# recap



#### **ACTIVITY**

#### **Smart Bulb**



## Components Required

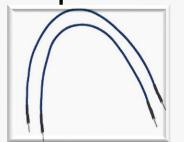
Esp32/Esp8266



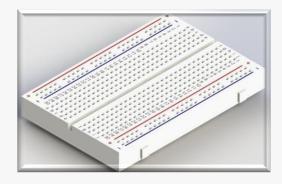
Wi-Fi/hotspot



Jumper wire



Breadboard



**LEDs** 

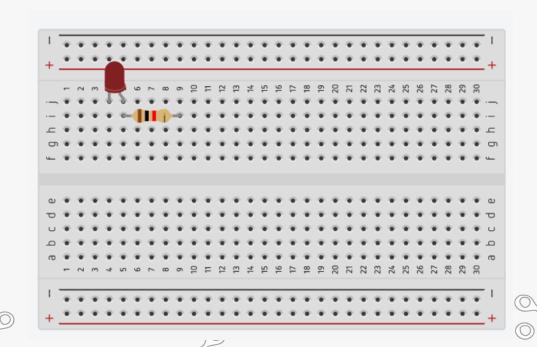






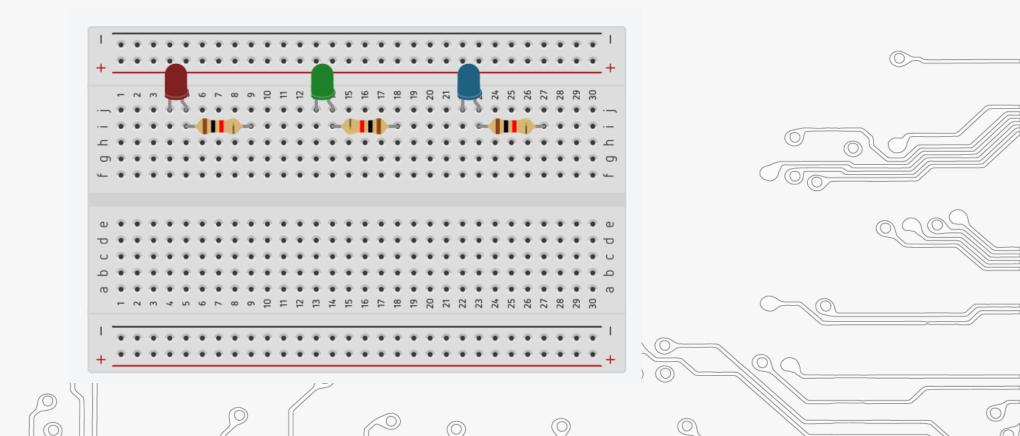
Steps for Connection

 Connect positive terminal of one led with resistor as shown.



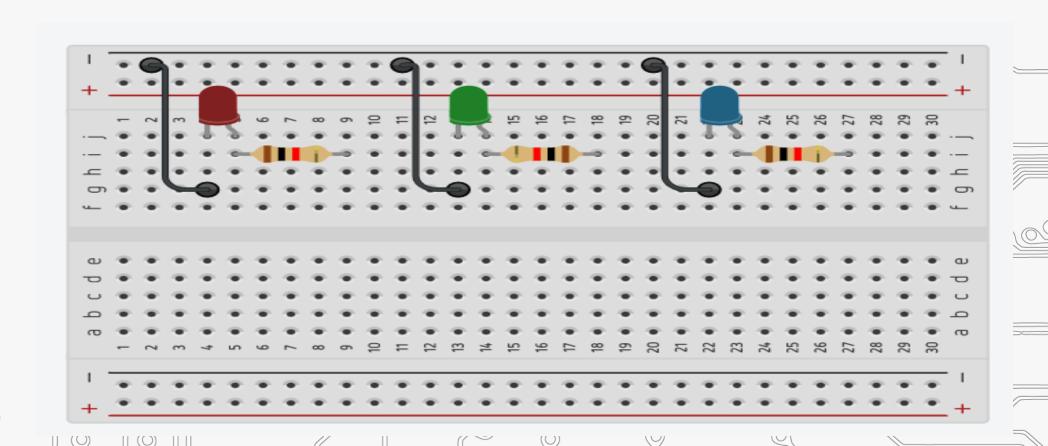


 Repeat the previous step for rest of two LEDs.



