

## **Class 1**

### **Chapter - 2 Animation**

#### **Pre-requisites**

- 1. Familialization with Scratch Junior Software.**
- 2. One should know Sprite.**
- 3. Understanding of Blocks**
  - **Triggering Block**
  - **Motion Block**
  - **Looks Block**
  - **Sound Block**
  - **Control Block**
  - **End Block**
- 4. Refer the following video before starting this chapter**

[http://lms.ablededucation.com/curriculum/01/junior\\_scratch\\_1/introduction-to-junior-scratch/](http://lms.ablededucation.com/curriculum/01/junior_scratch_1/introduction-to-junior-scratch/)