

# FAZAIA BILQUIS POST GRADUATE COLLEGE FOR WOMEN PAF NUR KHAN

#### OBJECT ORIENTED PROGRAMMING

**PROGRAMMING LAB: 1** 

LAB MANUAL

SUBMITED TO: MAAM MEHWISH KANWAL

**SUBMITTED BY:** 

AAFREEN ZAHRA KAZMI

**ROLL NUMBER:** 

37

**CLASS:** 

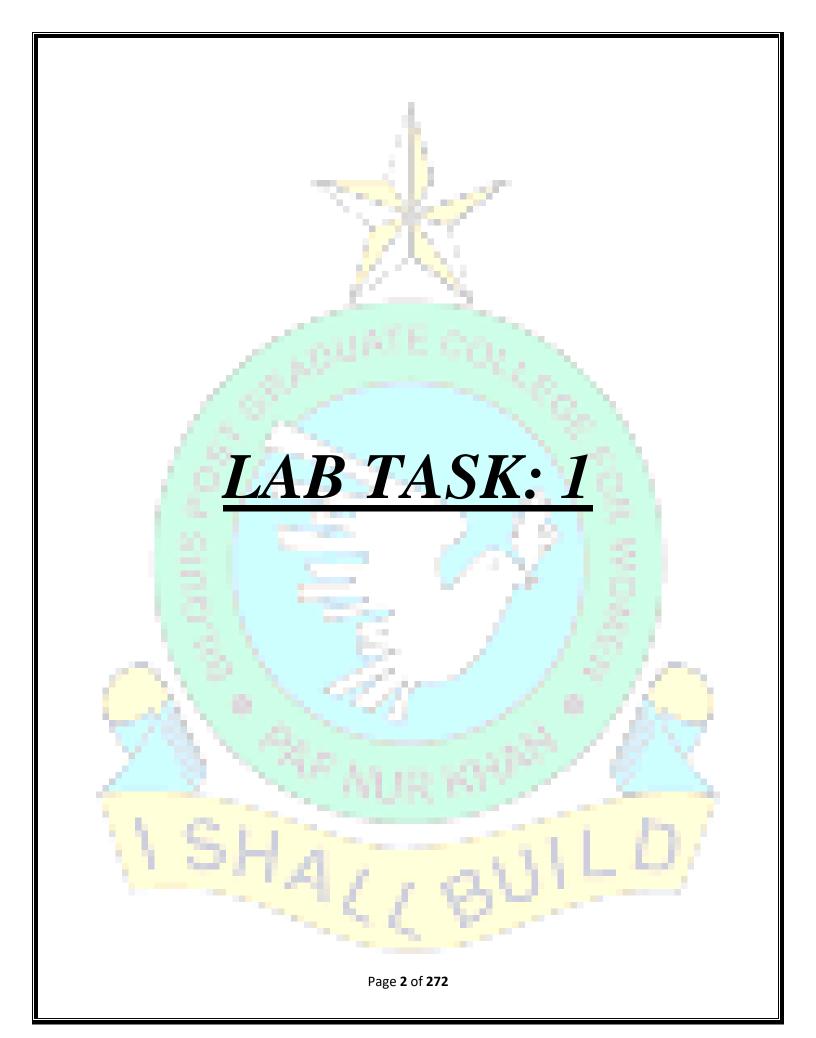
**BSCS** 

**SEMESTER:** 

2<sup>ND</sup>

**SECTION:** 

R



# PROGRAMM IMPLIMANTATION QUESTION: 1

Write a program that print number from 1 to 20 with the gap of 2.

# **SOLUTION:**

# **PROGRAM:**

```
#include<iostream>
using namespace std;
int main()
{
    int a;
    for(a=1;a<=20;a+=2)
    cout<<a<<endl;
    return 0;
}</pre>
```

# Output:

```
C:\Users\Home\Documents\17.exe

1
3
5
7
9
11
13
15
17
19
Process exited after 0.7733 seconds with return value 0
Press any key to continue . . .
```

Write a program that take following from the user like name, address, semester. Print on screen by concept of user defined function.

# **SOLUTION:**

```
#include<iostream>
char name[14];
char address[20];
char semester[15];
void gets();
void print();
using namespace std;
int main()
      gets();
      print();
      return 0;
void gets()
      cout<<"Enter Nan
      gets(name);
```

```
cout<<"Enter Address:";</pre>
          gets(address);
          cout << "Enter Semester:"
          cin>>semester;
void print()
          cout<<name<<endl;
          cout<<address<<endl;
          cout<<semester<<endl;
Output:
 C:\Users\Home\Documents\17.exe
 Enter Name:AAFREEN KAZMI
Enter Address:HOUSE#35 STRT#5 GULBERG TOWN
Enter Semester:2ND
AAFREEN KAZMI
HOUSE#35 STRT#5 GULBERG 2ND
 Process exited after 32 seconds with return value 0
Press any key to continue . . .
```

Write a program to create a simple arithmetic calculator by using user defined function.

# **SOLUTION:**

# • CALL BY VALUE:

```
#include<iostream>
using namespace std;
void addition(int,int);
void multiplication(int,int);
void division(int,int);
void subtraction(int,int);
void remainder(int,int);
int a,b;
char op;
int main()
cout<<"enter value of a
cin>>a;
cout<<"enter value of
cin>>b;
 addition(a,b);
```

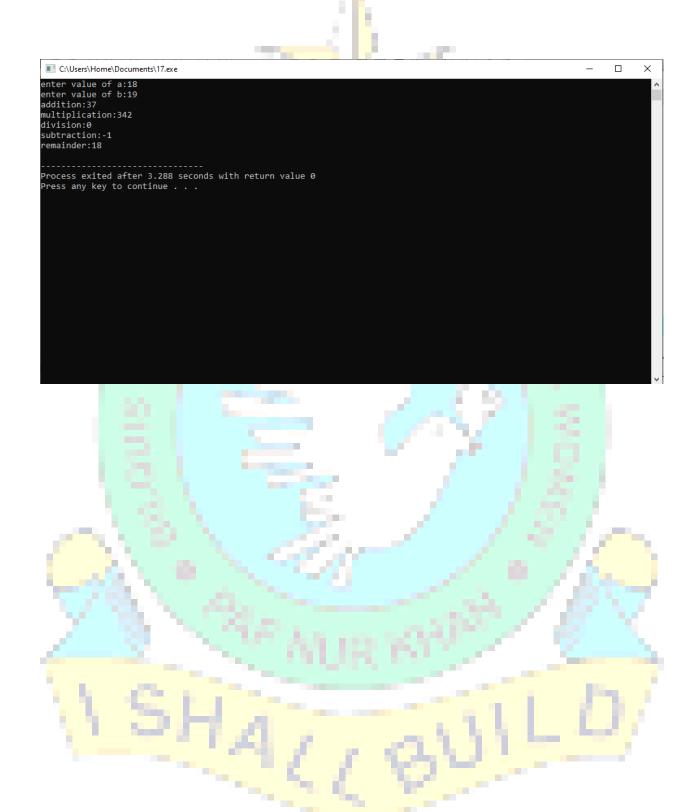
```
multiplication(a,b);
 division(a,b);
 subtraction(a,b);
 remainder(a,b);
 return 0;
void addition(int a,int b)
   cout<<"addition:"<<a+b<<endl;
void multiplication(int a,int b)
      cout<<"multiplication:"<<a*b<<endl;
void division(int a, int b)
      cout<<"division:"<<a/b<<endl;
void subtraction(int a,int b)
void remainder(int a,int b)
                                     Page 7 of 272
```

```
cout<<"remainder:"<<a%b<<endl;
Output:
  C:\Users\Home\Documents\17.exe
                                                                                                                                                  enter value of a:17
enter value of b:19
addition:36
multiplication:323
division:0
subtraction:-2
remainder:17
 Process exited after 9.233 seconds with return value 0
  Press any key to continue . . .
```

# • CALL BY REFRENCE:

```
#include<iostream>
using namespace std;
void addition(int&a,int&b);
void multiplication(int&a,int&b);
void division(int&a,int&b);
void subtraction(int&a,int&b);
void remainder(int&a,int&b);
int a,b;
char op;
int main()
cout<<"enter value of a:";
cin>>a;
cout << "enter value of b:
cin>>b;
 addition(a,b);
 multiplication(a,b);
 division(a,b);
 subtraction(a,b);
 remainder(a,b);
```

```
return 0;
void addition(int&a,int& b)
      cout<<"addition:"<<a+b<<endl;
void multiplication(int&a,int& b)
      cout<<"multiplication:"<<a*b<<endl;</pre>
void division(int& a, int& b)
      cout<<"division:"<<a/b<<endl;
void subtraction(int&a,int& b)
      cout<<"subtraction:"<<a-b<<endl;
void remainder(int&a,int&b)
```

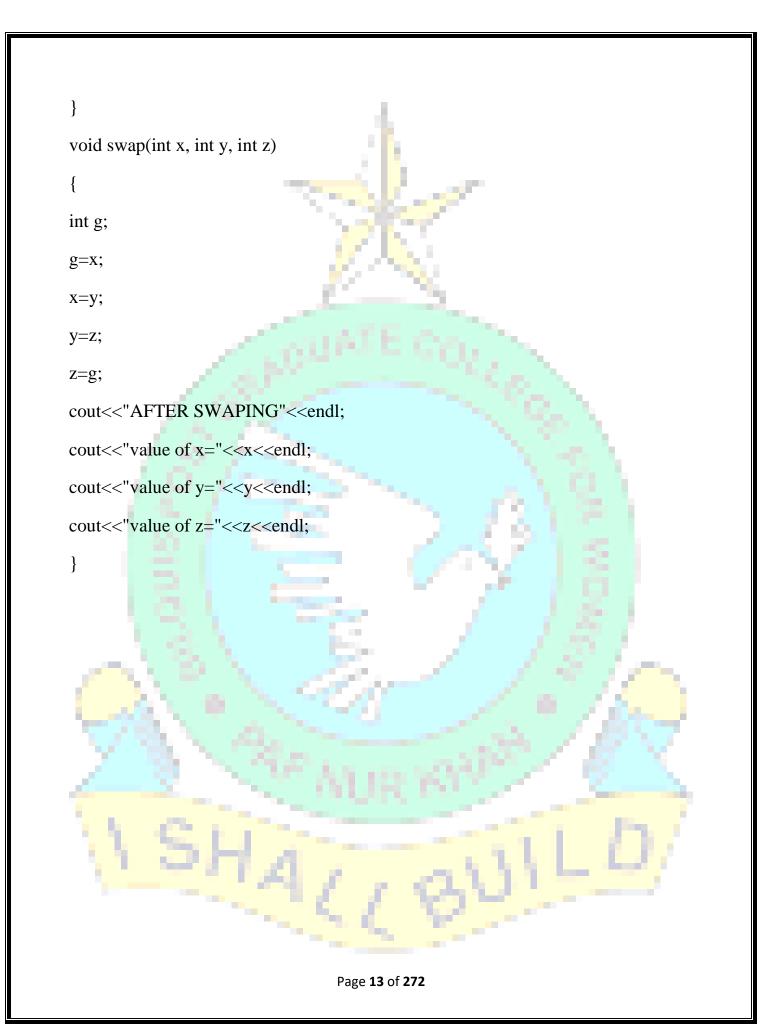


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Write a program to do swapping between three variables.

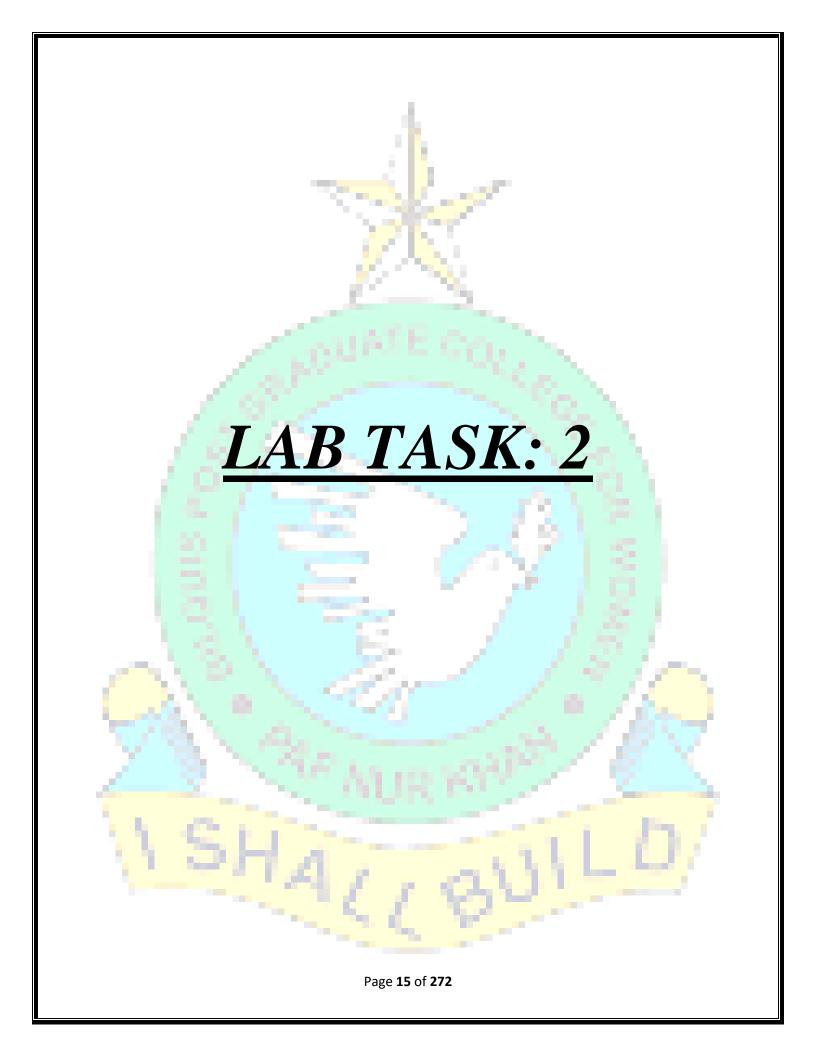
# **SOLUTION:**

```
#include<iostream>
using namespace std;
void swap(int,int,int);
int a,b,c;
int main()
cout<<"enter value of a:";
cin>>a;
cout<<"enter value of b:";
cin>>b;
cout<<"enter value of c:";
cin>>c;
cout << "BEFORE SWAPING" << endl;
cout<<"value of a="<<a<<endl;
cout<<"value of b="<<br/>endl;
cout<<"value of c="<<c<endl;
 swap(a,b,c);
 return 0;
```





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Write a program that will display the address of a variable.

# **SOLUTION:**

# PROGRAM:

```
#include<iostream>
using namespace std;
int main()
{
   int n;
   n=10;
   cout<<"The value of n= "<<n<<endl;
   cout<<"The address of n= "<<&n;
}</pre>
```

#### **OUTPUT:**

```
C:\Users\Home\Documents\addressofvariable.exe

The value of n= 10
The address of n= 0x7afe1c

Process exited after 0.2626 seconds with return value 0

Press any key to continue . . .
```

# • FLOAT: **SOLUTION:** PROGRAM: #include<iostream> using namespace std; int main() float a; cout<<"ENTER VALUE."<<endl; cin>>a; cout<<"Address of variable is ="<<&a<<endl; cout<<"Actual value of variable ="<<a<<endl;</pre> return 0;

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```
ENTER VALUE.
7.89
Address of variable is =0x7afe1c
Actual value of variable =7.89

Process exited after 15.6 seconds with return value 0
Press any key to continue . . .
```

# • CHARACTER:

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
{
    char a[10];
    cout<<"ENTER VALUE."<<endl;
    cin>>a;
    cout<<"Address of variable is ="<<&a<<endl;
```

# cout<<"Actual value of variable ="<<a<<endl;</pre> return 0; Output: C:\Users\Home\Documents\18.exe a Address of variable is =0x7afe16 Actual value of variable =a Process exited after 8.802 seconds with return value 0 Press any key to continue . . .

