# **Java Data Types (Primitive)**

In this tutorial, we will learn about all 8 primitive data types in Java with the help of examples.

# **Java Data Types**

As the name suggests, data types specify the type of data that can be stored inside variables in Java.

Java is a statically-typed language. This means that all variables must be declared before they can be used.

#### int speed;

Here, speed is a variable, and the data type of the variable is int.

The int data type determines that the speed variable can only contain integers.

There are 8 data types predefined in Java programming language, known as primitive data types.

**Note**: In addition to primitive data types, there are also referenced types (object type).

# **8 Primitive Data Types**

## 1. boolean type

- The boolean data type has two possible values, either true or false.
- Default value: false.
- They are usually used for true/false conditions.

## Example 1: Java boolean data type

```
class Main {
  public static void main(String[] args) {
   boolean flag = true;
```

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```
System.out.println(flag); // prints true
}
```

## 2. byte type

- The byte data type can have values from **-128** to **127** (8-bit signed two's complement integer).
- If it's certain that the value of a variable will be within -128 to 127, then it is used instead of int to save memory.
- Default value: 0

# Example 2: Java byte data type

```
class Main {
  public static void main(String[] args) {

   byte range;
  range = 124;
  System.out.println(range); // prints 124
  }
}
```

## 3. short type

- The short data type in Java can have values from **-32768** to **32767** (16-bit signed two's complement integer).
- If it's certain that the value of a variable will be within -32768 and 32767, then it is used instead of other integer data types (int, long).
- Default value: 0

## **Example 3: Java short data type**

```
class Main {
  public static void main(String[] args) {
    short temperature;
    temperature = -200;
    System.out.println(temperature); // prints -200
  }
}
```

## 4. int type

- The int data type can have values from -231 to 231-1 (32-bit signed two's complement integer).
- If you are using Java 8 or later, you can use an unsigned 32-bit integer. This will have a minimum value of 0 and a maximum value of 232-1. To learn more, visit How to use the unsigned integer in java 8?
- Default value: 0

# Example 4: Java int data type

```
class Main {
  public static void main(String[] args) {
   int range = -4250000;
   System.out.println(range); // print -4250000
  }
}
```

# 5. long type

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- The long data type can have values from -263 to 263-1 (64-bit signed two's complement integer).
- If you are using Java 8 or later, you can use an unsigned 64-bit integer with a minimum value of **0** and a maximum value of **264-1**.
- Default value: 0

## **Example 5: Java long data type**

```
class LongExample {
  public static void main(String[] args) {
    long range = -42332200000L;
    System.out.println(range); // prints -42332200000
  }
}
```

Notice, the use of  $\[ \]$  at the end of  $\[ \]$  -42332200000. This represents that it's an integral literal of the  $\[ \]$  type. You will learn about integral literals later in this article.

## 6. double type

- The double data type is a double-precision 64-bit floating-point.
- It should never be used for precise values such as currency.
- Default value: 0.0 (0.0d)

## **Example 6: Java double data type**

```
class Main {
  public static void main(String[] args) {

   double number = -42.3;

   System.out.println(number); // prints -42.3
}
```

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## 7. float type

- The float data type is a single-precision 32-bit floating-point.Learn more about single-precision and double-precision floating-point if you are interested.
- It should never be used for precise values such as currency.
- Default value: 0.0 (0.0f)

# Example 7: Java float data type

```
class Main {
  public static void main(String[] args) {
    float number = -42.3f;
    System.out.println(number); // prints -42.3
  }
}
```

Notice that, we have used [-42.3f] instead of [-42.3] in the above program. It's because [-42.3] is a double literal.

To tell the compiler to treat -42.3 as float rather than double, you need to use f or F.

If you want to know about single-precision and double-precision, visit Java single-precision and double-precision floating-point.

#### 8. char type

- It's a 16-bit Unicode character.
- The minimum value of the char data type is '\u0000' (0) and the maximum value of the is '\uffff'.
- Default value: '\u0000'

## **Example 8: Java char data type**

```
class Main {
```

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```
public static void main(String[] args) {
    char letter = '\u0051';
    System.out.println(letter); // prints Q
}
```

Here, the Unicode value of Q is \u0051. Hence, we get Q as the output.

Here is another example:

```
class Main {
  public static void main(String[] args) {
    char letter1 = '9';
    System.out.println(letter1); // prints 9

    char letter2 = 65;
    System.out.println(letter2); // prints A

}
```

Here, we have assigned as a character (specified by single quotes) to the <a href="Letter1">Letter1</a> variable. However, the <a href="Letter2">Letter2</a> variable is assigned <a href="Letter2">65</a> as an integer number (no single quotes).

Hence,  $\overline{A}$  is printed to the output. It is because Java treats characters as integral types and the ASCII value of  $\overline{A}$  is 65. To learn more about ASCII, visit What is ASCII Code?.

# String type

Java also provides support for character strings via <code>java.lang.String</code> class. Strings in Java are not primitive types. Instead, they are objects. For example,

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String myString = "Java Programming";

Here, mystring is an object of the string class.