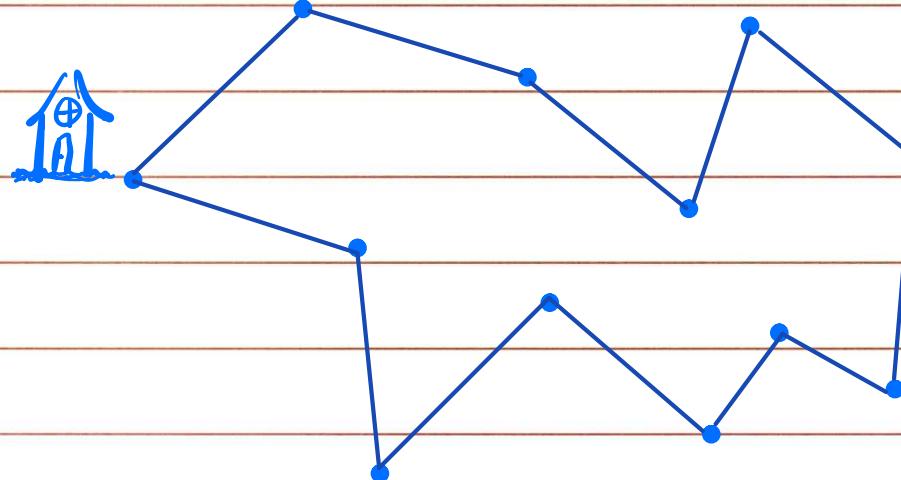


Traveling Salesman Problem (TSP)

&

Hamiltonian Cycle



TSP Problem Statement

Given a set of distances, order n cities
in a tour $V_{i_1}, V_{i_2}, \dots, V_{i_n}$ with $i_1 = 1$,
so it minimizes

$$\sum_{j=1}^{n-1} d(V_{i_j}, V_{i_{j+1}}) + d(V_{i_n}, V_{i_1})$$

TSP has applications in

- Vehicle routing
- Logistics planning
- Cutting / drilling tasks
- ...

Decision version of TSP:

Given a set of distances on n cities and a bound D , is there a tour of length/cost at most D ?

Def.: A cycle C in G is a Hamiltonian Cycle if it visits each vertex exactly once.

Problem Statement

Given an undirected graph G , is there a Hamiltonian Cycle in G ?

Show that the Hamiltonian Cycle (HC) problem is NP-Complete.

1. We show that the problem is in NP

a) Certificate:

An ordered list of nodes on the
Hamiltonian Cycle

b) Certifier:

We will check the following

- All nodes appear on the list
- Nodes only appear once
- Every pair of adjacent nodes in the given order must have an edge between them
- The first and last nodes have an edge between them

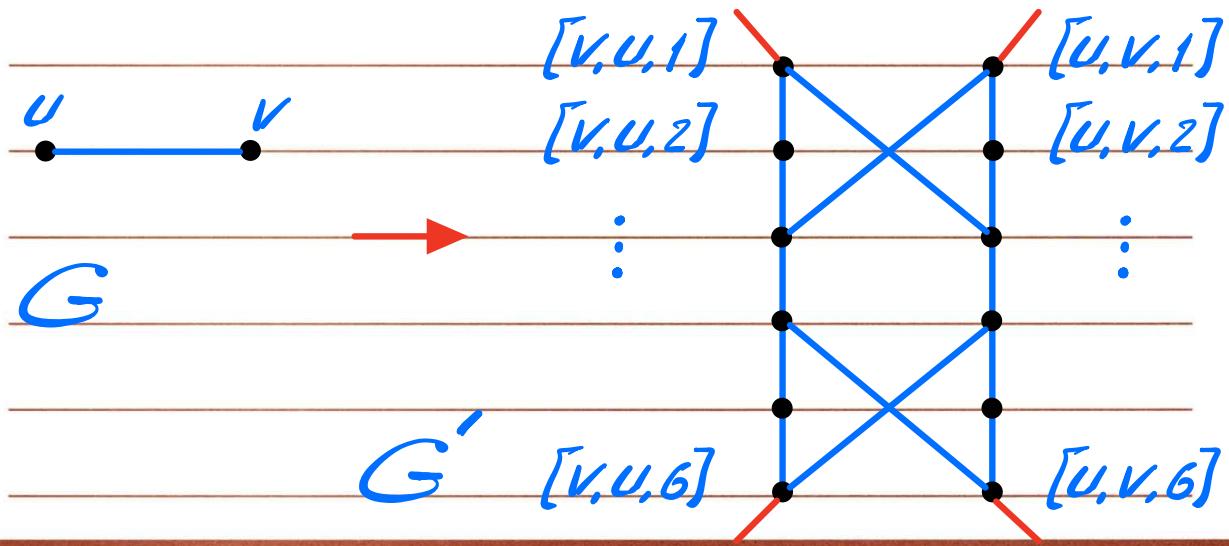
2- Choose Vertex Cover as the problem
known to be NP Complete

