

CS396: Selected CS2 (Deep Learning for visual recognition)

Spring 2022

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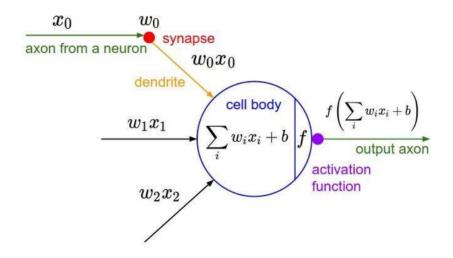
Lectures (Course slides) are based on Stanford course: Convolutional Neural Networks for Visual Recognition (CS231n): http://cs231n.stanford.edu/index.html

Associate Professor, Computer Science Department, Faculty of Computers and Artificial Intelligence, Helwan University.

Lecture 4: Training Networks, Part 1

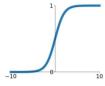
Part 1

- Activation Functions
- Data Preprocessing
- Weight Initialization
- Batch Normalization
- Babysitting the Learning Process
- Hyperparameter Optimization



Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



tanh

tanh(x)



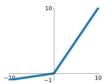
ReLU

 $\max(0, x)$



Leaky ReLU

 $\max(0.1x, x)$

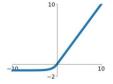


Maxout

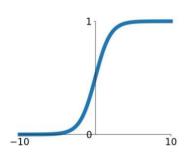
 $\max(w_1^T x + b_1, w_2^T x + b_2)$

ELU

 $\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$



$$\sigma(x)=1/(1+e^{-x})$$



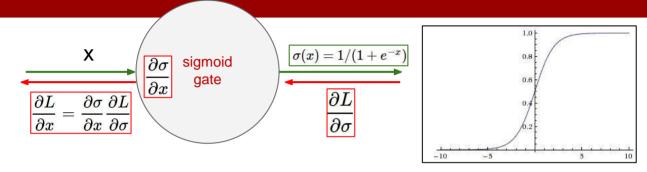
Sigmoid

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

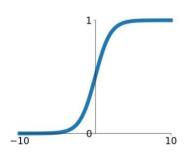
Saturated neurons "kill" the gradients (Vanishing gradient)

Your neuron is <u>saturated</u> if it outputs either 0 or 1, then the gradient will be killed. It'll just be multiplied by a very tiny number then gradients can't backpropagate through the network because they'll be stopped learning. The gradients only flow if you're kind of in a safer zone and what we call an <u>active region</u> of a sigmoid



What happens when x = -10? What happens when x = 0? What happens when x = 10?

$$\sigma(x)=1/(1+e^{-x})$$



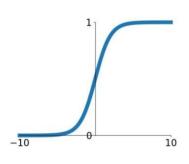
Sigmoid (logistic function)

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

- Saturated neurons "kill" the gradients
- Sigmoid outputs are not zerocentered
 It causes a zigzag path to reach the minima

$$\sigma(x) = 1/(1+e^{-x})$$



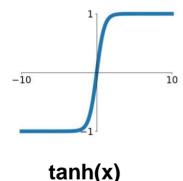
Sigmoid

- 3 problems:
 - Saturated neurons "kill" the gradients
 - Sigmoid outputs are not zero-centered
 - exp() is a bit computed expensively

- Squashes numbers to range [0,1]

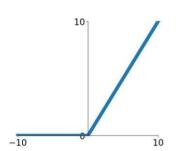
Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

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[LeCun et al., 1991]

- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(



ReLU (Rectified Linear Unit) [Krizhevsky et al., 2012]

Computes f(x) = max(0,x)

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid
- Not zero-centered output
- Dying ReLU problem—A form of the <u>vanishing gradient problem</u> hint: what is the gradient when x < 0?

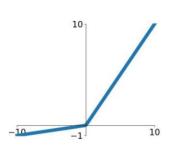
Reasons of Dead ReLU

Dying ReLU problem—when inputs approach zero or are negative, the gradient of the function becomes zero, the network cannot perform backpropagation and cannot learn.

