# Aarushi Banerjee

Machine Learning Engineer | Fullstack Developer (408)-203-4460 | aarushban@gmail.com

# **Websites**

<u>Portfolio:</u> https://ab3000.github.io/

<u>LinkedIn:</u>
<a href="https://www.linkedin.com/in/ab99/">https://www.linkedin.com/in/ab99/</a>

## **Education**

**Cornell Tech** · Spring 2022 MEng in Computer Science

<u>Tracks:</u> Deep Learning, Mixed Reality

Purdue University · Fall 2020 B.S. in Computer Science Minor: Mathematics

<u>Tracks:</u> Machine Learning, Software Engineering <u>Honors:</u> Dean's List, Semester Honors

<u>Involvement:</u> Teaching Assistant (Spring 2019), Research Assistant (Fall 2019 - Spring 2020

# Skills

### Machine Learning:

<u>Languages + Libraries:</u> Python (pytorch, tensorflow, keras, cuda), GPT

Algorithms + models: GenAI, LLMs, Computer Vision, neural networks (CNNs, DNNs), GANs, transformers, k-means clustering, SGD, BGD, supervised learning, unsupervised learning

<u>Data Pipeline:</u> Data analysis (statistical), data generation, data cleaning, pipeline design.

### <u>Programming:</u>

Java, python, C/C++, C#, R: RStudio, SQL, bash scripting, ARM Assembly, Scala

### Web Development:

<u>Frontend:</u> React ( + ejs / jsx), Angular, HTML, CSS, Javascript

<u>Backend / DevOps:</u> Java, python / flask, Google Cloud Platform, AWS, Node/Express.js.

DataBase: SQL, MongoDB

### <u>UX/UI + Modeling:</u>

Figma, Canva, Autodesk Maya, Adobe Animate, Adobe Photoshop, Adobe Illustrate, Inkscape, Unity, iMovie

# Professional Experience

#### MACHINE LEARNING ENGINEER

Rose AI · Fall 2023 - Present

- Independently designed and programmed the ML architecture (LLM models) in an upcoming product to visualize financial data.
- Generated data to finetune our existing models for better performance.

### FOUNDING NLP / BACKEND ENGINEER (TMP)

Abstractive Health · Summer 2023

- Created and tested ML / NLP deployment pipeline architectures in AWS Lambda for sentence summarization and classification.
- Researched and implemented the best-fitting architecture and tools for linting and unit-testing the codebase.

#### FULLSTACK / DEVOPS SOFTWARE ENGINEER

Rightfoot · Summer 2022 -Summer 2023

- Fullstack development and devops for loan payment APIs.
- Performed auditing (SOC2) for certification and obtaining clients.
- Performed on-call rotations to conduct releases and resolve customer payment issues.

#### SOFTWARE ENGINEER (TMP)

Cisco · Summer 2021

- Contributed to App Hosting, bug-fixing, and cross-compatibility changes in the Catalyst 9400 team.

#### SOFTWARE ENGINEER I (TMP)

Honeywell · Spring 2021

- Manipulated conveyor panels in InControlWare to match Autocad specifications.
- Designed and leveraged SQL scripts to efficiently manipulate the lengths, positions, and angles of panels in bulk.

#### MACHINE LEARNING INTERN

UEGroup · Fall 2019 - Summer 2020

- Single-handedly created a standalone web application from scratch to perform automated chapter-marking on videos for researchers.
- Designed a NLP algorithm to chapter videos based on sentiment or common topics.

#### SOFTWARE + MACHINE LEARNING INTERN

Pyxeda AI · Summer 2019

- Crowdsourced data, designed data science projects for AI + Machine Learning customers in Java, Python, and JavaScript + HTML.
- Contributed to front-end development and design.
- Successfully introduced and developed a marketing partnership between Pyxeda and Digital Media Academy.

#### CURRICULUM DEVELOPER / INSTRUCTOR

Digital Media Academy · Summer 2016 - Summer 2019

- Designed and taught STEM curriculum for students aged 5-18 in robotics, programming, machine learning, and game development.