

On the Subject of Mastermind

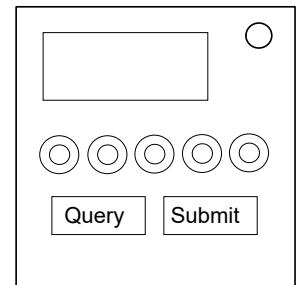
The classic code-breaking game, with a twist. Can you remember everything?

- To solve this module you must find the correct 5 color code.
- The colors used in this module are: White, Magenta, Yellow, Green, Red and Blue.
- Note that each color may be used multiple times.
- The LED colors can be cycled through by clicking the LEDs.
- By pressing the "Query" button, information about the currently entered code will be displayed.

The left number gives the number of correct colors in the correct positions.

The right number gives the number of correct colors in the wrong positions.

- When the correct code is entered, the module will be solved by pressing the "Submit" button. Submitting the wrong code will invoke a strike.



The diagram shows a rectangular module interface. At the top left is a large empty rectangular box for entering a code. To its right is a small circle. Below the code box is a row of five circles, representing LEDs. At the bottom are two buttons labeled "Query" and "Submit".