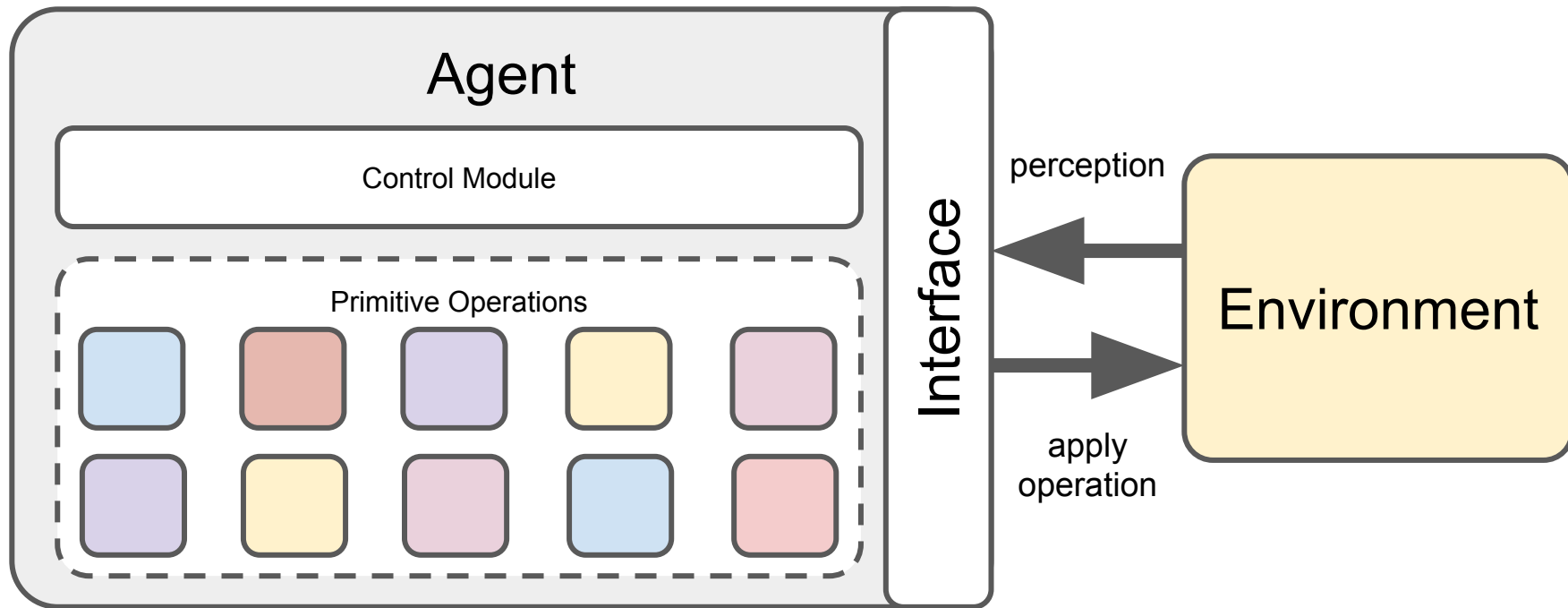


Selection Sort: implementation

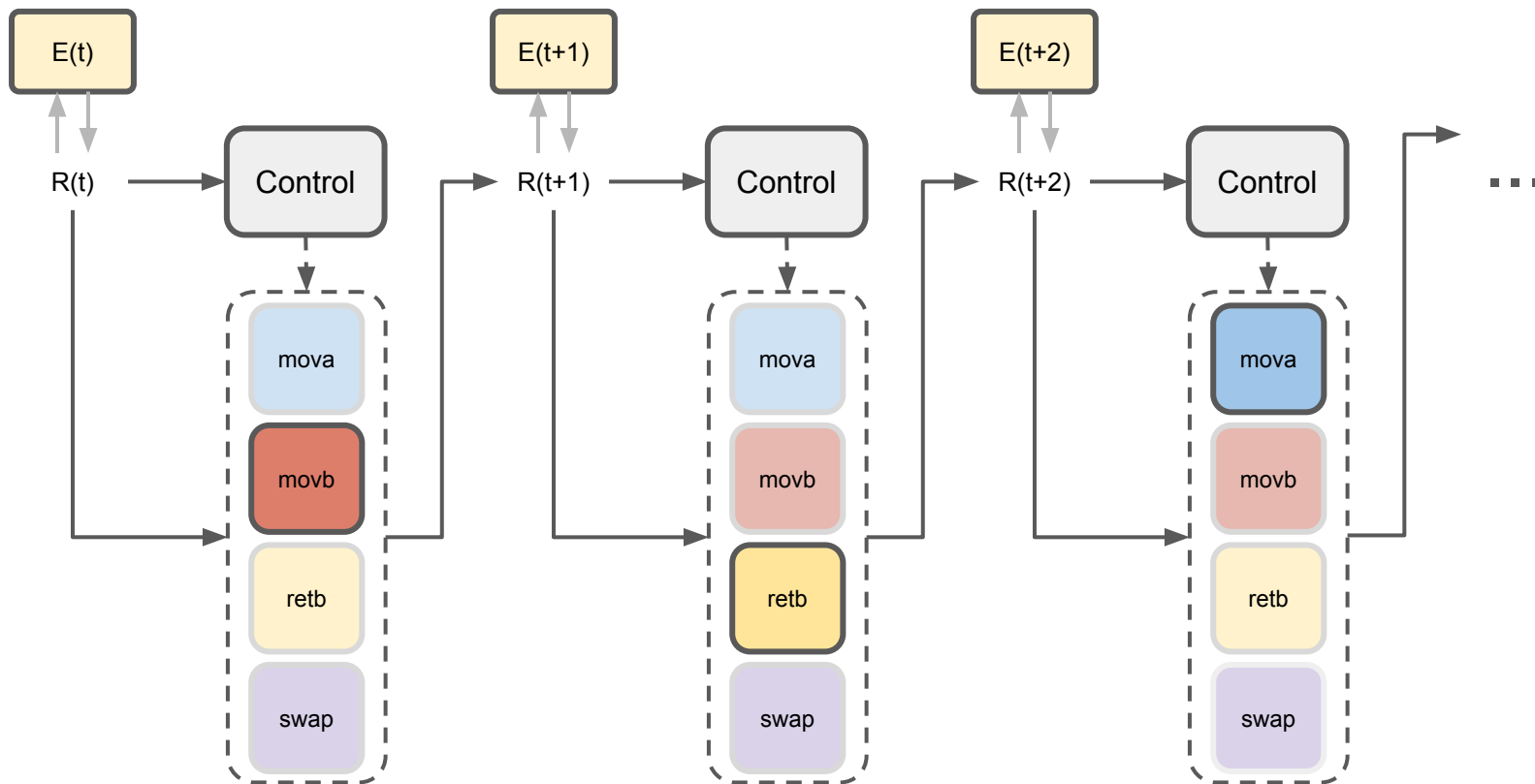


The Modular Architecture

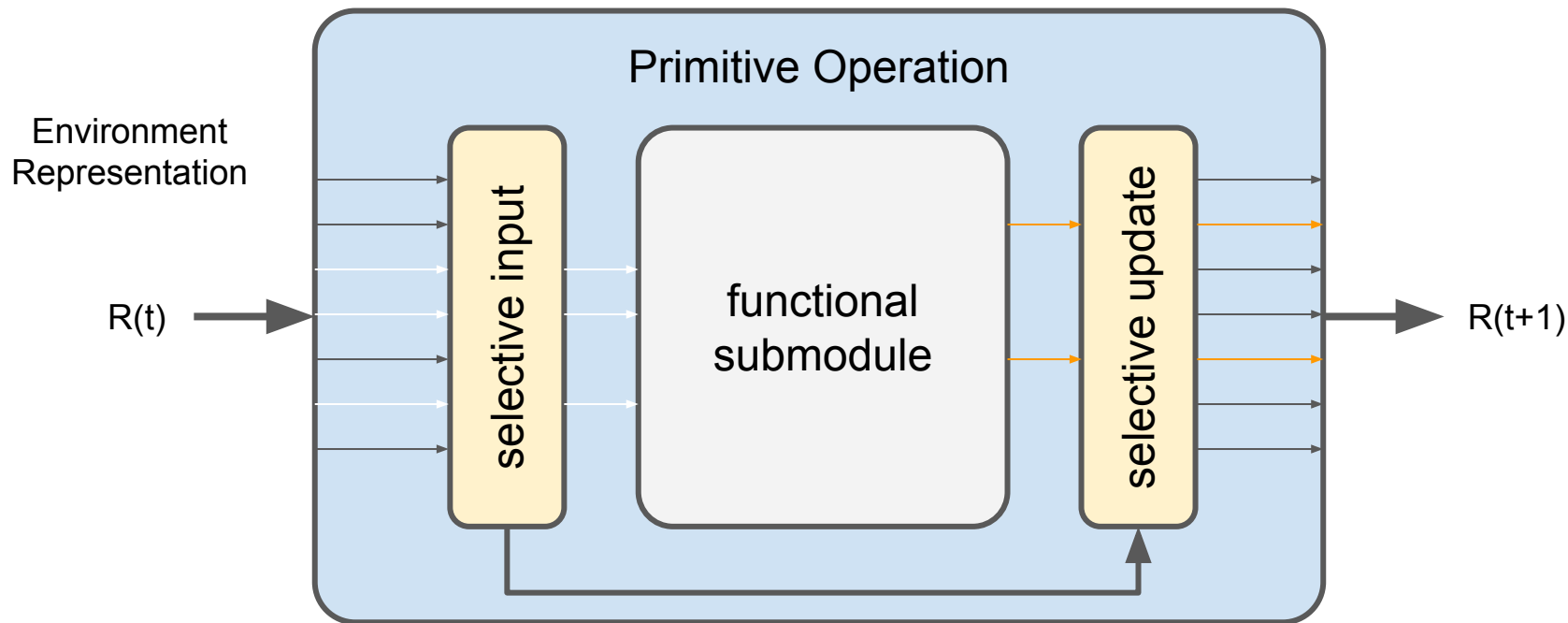
The Agent as a Problem Solver



Selection Sort: implementation

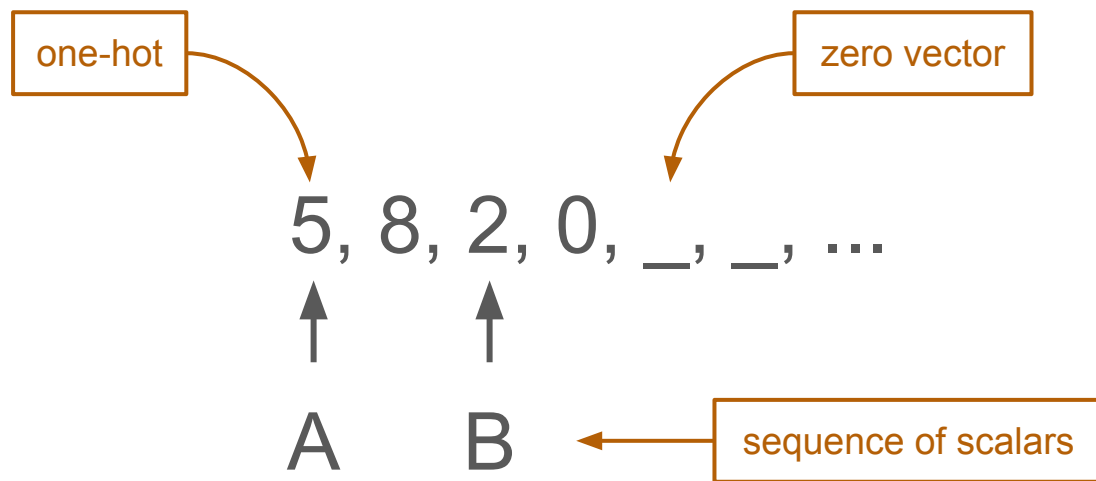


Decoupling of Functionality