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write a program that inputs a number in an integer variable. It stores the address of the variable in a pointer and then displays the value and address of the variable.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
int n;
int *ptr;
cout<<"Enter valu of n= ";
cin>>n;
ptr=&n;
cout << "The value of n= " << n << endl;
cout << "The address of n= " << ptr;
```

# • FLOAT: <u>SOLUTION:</u> <u>PROGRAM:</u>

```
#include<iostream>
using namespace std;
int main()
{
    float z;
    float *q;
    cout<<"Enter Any Value."<<endl;
    cin>>z;
```

```
q=&z;
cout<<"Actual value of variable ="<<z<<endl;
cout<<"Address of variable is ="<<q<<endl;
return 0;
}</pre>
```

# • CHAR:

# **SOLUTION:**

# PROGRAM:

#include<iostream>
using namespace std;
int main()

```
char z='6';
        char *q;
        q=&z;
        cout<<"Actual value of variable ="<<z<endl;
        cout<<"Address of variable is ="<<q<<endl;</pre>
        return 0;
Output:
 C:\Users\Home\Documents\15.exe
Actual value of variable =6
Address of variable is =6‡≣z
 Process exited after 6.794 seconds with return value 0
 ress any key to continue . . .
```

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Write a program that initializes three different type of variables. use void pointer to assign address of these variables and then print the original value and address of the variables one by one.

# **SOLUTION:**

### **PROGRAM:**

```
#include<iostream>
using namespace std;
int main()
int n=10;
float f=25.14;
char c='$';
void *ptr;
ptr=&n;
cout<<"The value of n: "<<n<<endl;
cout<<"The address of n: "<<ptr<<endl;</pre>
ptr=&f;
cout<<"The value of f: "<<f<<endl;
cout<<"The address of f: "<<ptr<<endl;
ptr=&c;
cout<<"The value of c: "<<c<endl;
cout<<"The address of c: "<<ptr<<endl;
```

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# return 0; } Output: C:\Users\Home\Documents\3.exe × The value of n: 10 The address of n: 0x7afe14 The value of f: 25.14 The address of f: 0x7afe10 The value of c: \$ The address of c: 0x7afe0f Process exited after 0.5256 seconds with return value 0 Press any key to continue . . . Page **25** of **272**

Write a program that will add the two integer values. Use deference operator.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
int a,b,s, *p1, *p2;
p1=&a;
p2=&b;
cout<<"Enter 1st value:";
cin>>*p1;
cout << "Enter 2nd value:";
cin>>*p2;
s=*p1+*p2;
cout<<"*p1 + *p2= "
return 0;
```

# Output: C:\Users\Home\Documents\defrencoperator.exe Enter 1st value:78 Enter 2nd value:34 \*p1 + \*p2= 112 Process exited after 5.615 seconds with return value 0 Press any key to continue . . . Page **27** of **272**

Write a program that will declare a variable a. Assign the address of the variable to pointer variable. Use the pointer variable to input the value and then display that value.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
int a;
int *ptr=&a;
cout<<"Enter value:";</pre>
cin>>*ptr;
cout<<"you entered:"<<*ptr;</pre>
return 0;
```

# Output: $\blacksquare \ \, {\sf C:\Users\backslash Home\backslash Documents\backslash pointerinitilization.exe} \\$ Enter value:45 you entered:45 Process exited after 2.311 seconds with return value 0 Press any key to continue . . .

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Write a program to input five integers in an array and than display them using a pointer.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
int marks[5],i;
int *ptr;
cout<<"Enter five marks: \n";
for(i=0;i<5;i++)
cin>>marks[i];
ptr=marks;
cout<<"You entered the follwing values:\n";
for(i=0;i<5;i++)
cout<<*ptr++<<
return 0;
```

```
Enter five marks:
67
89
87
78
90
You entered the follwing values:
67
89 to continue . . . .

Process exited after 14.8 seconds with return value 0
Press any key to continue . . . .
```



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Write a program to input five floating point values in an array and then display in reverse order. Use pointers

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
float arr[5],*ptr;
int i;
cout<<"Enter five values: \n";
for(i=0;i<5;i++)
cin>>arr[i];
ptr=&arr[4];
cout<<"The Values in Reverse Order:\n";
for(i=0;i<5;i++)
cout<<*ptr--<<
return 0;
```

```
Output:
C:\Users\Home\Documents\4.exe
                                                                                                                                   _ _
                                                                                                                                               \times
 Enter five values:
The Values in Reverse Order:
76 56 9 89
Process exited after 8.703 seconds with return value 0
Press any key to continue . . .
```

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# LAB TASK: 3 Page **34** of **272**

write a program that display the value stored in a string variable name.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char name[40]="OOP using C++";
cout<<"Name is "<<name;
return 0;
```

# **OUTPUT:**



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write a program that inputs the name of the user using cin object and display

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char name[50];
cout<<"Enter name: ";
cin>>name;
cout<<"Your name is "<<name;
return 0;
```

# Output: C:\Users\Home\Documents\6.exe $\times$ Enter name: aafreen zahra kazmi Your name is aafreen Process exited after 30.34 seconds with return value 0 Press any key to continue . . .

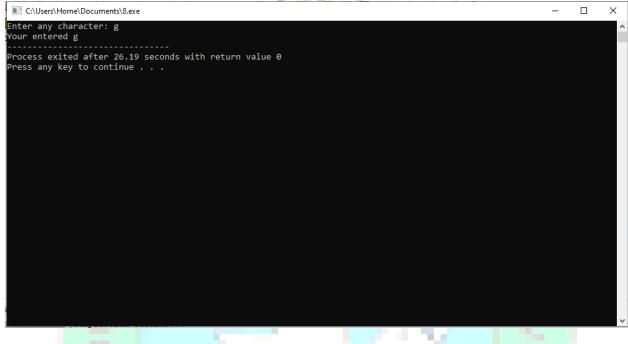
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write a program that inputs the name of the user using cin.getline() function and display it on screen.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char c;
cout << "Enter any character:
cin.get(c);
cout << "Your entered " << c;
return 0;
```

#### Output:





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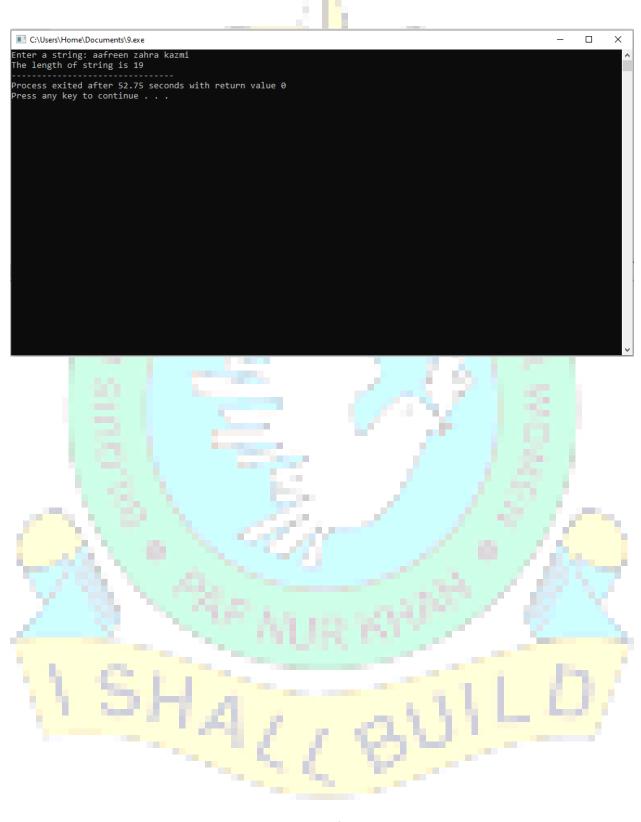
write a program that inputs a string from the user and displays its length.

### **SOLUTION:**

```
PROGRAM:
```

```
#include<iostream>
using namespace std;
int main()
char str[50];
int i=0;
cout<<"Enter a string: "
cin.getline(str,50);
while(str[i]!='\setminus 0')
i++;
cout<<"The length of string is "<<i;
return 0;
```

#### Output:



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write a program that inputs a string from the user and then copies it to another string

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char s1[50], s2[50];
int i=0;
cout<<"Enter a string: ";
cin.getline(s1,50);
while(s1[i]!='\setminus 0')
s2[i]=s1[i]
s2[i]='\setminus 0';
cout<<"S1= "<<s1<<endl
cout<<"S2= "<<s2;
return 0;
```

## Output: $\times$ C:\Users\Home\Documents\10.exe Enter a string: aafreen zahra kazmi 51= aafreen zahra kazmi 52= aafreen zahra kazmi Process exited after 21.29 seconds with return value 0 Press any key to continue . . . Page **44** of **272**

write a program that inputs a string from the user and then counts the number of vowels in the string

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char str[50];
int i,v;
i=v=0;
cout<<"Enter a string: ";
cin.getline(str,50);
while(str[i]!='\setminus 0')
switch(str[i])
case 'a':
case 'e':
case 'i':
case 'o':
```

```
case 'u':
v++;
i++;
cout<<"The string has "<<v<" vowels";
return 0;
Output:
C:\Users\Home\Documents\11.exe
Process exited after 80.7 seconds with return value 0
Press any key to continue . . .
```

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write a program that inputs a string from the user and then counts the number of uppercase and lowercase constants, upercase and lowercase vowels in sentence.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char str[50];
int uc, lc, uv,lv;
uc=lc=uv=lv=0;
cout<<"Enter a string: ";
cin.getline(str,50);
for(int i=0;str[i]!='\0';i++)
if(str[i] == 'A' \parallel str[i] == 'E' \parallel str[i] == 'I' \parallel str[i] == 'O' \parallel str[i] == 'U')
uv++;
else if(str[i]=='a' || str[i]=='e' || str[i]=='i' || str[i]=='o' || str[i]=='u')
1v++;
else if(str[i] > = 65 \&\& str[i] < = 90
uc++;
```

```
else if(str[i]>=97 && str[i]<=122)
lc++;
}
cout<<"Uppercase Constants= "<<uc<endl;
cout<<"Lowercase Constants= "<<lc<endl;
cout<<"Uppercase Vowels= "<<uv<endl;
cout<<"Lowercase Vowels= "<<lc<endl;
return 0;
}</pre>
```

#### Output:

```
Enter a string: THIS IS object oriented PROGRAMMING lab TASK
Uppercase Constants= 15
Lowercase Constants= 6
Lowercase Vowels= 6
Lowercase Vowels= 10

Process exited after 112.6 seconds with return value 0
Press any key to continue . . .
```

write a program that inputs the names of five cities and then display them

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char city[5][30];
int i;
for(i=0;i<5;i++)
cout<<"Enter "<<i<" city name: "
cin>>city[i];
for(i=0;i<5;i++)
cout<<city[i]<<endl;
return 0;
```

#### Output:

```
C:\Users\Home\Documents\15.exe
                                                                                                                                                                                                                                                                               ×
Enter 0 city name: rawalpindi
Enter 1 city name: karachi
Enter 2 city name: lahore
Enter 3 city name: multan
Enter 4 city name: islamabad
rawalpindi
lahore
multan
islamabad
Process exited after 20.44 seconds with return value 0
Press any key to continue . . .
```

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write a program that inputs the names of ten students and then display them

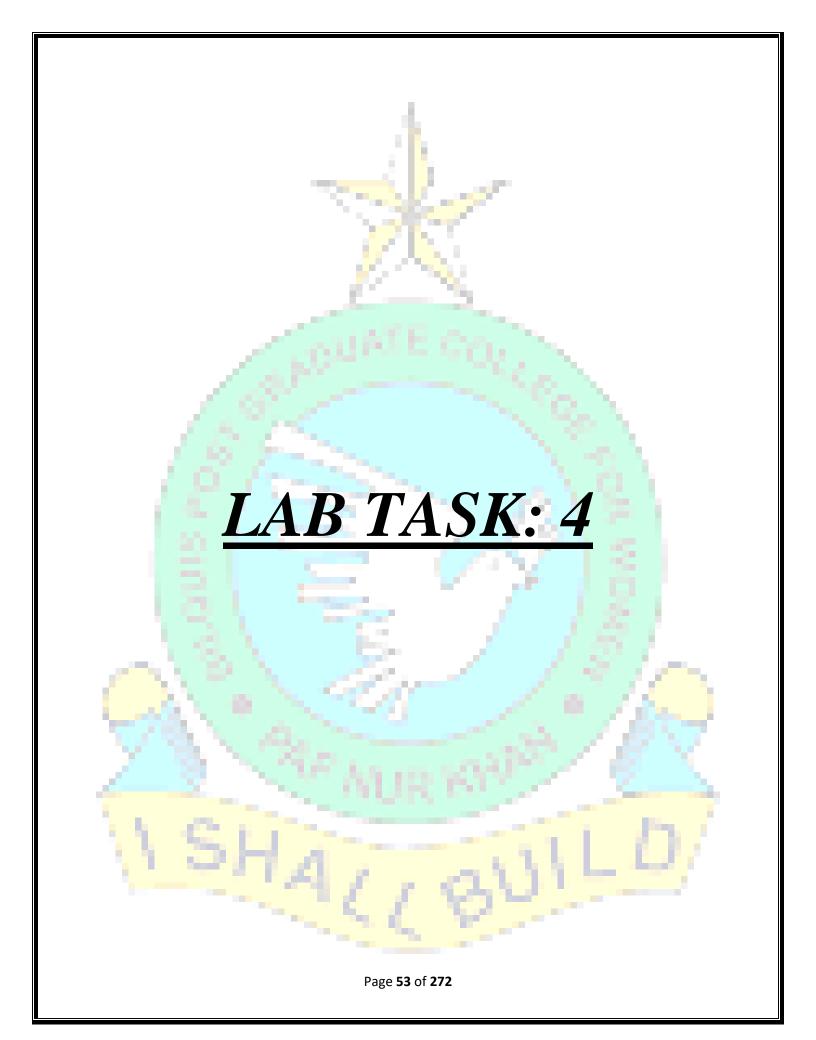
#### **SOLUTION:**

```
#include<iostream>
using namespace std;
int main()
char city[10][100];
int i;
for(i=0;i<10;i++)
cout<<"Enter "<<i<" student name
cin>>city[i];
for(i=0;i<10;i++)
cout<<city[i]<<endl;
return 0;
```

#### **OUTPUT:**



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Write a program that declares a class with one integer data member and two member functions in () and out () to input and output data in data member.

#### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Test {
  int n;
 public:
  void in ()
      cout<<"Enter a number:";
      cin >> n; }
   void out ()
    cout<<"The value of n="<<n;
int main ()
Test obj;
obj.in();
obj.out();
 return 0;
```

### } **OUTPUT:** C:\Users\Home\Documents\19.exe $\times$ Enter a number:13 The value of n=13 Process exited after 10.45 seconds with return value 0 Press any key to continue . . . Page **55** of **272**

Write a class circle with one data members radius. Write three member functions

- 1) get\_radius() to set radius value with parameter value,
- 2) area() to display radius and
- 3) circum() to calculate and display circumference of circle.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
class circle
      float radius;
      public:
      void get_radius(float r)
            radius=r;
      void area()
```

```
void circum()
           cout<<"CIRCUMFERENCE OF THE CIRCLE
="<<2*3.14*radius<<endl;
};
int main()
     float r;
     cout<<"ENTER RADIUS=";
     cin>>r;
     circle c1;
     c1.get_radius(r);
     c1.area();
     c1.circum();
     return 0;
```

# **OUTPUT:** C:\Users\Home\Documents\19.exe ENTER RADIUS=26.5 AREA OF THE CIRCLE =2205.07 CIRCUMFERENCE OF THE CIRCLE =166.42 Process exited after 5.982 seconds with return value 0 Press any key to continue . . . Page **58** of **272**

Write a program that make a student class and write data members and get these data members in the member function of in () and display them in the member function of display ().

