Zcash Protocol Specification

Sean Bowe — Daira Hopwood

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1 Introduction

Zcash is an implementation of the *decentralized anonymous payment* (DAP) scheme **Zerocash** with minor adjustments to terminology, functionality and performance. It bridges the existing value transfer scheme used by Bitcoin with an anonymous payment scheme protected by zero-knowledge succinct non-interactive arguments of knowledge (**zk-SNARK**s).

2 Concepts

2.1 Endianness

All numerical objects in Zcash are big endian.

2.2 Cryptographic Functions

CRH is a collision-resistant hash function. In **Zcash** , the *SHA-256 compression* function is used which takes a 512-bit block and produces a 256-bit hash.

$\mathbf{PRF}_{\mathbf{x}}$ is a pseudo-random function seeded by x. Three *independent* $\mathbf{PRF}_{\mathbf{x}}$ are needed in our scheme: $\mathbf{PRF}^{\mathbf{addr}}_{\mathbf{x}}$, $\mathbf{PRF}^{\mathbf{sn}}_{\mathbf{x}}$, and $\mathbf{PRF}^{\mathbf{pk_i}}_{\mathbf{x}}$. It is required that $\mathbf{PRF}^{\mathbf{sn}}_{\mathbf{x}}$ be collision-resistant in order to prevent a double-spending attack. In **Zcash** , the *SHA-256 compression* function is used to seed all three of these functions. The bits `00`, `01` and `10` are included (respectively) within the blocks that are hashed, ensuring that the functions are independent.

$$\mathsf{a_{pk}} = \mathbf{PRF}^{\mathbf{addr}}_{\mathsf{a_{sk}}}(0) = \mathbf{CRH}\left(\boxed{\text{256 bit } \mathsf{a_{sk}}}\boxed{0}\boxed{0}\boxed{0^{254}}\right)$$

$$\mathsf{sn} = \mathbf{PRF}^{\mathbf{sn}}_{\mathsf{a_{sk}}}(\rho) = \mathbf{CRH}\left(\boxed{\text{256 bit } \mathsf{a_{sk}}}\boxed{0}\boxed{1}\boxed{\text{254 bit truncated } \rho}\right)$$

$$h_i = \mathbf{PRF}^{\mathbf{pk_i}}_{\mathsf{a_{sk}}}(\mathsf{h_{Sig}}) = \mathbf{CRH}\left(\boxed{\text{256 bit } \mathsf{a_{sk}}}\boxed{1}\boxed{0}\boxed{\text{i}}\boxed{\text{253 bit truncated } \mathsf{h_{Sig}}}\right)$$

2.3 Confidential Address Keypair

A keypair $(\mathsf{addr_{pk}}, \mathsf{addr_{sk}})$ is generated by a user any time they wish to receive value from another in the system. The public $\mathsf{addr_{pk}}$ is called a *protected address* and is a tuple $(\mathsf{a_{pk}}, \mathsf{pk_{enc}})$ which are the public components of a *spend authority* keypair $(\mathsf{a_{pk}}, \mathsf{a_{sk}})$ and a *key-private encryption* keypair $(\mathsf{pk_{enc}}, \mathsf{sk_{enc}})$. The private $\mathsf{addr_{sk}}$ is called a *protected address secret* and is a tuple $(\mathsf{a_{sk}}, \mathsf{sk_{enc}})$ which are the respective *private* components of the aforementioned *spend authority* and *key-private encryption* keypairs.

2.4 Buckets

A bucket (denoted b) is a tuple $(\mathsf{v}, \mathsf{a}_{\mathsf{pk}_i}, \mathsf{r}, \rho)$ which represents that a value v is spendable by the recipient who holds the *spend authority* keypair $(\mathsf{a}_{\mathsf{pk}}, \mathsf{a}_{\mathsf{sk}})$. r and ρ are randomly generated tokens which are used to blind the value and recipient *except* to those who possess these tokens.

In-band secret distribution In order to send the secret v, r and ρ to the recipient (necessary for the recipient to later spend) *without* requiring an out-of-band communication channel, the *key-private encryption* public key $\mathsf{pk}_{\mathsf{enc}}$ is used to encrypt these secrets to form an *encrypted bucket*. The recipient's possession of the associated $(\mathsf{addr}_{\mathsf{pk}}, \mathsf{addr}_{\mathsf{sk}})$ (which contains both a_{pk} and $\mathsf{sk}_{\mathsf{enc}}$) is used to reconstruct the original bucket.