Case Study Experiments

Environment Representation



Primitive operations

- Move A

2, 8, 5, _
A A B

- Move B

2, 8, 5, _
A B B

- Return B

2, 8, 5, _
A B B

- Swap

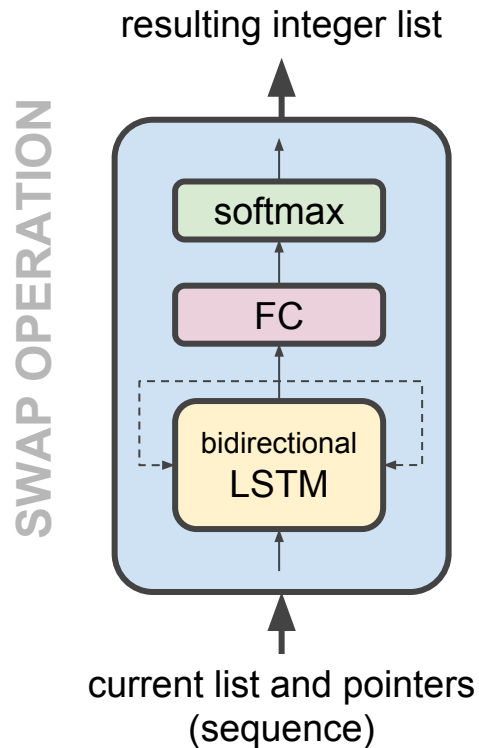
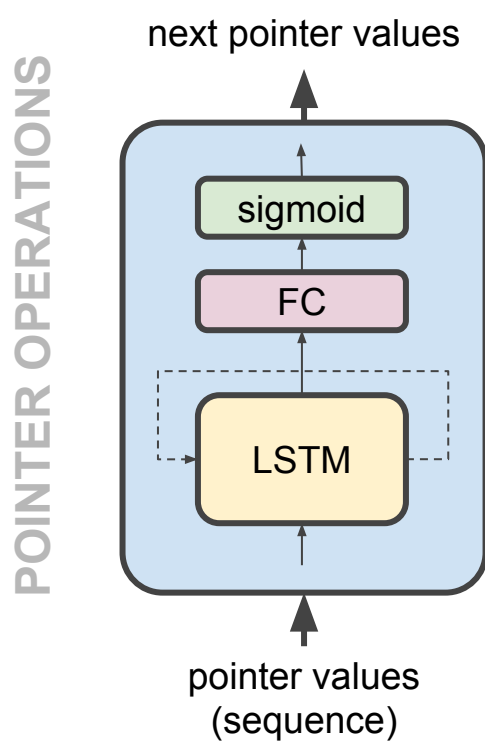
5, 8, 2, _
A B

- EOP

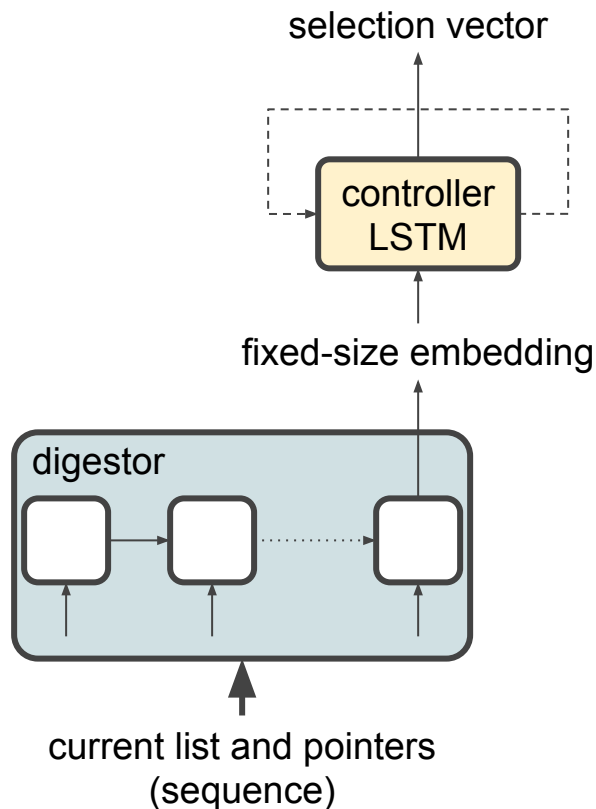
Tests

- Train & Assemble
- Monolithic training
- Time & data
- Generalization

Neural operations



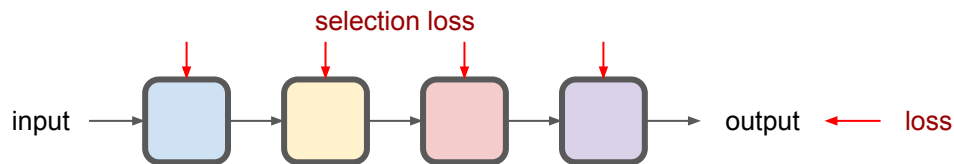
The control module



Training procedure

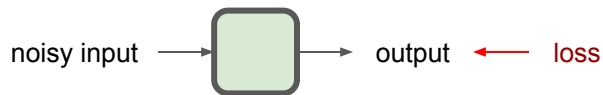
- Monolithic

- Output loss
- Selection loss
- Stop criteria: mean error rate < 0.01 & **loss slope**

