

Dynamic Programming

Part II

Reminder:

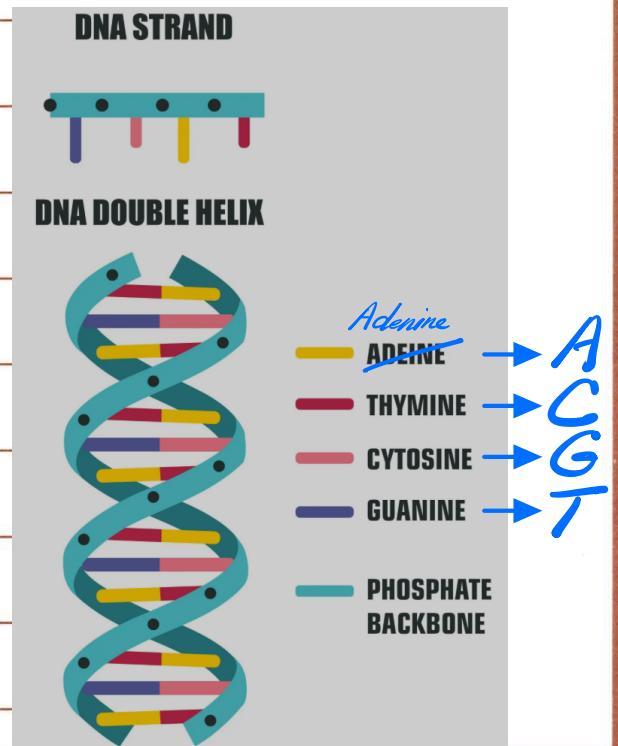
General Approach to Solving Optimization Problems Using Dynamic Programming

- 1- Characterize the structure of an opt. solution
- 2- Recursively define the value of an opt. solution
- 3- Compute the value of an opt. solution in a bottom up fashion
- 4- Construct an opt. solution from computed information

Sequence Alignment Problems

Background:

- A DNA strand consists of molecules called bases.



Ex.

$$S_1 = ACCGGTCG$$

$$S_2 = CCAGGTGGC$$

One possible alignment will be:

ACC - GGT CG -
- CCAGGTGGC

3 Gaps 1 mismatch

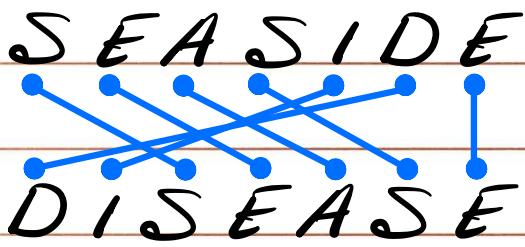
We need to come up with a concise definition of similarity between two strings.

Def. Given Σ strings X and Y ,

$$X = \{x_1, x_2, \dots, x_m\}$$

$$Y = \{y_1, y_2, \dots, y_n\},$$

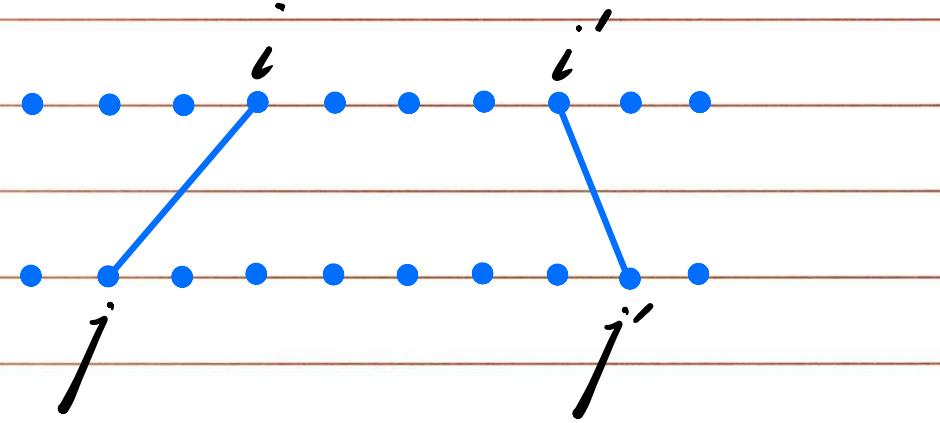
a matching is a set of ordered pairs with property that each item occurs at most once.



We have a perfect matching, but does this indicate the two strings are similar?

NO!

Def. A matching is an alignment if there are no crossing pairs.



In other words, in an alignment M ,

if $(i, j), (i', j') \in M$, and $i < i'$.

Then $j < j'$.

Cost of an alignment

For an alignment M between X and Y ,

1 - We incur a gap penalty of γ for each gap.

2 - For each mismatch (of letters p and q) we incur a mismatch cost of δ_{pq} .

	A	C	G	T
A	O	X	X	X
C		O	X	X
G			O	X
T				O

mismatch cost-matrix

Def. Similarity between strings X and Y ,

is the minimum cost of an

alignment between X and Y .

$$X = \{x_1, x_2, \dots, x_m\}$$

$$Y = \{y_1, y_2, \dots, y_n\}$$

Say M is an opt. solution. Then either
 $(x_m, y_n) \in M$ or $(x_m, y_n) \notin M$

Define $\text{OPT}(i, j)$ as the minimum
cost of an alignment between
 x_1, x_2, \dots, x_i and y_1, y_2, \dots, y_j

In an optimal alignment M , at least one of the following is true:

