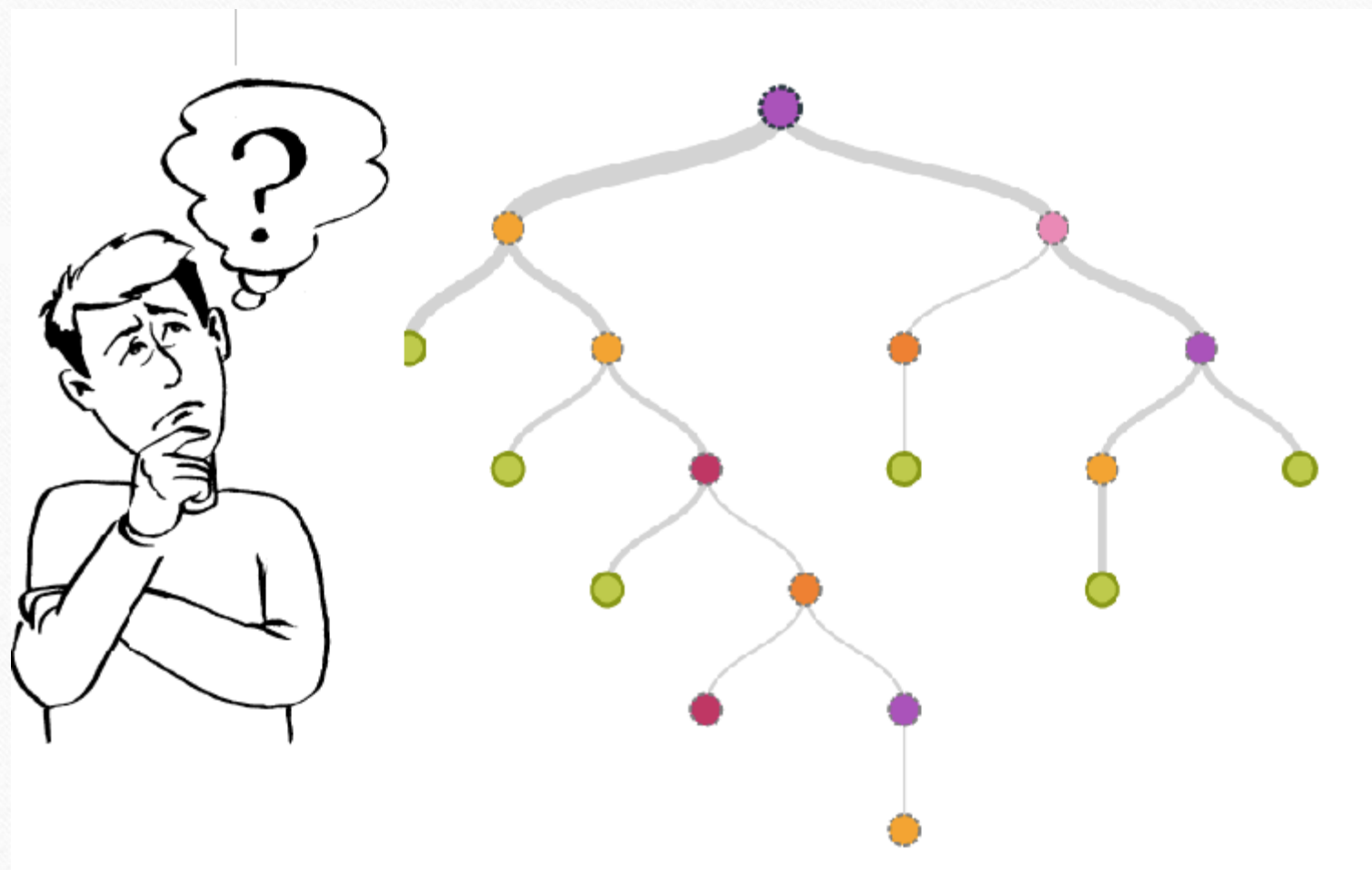


# Programming & Web Development

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Concepts and tools





# .Net Developer

✓ C# Programmer

✓ VB.Net Programmer

✓ J# Programmer

❖ Asp.net Web Developer

