

Inheritance and Polymorphism

# **Inheritance and Polymorphism**



Stony Brook **University**

# Cats and Dogs

## Cat

- A mammal.
  - Has fur.
  - Common house pet.
  - Has several breeds.
- 
- Meows.
  - Scratches the furniture.
  - Catches mice.

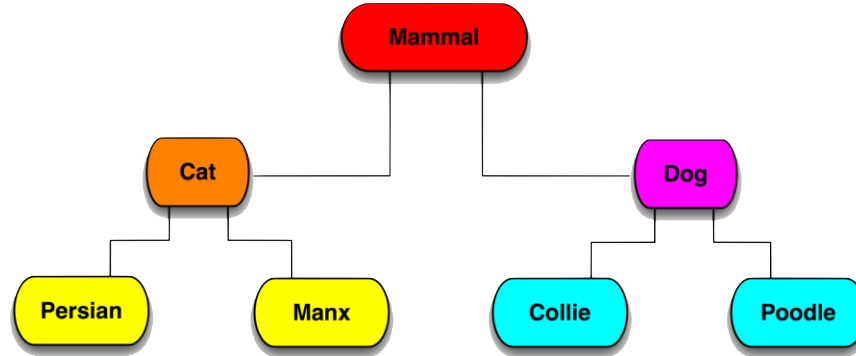
## Dog

- Is a mammal.
  - Has fur.
  - Common house pet.
  - Has several breeds.
- 
- Barks.
  - Catches Frisbees.
  - Chases squirrels.
  - Can guard a house.

## Cats and Dogs cont..

- Some classes share properties that are similar.
- For example, cats and dogs are both mammals and common house pets.
- It doesn't make sense to duplicate shared properties unnecessarily.
- Instead, we can abstract out common characteristics.

# Cats and Dogs: Inheritance

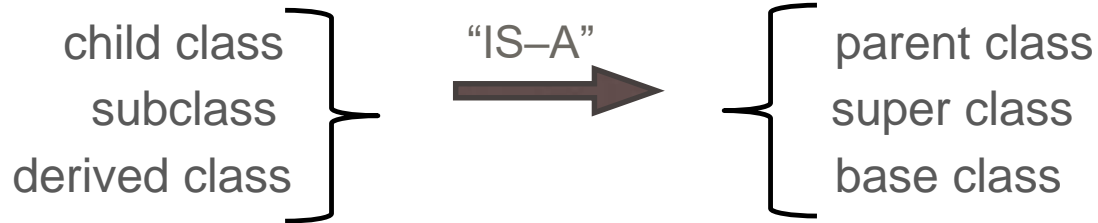


# Inheritance

- **Inheritance** A mechanism by which one class acquires (inherits) the properties (both data fields and methods) of another class.
- **Superclass** The class being inherited from.
- **Derived class** The class that inherits.
- The derived class is **specialized** by adding properties specific to it.

# Inheritance: Terminologies

- An object class that is derived from another class inherits its instance variables and methods.



- Any instance variable or method that is inherited by a subclass does not need to be redefined.

# Why use Inheritance?

- Customize classes (from the JDK or your own).
- Benefits:
  - Don't have to re-write code:
    - Use methods and variables from fully tested classes.
    - Superclass code can be used in any number of subclasses.
  - Changing common properties is easy – just change the parent class.

# Inheritance Syntax

```
public class ChildClass extends ParentClass
{
    // instance variables for Child only
    // methods for Child only
}
```

- **ChildClass** now contains all instance variables and methods defined above, as well as those defined inside **ParentClass**



# Sample Inheritance Code:

```
public class Mammal
{
    boolean hasFur = true;
    public void makeSound(){}
```

```
public class Cat extends Mammal
{
    boolean hasClaws;
    String furColor;
    public void makeSound()
    {
        System.out.println("Meow!");
    }
}
```

```
public class Persian extends Cat
{
    String furColor = "White";
    public void makeSound()
    {
        System.out.println("Hisss!");
    }
}
```

- The Persian class *inherits* hasClaws from the Cat parent class. It **overrides** the makeSound() method, and **hides** the furColor field from Cat.

# More Definitions

- **Override** When an **instance method** in a derived class has the same form of heading (**signature**) as an **instance method** in its superclass, the method in the derived class **overrides** (redefines) the method in the superclass.
- **Hide** When a data **field** in a derived class has the same name as one in its superclass or a **class method** has the same form of heading (**signature**) as a **class method** in its superclass, the data field or class method **hide** the corresponding component in the superclass.