1- $(x_m, y_n) \in M$, then

$$OPT(m, n) = OPT(m-1, n-1) + \delta_{x_m, y_n}$$

2- x_m is not matched, then

$$OPT(m, n) = OPT(m-1, n) + 8$$

3- y_n is not matched, then

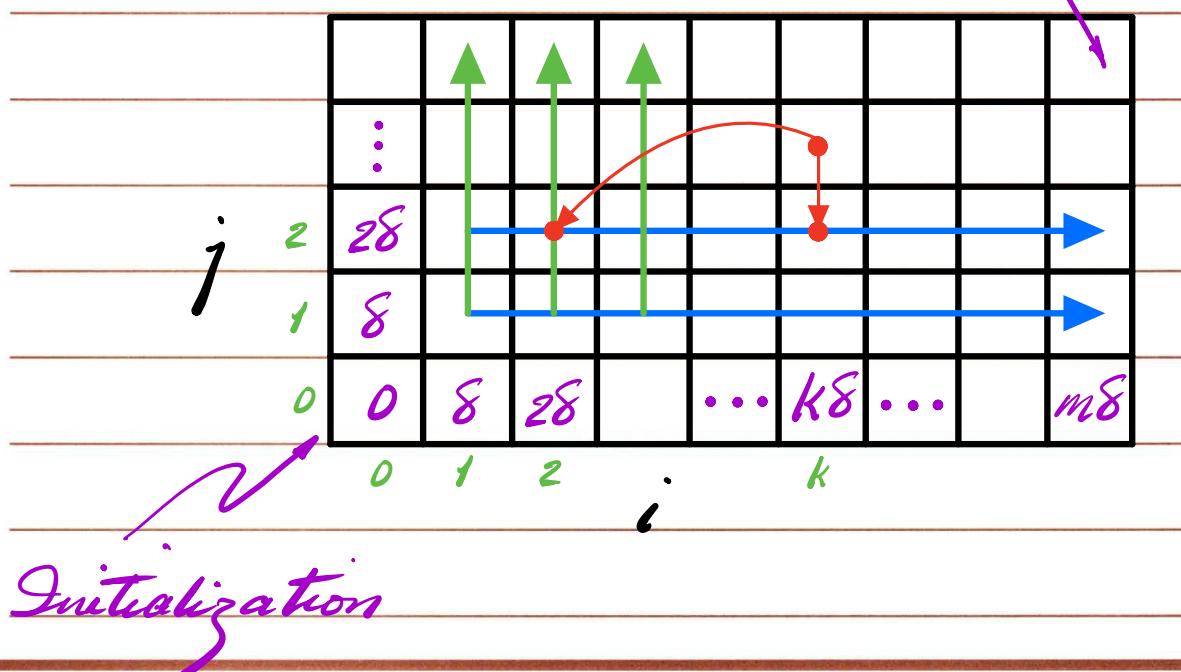
$$OPT(m, n) = OPT(m, n-1) + 8$$

Recurrence formula 1 :

$$OPT(i, j) = \min [OPT(i-1, j-1) + \delta_{x_i, y_j}, \\ OPT(i-1, j) + 8, \\ OPT(i, j-1) + 8]$$

Bottom up pass:

Value of the opt. solution



Initialize column 0 and row 0 as shown above.

for $i = 1$ to m

 for $j = 1$ to n

 Use recurrence formula 1

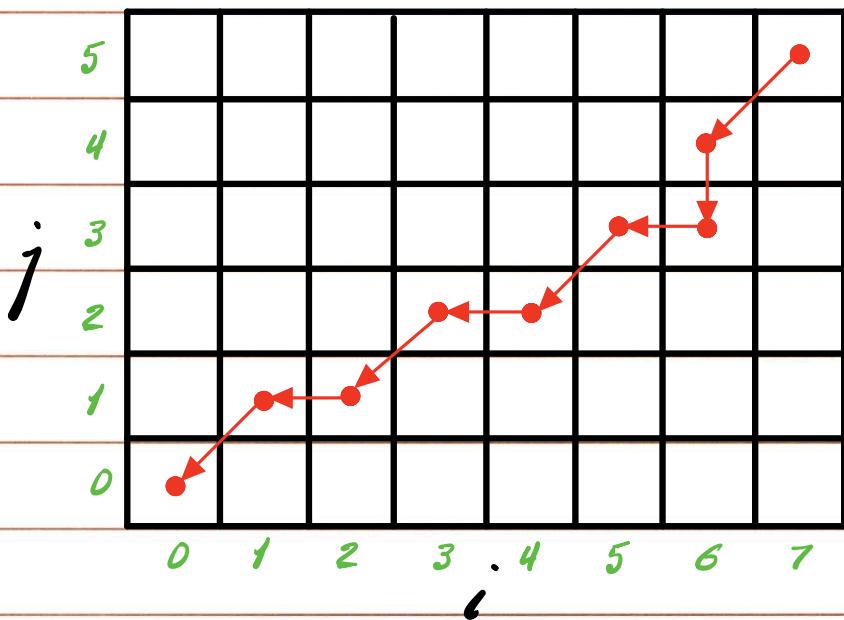
 endfor

endfor

Run time complexity : $\Theta(mn)$

Is this an efficient solution ? Yes!

Top-down pass:



The above example top-down pass corresponds to the following alignment:

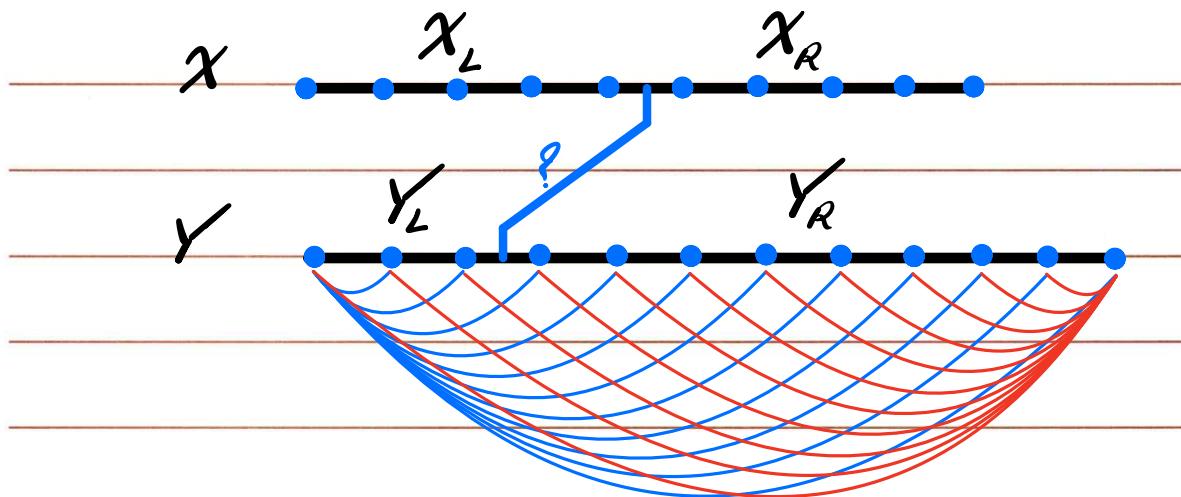
$x_1 \ x_2 \ x_3 \ x_4 \ x_5 \ x_6 - x_7$
 $y_1 - y_2 - y_3 - y_4 \ y_5$

Memory Efficient Solution

The high level solution is based on divide and conquer.