Bucket commitments The underlying v and a_{pk} are blinded with r and ρ using the collision-resistant hash function **CRH** in a multi-layered process. The resulting hash $\mathtt{bm}$ is called a *bucket commitment*.

$$\mathsf{InternalH} := \mathbf{CRH}\left(\boxed{256 \text{ bit } \mathsf{a}_{\mathsf{pk}}}\boxed{256 \text{ bit } \rho}\right)$$

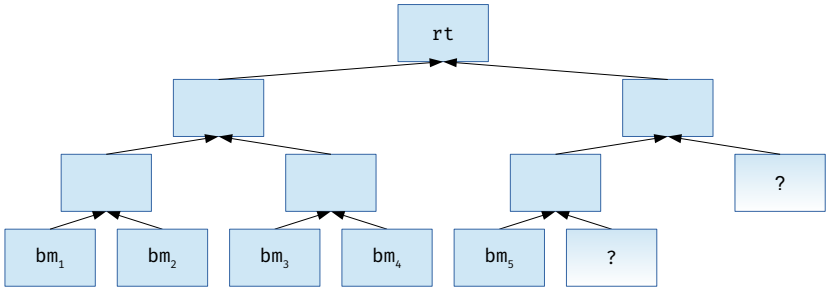
$$\mathsf{k} := \mathbf{CRH}\left(\boxed{256 \text{ bit } \mathsf{r}}\boxed{256 \text{ bit } \mathsf{InternalH}}\right)$$

$$\mathtt{bm} := \mathbf{CRH}\left(\boxed{64 \text{ bit } \mathsf{v}}\boxed{192 \text{ bit padding}}\boxed{256 \text{ bit } \mathsf{k}}\right)$$

We say that the bucket commitment of a bucket $\mathsf{b} = \mathtt{BucketCommitment}(\mathsf{b})$.

Serials A serial sn is produced by $\mathbf{PRF}^{\mathbf{sn}}_{\mathsf{a}_{\mathsf{sk}}}(\rho)$. Part of the process of spending a bucket is disclosing this serial without disclosing either ρ or a_{sk}. This allows it to be used to prevent double-spending.

2.5 Bucket Commitment Tree



The bucket commitment tree is an *incremental merkle tree* of depth d used to store bucket commitments that transactions produce. Just as the *unspent transaction output set* (UTXO) used in Bitcoin proper, it is used to express the existence of value and the capability to spend it. However, unlike the UTXO, it is *not* the job of this tree to protect against double-spending, as it is append-only.

Blocks in the blockchain are associated (by all nodes) with the root of this tree after all of its constituent transactions' bucket commitments have been entered into the tree associated with the previous block.

2.6 Spent Serials Map

Transactions insert serials into a *spent serials map* which is maintained alongside the UTXO by all nodes. Transactions that attempt to insert a serial into this map that already exists within it are invalid as they are attempting to double-spend.

2.7 Bitcoin Transactions

Bitcoin transactions consist of a vector of inputs (`vin`) and a vector of outputs (`vout`). Inputs and outputs are associated with a value. The total value of the outputs must not exceed the total value of the inputs.

Value pool Transaction inputs insert value into a *value pool*, and transaction outputs remove value from this pool. The remaining value in the pool is available to miners as a fee.

3 Pour

`Pour`s are the primary operations performed by transactions that interact with our scheme. In principle, it is the action of spending N_{Old} buckets $\mathsf{b}^{\mathsf{old}}$ and creating N_{New} buckets $\mathsf{b}^{\mathsf{new}}$. **Zcash** transactions have an additional field `vpour`, which is a vector of `Pour`s. Each `Pour` consists of:

`vpub_old` which is a value $\mathsf{vpub}_{\mathsf{old}}$ that the pour removes from the value pool.

`vpub_new` which is a value $\mathsf{vpub}_{\mathsf{new}}$ that the pour inserts into the value pool.

`anchor` which is a merkle root rt of the bucket commitment tree at some block height in the past, or the merkle root produced by a previous pour in this transaction. **(TODO: clarify this)**

`scriptSig` which is a Bitcoin script which creates conditions for acceptance of a `Pour` in a transaction. The `SHA256Compress` hash of this value is $\mathsf{h}_{\mathsf{Sig}}$.

`scriptPubKey` which is a Bitcoin script used to satisfy the conditions of the `scriptSig`.

`serials` which is an N_{Old} size vector of serials $\mathsf{sn}_1^{old}, \mathsf{sn}_2^{old}, ..., \mathsf{sn}_{N_{Old}}^{old}$.