The issue can happen when:

- (1) Very unlucky initialization of your network may cause that the neurons only activate in the region outside of your data cloud then this dead ReLU you will never become activated and then it will never update.
- => people like to initialize ReLU neurons with slightly positive biases (e.g. 0.01)
- 2) High learning rate can cause saturated neurons.

active DATA CLOUD dead ReLU will never activate => never update

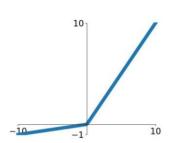


- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Leaky ReLU

$$f(x) = \max(0.01x, x)$$

[Mass et al., 2013] [He et al., 2015]



Leaky ReLU

$$f(x) = \max(0.01x, x)$$

[Mass et al., 2013] [He et al., 2015]

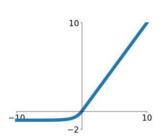
- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha / (parameter)

Exponential Linear Units (ELU)



$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha \ (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$
 - Computation requires exp()

[Clevert et al., 2015]

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

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Maxout "Neuron"

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^Tx+b_1,w_2^Tx+b_2)$$

Problem: doubles the number of parameters/neuron:(

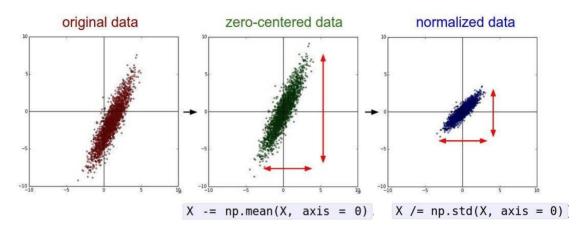
[Goodfellow et al., 2013]

TLDR: In practice:

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

Data Preprocessing

Step 1: Preprocess the data



(Assume X [NxD] is data matrix, each example in a row)

TLDR: In practice for Images: center only

- e.g. consider CIFAR-10 example with [32,32,3] images
- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet) (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA or whitening

Weight Initialization

- First idea: Small random numbers (gaussian with zero mean and 1e-2 standard deviation)

$$W = 0.01* \text{ np.random.randn}(D,H)$$

Works ~okay for small networks, but problems with deeper networks.

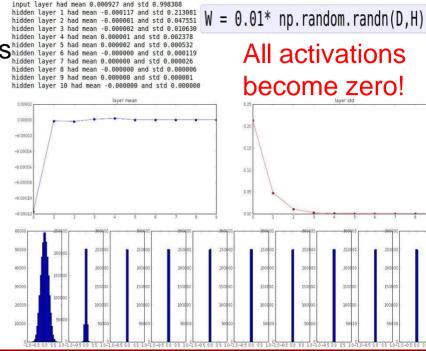
generates an array of a shape (DxH), filled with random floats numbers sampled from a univariate standard normal (Gaussian) distribution.

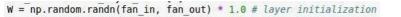
Lets look at some hidden layer 1 had mean -0.0000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000001 and std 0.047551 hidden layer 4 had mean 0.0000012 and std 0.000378 hidden layer 5 had mean 0.000002 and std 0.0000312

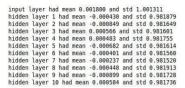
E.g. 10-layer net with 500 neurons on each layer, using tanh non-linearities, and initializing as described in the last slide.

Q: think about the backward pass. What do the gradients look like?

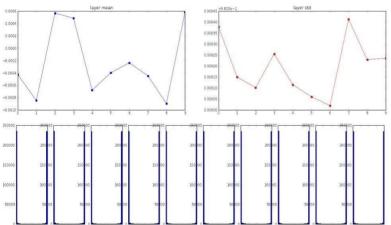
Hint: think about backward pass for a W*X gate.





