

On the Subject of Dragon Energy

"Initializing Language Package... Error!"

Required Edgework

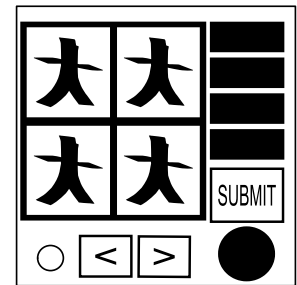
- Serial
- Battery holders & port plates
- Batteries
- Indicators
- Strikes

Possible Modules

- Morse War
- Double Color

Instructions

- Consider on page 2: "Submit Avoidance". Never submit an answer when the appropriate number is on the timer of the bomb in the ones-place.
- Consider on page 3: Table D. You will be presented with three words in Mandarin and you will need to translate the words into English to solve this module.
- Consider on page 4: Venn Diagram. Familiarize yourself with the terminology under the Venn diagram.
- Consider on page 5: "Swapping Rules". Swap the words in the Venn diagram on page 4 according to the rules.
- Never submit the following words if they have been swapped at least once: Friend, Child, Soul, River, Wind, Blessing, Longevity, Energy, and Magic.
- If all three words on the module are in the same primary section, submit a word from the same primary section.
- Otherwise, if two words are in the same secondary section, submit a word from any secondary section.
- Otherwise, if no words share a primary, submit a word from a quaternary section.
- Otherwise, submit a word from a tertiary section.



Submit Avoidance

- If there an equal amount of battery holders and port plates, use Table A.
- Otherwise, if battery holders > port plates, use Table B.
- Otherwise, use Table C.
- The column headers refer to the colored indicator on the module.
- The row headers refer to the number of strikes on bomb.
- The numbers refer to the ones-place of the seconds remaining on the bomb timer.

Table A

	Orange	Cyan	Purple
0	0,1,5,9	0,1,2,3,6	3,4,7,9
1	0,3,4,6	0,2,5,6,7	5,6,8,9
2	0,2,7,8	1,3,4,7	0,1,2,9

Table B

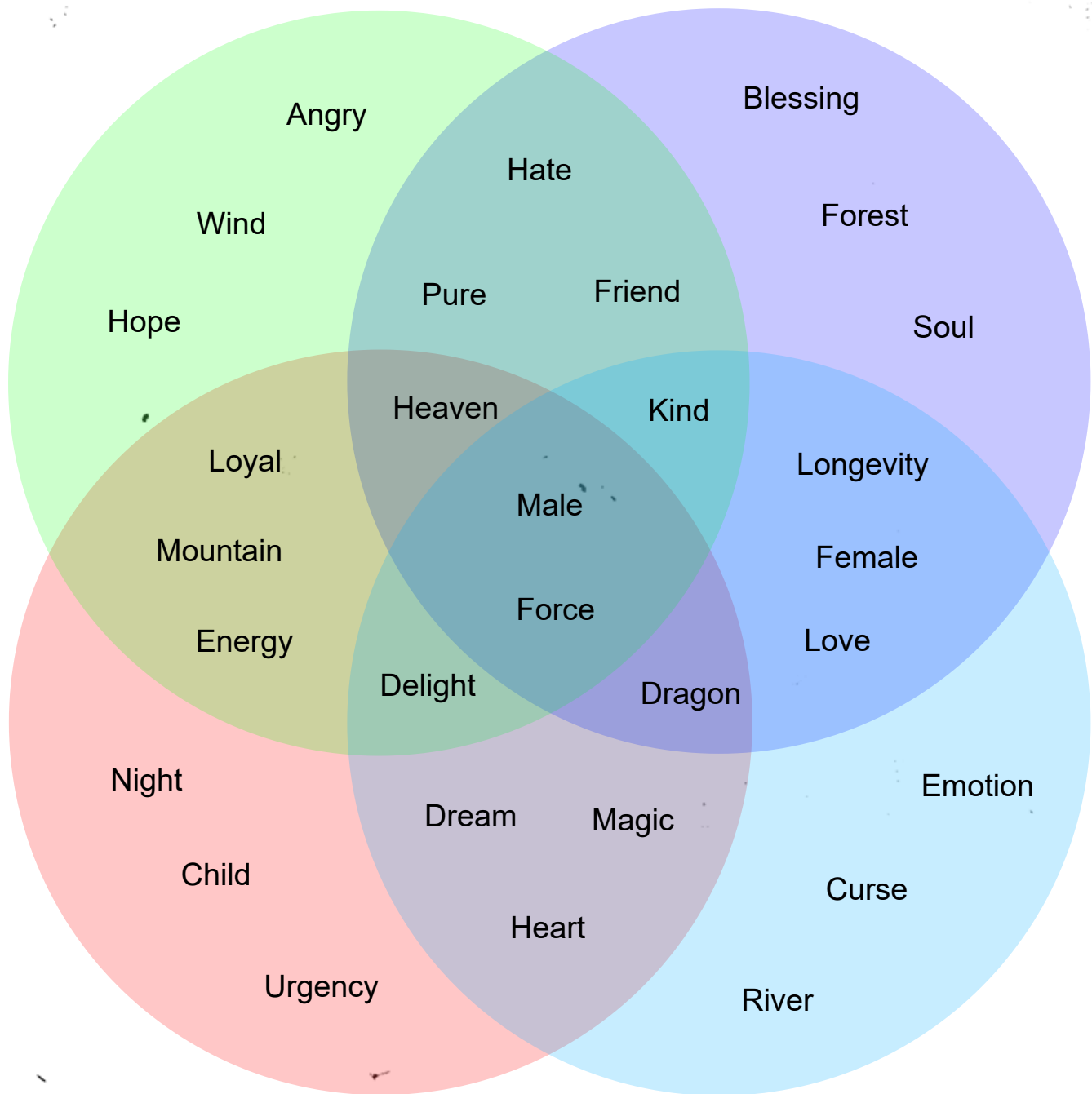
	Orange	Cyan	Purple
0	0,2,4,6,8	1,3,5,7,9	0,1,2,3,4,5
1	3,4,6	5,8,9	5,6,8,9
2	0,2,7,8	1,3,4,7	0,1,2

