

1)

//Connect GPB15 to Ground(GND)

```
//  
// SmpI_GPIO_EINT1 : External Interrupt pin to trigger interrupt on GPB15, then Buzz  
//  
#include <stdio.h>  
#include "NUC1xx.h"  
#include "Driver\DrvGPIO.h"  
#include "Driver\DrvUART.h"  
#include "Driver\DrvSYS.h"  
  
// External Interrupt Handler (INT button to trigger GPB15)  
void EINT1Callback(void)  
{  
    DrvGPIO_ClrBit(E_GPB,11); // GPB11 = 0 to turn on Buzzer  
        DrvSYS_Delay(100000);      // Delay  
        DrvGPIO_SetBit(E_GPB,11); // GPB11 = 1 to turn off Buzzer  
        DrvSYS_Delay(100000);      // Delay  
  
        DrvGPIO_ClrBit(E_GPC, 15); // output Low to turn on LED  
    DrvSYS_Delay(300000); // delay  
    DrvGPIO_SetBit(E_GPC, 15); // output Hi to turn off LED  
    DrvSYS_Delay(300000);  
}  
  
int main (void)  
{  
    UNLOCKREG();  
    DrvSYS_SetOscCtrl(E_SYS_XTL12M, 1); // external 12MHz Crystal  
    DrvSYS_Delay(5000);      // delay for stable clock  
    DrvSYS_SelectHCLKSource(0); // clock source = 12MHz Crystal  
    LOCKREG();  
  
    DrvGPIO_Open(E_GPC, 15, E_IO_OUTPUT); // GPC12 pin set to output mode  
    DrvGPIO_SetBit(E_GPC, 15);  
  
    DrvGPIO_Open(E_GPB, 11, E_IO_OUTPUT); // initial GPIO pin GPB11 for controlling  
    Buzzer  
  
    // External Interrupt  
    DrvGPIO_Open(E_GPB, 15, E_IO_INPUT); // configure external interrupt pin  
    GPB15
```

```
DrvGPIO_EnableEINT1(E_IO_BOTH_EDGE, E_MODE_EDGE, EINT1Callback); // configure
external interrupt
```

```
while(1)
{
}
}
```

2)

// Dont connect any interrupts just load the program

//No connections

```
#include <stdio.h>
#include "NUC1xx.h"
#include "Driver\DrvUART.h"
#include "Driver\DrvGPIO.h"
#include "Driver\DrvSYS.h"
#include "LCD_Driver.h"
int32_t main()
{
    char TEXT[16];
    int32_t a;

    UNLOCKREG();
    SYSCLK->PWRCON.XTL12M_EN=1;
    DrvSYS_Delay(5000);           // Waiting for 12M Xtal stable
    SYSCLK->CLKSEL0.HCLK_S=0;
    LOCKREG();

    DrvGPIO_SetPortBits(E_GPA,15);
    a=DrvGPIO_GetPortBits(E_GPA);

    Initial_panel();
    clr_all_panel();

    //to print decimal: sprintf(TEXT,"port is %d",a);
    sprintf(TEXT,"port :: %x",a);
    print_lcd(0, TEXT);
}
```

3)

Program interrupt with port A and identify Aport bit that was interrupted and increment the counter to count no of interrupts

//GPA 15 to GND then VCC repeat

```
#include <stdio.h>
#include "NUC1xx.h"
#include "Driver\DrvUART.h"
#include "Driver\DrvGPIO.h"
#include "Driver\DrvSYS.h"
#include "LCD_Driver.h"
volatile uint32_t irqA_counter = 0;
```

//USER DEFINED FUNCTION

```
void GPIOAB_INT_CallBack(uint32_t GPA_IntStatus, uint32_t GPB_IntStatus)
{
```

```
    int32_t a;
    char TEXT1[16];
```

//Highlighted one not needed

```
    if ((GPA_IntStatus >> 15) & 0x01) irqA_counter++;
        print_lcd(3, "GPA interrupt !!");
        a = DrvGPIO_GetPortBits(E_GPA);
        sprintf(TEXT1, "port :: %x", a);
        print_lcd(0, TEXT1);
```

```
}
```

```
int32_t main()
```

```
{
```

```
    char TEXT[16];
    UNLOCKREG();
    SYSCLK->PWRCON.XTL12M_EN=1;
    DrvSYS_Delay(5000);
    12M Xtal stalble
    SYSCLK->CLKSEL0.HCLK_S=0;
    LOCKREG();
```

// Waiting for

```
// setup GPA15 to get interrupt input
```

```
    DrvGPIO_Open(E_GPA, 15, E_IO_INPUT);
```

```

DrvGPIO_EnableInt(E_GPA, 15, E_IO_RISING, E_MODE_EDGE);

DrvGPIO_SetDebounceTime(5, 1);
DrvGPIO_EnableDebounce(E_GPA, 15);

DrvGPIO_SetIntCallback(GPIOAB_INT_CallBack, NULL);
Initial_panel();
    clr_all_panel();

    while(1)
    {
        sprintf(TEXT, "IRQ_A: %d", irqA_counter);
        print_lcd(1, TEXT);
    }
}

```

5)