#### **SOLUTION:**

```
PROGRAM:
```

```
#include<iostream>
using namespace std;
class student
int age;
char name[100];
char fathername[100];
char program[100];
char address[100];
int rollno;
char section[30];
public:
void in()
      cout<<"ENTER YOUR NAME =
      cin.getline(name, 100);
      cout<<"ENETR YOUR ADDRESS =";</pre>
```

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```
cin.getline(address,100);
     cout<<"ENTER YOUR FATHER NAME =";</pre>
     cin.getline(fathername, 100);
     cout<<"ENTER YOUR PRAGRAMM NAME =";</pre>
      cin>>program;
     cout<<"ENTER YOUR SECTION =
     cin>>section;
     cout<<"ENTER YOU AGE =";</pre>
     cin>>age;
void display()
     cout<<name<<endl;
      cout<<age<<endl;
      cout<<fathername<<endl;
     cout<<address<<endl;
      cout<<section<<endl;
     cout<<<pre>cond<<endl;</pre>
int main()
```

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Create a class calculator that performs the following function;

- a) Addition
- b) Subtraction
- c) Multiplication
- d) Division

Use concept of passing parameters.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
class calculator
      public:
void addition(int a,int b)
      cout<<"ADDTION ="<<a+b<<endl;
void subtraction(int a,int b)
      c<mark>out<<"SUB</mark>TRACTION ="<<a-b<<endl;
void multiplication(int a,int b)
```

```
cout<<"MULTIIPLICATION ="<<a*b<<endl;
void division(int a,int b)
           cout<<"DIVISION ="<<a/b<<endl
};
int main()
     int a,b;
     cout<<"ENTER 1ST VALUE =";
     cin>>a;
     cout<<"ENTER 2ND VALUE
      cin>>b;
      calculator c1;
     c1.addition(a,b);
      c1.multiplication(a,b);
     c1.subtraction(a,b);
     c1.division(a,b);
     return 0;
```

#### **OUTPUT:**



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Write a program that has the class swipe\_test that has two integer data members in one function and swap these data members in another function. Use the concept of classes and object in the main function.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
class swipe_test
     int a,b;
     public:
     void in()
     cout<<"ENTER VALUE OF a
     cin>>a;
     cout<<"ENTER VALUE OF b=";
     cin>>b;
     cout<<"BERFORE SWAPING:"<<endl;</pre>
     cout<<"VALUE OF a="<<a<<endl;</pre>
     cout<<"VALUE OF b="<<b<<endl;
     void swipe()
```

```
int c;
     c=a;
     a=b;
     b=c;
           cout<<"AFTER SWAPING:"<<endl;
           cout<<"VALUE OF a="<<a<<endl;
           cout<<"VALUE OF b="<<b<<endl;
};
int main()
     swipe_test st1;
     st1.in();
     st1.swipe();
     return 0;
```

## Output: C:\Users\Home\Documents\24.exe ENTER VALUE OF a =12 ENTER VALUE OF b=13 BERFORE SWAPING: VALUE OF a=12 VALUE OF b=13 AFTER SWAPING: VALUE OF a=13 VALUE OF b=12 Process exited after 2.442 seconds with return value 0 Press any key to continue . . . Page **67** of **272**

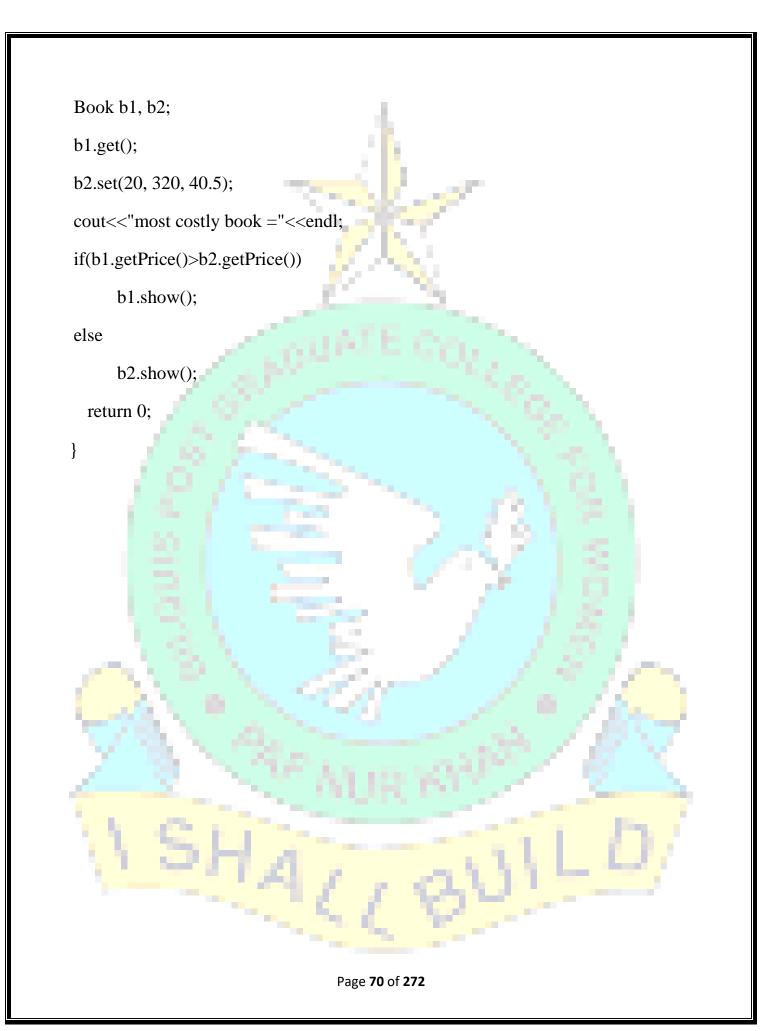
Write a class Book with three data members BookID, Pages and Price. It also contains the following funtions:

- 1) The get() function is used to input values
- 2) The show() function is used to display values
- 3) The set() function is used to set the values of data members using parameters.
- 4) The getPrice() function is used to return the value of Book.

NOTE: The program should create two objects of the class and input values of object 1 and set values of object 2. The program will display the details of the most costly book.

```
#include <iostream>
using namespace std;
class Book {
    private:
    int BookID,Pages;
    float Price;
    public:
    void get ()
    {
        cout<<"Enter BookID:";
        cin>>BookID;
        cout<<"Enter Pages:";
```

```
cin>>Pages;
      cout<<"Enter Price:";</pre>
      cin>>Price;
   void show ()
             cout<<"BookID= "<<BookID<<endl;
      cout<<"Pages= "<<Pages<<endl;</pre>
      cout<<"Price= "<<Price;</pre>
   void set (int id, int pg, float pr)
             BookID=id;
      Pages=pg;
      Price=pr;
    float getPrice ()
       return Price;
int main ()
                                     Page 69 of 272
```



Write a class Marks with three data members to store three marks. Write three member functions

1)in() to input marks,

2)sum() to calculate and return the sum and

3) avg() to calculate and return the average marks.

### **SOLUTION:** PROGRAM: #include <iostream> using namespace std; class Marks private: int a,b,c; public: void in () cout<<"Enter three marks:"; cin>>a>>b>>c;

```
int sum ()
return(a+b+c);
   int avg ()
    return(a+b+c)/3.0;
};
int main ()
 Marks m;
 int s;
 float a;
 m.in();
s=m.sum();
 a=m.avg();
cout<<"Sum="<<s<<endl;
cout<<"Average="<<a;
```

### return 0; } Output:

```
Enter three marks:79
90
100
Sum=269
Average=89
Process exited after 7.349 seconds with return value 0
Press any key to continue . . .
```



Page **73** of **272** 

Write a class Result that contains rollno, name and marks of three subjects. The marks are stored in an array of integers. The class also contains the following member functions:

- 1.The input() function is used to input values in data members
- 2.The show() function is used to display values of data members
  - 3. The total() function returns the total marks of a student.
  - 4. The avg() function returns the average marks of a student.

NOTE: The program should create an object of the class and call the member functions.

### **SOLUTION:**

```
#include <iostream>
#include<string>
using namespace std;
class Result
 private:
 int rno, marks[3];
  char name[50];
```

```
public:
 void input ()
         cout<<"Enter name:
    gets(name);
    cout<<"Enter Roll No:";
    cin>>rno;
     for(int i=0; i<3; i++)
     cout<<"Enter marks ["<<i<<"]: ";
    cin>>marks[i];
void show ()
 cout<<"Name= "<<name<<endl;
  cout<<"Roll No= "<<rno<<endl;</pre>
 for(int i=0; i<3; i++)
 cout<<"Marks["<<i<<"]: "<<marks[i]<<endl;
```

```
int total ()
     int t=0;
     for(int i=0; i<3; i++)
     t=t+marks[i];
     return t;
     float avg ()
     int t=0;
     for(int i=0; i<3; i++)
     t=t+marks[i];
     return t/3.0;
int main ()
Result r;
r.input();
```

Page **76** of **272** 

```
r.show();
cout<<"Total marks="<<r.total()<<endl;</pre>
cout<<"Average marks="<<r.avg()<<endl;</pre>
return 0;
Output:
 C:\Users\Home\Documents\41.exe
Enter Name:AAFREEN ZAHRA K
Enter Roll No:37
Enter marks [0]: 90
Enter marks [1]: 89
Enter marks [2]: 76
Name= AAFREEN ZAHRA KAZMI
 rocess exited after 27.3 seconds with return value 0 ress any key to continue . . .
                                                          Page 77 of 272
```

# **LAB TASK:5** Page **78** of **272**

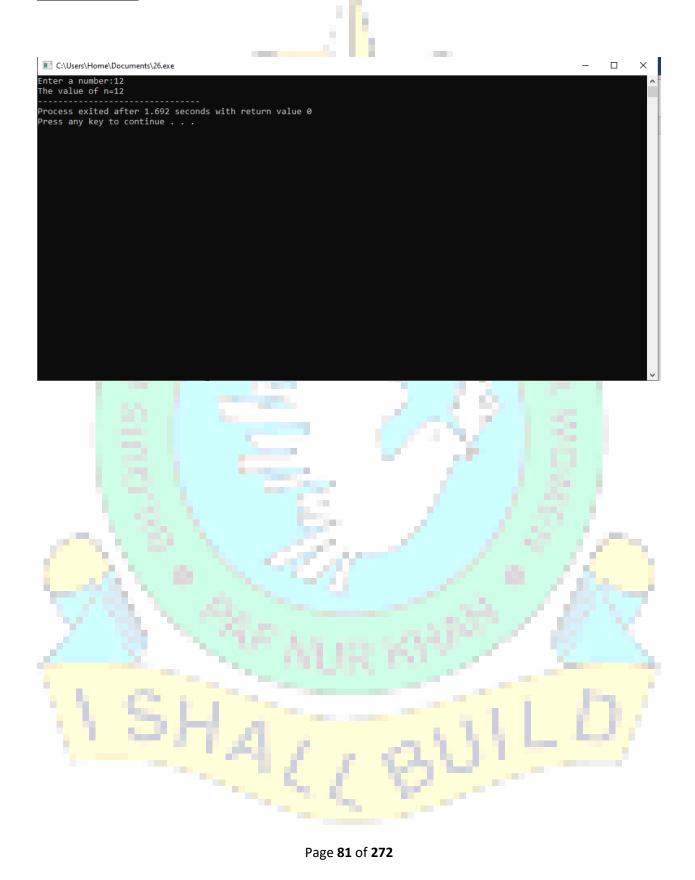
Write a program that declares a class with one integer data member and two member functions in () and out () to input and output data in data member by using scope resolution.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Test {
  int n;
 public:
  void in ();
  void out ();
void Test ::in()
cout<<"Enter a number:";
 cin>>n;
void Test ::out()
```

```
cout<<"The value of n="<<n;
int main ()
Test obj;
obj.in();
obj.out();
 return 0;
                              Page 80 of 272
```

### **Output:**



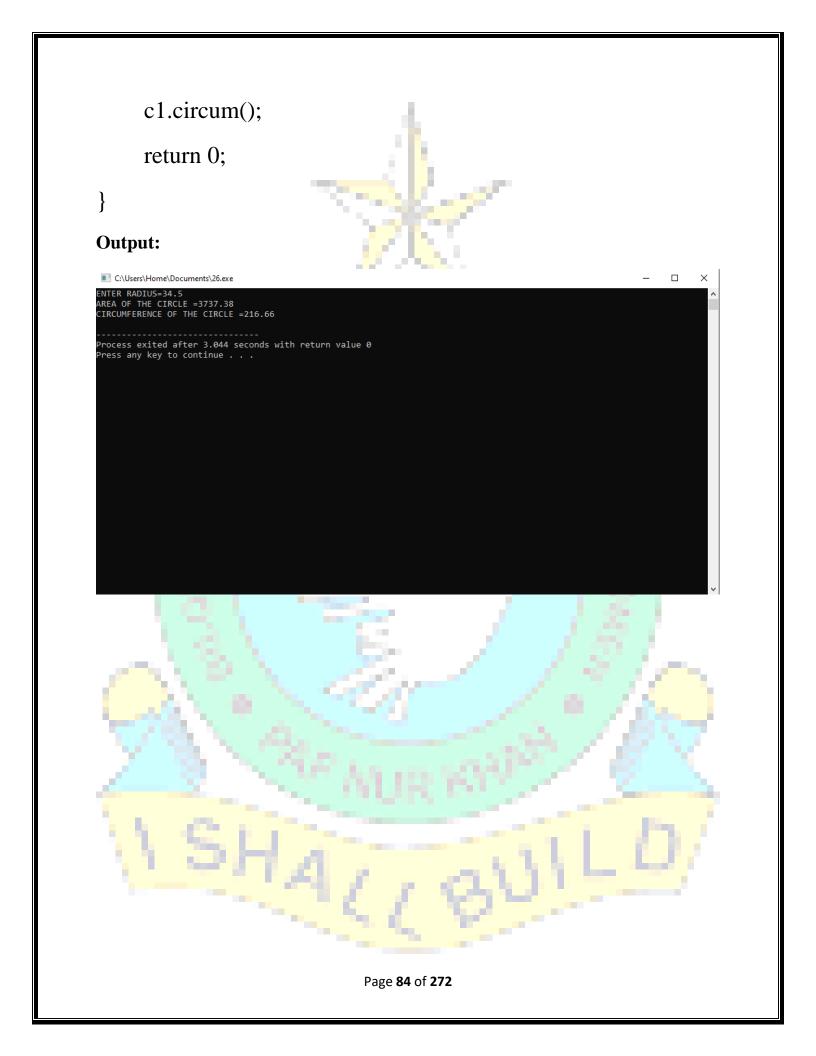
Write a class circle with one data members radius. Write three member

- 1) get\_radius() to set radius value with parameter value,
- 2) area() to display radius and
- 3) circum() to calculate and display circumference of circle.

### **SOLUTION:**

```
#include<iostream>
using namespace std;
class circle
     float radius;
     public:
     void get_radius(float r);
     void area();
     void circum();
void circle ::get_radius(float
```

```
radius=r;
void circle ::area()
                                                    CIRCLE
    cout<<"AREA
                                       THE
                           OF
="<<3.14*radius*radius<<endl;
void circle ::circum()
    cout<<"CIRCUMFERENCE
                                                    CIRCLE
                                           THE
="<<2*3.14*radius<<endl;
int main()
    float r;
    cout<<"ENTER RADIUS=";
    cin>>r;
    circle c1;
    c1.get_radius(r)
    c1.area();
                          Page 83 of 272
```



Write a program that make a student class and write data members and get these data members in the member function of in () and display them in the member function of display ().

### **SOLUTION:**

void in();

void display();

```
PROGRAM:
#include<iostream>
using namespace std;
class student
int age;
char name[100];
char fathername[100];
char program[100];
char address[100];
int rollno;
char section[30];
public:
```

```
};
void student :: in()
    cout<<"ENTER YOUR NAME
    cin.getline(name,100);
    cout<<"ENETR YOUR ADDRESS =
    cin.getline(address,100);
    cout<<"ENTER YOUR FATHER NAME =
    cin.getline(fathername, 100);
    cout<<"ENTER YOUR PRAGRAMM NAME =
    cin>>program;
    cout<<"ENTER YOUR SECTION
    cin>>section;
    cout<<"ENTER YOU AGE =":
    cin>>age;
voi<mark>d student :: display</mark>
```

```
cout<<name<<endl;
    cout<<age<<endl;</pre>
     cout<<fathername<<endl;
     cout<<address<<endl;
     cout<<section<<endl;
     cout<<pre>cout<<endl;</pre>
int main()
     student s1;
     s1.in();
     s1.display();
    return 0;
```

### **OUTPUT**: C:\Users\Home\Documents\26.exe × ENTER YOUR NAME =ASFREEN ZAHRA KAZMI ENETR YOUR ADDRESS = H#35 GULBERG TOWN ENTER YOUR FATHER NAME =SHAUKAT ABBAS KAZMI ENTER YOUR PRAGRAMM NAME =BSCS ENTER YOUR SECTION =B ENTER YOU AGE =18 AAFREEN ZAHRA KAZMI 18 SHAUKAT ABBAS KAZMI H#35 GULBERG TOWN BSCS Process exited after 30.75 seconds with return value 0 Press any key to continue . . . Page **88** of **272**

Create a class calculator that performs the following function;

- a) Addition
- b) Subtraction
- c) Multiplication
- d) Division

Use concept of passing parameters.

