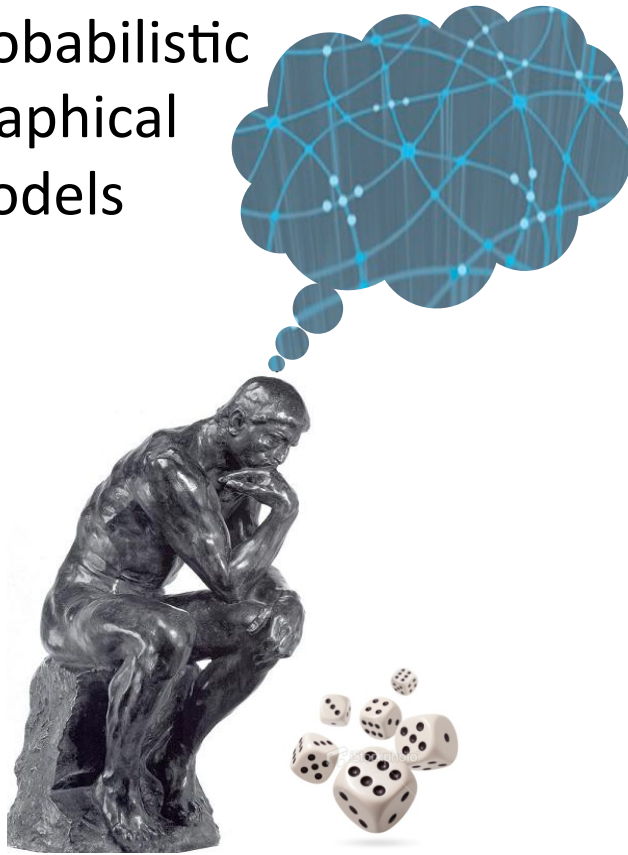


Probabilistic
Graphical
Models

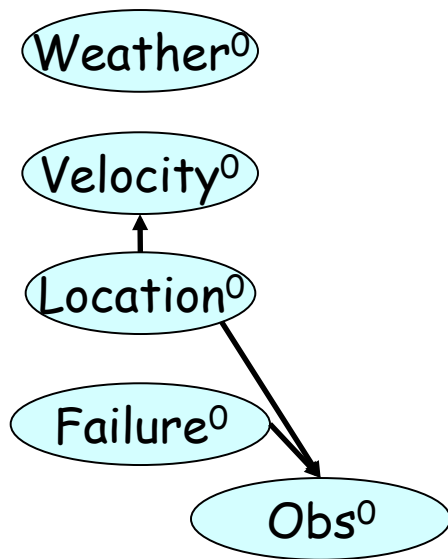


Inference

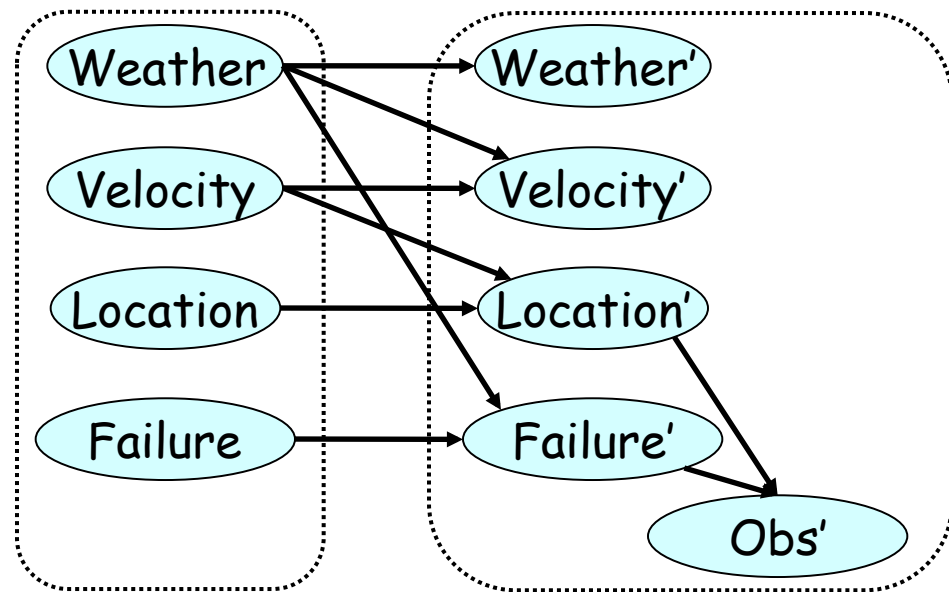
Template Models

Inference in
Template
Models

DBN Template Specification



Time slice 0

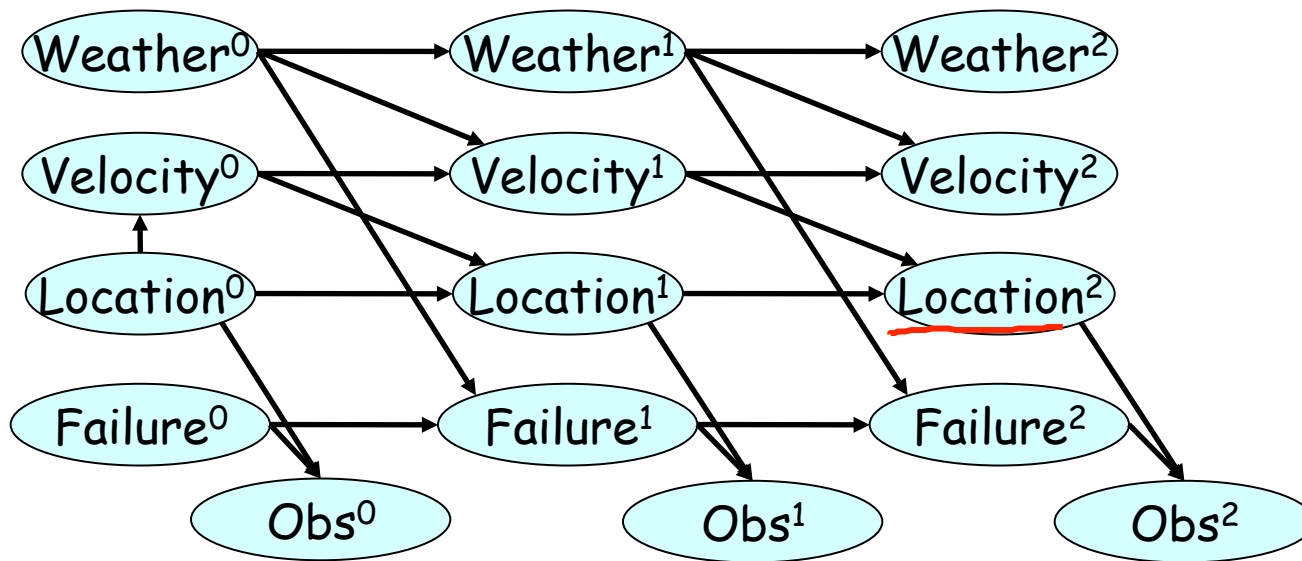


Time slice t