❖ Xamarin Mobile Developer

❖ Web Service Developer

❖ Windows Application Developer

❖ Windows Service Developer

# Java Developer

❖ Desktop App Developer

❖ Web Developer

Python Developer

Data Science Developer & Web Developer & Other

NodeJs Developer

Web Developer & Service Developer & Other

PHP Developer

Go Lang Developer

Scala Developer

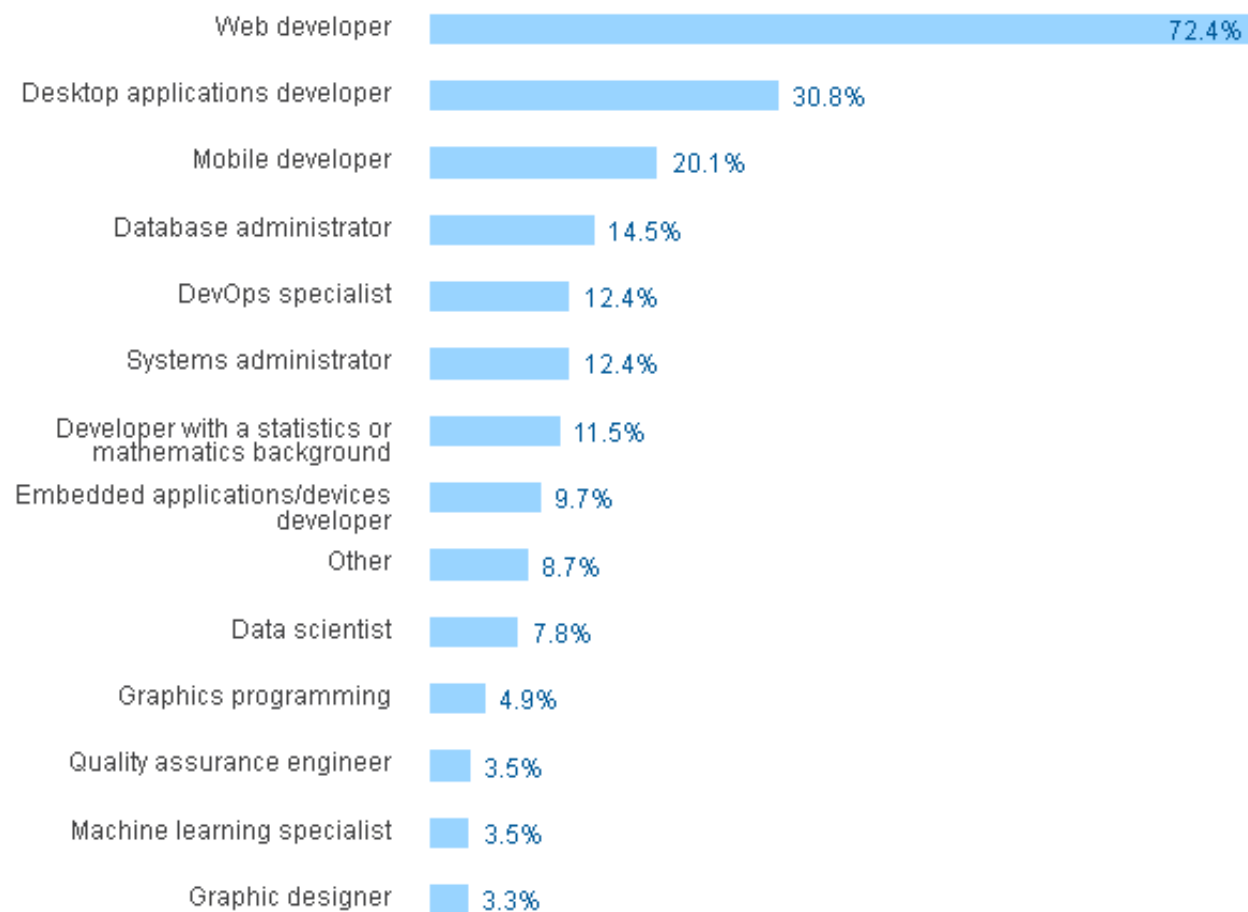
FORTRAN Developer

White or of European descent

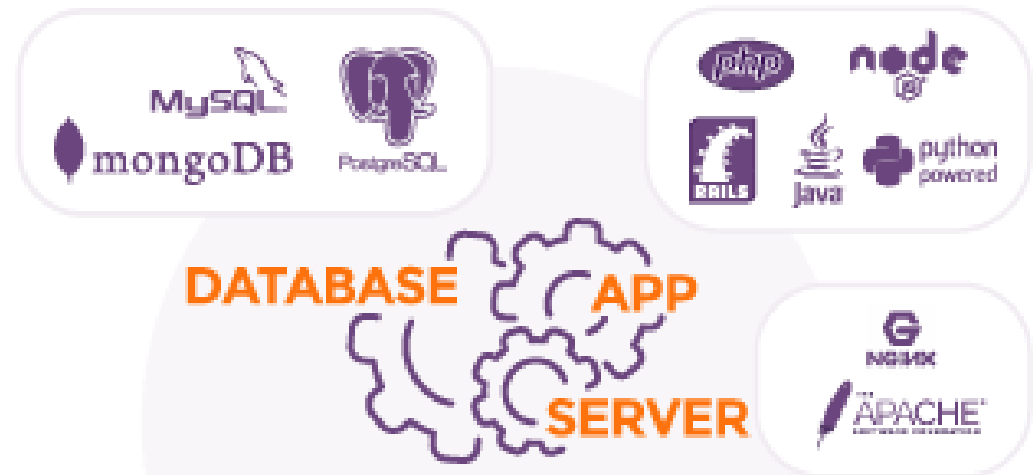
South Asian

Hispanic or Latino/Latina