### **SOLUTION:**

```
#include<iostream>
using namespace std;
class calculator
public:
void addition(int a,int b);
void subtraction(int a,int b);
void multiplication(int a,int b);
void division(int a,int b);
void calculator ::addition(int a,int b
```

```
cout<<"ADDTION ="<<a+b<<endl;
void calculator ::subtraction(int a,int b)
    cout << "SUBTRACTION =" << a-b << endl;
void calculator ::multiplication(int a,int b)
cout << "MULTIIPLICATION =" << a*b << endl;
void calculator ::division(int a,int b)
         cout<<"DIVISION ="<<a/b<<endl;
int main()
    int a,b;
                 ER 1ST VALUE :
    cin>>a;
```

```
cout<<"ENTER 2ND VALUE =";</pre>
       cin>>b;
       calculator c1;
       c1.addition(a,b);
       c1.multiplication(a,b);
       c1.subtraction(a,b);
       c1.division(a,b);
       return 0;
Output:
 C:\Users\Home\Documents\26.exe
NTER 2ND VALUE =13
ADDTION =25
MULTIIPLICATION =156
SUBTRACTION =-1
 rocess exited after 2.411 seconds with return value 0
 ress any key to continue .
```

Write a program that has the class swipe\_test that has two integer data members in one function and swap these data members in another function. Use the concept of classes and object in the main function.

### **SOLUTION:**

```
#include<iostream>
using namespace std;
class swipe_test
    int a,b;
    public:
     void in();
     void swipe();
void swipe_test ::in(
    cout<<<"ENTER VALUE OF a =";</pre>
     cin>>a;
    cout << "ENTER VALUE OF b=
```

```
cin>>b;
    cout<<"BERFORE SWAPING:"<<endl;</pre>
    cout << "VALUE OF a=" << a << endl;
    cout<<"VALUE OF b="<<b<<endl;
void swipe_test ::swipe()
         int c;
    c=a;
    a=b;
    b=c;
         cout<<"AFTER SWAPING:"<<endl;
         cout << "VALUE OF a=" << a << endl;
         cout<<"VALUE OF b="<<b<<endl;
int main()
    swipe_test st1
    st1.in();
```

## st1.swipe(); return 0; Output: C:\Users\Home\Documents\26.exe ENTER VALUE OF a = 12 ENTER VALUE OF b=13 BERFORE SWAPING:

```
ENTER VALUE OF b=12
ENTER VALUE OF b=13
BERFORE SAMPING:
VALUE OF b=12
VALUE OF b=13
AFTER SMAPING:
VALUE OF b=13
VALUE OF b=12

Process exited after 1.87 seconds with return value 0
Press any key to continue . . .
```



Write a class Book with three data members BookID, Pages and Price. It also contains the following funtions:

- 1) The get() function is used to input values
- 2) The show() function is used to display values
- 3) The set() function is used to set the values of data members using parameters.
- 4) The getPrice() function is used to return the value of Book.

NOTE: The program should create two objects of the class and input values of object 1 and set values of object 2. The program will display the details of the most costly book.

# #include <iostream> using namespace std; class Book { private: int BookID,Pages; float Price; public: void get ();

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```
void show ();
void set (int id, int pg, float pr);
float getPrice ();
};
void Book ::get()
     cout << "Enter BookID:";
  cin>>BookID;
  cout<<"Enter Pages:";
  cin>>Pages;
  cout<<"Enter Price:";
  cin>>Price;
v<mark>oid Bo</mark>ok ::show()
     cout<<"BookID= "<<BookID<<endl;
 cout<<"Pages= "<<Pages<<endl;</pre>
  cout<<"Price= "<<Price;</pre>
```

```
void Book :: set (int id, int pg, float pr)
          BookID=id;
     Pages=pg;
     Price=pr;
float Book ::getPrice()
     return Price;
int main ()
Book b1, b2;
b1.get();
b2.set(20, 320, 40.5);
cout<<"most costly book ="<<endl;</pre>
if(b1.getPrice()>b2.getPrice())
     b1.show();
else
```

### b2.show(); return 0; **Output:** C:\Users\Home\Documents\26.exe Enter BookID:1214 Enter Pages:786 Enter Price:890.9 most costly book = BookID= 1214 Pages= 786 Price= 890.9 Process exited after 30.82 seconds with return value 0 Press any key to continue . . . Page **98** of **272**

Write a class that has the displays a simple message on the screen whenever an object of that class is created.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Hello
  private:
  int n;
  public:
  Hello()
     cout<<"Object Created..."<<endl;
int main (
```

# Hello x, y,z; return 0; Output: Output: Object Created... Object Created... Object Created... Process exited after 0.1019 seconds with return value 0 Press any key to continue . . .



Write a Number class that contains two integer data members which are initialized to 100 when an object is created. It has a member function avg() that displays the average of data members.

### **SOLUTION:**

```
PROGRAM:
#include <iostream>
using namespace std;
class Number
    private:
  int x,y;
 public:
  Number()
     x = y = 395
  void avg()
     cout<<"X="<<x<endl;
```

cout<<"Y="<<y<endl;

```
cout << "Average=" << (x+y)/2 << endl;
};
int main ()
    Number n;
    n.avg();
   return 0;
Output:
 verage=395
 rocess exited after 20.73 seconds with return value 	heta ress any key to continue . . .
```

Write a class Student that has marks and grade as data members. A constructor with two parameters initializes data members with the given values and member function show() displays the values of data members.

Create two objects and display the values.

### **SOLUTION:**

### **PROGRAM:** #include <iostream> using namespace std; class Student private: int marks; char grade; public: Student(int m, char g) marks=m; grade=g;

```
void show()
     cout<<"Marks="<<marks<<endl;
   cout<<"Grade="<<grade<<endl;
};
int main ()
     Student s1(950, 'A'), s2(650, 'c');
    cout << "Record of Student 1:" << endl;
     s1.show();
    cout << "Record of Student 2:" << endl;
    s2.show();
    return 0;
```

### **Output:**



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Write a class Array that contains an array of integers to store five values. It also contains the following member functions:

- 1. The fill() function is used to fill the array with the values from the user.
- 2. The display() function is used to display values of array.
- 3. The max() function shows the maximum value in the array.
- 4. The min() function shows the minimum value in the array.

NOTE: All member function should be defined outside the class.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Array
{
    private:
    int a[5];
    public:
    void fill();
    void display();
    int max();
```

```
int min();
 };
 void Array::fill()
     for(int i=0; i<5;i++)
        cout<<"Enter a["<<i<<"] =
        cin>>a[i];
void Array::display()
   for(int i=0; i<5;i++)
    cout << "Enter a[" << i << "] = " << a[i] << endl;
int Array::max()
     int m=a[0];
     for(int i=0; i<5;i++)
```

```
if(m < a[i])
     m=a[i];
     return m;
int Array::min()
     int m=a[0];
     for(int i=0; i<5;i++)
     if(m>a[i])
     m=a[i];
     return m;
int main () {
 Array arr;
 arr.fill();
 cout<<"You entered the following values"<<endl;</pre>
 arr.display();
 cout<<"Maximum Value = "<<arr.max()<<endl;</pre>
 cout<<"Minimum Value = "<<arr.min();</pre>
```

```
return 0;
```

# **Output:**

```
Enter a[0] = 1
Enter a[1] = 2
Enter a[2] = 3
Enter a[3] = 4
Enter a[4] = 5
You entered the following values
Enter a[4] = 3
Enter a[2] = 3
Enter a[3] = 4
Enter a[4] = 5
Maximum Value = 5
Minimum Value = 1

Process exited after 16.54 seconds with return value 0
Press any key to continue . . .
```



Write a class Marks with three data members to store three marks. Write three member functions

1)in() to input marks,

2)sum() to calculate and return the sum and

3) avg() to calculate and return the average marks.

Using scope resolution.

## **SOLUTION:**

```
#include <iostream>
using namespace std;
class Marks
{
    private:
    int a,b,c;
    public:
    void in();
    int sum();
    int avg();
};
```

```
void Marks::in ()
  { cout<<"Enter three marks:'
    cin>>a>>b>>c;
   int Marks::sum ()
     return(a+b+c); }
  int Marks::avg ()
  { return(a+b+c)/3.0;
int main ()
 Marks m;
 int s;
 float a;
 m.in();
s=m.sum();
 a=m.avg();
cout<<"Sum="<<s<endl;
cout<<"Average="<<a;
```

# return 0; } Output:

```
Enter three marks:45
90
91
Sum=226
Average=75
Process exited after 137.9 seconds with return value 0
Press any key to continue . . .
```



#### **QUESTION #12**

Write a class Result that contains rollno, name and marks of three subjects.

The marks are stored in an array of integers. The class also contains the following member functions:

- 1.The input() function is used to input values in data members
- 2.The show() function is used to display values of data members
  - 3. The total() function returns the total marks of a student.
  - 4. The avg() function returns the average marks of a student.

NOTE: The program should create an object of the class and call the member functions.[using scope resolution]

# SOLUTION: PROGRAM:

```
#include <iostream>
#include<string>
using namespace std;
class Result
{
   private:
   int rno, marks[3];
   char name[50];
```

```
public:
    void input();
    void show();
    int total();
    float avg();
};
 void Result::input ()
         cout<<"Enter name:";</pre>
    gets(name);
    cout<<"Enter Roll No:";</pre>
    cin>>rno;
     for(int i=0; i<3; i++)
     cout<<"Enter marks ["<<i<<"]:
    cin>>marks[i];
void Result::show
```

```
cout<<"Name= "<<name<<endl;</pre>
cout << "Roll No= " << rno << endl;
for(int i=0; i<3; i++)
cout<<"Marks["<<i<"]: "<<marks[i]<<endl;
int Result::total ()
  int t=0;
  for(int i=0; i<3; i++)
  t=t+marks[i];
  return t;
  float Result::avg ()
  int t=0;
  for(int i=0; i<3; i++)
  t=t+marks[i];
  return t/3.0;
```

```
int main ()
Result r;
r.input();
r.show();
cout<<"Total marks="<<r.total()<<endl;</pre>
cout<<"Average marks="<<r.avg()<<endl;</pre>
return 0;
Output:
                             Page 116 of 272
```



# **QUESTION #13**

#### **LAB TASKS**

Create a class Rectangle keeping in mind that rectangle have length and width. One should be able to calculate the perimeter () and the area() of the rectangle, can set a value to length and width and retrieve the value of Length & width. Where

0 < length < 21

0 < width < 21

Area of Rectangle=length\*width;

Perimeter of Rectangle=(length+width)\*2;

#### **TEST PLANS**

Commands	Output
Rectangle r;	
r.set(2);	
r.getLength();	
r.set(50);	
r.getLength();	
Rectangle f=r;	
f.set(-20);	
f.getLength();	

## **SOLUTION:**

#### <u>PROGRAM:</u>

#include<iostream>

using namespace std;

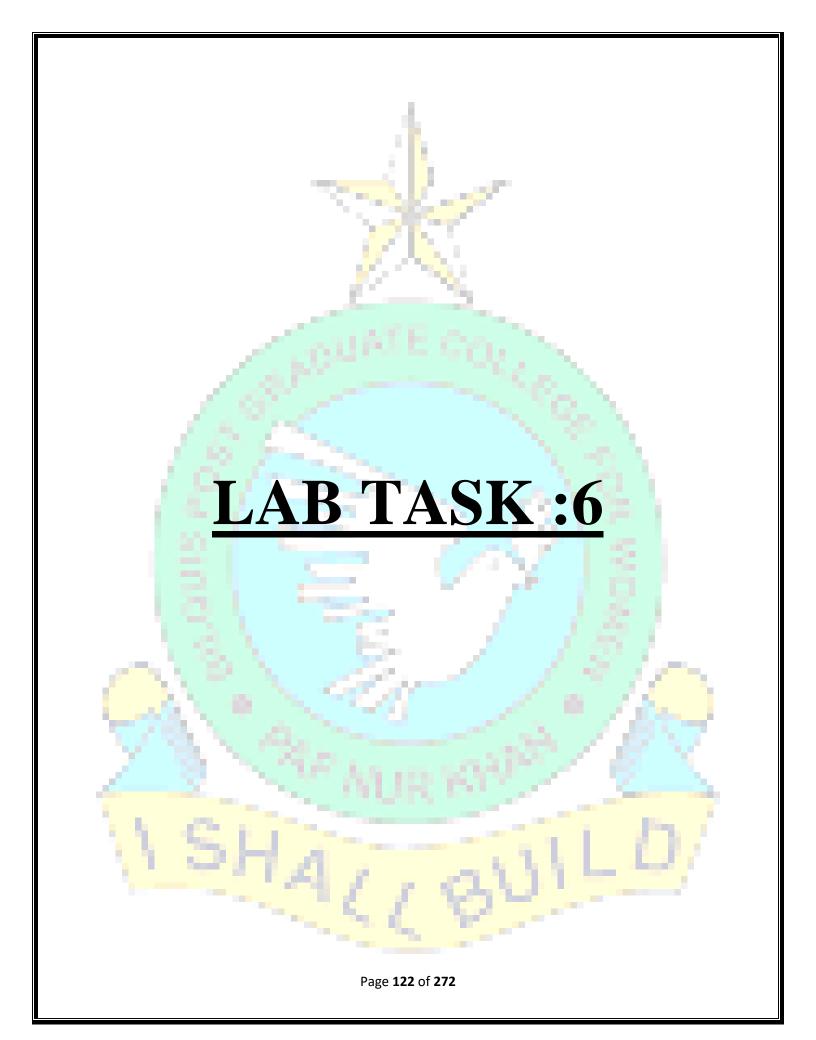
class Rectangle

float length, width;

```
public:
     void set(float,float);
     void perimeter();
     void area();
     void retrive();
};
void Rectangle::set(float a,float b)
     width=a;
     length=b;
void Rectangle::perimeter()
     float p;
     p=length+width*2;
     cout<<"Perimeter="<<p;</pre>
void Rectangle::area(
```

```
float A;
    A=length*width;
    cout<<"Area ="<<A;
void Rectangle::retrive()
    cout<<"WIDTH ="<<width;</pre>
    cout<<"LENGTH ="<<length;</pre>
main()
    Rectangle R1;
    R1.set(27.5,50.6);
    R1.perimeter();
    R1.area();
    R1.retrive();
Output:
```





Create a class with name Employee and take 4 data member of name, address, department, salary. A constructor with no parameters initializes string to '\0' and int to 0.A constructor with four parameters initializes data members with the given values and member function show () displays the values of data members.

# **SOLUTION: PROGRAM:** #include<iostream> #include<string> using namespace std; class Employee private: int age; int salary; char phone\_number[15]; char name[50]; public: Employee()

```
age=20;
      salary=20000;
      strcpy(phone_number,"03202550499");
      strcpy(name, "aafreen zahra kazmi");
 Employee(char N[50],char Ph[15],int slry,int AGE)
      age=AGE;
      strcpy(name,N);
      strcpy(phone_number,Ph);
 salary=slry;
 void display()
      cout<<"EMPLOYEE NAME ="<<name<<endl;</pre>
      cout<<"EMPLOYEE PHONE NUMBER
<mark><<phone_number<<</mark>endl;
     cout<<"EMPLOYEE AGE ="<<age<<endl;
      cout<<"EMPLOYEE SALARY ="<<salary<<endl;</pre>
```

```
};
int main()
     Employee first, second("SIDRA", "0320255049", 12000, 29);
     cout<<"the content of first ="<<endl;</pre>
     first.display();
     cout<<"the content of second ="<<endl;</pre>
     second.display();
     return 0;
```

#### **Output:**

Write a class TV that contains attributes of Brand, Name, Model and Retail Price. Write a method to display all attributes and a method to change the attributes. Also write a constructor to initialize all attributes.

#### **SOLUTION:**

```
#include <iostream>
#include<string.h>
using namespace std;
class TV
  private:
  char BrandName[20];
  char Model[10];
  float RetailPrice;
  public:
  TV(char Brand[], char Mod[], float Price);
  void Change (char Brand[], char Mod[], float Price);
  void Display();
};
```

```
TV::TV(char Brand[], char Mod[], float Price)
    strcpy(BrandName, Brand);
    strcpy(Model,Mod);
    RetailPrice=Price;
 void TV:: Change (char Brand[], char Mod[], float Price)
    strcpy(BrandName, Brand);
    strcpy(Model, Mod);
    RetailPrice=Price;
  void TV:: Display()
    cout<<"Brand Name: "<<BrandName<<endl;
    cout<<"Model: "<<Model<<endl;
    cout<<<"Retail Price: "<<RetailPrice<<endl;</pre>
int main ()
```

```
{ TV Test("LG", "HDTV", 30000); cout<<"Displaying the object..."<<endl; Test.Display(); Test.Change("DAWLANCE", "SDTV", 25000); cout<<"Displaying Object after change..."<<endl; Test.Display(); return 0; }
```

## Output:

```
Displaying the object...
Brand Name: LG
Model: HDIV
Retail Price: 38080
Displaying Object after change...
Brand Name: DAWLANCE
Model: SDIV
Retail Price: 25080

Process exited after 0.1416 seconds with return value 0
Press any key to continue . . .
```

Write a class OVER that has num and ch as data members. A constructor with no parameters initializes num to 0 and ch to 'x'. A constructor with two parameters initializes data members with the given values and member function show() displays the values of data members.

#### **SOLUTION:**

# **PROGRAM:** #include <iostream> using namespace std; class Over private: int num; char ch; public: Over() num=0; ch='J':

```
Over(int n, char c)
   num=n;
   ch=c;
     void show()
      cout<<"num="<<num<<endl;
      cout<<"ch="<<ch<<endl;
};
int main ()
     Over first, second(100,'A');
     cout<<"The contents of first:"<<endl;</pre>
     first.show();
     cout<<"The contents of second:"<<endl;</pre>
     second.show();
     return 0;
```



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Write a class Book that has attributes for pages, price and title. It has two functions to input the values and display the values. Create three objects (b1,b2 and b3) of the class and input values.

#### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Book
     private:
  int pg, pr;
  char title[50];
  public:
     void get()
      cout<<"Enter title: "</pre>
      gets(title);
      cout<<"Enter page
      cin>>pg;
```

```
cout<<"Enter Price: ";</pre>
      cin>>pr;
     void show()
      cout<<"Title: "<<title<<endl;
      cout<<"Pages: "<<pg<<endl;
      cout<<"Price: "<<pre>cendl;
};
int main ()
     Book b1;
     b1.get();
     Book b2(b1);
    Book b3=b1;
     cout<<"\n The detail of b1:"<<endl;</pre>
     b1.show();
                            Page 133 of 272
```

```
cout<<"\n The detail of b2:"<<endl;
           b2.show();
           cout<<"\n The detail of b3:"<<endl;
           b3.show();
           return 0;
Output:
Enter title: LORD OF FLIES
Enter pages: 1234
Enter Price: 700
The detail of b1:
Title: LORD OF FLIES
Pages: 1234
Price: 700
The detail of b2:
Title: LORD OF FLIES
Pages: 1234
Price: 700
The detail of b3:
Title: LORD OF FLIES
Pages: 1234
Price: 700
Process exited after 14.99 seconds with return value 0
Press any key to continue . . .
```

Write a program that demonstrate the use of Destructor.