Time slice $t+1$

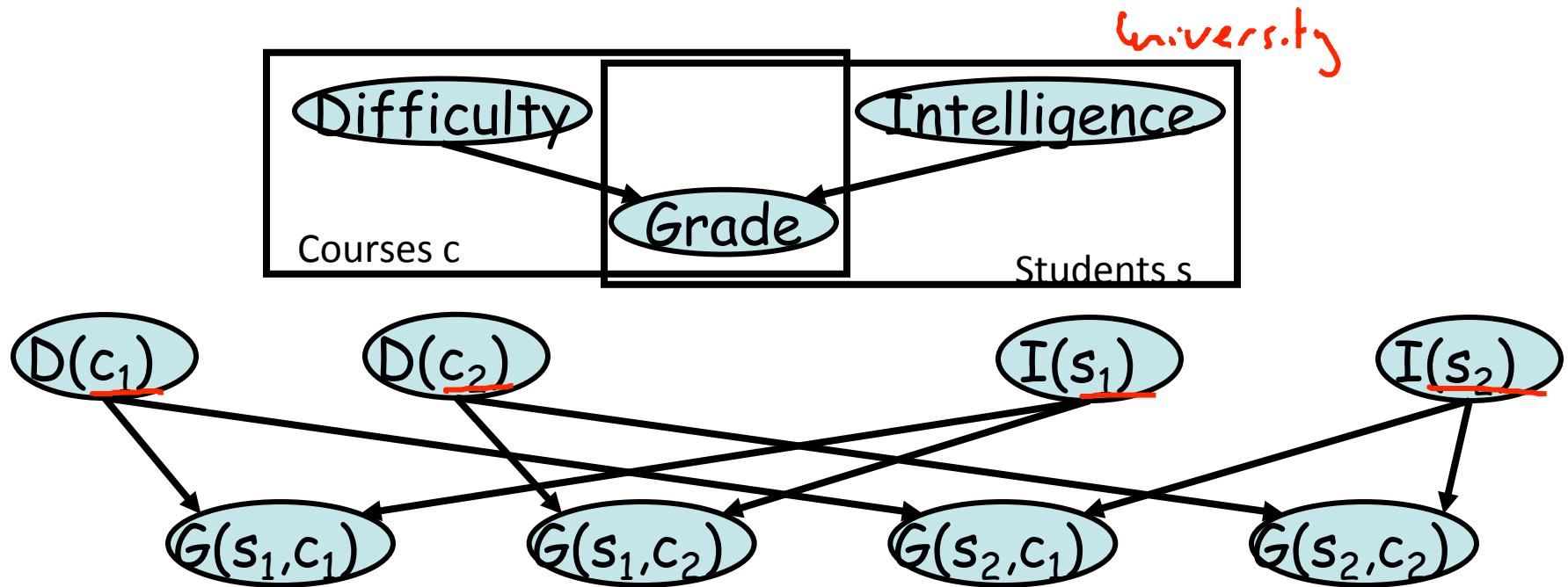
2TBA1

Ground Bayesian Network



Can unroll DBN for given trajectory
and run inference over ground network

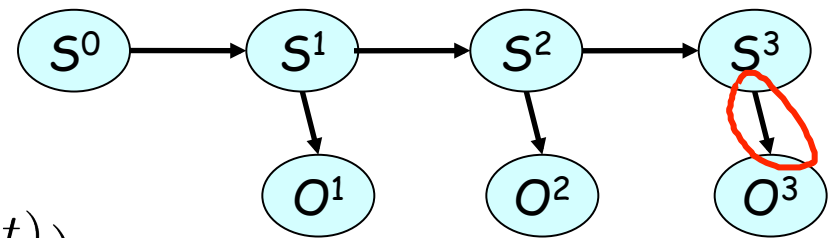
Plate Model



Can unroll plate model for given set of objects
and run inference over ground network