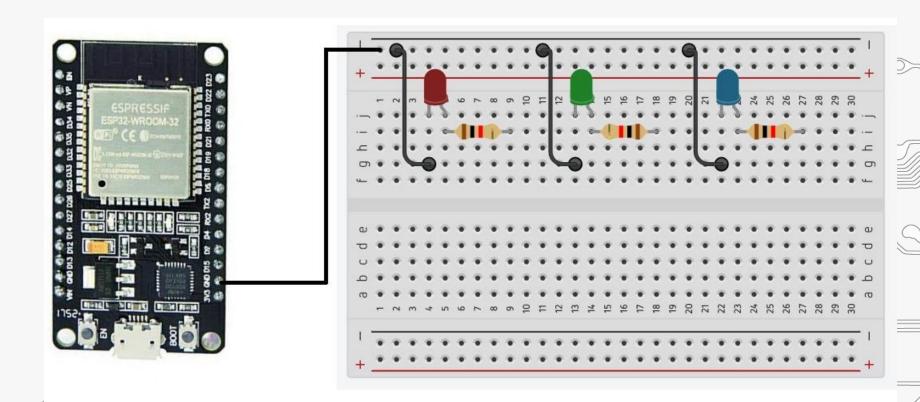


Now connect the negative terminal of each
 led to the negative row of breadboard.



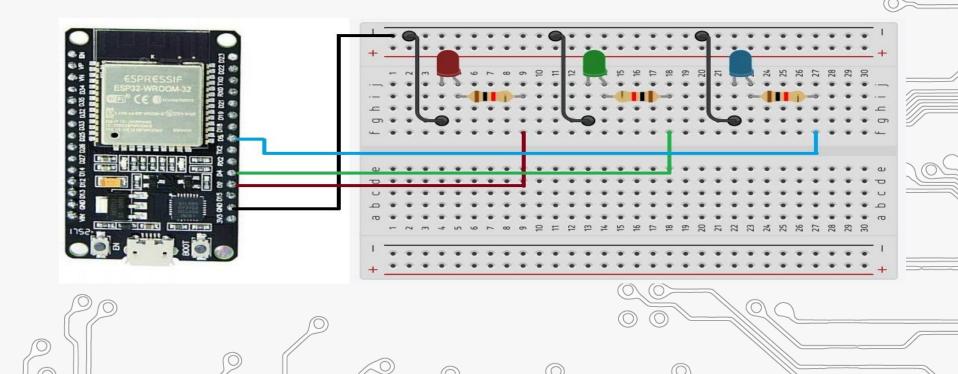


Connect the negative row to breadboard with gnd pin of esp32 board.





Connect 2<sup>nd</sup> pin of each resistor with the
 3 different gpio pin of esp32 board.





## What is thinger.io?



Thinger.io platform is an Open Source platform for the Internet of Things, it provides a **ready to use** scalable cloud infrastructure for connecting things. Makers and companies can start controlling their devices from the internet in minutes, without worrying about the required cloud infrastructure.

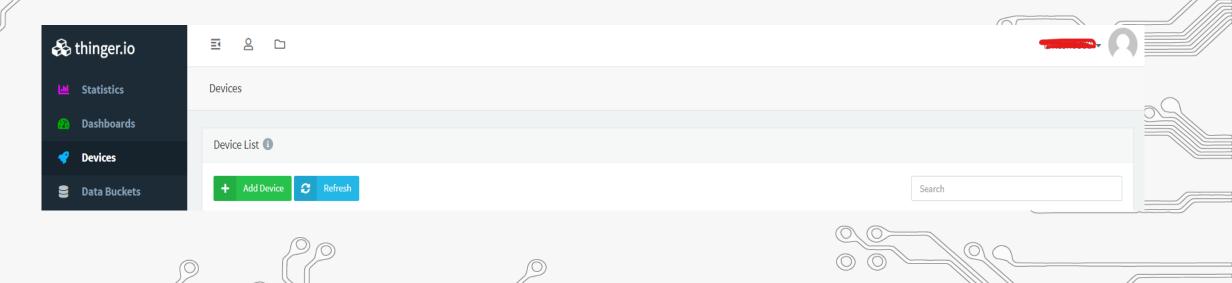


#### Steps to setup thinger.lo

Goto <a href="https://thinger.io">https://thinger.io</a> and create a thinger account by Signing up.

