

Class 6

Chapter 1 - Control Sprite

Pre-requisites

1. Basic and intermediate level of understanding of Scratch
2. Solid understanding of Sprite, its motion and other characteristics
3. Solid comprehension of Motion Block, Look Block, Control Block
4. Knowledge about Coordinate system
5. Sound knowledge on Looping
6. Refer to the following videos before you start with this chapter
<http://lms.ablededucation.com/curriculum/04/scratch/sprite-motion/>
<http://lms.ablededucation.com/curriculum/04/scratch/sprite-control/>