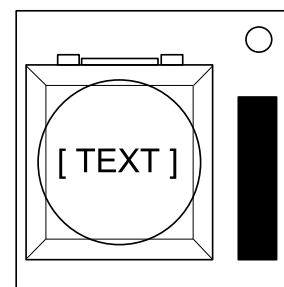


On the Subject of The Button

You might think that a button telling you to press it is pretty straightforward. That's the kind of thinking that gets people exploded.

Follow these rules in the order they are listed. Perform the first action that applies:

1. The button is **red** and says **Hold:** tap it
2. The bomb has **2+ Batteries** and the button says **Detonate:** tap it
3. The button is **blue** and says **Abort:** hold it
4. The bomb has a **lit CAR** and the button is **white:** hold it
5. The bomb has **3+ Batteries** and a **lit FRK:** tap it
6. Otherwise: hold it



Releasing a Held Button

If you start holding the button down, a colored strip will light up on the right side of the module. Based on its color you must release the button when the countdown timer has the following digit in any position:

- Blue = 4
- Yellow = 5
- Otherwise = 1