Belief State Tracking

o^1, o^2, \dots, o^t



$$\underline{\sigma^{(t)}(S^{(t)})} = \underline{P(S^{(t)} \mid \underline{o^{(1:t)}})}$$

$$\underline{\sigma^{(t+1)}(S^{(t+1)})} \triangleq \underline{P(S^{(t+1)} \mid \underline{o^{(1:t)}})}$$

$$= \sum_{\underline{S^{(t)}}} \underline{P(S^{(t+1)} \mid \underline{S^{(t)}, o^{(1:t)}})} \underline{P(S^{(t)} \mid \underline{o^{(1:t)}})}$$

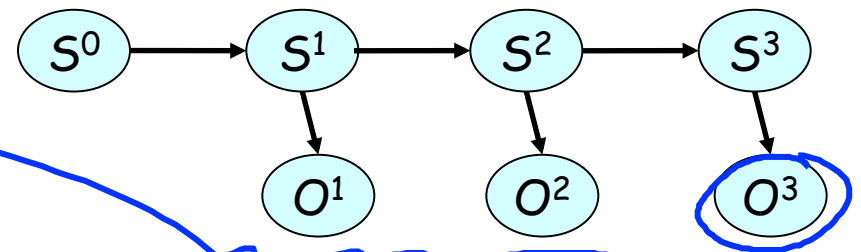
$$= \sum_{S^{(t)}} \underline{P(S^{(t+1)} \mid S^{(t)})} \underline{\sigma^{(t)}(S^{(t)})}$$

transition model

Belief State Tracking

$$\sigma^{(t)}(S^{(t)}) = P(S^{(t)} \mid o^{(1:t)})$$

$$\sigma^{(\cdot, t+1)}(S^{(t+1)}) \triangleq P(S^{(t+1)} \mid o^{(1:t)})$$



$$\sigma^{(t+1)}(S^{(t+1)}) = P(S^{(t+1)} \mid o^{(1:t)}, o^{(t+1)})$$

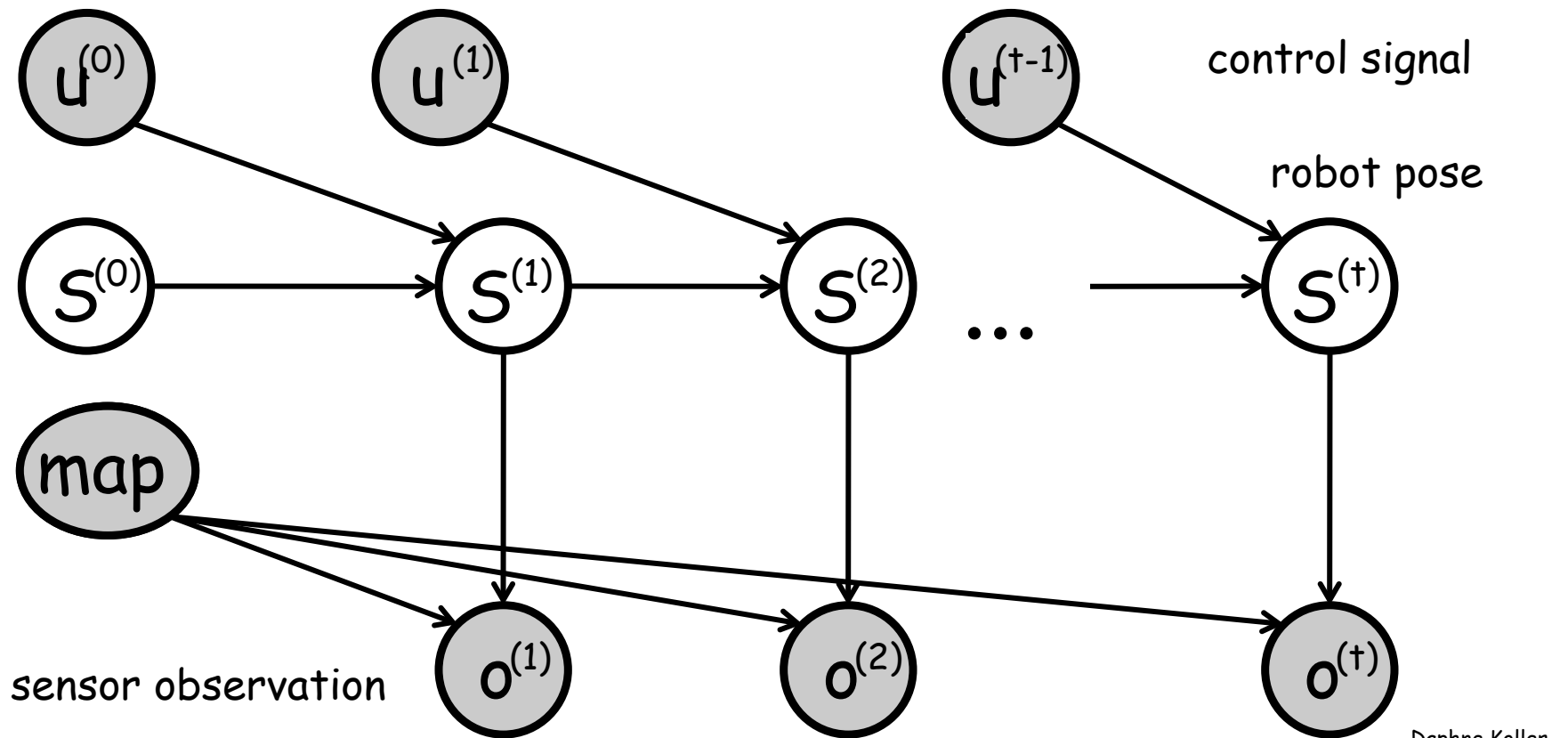
$$\rightarrow \frac{P(o^{(t+1)} \mid S^{(t+1)}, o^{(1:t)}) P(S^{(t+1)} \mid o^{(1:t)})}{\text{normalizing constant}}$$