Explained changes for Q4

Program for using ADC channel 0 and display value on the 7 segment

//CONNECTIONS

//Potentiometer	Board	
//GND	GND	
//VCC	VCC(3.3)	
//SIG	GPA0	//For Q4 GPA6

```

#include <stdio.h>
#include "NUC1xx.h"
#include "Driver\DrvSYS.h"
#include "Seven_Segment.h"

```

```

void InitADC(void)
{

```

```

    /* Step 1. GPIO initial */

```

//Should be 0x00010000 (In Q4 0x00040000)

```

    GPIOA->OFFDI=0x00010000; //Disable digital input path
    SYS->GPAMFP.ADC7_SS21_AD6=1; //Set ADC function

```

```

    /* Step 2. Enable and Select ADC clock source, and then enable ADC module */

```

```

    SYSClk->CLKSEL1.ADC_S = 2; //Select 22Mhz for ADC
    SYSClk->CLKDIV.ADC_N = 1; //ADC clock source = 22Mhz/2 =11Mhz;
    SYSClk->APBCLK.ADC_EN = 1; //Enable clock source
    ADC->ADCR.ADEN = 1; //Enable ADC module

```

```

/* Step 3. Select Operation mode */
ADC->ADCR.DIFFEN = 0;    //single end input
ADC->ADCR.ADMOD = 0;    //single mode

```

//Should be 0x01(In Q4 0x40)

```

/* Step 4. Select ADC channel 0*/
ADC->ADCR.CHEN = 0x01;

/* Step 5. Enable ADC interrupt */
ADC->ADSR.ADF = 1;        //clear the A/D interrupt flags for safe
ADC->ADCR.ADIE = 1;
// NVIC_EnableIRQ(ADC_IRQn);

/* Step 6. Enable WDT module */
ADC->ADCR.ADST=1;
}

```

```

void seg_display(int16_t value)
{
    int8_t digit;
    digit = value / 1000;
    close_seven_segment();
    show_seven_segment(3,digit);
    DrvSYS_Delay(5000);

    value = value - digit * 1000;
    digit = value / 100;
    close_seven_segment();
    show_seven_segment(2,digit);
    DrvSYS_Delay(5000);

    value = value - digit * 100;
    digit = value / 10;
    close_seven_segment();
    show_seven_segment(1,digit);
    DrvSYS_Delay(5000);

    value = value - digit * 10;
    digit = value;
    close_seven_segment();
    show_seven_segment(0,digit);
    DrvSYS_Delay(5000);
}

```

```

int32_t main (void)
{
    int32_t adc_value;

```

```

UNLOCKREG();
SYSCLK->PWRCON.XTL12M_EN = 1; //Enable 12Mhz and set HCLK->12Mhz
SYSCLK->CLKSEL0.HCLK_S = 0;
LOCKREG();

InitADC();

while(1)
{
    while(ADC->ADSR.ADF==0);    // ADC Flag, wait till 1 (A/D conversion done)
    ADC->ADSR.ADF=1;            // write 1 to ADF is to clear the flag
    //Should be 0 (In Q4 6)
    adc_value=ADC->ADDR[0].RSLT; // input 12-bit ADC value
    seg_display(adc_value);    // display value to 7-segment display

    ADC->ADCR.ADST=1;          // activate next ADC sample
                                // 1 : conversion start
                                // 0 : conversion stopped, ADC enter idle state

}
}

```

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//STEPPER MOTOR

```

//
// Sampl_GPIO_StepMotor
// 5V Step Motor 28BYJ-48, driver IC = ULN2003A
//
// Driver board connections:
// ULN2003A   NUC140

```

//Connections

// IN1 to GPA3

// IN2 to GPA2

// IN3 to GPA1

// IN4 to GPA0

//VCC to VCC(not 3.3 or 5)

//GND to GND

```
#include <stdio.h>
```

```

#include "NUC1xx.h"
#include "Driver\DrvGPIO.h"
#include "Driver\DrvSYS.h"

// Definitions for Step Motor turning degree
#define d360 512
#define d180 512/2
#define d90 512/4
#define d45 512/8
#define d2 51

unsigned char CW[8] = {0x09,0x01,0x03,0x02,0x06,0x04,0x0c,0x08}; //Clockwise Sequence
unsigned char CCW[8] = {0x08,0x0c,0x04,0x06,0x02,0x03,0x01,0x09}; //Counter-Clockwise
Sequence

void CW_MOTOR(uint16_t deg)
{
    int i=0,j=0;

    for(j=0;j<(deg);j++)
    {
        for(i=0;i<8;i++)
        {
            GPIOA->DOUT=CW[i];
            DrvSYS_Delay(2000); //delay 2000us = 2ms
        }
    }
}

void CCW_MOTOR(uint16_t deg)
{
    int i=0,j=0;

    for(j=0;j<(deg);j++)
    {
        for(i=0;i<8;i++)
        {
            GPIOA->DOUT=CCW[i];
            DrvSYS_Delay(2000); //delay 2000us = 2ms
        }
    }
}

```

```
int main (void)
{
    CW_MOTOR(d2); // Clockwise      for 360 degree
    //CCW_MOTOR(d2);// Counter-Clockwise for 180 degree
}
```