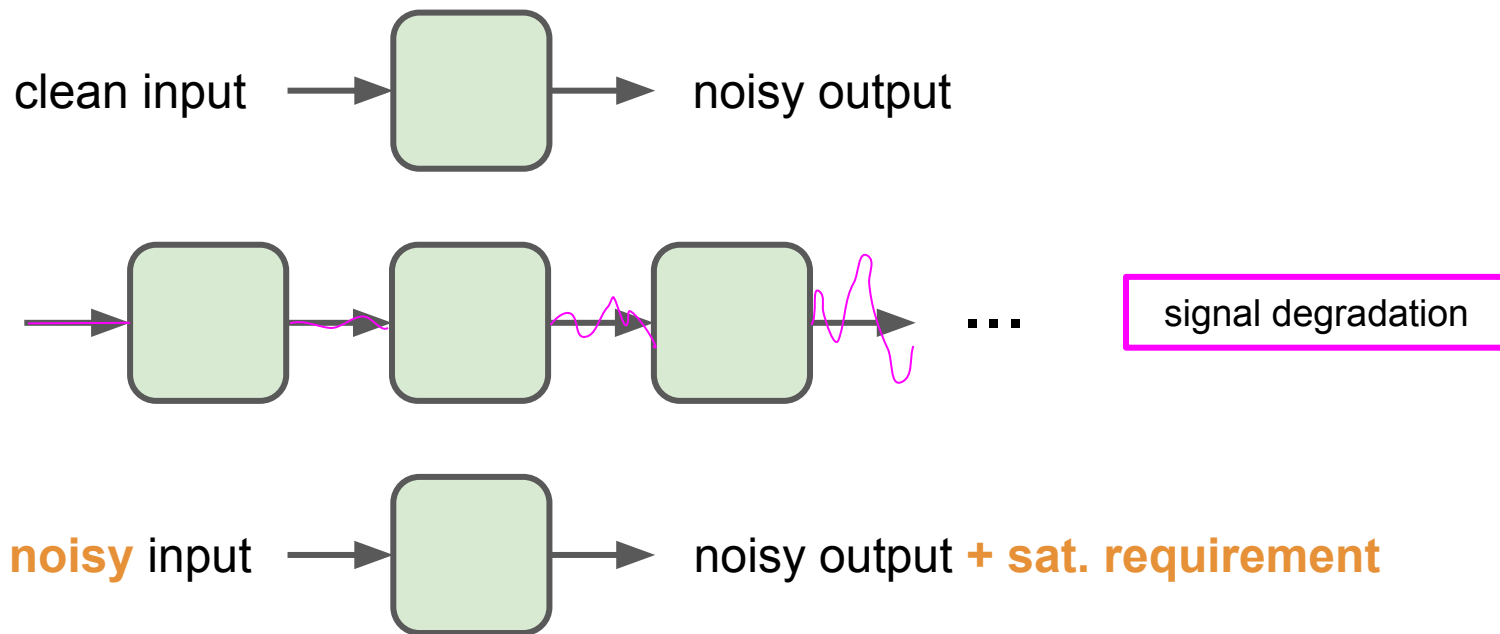


- Modular

- Output loss
- Input noise
- Stop criteria: **mean error rate < 0.01 & saturation error**

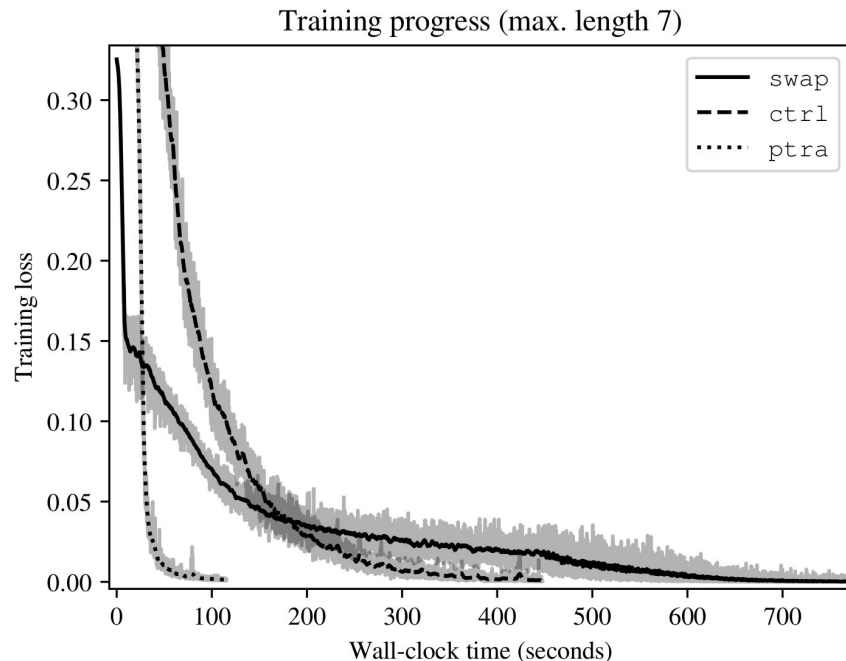
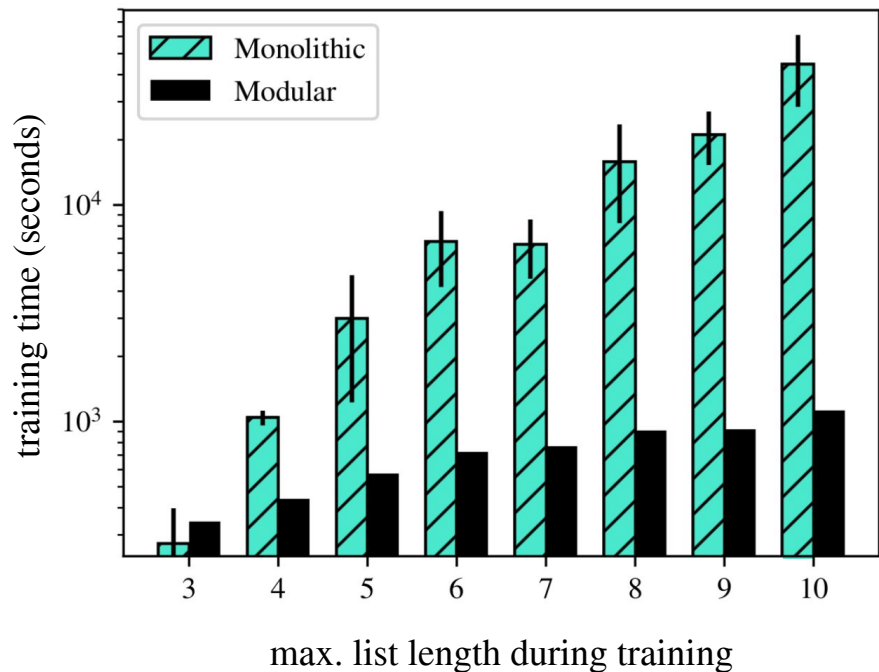


