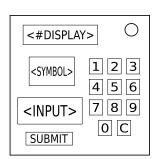# On the Subject of Escaping Equations X

Find the letter from the module in the table below and obtain the corresponding equation. Substitute the displayed values in for a, b, c (in that order). Take absolute value. Round to the nearest integer; round to even if .5.

```
<#DISPLAY>        ◯

<SYMBOL>      1 2 3
              4 5 6
<INPUT>       7 8 9
              0 C
SUBMIT
```

Ltr	Equation
τ	1. <u>Start with:</u> a×b 2. ≥ 1 needy module ⇒ go to step 6 3. ≥ 2 modules solved ⇒ / 4 4. Empty port plate and ≥ 2 batteries ⇒ [≥ 2 modules solved ? + 5 : + 10] 5. lit FRQ ⇒ skip the rest 6. unlit BOB ⇒ + 3
κ	<table><tr><td>1. <u>Start with:</u> a×b²/2 2. ≥ 3 indicators ⇒ × 2 3. "The Button" module ⇒ × 3</td><td>μ</td><td>1. <u>Start with:</u> b/a 2. exactly 2 batteries ⇒ × 7/3 3. RJ-45 port and <u>no</u> lit NSA ⇒ + 1</td></tr></table>
P	1. <u>Start with:</u> a×b 2. vowel in the SN ⇒ × 2/3 3. ≥ 6 modules ⇒ + 14 4. unlit CLR ⇒ change 3's to 4's in the values of a, b
ω	1. <u>Start with:</u> b/a 2. odd digit in SN ⇒ − 5 3. unlit CAR and unlit IND ⇒ flip the fraction
z(T)	1. battery holders + port plates + indicators ≥ 7 ⇒ a + 3 2. else ⇒ a²/2 + 3b + 2
H(T)	1. ≥ 6 batteries ⇒ a² + 4 2. else, parallel port ⇒ a³/3 + 2b² + 8 3. else ⇒ a³/3 + 2b² − 5
X	1. <u>Start with:</u> a × cos((b×c + d) × π/180) 2. 3 or 5 in the SN ⇒ + 21 3. "Keypad" module ⇒ change 5's to 8's in the values of a, b, c, d 4. ≥ 1 solved module ⇒ change cos to sin
α	1. ≥ 2 strikes ⇒ press submit with the input display cleared 2. Stereo RCA <u>and</u> ≥ 1 needy ⇒ answer is 116 3. <u>Start with:</u> (b − c)/a 4. Stereo RCA ⇒ + 8 5. ≥ 1 needy ⇒ / 4