*Say again?*

```
public class Example
{
    char letter;
    public static String lineIs();
    ...
}
```

```
public class ExtExample extends Example
{
    char letter;
    public static String lineIs();
    ...
}
```

***Hiding or overriding?***

```
public class Example
{
    char letter;
    public String lineIs();
    ...
}
```

```
public class ExtExample extends Example
{
    String letter;
    public String lineIs();
    ...
}
```

***Hiding or overriding?***

# Organizing classes with Inheritance

- Determine what data you need to store. For example, for storing student and employee data:
  - Student data: name, age, **GPA**
  - Employee data: name, age, **salary**
- Divide up your classes by state – Students and Employees store different data, so make them into separate classes.
- Pool common data into a common parent class.
  - Person data: name, age
- Have Student and Employee customize Person.

# Example: Parent Class: Person

```
public class Person{
    private String name;
    private int age;
    // constructor for a Person
    public Person(String initName){
        age = 0;    // just born
        name = initName;
    }
    // accessor method to get Person's name
    public String getName() { return name; }
    // accessor method to get Person's age
    public int getAge() { return age; }
    // mutator method to set person's age
    public void setAge(int newAge){
        if (newAge < 0)
            age = 0;
        else
            age = newAge;
    }
}
```

# Example: Child (Sub-)Class: Student

```
public class Student extends Person{
```

```
    private double gpa;
```

```
    // constructor for a Student
```

```
    public Student(String initName){
```

```
        super(initName);
```

```
        gpa = 0.0;
```

```
    }
```

```
    public double getGpa() { return gpa; }
```

```
    public void setGpa(double newGpa){
```

```
        if (newGpa < 0.0 || newGpa > 4.0)
```

```
            gpa = 0.0;
```

```
        else
```

```
            gpa = newGpa;
```

```
    }
```

```
}
```

Means **Student**  
inherits all instance  
variables and methods  
from **Person**

Runs **Person's**  
constructor

# Example: Child (Sub-)Class: Employee

```
public class Employee extends Person{  
    private int salary;  
    // constructor for an Employee  
    public Employee(String initName){  
        super(initName);  
        salary = 0;  
    }  
    public int getSalary() { return salary; }  
    public void setSalary(int newSalary){  
        if (newSalary < 0 || newSalary > 400000)  
            salary = 0;  
        else  
            salary = newSalary;  
    }  
}
```



# Example: Using all three classes

```
public class PeopleTester
{
    public static void main(String[] args)
    {
        Person moe = new Person("Moe Stooge");

        Student larry = new Student("Larry Stooge");

        Employee curly = new Employee("Curly Stooge");

        moe.setAge(106);           // LEGAL?    YES!
        moe.setGpa(2.2);           // LEGAL?    NO!
        moe.setSalary(100000);     // LEGAL?    NO!
        larry.setAge(101);         // LEGAL?    YES!
        larry.setGpa(1.2);         // LEGAL?    YES!
        larry.setSalary(50000);    // LEGAL?    NO!
        curly.setAge(100);         // LEGAL?    YES!
        curly.setGpa(0.5);         // LEGAL?    NO!
        curly.setSalary(25000);    // LEGAL?    YES!
    }
}
```

# Inheritance: public vs. private

- Inherited methods are accessible by the derived class if they are **public** or **protected**.
- Inherited instance variables are **not directly** accessible by the derived class if they are private.
  - Use public accessor / mutator methods of parent class instead.
  - For example, if we added a clear method inside Student:

