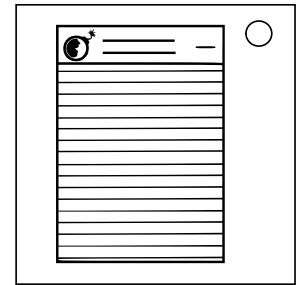


On the Subject of Module Homework

Yess! Homework! School is so easy that this'll be over in no ti- Wait... What subject is this?



- This module consists of a piece of paper with 4 answer buttons.
- None of the actual answers are on these buttons. They must be found below in the manual.
- The subject can be any of the modules viewed down below (both modded and vanilla).
- Find the subject asked for in the question and give the correct answer.
- Follow the list below to find the correct order of buttons (Section C).
- The answer itself isn't shown in the list below. You have to answer it yourself.
- If the answer is correct, the module will be disarmed.
- Keep in mind though: A single class lasts for 1 minute. You start the class by pressing on the pencil.
- Answering before class gives you a strike and resets the class.
- Not answering before the end of class will hand a strike too.

Section A: Vanilla modules

Who's On First?	<ul style="list-style-type: none"> • Answer 1: NEXT • Answer 2: UHH • Answer 3: HOLD • Answer 4: LIKE
Memory	<ul style="list-style-type: none"> • Answer 1: 2 • Answer 2: 3 • Answer 3: 4 • Answer 4: 1
Morse Code	<ul style="list-style-type: none"> • Answer 1: 16 • Answer 2: 15 • Answer 3: 19 • Answer 4: 22

Section A: Vanilla modules (cont.)

Complicated Wires	<ul style="list-style-type: none">• Answer 1: YES• Answer 2: NO• Answer 3: ONLY WITH A PARALLEL PORT• Answer 4: ONLY WITH 2+ BATTERIES
The Maze	<ul style="list-style-type: none">• Answer 1: 8• Answer 2: 9• Answer 3: 10• Answer 4: 11
Passwords	<ul style="list-style-type: none">• Answer 1: A• Answer 2: O• Answer 3: M• Answer 4: W
The Knob	<ul style="list-style-type: none">• Answer 1: 8• Answer 2: 12• Answer 3: 16• Answer 4: 20

Section B: Modded modules

Hexamaze	<ul style="list-style-type: none">• Answer 1: 17• Answer 2: 18• Answer 3: 19• Answer 4: 20
The Swan	<ul style="list-style-type: none">• Answer 1: 4, 8, 15, 16, 23, 42• Answer 2: 3, 9, 17, 16, 22, 42• Answer 3: 5, 6, 15, 16, 25, 36• Answer 4: 2, 5, 9, 16, 23, 32

Section B: Modded modules (cont.)

Poker	<ul style="list-style-type: none">• Answer 1: 5 OF DIAMONDS• Answer 2: KING OF HEARTS• Answer 3: ACE OF SPADES• Answer 4: 3 OF CLUBS
Turn The Keys	<ul style="list-style-type: none">• Answer 1: TURN THE LEFT KEY• Answer 2: TURN HIGHER PRIORITY RIGHT KEYS• Answer 3: SOLVE "LISTENING"• Answer 4: SOLVE "TWO BITS"
Two Bits	<ul style="list-style-type: none">• Answer 1: GP• Answer 2: TV• Answer 3: DC• Answer 4: KB
Semaphore	<ul style="list-style-type: none">• Answer 1: NUMERALS• Answer 2: LETTERS• Answer 3: ATTENTION• Answer 4: CANCEL
Souvenir	<ul style="list-style-type: none">• Answer 1: MORSEMATICS• Answer 2: HEXAMAZE• Answer 3: ALGEBRA• Answer 4: TANGRAMS
Random Number Generator	<ul style="list-style-type: none">• Answer 1: 45• Answer 2: 55• Answer 3: 26• Answer 4: 76

Section B: Modded modules (cont.)