$$= \frac{\text{observation } P(o^{(t+1)} \mid o^{(1:t)})}{\text{normalizing constant}}$$

$$= \frac{P(o^{(t+1)} \mid S^{(t+1)}) \sigma^{(\cdot, t+1)}(S^{(t+1)})}{\text{normalizing constant}}$$

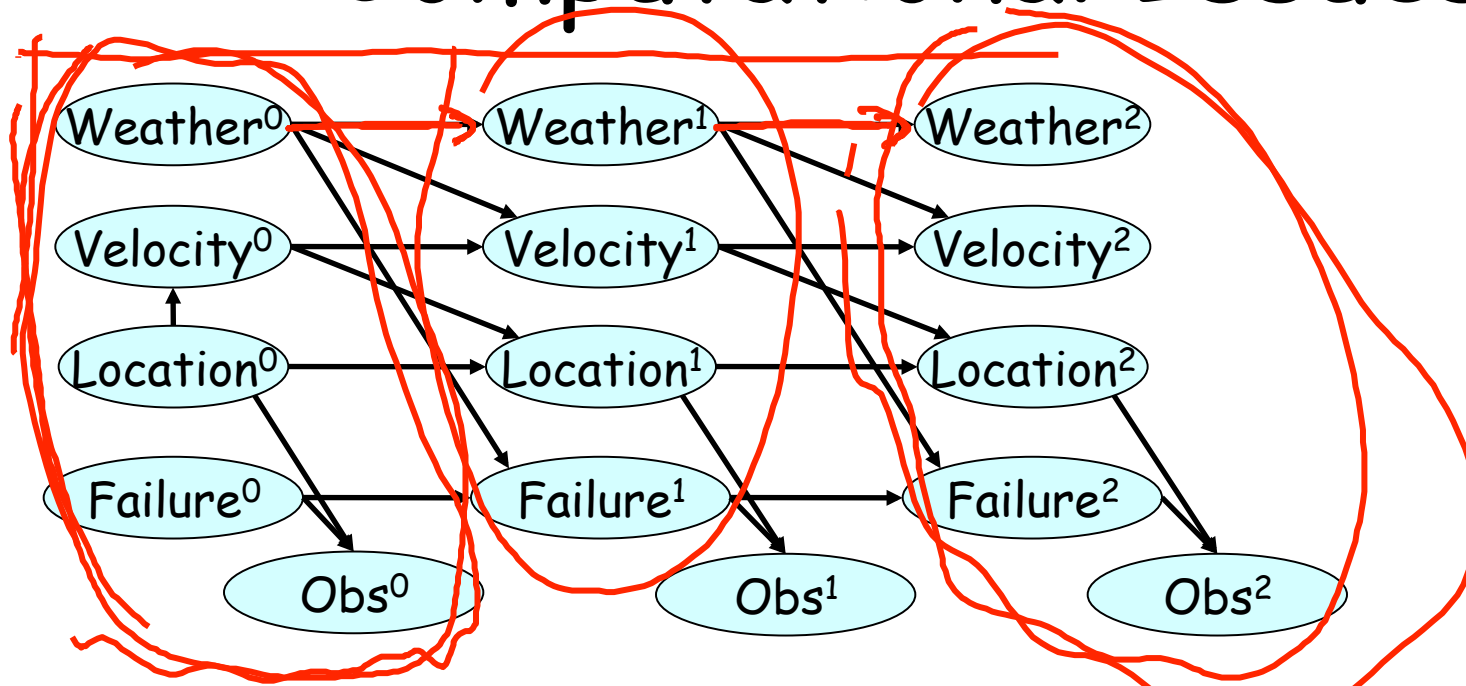
← numeration
+ normalizing
normalizing constant

Robot Localization



A diagram showing a 2D environment with a red point cloud, a green path, and a blue line. The environment is a square with a gray border. The red point cloud is a dense collection of red dots. The green path is a line starting from a green dot in the center and ending at a green dot in the top right corner. The blue line is a line starting from the green dot in the top right corner and ending at a blue dot in the top right corner.