Divide Step:

- Split X in half.
- But where is the optimal split point in Y ?

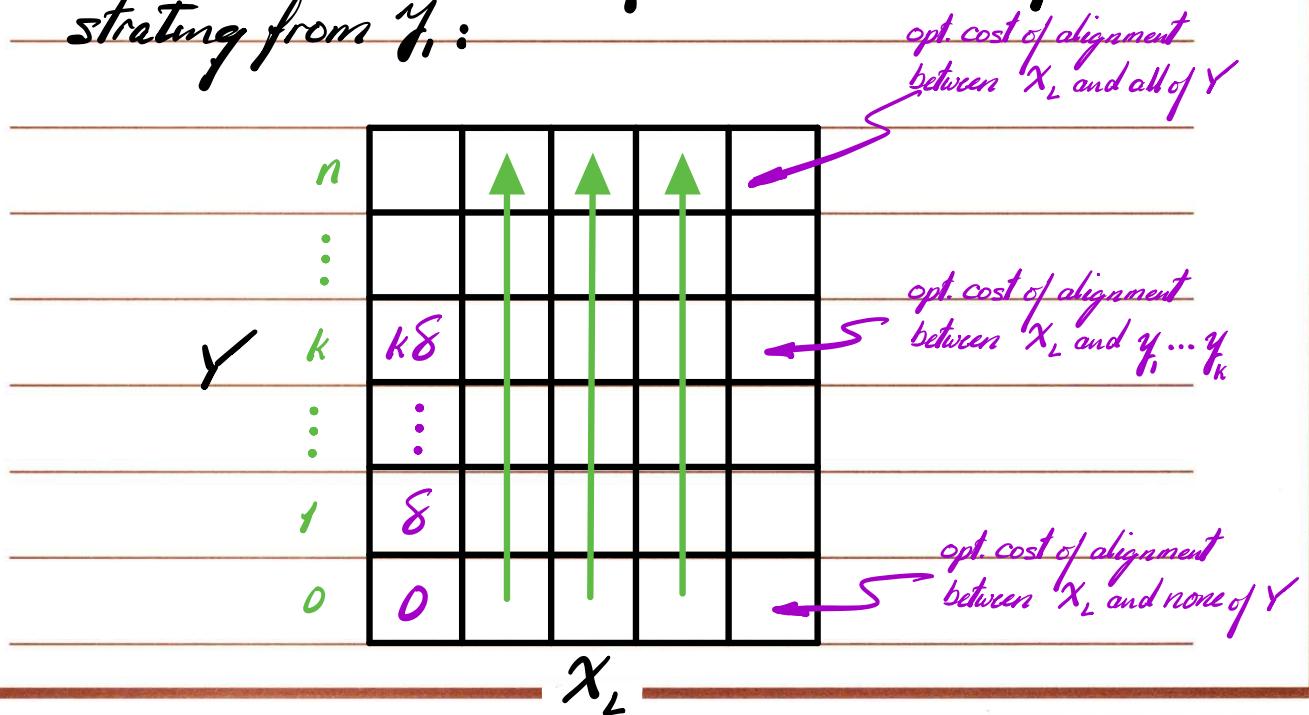


✓ All substrings of Y strating from y_L .

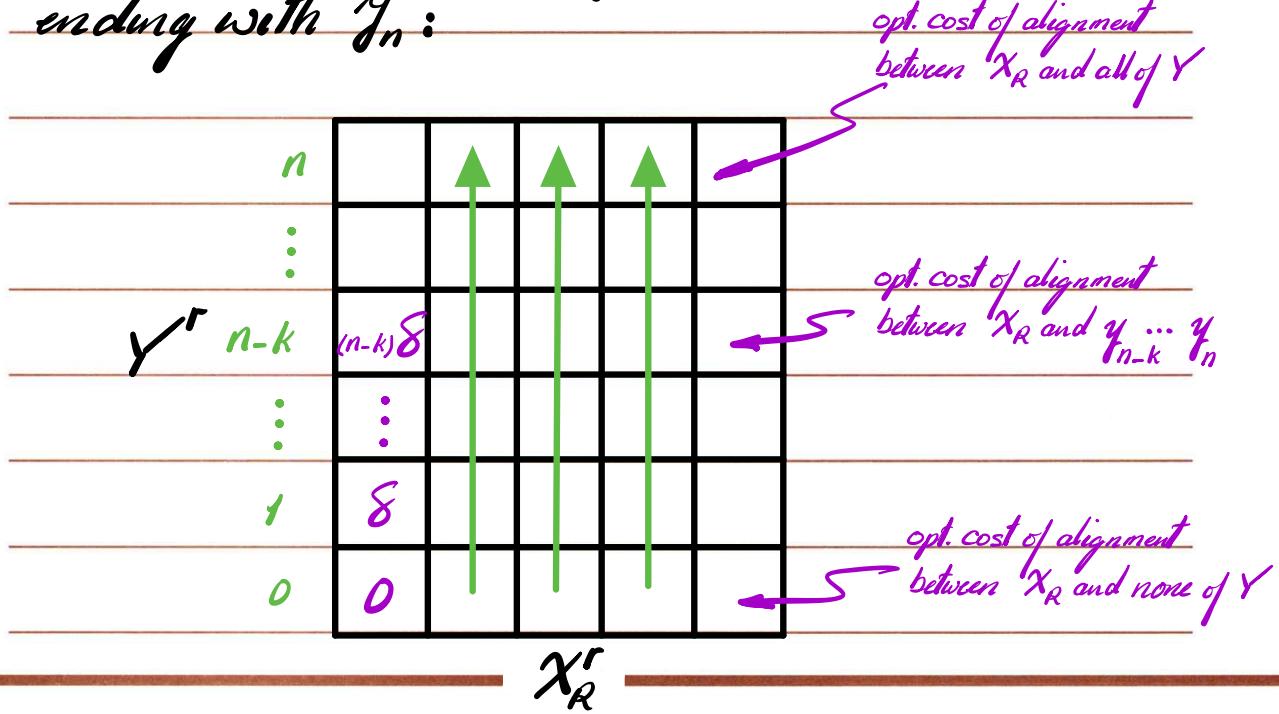
✓ All substrings of Y ending with y_n

We will find the optimal split point in Y using dynamic programming.