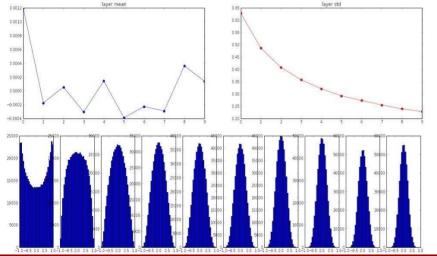






Almost all neurons are completely saturated, either -1 or 1.
Gradients will be all zero.





hidden layer 6 had mean -0.000389 and std 0.292116

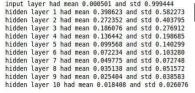
hidden layer 7 had mean -0.000228 and std 0.273387 hidden layer 8 had mean -0.000291 and std 0.254935 hidden layer 9 had mean 0.000361 and std 0.239266

hidden layer 10 had mean 0.000139 and std 0.228008

"Xavier initialization" [Glorot et al., 2010]

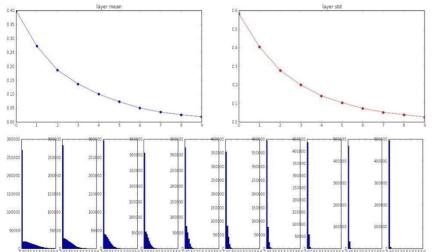
Reasonable initialization. (Mathematical derivation assumes linear activations)

fan-in is the number of inputs to the neuron.
So, with large fan-in => lower weights
Small fan-in => large weights



```
W = np.random.randn(fan_in, fan_out) / np.sqrt(fan_in) # layer initialization
```

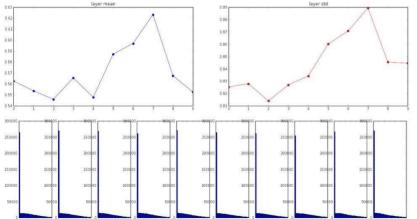
but when using the ReLU nonlinearity it breaks.

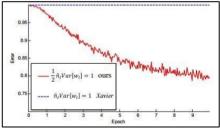


input layer had mean 0.000501 and std 0.999444 hidden layer 1 had mean 0.552488 and std 0.825232 hidden layer 2 had mean 0.553614 and std 0.827835 hidden layer 3 had mean 0.553614 and std 0.827835 hidden layer 4 had mean 0.55369 and std 0.826992 hidden layer 5 had mean 0.567678 and std 0.834692 hidden layer 6 had mean 0.57678 and std 0.834692 hidden layer 6 had mean 0.587103 and std 0.870610 hidden layer 7 had mean 0.596867 and std 0.870610 hidden layer 8 had mean 0.623214 and std 0.889348 hidden layer 9 had mean 0.625214 and std 0.889348 hidden layer 9 had mean 0.567498 and std 0.845357 hidden layer 10 had mean 0.552131 and std 0.848523

W = np.random.randn(fan_in, fan_out) / np.sqrt(2/fan_in) # layer initialization

He et al., 2015 (note additional 2/)





Batch Normalization (BN) and its variants

Batch Normalization (BN)

"you want zero-mean unit-variance activations? just make them so."

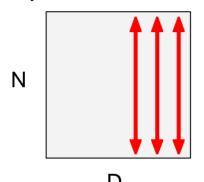
consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla differentiable function...

Batch Normalization for fully-connected networks

"you want zero-mean unit-variance activations? just make them so."



1. compute the empirical mean and variance independently for each dimension.

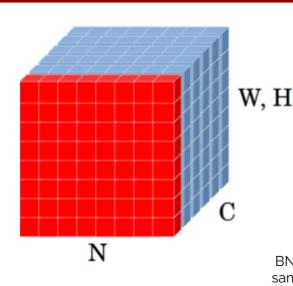
2. Normalize

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Normalize: E, Var: 1 × D

[loffe and Szegedy, 2015]

Batch Normalization for ConvNets



Batch Normalization for **convolutional** networks (Spatial Batchnorm, BatchNorm2D)

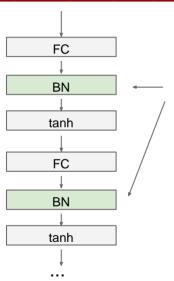
x: N×C×H×W

Normalize

 $E,Var: 1\times C\times 1\times 1$

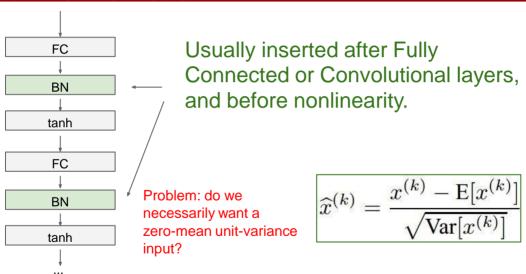
Batch of N images, each image has C feature maps with height H and weight W.

