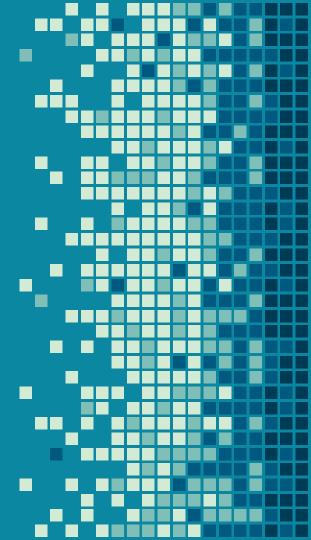
## KNN Classifier Implementation

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Fall 2020



The Project: Implement KNN -Data



## Programming Language Used

- For this project, C++ was used
  - Familiarity
  - Speed



#### Data Set Used

- Training data set corresponds to seven measurements taken from three different varieties of wheat seeds:
  - Kama (Classified as 1)
  - Rosa (Classified as 2)
  - Canadian (Classified as 3)



#### Attributes

- 1. Area A
- 2. Perimeter P
- 3. Compactness C
- 4. Length of Kernel L
- 5. Width of Kernel W
- 6. Asymmetry Coefficient AC
- 7. Length of Kernel Groove LG

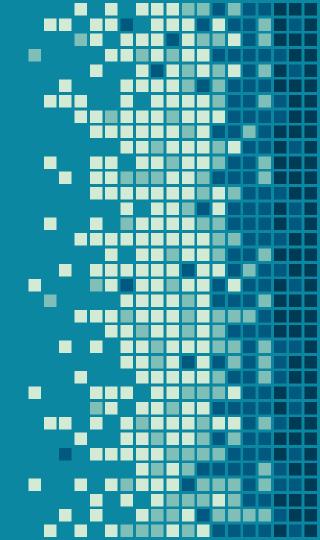


## Training Set

- 180 training instances
  - 60 corresponding to Kama wheat seeds
  - 60 corresponding to Rosa wheat seeds
  - 60 corresponding to Canadian wheat seeds



The Project: Implement KNN -How it Works



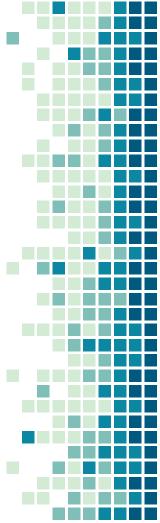
#### Step 1: Get User Input

- Get the test instance from the user
  test\_instance = {feature<sub>1</sub>, feature<sub>2</sub>, ...,
  feature<sub>7</sub>}
- Get the k number of neighbors to use when classifying



#### Step 2: Get Training Data

- Read from a text file that contains training set
- Save this data to a 2D vector



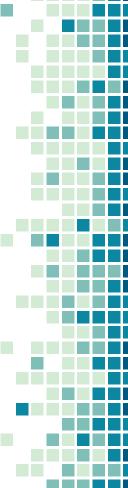
# Step 3: Feature Scaling - Min-Max Normalization

 $\frac{feature\ X\ value\ -\min(X)}{\max(x) - \min(x)}$ 

- For a single feature X:
  - Find the minimum and maximum values from all feature X values in training set and test instance
  - min-max normalize every feature X in the training set and test instance
- Repeat for each feature

#### Step 4: Find Euclidean Distances

- Find Euclidean distance between the test instance and a training instance
  - $\vec{p}$  = test instance
  - $\vec{q}$  = training instance
- Add distance onto the back of the training instance
- Repeat for all training instances



 $d(\vec{p}, \vec{q}) = \left| \sum_{i=0}^{\infty} (p_i - q_i)^2 \right|$ 

#### Step 5: Sort the Training Set

- Sort the training set based on euclidean distances
  - Ascending order



# Step 6: Get the Output if k Nearest Neighbors

 Using the sorted training set, store the outputs of the first k training instances into an **output** vector

output = {1, 1, 1, 2, 1}



## Step 7: Classify the Test Instance

- Count the number of each output type found in the output vector
- Find which output type has the majority
  - Classify the test instance based on that

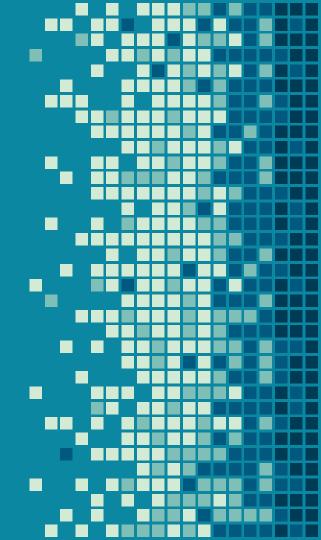


#### Step 8: Display the Results

 Output the classification of the test instance to the user

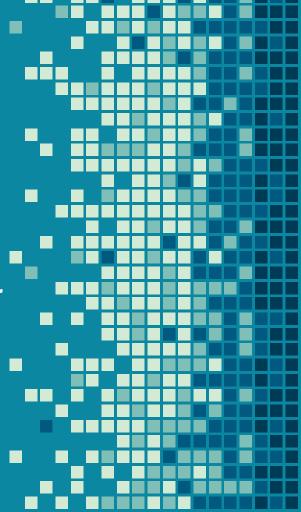


The Project: Implement KNN -Source Code and Demonstration



The Project:

Implement KNN 
Evaluate the Classifier



#### KNN Accuracy

- 210 original training instances
  - 30 taken to be the testing set
  - 180 remaining training instances
- Tested with different values of k:

k = 10: 26/30 correct 87% accuracy

k = 15: 27/30 correct 90% accuracy

k = 20: 26/30 correct 87% accuracy

## Limitations of the Program

- Designed to read off of the wheat seed data set
- Cannot classify if there is no majority
- Inefficient:
  - Traversing a one dimensional vector performs in Θ(n)
  - Traversing a two dimensional vector performs in Θ(n²)



#### Limitations of KNN

- Lazy learner: does not build a model explicitly
- Classification of test instances is expensive
  - Min-max normalize every value in training set and test instance
  - Find distances between test instance and every training instance
- Prediction accuracy reliant on k input



# Thank you for watching!