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## On the Subject of Complicated Buttons

See Appendix B for battery identification reference. See Appendix C for port identification reference.

- 1. Look at each button: there is one color and a label on the button. Purple represents both red and blue.
- 2. For **each** button, use the table below to decide whether or not to press the button.
- 3. Press the buttons in the order listed in the bottom table. If no buttons are pressed, press the second button in the list.
- 4. Upon getting a strike, the entire module resets.

	White	Red	Blue	Purple
-	✓	2×	2×	2×
"Press"	✓	✓	Х	ser
middle position	Х	≥2bh	ser	2×
"Press" and middle	≥2bh	≥2bh	ser	Х

- $\sqrt{\ }$  = press the button.
- X = don't press the button.
- 2× = press the button if the serial number contains two or more repeated characters.
- ser = press the button if the bomb has a serial port.
- ≥2bh = press the button if the bomb has two or more battery holders.

## Button order

First button	0-1 b	2-3 b	4-5 b	≥6b
Press	1, 2, 3	2, 3, 1	3, 1, 2	1, 2, 3
Hold	2, 1, 3	3, 2, 1	1, 3, 2	2, 3, 1
Detonate	3, 1, 2	1, 2, 3	2, 1, 3	3, 1, 2