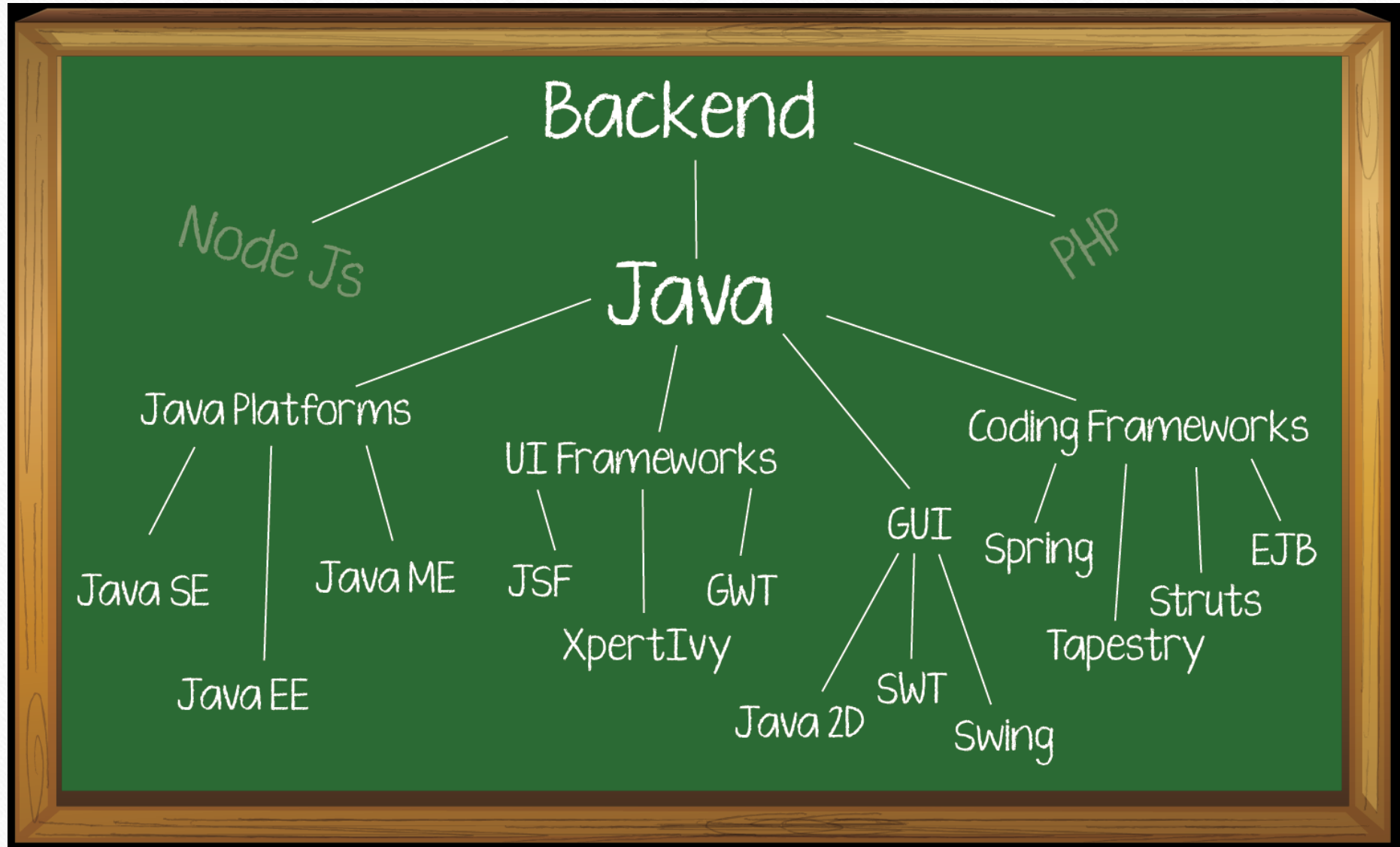
East Asian



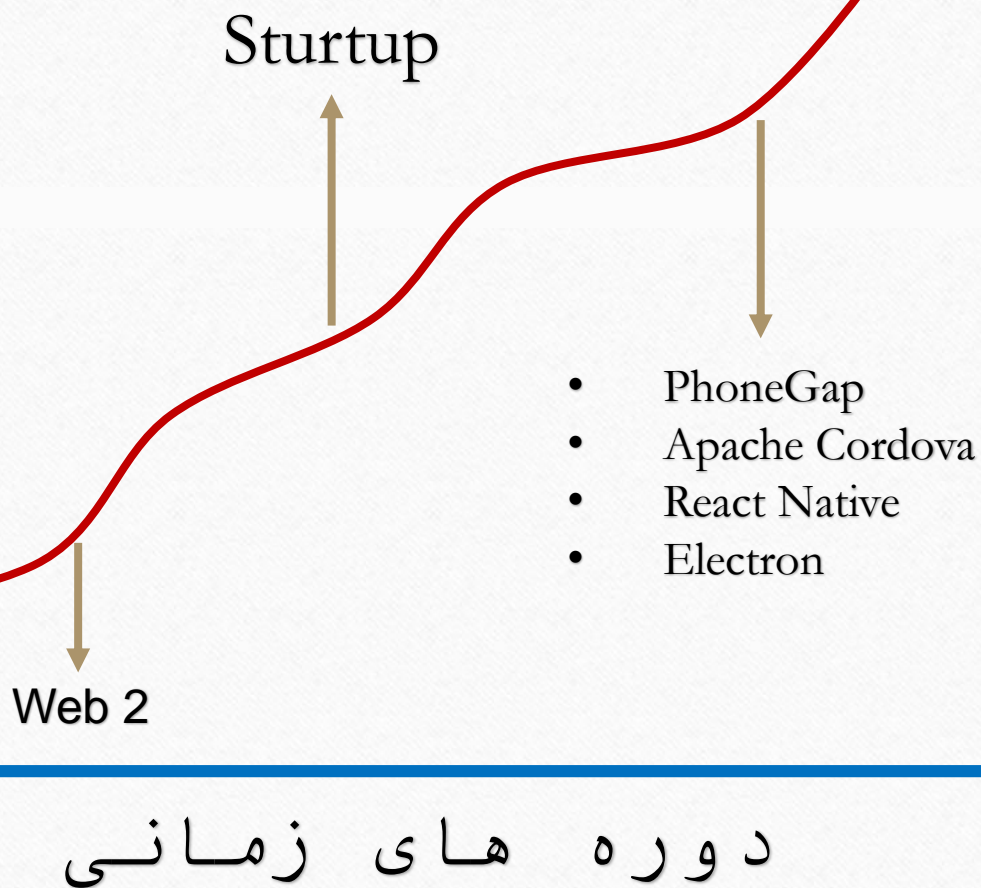
# Frontend Backend







# نمودار رشد فرصت های Web Developer ها



Startup

رونق فضای کسب  
و کار

حمل و  
نقل

صنایع غذایی

محصولات کارخانه

ای  
IT

کشاورزی

خدمات

...

