

IndieSFX Music Standard Licence

Our Standard Licence grants you the non-exclusive right to use a purchased IndieSFX Music Track ("the audio") under the following terms.

1. You may use all or part of the audio freely and without royalty or further payment in any of the following media projects:

- Computer games and applications including commercial software products in download or physical formats.
- Website background music.
- Web-based games (eg. HTML5, Flash).
- Online streaming video, including monetized videos (eg. YouTube videos).
- Wedding videos and any non-commercial video intended for private viewing.
- Slideshows and presentations.
- Educational or training videos, including those used in paid seminars or workshops.

2. You may NOT use any part of the audio in any of the following media projects:

- Published music recordings (eg. album/single releases), soundtrack albums, or any use which would require the audio to be registered with a music licencing agency.
- Broadcast television advertising.
- Theatrical films, or any film or video intended to be shown to a paying audience.

3. You may not distribute or licence the audio for use to any other party.

4. You may not sell or distribute the audio on its own, only as part of your own media project.

5. You may not wrongly credit the audio or claim ownership of it.

6. The full copyrights and moral rights of the audio remain with the author.

If you require a sound effect for a purpose not permitted here, email IndieSFX for details.

Credits

All music composed and produced by Mark Sheeky.

IndieSFX Game Audio

Website: www.indiesfx.co.uk

Email: contact@indiesfx.co.uk