

VIDEO GAMES				
	<u>DATA</u>	<u>DATA TYPE</u>		<u>ATTRIBUTES</u>
	ID	Number - int	MEDIUMINT	PK Not null Unique Auto increment
	Title	String	VARCHAR	Not null
	Description	String	TEXT	Not null
	PEGI	Number - int	TINYINT	Not null Default(3)
	Platforms	String	VARCHAR	Not null
	Reliese Data	Data	DATE (YYYY-MM-GG)	Not null
	Developers	String	VARCHAR	Not null
	Genre	String	VARCHAR	Not null
	Game Mode	String	VARCHAR(20)	Not null
	Player Perspective	String	VARCHAR(100)	Not null
	Competitive	Number - bool	BOOLEAN - TINYINT (1)	Null Default(0)
	Cross Play	Number - bool	BOOLAEAN - TINYINT(1)	Null Default(0)
	Cross Save	Number - bool	BOOLAEAN - TINYINT(1)	Null Default(0)
	Global Sales	Number - float	FLOAT(6,2)	Not null
	Price	Number - float	FLOAT(5,2)	Not null
	Rating	Number - float	FLOAT(5,2)	Not null