## 1 Homework sheet 4 - Evolutionary games, games with incomplete information and stochastic games

1. Consider the pairwise contest games with the following associated two player games:

$$\begin{pmatrix} (2,2) & (4,5) \\ (5,4) & (1,1) \end{pmatrix}$$

$$\begin{pmatrix} (1,1) & (0,0) \\ (0,0) & (1,1) \end{pmatrix}$$

Identify all evolutionary stable strategies.

2. Consider the following game:

In a mathematics department, researchers can choose to use one of two systems for type setting their research papers: LaTeX or Word. We will refer to these two strategies as L and W respectively. A user of W receives a basic utility of 1 and as L is more widely used by mathematicians out of the department and is in general considered to be a better system a user of L gets a basic utility of  $\alpha>1$ . Members of the mathematics department of ten collaborate and as such it is beneficial for the researchers to use the same type setting system. If we let  $\mu$  represent the proportion of users of L we let:

$$u(L,\chi) = \alpha + 2\mu$$
$$u(W,\chi) = 1 + 2(1 - \mu)$$

What are the evolutionary stable strategies?

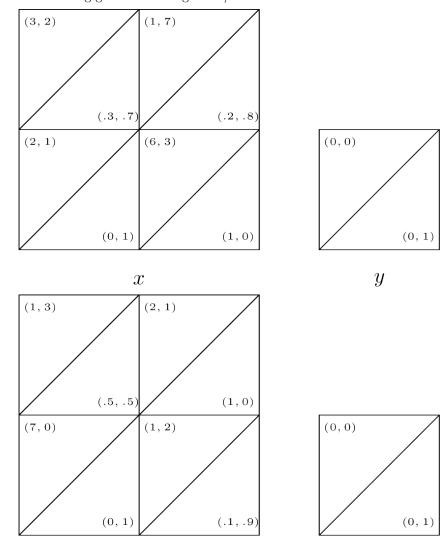
3. Consider the following two normal form games:

$$A = \begin{pmatrix} (3,0) & (-1,-1) & (1,2) \\ (1,0) & (-1,1) & (2,0) \end{pmatrix}$$

$$B = \begin{pmatrix} (2,2) & (1,1) & (1,3) \\ (1,3) & (-2,-3) & (4,2) \end{pmatrix}$$

Assume both players play either game A or game B with probability 1/2, neither player knows which game is played. Obtain the Nash equilibrium for this game.

- 4. Repeat the analysis of the principal agent game assuming that p is the probability of the project being successful in case of a high level of effort by the employee.
  - i. What are the expected utilities to the employer and the employee?
  - ii. Obtain a condition for which the employer should offer a bonus.
- 5. Obtain the Markov Nash equilibrium (in pure strategies if it exists) for the following games assuming  $\delta=1/4$ .



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