22B-Networks-I-Intro-Demo

November 22, 2016

1 Graph Analysis - I

The new import we are doing in this class is networkx: http://networkx.github.io/documentation/latest/tutorial/

1.1 Basic graph concepts in NetworkX

Undirected Graphs

```
In [240]: g = nx.Graph()
  Adding to the graph one node at a time
In [241]: g.add_node(1)
  Adding multiple nodes at a time
In [242]: g.add_nodes_from([2,3])
  Nodes are objects themselves
In [243]: g.add_node('ET')
           q.nodes()
Out[243]: [1, 2, 3, 'ET']
  Nodes can also be removed
In [244]: g.remove_node(1)
           g.nodes()
Out[244]: [2, 3, 'ET']
  Adding edges to the graph
In [245]: g.add_edge(1,2)
           g.add_edge(3,'ET')
           g.add\_edges\_from([(2,3), (1,3)])
           g.edges()
```

```
Out[245]: [(1, 2), (1, 3), (2, 3), (3, 'ET')]
In [246]: g.nodes()
Out [246]: [1, 2, 3, 'ET']
  Removing edges
In [247]: g.remove_edge(1,2)
          q.edges()
Out[247]: [(1, 3), (2, 3), (3, 'ET')]
In [248]: g.nodes()
Out [248]: [1, 2, 3, 'ET']
  Neighbors, degrees etc.
In [249]: g.neighbors(1)
Out [249]: [3]
In [250]: g.degree(1)
Out [250]: 1
  Any networks graph behaves like a Python dictionary with nodes as primary keys.
In [251]: g.add_node(1, time='5pm')
In [252]: g.node[1]['time']
Out [252]: '5pm'
In [253]: g.node[1] # Python dictionary
Out[253]: {'time': '5pm'}
  The special edge attribute "weight" should always be numeric and holds values used by algo-
rithms requiring weighted edges.
In [254]: g.add_edge(1, 2, weight=4.0)
In [255]: g[1][2]['weight'] = 5.0 # edge already added
In [256]: g[1][2]
```

Node and edge iterators.

Out [256]: { 'weight': 5.0}

Directed Graphs.

Add the nodes from any container (a list, dict, set or even the lines from a file or the nodes from another graph).

```
In [259]: G = nx.DiGraph()
          G.add_node(1)
          G.add_nodes_from([2,3])
          G.add_nodes_from(range(100,110))
          H=nx.Graph()
          H.add_path([0,1,2,3,4,5,6,7,8,9])
          G.add_nodes_from(H)
In [260]: G.nodes()
Out[260]: [0,
            1,
           2,
            3,
           100,
           101,
           102,
           103,
           104,
           105,
           106,
           107,
           108,
           109,
            8,
            9,
            7,
            4,
            6,
            51
```

G can also grow by adding edges

Attributes.

Each graph, node, and edge can hold key/value attribute pairs in an associated attribute dictionary (the keys must be hashable). By default these are empty, but can be added or changed using add_edge, add_node or direct manipulation of the attribute dictionaries named graph, node and edge respectively.

Add node attributes using add_node(), add_nodes_from() or G.node

Add edge attributes using add_edge(), add_edges_from(), subscript notation, or G.edge.

```
In [265]: G.add_edge(1, 2, weight=4.7)
    G.add_edges_from([(3,4),(4,5)], color='red')
    G.add_edges_from([(1,2,{'color':'blue'}), (2,3,{'weight':8})])
    G[1][2]['weight'] = 4.7
    G.edge[1][2]['weight'] = 4
    G.edges(data=True)
```

Many common graph features allow python syntax to speed reporting.

```
In [266]: 1 in G # check if node in graph
Out [266]: True
In [267]: [n for n in G if n<3] # iterate through nodes</pre>
Out [267]: [1, 2]
In [268]: len(G) # number of nodes in graph
Out[268]: 5
In [269]: print(G[1]) # adjacency dict keyed by neighbor to edge attributes
                       # Note: you should not change this dict manually!
{2: {'color': 'blue', 'weight': 4}}
  Iterating over the edges of a graph
In [270]: for n, nbrsdict in G.adjacency_iter():
              for nbr, eattr in nbrsdict.items():
                  if 'weight' in eattr:
                       print (n, nbr, eattr['weight'])
1 2 4
2 3 8
  or
In [271]: [ (u,v,edata['weight']) for u,v,edata in G.edges(data=True) if 'weight'
Out [271]: [(1, 2, 4), (2, 3, 8)]
```

