



Annual Planner- 2024-25

Grade - 3

Subject - STEAM

Months	Syllabus/ Chapter
April-May	Scratch – Visual Programming and Game Development
July	Hands-On Science and Robotics
August	Robotics – Simple Machine Kit
September	Term 1
October	Design Thinking – Jodo Straw
November	Hands-On Science Activities and Design Thinking – Jodo Straw
December	Fun with circuit – Paper Circuit and Hands-On Science Activities
January	Fun with circuit – Paper Circuit
February	Revision