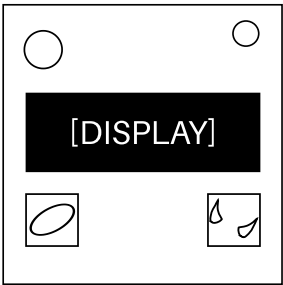# On the Subject of Purgatory

Imagine if you died while disarming a purgatory module, hehe… I'm going to hell for that one.

- The module will consist of five stages in which you must decide who goes to heaven and who goes to hell.
- Pay attention to the color of the LED in the top left corner of the module.
- If the module has to wait until the end of the bomb, the current stage will be the last stage
- If the LED is RED, use Table A.
- If the LED is BLUE, use Table B.
- If the LED is GREEN, use Table C.
- If the LED is YELLOW, do not click anything on the module until every other module is disarmed, and then go to the last list in the manual.
- If the serial number has a vowel, use the left column. Otherwise, use the right column.

Table A	
- If the bomb has 2 or more batteries, send the person to HELL. - Otherwise, if the bomb has more lit indicators than unlit indicators, send the person to HEAVEN. - If none of the above apply, send the person to HEAVEN.	- If the bomb has a lit SIG indicator, send the person to HELL. - Otherwise, if the person's name has an even number of letters, send the person to HEAVEN. - If none of the above apply, see Table C.
Table B	
- If the LED is flickering, send the person to HELL but ONLY when every other module has been disarmed. - Otherwise, if the bomb has less than 4 batteries, send the person to HEAVEN. - If none of the above apply, send the person to HELL.	- If the bomb has a parallel or serial port, send the person to HELL. - Otherwise, if the person's name has an odd number of letters, AND there are more than 2 batteries on the bomb, send the person to HEAVEN. - If none of the above apply, add up all the numbers in the serial number and click either HEAVEN OR HELL that many times.

Table C	
• If there are exactly two lit indicators on the bomb, send the person to HELL. • Otherwise, if the person has five or fewer letters in their name, send the person to HEAVEN but ONLY when the timer has a two in any position. • If none of the above apply, send the person to HELL.	• If there are more than 3 batteries on the bomb, send the person to HELL. • Otherwise, If there are less than 3 batteries on the bomb, send the person to HEAVEN. • If there are exactly 3 batteries on the bomb, send the person to either.

If the LED is Yellow:

Use the table below to determine where to send the person.

	No Strikes	1 Strike	2+ Strikes
Parallel port present	+1	−1	−2
> 2 batteries present	−1	−2	+1
SIG indicator	Lit: +1 Unlit: −1	Lit: +1 Unlit: −2	Un/lit: −1
LED flickering	+1	−2	−1

If the result of the number is positive or is equal to 0, send them to HEAVEN. Otherwise, send them to HELL.