Module assembly

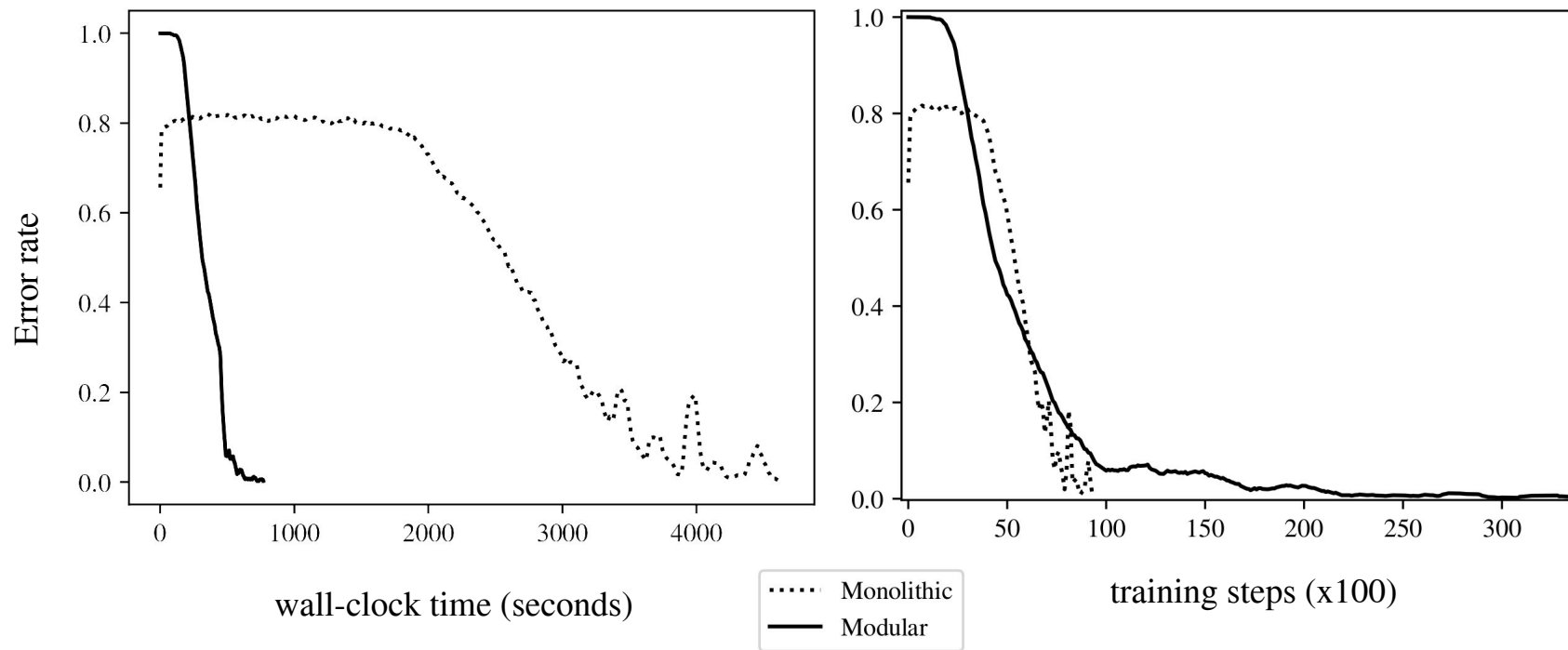


Results

Results: training time & smoothness

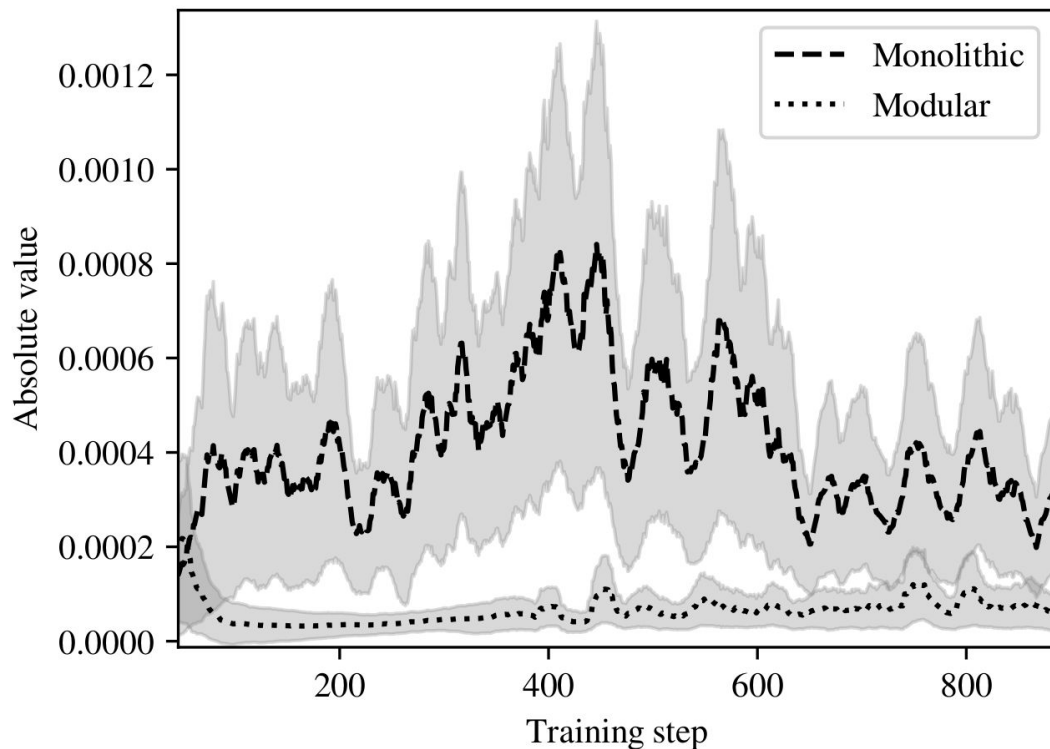


Results: step efficiency