مدیر فناوری اطلاعات

مهندس علوم

داده  
DB Designer

Web

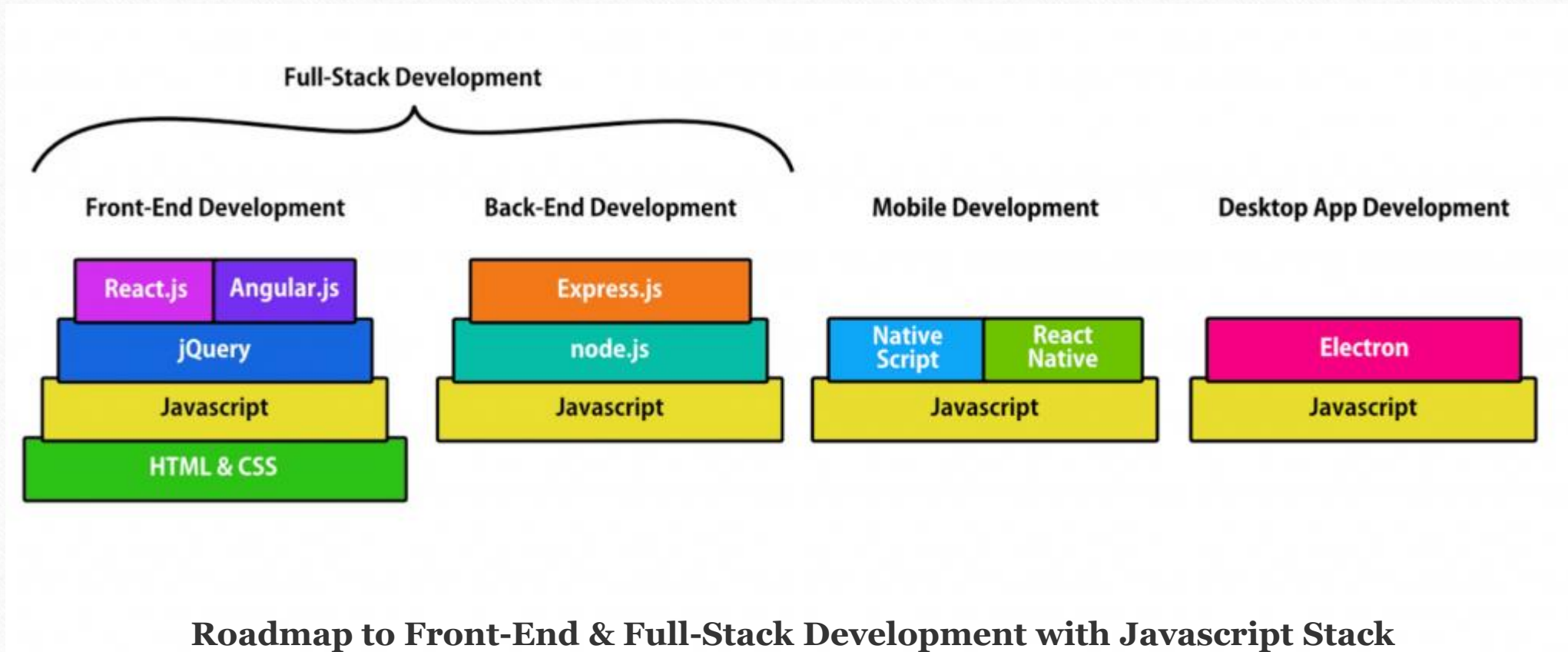
Developer  
Back-End Developer

Mobile Developer

طراح رابط  
کاربری  
...



# JavaScript is Important !!!



# Full Stack Developer







# We Want you !

**Developpeur  
Full Stack (H/F)**







# Full Stack Software Engineer

## Database



PostgreSQL



## Services & Servers



## Backend



## Frontend



ANGULARJS



TypeScript



webpack



Vue.js



three.js



ELECTRON



Sass



webpack



Bootstrap



Skeleton



Foundation

Start here, build everywhere.



ionic

MOBILE APP DEVELOPMENT





A word cloud of Design Patterns. The most prominent words are 'DESIGN PATTERNS', 'SINGLETON', 'FACADE', 'OBSERVER', 'FACTORY', 'STRATEGY', 'ADAPTER', 'PROXY', 'COMPOSITE', 'MEMENTO', 'DECORATOR', 'BUILDER', 'FLYWEIGHT', 'POOL', 'ABSTRACT', 'MEDIATOR', 'VISITOR', 'ITERATOR', 'STATE', 'METHOD', 'OBJECT', 'COMMAND', 'CHAIN OF RESPONSIBILITY', 'BRIDGE', 'STRUCTURAL DESIGN PATTERNS', 'CREATIONAL DESIGN PATTERNS', 'USER INTERFACE DESIGN PATTERNS', 'BEHAVIORAL DESIGN PATTERNS', 'METHOD DESIGN PATTERNS', 'Memento', 'Decorator', 'Builder', 'Strategy', 'Observer', 'Factory', 'Proxy', 'Adapter', 'Composite', 'Singleton', 'Facade', 'Mediator', 'Bridge', 'Flyweight', 'Pool', 'Abstract', 'Iterator', 'Visitor', 'State', 'Method', 'Object', 'Command', 'Chain of Responsibility', 'Bridge', 'Structural Design Patterns', 'Creational Design Patterns', 'User Interface Design Patterns', 'Behavioral Design Patterns', 'Method Design Patterns'.