To compute the optimal cost of the alignments between X_R and each of the substrings of Y starting from y_1 :



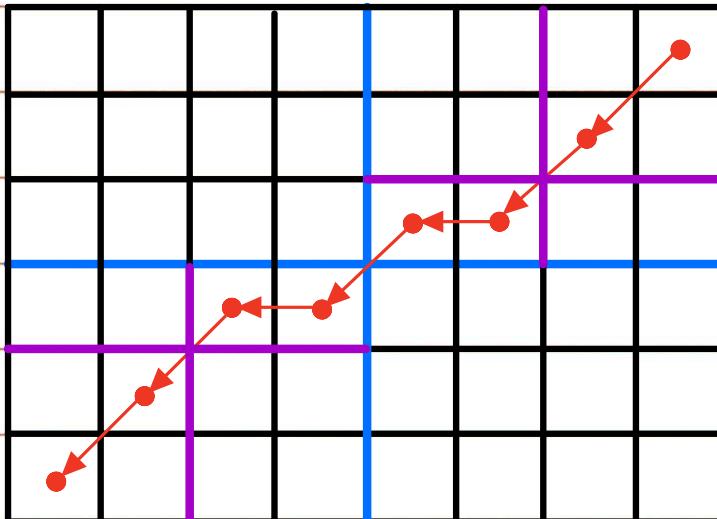
To compute the optimal cost of the alignments between X_L and each of the substrings of Y ending with Y_n :



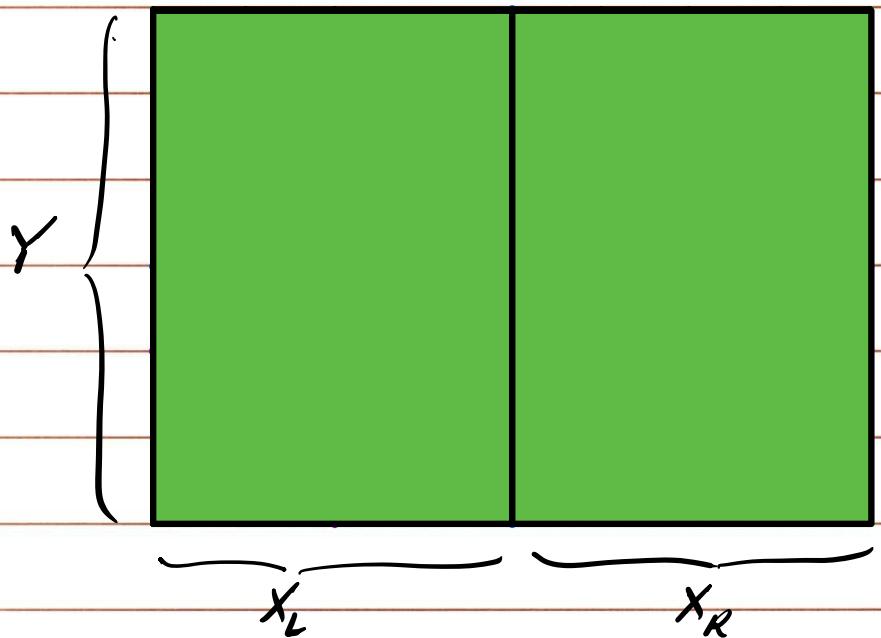
We can now compute the total opt. cost of an alignment if γ where split into $\gamma_1 \dots \gamma_k$ and $\gamma_{n-k} \dots \gamma_n$ for all $0 \leq k \leq n$, and choose the split point in γ that minimizes this total cost.

This completes the divide step.

Complexity Analysis

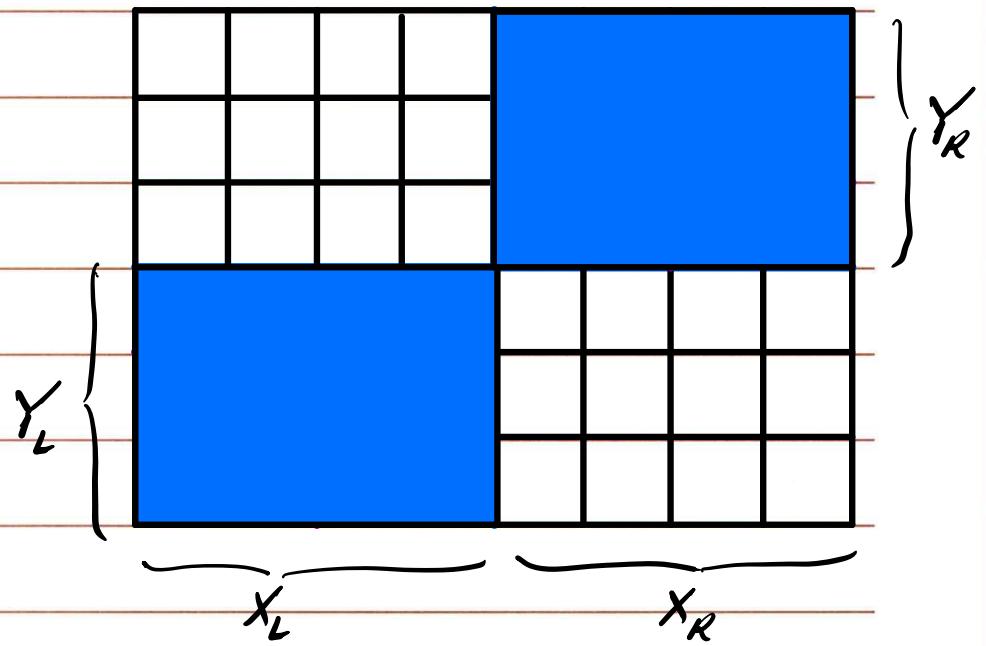


No. of operations at the root level (level 1)



