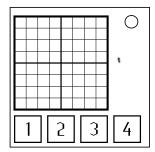
On the Subject of Belittling Bitmaps

Over 18 quintillion combinations, fun fact, none of them actually matter.

• Start at row equal to last digit of serial number.



#	Rule	Answer
0	1Q has ≤ 5 W pixels	<u>W</u> in other Qs
1	Most <u>W</u> Qs = lit inds.	Battery count
2	Row or column is solid	x/y coord of row or column
3	Most <u>B</u> Qs > Most <u>W</u> Qs	Most <u>B</u> Qs
4	Total <u>W</u> ≥ 36	Total <u>W</u>
5	Most <u>W</u> Qs > Most <u>B</u> Qs	B count in Q with fewest B
6	Q has ≤ 5 B pixels	B in other Qs
7	Most \underline{B} Qs = unlit inds.	Port count
8	Solid 3x3 square	x coord of leftmost square
9	Most <u>W</u> Qs = Most <u>B</u> Qs	First number in S#