3 - We show that $\text{Vertex Cover} \leq_p \text{HC}$

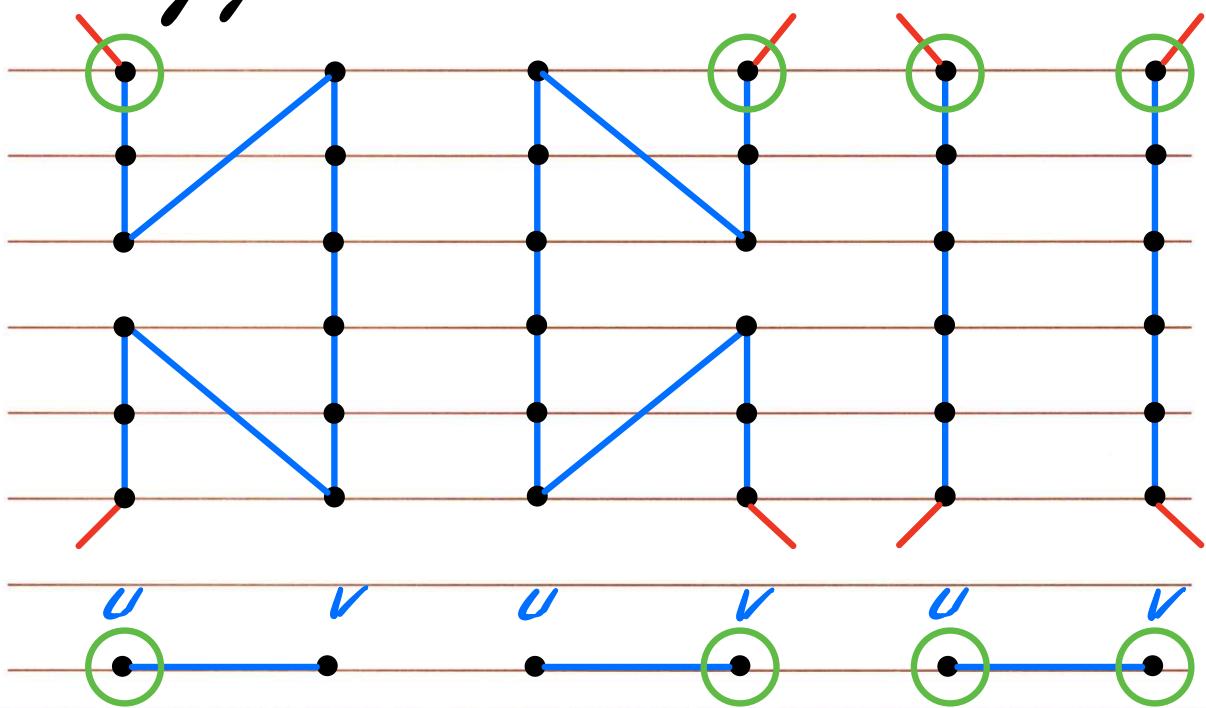
Plan: Given an undirected graph
 $G = (V, E)$ and an integer k ,
we construct $G' = (V', E')$ that
has a Hamiltonian Cycle iff
 G has a vertex cover of size
at most k .

Construction of G'

For each edge (VU) in G , G' will have one gadget W_{VU} with following node labeling:



Some intuitions behind the construction of
the gadget:



- There are only 3 ways that a HC can go through all the nodes of one gadget.

These three ways correspond to the 3 ways that an edge can be covered in the vertex cover problem.

- The gadget is constructed such that if a HC enters the gadget on one side, it has to leave the gadget on the same side.

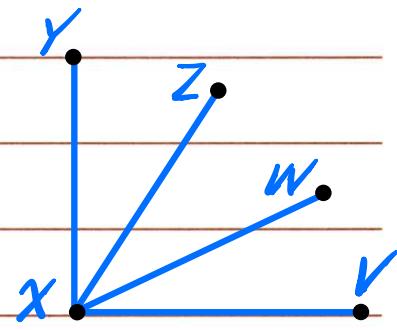
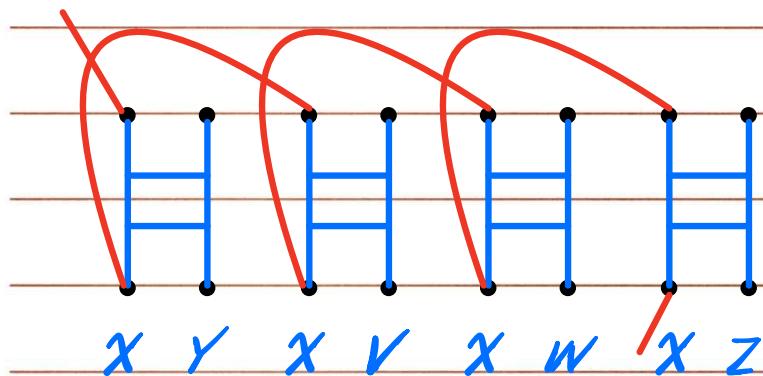
Other vertices in G'

- Selector vertices: There are k selector vertices in G' , S_1, \dots, S_k

Other edges in G'

1 - For each vertex $v \in V$, we add edges to join pairs of gadgets in order to form a path going through all the gadgets corresponding to edges incident on node v in G .