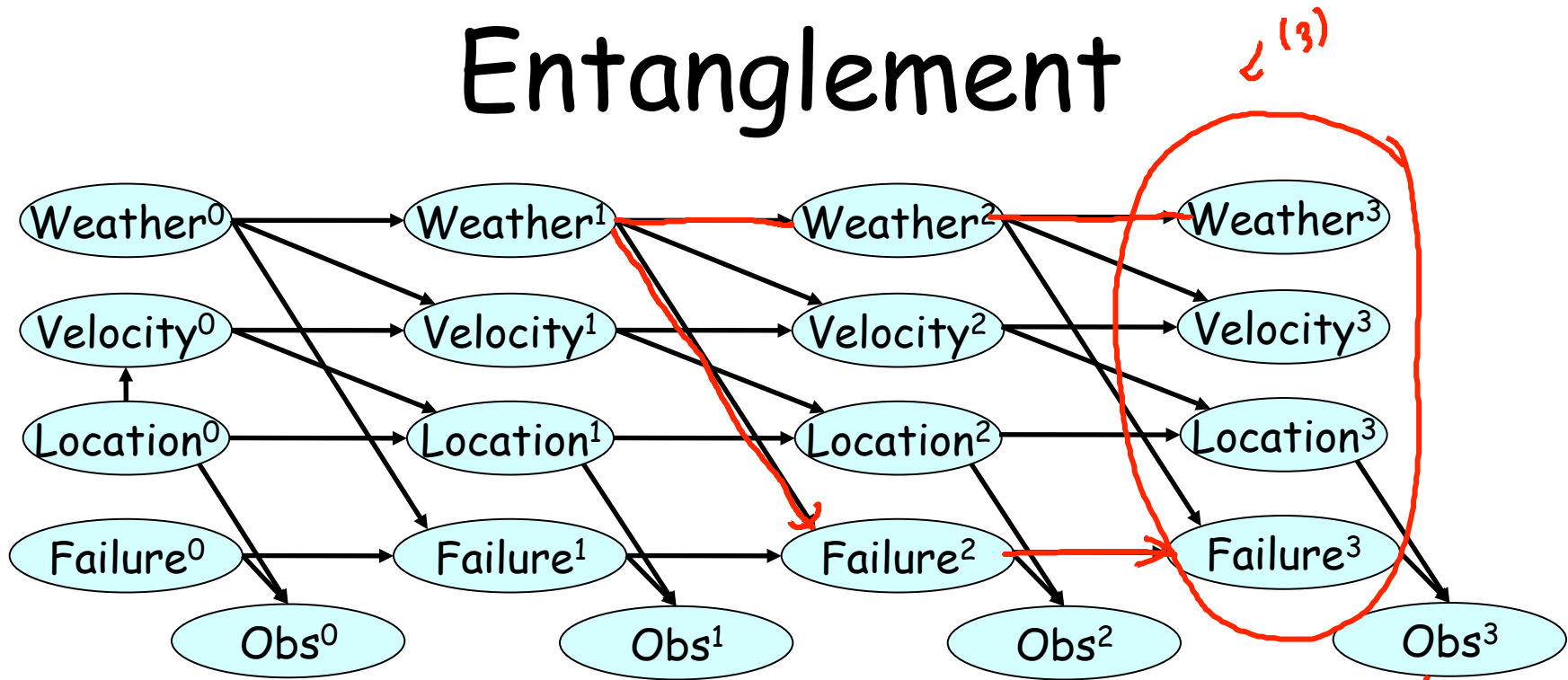
Computational Issues



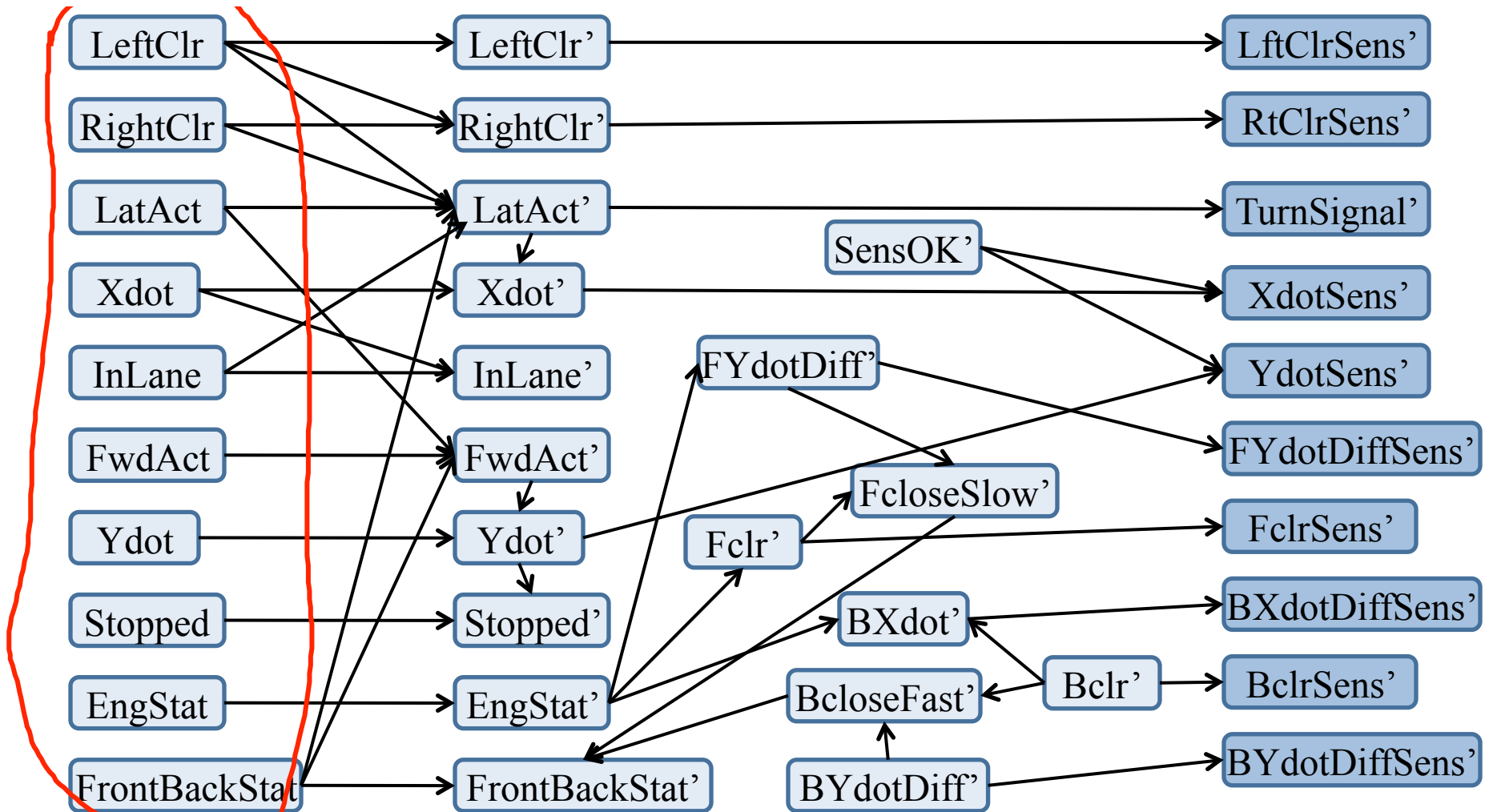
Minimal sepset must