1.2 Visualizing Graphs

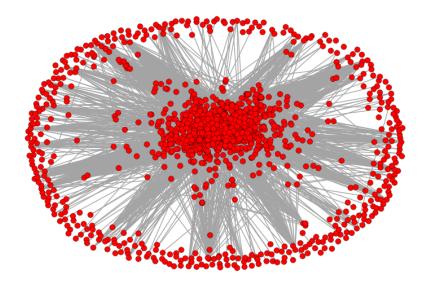
Visualizing a network can be quite difficult. There are many strategies that are used to draw networks in ways that communicate as much insight as possible.

```
In [272]: Ggml = nx.read_gml('data/polblogs.gml')
```

This is a directed network of hyperlinks between weblogs on US politics, recorded in 2005. Accessible here.

This is a fairly large network to try to visualize.

The standard networkx routine uses what is called a 'spring' layout. Each edge has a weight parameter. The layout routine fixes a spring of that length between the nodes, and a repulsive force between each pair of nodes, and then lets the set of all forces reach its minimum energy state. This is a kind of minimal distortion in a least-squares sense.



The other kinds of layouts that are possible: *circular_layout - position nodes on a circle * random_layout - position nodes randomly in the unit square * shell_layout - position nodes in concentric circles * spectral_layout - uses the eigenvectors of the graph Laplacian

Note that networkx is not intended as a sophisticated graph visualization package. There are more sophisticate packages available that do much more. Some examples include * graphviz * gephi * cytoscape

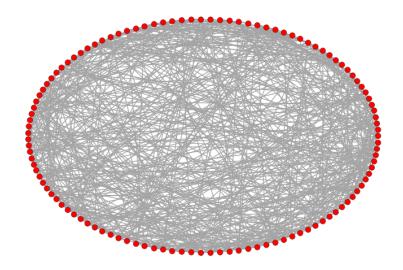
Looking for Clusters.

This graph models American football games between NCAA Div IA colleges in Fall 2000 (from here).

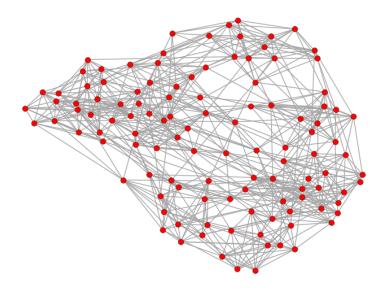
Each vertex represents a football team, which belongs to a specific conference (Big Ten, Conference USA, Pac-10, etc.).

An edge between two vertices v_1 and v_2 means that the two teams played each other; the weight of the edge (v_1, v_2) is equal to the number of times they played each other.

Let's start with a circular layout:

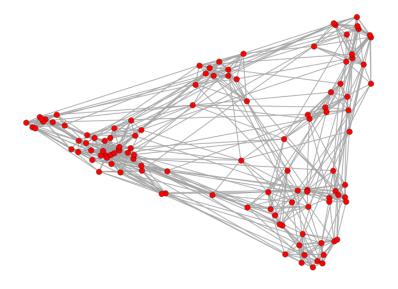


Now, let's compare the standard spring model layout:



Notice how the spring layout tends to bring clusters of densely connected nodes close to each other.

Finally, we can try the spectral layout:



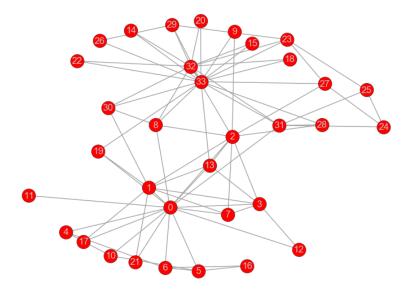
The spectral layout enhances the clustering of densely connected groups.