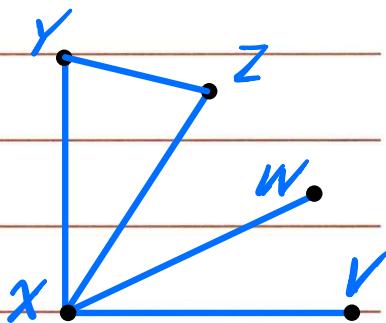
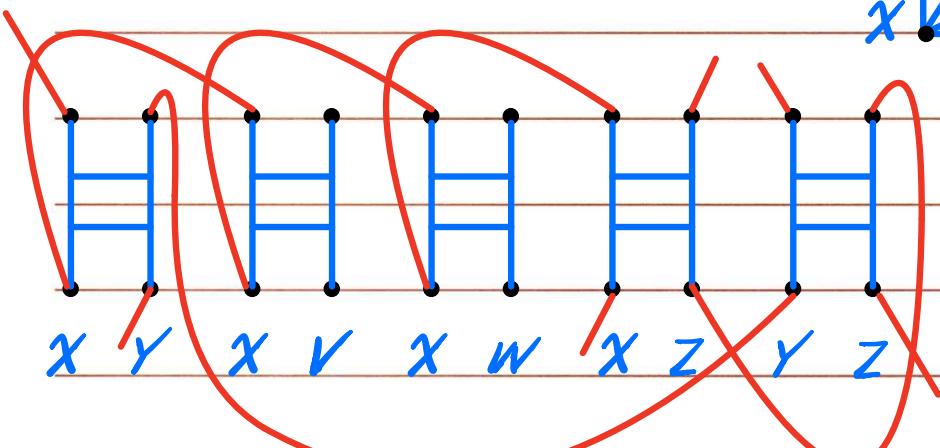
Ex.



G

G'

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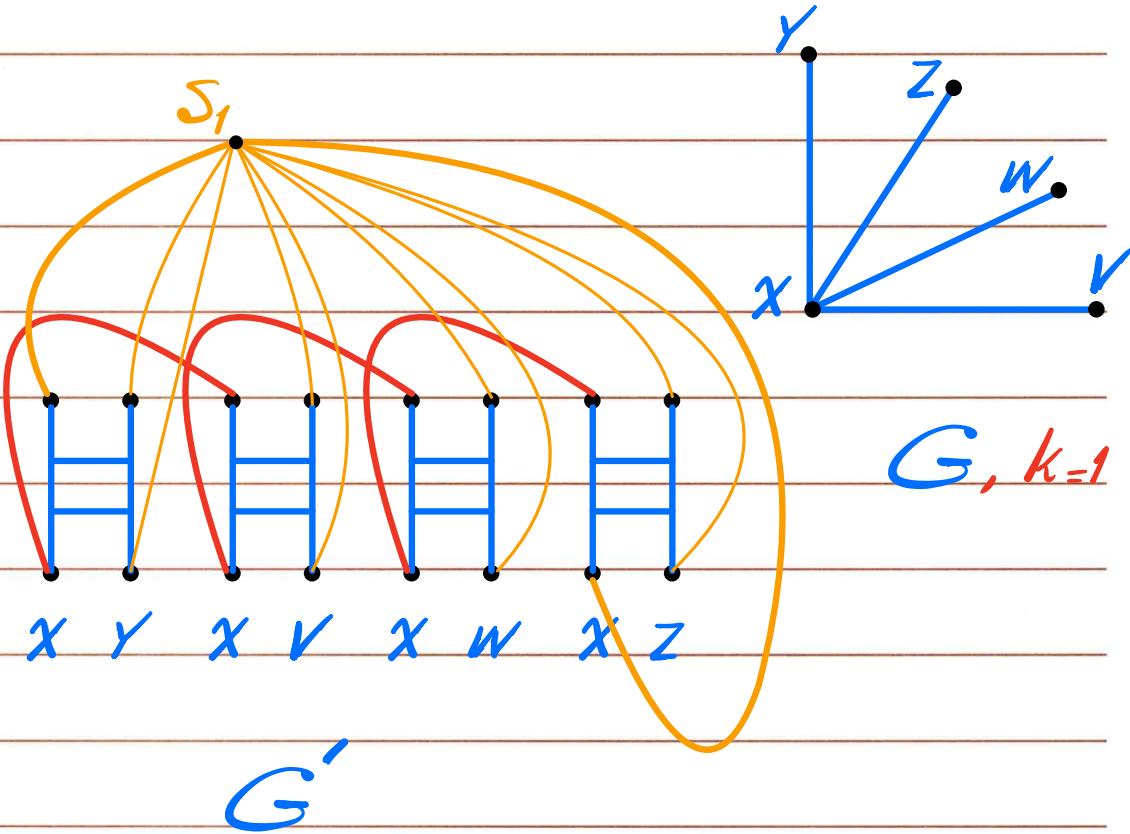
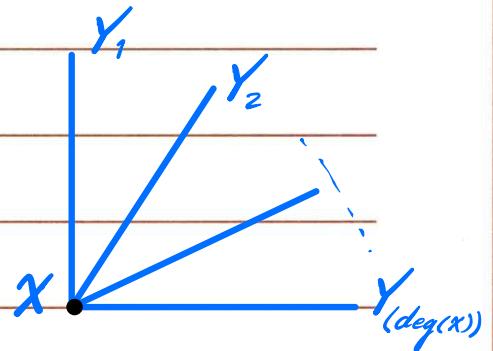