Table C

	Orange	Cyan	Purple
0	0,1,2,7,8,9	4,5,6,7,8	1,3,4,6,7,9
1	0,1,2,4,5,7,8	0,4,6,7,9	0,4,5,6,7
2	0,1,2,3,4,5,6,7,8	0,1,2,3,4,5,7,8,9	1,2,3,4,5,6,7,8,9

Table D

怒	福	子	咒	喜
"Angry"	"Blessing"	"Child"	"Curse"	"Delight"
龍	夢	感	能	女
"Dragon"	"Dream"	"Emotion"	"Energy"	"Female"
力	森	友	對	心
"Force"	"Forest"	"Friend"	"Hate"	"Heart"
天	願	類	壽	愛
"Heaven"	"Hope"	"Kind"	"Longevity"	"Love"
忠	魔	男	山	晚
"Loyal"	"Magic"	"Male"	"Mountain"	"Night"
純	川	魂	急	風
"Pure"	"River"	"Soul"	"Urgency"	"Wind"



- Primary section = A whole circle.
- Excluded Primary = When a primary section is purely itself.
- Secondary Section = Only two circles share a primary section.
- Tertiary Section = Only three circles share a primary section.
- Quaternary Section = Only four circles share a primary section.

Swapping Rules

1. If there are more than 10 batteries on the bomb and the serial's last digit is a 5 or 7: green-purple secondary words are swapped with the excluded green words, the green-red secondary words are swapped with excluded red words, the red-cyan secondary words are swapped with the excluded cyan, and the purple-cyan secondary words are swapped with the excluded purple words.
2. Otherwise, if the module "Morse War" or "Double Color" is present on the bomb and there are more port plates than battery holders: green-purple secondary words are swapped with the red-cyan secondary words, and the cyan-purple secondary words are swapped with the green-red secondary words.
3. Otherwise, if there is a [lit SIG and lit FRK] or [three unlit indicators]: excluded cyan words are swapped with green-purple secondary words, excluded purple words are swapped with green-red secondary words, excluded green words are swapped with red-cyan secondary words, and excluded red words are swapped with cyan-purple secondary words.
4. Otherwise, if there are more than 8 modules on the bomb: the green-purple-red tertiary word is swapped with the green-red-cyan tertiary word, the green-purple-cyan tertiary word is swapped with the red-cyan-purple tertiary word, the quaternary section words are swapped with the green-red secondary words, and the excluded purple are swapped with the excluded cyan.
5. Otherwise, if there are two or more vowels on the serial number: the quaternary section words are swapped with the purple-cyan secondary words, excluded green words are swapped with excluded red words, and the cyan-red secondary words are swapped with the excluded cyan words.
6. Otherwise, if there are 0 solved modules on the bomb: quaternary section words are swapped with green-purple secondary words, and "Urgency" and "River" are swapped.
7. Otherwise: swap "Wind" and "Forest", swap "Heaven" and "Magic", swap "Longevity" and "Mountain", and "Hope" and "Force". Then proceed to find the last digit of the serial number and follow the swapping conditions of the respective swapping condition scenario that matches the last digit of the serial number. If the number is a 0, 7, 8, or 9, you may ignore the second swap.