Generating graphs using the routines already available in python (for small data) Networkx has a wealth of data-generation routines that can be found here:

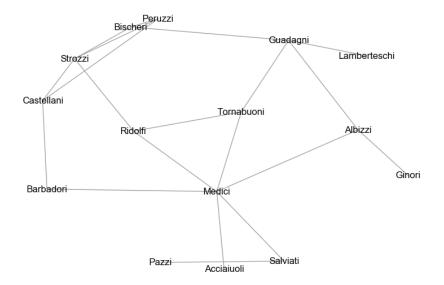
https://networkx.github.io/documentation/latest/reference/generators.html

This is the function that generates the Zachary's Karate club network data

Visualizing the network:



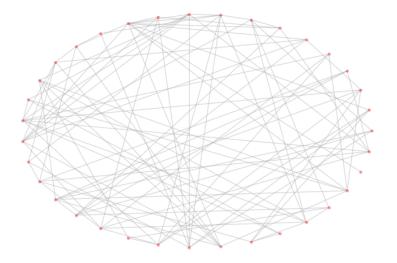
```
In [283]: fl = nx.florentine_families_graph()
    num_nodes = fl.number_of_nodes()
    print('number of nodes: ' + str(num_nodes))
    num_edges = fl.number_of_edges()
    print('number of edges: ' + str(num_edges))
    with sns.axes_style('white'):
        fig = plt.subplots(1, figsize=(12,8))
        nx.draw_networkx(fl, edge_color='#a4a4a4', node_size=0, with_labels='...
    plt.axis('off')
number of nodes: 15
number of edges: 20
```



Erdos-Renyi random graphs.

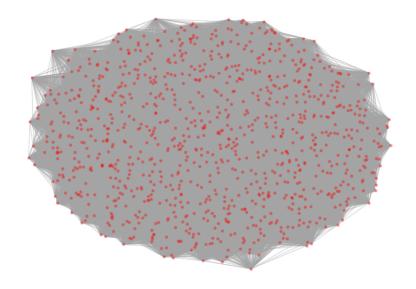
Recall that an Erdos-Renyi random graph has two parameters: * n, the number of nodes in the graph, and * p, the probability that any given pair of nodes is connected by an edge.

These graphs are sometimes called G(n, p) graphs.



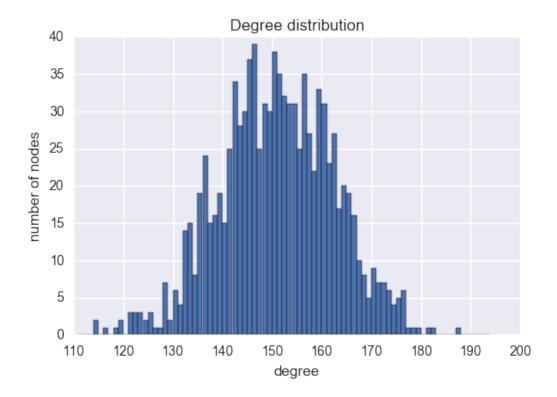
Let's look at a bigger E-R graph:

Visualizing with spring model:



Are there clusters in this graph?

Degree distribution



Connected Components Two nodes of a graph belong in the same connected component if there is a path of edges of the graph that connects these two nodes.

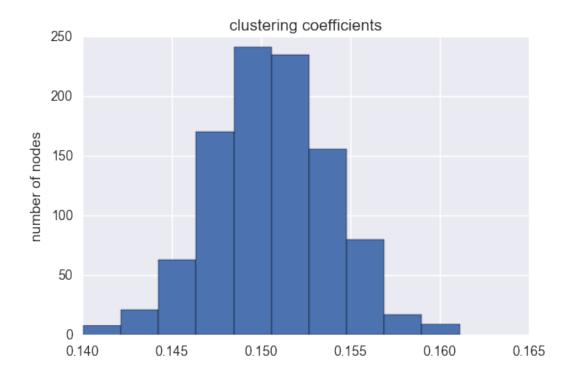
Clustering coefficient The **clustering coefficient of a node** is defined as the number of possible triangles centered in this node, divided by the total number of possible triangles in which this node can participate in. Formally, the clustering coefficient of a node u is defined as

$$c_u = \frac{2T(u)}{d(u)(d(u) - 1)},$$

where T(u) is the number of triangles through node u and d(u) is the degree of node u. For more details for weighted graphs etc see:

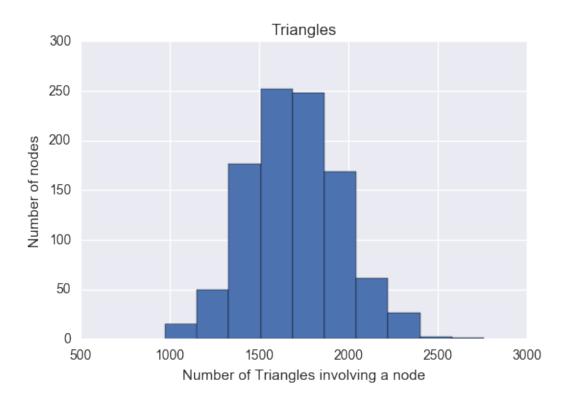
http://networkx.lanl.gov/reference/generated/networkx.algorithms.cluster.clustering.html#networkx.algo The **average clustering coefficient** is the average clustering coefficient of all the nodes in the graph.