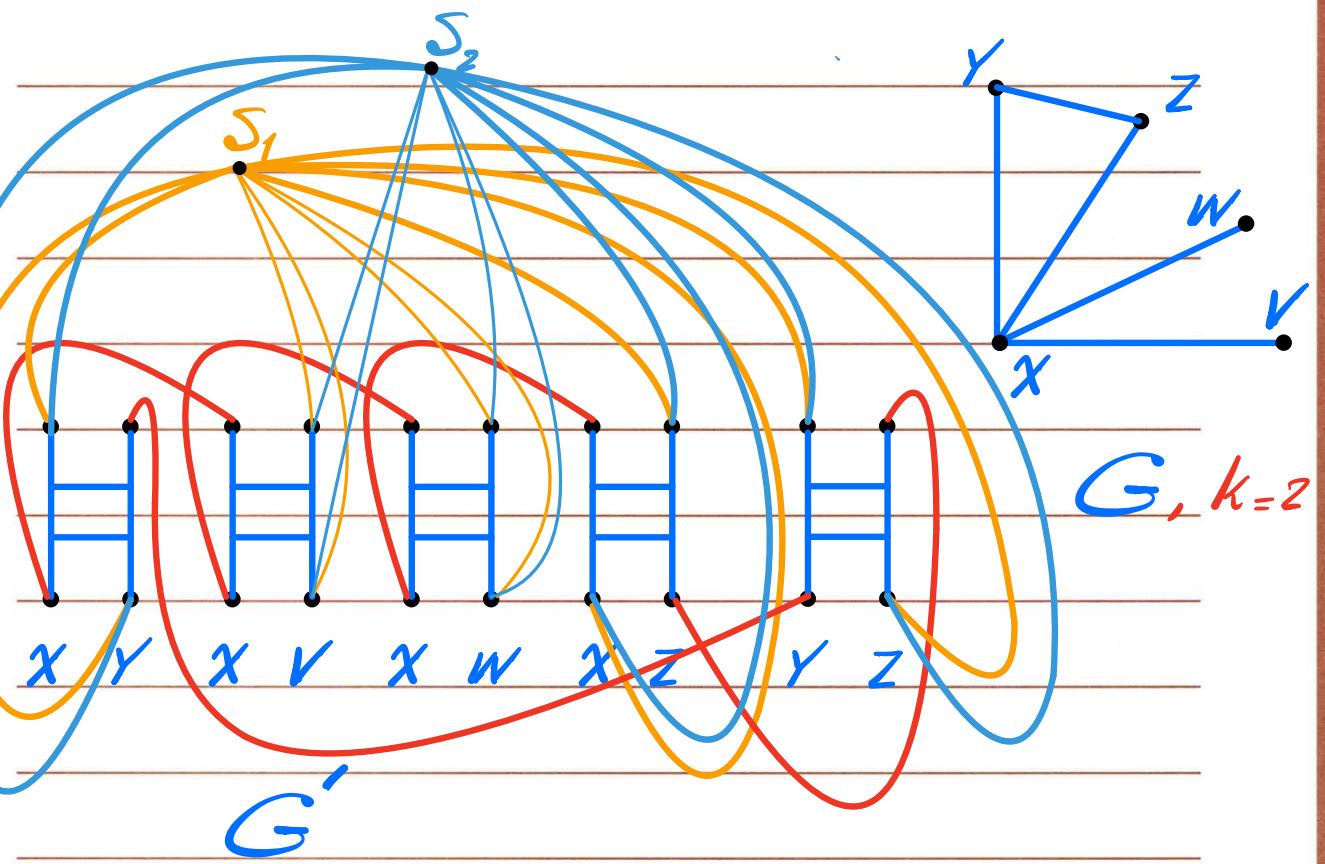
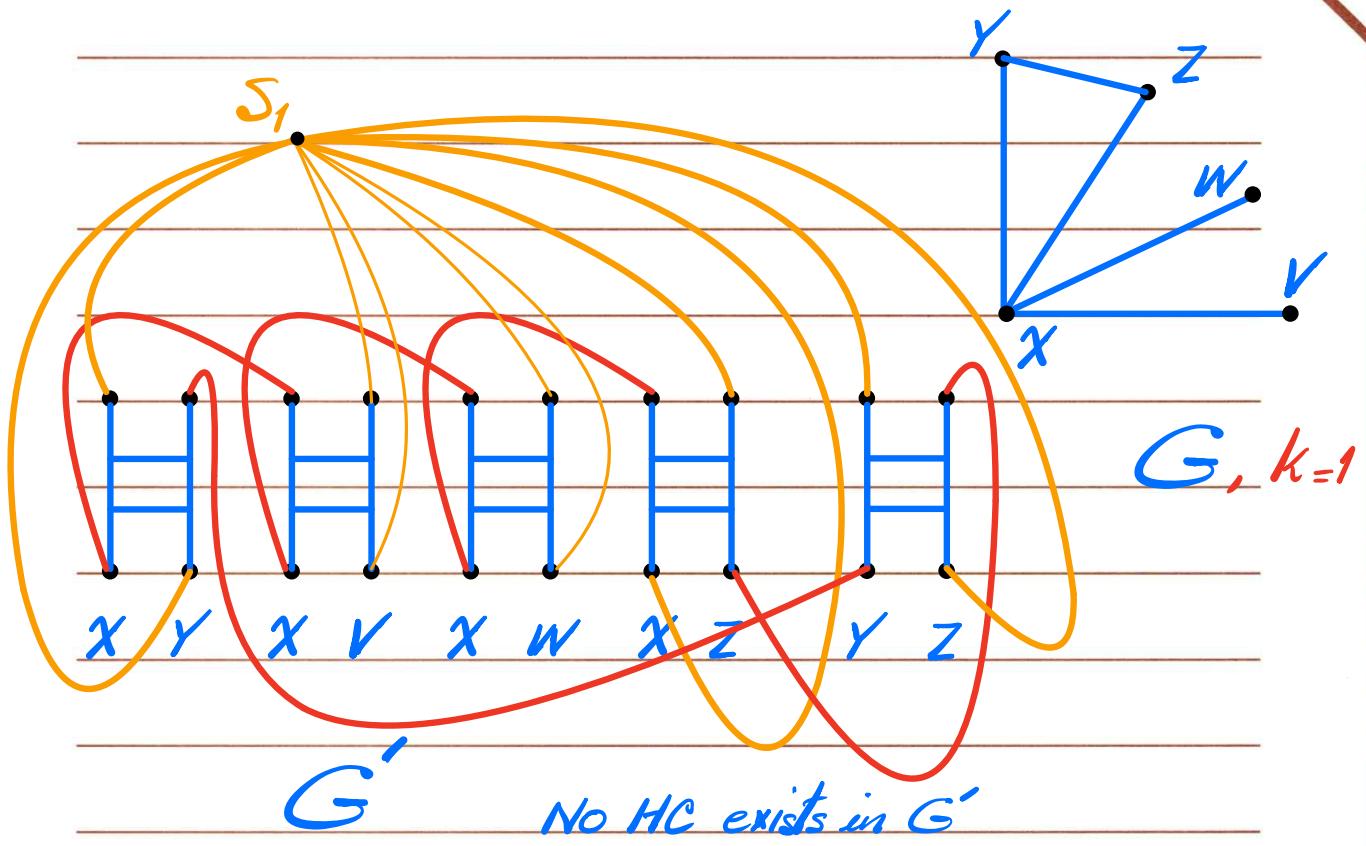
G