BN operates on one feature map over all the training samples in the mini-batch (specified in red):



Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$



Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)}\widehat{x}^{(k)} + \beta^{(k)}$$

Note, the network can learn:

$$\gamma^{(k)} = \sqrt{\mathrm{Var}[x^{(k)}]}$$
 $\beta^{(k)} = \mathrm{E}[x^{(k)}]$ to recover the identity

$$\beta^{(k)} = \mathbf{E}[x^{(k)}]$$

mapping.

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```
Input: Values of x over a mini-batch: \mathcal{B} = \{x_{1...m}\};
               Parameters to be learned: \gamma, \beta
Output: \{y_i = BN_{\gamma,\beta}(x_i)\}
    \mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i
                                                                           // mini-batch mean
    \sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^{m} (x_i - \mu_{\mathcal{B}})^2
                                                                     // mini-batch variance
     \widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}
                                                                                        // normalize
      y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv BN_{\gamma,\beta}(x_i)
                                                                               // scale and shift
```

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization in a funny way, and slightly reduces the need for dropout, maybe

Batch Normalization

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ, β

Output:
$$\{y_i = BN_{\gamma,\beta}(x_i)\}$$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$$
 // normalize

$$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \text{BN}_{\gamma,\beta}(x_i)$$
 // scale and shift

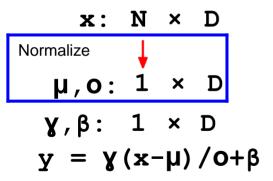
Note: at test time BatchNorm layer functions differently:

The mean/std are not computed based on the batch. Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

Layer Normalization (LN)

Batch Normalization for fully-connected networks



Layer Normalization for fully-connected networks
Same behavior at train and test!
Can be used in recurrent networks

$$x: N \times D$$
Normalize
$$\mu, o: N \times 1$$

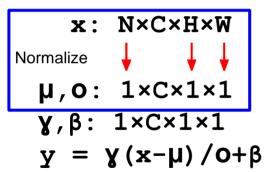
$$y, \beta: 1 \times D$$

$$y = \gamma(x-\mu)/o+\beta$$

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

Instance Normalization (IN)

Batch Normalization for convolutional networks



Instance Normalization for convolutional networks Same behavior at train / test!

$$x: N \times C \times H \times W$$
Normalize
$$\mu, o: N \times C \times 1 \times 1$$

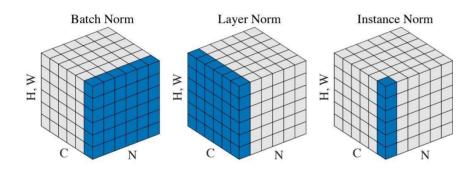
$$y, \beta: 1 \times C \times 1 \times 1$$

$$y = y(x-\mu)/o + \beta$$

Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

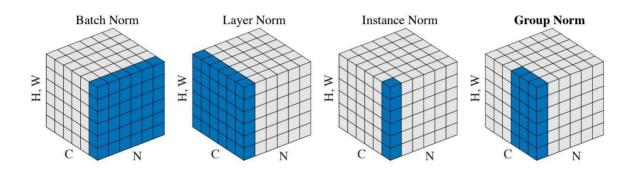
IN performs normalization across the width and height of a single feature map of a single example

Comparison of Normalization Layers



Wu and He, "Group Normalization", arXiv 2018

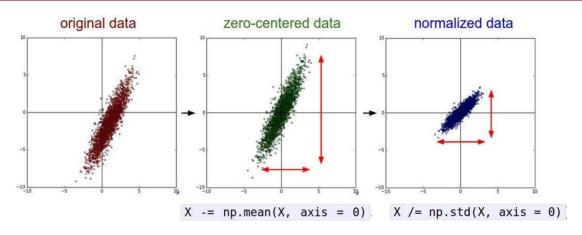
Group Normalization (GN)



Wu and He, "Group Normalization", arXiv 2018 (Appeared 3/22/2018)

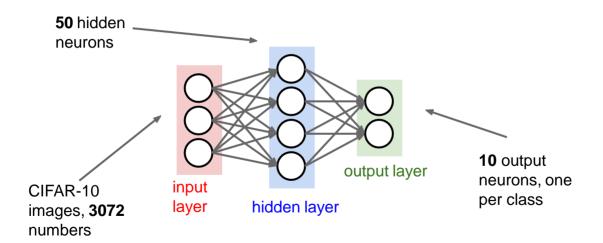
Babysitting the Learning Process

Step 1: Preprocess the data



(Assume X [NxD] is data matrix, each example in a row)

Step 2: Choose the architecture:



Step 3: Network Sanity Checklist

- 1- Double check that the loss is reasonable:
- a) **Disable the regularization parameter (0.0)** that is passed in the network and make sure that the loss comes out is correct.
- b) Add a big value for the regularization parameter (1e3), it is expected that the loss go up because we have this additional term in the objective function.

2- Take a small portion of the training data, and train the network. Make sure that you get a very small loss (near zero), and train accuracy of 1.00. So, you fully overfit your training data because if you can't overfit a tiny piece of data then things are definitely broken.

The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sqd'

Start with small regularization and find learning rate that makes the loss go down.

Start with small regularization and find learning rate that makes the loss go down.

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, v train, X val, v val,
                                  model, two layer net.
                                  num epochs=10, reg=0.000001.
                                  update='sqd', learning rate decay=1,
                                  learning rate=le-6, verbose=True)
Finished epoch 1 / 10: cost 2.302576, train:
                                                       val 0.103000. lr 1.000000e-06
Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06
Finished epoch 3 / 10: cost 2.302558. train: 0.119000. val 0.138000. lr 1.000000e-06
Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06
Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06
Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06
Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06
Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06
Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06
finished optimization, best validation accuracy: 0.192000
```