(Note: Remember the user name)

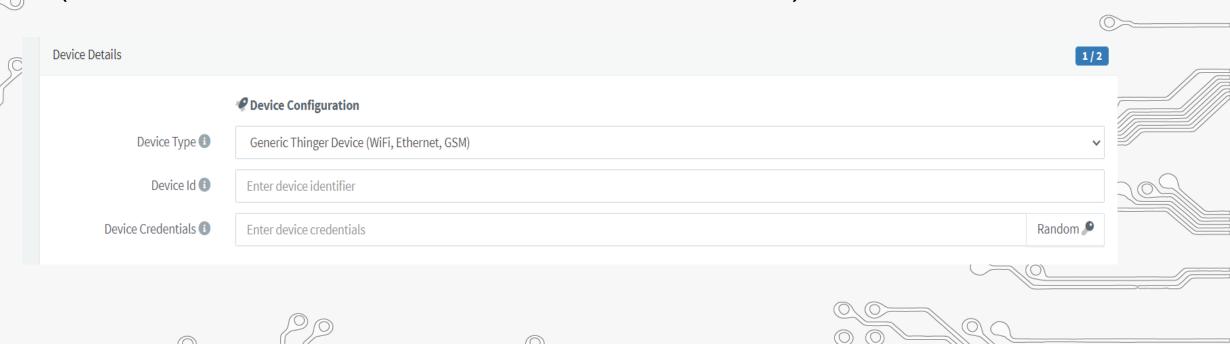
Goto: Devices → Add device





### Steps to setup thinger.lo

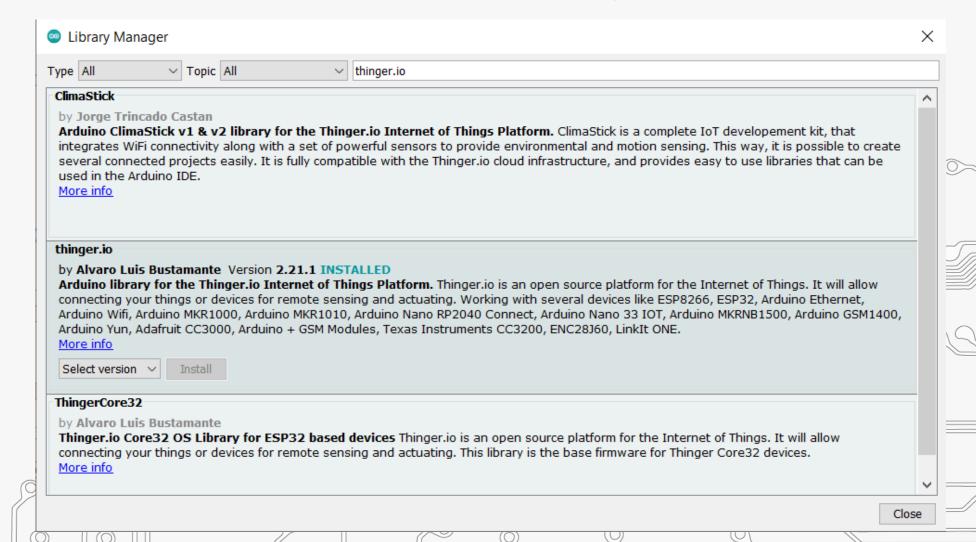
- Now give Device Id & Device Credentials and Click on Add Device.
  - (Note: Remember Device Id and Credentials)





Open Arduino IDE and add thinger.io library. Sketch -> Include

library



# ABLEDUCATIONS ACTIVITY BASED LEARNING

Write code as shown for project. In Declaration section give USERNAME, DEVICE\_ID and DEVICE CREDENTIAL

within double quotation same as given in **thinger.io** account. Now write down your **ssid** and **password** (Wi-Fi name and password) within double quotation.

```
#include <ThingerESP32.h>
#include < WiFi.h >
#define USERNAME " "
#define DEVICE ID " "
#define DEVICE CREDENTIAL " "
const char* ssid = " ";
const char* password = " ";
ThingerESP32 thing (USERNAME, DEVICE ID, DEVICE CREDENTIAL);
int led1 = 12;
int led2 = 13;
int led3 = 14;
```