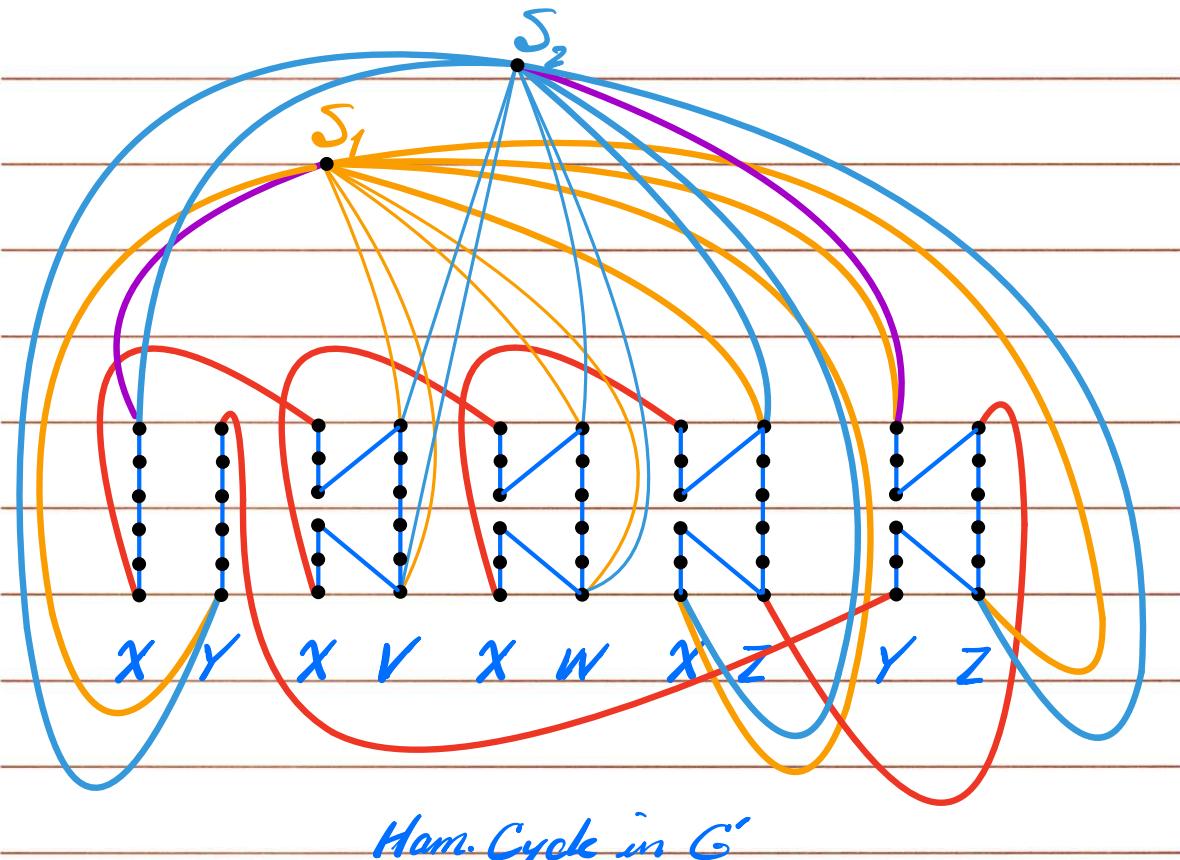
G'

Other edges in G'

2 - Final set of edges in G' join the first vertex $[x, Y_1, 1]$ and the last vertex $[x, Y_{(\deg(x))}, 6]$ of each of these paths to each of the selector vertices.