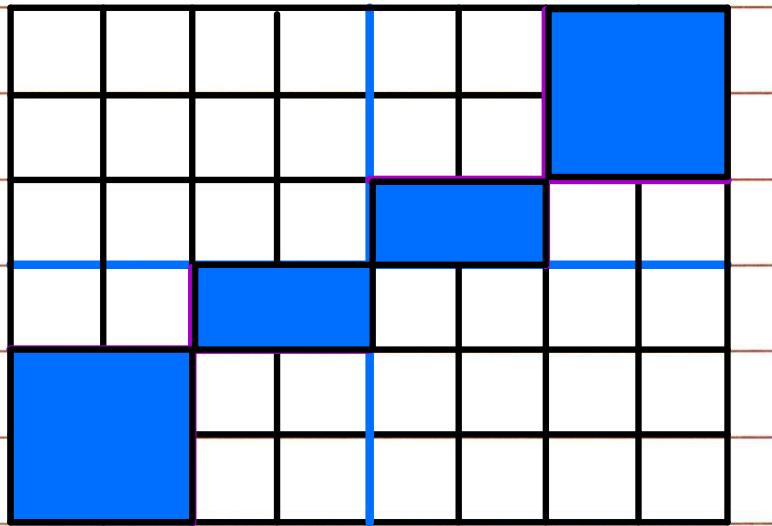
takes cmn operations

No. of operations at the second level



takes $cmn/2$ operations

No. of operations at the third level



takes $Cmn/4$ operations

$$\text{Total no. of operations} = Cmn +$$

$$\frac{1}{2}Cmn +$$

$$\frac{1}{4}Cmn +$$

⋮

$$\hline \quad 2Cmn$$

$$= \Theta(mn)$$

Matrix Chain Multiplication

Problem Statement

Given a sequence of n dense matrices along with their dimensions, find the order of matrix multiplications that minimizes the total number of element multiplications.

$$A = A_1 \cdot A_2 \cdot A_3 \cdots A_n$$

Recall the no. of element multiplications
for two rectangular dense matrices

$$m \underbrace{\begin{bmatrix} A \end{bmatrix}}_n \underbrace{\begin{bmatrix} B \end{bmatrix}}_k = \underbrace{\begin{bmatrix} C \end{bmatrix}}_k j^m$$

Requires $m n k$ element multiplications.
(for the basic method - not using Strassen's alg.)

Ex. :

B.C.D

- B is 2×10
- C is 10×50
- D is 50×20

B.(C.D) results in 10,400 element
multiplications.

(B.C).D results in 3,000 element
multiplications.

Consider the sequence of matrices A_i thru A_j

$$(A_i \dots A_k) \cdot (A_{k+1} \dots A_j)$$

Observation:

The last multiplication in this sequence must involve the multiplication of the results of $(A_i \dots A_k)$ and $(A_{k+1} \dots A_j)$ where $i \leq k < j$

Let $OPT(i, j)$ = The optimal cost of multiplying matrices $i \dots j$

Recurrence Formula 2:

$$OPT(i, j) = \min_{i \leq k < j} \{ OPT(i, k) + OPT(k+1, j) \} + R_i C_k C_j$$

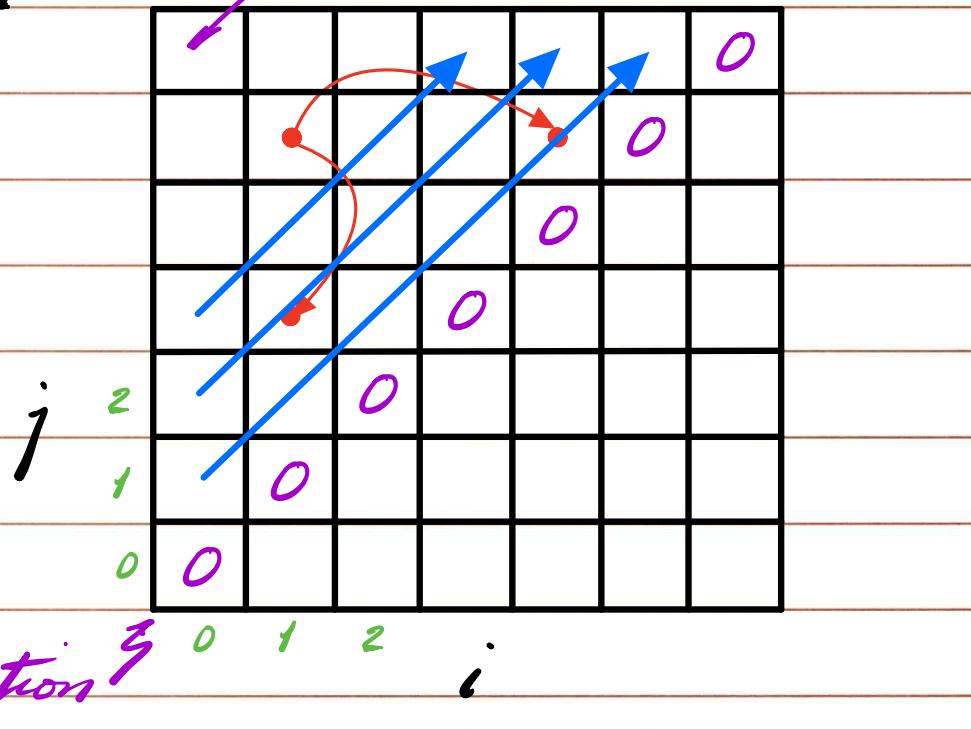
where R_i = No. of rows of A_i .

