**.kml to .shp conversion tutorial**

Once you have saved the graph as a .kml file you need to convert it in a .geojson file. You can easily do it on this site: <https://products.aspose.app/gis/en/conversion/kml-to-geojson>

If the website isn’t working you can search for another web converter (kml to geojson). In alternative, you can install QGIS on your machine, which is a reliable converter for any kind of geographical data format.

Afterwards you need to convert it in a .shp file. You can do it here: <https://geojson.io/#map=2/20/0>

You just have to upload your .geojson file and then to click on “save as” and finally to click on “shape file”.

You can now upload the shape file on Carto: the most important part to remember here is to divide the files called “POINT” and those called “POLYLINE”; Carto won’t read two shape files at the time and so we need to separate points and lines.

Now let’s zip all the files called “POLYLINE” into one archive and upload them to CARTO (see CARTO tutorial in the mapping folder if you need indications on how to upload files on CARTO).

In the end you will be also able to stylize the lines as you prefer.