#### **SOLUTION:**

```
PROGRAM:
```

```
#include <iostream>
using namespace std;
class Test {
     private:
  int n;
  public:
  Test()
  { cout<<"Object created..."<<endl; }
  ~Test()
   { cout<<"Object destroyed..."<<endl; }</pre>
int main ()
  Test a, b;
     return 0;
```

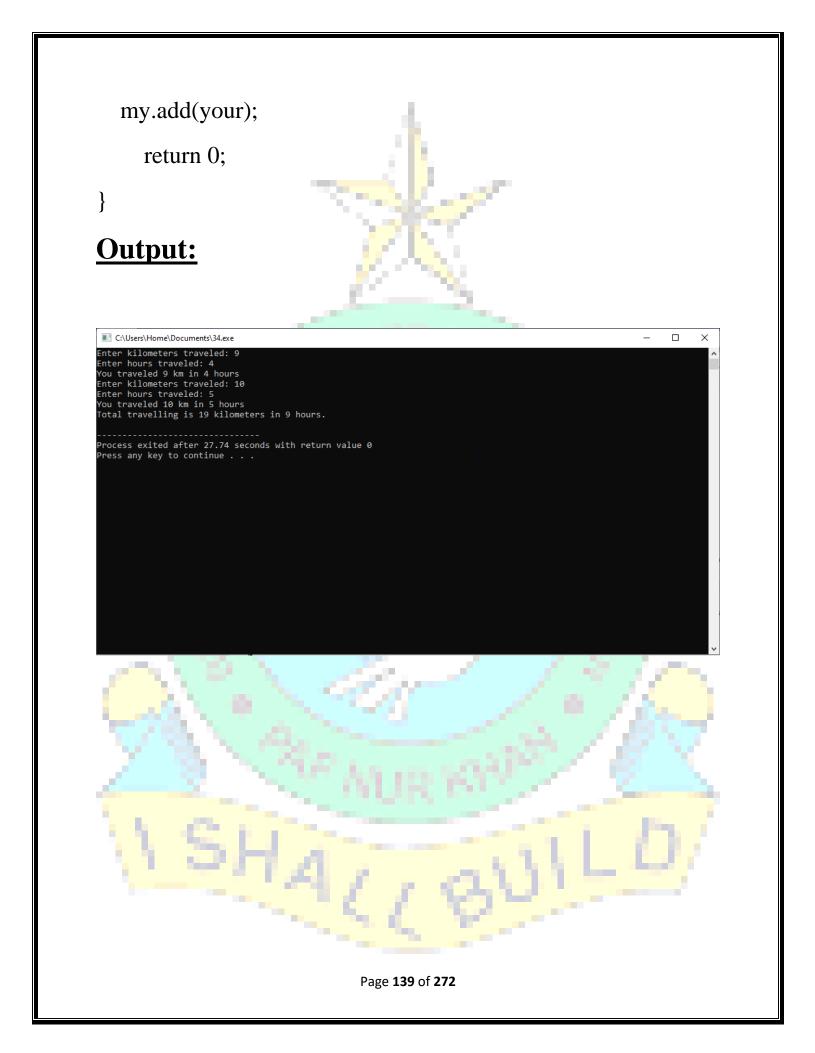
# **Output:** C:\Users\Home\Documents\32.exe × Object created... Object created... Object destroyed... Object destroyed... Process exited after 0.1381 seconds with return value 0 Press any key to continue . . . Page **136** of **272**

Write a class Travel that has the attributes of kilometers and hours. A constructor with no parameter initializes both data members to 0. a member function get() inputs the values and function show() display the values. It has the member function add() that takes an object of type Travel to add the kilometers and hours of calling object and the parameter.

#### **SOLUTION:**

```
PROGRAM:
#include <iostream>
using namespace std;
class Travel {
    private:
  int km, hr;
  public:
    Travel()
   void get()
   cout<<"Enter kilometers traveled:
     cin>>km;
     cout<<"Enter hours traveled:
     cin>>hr;
```

```
void show()
  { cout<<"You traveled "<<km<<" km in "<<hr<<"
hours"<<endl;
  void add(Travel p)
          Travel t;
      t.km=km+p.km;
      t.hr=hr+p.hr;
      cout<<"Total travelling is "<<t.km<<" kilometers in
"<<t.hr<<" hours."<<endl;
};
int main ()
  Travel my, your;
  my.get();
  my.show();
  your.get();
  your.show();
                           Page 138 of 272
```



Write a class Travel that has the attributes of kilometers and hours. A constructor with no parameter initializes both data members to 0. a member function get() inputs the values and function show() display the values. It has the member function add() that takes an object of type Travel, add the kilometers and hours of calling object and the parameter(object parameter) and return an object with added values.

```
SOLUTION:
PROGRAM:
#include <iostream>
using namespace std;
class Travel {
    private:
  int km, hr;
  public:
     Travel()
    km=hr=0; }
     void get()
  { cout << "Enter kilometers traveled: ";
      cin>>km;
      cout << "Enter hours traveled
```

```
cin>>hr;
    void show()
  { cout<<"You traveled "<<km<<" km in "<<hr<<"
hours"<<endl;
  Travel add(Travel p)
  { Travel t;
      t.km=km+p.km;
      t.hr=hr+p.hr;
      return t;
};
int main ()
  Travel my, your, r;
  my.get();
  my.show();
  your.get();
```

```
your.show();
      r=my.add(your);
      cout<<"Total travelling is as follows: "<<endl;</pre>
      r.show();
      return 0;
OUTPUT:
  C:\Users\Home\Documents\37.exe
Enter kilometers traveled: 9
Enter hours traveled: 8
You traveled 9 km in 8 hours
Enter kilometers traveled: 39
Enter hours traveled: 9
You traveled 39 km in 9 hours
Total travelling is as follows:
You traveled 48 km in 17 hours
 Process exited after 4723 seconds with return value 0 Press any key to continue . . .
                                                                       Page 142 of 272
```

Create a class with a name swap test and make two data member and two member function one is for getting value and second for swap the value.[Using concept of constructor overloading]

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
class swap_test
    public:
    swap_test(float e,float f)
     int z;
         cout<<"Before Swapping"<<endl;
         cout<<"E="<<e<endl;
         cout<<"F="<<f<endl;
         f=z;
```

```
cout<<"After Swapping"<<endl;</pre>
         cout<<"E="<<e<endl;
         cout<<"F="<<f<endl;
    swap_test(int a,int b)
         int c;
         cout<<"Before Swapping"<<endl;</pre>
         cout<<"A="<<a<<endl;
         cout<<"B="<<b<<endl;
         c=a;
         a=b;
         b=c;
         cout<<"After Swapping"<<endl;
         cout<<"A="<<a<<endl;
         cout<<"B="<<b<<endl;
main()
```

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```
swap_test s1(7,8);
    swap_test s2(5,6);
Output:
 C:\Users\Home\Documents\95.exe
                                                                                                            After Swapping
 Before Swapping
 fter Swapping
 Process exited after 6.398 seconds with return value 	heta Press any key to continue . . .
                                                 Page 145 of 272
```

Write a class Marks with three data members to store three marks. Write three member functions

- 1)in() to input marks,
- 2)sum() to calculate and return the sum and
- 3) avg() to calculate and return the average marks.

#### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Marks
  private:
  int a,b,c;
  public:
  Marks(
     cout<< "Enter three marks:";</pre>
   cin>>a>>b>>c
```

```
Marks(int d,int e,int f)
          a=d;
          b=e;
          c=f;
  int sum ()
     return(a+b+c);
  int avg ()
     return(a+b+c)/3.0;
int main ()
  Marks m1;
  int s,add;
                             Page 147 of 272
```

```
float a,avg;
s=m1.sum();
a=m1.avg();
cout<<"FIRST TIME"<<endl;
cout << "Sum=" << s << endl;
cout<<"Average="<<a<<endl;
Marks m2(70,80,90);
add=m2.sum();
avg=m2.avg();
cout<<"SECOND TIME"<<endl;</pre>
cout<<"Sum="<<add<<endl;
cout << "Average=" << avg;
return 0;
```

# **Output:**



# LAB TASK:7 Page **150** of **272**

Write a program that counts the number of objects created of a particular class.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Yahoo
 private:
 static int a;
 public:
 Yahoo()
void show ()
    cout<<"You created "<<a<<" objects so far. "<<endl;
```

```
};
int Yahoo::a=0;
main ()
 Yahoo x,y;
 x.show();
  Yahoo z;
 x.show();
Process exited after 7.744 seconds with return value 0
Press any key to continue . . .
```

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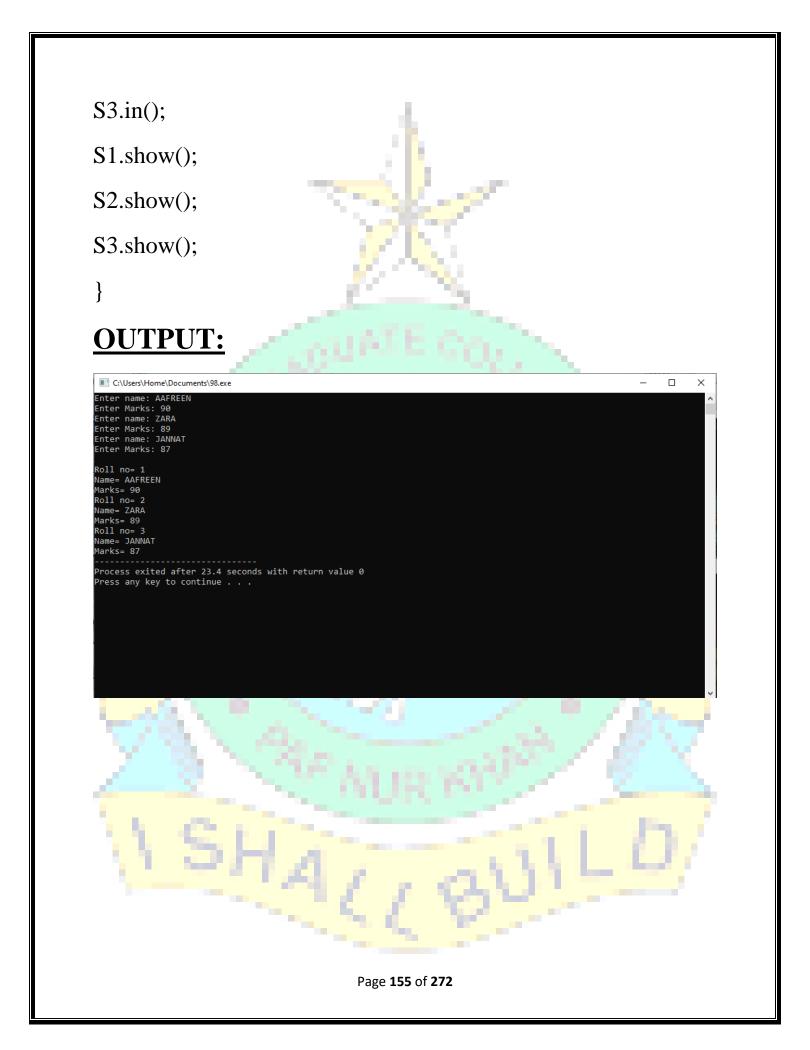
Write a program that creates three objects of class Student. Each object of class must be assigned a unique roll number. (Hint: Use static data member for unique roll number)

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Student {
private:
static int r;
int rno, marks;
char name[50];
public:
Student()
r++;
rno=r
void in ()
```

```
cout<<"Enter name: ";</pre>
cin.getline(name,50);
cout<<"Enter Marks: ";</pre>
cin>>marks;
void show ()
cout<<endl;
cout<<"Roll no= "<<rno<<endl;</pre>
cout<<"Name= "<<name<<endl;
cout<<"Marks= "<<marks;</pre>
} };
int Student::r=0;
main ()
Student S1, S2, S3;
S1.in();
S2.in();
```

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# **SOLUTION:**

```
#include<iostream>
using namespace std;
class Employee
private:
static int a;
char name[50],dept[40],address[60];
int salary,age,emp_id;
public:
Employee()
emp_id=a;
void Get_info()
cout<<"Enter name."<<endl
cin>>name;
cout<<"Enter address."<<endl;
```

```
cin>>address;
cout<<"Enter salary"<<endl;</pre>
cin>>salary;
cout<<"Enter age."<<endl;
cin>>age;
cout<<"Enter department."<<endl;
cin>>dept;
void display_details()
cout<<"EMPLOYEE ID."<<endl<<emp_id<<endl;
cout<<"Enter name."<<endl<<name<<endl;
cout<<"Enter address."<<endl<<address<<endl;
cout<<"Enter salary"<<endl<<salary<<endl;</pre>
cout<<"Enter age."<<endl<<age<<endl;
cout<<"Enter department."<<endl<<dept<<endl;
}};
int Employee::a=0;
main()
Employee e1,e2;
e1.Get_info();
```

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```
e1.display_details();
e2.Get_info();
e2.display_details();
OUTPUT:
```

# **SOLUTION:**

```
#include<iostream>
using namespace std;
class Employee
private:
static int a;
char name[50],dept[40],address[60];
int salary,age,emp_id;
public:
Employee()
a++;
emp_id=a;
void Get_info()
```

```
cout<<"Enter name."<<endl;</pre>
cin>>name;
cout << "Enter address." << endl;
cin>>address;
cout<<"Enter salary"<<endl;
cin>>salary;
cout << "Enter age." << endl;
cin>>age;
cout << "Enter department." << endl;
cin>>dept;
void display_details()
cout<<"EMPLOYEE ID."<<endl<<emp_id<<endl;</pre>
cout<<"Enter name."<<endl<<name<<endl;
cout<<"Enter address."<<endl<<address<<endl;</pre>
cout<<"Enter salary"<<endl<<salary<<endl;
cout<<"Enter age."<<endl<<age<<endl;
cout<<"Enter department."<<endl<<dept<<endl;
```

```
}};
int Employee::a=0;
main()
Employee e1,e2,e3,e4,e5;
e1.Get_info();
e1.display_details();
e2.Get_info();
e2.display_details();
e3.Get_info();
e3.display_details();
e4.Get_info();
e4.display_details();
e5.Get_info();
e5.display_details();
```

#### **OUTPUT:**



Write a program that demonstrate the use of Friend Function

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class B;
class A {
  private:
   int a;
 public:
  A()
  { a=10; }
   friend void show (A, B);
class B {
 private:
  int b;
  public:
```

```
B()
  { b=20; }
   friend void show (A, B);
     };
void show (A x, B y)
  int r;
  r=x.a+y.b;
cout<<"The value of class A object= "<<x.a<<endl;
cout << "The value of class B object= "<< y.b << endl;
cout<<"The sum of both values= "<<r<<endl;</pre>
int main () {
 A obj1;
 B obj2;
```

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```
show(obj1, obj2);
  return 0;
OUTPUT:
                                                                                                                                          The value of class A object= 10
The value of class B object= 20
The sum of both values= 30
 Process exited after 10.1 seconds with return value 0
Press any key to continue . . .
                                                               Page 165 of 272
```

Write a program that demonstrates the use of Friend Classes.

