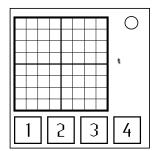
## On the Subject of Belittling Bitmaps

Over 18 quintillion combinations, fun fact, none of them actually matter.

• Start at row equal to last digit of serial number.



| # | Rule                                  | Answer                     |
|---|---------------------------------------|----------------------------|
| 0 | 1Q has ≤ 5 <b>W</b> pixels            | <u>W</u> in other Qs       |
| 1 | Most <u>W</u> Qs = lit inds.          | Battery count              |
| 2 | Row or column is solid                | x/y coord of row or column |
| 3 | Most <u>B</u> Qs > Most <u>W</u> Qs   | Most <u>B</u> Qs           |
| 4 | Total <u>W</u> ≥ 36                   | Total <u>W</u>             |
| 5 | Most <u>W</u> Qs > Most <u>B</u> Qs   | B count in Q with fewest B |
| 6 | Q has $\leq 5$ <b>B</b> pixels        | B in other Qs              |
| 7 | Most $\underline{B}$ Qs = unlit inds. | Port count                 |
| 8 | Solid 3×3 square                      | x coord of leftmost square |
| 9 | Most <u>W</u> Qs = Most <u>B</u> Qs   | First number in S#         |