Edge between S_1 and $[X, Y, 1]$ indicates
that S_1 has selected node X

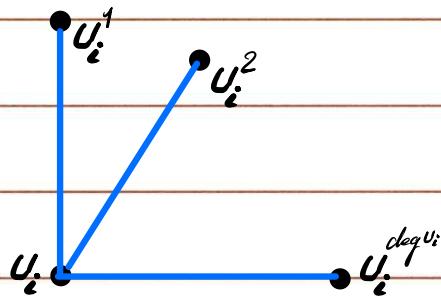
Edge between S_2 and $[Y, Z, 1]$ indicates
that S_2 has selected node Y

Therefore the vertex cover set identified by
this HC is the set $\{X, Y\}$

Proof: A) Suppose that $G = (V, E)$ has a vertex cover of size k . Let the vertex cover set be

$$S = \{u_1, u_2, \dots, u_k\}$$

We will identify the neighbors of u_i as shown here:



We can form a Ham. Cycle in G' by following the nodes in G' in this order:

start at s , and go to

$$[v, v_i^1, 1]$$

$$[v, v_i^1, 6]$$

$$[v, v_i^2, 1]$$

$$[v, v_i^2, 6]$$

$$[v, v_i^{deg u_i}, 1]$$

$$[v, v_i^{deg u_i}, 6]$$

Then go to S_2 and follow the nodes

$$[v_2, v_2^1, 1]$$

...

$$[v_2, v_2^1, 6]$$

$$[v_2, v_2^2, 1]$$

...

$$[v_2, v_2^2, 6]$$

$$[v_2, v_2^{\deg v_1}, 1]$$

...

$$[v_2, v_2^{\deg v_1}, 6]$$

Then go to S_3

⋮

⋮

$$[v_k, v_k^1, 1]$$

...

$$[v_k, v_k^1, 6]$$

$$[v_k, v_k^2, 1]$$

...

$$[v_k, v_k^2, 6]$$

$$[v_k, v_k^{\deg v_1}, 1]$$

...

$$[v_k, v_k^{\deg v_1}, 6]$$

Finally return back to S_1 to complete
the Ham. Cycle.

B) Suppose G' has a Ham. Cycle, then
the set

$$S = \{v_i \in V : (s_j, [v_i, v_{j+1}]) \in C\}$$

for some $1 \leq j \leq k\}$

will be a vertex cover set in G .

Since segments of the HC between
 s_j and s_{j+1} go through all gadgets
corresponding to edges that are

incident on v_i in G (indicating
that node v_i covers all edges
incident on it in G)

And because the Ham. Cycle goes
through all gadgets in G' , then
all corresponding edges will be
covered by the nodes in the set S .

Prove that TSP is NP-Complete

1. Show that $TSP \in NP$

a. Certificate:

A tour of cost at most D

b. Certifier:

- All checks we did for HC, +
- Check that cost of tour $\leq D$

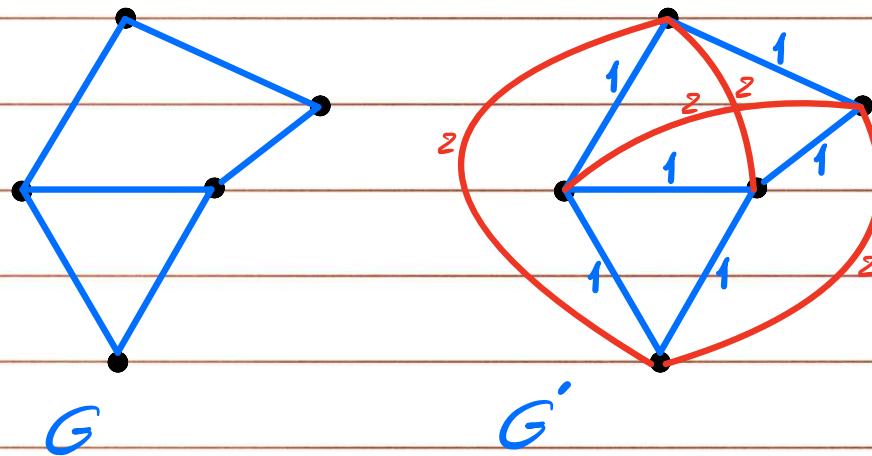
2. Choose an NP-Complete problem:
Hamiltonian Cycle

3. Prove that $HC \leq_p TSP$

Plan: Given an instance of the
HC problem on graph $G = (V, E)$,
we will construct G' such that
 G has a HC iff G' has a tour
of cost $\leq |V|$.

Construction of G' :

- G' has the same set of nodes as in G .
- G' is a fully connected graph
- Edges in G' that are also in G have a cost of 1.
- Other edges in G' have a cost of 2.



Proof Template:

A - HC in $G \rightarrow$ TourofCost $|V|$ in G'

B - TourofCost $|V|$ in $G' \rightarrow$ HC in G

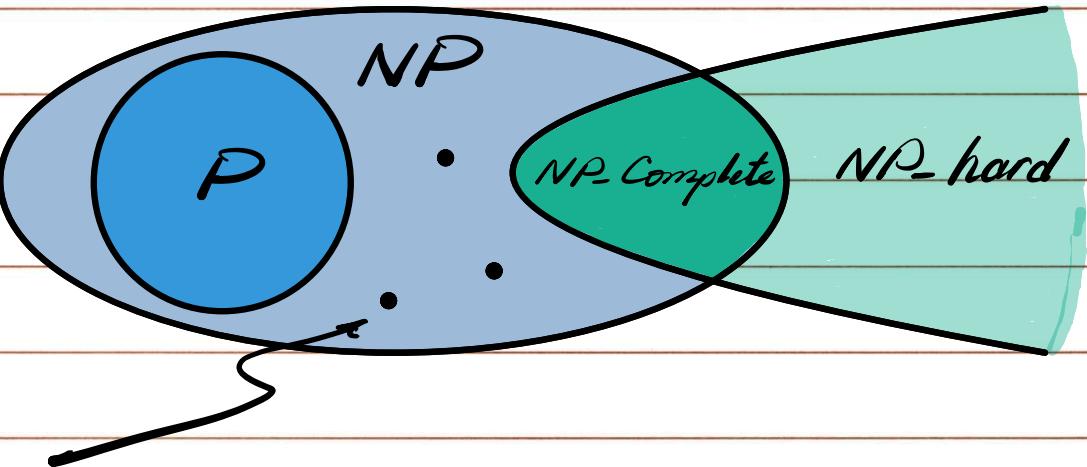
The set of known NP-Complete problems we can choose from in our proof of NP-Completeness:

