

On the Subject of Sharply Facilitating Street Fighter

Click. Done.

- The module shows the fighter selection screen from the 90s beat-em-up game Street Fighter II.
- Select a fighter whose name contains the letter obtained from the below table.



		≥ 2 AA batteries		Else	
		Vowel in serial number	Else	Vowel in serial number	Else
RJ-45 & serial port	Lit indicator	T	N	S	F
	Else	G	D	U	O
Else	Lit indicator	C	K	M	B
	Else	L	H	V	R

Find your fighter in the following list:

- Balrog = 6
- Blanka = 5
- Chun Li = 6
- Dhalsim = 6
- E. Honda = 5
- Guile = 3
- Ken = 10
- M. Bison = 6
- Ryu = 9
- Sagat = 4
- Vega = 2
- Zangief = 6

Add the number of modules on the bomb to the number shown and take the result modulo 12.

Select the correct opponent according to the following list:

- 0 = Ryu
- 1 = E. Honda
- 2 = Blanka
- 3 = Guile
- 4 = Balrog
- 5 = Vega
- 6 = Ken
- 7 = Chun Li
- 8 = Zangief
- 9 = Dhalsim
- 10 = Sagat
- 11 = M. Bison