Loss barely changing

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, v train, X val, v val,
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                                                       val 0.103000, lr 1.000000e-06
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Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06
finished optimization, best validation accuracy: 0.192000
```

Loss barely changing: Learning rate is probably too low

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low loss exploding: learning rate too high

3e-3 is too high. Cost explodes....

=> Rough range for learning rate we should be cross-validating is somewhere [1e-3 ... 1e-5]

Hyperparameter Optimization

Cross-validation strategy

coarse -> fine cross-validation in stages

First stage: only a few epochs to get rough idea of what params work **Second stage**: longer running time, finer search ... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 * original cost, break out early

For example: run coarse search for 5 epochs

```
max count = 100
                                                        note it's best to optimize
for count in xrange(max count):
     reg = 10**uniform(-5, 5)
     lr = 10**uniform(-3, -6)
                                                        in log space!
     trainer = ClassifierTrainer()
     model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
     trainer = ClassifierTrainer()
     best model local, stats = trainer.train(X train, y train, X val, y val,
                                    model, two layer net,
                                    num epochs=5, reg=reg,
                                    update='momentum', learning rate decay=0.9,
                                    sample batches = True, batch size = 100.
                                    learning rate=lr, verbose=False)
        val acc: 0.412000, lr: 1.405206e-04, reg: 4.793564e-01, (1
        val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04, (2
        val acc: 0.208000, lr: 2.119571e-06, reg: 8.011857e+01, (3 /
        val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100)
        val acc: 0.079000, lr: 1.753300e-05, reg: 1.200424e+03, (5 / 100)
```

nice