Results: gradient information

Mean gradient value per weight

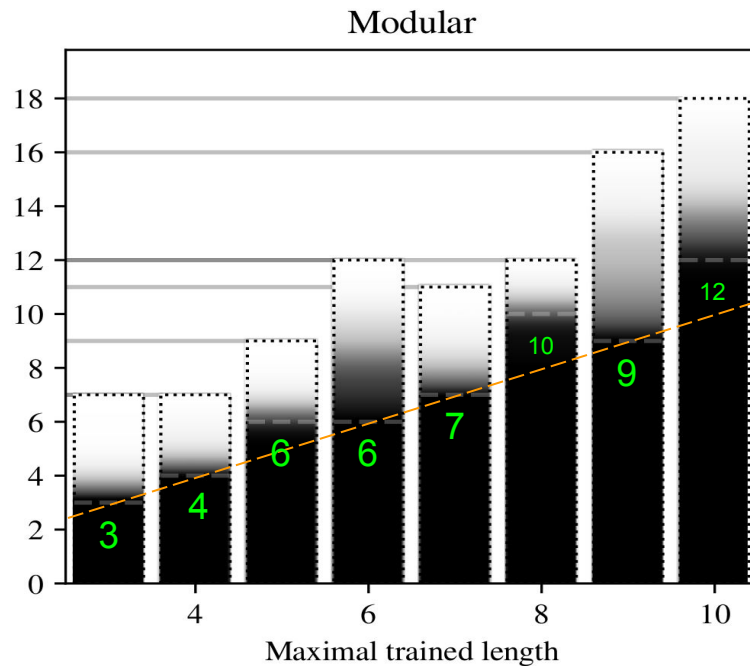
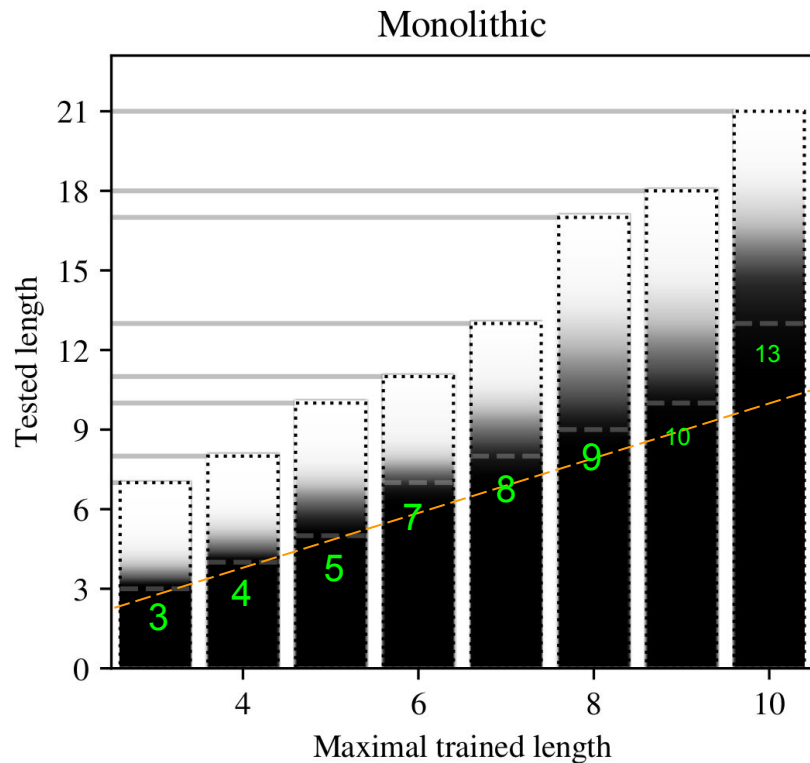
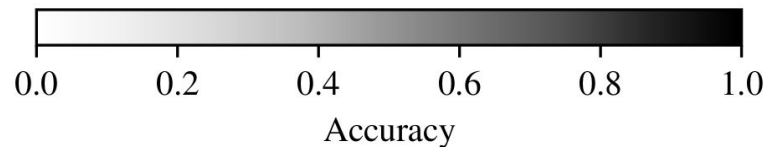