Answering Questions	<ul style="list-style-type: none">• Answer 1: IF YOU HAVE 2+ STRIKES• Answer 2: IF YOU HAVE JUST ONE STRIKE• Answer 3: IF YOU HAVE NO STRIKES• Answer 4: IF YOU WANT A STRIKE
Button Masher	<ul style="list-style-type: none">• Answer 1: 33• Answer 2: 45• Answer 3: 54• Answer 4: 66
Hex To Decimal	<ul style="list-style-type: none">• Answer 1: 21• Answer 2: 54• Answer 3: 76• Answer 4: 66
QR Code	<ul style="list-style-type: none">• Answer 1: 5• Answer 2: 6• Answer 3: 7• Answer 4: 8
Astrology	<ul style="list-style-type: none">• Answer 1: A CIRCLE WITH A DOT• Answer 2: A TRIANGLE• Answer 3: A FOUR• Answer 4: A TRIDENT
Microcontroller	<ul style="list-style-type: none">• Answer 1: INDC• Answer 2: STRK• Answer 3: CNTD• Answer 4: EXPL

Section B: Modded modules (cont.)

Translated Modules	<ul style="list-style-type: none">• Answer 1: THE BUTTON• Answer 2: WHO'S ON FIRST• Answer 3: PASSWORD• Answer 4: MEMORY
Crazy Talk	<ul style="list-style-type: none">• Answer 1: 3/4• Answer 2: 1/0• Answer 3: 8/1• Answer 4: 9/6
Ice Cream	<ul style="list-style-type: none">• Answer 1: Double Chocolate• Answer 2: Tutti Frutti• Answer 3: The Classic• Answer 4: Cranberry Cream
Light Cycle	<ul style="list-style-type: none">• Answer 1: RED• Answer 2: ORANGE• Answer 3: YELLOW• Answer 4: GREEN
Blackjack	<ul style="list-style-type: none">• Answer 1: A JACK OF DIAMONDS• Answer 2: AN ACE OF SPACES• Answer 3: A TEN OF CLUBS• Answer 4: A QUEEN OF HEARTS
British Slang	<ul style="list-style-type: none">• Answer 1: WALLY• Answer 2: BLOKE• Answer 3: PISH POSH• Answer 4: COLLYWOBBLES

Section B: Modded modules (cont.)

Periodic Table	<ul style="list-style-type: none">• Answer 1: Na• Answer 2: Xe• Answer 3: Am• Answer 4: Tr
T-words	<ul style="list-style-type: none">• Answer 1: TABLATURE• Answer 2: TACHEOMETER• Answer 3: TELLURIAN• Answer 4: TAMANDUA
Snooker	<ul style="list-style-type: none">• Answer 1: 1 POINT• Answer 2: 3 POINTS• Answer 3: 5 POINTS• Answer 4: 7 POINTS
Benedict Cumberbatch	<ul style="list-style-type: none">• Answer 1: BATCH• Answer 2: DANG• Answer 3: BUTT• Answer 4: BOOP

Section C: Keep Learning And Nobody Explodes

homework list

- **First:** Take the first digit of the serial number as the base number.
- If the serial number contains a letter that is also in the word “School”, add 3 to the base number.
- If any of the indicators contain a letter in the word “Student”, add 2.
- If a parallel port is present on the bomb, add 2.
- If either the indicator “FRK” or “NSA” is present, lit or unlit, add 2.
- If there is a vowel in the serial number, add 5 (also counts for the O in the “School” rule).
- If there is more than 1 D battery, add 2.
- **But,** if the indicator “BOB” is present and is lit, ignore all the rules. After all, BOB is still in elementary school.

<u>Elementary School</u> (0-6)	Answer 1 Answer 2 Answer 3 Answer 4
<u>High School</u> (7-12)	Answer 4 Answer 1 Answer 2 Answer 3
<u>University</u> (13-18)	Answer 3 Answer 4 Answer 1 Answer 2
<u>KLaNE School</u> (19+)	Answer 2 Answer 3 Answer 4 Answer 1