C_k = No. of columns of A_k

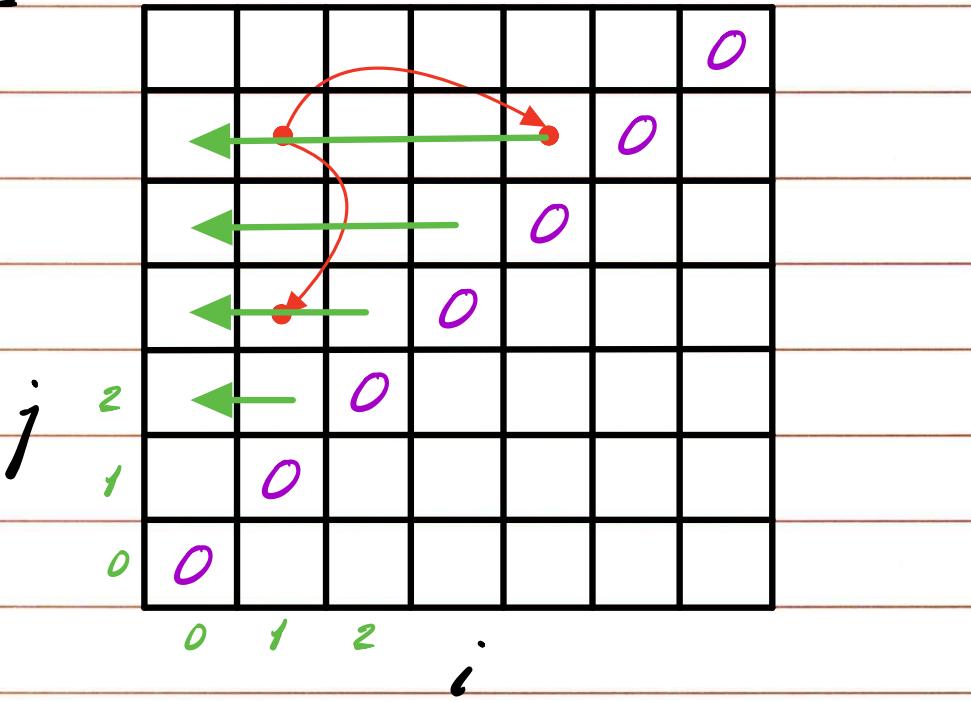
C_j = No. of columns of A_j

Bottom up pass: Value of the opt. solution

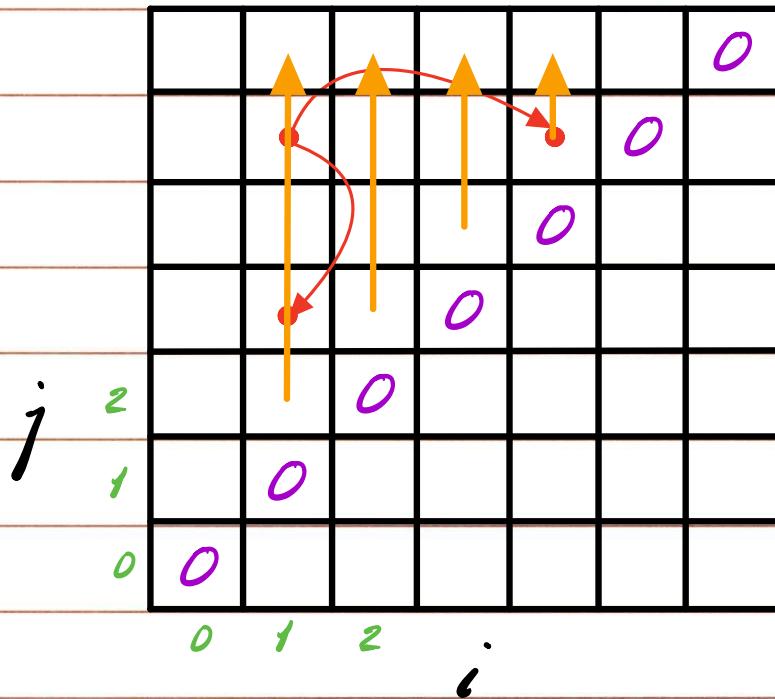
Option I



Option II



Option III



Pseudocode for Option II:

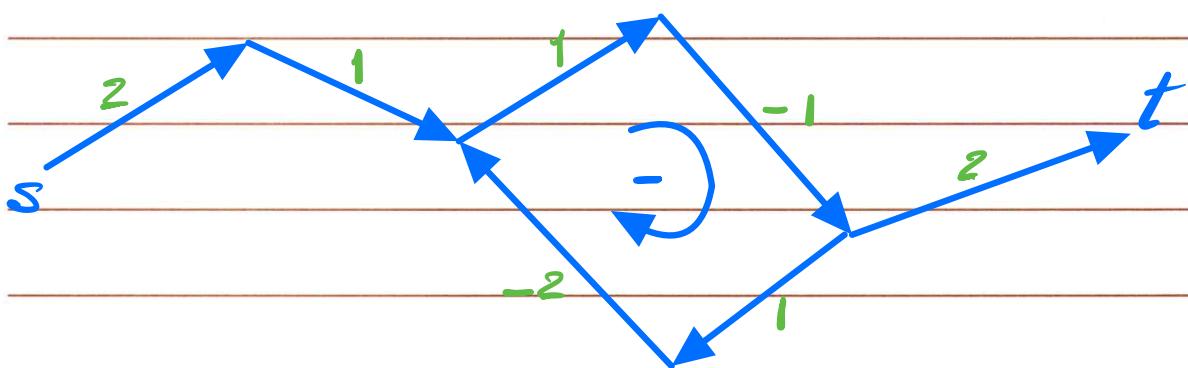
```
for i=1 to n, OPT(i,i)=0  
for j=2 to n  
    for i=j-1 to 1 by -1  
        Use recurrence formula 2
```

```
    end for  
end for
```

Runs in $\Theta(n^3)$ time

Is this an efficient solution? Yes!