- 3-SAT
- Independent Set
- Vertex cover
- Set cover
- Set packing
- Hamiltonian Cycle and Ham. Path
- TSP

- We can also use the decision versions of

- 0-1 Knapsack
- Subset sum

since we are already familiar with these problems, although a proof of their NP-Completeness has not been presented in lecture.



We know of only a handful of problems in NP that are neither proven to be NP-Complete, nor do we have a polynomial time solution for.

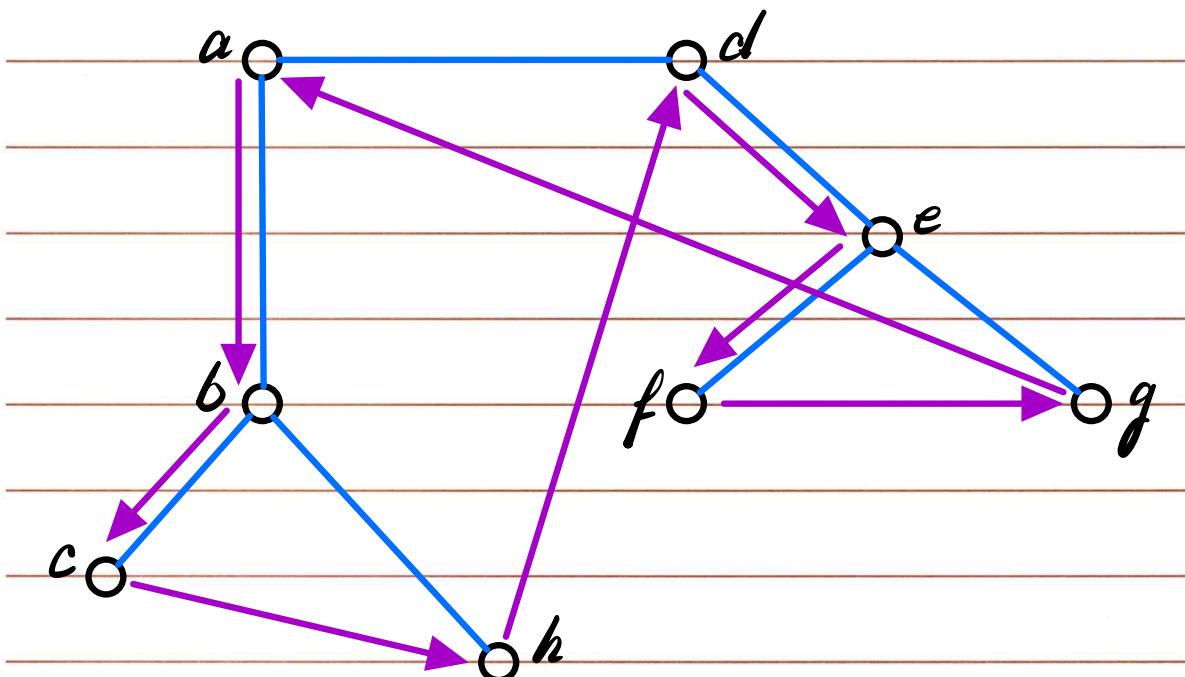
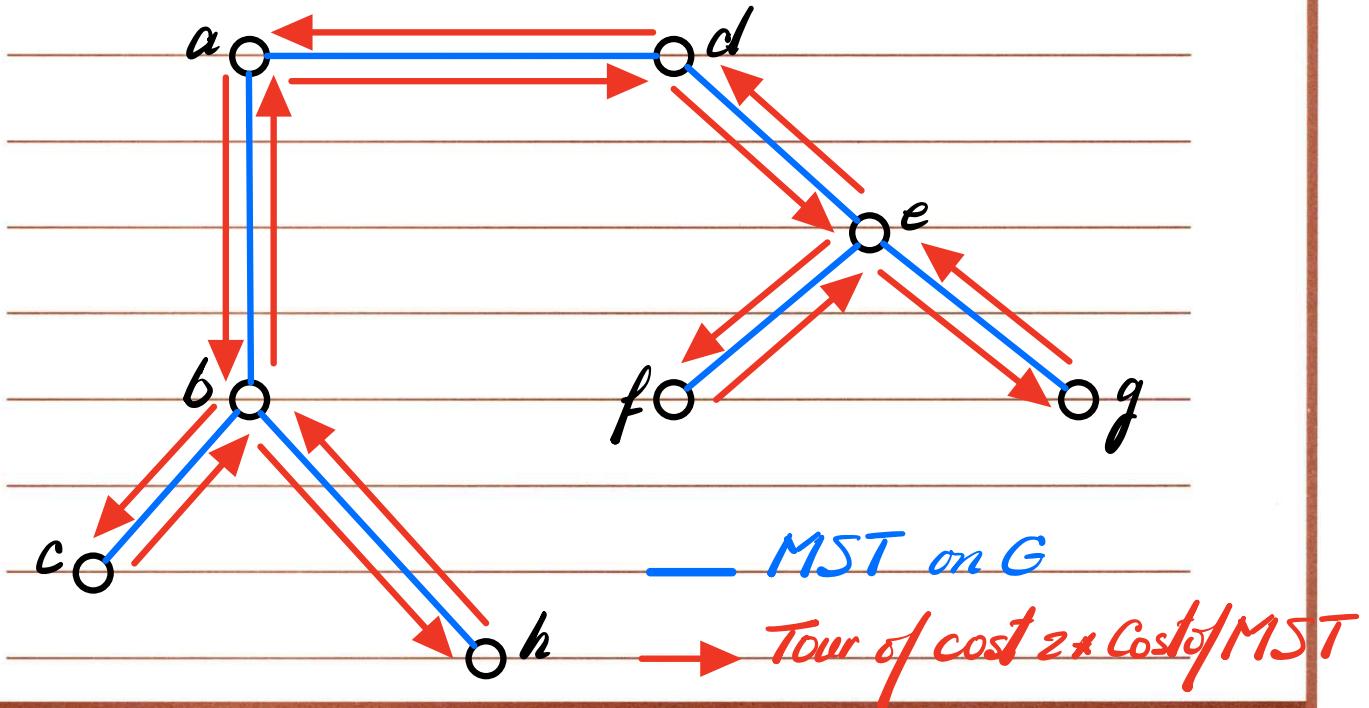
These problems are called NP-intermediate.