```
val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04, (2 / 100)
val acc: 0.208000, lr: 2.119571e-06, reg: 8.011857e+01, (3 / 100)
val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100)
val acc: 0.079000, lr: 1.753300e-05, reg: 1.200424e+03, (5 / 100)
val acc: 0.223000, lr: 4.215128e-05, reg: 4.196174e+01, (6 / 100)
val acc: 0.441000, lr: 1.750259e-04, reg: 2.110807e-04, (7 / 100)
val acc: 0.241000, lr: 6.749231e-05, reg: 4.226413e+01, (8 / 100)
val acc: 0.482000, lr: 4.296863e-04, reg: 6.642555e-01, (9 / 100)
val acc: 0.079000, lr: 5.401602e-06, reg: 1.599828e+04, (10 / 100)
val acc: 0.154000, lr: 1.618508e-06, reg: 4.925252e-01, (11 / 100)
```

Now run finer search...

```
max count = 100
                                                adiust range
                                                                                max count = 100
for count in xrange(max count):
                                                                                for count in xrange(max count):
      reg = 10**uniform(-5.5)
                                                                                      reg = 10**uniform(-4, 0)
      lr = 10**uniform(-3, -6)
                                                                                      lr = 10**uniform(-3, -4)
                    val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
                     val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                     val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                     val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
                     val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                     val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                     val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                    val acc: 0.530000. lr: 5.808183e-04. reg: 8.259964e-02. (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                     val acc: 0.490000. lr: 2.036031e-04. reg: 2.406271e-03. (10 / 100)
                     val acc: 0.475000. lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
                     val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                     val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100)
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                     val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
                     val acc: 0.514000, lr: 6.438349e-04, reg: 3.03378le-01, (16 / 100)
                    val acc: 0.502000, lr: 3.921784e-04, reg: 2.707126e-04, (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, req: 2.850865e-03, (18 / 100)
                     val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
                     val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100)
                     val acc: 0.516000, lr: 8.039527e-04, reg: 1.528291e-02, (21 / 100)
```

53% - relatively good for a 2-layer neural net with 50 hidden neurons.

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Now run finer search...