Shortest Path Problem (Dynamic Programming)



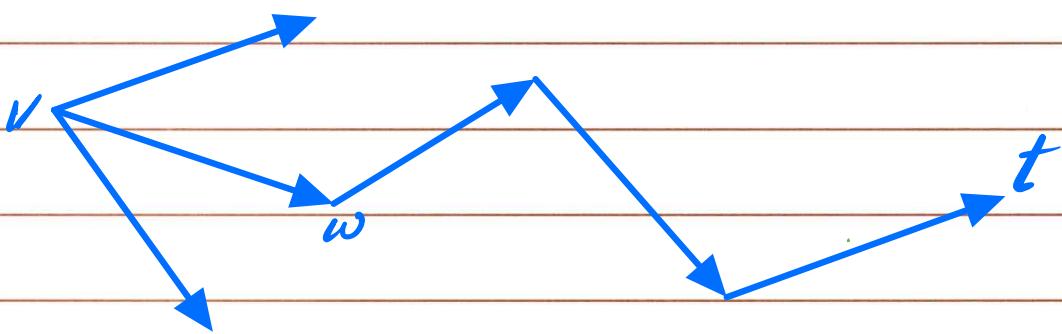
What is the shortest distance from s to t ?

$-\infty$

If G has no negative cycles, then there is a shortest path from s to t that is simple and hence has at most $n-1$ edges.

Let $\text{OPT}(i, v)$ denote the minimum cost of a $v-t$ path using at most i edges

Objective : To find $\text{OPT}(n-1, s)$



$$\text{OPT}(i, v) = \min_{w \in \text{Adj}(v)} (\text{OPT}(i-1, w) + c_{vw})$$

But since the shortest path could have less than i edges, then

$$OPT(i, v) = \min (OPT(i-1, v),$$

$$\min_{w \in \text{Adj}(v)} (OPT(i-1, w) + C_{vw}))$$

(Recurrence Formula 3)

t	0	1	\dots	$n-1$
V	∞	∞		
0	∞	∞		
1	∞	∞		
\dots				
$n-1$				

i

Bellman-Ford Alg.

Shortest Path (G, s, t)

$n = \text{no. of nodes in } G$

Define $\text{OPT}(0, t) = 0, \text{OPT}(0, v) = \infty$

for $i=1$ to $n-1$

 for $v \in V$ in any order

 Use recurrence formula 3

 endfor

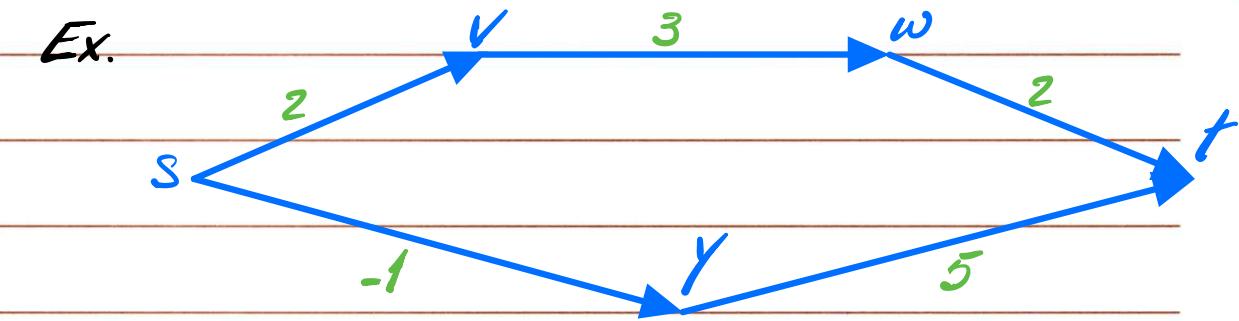
endfor

$O(n)$

Worst-case run time : $O(n^3)$

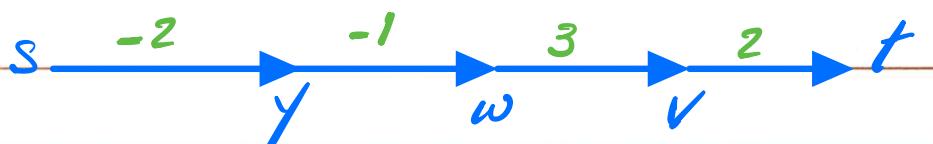
Tight bound is $\Theta(mn)$, since the total no. of comparisons in the inner loop cannot exceed m .

Ex.



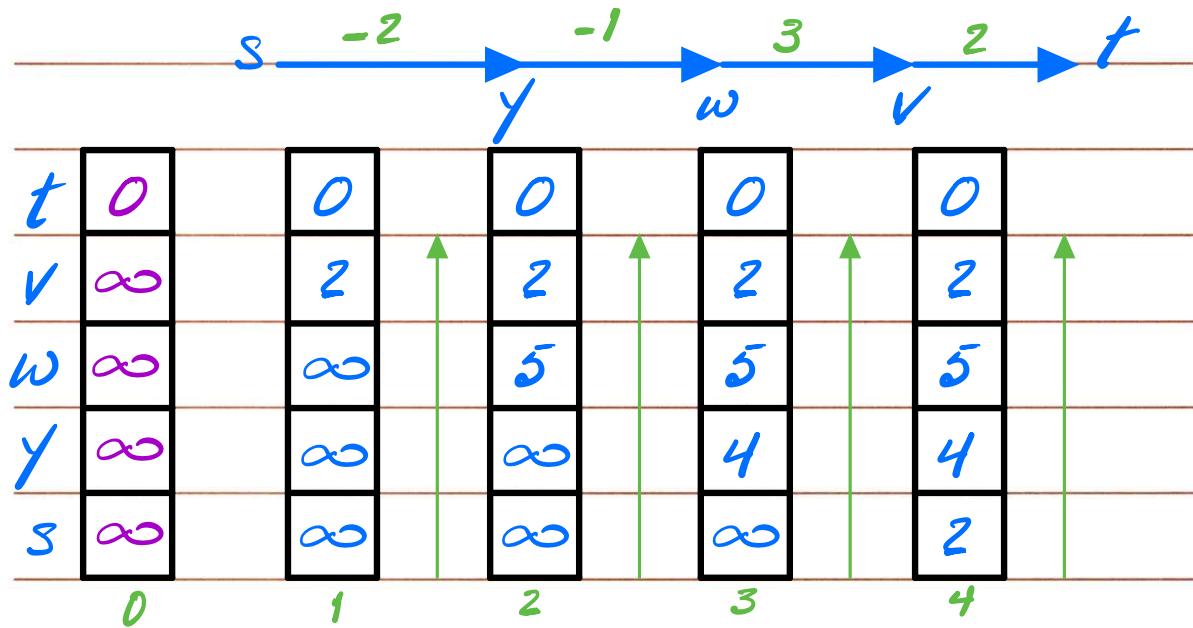
t	0	0	0	0	
y	∞	5	5	5	
v	∞	5	5	5	
w	∞	2	2	2	
s	∞	4	4	4	
	0	1	2	3	4

what happens if we only use one column?