examples of such problems:

- Graph Isomorphism

- Integer factoring

TSP with Triangle Inequalities



Claim:

The cost of our approximate solution to TSP
is within a factor of ≤ 2 of the cost of the
optimal tour.

Proof:

- Cost of our initial tour = $2 * \text{Cost of MST}$
- Since triangle inequalities hold in G ,
after removing duplicate nodes from
our initial tour, we have:

Cost of our approx. tour $\leq 2 * \text{Cost of MST}$

- Since Cost of the opt. tour $>$ Cost of MST,
then

Cost of our approx. tour $< 2 * \text{Cost of opt tour}$

Our solution is called a 2-approximation
since it guarantees to come to within a
factor of ≤ 2 of the optimal solution.

General TSP

Theorem: If $P \neq NP$, then for any constant $f \geq 1$, there is no polynomial time approximation algorithm with approximation ratio f for the general TSP.

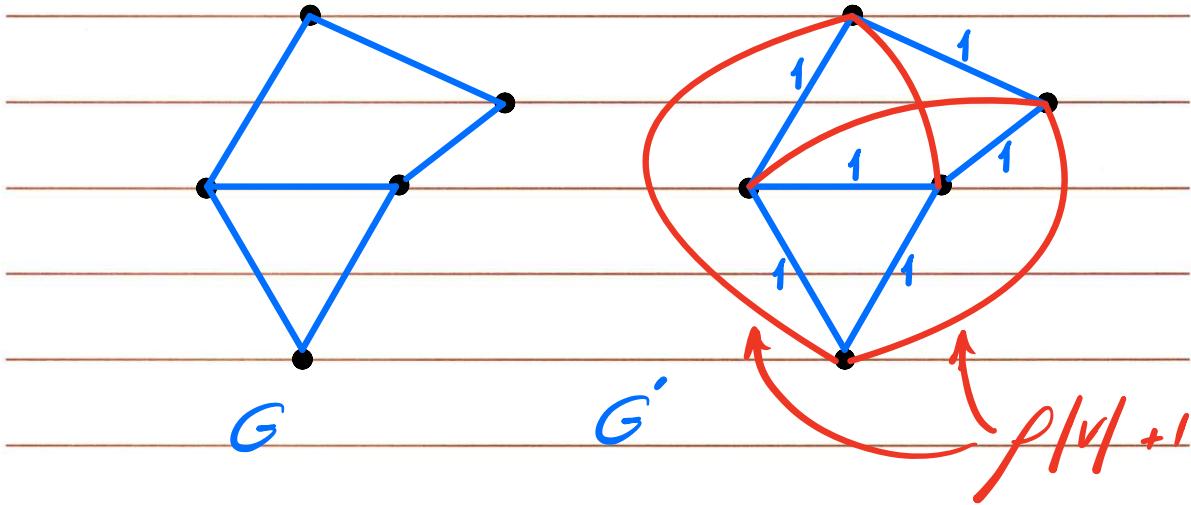
Plan for the proof of the theorem:

We will assume that such an approximation algorithm exists.
We will then use it to solve the HC problem.

Proof:

Given an instance of the HC problem on graph $G = (V, E)$, we will construct G' as follows

- G' has the same set of nodes as in G .
- G' is a fully connected graph
- Edges in G' that are also in G have a cost of 1.
- Other edges in G' have a cost of $\rho|V| + 1$



If we have a HC in G , there will be a tour of cost $|V|$ in G'

If we have a tour of cost $\leq \rho|V|$ in G' ,
there will be a HC in G .

So we can now run the approximation alg.
on G' . Since it guarantees to find a tour
of cost no more than a factor of ρ from
the optimal solution, if G has a HC, it
must return a tour of cost no more than $\rho|V|$.
And as mentioned above, we can use
this tour to find a HC in G .