**ILLEGAL**

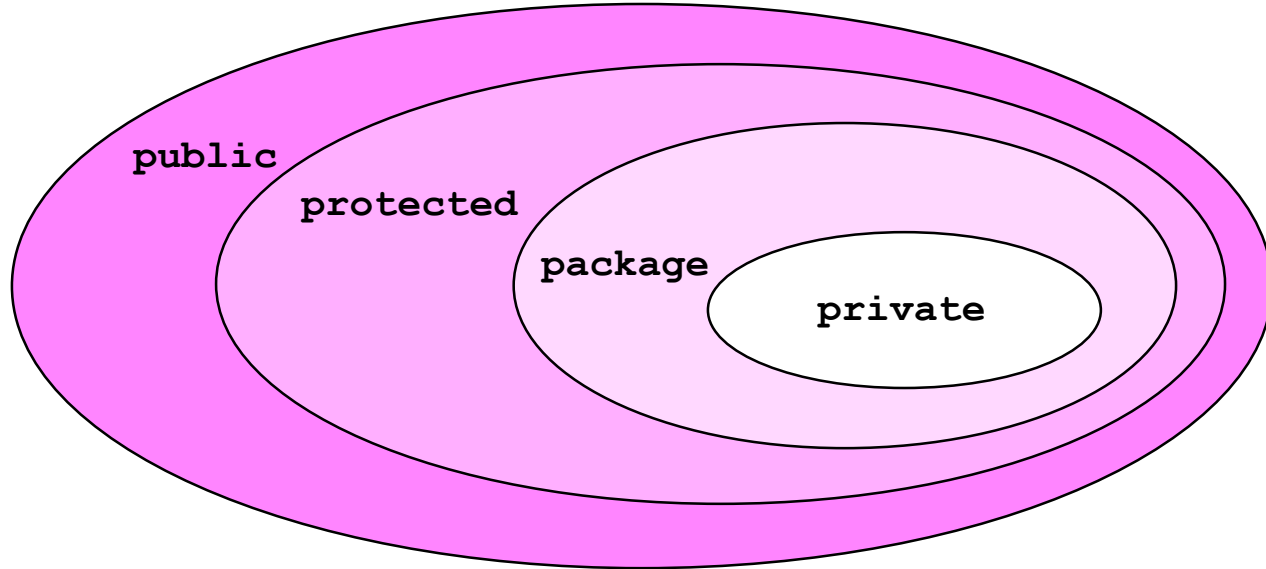
```
public void clear()
{   age = 0;
    gpa = 0.0;
}
```

```
public void clear()
{   setAge(0);
    gpa = 0.0;
}
```

**LEGAL**

- **private** methods of a base class are not accessible by the derived class.

# Four Levels of Class Member Access



# Member Accessibility

| <b>External<br/>Access</b>          | <b>public</b> | <b>protected</b>          | <b>Default<br/>(package private)</b> | <b>private</b> |
|-------------------------------------|---------------|---------------------------|--------------------------------------|----------------|
| Same package                        | Yes           | Yes                       | Yes                                  | No             |
| Derived class in<br>another package | Yes           | Yes<br>(inheritance only) | No                                   | No             |
| User code                           | Yes           | No                        | No                                   | No             |

# Inheritance: `super()` and `this()`

- `super()` runs base (parent) class' constructor.
  - Must be first statement in a derived class' constructor.
  - If it is left out, `super()` is still executed using the base class' default constructor (with no parameters).
- `this()` runs a class' own constructor.
  - Used on first line of another constructor.
  - May pass parameters to `this()` as long as they correspond to parameters for another constructor.
  - For example, if we added a new constructor for Student:

```
public Student(String initName, double initGpa)
{
    this(initName);
    gpa = initGpa;
}
```

← Runs the previously  
defined **Student**  
constructor

# this Keyword

- this keyword is the name of a reference that refers to an object itself.
- Common uses of this keyword:
  1. Reference a class's "*hidden*" data fields.
  2. To enable a constructor to invoke another constructor of the same class as the first statement in the constructor.

# Reference the Hidden Data Fields

```
public class Foo {  
    private int i = 5;  
    private static double k = 0;  
  
    void setI(int i) {  
        this.i = i;  
    }  
  
    static void setK(double k) {  
        Foo.k = k;  
    }  
}
```

Suppose that f1 and f2 are two objects of Foo.

Invoking f1.setI(10) is to execute  
    **this**.i = 10, where **this** refers f1

Invoking f2.setI(45) is to execute  
    **this**.i = 45, where **this** refers f2

# Calling Overloaded Constructor

```
public class Circle {  
    private double radius;
```

```
    public Circle(double radius) {  
        this.radius = radius;  
    }
```

→ this must be explicitly used to reference the data field radius of the object being constructed

```
    public Circle() {  
        this(1.0);  
    }
```

→ this is used to invoke another constructor

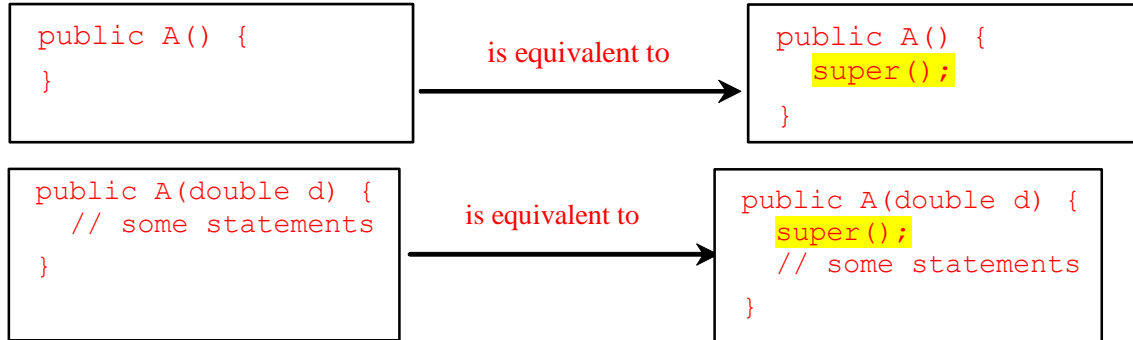
```
    public double getArea() {  
        return this.radius * this.radius * Math.PI;  
    }  
}
```