t	0		
v	∞		
w	∞		
y	∞		
s	∞		
	0	1	2

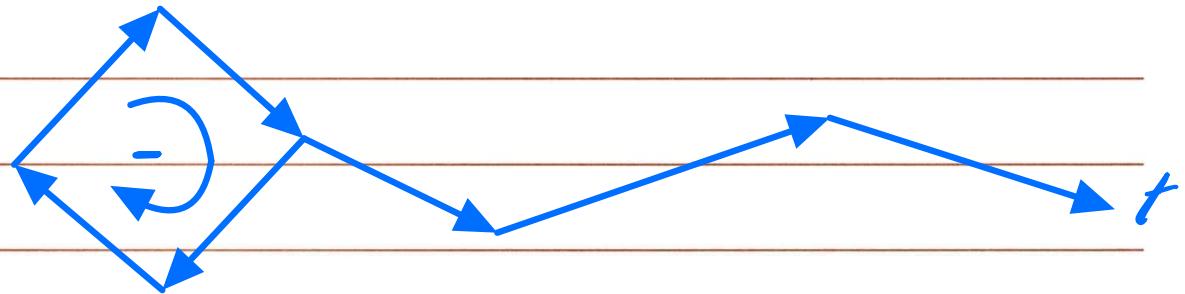
updating values
in this order (from
 t to s), we are
done in 2 iterations



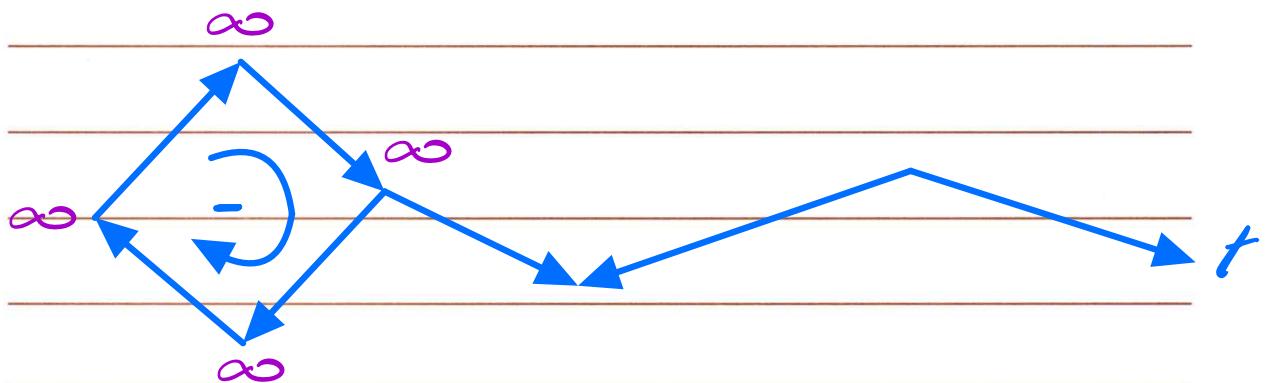
updating values in this order (from *s* to *t*), we will be done in 5 iterations. (exactly $n-1$ iterations)

So, to allow for faster propagation of information, we need to update/visit nodes in increasing order of their distance (in terms of no. of edges) to *t*.

How can we detect if a directed graph has a negative cycle?

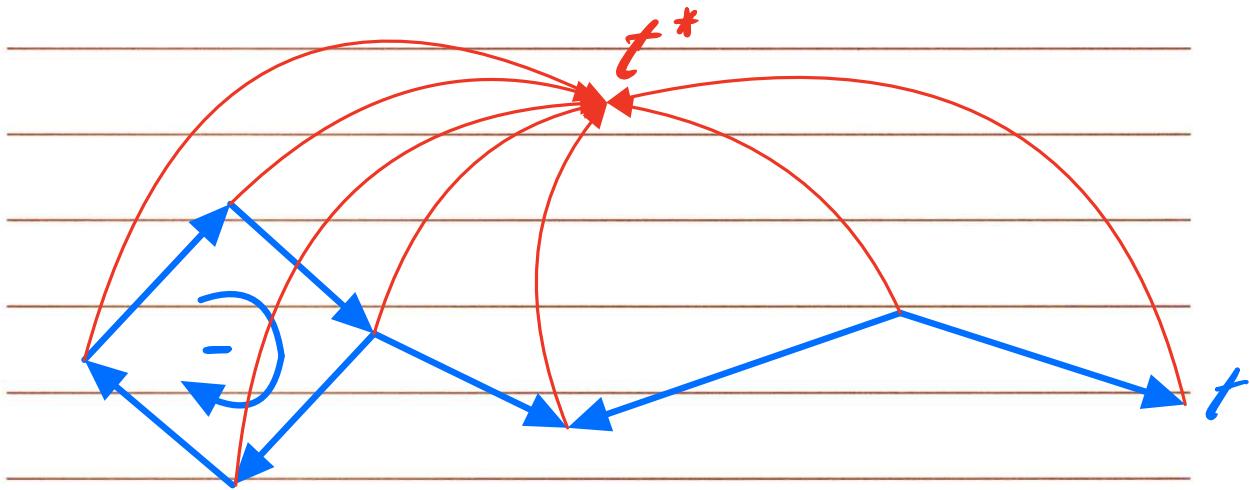


If there is a path from the negative cycle to t , distances to t for nodes on that cycle will keep decreasing even after $n-1$ iterations.



But if there is no such path to t , the initial distances of ∞ never go down after $n-1$ iterations.

To ensure that any negative cycle is detected, we will create a new destination node t^* and connect all nodes to it.



Bellman-Ford

$O(mn)$

Dijkstra

$O(m\lg n)$

Do we always choose Dijkstra's alg. when edge weights are positive?

Bellman-Ford is much more suitable for distributed parallel processing.