## ABLEDUCATIONS ACTIVITY BASED LEARNING

**Initialization section**: Here to send signal from sensor to thinger.io platform symbol is used. Here,"LED-1", "LED-2" and "LED-3" are Resource name that is going to used in widget section in thinger.io. Resource name can

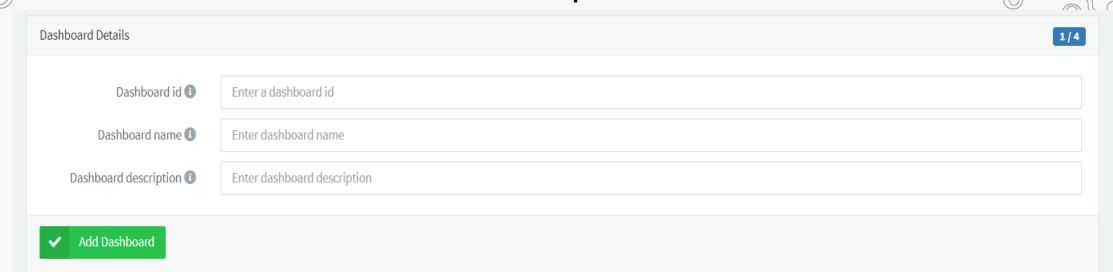
be changed according to user.

```
void setup()
  Serial.begin (115200);
  pinMode(led1,OUTPUT);
  pinMode(led2,OUTPUT);
  pinMode(led3,OUTPUT);
  WiFi.begin(ssid, password);
  thing.add wifi(ssid, password);
  thing["LED-1"] << digitalPin(led1);</pre>
  thing["LED-2"] << digitalPin(led2);</pre>
  thing["LED-3"] << digitalPin(led3);</pre>
```



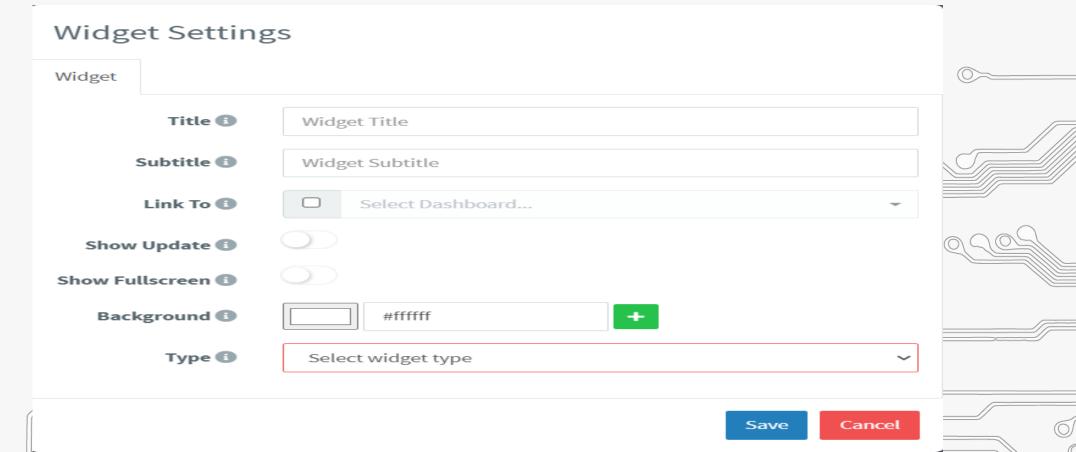
```
void loop() {
  thing.handle();
```

Now setup the dashboard in thinger.io platform. Goto thinger.io account and **Dashboards** Add dashboard. Now give the Dashboard id, name and description.





- Click on Dashboards and then click on available dashboard id.
- Now to add widget turn ON the sliding switch and than click on add widget. Fill the widget settings box to get the desired output.





ASSESSMENT TIME.....