↓ ↓  
Every instance variable belongs to an instance represented by this, which is normally omitted



# Are superclass's Constructor Inherited?

- **No. They are not inherited.**
- They are invoked explicitly or implicitly:
  - Explicitly using the **super** keyword
  - If the keyword **super** is not explicitly used, the superclass's no-arg constructor is automatically invoked as the first statement in the constructor, unless another constructor is invoked (when the last constructor in the chain will invoke the superclass constructor)



# Using the Keyword **super**

- The keyword **super** refers to the superclass of the class in which **super** appears. This keyword can be used in two ways:
  - To call a superclass constructor: Java requires that the statement that uses the keyword **super** appear first in the constructor (unless another constructor is called or the superclass constructor is called implicitly) to call a superclass method

# Constructor Chaining

- ***Constructor chaining*** : constructing an instance of a class invokes all the superclasses' constructors along the inheritance chain.

```
public class Faculty extends Employee {
    public Faculty() {
        System.out.println("(4) Faculty's no-arg constructor is invoked");
    }
    public static void main(String[] args) {
        new Faculty();
    }
}
class Employee extends Person {
    public Employee() {
        this("(2) Invoke Employee's overloaded constructor");
        System.out.println("(3) Employee's no-arg constructor is invoked");
    }
    public Employee(String s) {
        System.out.println(s);
    }
}
class Person {
    public Person() {
        System.out.println("(1) Person's no-arg constructor is invoked");
    }
}
```

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

1. Start from the  
main method

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

2. Invoke Faculty  
constructor

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

3. Invoke Employee's no-arg constructor

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

4. Invoke Employee(String)  
constructor

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

5. Invoke Person()  
constructor



# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

6. Execute println

# Execution

```
public class Faculty extends Employee {
    public static void main(String[] args) {
        new Faculty();
    }

    public Faculty() {
        System.out.println("(4) Faculty's no-arg constructor is invoked");
    }
}

class Employee extends Person {
    public Employee() {
        this("(2) Invoke Employee's overloaded constructor");
        System.out.println("(3) Employee's no-arg constructor is invoked");
    }

    public Employee(String s) {
        System.out.println(s);
    }
}

class Person {
    public Person() {
        System.out.println("(1) Person's no-arg constructor is invoked");
    }
}
```

7. Execute println

# Execution

```
public class Faculty extends Employee {  
    public static void main(String[] args) {  
        new Faculty();  
    }  
  
    public Faculty() {  
        System.out.println("(4) Faculty's no-arg constructor is invoked");  
    }  
}  
  
class Employee extends Person {  
    public Employee() {  
        this("(2) Invoke Employee's overloaded constructor");  
        System.out.println("(3) Employee's no-arg constructor is invoked");  
    }  
  
    public Employee(String s) {  
        System.out.println(s);  
    }  
}  
  
class Person {  
    public Person() {  
        System.out.println("(1) Person's no-arg constructor is invoked");  
    }  
}
```

8. Execute println

# Execution

```
public class Faculty extends Employee {
    public static void main(String[] args) {
        new Faculty();
    }

    public Faculty() {
        System.out.println("(4) Faculty's no-arg constructor is invoked");
    }
}

class Employee extends Person {
    public Employee() {
        this("(2) Invoke Employee's overloaded constructor");
        System.out.println("(3) Employee's no-arg constructor is invoked");
    }

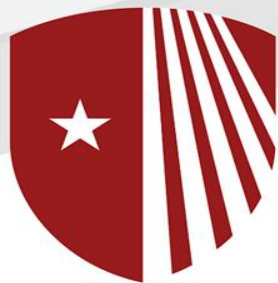
    public Employee(String s) {
        System.out.println(s);
    }
}

class Person {
    public Person() {
        System.out.println("(1) Person's no-arg constructor is invoked");
    }
}
```

9. Execute println

## Calling Superclass Methods

```
public void printCircle() {  
    System.out.println(  
        "The circle is created " +  
        super.getDateCreated() +  
        " and the radius is " +  
        radius);  
}
```



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