

Team Requirements Summary

- The team should score an average of 180 runs
- The team should defend an average of 150 runs

Openers (2)

Parameters	Description	Criteria
Batting Average	Average runs scored in an innings	> 30
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 3
Boundary %	% of runs scored in boundaries	> 50
Batting Position	Order in which the batter played	< 4

Anchors / Middle Order (3)

Parameters	Description	Criteria
Batting Average	Average runs scored in an innings	> 40
Strike Rate	No of runs scored per 100 balls	> 125
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in 20 innings	> 20
Batting Position	Order in which the batter played	> 2

Finisher (1)

Parameters	Description	Criteria
Batting Average	Average runs scored in an innings	> 25
Strike Rate	No of runs scored per 100 balls	> 130
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in 10 innings	> 10

Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings Bowled by the bowler	> 1

All-rounders (2)

Parameters	Description	Criteria
Batting Average	Average runs scored in an innings	> 15
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 2
Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings bowled	> 2
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Avg. balls required to take a wicket	< 20

Fast Bowlers (5)

Parameters	Description	Criteria
Innings Bowled	Total Innings bowled	> 4
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Avg. balls required to take a wicket	< 16
Bowling Style	Bowling style of the player	='%Fast%'
Bowling Average	Runs allowed per wicket	< 20
Dot Ball %	% of dot balls bowled	> 40