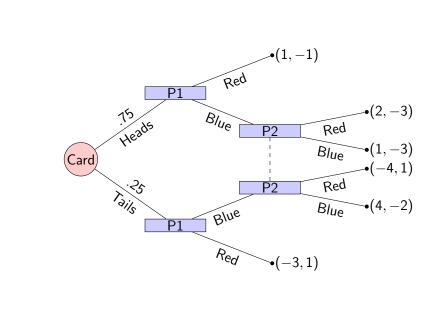
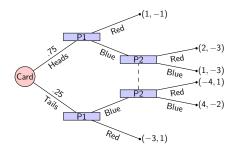
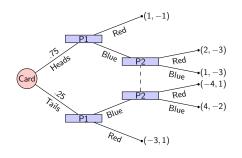
Incomplete information Game Theory

Vincent Knight





 $\textit{S}_1 = \{\mathsf{RedRed}, \mathsf{RedBlue}, \mathsf{BlueRed}, \mathsf{BlueBlue}\} \ \mathsf{and} \ \textit{S}_2 = \{\mathsf{Red}, \mathsf{Blue}\}$



 $\mathcal{S}_1 = \{\mathsf{RedRed}, \mathsf{RedBlue}, \mathsf{BlueRed}, \mathsf{BlueBlue}\} \text{ and } \mathcal{S}_2 = \{\mathsf{Red}, \mathsf{Blue}\}$

$$\begin{pmatrix} (0, -.5) & (0, -.5) \\ (.25, -.5) & (1.75, -1.25) \\ (.75, -2) & (0, -2) \\ (.5, -2) & (1.75, -2.75) \end{pmatrix}$$