- Poorer gradient

- Higher learning rate

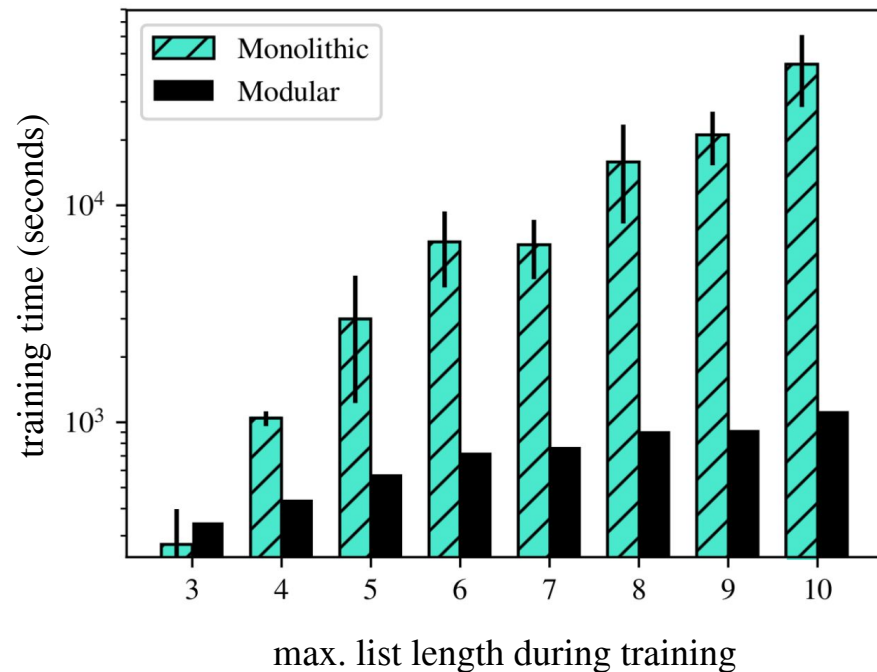
- Speed vs Quality

Results: generalization

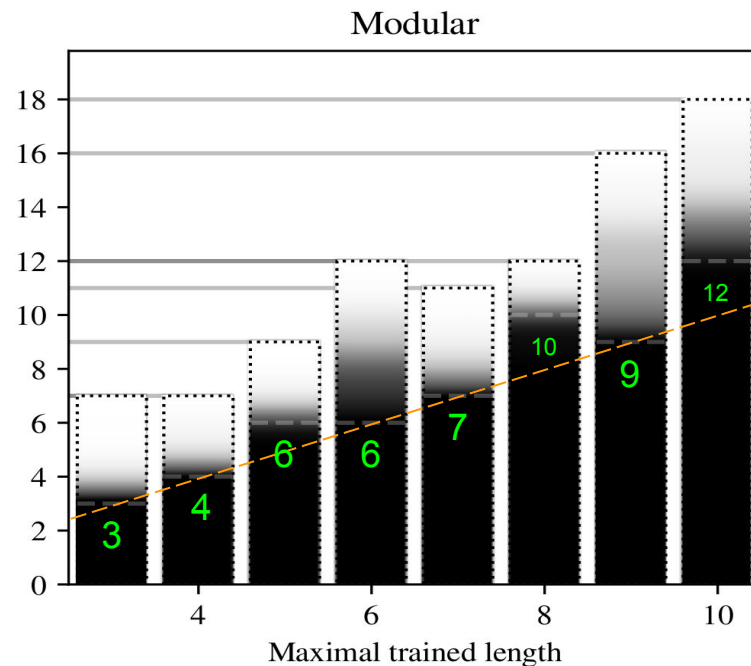
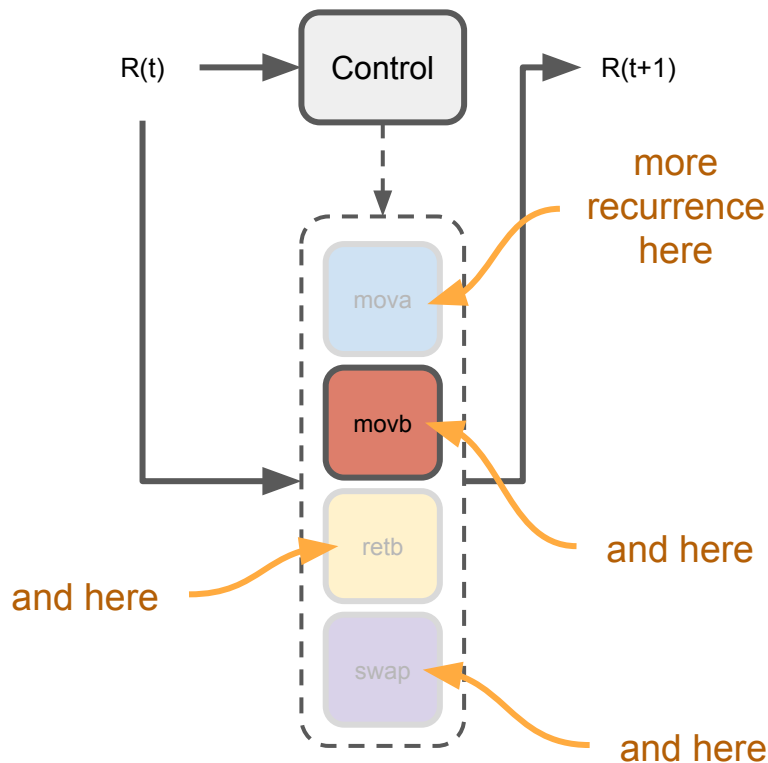


