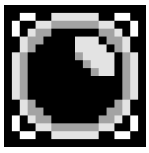
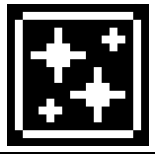
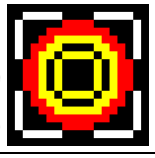
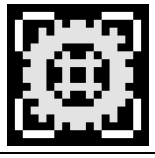
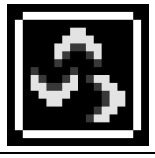
On the Subject of Mega Man 2

In the year 200X, a super robot named Mega Man was created. Dr. Light created Mega Man to stop the evil desires of Dr. Wily. However, after his defeat, Dr. Wily created eight of his own robots to counter Mega Man.

Mega Man 2 lets you input a password using 9 red points. To solve the module, create the correct password.

The master who uses the weapon shown on the module is dead, the master shown is alive. The rest of the masters are only alive if the **Alive condition** applies. Otherwise, they're dead.

The number of **E-Tanks** you have is the sum of all digits in the serial number. Keep subtracting 5 till you are in the range of 1-5. The spot for E-Tanks is **"A#"**.

Robot master	Weapon	Name	Is dead	Is alive	Alive Condition
		Air Man	**B2**	**E1**	# of **Battery Holders** ≥ # of **Indicators**
		**Bubble Man**	**D5**	**D2**	# of **E-Tanks** ≠ 2
		Crash Man	**D4**	**B1**	**Indicator** labeled **"CAR"** present
		**Flash Man**	**C5**	**B3**	Last digit in **S#** ≤ 5
		**Heat Man**	**C1**	**E4**	# of **modules** on the bomb ≥ 11
		**Metal Man**	**B4**	**E5**	# of **batteries** = first digit in the **S#**
		**Quick Man**	**C3**	**D3**	**Port RJ-45** present

		Wood Man	**E2**	**C4**	Starting time of the **bomb** ≥ 40 minutes