

Feb 7, 2018

Time logged: 2×1

- Set up server and EC2 instance.

Feb 13, 2018

Time logged: 2.5×2

- Wrote ship class.
- Started Battleship Game class.
- Wrote ShipCreation, ShipHits, and BattleshipGameCreation tests.

Feb 18, 2018

Time logged: 2.5×2

- More or less finished the game class.
- Minor refactor and broke some logic out into smaller functions.
- Started game loop.
- Started interface integration.