# **SOLUTION:**

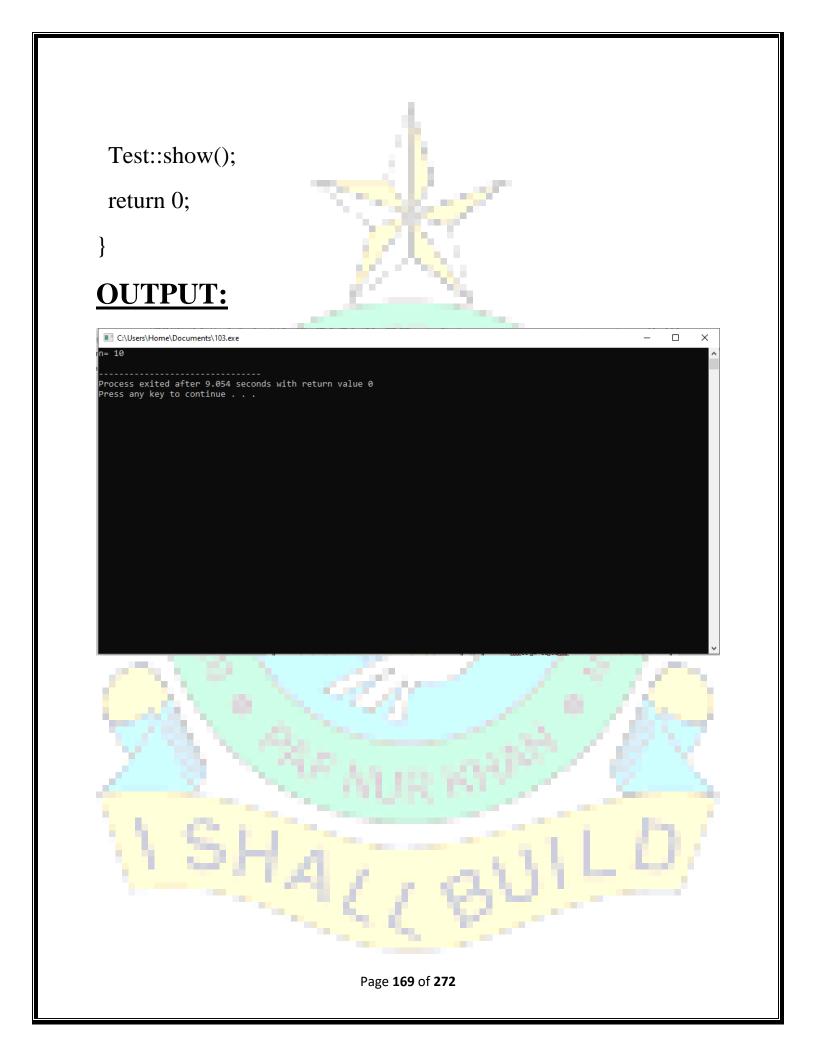
```
#include <iostream>
using namespace std;
class B;
class A {
   private:
   int a,b;
 public:
  A()
  \{a=10;
    b=20; }
   friend class B:
class B {
 public:
  void showA (A obj)
```

```
cout<<"The value of a: "<<obj.a<<endl; }</pre>
  void showB (A obj)
 { cout<<"The value of b: "<<obj.b<<endl; }
};
int main ()
 A x;
 B y;
 y.showA(x);
 y.showB(x);
 return 0;
OUTPUT:
    s exited after 0.08884 seconds with return value any key to continue . . .
```

Write a program that demonstrate the use of Static Functions.

# **SOLUTION:**

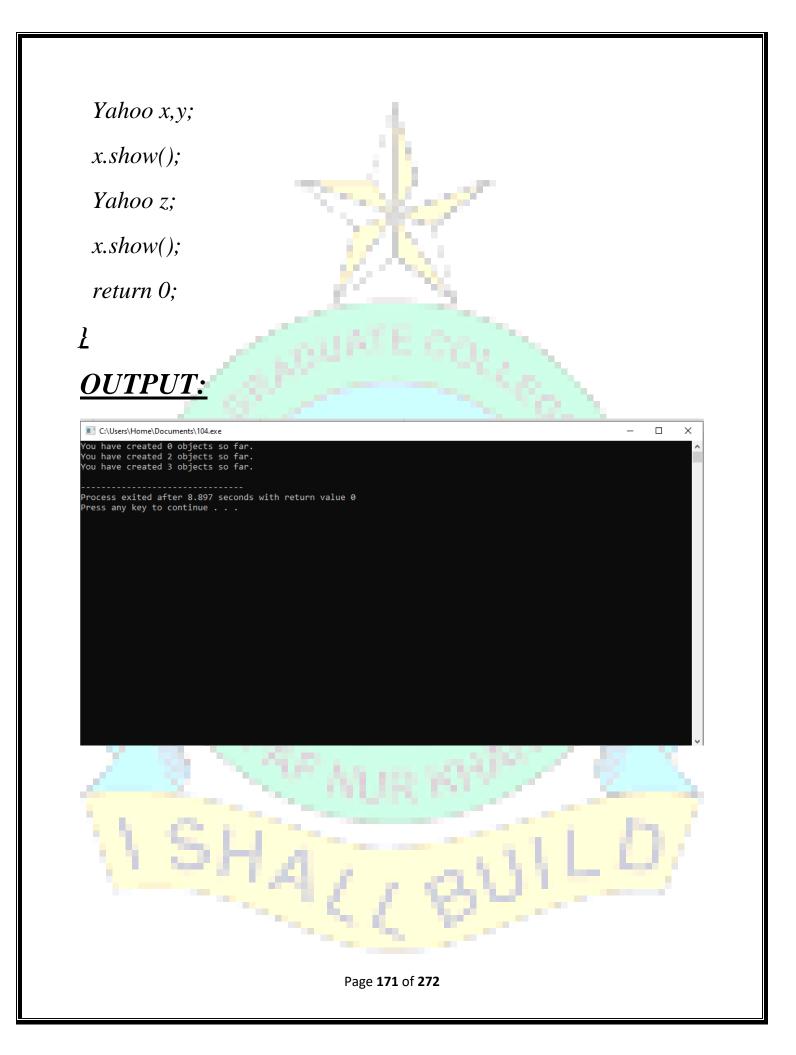
```
#include <iostream>
using namespace std;
class Test {
     private:
   static int n;
  public:
     static void show ()
     cout<<"n= "<<n<<endl;
int Test::n=10;
int main () {
```



Write a program that counts the number of objects created for a particular class. The program must be able to display the results even if no object is created so far.

#### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Yahoo {
    private:
   static int n;
  public:
    Yahoo()
         n++; \}
     static void show ()
        cout<<"You have created "<<n<<" objects so far.
"<<endl; }
int Yahoo∷n=
int main ()
 Yahoo::show();
```



# LAB TASK #8 Page **172** of **272**

Write a program that overloads increment operator to work with userdefined objects.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Count {
     private:
  int n;
 public:
  Count ()
   n=0;
   void show (
```

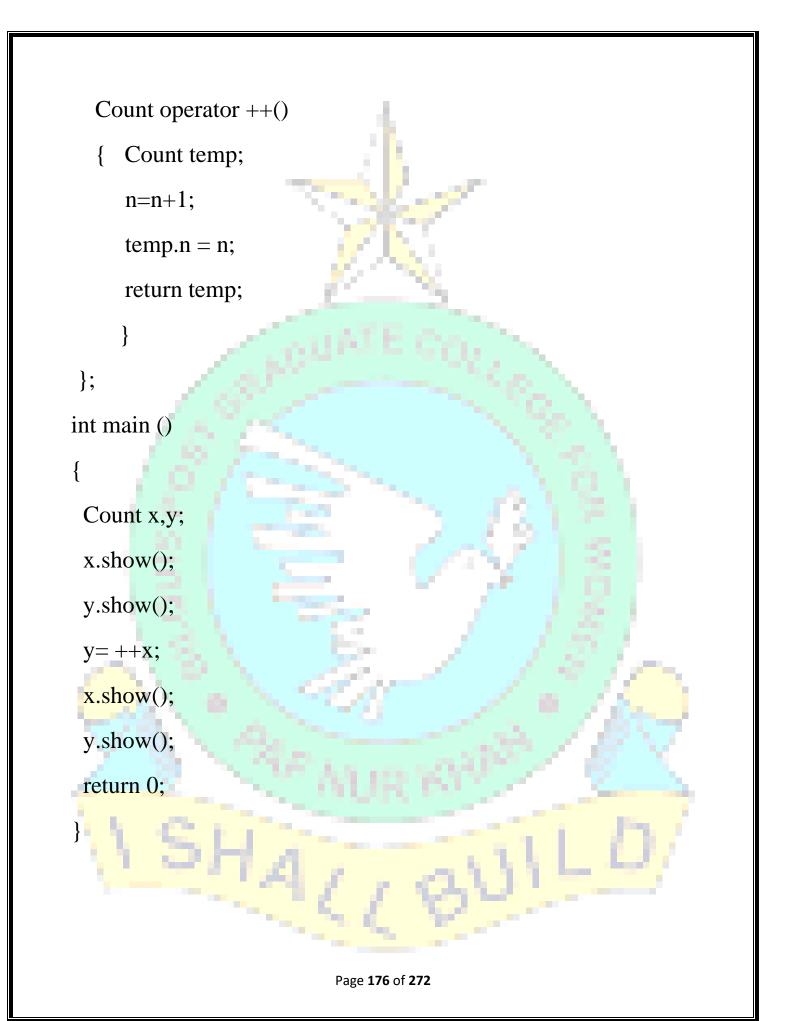
```
void operator ++()
  \{ n=n+1; \} \};
  int main () {
Count obj;
obj.show();
++obj;
obj.show();
return 0;
C:\Users\Home\Documents\70.exe
Process exited after 0.09956 seconds with return value 0
Press any key to continue . . .
```

Write a program that overloads increment operator to work with the userdefined objects. The overloaded function should return an object after incrementing the data member

# **SOLUTION:**

```
PROGRAM:
```

```
#include <iostream>
using namespace std;
class Count {
 private:
  int n;
 public:
  Count ()
      n=0;
   void show ()
     cout<<"n=
```



# **OUTPUT:** × C:\Users\Home\Documents\71.exe Process exited after 0.09295 seconds with return value 0 Press any key to continue . . . Page **177** of **272**

Write a program that overloads prefix and postfix increment operator to work with user-defined objects.

# **SOLUTION:**

#### PROGRAM:

```
#include <iostream>
using namespace std;
class Count {
 private:
  int n;
 public:
  Count ()
  { n=0; }
 void show ()
  { cout<<"n= "<<n<<endl; }
  void operator ++(
   void operator ++(int)
```

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```
n=n+1; }
};
int main () {
 Count x,y;
 x.show();
 ++x;
 x++;
 x.show();
 return 0;
OUTPUT:
 C:\Users\Home\Documents\72.exe
                               Page 179 of 272
```

Write a program that overloads increment operator both for prefix and postfix to work with the user-defined objects. The overloaded function should return an object after incrementing the data member.

#### **SOLUTION:**

```
PROGRAM:
```

```
#include <iostream>
using namespace std;
class Count {
 private:
  int n;
 public:
  Count ()
  \{ n=0; \}
 void show ()
  { cout<<"n= "<<n<<endl;
  Count operator ++()
   { Count temp;
   n=n+1:
   temp.n = n;
```

```
return temp; }
   Count operator ++(int)
  { Count temp;
   n=n+1;
   temp.n = n;
   return temp;} };
int main () {
 Count x,y;
 x.show();
 y.show();
 y=++x;
 y=x++;
 x.show();
y.show();
 return 0;
```

# **OUTPUT:**



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Write a program that overloads binary addition operator +.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Add {_
private:
  int a, b;
 public:
  Add ()
  \{a=b=0;
     void in()
  { cout<<"a =
   cin>>a;
   cout<<"b=
   cin>>b;
  void show()
```

```
{ cout<<"a = "<<a<endl;
   cout<<"b = "<<b<<endl;
Add operator +(Add p)
  { Add temp;
   temp.a= p.a+a;
   temp.b=p.b+b;
   return temp;
};
int main () {
 Add x, y, z;
 x.in();
 y.in();
z=x+y;
 x.show();
 y.show();
 z.show();
                           Page 184 of 272
```

# return 0; C:\Users\Home\Documents\77.exe Process exited after 4.138 seconds with return value heta Press any key to continue . . . Page **185** of **272**

Write a program that overloads arithmetic addition operator + for concatenating two string values.

# **SOLUTION:**

```
#include <iostream>
#include<string.h>
using namespace std;
class String {
 private:
  char str[50];
 public:
  String ()
   { str[0]= '\0'; }
   void in()
   { cout<<"Enter String
    gets(str);
  void show()
  { cout<<str<<endl;
```

```
String operator +(String s)
  { String temp;
   strcpy(temp.str, str);
   strcat(temp.str, s.str);
   return temp;
     } };
int main () {
 String s1, s2, s3;
 s1.in();
 s2.in();
 cout<<"S1 =";
 s1.show();
 cout<<"S2 =
 s2.show();
 cout<<"S3 =
s3.show();
 cout<<"Concatenating s1 and s2 in s3... "<<endl;
 s3 = s1 + s2;
 cout<<"S3 =";
```

```
s3.show();
return 0;
}
OUTPUT:
```

#### \_\_\_\_



Write a program that overloads the comparison operators == to work with String class. The result of the comparison must be 1 if the two strings are of same length and 0 otherwise.

# **SOLUTION:**

```
#include <iostream>
#include<string.h>
using namespace std;
class String {
  private:
  char str[50];
 public:
  String ()
   { str[0]= '\0'; }
   void in()
   { cout << "Enter String:</pre>
    gets(str);
  void show()
```

```
{ cout<<str<<endl;
  int operator ==(String s)
   { if(strlen(s.str)==strlen(str))
      return 1;
      else
      return 0;
     } };
int main () {
 String s1, s2;
 s1.in();
 s2.in();
 <mark>cout<<</mark>"S1 =";
 s1.show();
 cout<<"S2 =
 s2.show();
if(s1==s2)
 cout << "Both strings are of equal length.";
```

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```
else
  cout<<"Both strings are of different length.";</pre>
  return 0;
OUTPUT:
 C:\Users\Home\Documents\107.exe
Enter String: AAFREEN ZAHRA KAZMI
Enter String: ALIHA AFZAL
S1 =AAFREEN ZAHRA KAZMI
S2 =ALIHA AFZAL
Both strings are of different length.
 Process exited after 22.03 seconds with return value 0
Press any key to continue . . .
```

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Write a program that overloads arithmetic assignment operator to work with user-defined objects.

# **SOLUTION:**

```
#include <iostream>
#include<string.h>
using namespace std;
class Read {
    private:
  int days, pages;
 public:
  Read ()
   { days=pages=0;
   void in()
   { cout<<"How many days have you read?
    cin>>days;
    cout<<"How many pages have you read?
    cin>>pages;
```

```
void show()
  { cout<<"You have read " << pages << " pages in " << days << "
days."<<endl;
  void operator +=(Read r)
  { days=days+r.days;
   pages=pages+r.pages;
  } };
int main () {
 Read r1, r2;
 r1.in();
 r2.in();
 cout<<"\n Reading number 1..."<<endl;
 r1.show();
 cout<<"\n Reading number 2..."<<endl;
 r2.show();
 cout << "\n Adding r1 and r2 using += operator..." << endl;
```

```
r2+=r1;
cout<<"\n10The total reading is as follows:"<<endl;
r2.show();

OUTPUT:

C\Users\Home\Documents\108.exe

How many days have you read? 6
How many pages have you read? 7
How many pages have you read? 7
```

```
How many days have you read? 6
How many pages have you read? 15
How many pages have you read? 7
How many pages have you read? 19
Reading number 1...
You have read 15 pages in 6 days.

Reading number 2...
You have read 19 pages in 7 days.

Adding r1 and r2 using += operator...

