

## GDD 1200 Project Increment 5

### Grading Criteria

Criteria	Points Possible	Points Earned
Code compiles without errors Grading Criteria & hard-copy of code turned in	MANDATORY	MANDATORY
<b>Burger Health</b> <ul style="list-style-type: none"><li>- Burger health value displayed properly</li></ul>	20	
<b>Sound Effects</b> <ul style="list-style-type: none"><li>- Plays burger shooting sound effect properly</li><li>- Plays teddy bear shooting sound effect properly</li><li>- Plays teddy bear bounce sound effect properly</li><li>- Plays burger damage sound effect properly</li><li>- Plays explosion sound effect properly</li><li>- Plays losing sound effect properly</li></ul>	40	
<b>Score</b> <ul style="list-style-type: none"><li>- Score updated properly</li><li>- Score displayed properly</li></ul>	20	
<b>Burger Control</b> <ul style="list-style-type: none"><li>- Burger moves using WASD</li><li>- Burger fires using space</li></ul>	20	
<b>Coding Style</b> <ul style="list-style-type: none"><li>- Code is readable and follows coding standards</li><li>- Comments are clear and help aid understanding of code</li></ul>	-20	
TOTAL	100	