Conclusions

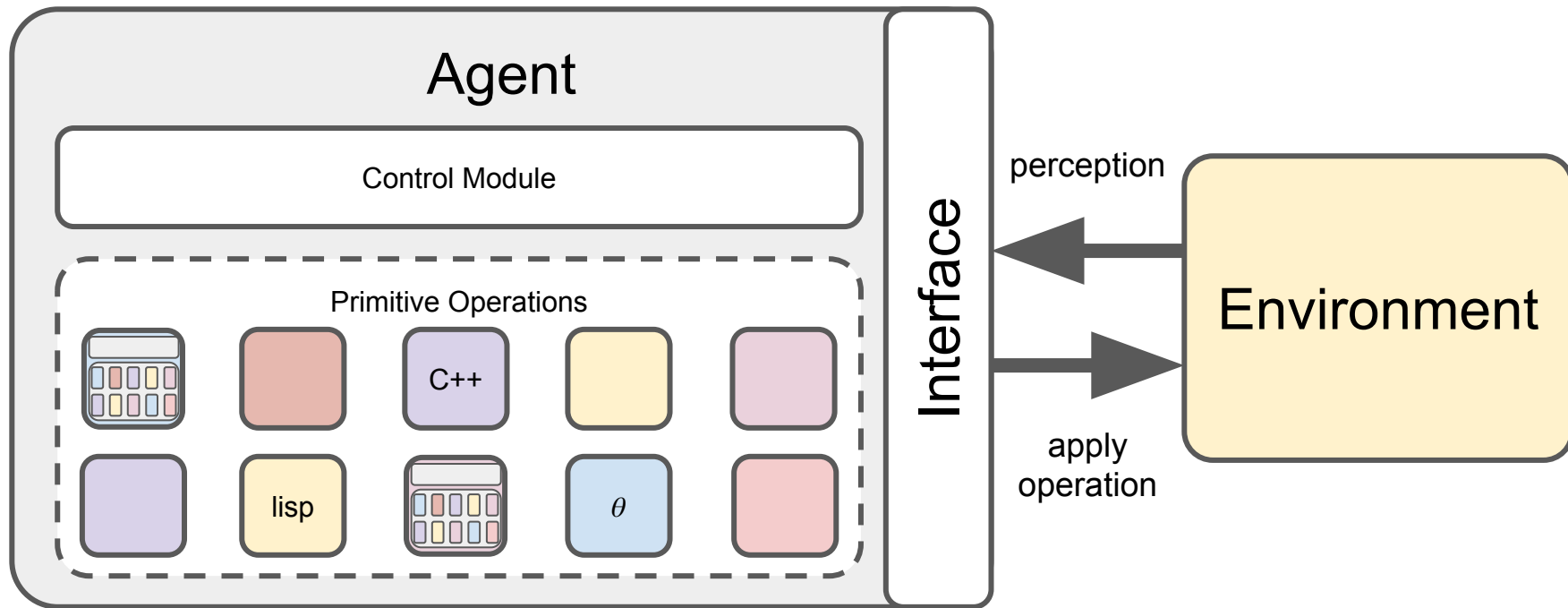
Conclusion 1: Time is precious



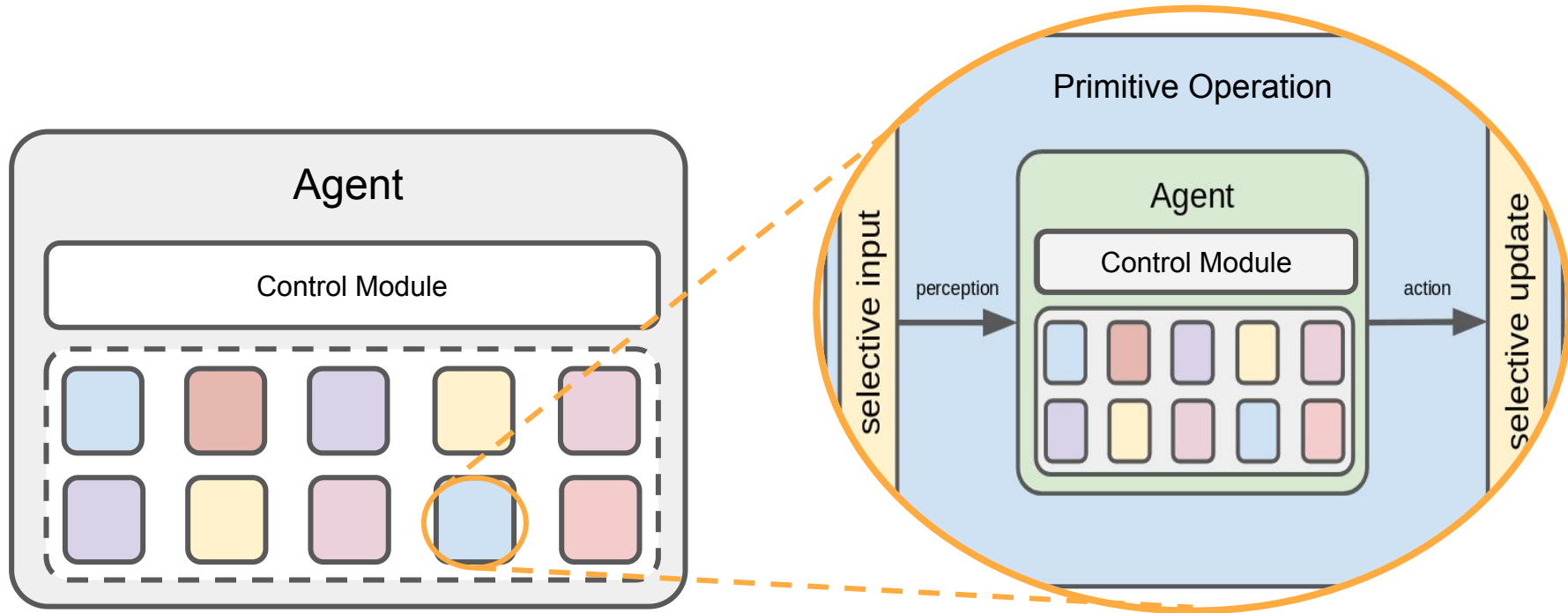
Conclusion 2: Reducing recurrence



Conclusion 3: Complex Hybrid AI Systems

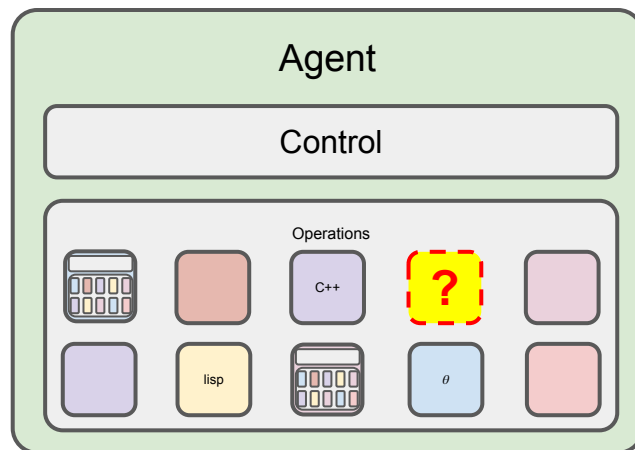


Conclusion 4: Hierarchical composition



Future research

- Transfer to state-of-the-art problems
- Reinforcement learning / Policy learning
- Reduce supervision
- Combine NNs with handcrafted modules
- Explore recursive compositionality
- Synthetic gradient for inserting blank modules



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