separate future from past

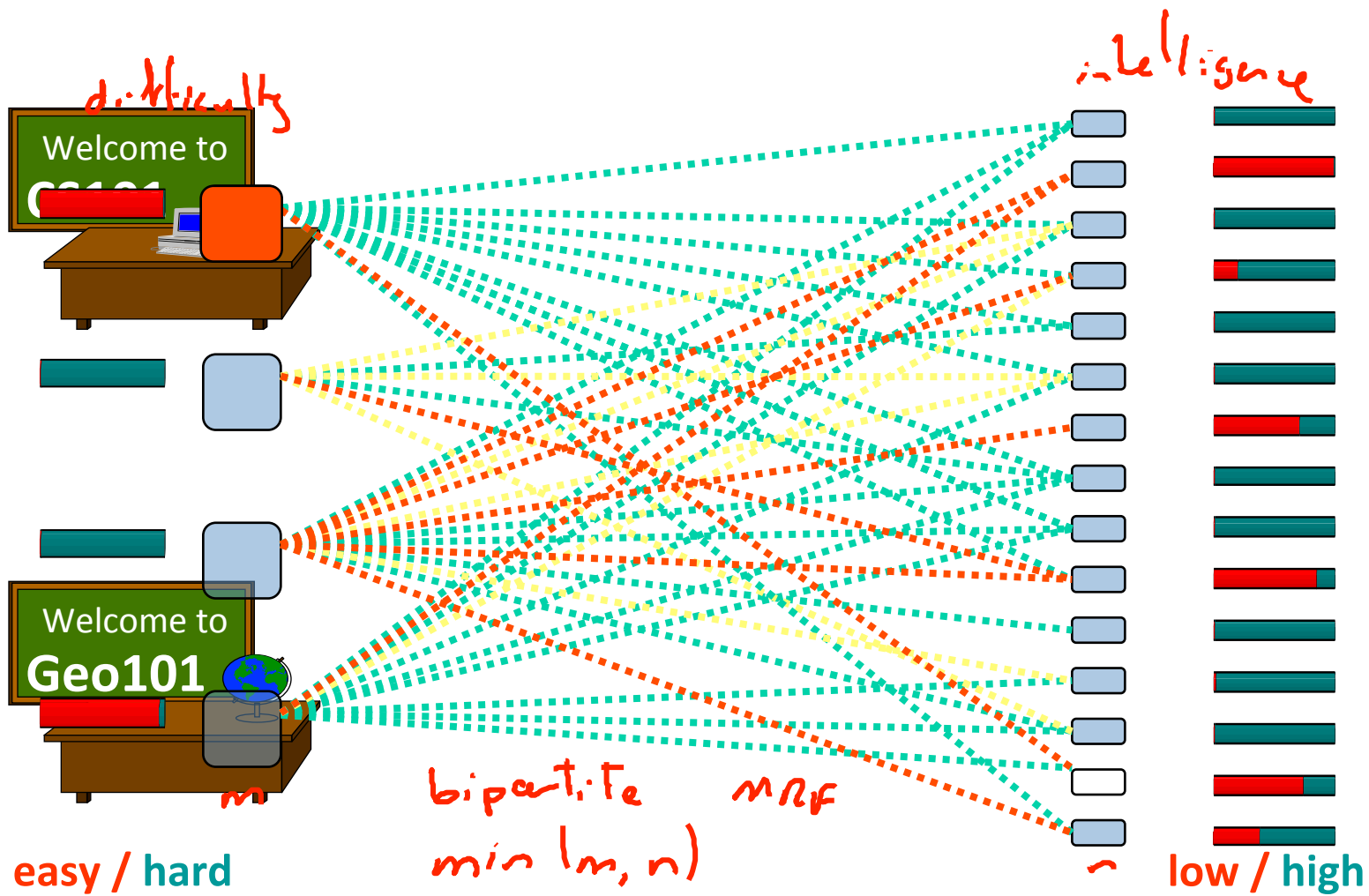
⇒ must involve at least all of the persistent variables