`commitments` which is a N_{New} size vector of bucket commitments $\mathtt{bm}_1^{new}, \mathtt{bm}_2^{new}, ..., \mathtt{bm}_{N_{New}}^{new}$.

`encrypted_buckets` which is a N_{New} size vector of encrypted buckets.

`vmacs` which is a N_{Old} size vector of message authentication codes h which bind $\mathsf{h}_{\mathsf{Sig}}$ to each a_{sk} of the `Pour`.

`zkproof` which is the zero-knowledge proof $\pi_{\mathtt{POUR}}$.

Merkle root validity A `Pour` is valid if rt is a bucket commitment tree root found in either the blockchain or a merkle root produced by inserting the bucket commitments of a previous `Pour` in the transaction to the bucket commitment tree identified by that previous `Pour`'s `anchor`.

Non-malleability A `Pour` is valid if the script formed by appending `scriptPubKey` to `scriptSig` returns *true*. The `scriptSig` is cryptographically bound to $\pi_{\mathtt{POUR}}$.

Balance A `Pour` can be seen, from the perspective of the transaction, as an input and an output simultaneously. `vpub_old` takes value from the value pool and `vpub_new` adds value to the value pool. As a result, `vpub_old` is treated like an *output* value, whereas `vpub_new` is treated like an *input* value.

Commitments and Serials Transactions which contain `Pour`s, when entered into the blockchain, append to the bucket commitment tree with all constituent bucket commitments. All of the constituent serials are also entered into the spent serials map of the blockchain *and* mempool. Transactions are not valid if they attempt to add a serial to the spent serials map that already exists.

3.1 $\pi_{\mathtt{POUR}}$

In **Zcash** , N_{Old} and N_{New} are both 2.

A valid instance of $\pi_{\mathtt{POUR}}$ assures that given a *primary input* (rt, sn_1^{old}, sn_2^{old}, $\mathtt{bm}_1^{new}$, $\mathtt{bm}_2^{new}$, $\mathsf{vpub_{old}}$, $\mathsf{vpub_{new}}$, $\mathsf{h_{Sig}}$, h_1, h_2), a witness of *auxiliary input* (path_1, path_2, $\mathsf{b}_1^{\mathsf{old}}$, $\mathsf{b}_2^{\mathsf{old}}$, $\mathsf{a_{sk}}_1^{old}$, $\mathsf{a_{sk}}_2^{old}$, $\mathsf{b}_1^{\mathsf{new}}$, $\mathsf{b}_2^{\mathsf{new}}$) exists, where:

for each $i \in \{1,2\}$: $\mathsf{b}_\mathsf{i}^{\mathsf{old}} = (\mathsf{v}_\mathsf{i}^{\mathsf{old}}, \mathsf{a_{pk}}_i^{old}, \mathsf{r}_i^{old}, \rho_i^{old})$

for each $i \in \{1,2\}$: $\mathsf{b}_\mathsf{i}^{\mathsf{new}} = (\mathsf{v}_\mathsf{i}^{\mathsf{new}}, \mathsf{a_{pk}}_i^{new}, \mathsf{r}_i^{new}, \rho_i^{new})$.

The following conditions hold:

Merkle path validity for each $i \in \{1,2\} \mid \mathsf{v}_\mathsf{i}^{\mathsf{old}} \neq 0$: $\mathsf{path_i}$ must be a valid path of depth d from $\mathtt{BucketCommitment}(\mathsf{b}_\mathsf{i}^{\mathsf{old}})$ to bucket commitment merkle tree root rt.

Balance $\mathsf{vpub_{old}} + \mathsf{v}_1^{\mathsf{old}} + \mathsf{v}_2^{\mathsf{old}} = \mathsf{vpub_{new}} + \mathsf{v}_1^{\mathsf{new}} + \mathsf{v}_2^{\mathsf{new}}$.

Serial integrity for each $i \in \{1,2\}$: $\mathbf{PRF}^{\mathbf{sn}}_{\mathsf{a_{sk}}_\mathsf{i}^{\mathsf{old}}}(\rho_i^{old}) = \mathsf{sn}_i^{old}$.

Spend authority for each $i \in \{1,2\}$: $\mathsf{a_{pk}}_i^{old} = \mathbf{PRF}^{\mathbf{addr}}_{\mathsf{a_{sk}}_\mathsf{i}^{\mathsf{old}}}(0)$.