10The total reading is as follows:
You have read 34 pages in 13 days.

Process exited after 43.85 seconds with return value 0
Press any key to continue . . .
```



Create a class name Spaces take three data members, Getdata(), Display() use overloaded decrement operator to decrement the value.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
class Space
    private:
    int x,y,z;
    public:
    Space()
         x=y=z=0;
void get_data()
    cout<<"ENETR VALUE OF x ="<<endl
    cin>>x;
```

```
cout<<"ENTER VALUE OF y="<<endl;</pre>
    cin>>y;
    cout<<"ENTER VALUE OF z"<<endl;
    cin>>z;
void display()
    cout<<"VALUE OF X ="<<x<endl;
    cout<<"VALUE OF Y ="<<y<endl;</pre>
    cout<<"VALUE OF Z ="<<z<endl;
void operator --()
    x=x-1;
    y=y-1;
    z=z-1;
int main()
```

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```
Space a,b;
       a.get_data();
       a.display();
       cout<<"VALUES BEFORE DECREMENT ="<<endl;</pre>
       a.display();
       --a;
       cout<<"VALUES AFTER DECREMENT ="<<endl;</pre>
   a.display();
C:\Users\Home\Documents\73.exe
ENTER VALUE OF z
VALUE OF X =12
VALUE OF Y =13
VALUE OF Z =14
VALUES BEFORE DECREMENT =
ALUES AFTER DECREMENT =
Process exited after 5.579 seconds with return value 0
Press any key to continue . . .
                                                            . . .
```

Task:2

Create a class pen with one datamember create one constructor without parameter, and one with paarmeter, showcount() function create two overloaded increment operator for pre or post fix.

# **SOLUTION:**

```
#include<iostream>
using namespace std;
class Pen
private:
     int x;
public:
Pen()
Pen(int n)
x=n;
```

```
void show_count()
    cout<<"THE VALUE OF VARIABLE ="<<x<endl;</pre>
void operator ++()
    x=x+1;
void operator ++(int)
    x=x+1;
int main()
    Pen a,b(5);
    a.show_count()
    ++a;
                          Page 199 of 272
```

```
a.show_count();
cout<<endl;
b.show_count();
++b;
b.show_count();
cout<<endl;
a++;
a++;
a.show_count();
cout<<endl;
b++;
b++;
b.show_count();
cout<<endl;
++a;
a.show_count();
cout<<endl;
b.show_count();
```

# return 0; } OUTPUT:

```
THE VALUE OF VARIABLE =0
THE VALUE OF VARIABLE =1
THE VALUE OF VARIABLE =5
THE VALUE OF VARIABLE =3
THE VALUE OF VARIABLE =3
THE VALUE OF VARIABLE =3
THE VALUE OF VARIABLE =4
THE VALUE OF VARIABLE =0
THE VALUE OF VARIABLE =0

Process exited after 0.1672 seconds with return value 0
Press any key to continue . . .
```



Create a class book have two data member and one constructor with paarmeter or create a increment overloaded operator or decrement overloaded operator.

# **SOLUTION:**

```
PROGRAM:
```

```
#include<iostream>
using namespace std;
class Book
    private:
          int a,b;
          public:
     Book(int x,int y)
     void show
```

```
cout<<"THE VALUE OF a "<<a<<endl;
         cout<<"THE VALUE OF b "<<b<<endl;
void operator ++()
    a++;
    b++;
void operator --()
    b---;
int main()
    Book c(3,4);
    cout<<"THE VALUE BEFORE INCREMENT ="<<endl;</pre>
                         Page 203 of 272
```

```
c.show();
cout<<"THE VALUE AFTER INCREMENT="<<endl;</pre>
++c;
c.show();
cout<<"THE VALUE BEFORE DECREMENT ="<<endl;</pre>
c.show();
cout<<"THE VALUE AFTER DECREMENT ="<<endl;</pre>
--c;
c.show();
return 0;
```

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# **OUTPUT:**



Create a class with name time that have three data member with name hours, minutes or seconds. Create a parameterized constructor that take values as parameter and assign to data member. This operator having a ovreloaded addition operator that add 1 in data member values and have a overloaded subtraction operator that decreased the value of data member with 1.

#### **SOLUTION:**

```
#include<iostream>
using namespace std;
class Time
      private:
      int hours, minutes, seconds;
      public:
      Time()
            hours=1;
            minutes=50;
            seconds=10;
void show()
      cout << "THE TIME =" << hours << "::" << minutes << "::" << seconds << endl;
void operator ++()
      hours=hours+1;
      minutes=minutes+1;
      seconds=seconds+1;
void operator --()
      minutes=minutes-1;
      hours=hours-1;
      seconds=seconds-1:
```

```
}
};
int main()
{
    Time p1;
    p1.show();
    cout<<"THE VALUE OF TIME AFTER INCREMENT ="<<endl;
    ++p1;
    p1.show();
    cout<<"THE VALUE OF TIME AFTER DECREMENT ="<<endl;
    --p1;
    p1.show();
    return 0;
}</pre>
```

#### **OUTPUT:**

```
THE TIME =1::50::10
THE VALUE OF TIME AFTER INCREMENT =
THE TIME =2::51::11
THE VALUE OF TIME AFTER DECREMENT =
THE TIME =1::50::10

Process exited after 0.7007 seconds with return value 0
Press any key to continue . . .
```

Write a program that overloads the comparison operators == to work with String class. The result of the comparison must be 1 if the two strings are of same length and 0 otherwise.

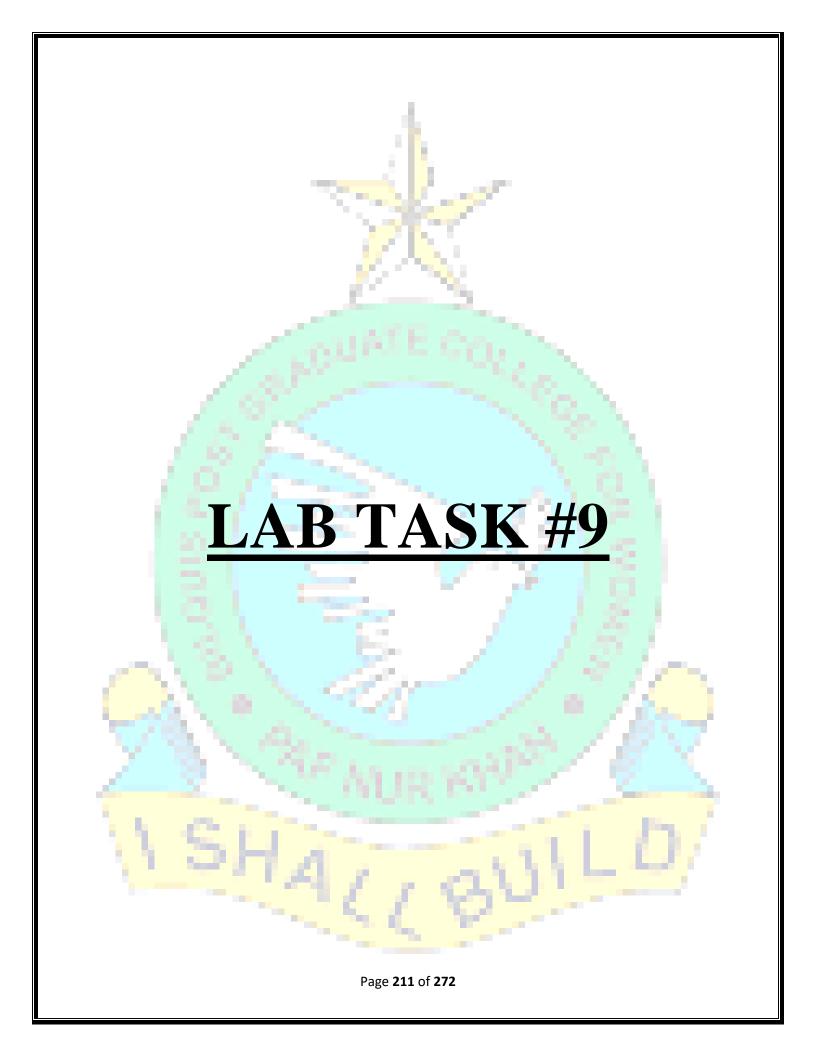
### **SOLUTION:**

```
#include <iostream>
#include<string.h>
using namespace std;
class String {
  private:
  char str[50];
 public:
  String ()
   { str[0]= '\0'; }
   void in()
   { cout << "Enter String:
    gets(str);
  void show()
```

```
{ cout<<str<<endl;
  int operator ==(String s)
  { if(strlen(s.str)==strlen(str))
     return 1;
     else
     return 0;
     } };
int main () {
 String s1, s2;
 s1.in();
 s2.in();
 cout<<"S1 =
 s1.show();
 cout<<"S2=
s2.show();
if(s1==s2)
 cout << "Both strings are of equal length."
else
```

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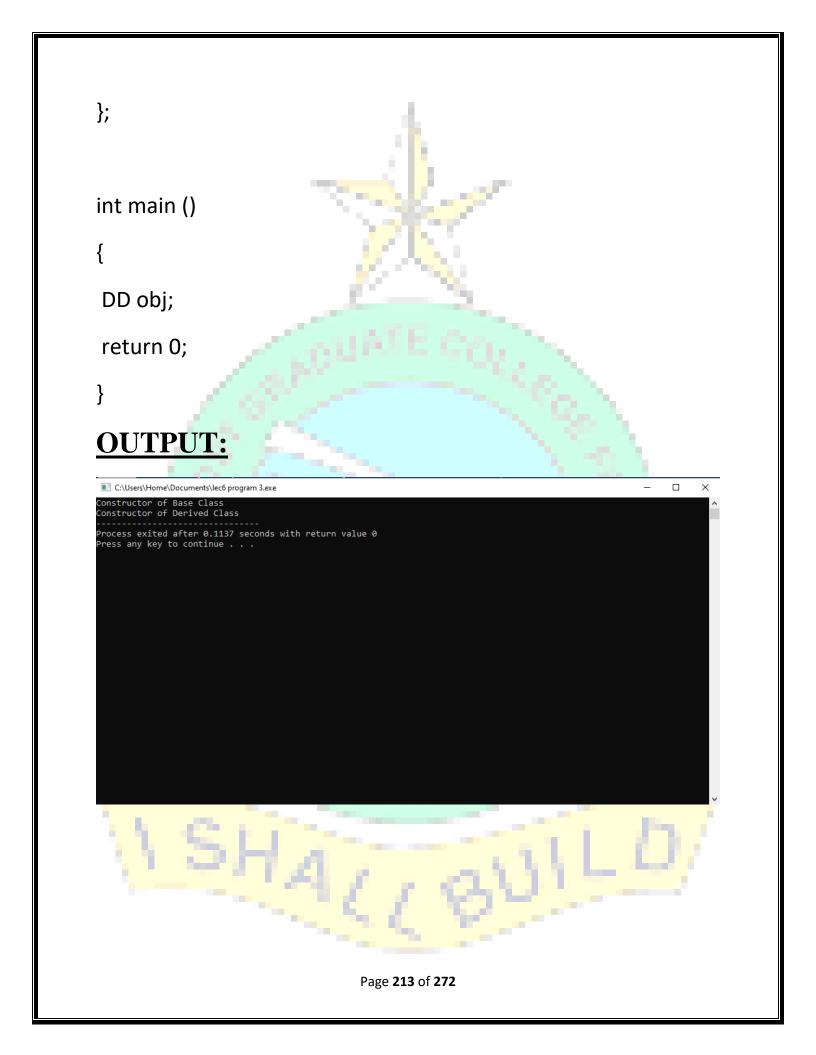
```
cout<<"Both strings are of different length.";</pre>
  return 0;
OUTPUT:
                                                                                                                                                   ETTER STRING: AARREEN ZARRA KAZMI
Enter String: ALIHA AFZAL
S1 =AAFREEN ZAHRA KAZMI
S2 =ALIHA AFZAL
Both strings are of different length.
Process exited after 8.2 seconds with return value 0
Press any key to continue . . .
```



Write a program that explains the concepts of execution of constructor in single inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class BB {
  public:
  BB()
  { cout<<"Constructor of Base Class\n"
};
class DD:public BB
{ public:
   DD()
     cout<<"Constructor of Derived Class
```



Write a class Person that has attributes of id, name and address. It has a constructor to initialize, a member function to input and a member function to display data members. Create another class Student that inherits Person class. It has additional attributes of roll number and marks. It has member function to input and display its data members.

# **SOLUTION:**

**PROGRAM:** 

name[0]='\0';

address[0]='\0'

void GetInfo(

```
#include <iostream>
using namespace std;

class Person {
    protected:
    int id;
    char name[50], address[100];
    public:
    Person()
    { id=0;
```

```
{ cout<<"Enter your id: ";
    cin>>id;
    cout<<"Enter your name:
    cin>>name;
    cout<<"Enter your address:
    cin>>address; }
    void ShowInfo()
  { cout<<"Your Personal information is as follows:\n
    cout<<"Id= "<<id<<endl;
    cout<<"Name= "<<name<<endl;
    cout<<"Address= "<<address<<endl;
    };
class Student: public Person
{private:
    int rno, marks;
public:
  Student()
  { Student::Person()
```

```
rno=marks=0;
  void GetEdu()
  { cout<<"Enter your roll no: "
    cin>>rno;
   cout<<"Enter your marks: ";
    cin>>marks;
 void ShowEdu()
  { cout<<"Your Education information is as follows:\n";
   cout<<"Roll no= "<<rno<<endl;
   cout<<"Marks= "<<marks<<endl;
int main ()
Student s;
s.GetInfo();
```



- Write two classes Parent and Child
- Parent class has a data member int n and a function show() to show the value of data member
- Child class has a data member char ch and a function show() to show the value of data member
- Note: object of derived class will pass values to the constructor and the derived class function show() will override the show() function of parent class.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class Parent {
  protected:
    int n;
  public:
  Parent(int p)
  { n=p;
  }
  void show()
  {cout<<"n="<<n<endl;
```

```
} };
class Child:public Parent
     private:
     char ch;
public:
     Child(char c, int m):Parent(m)
        ch=c;
     void show()
  { Parent::show();
   cout<<"Ch= "<<ch<<endl;
     int main ()
<mark>Child obj('@', 100);</mark>
obj.show();
return 0;
```



- Write a class two classes. The parent class is called Simple that has two data members a and b to store two numbers. It also has four member function:
- The add() function adds two numbers and displays the result.
- The sub() function subtracts two members and display the result.
- The mul() function multiples two numbers and displays the result.
- The div() function divides two numbers and displays the result.

# **SOLUTION:** PROGRAM: #include <iostream> using namespace std; class Simple{ protected: int a,b; public: Simple() { a=b=0; } void in() { cout<<"Enter cin>>a;

```
cout<<"Enter b: ";
    cin>>b;
  void add()
  { cout<<"a + b= "<<a+b<<endl; }
   void sub()
  { cout<<"a - b= "<<a-b<<endl; }
  void mul()
  { cout<<"a * b= "<<a*b<<endl; }
  void div()
  { cout<<"a / b= "<<a/b<<endl; } };</pre>
class Complex:public Simple
  public:
   void add()
  { if(a<=0 || b<=0)
   cout<<"Inavlid vlaues."<<endl;
   else
   Simple::add();
```

```
void sub()
  { if(a<=0 | | b<=0)
    cout<<"Inavlid vlaues."<<endl;
    else
    Simple::sub(); }
    void mul()
  { if(a<=0 | | b<=0)
    cout<<"Inavlid vlaues."<<endl;
    else
    Simple::mul(); }
    void div()
  { if(a<=0 | | b<=0)
    cout<<"Inavlid vlaues."<<endl;
    else
    Simple::div();
int main ()
```

```
Complex obj;
obj.add();
obj.in();
obj.add();
obj.sub();
obj.mul();
obj.div();
return 0;
OUTPUT:
■ C:\Users\Home\Documents\lec6program 6.exe
```

Write a base class Computer that contains data members of wordSize (in bits), memorySize (in megabytes), storageSize (in megabytes) and speed (in megahertz). Derive a Laptop class that is a kind of Computer class but also specifies the object's length, width, height and weight. Member functions of both classes should include a default constructor, a constructor to initializes all components and a function to display data member.