```
max count = 100
                                               adiust range
                                                                              max count = 100
for count in xrange(max count):
                                                                               for count in xrange(max count):
      reg = 10**uniform(-5.5)
                                                                                     reg = 10**uniform(-4, 0)
      lr = 10**uniform(-3, -6)
                                                                                     lr = 10**uniform(-3, -4)
                    val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
                    val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                    val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                    val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
                    val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                                                                                               53% - relatively good
                    val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                                                                                               for a 2-layer neural net
                    val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                                                                                               with 50 hidden neurons.
                    val acc: 0.530000. lr: 5.808183e-04. reg: 8.259964e-02. (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                    val acc: 0.490000. lr: 2.036031e-04. reg: 2.406271e-03. (10 / 100)
                    val acc: 0.475000, lr: 2.021162e-04, req: 2.287807e-01, (11 / 100)
                                                                                               But this best
                    val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                                                                                               cross-validation result is
                    val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                                                                                               worrying. Why?
                    val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
                    val acc: 0.514000, lr: 6.438349e-04, reg: 3.03378le-01, (16 / 100)
                    val acc: 0.502000, lr: 3.921784e-04, reg: 2.707126e-04, (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, req: 2.850865e-03, (18 / 100)
                    val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
                    val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100)
                    val acc: 0.516000, lr: 8.039527e-04, reg: 1.528291e-02, (21 / 100)
```

Random Search vs. Grid Search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

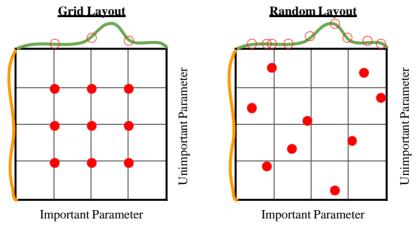


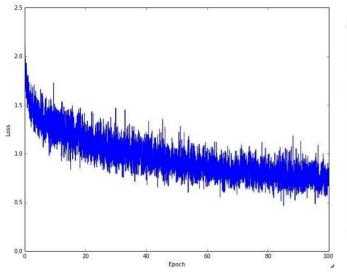
Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017

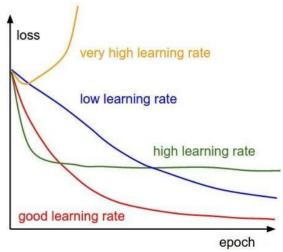
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Hyperparameters to play with:

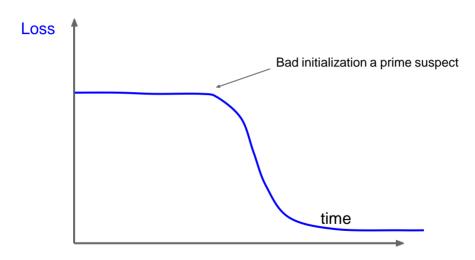
- Network architecture
- learning rate, its decay schedule, update type
- regularization (L2/Dropout strength)

Monitor and visualize the loss curve

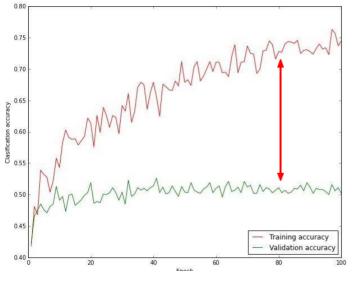




What is wrong with this curve?



Monitor and visualize the accuracy:



big gap = overfitting

=> increase regularization strength?

no gap

=> increase model capacity?

Track the ratio of weight updates/ weight magnitudes:

Tracking the difference between:

(a) the scale of your parameters and (b) the scale of updates to those parameters

You don't want those updates to be much larger than the weights and you don't want them to be tiny. Ex: you don't want your updates to be on the order of 1e-7 when your weights are on the order of 1e-2.

Let's look at the parameters' norm and compare it to the updated scale of your parameters. It is usually a good "rule of thumb" is this should be roughly 1e-3.

→ So, you're not making huge updates or very small updates.

If this ratio is **too high**, you **decrease** the learning rate, and if it is **too low**, you **increase** the learning rate.

<u>Note:</u> The norm of a matrix is **a measure of how large its elements are**. It is a real number that is a measure of the magnitude of the matrix.

Track the ratio of weight updates/ weight magnitudes:

```
# assume parameter vector W and its gradient vector dW
param_scale = np.linalg.norm(W.ravel())
update = -learning_rate*dW # simple SGD update
update_scale = np.linalg.norm(update.ravel())
W += update # the actual update
print update_scale / param_scale # want ~1e-3
```

ratio between the updates and values: $\sim 0.0002 / 0.02 = 0.01$ (about okay) want this to be somewhere around 0.001 or so.

Final Grading Distribution

•	Midterm	20%	
•	Lab participation	3%	Bonus
•	Project	20%	
•	Final Exam	60%	

CS396: Selected Topics CS-2 Projects_Spring 2021-2022

Team Members: 6-8

Description:

- 1. As a team, you will choose a recent paper (2018-2022) on one of these topics:
 - a. Multi-class classification using CNN or pre-trained models.
 - b. Image-to-image translation using GAN implementation.
 - c. Object detection using deep techniques.
- 2. Then, choose another image dataset of your selection (not in the paper you had chosen), and apply the same algorithms on the chosen dataset.

Grading:

Total: 20 marks

- 5 marks: Presentation on the paper.
- 10 marks: Implementation
- 5 marks: Individual Assessment.

Project Bonus:

<u>Dataset Bonus:</u> As a team, you will be awarded +2 marks as a bonus if you used unique datasets (not being used by another team)

Optimization of model: As a team, you will be awarded +2 marks as a bonus if you optimize your model to reach an accuracy greater than 97%. But you should include in your report the hyperparameters and all results details before and after optimization.

Summary

TLDRs

We looked in detail at:

- Activation Functions (use ReLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier/He init)
- Batch Normalization (use)
- Babysitting the Learning process
- Hyperparameter Optimization (random sample hyperparams, in log space when appropriate)