```
1.#include<stdio.h>
int main()
{
  int a;
  printf("enter the number\n");
  scanf("%d",&a);
  if(a>0)
     printf("positive");
  else
     printf("non positive");
  return 0;
}
2.
#include<stdio.h>
int main()
{
  int a;
  printf("enter the number\n");
  scanf("%d",&a);
  if(a\%5==0)
     printf("it is divisible by 5");
  else
     printf("it is not divisible by 5");
  return 0;
}
3.
#include<stdio.h>
int main()
{
  int a;
  printf("enter the number\n");
  scanf("%d",&a);
  if(a%2)
     printf("odd no.");
  else
     printf("even no.");
  return 0;
}
4.
#include<stdio.h>
int main()
{
  int a;
  printf("enter the number\n");
  scanf("%d",&a);
  if((a/2)*2==a)
     printf("even");
  else
     printf("odd");
  return 0;
}
```

```
5.
#include<stdio.h>
int main()
{
  int a;
  printf("enter the number\n");
  scanf("%d",&a);
  if((((a/10)/10)/10)==0)
     printf("three digit no.");
  else
     printf("not three no.");
  return 0;
}
6.
#include<stdio.h>
int main()
  int a,b;
  printf("enter the number\n");
  scanf("%d%d",&a,&b);
  a>b?printf("%d is grater",a):printf("%d is grater",b);
  return 0;
}
7.
#include<stdio.h>
int main()
{
  int a,b,c;
   printf("enter the no.");
  scanf("%d%d%d",&a,&b,&c);
  a=b*b-4*a*c;
  if(a>0)
     printf("real and distint");
  if(a<0)
     printf("imaginary part");
  if(a==0)
     printf("real and equal");
  return 0;
}
8.
#include<stdio.h>
int main()
{
  int a,b,c;
  printf("enter the no.");
  scanf("%d%d%d",&a,&b,&c);
  a=b*b-4*a*c;
  if(a>0)
     printf("real and distint");
  if(a<0)
     printf("imaginary part");
  if(a==0)
     printf("real and equal");
```

```
return 0;
}
9.
#include<stdio.h>
int main()
  int a,b,c,x;
  printf("enter the no.\n");
  scanf("%d%d%d",&a,&b,&c);
  x=a>b?a>c?a:c:b>c?b:c;
  printf("%d",x);
  return 0;
}
10.
#include<stdio.h>
int main()
  int a,b,p;
  printf("enter the cost price and selling price\n");
  scanf("%d%d",&a,&b);
  if(a>b)
  {
     p=a-b;
     printf("%d%% is loss ",(p*100)/a);
  }
  if(a<b)
     p=b-a;
     printf("%d%% is profit",(p*100)/a);
  if(a==b)
     printf("no profit no loss");
  return 0;
}
11.
#include<stdio.h>
int main()
{
  int a,b,c,d,e,x=0;
  printf("enter the number\n");
  scanf("%d%d%d%d%d",&a,&b,&c,&d,&e);
  if(a \ge 33\&\&b \ge 33\&\&c \ge 33\&\&d \ge 33\&\&e \ge 33)
     printf("pass");
  else
     printf("FAIL");
  return 0;
}
12.
#include<stdio.h>
int main()
  char a;
```

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printf("enter the alphabates\n");
  scanf("%c",&a);
   if(a>='A'\&\&a<='Z')
     printf("upar case");
   if(a \ge a' \& a \le z')
     printf("lower case");
  return 0;
}
13.
#include<stdio.h>
int main()
{
  int a;
   printf("enter the number\n");
  scanf("%d",&a);
   if(a\%2==0\&\&a\%3==0)
     printf("it is divisible by 3&2");
  else
     printf("not divisible");
   return 0;
}
14.
#include<stdio.h>
int main()
{
  int a;
   printf("enter the number\n");
   scanf("%d",&a);
   if(a\%7==0\&\&a\%3==0)
   printf("divisible by 7,3");
  else if(a\%7==0)
     printf(" by only 7");
   else if(a\%3==0)
     printf("by only 3")
     else
     printf("not by 7,3");
  return 0;
}
15.
#include<stdio.h>
int main()
{
  int a;
   printf("enter the number\n");
  scanf("%d",&a);
   if(a>0)
     printf("positive");
   else if(a<0)
   printf("negative");
  else
  printf("zero");
   return 0;
}
```

```
16.
#include<stdio.h>
int main()
{
  char a;
  printf("enter the number\n");
  scanf("%c",&a);
  if(a \ge a' \& a \le z')
     printf("lower case");
  else if(a>='A'&&a<='Z')
  printf("uper case");
  else
     printf("special character");
  return 0;
}
17.
#include<stdio.h>
int main()
  int a,b,c;
  printf("enter the nubmer\n");
  scanf("%d%d%d",&a,&b,&c);
  if(a+b>c\&b+c>a\&c+a>b)
     printf("valid traingle");
  else
     printf("not valid traingle");
  return 0;
}
18.
#include<stdio.h>
int main()
{
  int a;
  printf("ENTER THE NUBMER\N");
  scanf("%d",&a);
  if(a\%2==0)
  {
     if(a==2)
        printf("28/29");
     else
        printf("30");
  }
  else
     printf("31");
  return 0;
}
```