Entanglement



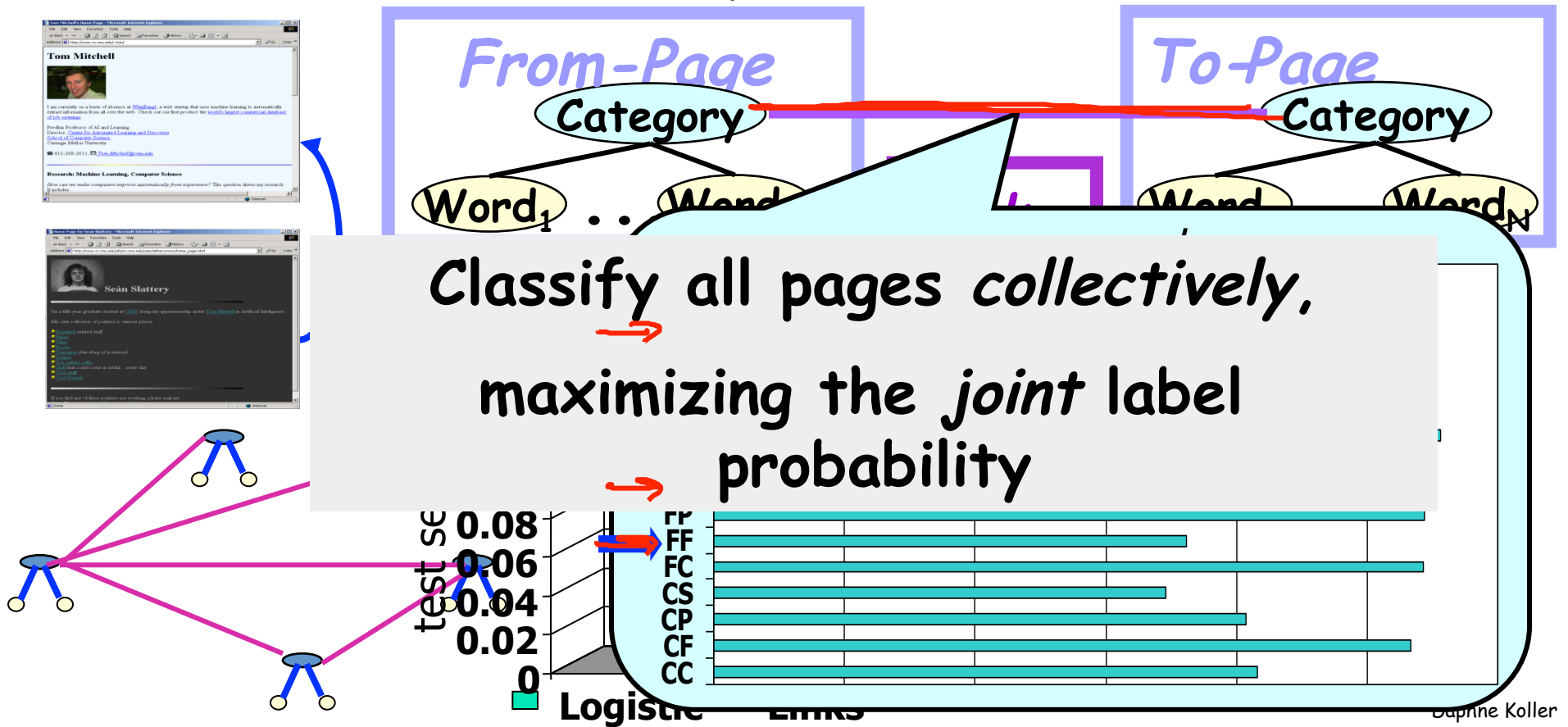
exact belief state is fully correlated in most cases
no conditional independence