```
SOLUTION:
PROGRAM:
#include <iostream>
using namespace std;
class Computer{
    protected:
         int wordSize;
         int memorySize;
         double storageSize
         int speed;
 public:
  Computer() {
  Computer(int, int, double, int);
  void show();
```

```
};
class Laptop:public Computer
    private:
{
    double lenght, width, height;
    double weight;
  public:
    Laptop() {}
    Laptop(int, int, double, int, double, double, double,
double);
  void show();
};
Computer::Computer(int wdsiz, int memsiz, double storsiz, int
spd)
    wordSize=wdsiz;
    memorySize=memsiz;
  storageSize=storsiz;
    speed=spd; }
void Computer::show()
    cout<<"Word size :"<<wordSize<<endl;
```

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```
cout<<"Memory size :"<<memorySize<<endl;</pre>
     cout<<"Storage size :"<<storageSize<<endl;</pre>
     cout<<"Speed :"<<speed<<"Mhz"<<endl; }</pre>
Laptop::Laptop(int wdsiz, int memsiz, double storsiz, int spd,
double len, double wid, double ht, double wt):
Computer(wdsiz, memsiz, storsiz, spd)
{ lenght=len;
 width=wid;
 height=ht;
 weight=wt; }
void Laptop::show()
{ Computer::show();
 cout<<"Lenght: "<<lenght<<endl;
 cout<<"Width: "<<width<<endl;
 cout<<"Height: "<<height<<endl;
cout<<"Weight: "<<weight<<endl; }
int main ()
```

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```
{
Computer comp(4,512,20,2);
Laptop lap(8,1024, 50,2, 15, 19,14,2);
cout<<"Computer specification:"<<endl;
comp.show();
cout<<"\nLaptop specification:"<<endl;
lap.show();
return 0;
}
OUTPUT:</pre>
```

Write a program that declares two classes and defines a relationship between them using public inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Parent{
 private:
     int c;
 protected:
     int b;
 public:
     int a;
class Child: public Parent
 { public:
     void in()
```

```
cout<<"Enter a: ";</pre>
      cin>>a;
      cout<<"Enter b: ";
      cin>>b;
  void out()
      cout<<"a= "<<a<<endl;
      cout<<"b= "<<b;
     } };
int main ()
Child obj;
obj.in();
obj.out();
r<mark>eturn 0;</mark>
```



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Write a program that declares two classes and defines a relationship between them using protected inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Parent{
 private:
     int c;
 protected:
     int b;
 public:
     int a;
class Child: protected Parent
 { public:
     void in()
```

```
cout<<"Enter a: ";</pre>
      cin>>a;
      cout<<"Enter b: ";
      cin>>b;
  void out()
      cout<<"a= "<<a<<endl;
      cout<<"b= "<<b;
     } };
int main ()
Child obj;
obj.in();
obj.out();
r<mark>eturn 0;</mark>
```

```
Enter a: 56
Enter b: 65

a= 56
b= 65

Process exited after 8.52 seconds with return value 0
Press any key to continue . . .
```



Write a program that declares two classes and defines a relationship between them using private inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class Parent{
 private:
     int c;
 protected:
     int b;
 public:
     int a;
class Child: private Parent
 { public:
     void in()
```

```
cout<<"Enter a: ";</pre>
      cin>>a;
      cout<<"Enter b: ";
      cin>>b;
  void out()
      cout<<"a= "<<a<<endl;
      cout<<"b= "<<b;
     } };
int main ()
Child obj;
obj.in();
obj.out();
r<mark>eturn 0;</mark>
```



Write a program that declares two classes and defines a relationship between them using private inheritance.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class A
{ private:
    int a;
 public:
    void in()
    {cout<<"Enter a: ";
     cin>>a; }
  void out()
    class B: public A
 { private:
```

```
int b;
 public:
     void in()
     {A::in();
      cout<<"Enter b: ";</pre>
      cin>>b; }
  void out()
     { A::out();
      cout<<"b= "<<b<<endl; }
};
class C: public B
 { private:
     int c;
  public:
     void in()
    { B::in();
      cout<<"Enter o
      cin>>c;
```

```
void out()
      {B::out();
      cout<<"c= "<<c<endl;
};
int main ()
C obj;
obj.in();
obj.out();
r<mark>eturn</mark> 0;
                                 Page 240 of 272
```



Write a class Person that has the attributes of id, name and address. It has a constructor to initialize, a member function to input and a member function to display data members.

Create 2<sup>nd</sup> class Student that inherits Person class. It has additional attributes of roll number and marks. It also has member function to input and display its data members.

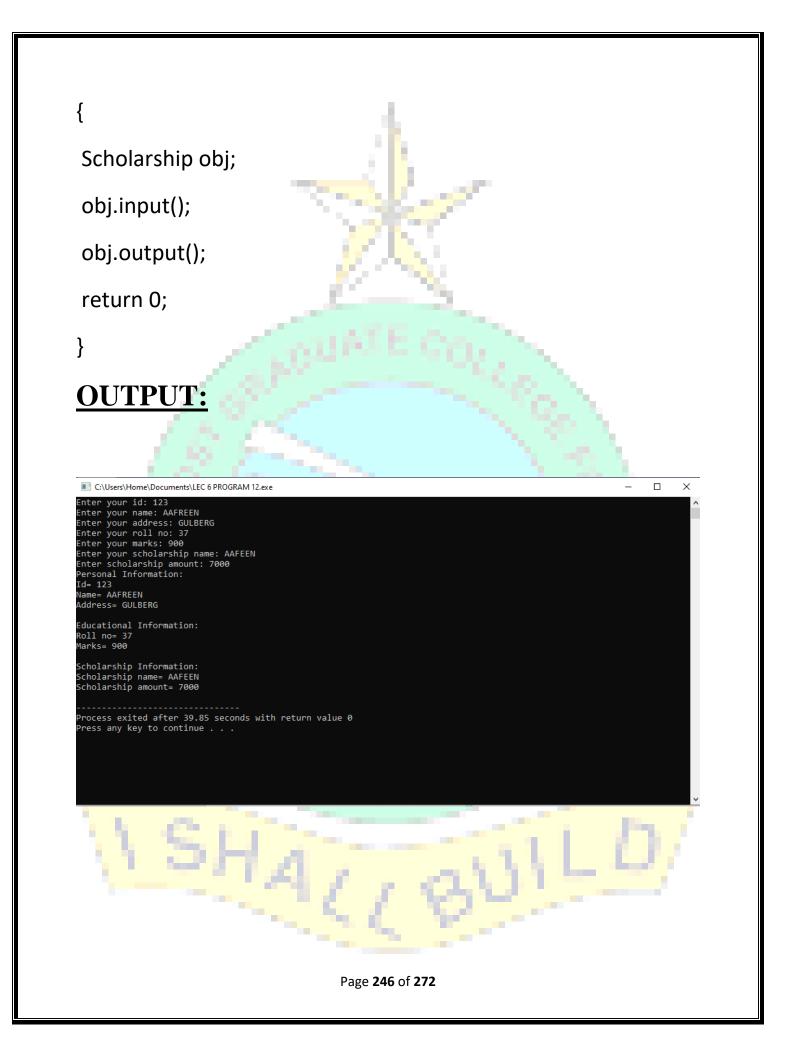
Create 3<sup>rd</sup> class Scholarship that inherits Student class. It has additional attributes of Scholarship name and amount. It also has member function to input and display its data members.

```
SOLUTION:
PROGRAM:
#include <iostream>
using namespace std;
class Person{
 protected:
    int id;
    char name[50], address[100];
 public:
    Person
     {id=0;
    name[0]='\0';
```

```
address[0]='\0';}
    void input()
     { cout<<"Enter your id: ";
     cin>>id;
     cout<<"Enter your name: '
     cin>>name;
     cout<<"Enter your address: ";
     cin>>address; }
  void output()
  {cout<<"Personal Information:\n";
   cout<<"Id= "<<id<<endl;
  cout<<"Name= "<<name<<endl;
  cout<<"Address= "<<address<<endl;
     } };
class Student: public Person
 { private:
     int rno, marks
     public:
```

```
Student()
     { Person();
      rno=marks=0; }
  void input()
  {Person::input();
   cout<<"Enter your roll no: ";
   cin>>rno;
   cout<<"Enter your marks: ";
   cin>>marks; }
  void output()
  { Person::output();
cout<<"\nEducational Information:\n";
cout<<"Roll no= "<<rno<<endl;
 cout<<"Marks= "<<marks<<endl;
class Scholarship: public Student
 { private:
```

```
char sname[50];
  long amount;
   public:
   void input()
  { Student::input();
 cout<<"Enter your scholarship name:
 cin>>sname;
 cout<<"Enter scholarship amount: ";
 cin>>amount;
  void output()
 { Student::output();
 cout<<"\nScholarship Information:\n";</pre>
cout<<"Scholarship name= "<<sname<<endl;
 cout<<"Scholarship amount= "<<amount<<endl;</pre>
int main ()
```



Write a program that demonstrate the use of multilevel inheritance(with parameters).

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 private:
     int a;
 public:
  void set(int x)
   { a=x; }
  void out()
   { cout<<"a= "<<a<<endl;
} };
cl<mark>ass B: public A</mark>
 { private:
    int b;
```

```
public:
   void set(int m, int n)
    { A::set(m);
      b=n; }
  void out()
    { A::out();
     cout<<"b= "<<b<<endl;
};
class C: public B
 { private:
     int c;
 public:
     void set(int g, int h, int k)
          B::set(g,h);
```

```
void out()
       B::out();
      cout<<"c= "<<c<endl;
};
int main ()
C obj;
obj.set(1,2,3);
obj.out();
r<mark>eturn</mark> 0;
```



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Write a program that demonstrate the use of multiple inheritance

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 private:
   int a;
 public:
   void in()
   { cout<<"Enter a:";
    cin>>a; }
  void out()
   { cout<<"a= "<<a<<endl;
class B
 { private:
   int b;
```

```
public:
   void input()
   { cout << "Enter b:";
    cin>>b;
  void output()
    { cout<<"b="<<b<<endl;
     } };
class C: public A, public B
 { private:
     int c;
 public:
     void get()
     { A::in();
      B::input();
      cout<<"Enter c:";</pre>
      cin>>c;
  void show()
                             Page 252 of 272
```

```
{ A::out();
       B::output();
      cout<<"c= "<<c<endl;
     } };
int main ()
{ C obj;
 obj.get();
 obj.show();
 return 0;
OUTPUT:
 rocess exited after 14.95 seconds with return value 0
```

Write a program that demonstrates the use of constructor (without parameter) in multiple inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 public:
  A()
   cout << "Constructor of class A..." << endl;
   };
class B
  public:
   B()
    cout << "Constructor of class B..." << endl;
```

```
} };
class C: public A, public B
 public:
  C():B(),A()
 cout << "Constructor of class C..." << endl;
  } };
int main ()
C obj;
return 0;
<u>OUTPUT:</u>
```

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Write a program that demonstrates the use of constructor (with parameter) in multiple inheritance.

# **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 private:
    int a;
 public:
   A()
  { a=0; }
  A(int n)
  { a=n; }
  void showA()
  {cout<<"a= "<<a<<endl; } };
class B{
 private:
```

```
int b;
 public:
  B()
  { b=0; }
  B(int n)
   { b=n; }
  void showB()
  {cout<<"b= "<<b<<endl;
     } };
class C: public A, public B
 private:
     int c;
 public:
   C():B(), A()
   { c=0;
  C(int x, int y, int z): A(x), B(y)
  { c=z;
                             Page 258 of 272
```

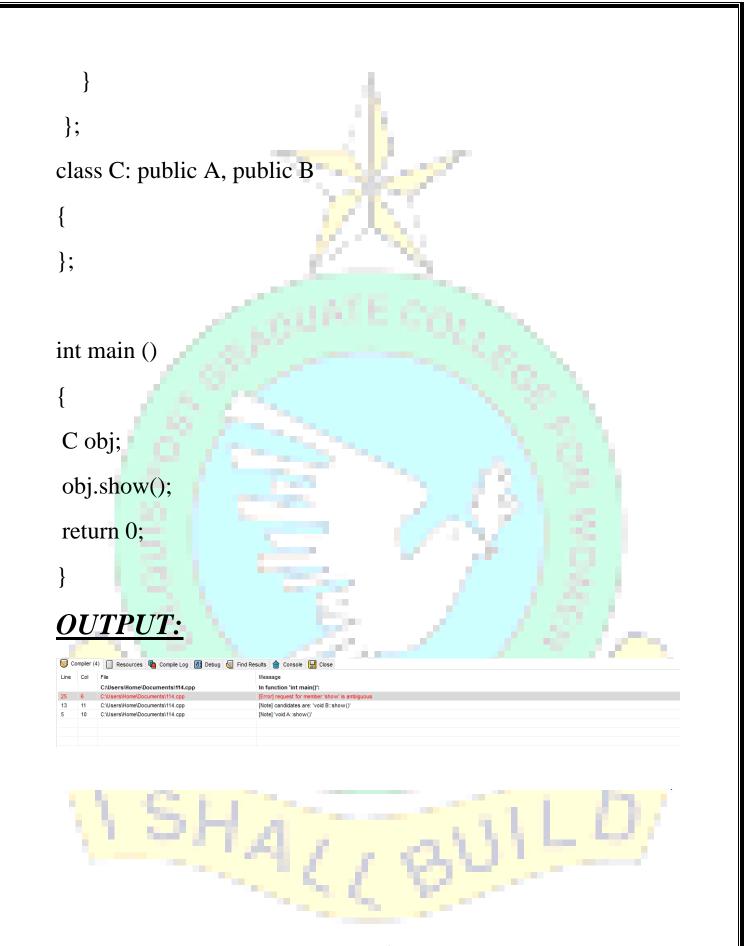
```
void showC()
  { A::showA();
   B::showB();
   cout<<"c= "<<c<endl;
     }};
int main ()
C obj(1,2,3);
obj.showC();
return 0;
<u>OUTPUT:</u>
                            Page 259 of 272
```



Write a program that demonstrate ambiguity in multiple inheritance.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 public:
  void show()
   cout<<"Class A..."<<endl;
class B
  public:
   void show()
   cout<<"Class B..."<<endl;
```



Write a program that demonstrate ambiguity in multiple inheritance.

### **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 public:
  void show()
   cout<<"Class A..."<<endl;
class B
  public:
   void show()
   cout<<"Class B..."<<endl;
```

```
};
class C: public A, public B
};
int main ()
C obj;
obj.A::show();
obj.B::show();
return 0;
                             Page 264 of 272
```



Write a program that removes the ambiguity in multiple inheritance.

#### **SOLUTION:**

```
#include <iostream>
using namespace std;
class A{
 public:
  void show()
   cout<<"Class A..."<<endl;
 };
class B
  public:
   void show()
   cout << "Class B..." << endl;
```

```
};
class C: public A, public B
public:
     void show()
      A::show();
   B::show();
      cout<<"Class B..."<<endl;
};
int main ()
C obj;
obj.show();
return 0;
                            Page 267 of 272
```

# **OUTPUT:**

```
C:\Users\Home\Documents\116.exe
Class A...
Class B...
Class B...
Process exited after 11.45 seconds with return value 0
Press any key to continue . . .
```

Write a class Result that has an array of integers as attributes. It has a member function to input and a member function to display average of array elements.

Create another class Student that inherits Result class. It has additional attributes of roll number, name and an object of type Result. It has a member function to input and a member function to display its data members

# **SOLUTION:** PROGRAM: #include <iostream> using namespace std; class Result{ private: int marks[3]; public: void input() { for(int i=0; i<3; i++) { cout << "Enter marks: cin>>marks[i]; void show()

```
int t=0;
  cout<<"\nResult Card: \n";</pre>
  for(int i=0; i<3; i++)
 cout<<"Marks= "<<marks[i]<<endl;
 t=t+marks[i];
cout<<"Total Marks= "<<t<endl; cout<<"Average Marks=
"<<float(t)/3.0<<endl;
 };
class Student
 { private:
     int rno;
    char name[50];
    Result res;
    public:
  void input()
  {cout<<"Enter your roll no:
```

```
cin>>rno;
   cout<<"Enter your name: "
   cin>>name;
   res.input();
  void show()
 cout<<"\nPersonal Information:\n";</pre>
 cout<<"Roll no= "<<rno<<endl;
 cout<<"Name= "<<name<<endl;
   res.show();
i<mark>nt main</mark> ()
Student obj;
obj.input();
obj.show();
return 0;
                             Page 271 of 272
```

# **OUTPUT:** -■ Select C:\Users\Home\Documents\117.exe X Enter your roll no: 37 Enter your name: AAFREEN Enter marks: 90 Enter marks: 80 Personal Information: Roll no= 37 Name= AAFREEN Result Card: Marks= 90 Marks= 90 Marks= 80 Total Marks= 260 Average Marks= 86.6667 Process exited after 11.38 seconds with return value 0 Press any key to continue . . . Page **272** of **272**