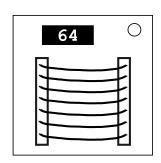
On the Subject of Seven Wires

The developer of this module knew that this could happen right?

This module has seven wires and a two-digit number on top.

To disarm it, cut the correct wire for the first rule which applies. (Possible colors are red, yellow, black, and blue.)



Rules

- 1. If there is a lit FRK and a lit CLR, cut the second wire.
- 2. If the serial number contains only vowels and numbers, cut the wire whose position is of the last digit of the serial modulo 8. (0 = 1)
- 3. If the number appears on The Swan's reset code, cut the fourth wire.
- 4. If the number is 00, cut the sixth wire.
- 5. If the amount of solved modules is at least 2 and a multiple of 6, cut the first wire.
- 6. If there are exactly 4 batteries in 2 holders and a there is a lit BOB indicator, cut any wire. Bob did the work for you. Thanks BOB.
- 7. If there are more than 5 batteries on the bomb, cut the fifth wire.
- 8. If all the wires are yellow and/or blue, cut the fifth wire.
- 9. If the number is divisible by 20, cut the seventh wire.
- 10. If there is exactly one red wire and 1 battery on the module, cut the second wire.
- 11. If the serial number contains a Y or a 0, cut the third wire.
- 12. If there is a lit IND or NLL indicator, cut the fifth wire.
- 13. If there is a HDMI port and at least 2 red wires, cut the sixth wire.
- 14. If the number is divisible by 7, cut the seventh wire.
- 15. If there is a two factor code on the bomb with the number 5 in any position, cut the first wire.
- 16. If the last digit of the serial number is even, cut the third wire.
- 17. Otherwise, cut the fourth wire.