Non-malleability for each $i \in \{1,2\}$: $h_i = \mathbf{PRF}^{\mathbf{pk_{i-1}}}_{\mathsf{a_{sk}}_\mathsf{i}^{\mathsf{old}}}(\mathsf{h_{Sig}})$

Commitment integrity for each $i \in \{1,2\}$: $\mathtt{bm}_i^{new} = \mathtt{BucketCommitment}(\mathsf{b}_\mathsf{i}^{\mathsf{new}})$

4 Encoding addresses, private keys, buckets, and pours

This section describes how **Zcash** encodes public addresses, private keys, buckets, and pours.

Addresses, keys, and buckets, can be encoded as a byte string; this is called the *raw encoding*. This byte string can then be further encoded using Base58Check. The Base58Check layer is the same as for upstream Bitcoin addresses.

SHA-256 compression function outputs are always represented as strings of 32 bytes.

The language consisting of the following encoding possibilities is prefix-free.

4.1 Public Addresses

A public address consists of $\mathsf{a_{pk}}$ and $\mathsf{pk_{enc}}$. $\mathsf{a_{pk}}$ is a SHA-256 compression function output. $\mathsf{pk_{enc}}$ is an encryption public key (currently ECIES, but this may change to Curve25519/crypto_box), which is an elliptic curve point.

TODO: Aren't we including the cleartext addresses, too?

4.1.1 Raw Encoding

The raw encoding of a **Zcash** public address consists of:

0x??	$\mathsf{a_{pk}}$ (32 bytes)	A 33-byte encoding of $\mathsf{pk_{enc}}$

- A byte, 0x??, indicating this version of the raw encoding of a **Zcash** public address.
- 32 bytes specifying $\mathsf{a_{pk}}$.
- An encoding of $\mathsf{pk_{enc}}$: The byte 0x01, followed by 32 bytes representing the x coordinate of the elliptic curve point according to the FE20SP primitive specified in section 5.5.4 of IEEE Std 1363-2000. [Non-normative note: Since the curve is over a prime field, this is just the 32-byte big-endian representation of the x coordinate. The overall encoding matches the EC20SP-X primitive specified in section 5.5.6.3 of IEEE Std 1363a-2004.]

TODO: pick a version byte distinct from other Bitcoin stuff, and that produces the correct Base58 leading character

TODO: what about the network version byte?

4.2 Private Keys

A **Zcash** private key consists of $\mathsf{a_{sk}}$ and $\mathsf{sk_{enc}}$. $\mathsf{a_{sk}}$ is a SHA-256 compression function output. $\mathsf{sk_{enc}}$ is an encryption private key (currently ECIES), which is an integer.

4.2.1 Raw Encoding

The raw encoding of a **Zcash** private key consists of, in order:

0x??	$\mathsf{a_{sk}}$ (32 bytes)	$\mathsf{sk_{enc}}$ (32 bytes)

- A byte 0x?? indicating this version of the raw encoding of a Zcash private key.
- 32 bytes specifying $\mathsf{a_{sk}}$.
- 32 bytes specifying a big-endian encoding of $\mathsf{sk_{enc}}$.

TODO: pick a version byte distinct from other Bitcoin stuff, and that produces the correct Base58 leading character

TODO: what about the network version byte?

4.3 Buckets (on the blockchain)

A bucket consists of $(\mathsf{addr_{pk}}, \mathsf{v}, \rho, \mathsf{r}, \mathtt{bm})$, where:

- $\mathsf{addr_{pk}}$ is a **Zcash** public address.
- v is a 64-bit unsigned integer representing the value of the bucket in zatoshi.
- ρ is a 32-byte $\mathbf{PRF}^{\mathbf{sn}}_{\mathsf{a_{sk}}}$ seed.
- r is a 32-byte COMM trapdoor.
- $\mathtt{bm}$ is a commitment which is a SHA-256 compression function output.

Note that the value s described as being part of a bucket/coin in the Zerocash paper is not encoded because it is fixed to zero.

4.4 Raw Encoding

The raw encoding of a **Zcash** bucket consists of, in order:

0x??	$\mathsf{addr_{pk}}$	v (8 bytes, big endian)	ρ (32 bytes)	r (32 bytes)	$\mathtt{bm}$ (32 bytes)

- A byte 0x?? indicating this version of the raw encoding of a **Zcash** bucket.
- 65 bytes specifying the raw encoding of the **Zcash** public address $\mathsf{addr_{pk}}$ (defined above).
- 8 bytes specifying a big-endian encoding of v.
- 32 bytes specifying ρ.
- 32 bytes specifying r.
- 32 bytes specifying $\mathtt{bm}$.

5 Pours (within a transaction on the blockchain)

TBD.

6 Transactions

TBD.