http://networkx.lanl.gov/reference/generated/networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_clustering.html#networkx.algorithms.cluster.average_cluster.avera



Triangles





Diameter and average path length The **diameter** of a graph is defined as the largest shortest path between any two nodes in the graph

```
In [295]: print(nx.diameter(er))
2
```

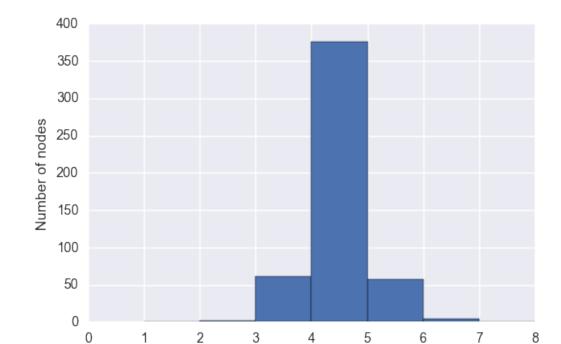
The **average shortest path length** of a graph is defined as the average of all shortest path lengths in the graph

http://networkx.lanl.gov/reference/generated/networkx.algorithms.shortest_paths.generic.average_shorte

```
In [296]: print(nx.average_shortest_path_length(er))
1.8494194194194193
```

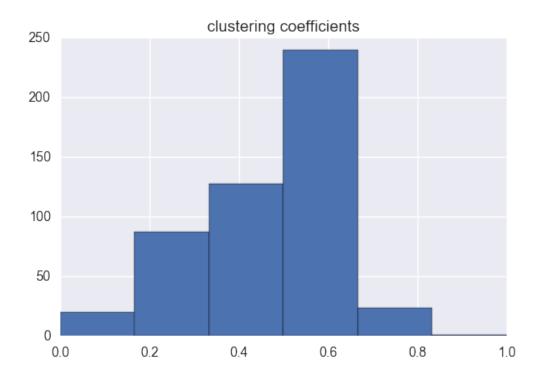
Watts-Strogatz graphs.

Degree distribution



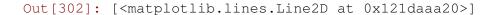
Clustering coefficient

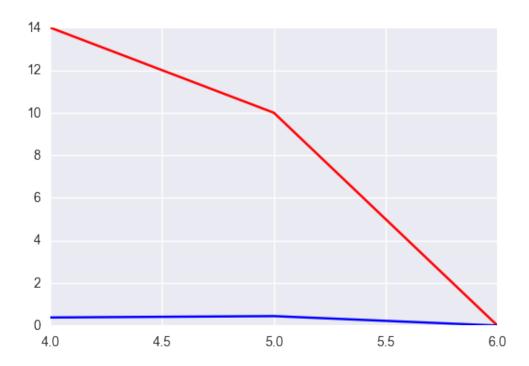
Degree



Average path length and diameter

```
In [301]: print('Diameter:', (nx.diameter(ws)))
          print('Average shortest path length:', (nx.average_shortest_path_length(v))
          print('Average clustering coefficient:', (nx.average_clustering(ws)))
Diameter: 19
Average shortest path length: 8.360537074148297
Average clustering coefficient: 0.40046666666666714
In [302]: r = range(4,7)
          d = np.zeros(len(r))
          cc = np.zeros(len(r))
          pl = np.zeros(len(r))
          index = 0
          for i in r:
              ws=nx.watts_strogatz_graph(500,i,0.1)
              d[index] = nx.diameter(ws)
              cc[index] = nx.average_clustering(ws)
              pl[index] = nx.average_shortest_path_length(ws)
              index=+1
          plt.plot(r,d,'r')
          plt.plot(r,cc,'b')
          #plt.plot(r,pl,'g');
```





$Experimenting\ with\ Barabasi-Albert\ graphs\ http://networkx.lanl.gov/reference/generated/networkx.generator.generator.generated/networkx.generator.generator.generated/networkx.generator.genera$

Degree distribution

