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1. License

Copyright © 2017 gameDNA Ltd. All rights reserved.

gameDNA grants you a non-exclusive, non-transferable, non-sublicensable license for a single User to use, display, and perform the gameDNA installer plugin for Unreal® Engine 4. You are not allowed to modify and redistribute this software.

2. Introduction

gameDNA installer is an automatic SDK downloader and installer for gameDNA's plugins. No more downloading SDKs and creating packages on your own! Just one click and it will do everything for you!

FEATURES:

- Automatic SDK downloader and installer
- Updating SDK from the cloud
- No more downloading and creating packages on your own
- Just one click and it will do everything for you
- Out-of-the-box for Windows, macOS, and Linux

Current plugin version: 1.0.0

Support: support@gamednastudio.com

3. Getting started

1. Unpack the plugin archive to the *Plugins* folder in your UE4 project folder or *Engine/Plugins/Marketplace* and start the editor.



2. Enable gameDNA installer in Edit -> Plugins -> Misc -> gameDNA installer.



3. Go to Edit -> gameDNA or click on the gameDNA icon on the toolbar in the Level Editor.



4. Now, the *gameDNA installer* main window is visible and you can install or update SDKs for installed plugins in the engine and/or a project. Relax and enjoy. That's all!



4. Third Party Licenses

SharpCompress License

The MIT License (MIT)

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