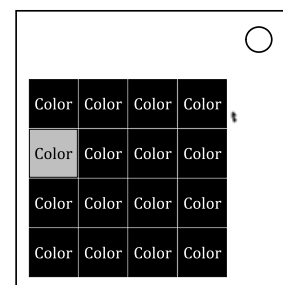


On the Subject of Colored Squares

There is order in chaos. A pattern in the colors. Find it, and all will become clear.



- Press all squares in the correct group to progress the module.
- Pressing a square will cause it to light up white. Light all squares to disarm the module.
- To begin, press the color group containing the fewest squares. If there is a tie, you are looking at a different module.
- Then use the table to determine the next group to press in each stage.
- “Group” refers to all squares of a particular color, or all unlit squares in the topmost row or leftmost column containing unlit squares.
- Pressing an incorrect square will result in a strike and reset the module.
- Lit squares will remain lit for the duration of the module, but unlit squares may change color in each stage.

| Currently Lit Squares | Previous Group of Squares Pressed | | | | | | |
|-----------------------|-----------------------------------|---------|---------|---------|---------|---------|---------|
| | Red | Blue | Green | Yellow | Magenta | Row | Column |
| 1 | Blue | Column | Red | Yellow | Row | Green | Magenta |
| 2 | Row | Green | Blue | Magenta | Red | Column | Yellow |
| 3 | Yellow | Magenta | Green | Row | Blue | Red | Column |
| 4 | Blue | Green | Yellow | Column | Red | Row | Magenta |
| 5 | Yellow | Row | Blue | Magenta | Column | Red | Green |
| 6 | Magenta | Red | Yellow | Green | Column | Blue | Row |
| 7 | Green | Row | Column | Blue | Magenta | Yellow | Red |
| 8 | Magenta | Red | Green | Blue | Yellow | Column | Row |
| 9 | Column | Yellow | Red | Green | Row | Magenta | Blue |
| 10 | Green | Column | Row | Red | Magenta | Blue | Yellow |
| 11 | Red | Yellow | Row | Column | Green | Magenta | Blue |
| 12 | Column | Blue | Magenta | Red | Yellow | Row | Green |
| 13 | Row | Magenta | Column | Yellow | Blue | Green | Red |
| 14 | Red | Blue | Magenta | Row | Green | Yellow | Column |
| 15 | Column | Row | Column | Row | Column | Row | Column |