Webbers (Mitchell) (Craven et al, Proc AAAI98; Tasker et al, UAI2002)

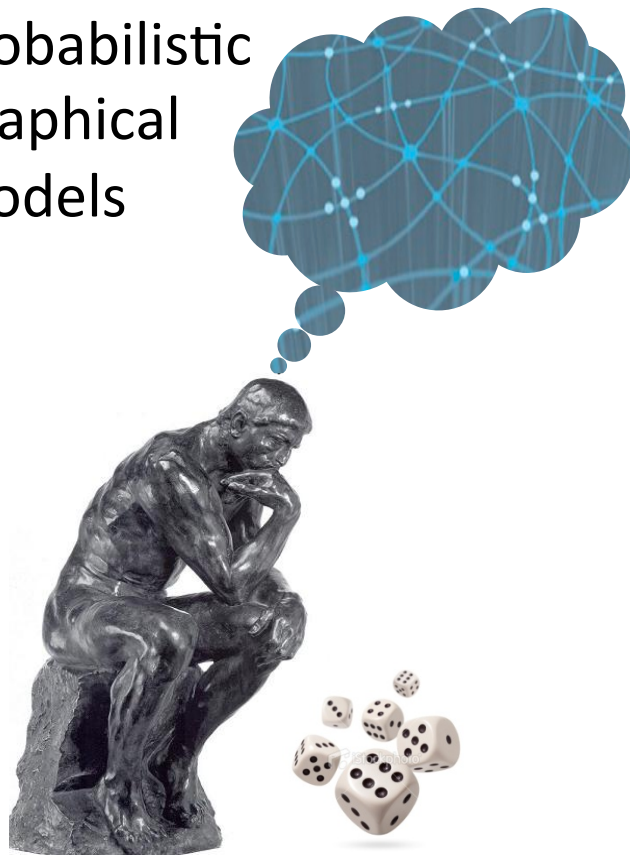
Collective Webpage Classification



Summary

- Inference in template and temporal models can be done by unrolling the ground network and using standard methods
- Temporal models also raise new inference tasks, such as real-time tracking, which require that we adapt our methods
- Moreover, ground network is often large and densely connected, requiring careful algorithm design and use of approximate methods

Probabilistic
Graphical
Models



Inference

Summary

Inference
Methods and
Evaluation

MAP vs Marginals

Marginals

- Less fragile
- Confidence in answers
- Supports decision making

MAP

- Coherent joint assignment
- More tractable model classes
- Some theoretical guarantees

Approximate inference

- Errors are often attenuated
- Ability to gauge whether algorithm is working

Algorithms for Marginals

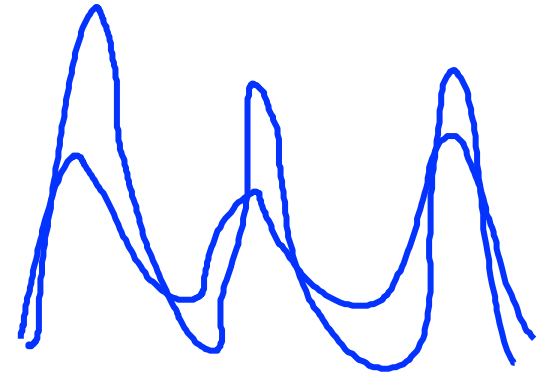
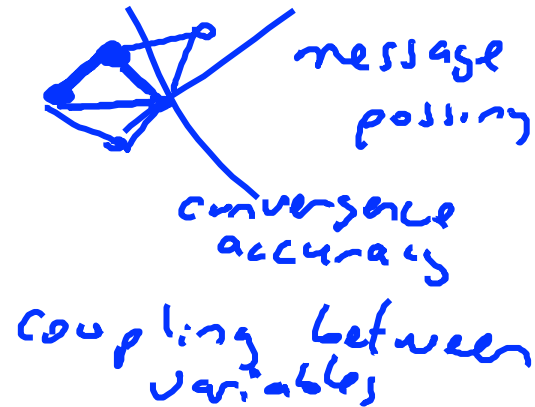
- Exact inference
fits in memory \Rightarrow exact inference
- Loopy message passing
- Sampling methods

Algorithms for MAP

- Exact inference *low treewidth
associative models*
- Optimization methods:
 - exact or approximate *(dual decomposition)*
- Search-based methods (including sampling)
hill-climbing *mcmc*

Factors in Approximate Inference

- Connectivity structure
- Strength of influence
- Opposing influences
- Multiple peaks in likelihood



So, now what?

- Identify "problem regions" in network
- Try to make inference in these regions more exact
 - Larger clusters in cluster graph
 - Proposal moves over multiple variables
 - Larger "slave" in dual decomposition

